

# Spring Cloud

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Spring Cloud provides tools for developers to quickly build some of the common patterns in distributed systems (e.g. configuration management, service discovery, circuit breakers, intelligent routing, micro-proxy, control bus). Coordination of distributed systems leads to boiler plate patterns, and using Spring Cloud developers can quickly stand up services and applications that implement those patterns. They will work well in any distributed environment, including the developer's own laptop, bare metal data centres, and managed platforms such as Cloud Foundry.

Release Train Version: **2022.0.1**

Supported Boot Version: **3.0.2**

# 1. Features

Spring Cloud focuses on providing good out of box experience for typical use cases and extensibility mechanism to cover others.

- Distributed/versioned configuration
- Service registration and discovery
- Routing

- Service-to-service calls
- Load balancing
- Circuit Breakers
- Distributed messaging

## 2. Release Train Versions

Table 1. Release Train Project Versions

Project Name	Project Version
spring-boot	3.0.2
spring-cloud-build	4.0.1
spring-cloud-bus	4.0.1
spring-cloud-circuitbreaker	3.0.0
spring-cloud-commons	4.0.1
spring-cloud-config	4.0.1
spring-cloud-consul	4.0.1
spring-cloud-contract	4.0.1
spring-cloud-function	4.0.1
spring-cloud-gateway	4.0.1
spring-cloud-kubernetes	3.0.1
spring-cloud-netflix	4.0.0
spring-cloud-openfeign	4.0.1
spring-cloud-stream	4.0.1
spring-cloud-task	3.0.1
spring-cloud-vault	4.0.0
spring-cloud-zookeeper	4.0.0

## Spring Cloud Build

[\[Build\]](https://github.com/spring-cloud/spring-cloud-build/actions) |



<https://github.com/spring-cloud/spring-cloud->

`build/workflows/Build/badge.svg?branch=main&style=svg`

Spring Cloud Build is a common utility project for Spring Cloud to use for plugin and dependency management.

# 1. Building and Deploying

To install locally:

```
$ mvn install -s .settings.xml
```

and to deploy snapshots to `repo.spring.io`:

```
$ mvn deploy  
-DaltSnapshotDeploymentRepository=repo.spring.io::default::https://repo.spring.io/snap  
shot
```

for a RELEASE build use

```
$ mvn deploy  
-DaltReleaseDeploymentRepository=repo.spring.io::default::https://repo.spring.io/relea  
se
```

and for jcenter use

```
$ mvn deploy  
-DaltReleaseDeploymentRepository=bintray::default::https://api.bintray.com/maven/sprin  
g/jars/org.springframework.cloud:build
```

and for Maven Central use

```
$ mvn deploy -P central -DaltReleaseDeploymentRepository=sonatype-nexus  
-staging::default::https://oss.sonatype.org/service/local/staging/deploy/maven2
```

(the "central" profile is available for all projects in Spring Cloud and it sets up the gpg jar signing, and the repository has to be specified separately for this project because it is a parent of the starter parent which users in turn have as their own parent).

# 2. Contributing

Spring Cloud is released under the non-restrictive Apache 2.0 license, and follows a very standard Github development process, using Github tracker for issues and merging pull requests into master. If you want to contribute even something trivial please do not hesitate, but follow the guidelines

below.

## 2.1. Sign the Contributor License Agreement

Before we accept a non-trivial patch or pull request we will need you to sign the [Contributor License Agreement](#). Signing the contributor's agreement does not grant anyone commit rights to the main repository, but it does mean that we can accept your contributions, and you will get an author credit if we do. Active contributors might be asked to join the core team, and given the ability to merge pull requests.

## 2.2. Code of Conduct

This project adheres to the Contributor Covenant [code of conduct](#). By participating, you are expected to uphold this code. Please report unacceptable behavior to [spring-code-of-conduct@pivotal.io](mailto:spring-code-of-conduct@pivotal.io).

## 2.3. Code Conventions and Housekeeping

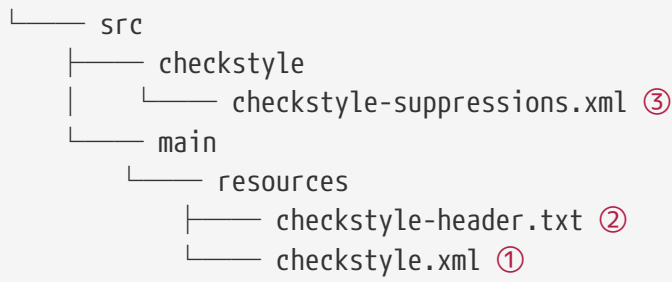
None of these is essential for a pull request, but they will all help. They can also be added after the original pull request but before a merge.

- Use the Spring Framework code format conventions. If you use Eclipse you can import formatter settings using the [eclipse-code-formatter.xml](#) file from the [Spring Cloud Build](#) project. If using IntelliJ, you can use the [Eclipse Code Formatter Plugin](#) to import the same file.
- Make sure all new `.java` files to have a simple Javadoc class comment with at least an `@author` tag identifying you, and preferably at least a paragraph on what the class is for.
- Add the ASF license header comment to all new `.java` files (copy from existing files in the project)
- Add yourself as an `@author` to the `.java` files that you modify substantially (more than cosmetic changes).
- Add some Javadocs and, if you change the namespace, some XSD doc elements.
- A few unit tests would help a lot as well — someone has to do it.
- If no-one else is using your branch, please rebase it against the current master (or other target branch in the main project).
- When writing a commit message please follow [these conventions](#), if you are fixing an existing issue please add `Fixes gh-XXXX` at the end of the commit message (where XXXX is the issue number).

## 2.4. Checkstyle

Spring Cloud Build comes with a set of checkstyle rules. You can find them in the [spring-cloud-build-tools](#) module. The most notable files under the module are:

spring-cloud-build-tools/



- ① Default Checkstyle rules
- ② File header setup
- ③ Default suppression rules

### 2.4.1. Checkstyle configuration

Checkstyle rules are **disabled by default**. To add checkstyle to your project just define the following properties and plugins.

```
<properties>
<maven-checkstyle-plugin.failOnError>true</maven-checkstyle-plugin.failOnError> ①
  <maven-checkstyle-plugin.failOnViolation>true
  </maven-checkstyle-plugin.failOnViolation> ②
  <maven-checkstyle-plugin.includeTestSourceDirectory>true
  </maven-checkstyle-plugin.includeTestSourceDirectory> ③
</properties>

<build>
  <plugins>
    <plugin> ④
      <groupId>io.spring.javaformat</groupId>
      <artifactId>spring-javaformat-maven-plugin</artifactId>
    </plugin>
    <plugin> ⑤
      <groupId>org.apache.maven.plugins</groupId>
      <artifactId>maven-checkstyle-plugin</artifactId>
    </plugin>
  </plugins>

  <reporting>
    <plugins>
      <plugin> ⑤
        <groupId>org.apache.maven.plugins</groupId>
        <artifactId>maven-checkstyle-plugin</artifactId>
      </plugin>
    </plugins>
  </reporting>
</build>
```

- ① Fails the build upon Checkstyle errors
- ② Fails the build upon Checkstyle violations
- ③ Checkstyle analyzes also the test sources
- ④ Add the Spring Java Format plugin that will reformat your code to pass most of the Checkstyle formatting rules
- ⑤ Add checkstyle plugin to your build and reporting phases

If you need to suppress some rules (e.g. line length needs to be longer), then it's enough for you to define a file under `${project.root}/src/checkstyle/checkstyle-suppressions.xml` with your suppressions. Example:

*projectRoot/src/checkstyle/checkstyle-suppressions.xml*

```
<?xml version="1.0"?>
<!DOCTYPE suppressions PUBLIC
    "-//Puppy Crawl//DTD Suppressions 1.1//EN"
    "https://www.puppycrawl.com/dtds/suppressions_1_1.dtd">
<suppressions>
  <suppress files=".*ConfigServerApplication\.java"
checks="HideUtilityClassConstructor"/>
  <suppress files=".*ConfigClientWatch\.java" checks="LineLengthCheck"/>
</suppressions>
```

It's advisable to copy the `${spring-cloud-build.rootFolder}/.editorconfig` and `${spring-cloud-build.rootFolder}/.springformat` to your project. That way, some default formatting rules will be applied. You can do so by running this script:

```
$ curl https://raw.githubusercontent.com/spring-cloud/spring-cloud-
build/master/.editorconfig -o .editorconfig
$ touch .springformat
```

## 2.5. IDE setup

### 2.5.1. IntelliJ IDEA

In order to setup IntelliJ you should import our coding conventions, inspection profiles and set up the checkstyle plugin. The following files can be found in the [Spring Cloud Build](#) project.

*spring-cloud-build-tools/*

```
├── src
│   ├── checkstyle
│   │   └── checkstyle-suppressions.xml ③
│   └── main
│       └── resources
│           ├── checkstyle-header.txt ②
│           ├── checkstyle.xml ①
│           └── intellij
│               ├── IntelliJ_Project_Defaults.xml ④
│               └── IntelliJ_Spring_Boot_Java_Conventions.xml ⑤
```

- ① Default Checkstyle rules
- ② File header setup
- ③ Default suppression rules
- ④ Project defaults for IntelliJ that apply most of Checkstyle rules
- ⑤ Project style conventions for IntelliJ that apply most of Checkstyle rules

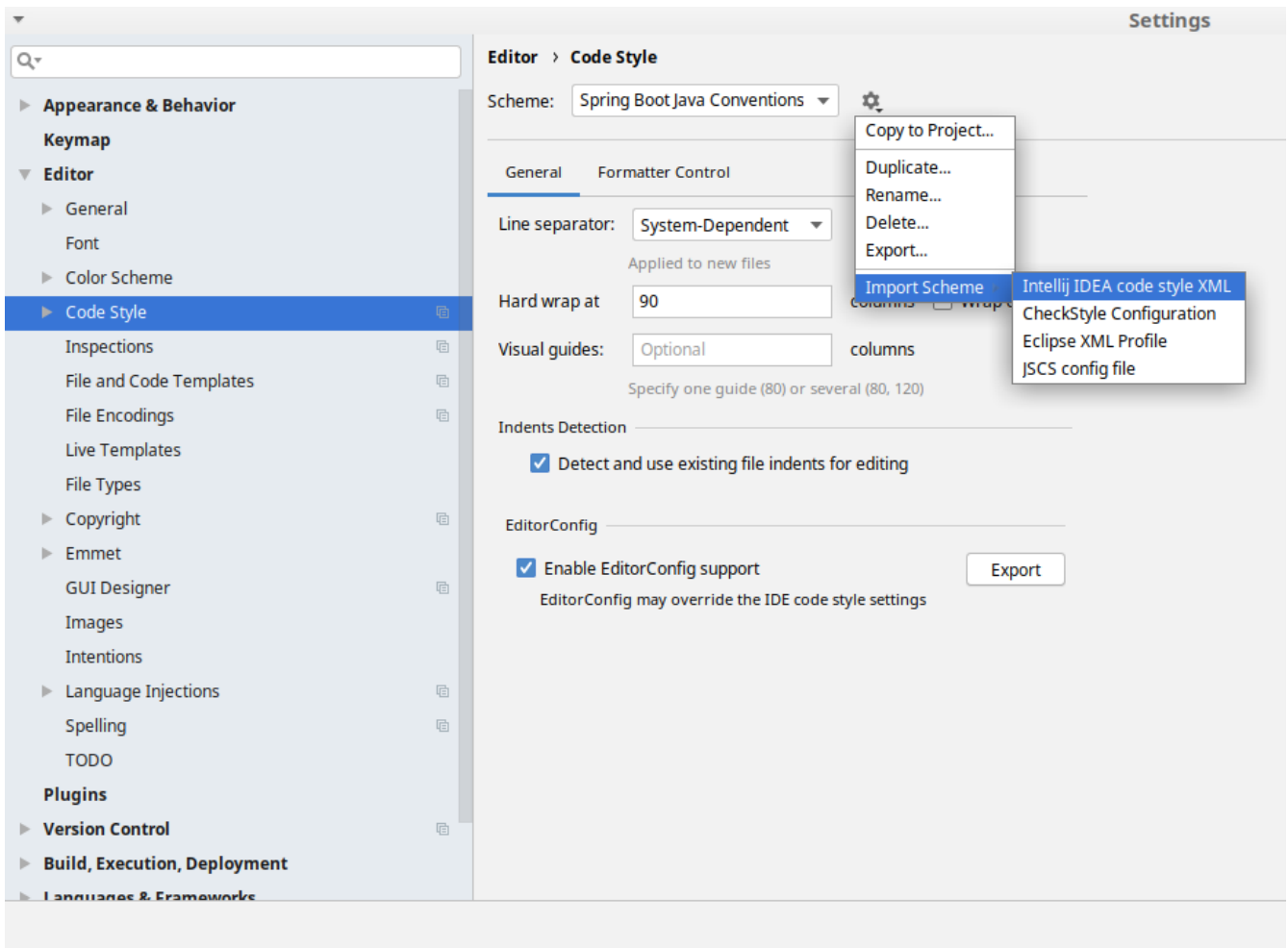


Figure 1. Code style

Go to **File** → **Settings** → **Editor** → **Code style**. There click on the icon next to the **Scheme** section. There, click on the **Import Scheme** value and pick the **IntelliJ IDEA code style XML** option. Import the `spring-cloud-build-tools/src/main/resources/intellij/IntelliJ_Spring_Boot_Java_Conventions.xml` file.

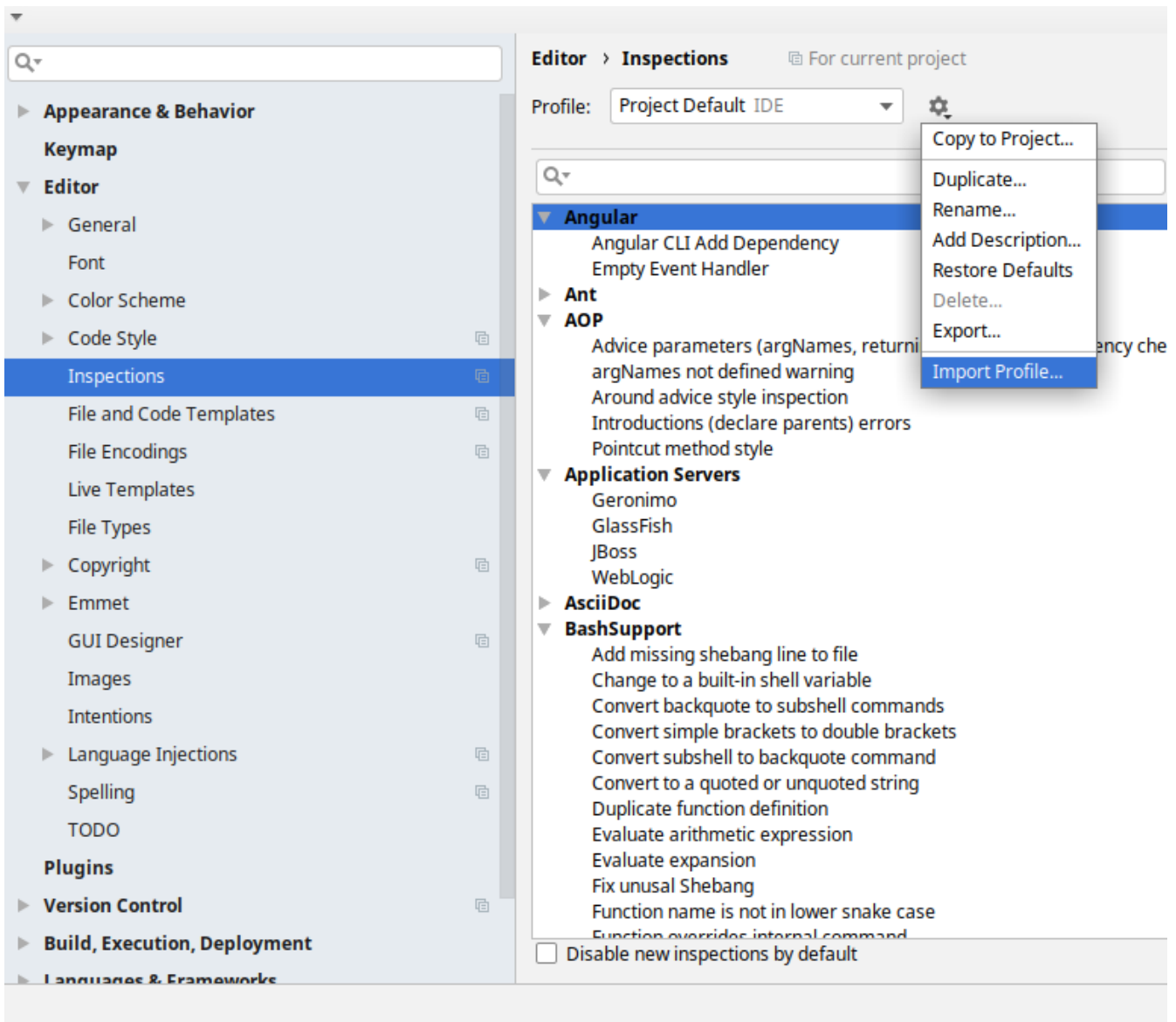


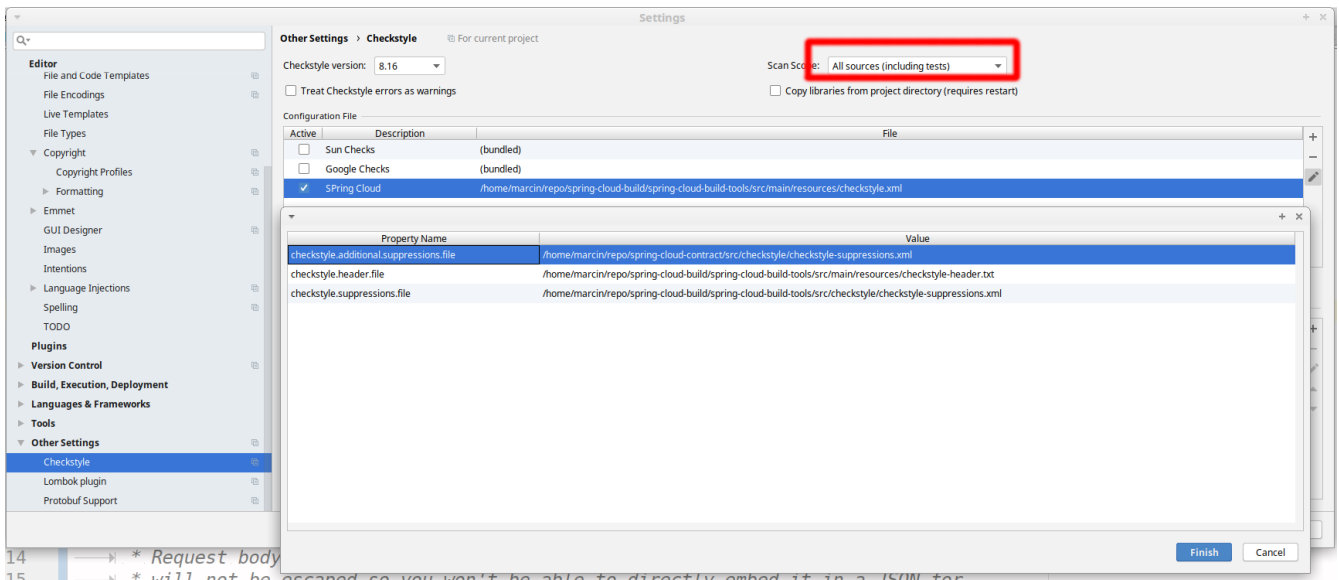
Figure 2. Inspection profiles

Go to **File** → **Settings** → **Editor** → **Inspections**. There click on the icon next to the **Profile** section. There, click on the **Import Profile** and import the `spring-cloud-build-tools/src/main/resources/intellij/Intellij_Project_Defaults.xml` file.

### Checkstyle

To have IntelliJ work with Checkstyle, you have to install the **Checkstyle** plugin. It's advisable to also install the **Assertions2Assertj** to automatically convert the JUnit assertions





Go to **File** → **Settings** → **Other settings** → **Checkstyle**. There click on the **+** icon in the **Configuration file** section. There, you'll have to define where the checkstyle rules should be picked from. In the image above, we've picked the rules from the cloned Spring Cloud Build repository. However, you can point to the Spring Cloud Build's GitHub repository (e.g. for the `checkstyle.xml` : [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle.xml)). We need to provide the following variables:

- `checkstyle.header.file` - please point it to the Spring Cloud Build's, `spring-cloud-build-tools/src/main/resources/checkstyle-header.txt` file either in your cloned repo or via the [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt) URL.
- `checkstyle.suppressions.file` - default suppressions. Please point it to the Spring Cloud Build's, `spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml` file either in your cloned repo or via the [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml) URL.
- `checkstyle.additional.suppressions.file` - this variable corresponds to suppressions in your local project. E.g. you're working on `spring-cloud-contract`. Then point to the `project-root/src/checkstyle/checkstyle-suppressions.xml` folder. Example for `spring-cloud-contract` would be: `/home/username/spring-cloud-contract/src/checkstyle/checkstyle-suppressions.xml`.



Remember to set the **Scan Scope** to **All sources** since we apply checkstyle rules for production and test sources.

## 2.6. Duplicate Finder

Spring Cloud Build brings along the `basepom:duplicate-finder-maven-plugin`, that enables flagging duplicate and conflicting classes and resources on the java classpath.

### 2.6.1. Duplicate Finder configuration

Duplicate finder is **enabled by default** and will run in the `verify` phase of your Maven build, but it will only take effect in your project if you add the `duplicate-finder-maven-plugin` to the `build` section of the project's `pom.xml`.

*pom.xml*

```
<build>
  <plugins>
    <plugin>
      <groupId>org.basepom.maven</groupId>
      <artifactId>duplicate-finder-maven-plugin</artifactId>
    </plugin>
  </plugins>
</build>
```

For other properties, we have set defaults as listed in the [plugin documentation](#).

You can easily override them but setting the value of the selected property prefixed with `duplicate-finder-maven-plugin`. For example, set `duplicate-finder-maven-plugin.skip` to `true` in order to skip duplicates check in your build.

If you need to add `ignoredClassPatterns` or `ignoredResourcePatterns` to your setup, make sure to add them in the plugin configuration section of your project:

```
<build>
  <plugins>
    <plugin>
      <groupId>org.basepom.maven</groupId>
      <artifactId>duplicate-finder-maven-plugin</artifactId>
      <configuration>
        <ignoredClassPatterns>

<ignoredClassPattern>org.joda.time.base.BaseDateTime</ignoredClassPattern>
        <ignoredClassPattern>.*module-info</ignoredClassPattern>
        </ignoredClassPatterns>
        <ignoredResourcePatterns>
          <ignoredResourcePattern>changelog.txt</ignoredResourcePattern>
        </ignoredResourcePatterns>
      </configuration>
    </plugin>
  </plugins>
</build>
```

### 3. Flattening the POMs

To avoid propagating build setup that is required to build a Spring Cloud project, we're using the maven flatten plugin. It has the advantage of letting you use whatever features you need while publishing "clean" pom to the repository.

In order to add it, add the `org.codehaus.mojo:flatten-maven-plugin` to your `pom.xml`.

```
<build>
  <plugins>
    <plugin>
      <groupId>org.codehaus.mojo</groupId>
      <artifactId>flatten-maven-plugin</artifactId>
    </plugin>
  </plugins>
</build>
```

## 4. Reusing the documentation

Spring Cloud Build publishes its `spring-cloud-build-docs` module that contains helpful scripts (e.g. README generation ruby script) and css, xslt and images for the Spring Cloud documentation. If you want to follow the same convention approach of generating documentation just add these plugins to your `docs` module

```

<properties>
  <upload-docs-zip.phase>deploy</upload-docs-zip.phase> ⑧
</properties>
<profiles>
  <profile>
    <id>docs</id>
    <build>
      <plugins>
        <plugin>
          <groupId>pl.project13.maven</groupId>
          <artifactId>git-commit-id-plugin</artifactId> ①
        </plugin>
        <plugin>
          <groupId>org.apache.maven.plugins</groupId>
          <artifactId>maven-dependency-plugin</artifactId> ②
        </plugin>
        <plugin>
          <groupId>org.apache.maven.plugins</groupId>
          <artifactId>maven-resources-plugin</artifactId> ③
        </plugin>
        <plugin>
          <groupId>org.codehaus.mojo</groupId>
          <artifactId>exec-maven-plugin</artifactId> ④
        </plugin>
        <plugin>
          <groupId>org.asciidoctor</groupId>
          <artifactId>asciidoctor-maven-plugin</artifactId> ⑤
        </plugin>
        <plugin>
          <groupId>org.apache.maven.plugins</groupId>
          <artifactId>maven-antrun-plugin</artifactId> ⑥
        </plugin>
        <plugin>
          <artifactId>maven-deploy-plugin</artifactId> ⑦
        </plugin>
      </plugins>
    </build>
  </profile>
</profiles>

```

- ① This plugin downloads sets up all the git information of the project
- ② This plugin downloads the resources of the `spring-cloud-build-docs` module
- ③ This plugin unpacks the resources of the `spring-cloud-build-docs` module
- ④ This plugin generates an `adoc` file with all the configuration properties from the classpath
- ⑤ This plugin is required to parse the AsciiDoctor documentation
- ⑥ This plugin is required to copy resources into proper final destinations and to generate main README.adoc and to assert that no files use unresolved links

⑦ This plugin ensures that the generated zip docs will get published

⑧ This property turns on the "deploy" phase for <7>



The order of plugin declaration is important!

In order for the build to generate the `adoc` file with all your configuration properties, your `docs` module should contain all the dependencies on the classpath, that you would want to scan for configuration properties. The file will be output to `${docsModule}/src/main/asciidoc/_configprops.adoc` file (configurable via the `configprops.path` property).

If you want to modify which of the configuration properties are put in the table, you can tweak the `configprops.inclusionPattern` pattern to include only a subset of the properties (e.g. `<configprops.inclusionPattern>spring.sleuth.*</configprops.inclusionPattern>`).

Spring Cloud Build Docs comes with a set of attributes for asciidoctor that you can reuse.

```

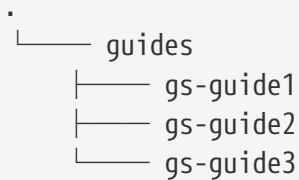
<attributes>
  <docinfo>shared</docinfo>
  <allow-uri-read>true</allow-uri-read>
  <nofooter/>
  <toc>left</toc>
  <toc-levels>4</toc-levels>
  <sectlinks>true</sectlinks>
  <sources-root>${project.basedir}/src@</sources-root>
  <asciidoc-sources-root>${project.basedir}/src/main/asciidoc@</asciidoc-sources-
root>
  <generated-resources-root>${project.basedir}/target/generated-resources@
</generated-resources-root>
  <!-- Use this attribute the reference code from another module -->
  <!-- Note the @ at the end, lowering the precedence of the attribute -->
  <project-root>${maven.multiModuleProjectDirectory}@</project-root>
  <!-- It's mandatory for you to pass the docs.main property -->
  <github-repo>${docs.main}@</github-repo>
  <github-project>https://github.com/spring-cloud/${docs.main}@</github-project>
  <github-raw>
    https://raw.githubusercontent.com/spring-cloud/${docs.main}/${github-tag}@
  </github-raw>
  <github-code>https://github.com/spring-cloud/${docs.main}/tree/${github-tag}@
  </github-code>
  <github-issues>https://github.com/spring-cloud/${docs.main}/issues/@</github-
issues>
  <github-wiki>https://github.com/spring-cloud/${docs.main}/wiki@</github-wiki>
  <github-master-code>https://github.com/spring-cloud/${docs.main}/tree/master@
  </github-master-code>
  <index-link>${index-link}@</index-link>

  <!-- Spring Cloud specific -->
  <!-- for backward compatibility -->
  <spring-cloud-version>${project.version}@</spring-cloud-version>
  <project-version>${project.version}@</project-version>
  <github-tag>${github-tag}@</github-tag>
  <version-type>${version-type}@</version-type>
  <docs-url>https://docs.spring.io/${docs.main}/docs/${project.version}@</docs-url>
  <raw-docs-url>${github-raw}@</raw-docs-url>
  <project-version>${project.version}@</project-version>
  <project-name>${docs.main}@</project-name>
  <source-highlighter>highlight.js</source-highlighter>
</attributes>

```

## 5. Updating the guides

We assume that your project contains guides under the `guides` folder.



This means that the project contains 3 guides that would correspond to the following guides in Spring Guides org.

- [github.com/spring-guides/gs-guide1](https://github.com/spring-guides/gs-guide1)
- [github.com/spring-guides/gs-guide2](https://github.com/spring-guides/gs-guide2)
- [github.com/spring-guides/gs-guide3](https://github.com/spring-guides/gs-guide3)

If you deploy your project with the `-Pguides` profile like this

```
$ ./mvnw clean deploy -Pguides
```

what will happen is that for GA project versions, we will clone `gs-guide1`, `gs-guide2` and `gs-guide3` and update their contents with the ones being under your `guides` project.

You can skip this by either not adding the `guides` profile, or passing the `-DskipGuides` system property when the profile is turned on.

You can configure the project version passed to guides via the `guides-project.version` (defaults to `${project.version}`). The phase at which guides get updated can be configured by `guides-update.phase` (defaults to `deploy`).

## Spring Cloud Bus

Spring Cloud Bus links the nodes of a distributed system with a lightweight message broker. This broker can then be used to broadcast state changes (such as configuration changes) or other management instructions. A key idea is that the bus is like a distributed actuator for a Spring Boot application that is scaled out. However, it can also be used as a communication channel between apps. This project provides starters for either an AMQP broker or Kafka as the transport.



Spring Cloud is released under the non-restrictive Apache 2.0 license. If you would like to contribute to this section of the documentation or if you find an error, please find the source code and issue trackers in the project at [github](https://github.com).

### 1. Quick Start

Spring Cloud Bus works by adding Spring Boot autconfiguration if it detects itself on the classpath. To enable the bus, add `spring-cloud-starter-bus-amqp` or `spring-cloud-starter-bus-kafka` to your dependency management. Spring Cloud takes care of the rest. Make sure the broker (RabbitMQ or

Kafka) is available and configured. When running on localhost, you need not do anything. If you run remotely, use Spring Cloud Connectors or Spring Boot conventions to define the broker credentials, as shown in the following example for Rabbit:

*application.yml*

```
spring:
  rabbitmq:
    host: mybroker.com
    port: 5672
    username: user
    password: secret
```

The bus currently supports sending messages to all nodes listening or all nodes for a particular service (as defined by Eureka). The `/bus/*` actuator namespace has some HTTP endpoints. Currently, two are implemented. The first, `/bus/env`, sends key/value pairs to update each node's Spring Environment. The second, `/bus/refresh`, reloads each application's configuration, as though they had all been pinged on their `/refresh` endpoint.



The Spring Cloud Bus starters cover Rabbit and Kafka, because those are the two most common implementations. However, Spring Cloud Stream is quite flexible, and the binder works with `spring-cloud-bus`.

## 2. Bus Endpoints

Spring Cloud Bus provides two endpoints, `/actuator/busrefresh` and `/actuator/busenv` that correspond to individual actuator endpoints in Spring Cloud Commons, `/actuator/refresh` and `/actuator/env` respectively.

### 2.1. Bus Refresh Endpoint

The `/actuator/busrefresh` endpoint clears the `RefreshScope` cache and rebinds `@ConfigurationProperties`. See the [Refresh Scope](#) documentation for more information.

To expose the `/actuator/busrefresh` endpoint, you need to add following configuration to your application:

```
management.endpoints.web.exposure.include=busrefresh
```

### 2.2. Bus Env Endpoint

The `/actuator/busenv` endpoint updates each instances environment with the specified key/value pair across multiple instances.

To expose the `/actuator/busenv` endpoint, you need to add following configuration to your application:



```
management.endpoints.web.exposure.include=busenv
```

The `/actuator/busenv` endpoint accepts `POST` requests with the following shape:

```
{
  "name": "key1",
  "value": "value1"
}
```

## 3. Addressing an Instance

Each instance of the application has a service ID, whose value can be set with `spring.cloud.bus.id` and whose value is expected to be a colon-separated list of identifiers, in order from least specific to most specific. The default value is constructed from the environment as a combination of the `spring.application.name` and `server.port` (or `spring.application.index`, if set). The default value of the ID is constructed in the form of `app:index:id`, where:

- `app` is the `vcap.application.name`, if it exists, or `spring.application.name`
- `index` is the `vcap.application.instance_index`, if it exists, `spring.application.index`, `local.server.port`, `server.port`, or `0` (in that order).
- `id` is the `vcap.application.instance_id`, if it exists, or a random value.

The HTTP endpoints accept a “destination” path parameter, such as `/busrefresh/customers:9000`, where `destination` is a service ID. If the ID is owned by an instance on the bus, it processes the message, and all other instances ignore it.

## 4. Addressing All Instances of a Service

The “destination” parameter is used in a Spring `PathMatcher` (with the path separator as a colon — `:`) to determine if an instance processes the message. Using the example from earlier, `/busenv/customers:**` targets all instances of the “customers” service regardless of the rest of the service ID.

## 5. Service ID Must Be Unique

The bus tries twice to eliminate processing an event — once from the original `ApplicationEvent` and once from the queue. To do so, it checks the sending service ID against the current service ID. If multiple instances of a service have the same ID, events are not processed. When running on a local machine, each service is on a different port, and that port is part of the ID. Cloud Foundry supplies an index to differentiate. To ensure that the ID is unique outside Cloud Foundry, set `spring.application.index` to something unique for each instance of a service.

## 6. Customizing the Message Broker

Spring Cloud Bus uses [Spring Cloud Stream](#) to broadcast the messages. So, to get messages to flow, you need only include the binder implementation of your choice in the classpath. There are convenient starters for the bus with AMQP (RabbitMQ) and Kafka (`spring-cloud-starter-bus-[amqp|kafka]`). Generally speaking, Spring Cloud Stream relies on Spring Boot autoconfiguration conventions for configuring middleware. For instance, the AMQP broker address can be changed with `spring.rabbitmq.*` configuration properties. Spring Cloud Bus has a handful of native configuration properties in `spring.cloud.bus.*` (for example, `spring.cloud.bus.destination` is the name of the topic to use as the external middleware). Normally, the defaults suffice.

To learn more about how to customize the message broker settings, consult the [Spring Cloud Stream](#) documentation.

## 7. Tracing Bus Events

Bus events (subclasses of `RemoteApplicationEvent`) can be traced by setting `spring.cloud.bus.trace.enabled=true`. If you do so, the Spring Boot `TraceRepository` (if it is present) shows each event sent and all the acks from each service instance. The following example comes from the `/trace` endpoint:

```

{
  "timestamp": "2015-11-26T10:24:44.411+0000",
  "info": {
    "signal": "spring.cloud.bus.ack",
    "type": "RefreshRemoteApplicationEvent",
    "id": "c4d374b7-58ea-4928-a312-31984def293b",
    "origin": "stores:8081",
    "destination": "*:**"
  }
},
{
  "timestamp": "2015-11-26T10:24:41.864+0000",
  "info": {
    "signal": "spring.cloud.bus.sent",
    "type": "RefreshRemoteApplicationEvent",
    "id": "c4d374b7-58ea-4928-a312-31984def293b",
    "origin": "customers:9000",
    "destination": "*:**"
  }
},
{
  "timestamp": "2015-11-26T10:24:41.862+0000",
  "info": {
    "signal": "spring.cloud.bus.ack",
    "type": "RefreshRemoteApplicationEvent",
    "id": "c4d374b7-58ea-4928-a312-31984def293b",
    "origin": "customers:9000",
    "destination": "*:**"
  }
}
}

```

The preceding trace shows that a `RefreshRemoteApplicationEvent` was sent from `customers:9000`, broadcast to all services, and received (acked) by `customers:9000` and `stores:8081`.

To handle the ack signals yourself, you could add an `@EventListener` for the `AckRemoteApplicationEvent` and `SentApplicationEvent` types to your app (and enable tracing). Alternatively, you could tap into the `TraceRepository` and mine the data from there.



Any Bus application can trace acks. However, sometimes, it is useful to do this in a central service that can do more complex queries on the data or forward it to a specialized tracing service.

## 8. Broadcasting Your Own Events

The Bus can carry any event of type `RemoteApplicationEvent`. The default transport is JSON, and the deserializer needs to know which types are going to be used ahead of time. To register a new type, you must put it in a subpackage of `org.springframework.cloud.bus.event`.

To customise the event name, you can use `@JsonTypeName` on your custom class or rely on the default strategy, which is to use the simple name of the class.



Both the producer and the consumer need access to the class definition.

## 8.1. Registering events in custom packages

If you cannot or do not want to use a subpackage of `org.springframework.cloud.bus.event` for your custom events, you must specify which packages to scan for events of type `RemoteApplicationEvent` by using the `@RemoteApplicationEventScan` annotation. Packages specified with `@RemoteApplicationEventScan` include subpackages.

For example, consider the following custom event, called `MyEvent`:

```
package com.acme;

public class MyEvent extends RemoteApplicationEvent {
    ...
}
```

You can register that event with the deserializer in the following way:

```
package com.acme;

@Configuration
@RemoteApplicationEventScan
public class BusConfiguration {
    ...
}
```

Without specifying a value, the package of the class where `@RemoteApplicationEventScan` is used is registered. In this example, `com.acme` is registered by using the package of `BusConfiguration`.

You can also explicitly specify the packages to scan by using the `value`, `basePackages` or `basePackageClasses` properties on `@RemoteApplicationEventScan`, as shown in the following example:

```
package com.acme;

@Configuration
//@RemoteApplicationEventScan({"com.acme", "foo.bar"})
//@RemoteApplicationEventScan(basePackages = {"com.acme", "foo.bar", "fizz.buzz"})
@RemoteApplicationEventScan(basePackageClasses = BusConfiguration.class)
public class BusConfiguration {
    ...
}
```

All of the preceding examples of `@RemoteApplicationEventScan` are equivalent, in that the `com.acme` package is registered by explicitly specifying the packages on `@RemoteApplicationEventScan`.



You can specify multiple base packages to scan.

## 9. Configuration properties

To see the list of all Bus related configuration properties please check [the Appendix page](#).

# Spring Cloud Circuit Breaker

2022.0.1

## 1. Usage Documentation

The Spring Cloud CircuitBreaker project contains implementations for Resilience4J and Spring Retry. The APIs implemented in Spring Cloud CircuitBreaker live in Spring Cloud Commons. The usage documentation for these APIs are located in the [Spring Cloud Commons documentation](#).

### 1.1. Configuring Resilience4J Circuit Breakers

#### 1.1.1. Starters

There are two starters for the Resilience4J implementations, one for reactive applications and one for non-reactive applications.

- `org.springframework.cloud:spring-cloud-starter-circuitbreaker-resilience4j` - non-reactive applications
- `org.springframework.cloud:spring-cloud-starter-circuitbreaker-reactor-resilience4j` - reactive applications

#### 1.1.2. Auto-Configuration

You can disable the Resilience4J auto-configuration by setting `spring.cloud.circuitbreaker.resilience4j.enabled` to `false`.

#### 1.1.3. Default Configuration

To provide a default configuration for all of your circuit breakers create a `Customizer` bean that is passed a `Resilience4JCircuitBreakerFactory` or `ReactiveResilience4JCircuitBreakerFactory`. The `configureDefault` method can be used to provide a default configuration.

```

@Bean
public Customizer<Resilience4JCircuitBreakerFactory> defaultCustomizer() {
    return factory -> factory.configureDefault(id -> new
Resilience4JConfigBuilder(id)

    .timeLimiterConfig(TimeLimiterConfig.custom().timeoutDuration(Duration.ofSeconds(4
)).build())
        .circuitBreakerConfig(CircuitBreakerConfig.ofDefaults())
        .build());
}

```

## Reactive Example

```

@Bean
public Customizer<ReactiveResilience4JCircuitBreakerFactory> defaultCustomizer() {
    return factory -> factory.configureDefault(id -> new
Resilience4JConfigBuilder(id)
        .circuitBreakerConfig(CircuitBreakerConfig.ofDefaults())

    .timeLimiterConfig(TimeLimiterConfig.custom().timeoutDuration(Duration.ofSeconds(4
)).build()).build());
}

```

### 1.1.4. Specific Circuit Breaker Configuration

Similarly to providing a default configuration, you can create a `Customizer` bean this is passed a `Resilience4JCircuitBreakerFactory` or `ReactiveResilience4JCircuitBreakerFactory`.

```

@Bean
public Customizer<Resilience4JCircuitBreakerFactory> slowCustomizer() {
    return factory -> factory.configure(builder ->
builder.circuitBreakerConfig(CircuitBreakerConfig.ofDefaults())

    .timeLimiterConfig(TimeLimiterConfig.custom().timeoutDuration(Duration.ofSeconds(2
)).build()), "slow");
}

```

In addition to configuring the circuit breaker that is created you can also customize the circuit breaker after it has been created but before it is returned to the caller. To do this you can use the `addCircuitBreakerCustomizer` method. This can be useful for adding event handlers to Resilience4J circuit breakers.

```

@Bean
public Customizer<Resilience4JCircuitBreakerFactory> slowCustomizer() {
    return factory -> factory.addCircuitBreakerCustomizer(circuitBreaker ->
        circuitBreaker.getEventPublisher()
            .onError(normalFluxErrorConsumer).onSuccess(normalFluxSuccessConsumer),
            "normalflux");
}

```

## Reactive Example

```

@Bean
public Customizer<ReactiveResilience4JCircuitBreakerFactory> slowCustomizer() {
    return factory -> {
        factory.configure(builder -> builder

            .timeLimiterConfig(TimeLimiterConfig.custom().timeoutDuration(Duration.ofSeconds(2))
                .build())
            .circuitBreakerConfig(CircuitBreakerConfig.ofDefaults()), "slow",
            "slowflux");
        factory.addCircuitBreakerCustomizer(circuitBreaker ->
            circuitBreaker.getEventPublisher()

            .onError(normalFluxErrorConsumer).onSuccess(normalFluxSuccessConsumer),
            "normalflux");
    };
}

```

### 1.1.5. Circuit Breaker Properties Configuration

You can configure `CircuitBreaker` and `TimeLimiter` configs or instances in your application's configuration properties file. Property configuration has higher priority than Java `Customizer` configuration.

Descending priority from top to bottom.

- Method(id) config - on specific method or operation
- Service(group) config - on specific application service or operations
- Global default config

```

ReactiveResilience4JCircuitBreakerFactory.create(String id, String groupName)
Resilience4JCircuitBreakerFactory.create(String id, String groupName)

```

## Global Default Properties Configuration

```
resilience4j.circuitbreaker:  
  configs:  
    default:  
      registerHealthIndicator: true  
      slidingWindowSize: 50  
  
resilience4j.timelimiter:  
  configs:  
    default:  
      timeoutDuration: 5s  
      cancelRunningFuture: true
```

## Configs Properties Configuration

```
resilience4j.circuitbreaker:  
  configs:  
    groupA:  
      registerHealthIndicator: true  
      slidingWindowSize: 200  
  
resilience4j.timelimiter:  
  configs:  
    groupC:  
      timeoutDuration: 3s  
      cancelRunningFuture: true
```

## Instances Properties Configuration



```

resilience4j.circuitbreaker:
  instances:
    backendA:
      registerHealthIndicator: true
      slidingWindowSize: 100
    backendB:
      registerHealthIndicator: true
      slidingWindowSize: 10
      permittedNumberOfCallsInHalfOpenState: 3
      slidingWindowType: TIME_BASED
      recordFailurePredicate: io.github.robwin.exception.RecordFailurePredicate

resilience4j.timelimiter:
  instances:
    backendA:
      timeoutDuration: 2s
      cancelRunningFuture: true
    backendB:
      timeoutDuration: 1s
      cancelRunningFuture: false

```

- `ReactiveResilience4JCircuitBreakerFactory.create("backendA")` or `Resilience4JCircuitBreakerFactory.create("backendA")` will apply instances backendA properties
- `ReactiveResilience4JCircuitBreakerFactory.create("backendA", "groupA")` or `Resilience4JCircuitBreakerFactory.create("backendA", "groupA")` will apply instances backendA properties
- `ReactiveResilience4JCircuitBreakerFactory.create("backendC")` or `Resilience4JCircuitBreakerFactory.create("backendC")` will apply global default properties
- `ReactiveResilience4JCircuitBreakerFactory.create("backendC", "groupC")` or `Resilience4JCircuitBreakerFactory.create("backendC", "groupC")` will apply global default CircuitBreaker properties and config groupC TimeLimiter properties

For more information on Resilience4j property configuration, see [Resilience4j Spring Boot 2 Configuration](#).

### 1.1.6. Bulkhead pattern supporting

If `resilience4j-bulkhead` is on the classpath, Spring Cloud CircuitBreaker will wrap all methods with a Resilience4j Bulkhead. You can disable the Resilience4j Bulkhead by setting `spring.cloud.circuitbreaker.bulkhead.resilience4j.enabled` to `false`.

Spring Cloud CircuitBreaker Resilience4j provides two implementation of bulkhead pattern:

- a `SemaphoreBulkhead` which uses Semaphores
- a `FixedThreadPoolBulkhead` which uses a bounded queue and a fixed thread pool.

By default, Spring Cloud CircuitBreaker Resilience4j uses `FixedThreadPoolBulkhead`. To modify the default behavior to use `SemaphoreBulkhead` set the property `spring.cloud.circuitbreaker.resilience4j.enableSemaphoreDefaultBulkhead` to `true`.

For more information on implementation of Bulkhead patterns see the [Resilience4j Bulkhead](#).

The `Customizer<Resilience4jBulkheadProvider>` can be used to provide a default `Bulkhead` and `ThreadPoolBulkhead` configuration.

```
@Bean
public Customizer<Resilience4jBulkheadProvider> defaultBulkheadCustomizer() {
    return provider -> provider.configureDefault(id -> new
        Resilience4jBulkheadConfigurationBuilder()
            .bulkheadConfig(BulkheadConfig.custom().maxConcurrentCalls(4).build())

            .threadPoolBulkheadConfig(ThreadPoolBulkheadConfig.custom().coreThreadPoolSize(1).
                maxThreadPoolSize(1).build())
            .build()
    );
}
```

### 1.1.7. Specific Bulkhead Configuration

Similarly to providing a default 'Bulkhead' or 'ThreadPoolBulkhead' configuration, you can create a `Customizer` bean this is passed a `Resilience4jBulkheadProvider`.

```
@Bean
public Customizer<Resilience4jBulkheadProvider> slowBulkheadProviderCustomizer() {
    return provider -> provider.configure(builder -> builder
        .bulkheadConfig(BulkheadConfig.custom().maxConcurrentCalls(1).build())
        .threadPoolBulkheadConfig(ThreadPoolBulkheadConfig.ofDefaults()),
        "slowBulkhead");
}
```

In addition to configuring the Bulkhead that is created you can also customize the bulkhead and thread pool bulkhead after they have been created but before they are returned to caller. To do this you can use the `addBulkheadCustomizer` and `addThreadPoolBulkheadCustomizer` methods.

### Bulkhead Example

```

@Bean
public Customizer<Resilience4jBulkheadProvider> customizer() {
    return provider -> provider.addBulkheadCustomizer(bulkhead ->
        bulkhead.getEventPublisher()
            .onCallRejected(slowRejectedConsumer)
            .onCallFinished(slowFinishedConsumer), "slowBulkhead");
}

```

## Thread Pool Bulkhead Example

```

@Bean
public Customizer<Resilience4jBulkheadProvider> slowThreadPoolBulkheadCustomizer()
{
    return provider -> provider.addThreadPoolBulkheadCustomizer(threadPoolBulkhead
-> threadPoolBulkhead.getEventPublisher()
        .onCallRejected(slowThreadPoolRejectedConsumer)
        .onCallFinished(slowThreadPoolFinishedConsumer),
        "slowThreadPoolBulkhead");
}

```

### 1.1.8. Bulkhead Properties Configuration

You can configure `ThreadPoolBulkhead` and `SemaphoreBulkhead` instances in your application's configuration properties file. Property configuration has higher priority than Java `Customizer` configuration.

```

resilience4j.thread-pool-bulkhead:
  instances:
    backendA:
      maxThreadPoolSize: 1
      coreThreadPoolSize: 1
resilience4j.bulkhead:
  instances:
    backendB:
      maxConcurrentCalls: 10

```

For more information on the Resilience4j property configuration, see [Resilience4J Spring Boot 2 Configuration](#).

### 1.1.9. Collecting Metrics

Spring Cloud Circuit Breaker Resilience4j includes auto-configuration to setup metrics collection as long as the right dependencies are on the classpath. To enable metric collection you must include `org.springframework.boot:spring-boot-starter-actuator`, and `io.github.resilience4j:resilience4j-micrometer`. For more information on the metrics that get produced when these dependencies are present, see the [Resilience4j documentation](#).



You don't have to include `micrometer-core` directly as it is brought in by `spring-boot-starter-actuator`

## 1.2. Configuring Spring Retry Circuit Breakers

Spring Retry provides declarative retry support for Spring applications. A subset of the project includes the ability to implement circuit breaker functionality. Spring Retry provides a circuit breaker implementation via a combination of its `CircuitBreakerRetryPolicy` and a [stateful retry](#). All circuit breakers created using Spring Retry will be created using the `CircuitBreakerRetryPolicy` and a `DefaultRetryState`. Both of these classes can be configured using `SpringRetryConfigBuilder`.

### 1.2.1. Default Configuration

To provide a default configuration for all of your circuit breakers create a `Customizer` bean that is passed a `SpringRetryCircuitBreakerFactory`. The `configureDefault` method can be used to provide a default configuration.

```
@Bean
public Customizer<SpringRetryCircuitBreakerFactory> defaultCustomizer() {
    return factory -> factory.configureDefault(id -> new
        SpringRetryConfigBuilder(id)
            .retryPolicy(new TimeoutRetryPolicy()).build());
}
```

### 1.2.2. Specific Circuit Breaker Configuration

Similarly to providing a default configuration, you can create a `Customizer` bean this is passed a `SpringRetryCircuitBreakerFactory`.

```
@Bean
public Customizer<SpringRetryCircuitBreakerFactory> slowCustomizer() {
    return factory -> factory.configure(builder -> builder.retryPolicy(new
        SimpleRetryPolicy(1)).build(), "slow");
}
```

In addition to configuring the circuit breaker that is created you can also customize the circuit breaker after it has been created but before it is returned to the caller. To do this you can use the `addRetryTemplateCustomizers` method. This can be useful for adding event handlers to the `RetryTemplate`.

```
@Bean
public Customizer<SpringRetryCircuitBreakerFactory> slowCustomizer() {
    return factory -> factory.addRetryTemplateCustomizers(retryTemplate ->
        retryTemplate.registerListener(new RetryListener() {

            @Override
            public <T, E extends Throwable> boolean open(RetryContext context,
                RetryCallback<T, E> callback) {
                return false;
            }

            @Override
            public <T, E extends Throwable> void close(RetryContext context,
                RetryCallback<T, E> callback, Throwable throwable) {

            }

            @Override
            public <T, E extends Throwable> void onError(RetryContext context,
                RetryCallback<T, E> callback, Throwable throwable) {

            }
        }));
}
```

## 2. Building

### 2.1. Basic Compile and Test

To build the source you will need to install JDK 17.

Spring Cloud uses Maven for most build-related activities, and you should be able to get off the ground quite quickly by cloning the project you are interested in and typing

```
$ ./mvnw install
```



You can also install Maven (>=3.3.3) yourself and run the `mvn` command in place of `./mvnw` in the examples below. If you do that you also might need to add `-P spring` if your local Maven settings do not contain repository declarations for spring pre-release artifacts.



Be aware that you might need to increase the amount of memory available to Maven by setting a `MAVEN_OPTS` environment variable with a value like `-Xmx512m -XX:MaxPermSize=128m`. We try to cover this in the `.mvn` configuration, so if you find you have to do it to make a build succeed, please raise a ticket to get the settings added to source control.

The projects that require middleware (i.e. Redis) for testing generally require that a local instance of [Docker]([www.docker.com/get-started](http://www.docker.com/get-started)) is installed and running.

## 2.2. Documentation

The spring-cloud-build module has a "docs" profile, and if you switch that on it will try to build asciidoc sources from `src/main/asciidoc`. As part of that process it will look for a `README.adoc` and process it by loading all the includes, but not parsing or rendering it, just copying it to `${main.basedir}` (defaults to `$/Users/ryanjbaxter/git-repos/spring-cloud/spring-cloud-release/train-docs/target/unpacked-docs`, i.e. the root of the project). If there are any changes in the README it will then show up after a Maven build as a modified file in the correct place. Just commit it and push the change.

## 2.3. Working with the code

If you don't have an IDE preference we would recommend that you use [Spring Tools Suite](#) or [Eclipse](#) when working with the code. We use the [m2eclipse](#) eclipse plugin for maven support. Other IDEs and tools should also work without issue as long as they use Maven 3.3.3 or better.

### 2.3.1. Activate the Spring Maven profile

Spring Cloud projects require the 'spring' Maven profile to be activated to resolve the spring milestone and snapshot repositories. Use your preferred IDE to set this profile to be active, or you may experience build errors.

### 2.3.2. Importing into eclipse with m2eclipse

We recommend the [m2eclipse](#) eclipse plugin when working with eclipse. If you don't already have m2eclipse installed it is available from the "eclipse marketplace".



Older versions of m2e do not support Maven 3.3, so once the projects are imported into Eclipse you will also need to tell m2eclipse to use the right profile for the projects. If you see many different errors related to the POMs in the projects, check that you have an up to date installation. If you can't upgrade m2e, add the "spring" profile to your `settings.xml`. Alternatively you can copy the repository settings from the "spring" profile of the parent pom into your `settings.xml`.

### 2.3.3. Importing into eclipse without m2eclipse

If you prefer not to use m2eclipse you can generate eclipse project metadata using the following command:

```
$ ./mvnw eclipse:eclipse
```

The generated eclipse projects can be imported by selecting `import existing projects` from the `file` menu.

## 3. Contributing

Spring Cloud is released under the non-restrictive Apache 2.0 license, and follows a very standard Github development process, using Github tracker for issues and merging pull requests into master. If you want to contribute even something trivial please do not hesitate, but follow the guidelines below.

### 3.1. Sign the Contributor License Agreement

Before we accept a non-trivial patch or pull request we will need you to sign the [Contributor License Agreement](#). Signing the contributor's agreement does not grant anyone commit rights to the main repository, but it does mean that we can accept your contributions, and you will get an author credit if we do. Active contributors might be asked to join the core team, and given the ability to merge pull requests.

### 3.2. Code of Conduct

This project adheres to the Contributor Covenant [code of conduct](#). By participating, you are expected to uphold this code. Please report unacceptable behavior to [spring-code-of-conduct@pivotal.io](mailto:spring-code-of-conduct@pivotal.io).

### 3.3. Code Conventions and Housekeeping

None of these is essential for a pull request, but they will all help. They can also be added after the original pull request but before a merge.

- Use the Spring Framework code format conventions. If you use Eclipse you can import formatter settings using the `eclipse-code-formatter.xml` file from the [Spring Cloud Build](#) project.

If using IntelliJ, you can use the [Eclipse Code Formatter Plugin](#) to import the same file.

- Make sure all new `.java` files to have a simple Javadoc class comment with at least an `@author` tag identifying you, and preferably at least a paragraph on what the class is for.
- Add the ASF license header comment to all new `.java` files (copy from existing files in the project)
- Add yourself as an `@author` to the `.java` files that you modify substantially (more than cosmetic changes).
- Add some Javadocs and, if you change the namespace, some XSD doc elements.
- A few unit tests would help a lot as well — someone has to do it.
- If no-one else is using your branch, please rebase it against the current master (or other target branch in the main project).
- When writing a commit message please follow [these conventions](#), if you are fixing an existing issue please add `Fixes gh-XXXX` at the end of the commit message (where XXXX is the issue number).

## 3.4. Checkstyle

Spring Cloud Build comes with a set of checkstyle rules. You can find them in the `spring-cloud-build-tools` module. The most notable files under the module are:

*spring-cloud-build-tools/*

```
├── src
│   ├── checkstyle
│   │   ├── checkstyle-suppressions.xml ③
│   │   └── main
│   │       ├── resources
│   │       │   ├── checkstyle-header.txt ②
│   │       │   └── checkstyle.xml ①
```

- ① Default Checkstyle rules
- ② File header setup
- ③ Default suppression rules

### 3.4.1. Checkstyle configuration

Checkstyle rules are **disabled by default**. To add checkstyle to your project just define the following properties and plugins.



```
<properties>
<maven-checkstyle-plugin.failOnError>true</maven-checkstyle-plugin.failOnError> ①
  <maven-checkstyle-plugin.failOnViolation>true
  </maven-checkstyle-plugin.failOnViolation> ②
  <maven-checkstyle-plugin.includeTestSourceDirectory>true
  </maven-checkstyle-plugin.includeTestSourceDirectory> ③
</properties>

<build>
  <plugins>
    <plugin> ④
      <groupId>io.spring.javaformat</groupId>
      <artifactId>spring-javaformat-maven-plugin</artifactId>
    </plugin>
    <plugin> ⑤
      <groupId>org.apache.maven.plugins</groupId>
      <artifactId>maven-checkstyle-plugin</artifactId>
    </plugin>
  </plugins>

  <reporting>
    <plugins>
      <plugin> ⑤
        <groupId>org.apache.maven.plugins</groupId>
        <artifactId>maven-checkstyle-plugin</artifactId>
      </plugin>
    </plugins>
  </reporting>
</build>
```

- ① Fails the build upon Checkstyle errors
- ② Fails the build upon Checkstyle violations
- ③ Checkstyle analyzes also the test sources
- ④ Add the Spring Java Format plugin that will reformat your code to pass most of the Checkstyle formatting rules
- ⑤ Add checkstyle plugin to your build and reporting phases

If you need to suppress some rules (e.g. line length needs to be longer), then it's enough for you to define a file under `${project.root}/src/checkstyle/checkstyle-suppressions.xml` with your suppressions. Example:

*projectRoot/src/checkstyle/checkstyle-suppressions.xml*

```
<?xml version="1.0"?>
<!DOCTYPE suppressions PUBLIC
    "-//Puppy Crawl//DTD Suppressions 1.1//EN"
    "https://www.puppycrawl.com/dtds/suppressions_1_1.dtd">
<suppressions>
  <suppress files=".*ConfigServerApplication\.java"
checks="HideUtilityClassConstructor"/>
  <suppress files=".*ConfigClientWatch\.java" checks="LineLengthCheck"/>
</suppressions>
```

It's advisable to copy the `${spring-cloud-build.rootFolder}/.editorconfig` and `${spring-cloud-build.rootFolder}/.springformat` to your project. That way, some default formatting rules will be applied. You can do so by running this script:

```
$ curl https://raw.githubusercontent.com/spring-cloud/spring-cloud-
build/master/.editorconfig -o .editorconfig
$ touch .springformat
```

## 3.5. IDE setup

### 3.5.1. IntelliJ IDEA

In order to setup IntelliJ you should import our coding conventions, inspection profiles and set up the checkstyle plugin. The following files can be found in the [Spring Cloud Build](#) project.

*spring-cloud-build-tools/*

```
├── src
│   ├── checkstyle
│   │   └── checkstyle-suppressions.xml ③
│   └── main
│       └── resources
│           ├── checkstyle-header.txt ②
│           ├── checkstyle.xml ①
│           └── intellij
│               ├── IntelliJ_Project_Defaults.xml ④
│               └── IntelliJ_Spring_Boot_Java_Conventions.xml ⑤
```

① Default Checkstyle rules

② File header setup

③ Default suppression rules

④ Project defaults for IntelliJ that apply most of Checkstyle rules

⑤ Project style conventions for IntelliJ that apply most of Checkstyle rules

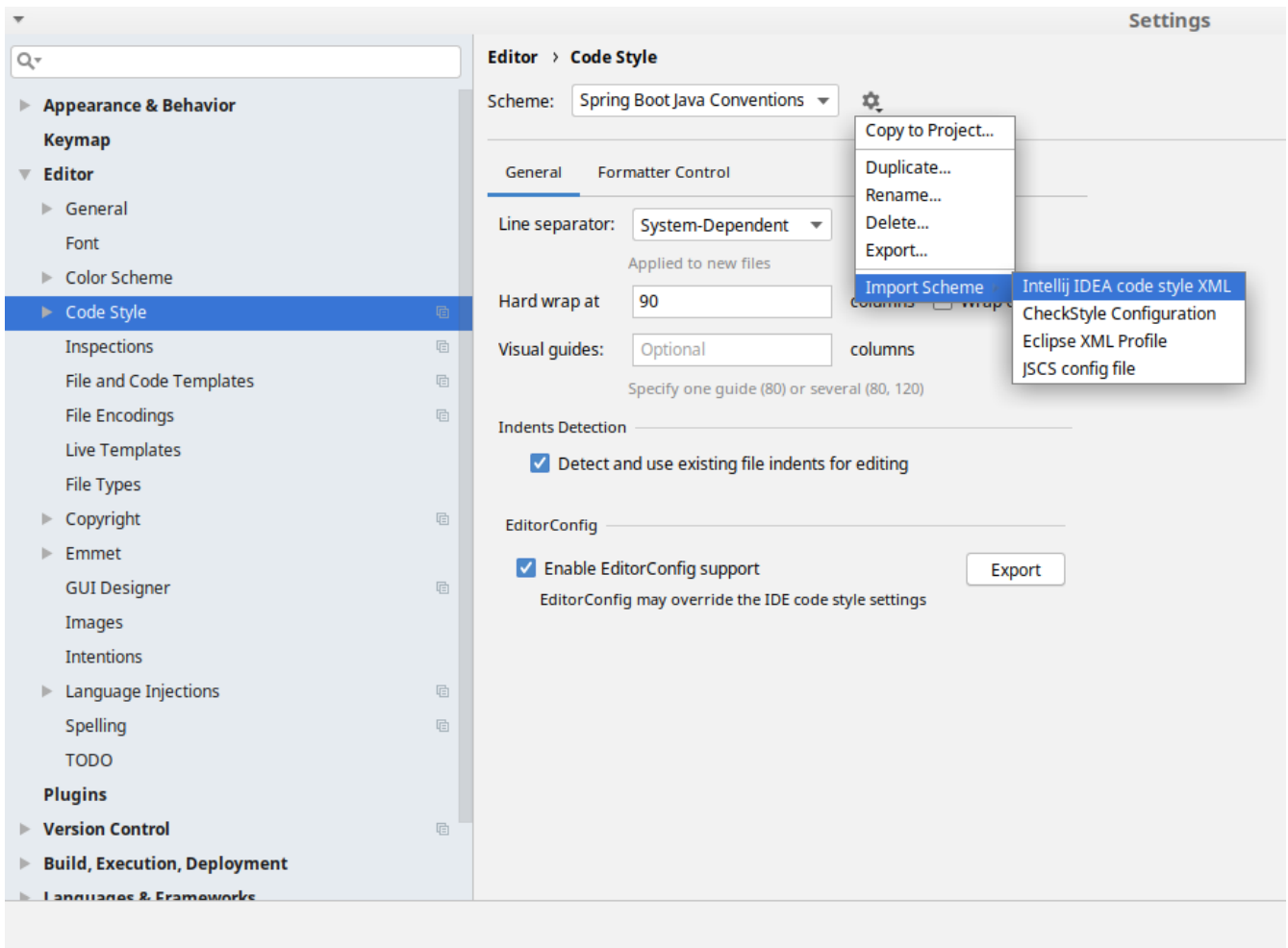


Figure 3. Code style

Go to **File** → **Settings** → **Editor** → **Code style**. There click on the icon next to the **Scheme** section. There, click on the **Import Scheme** value and pick the **IntelliJ IDEA code style XML** option. Import the `spring-cloud-build-tools/src/main/resources/intellij/IntelliJ_Spring_Boot_Java_Conventions.xml` file.

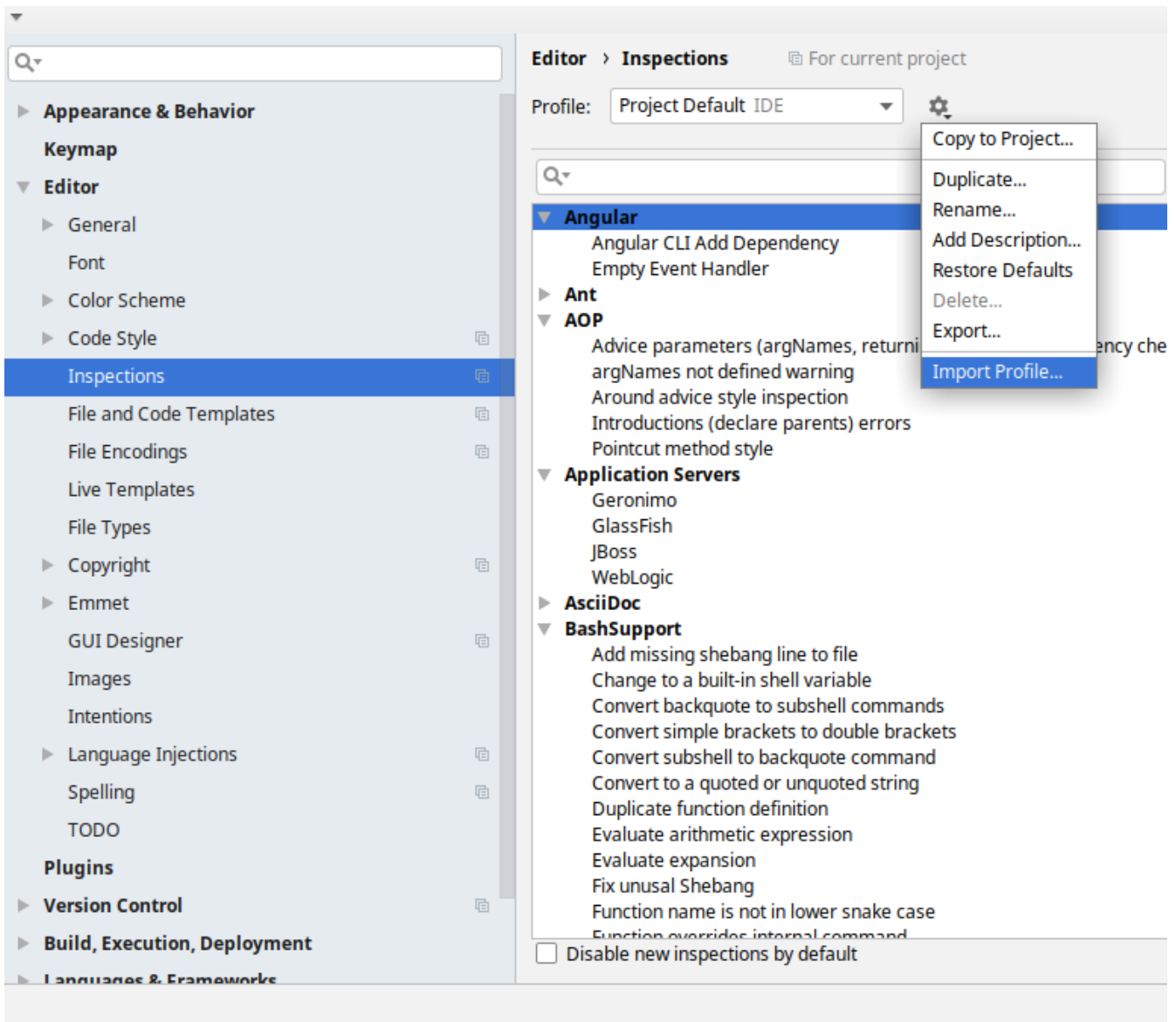
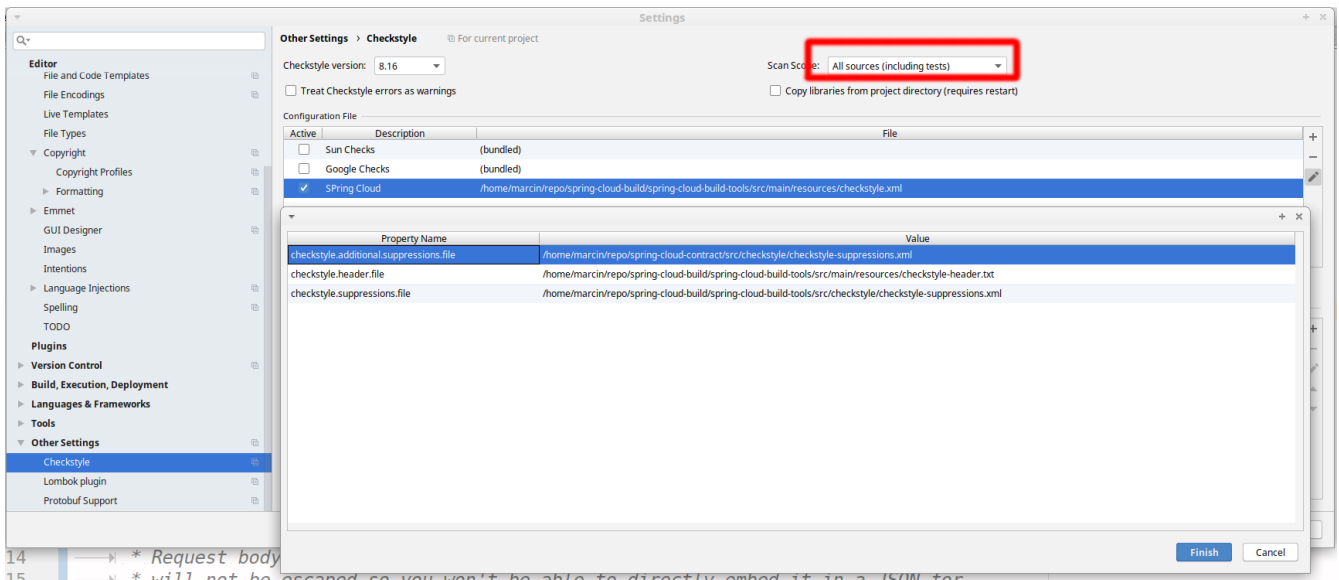


Figure 4. Inspection profiles

Go to **File** → **Settings** → **Editor** → **Inspections**. There click on the icon next to the **Profile** section. There, click on the **Import Profile** and import the `spring-cloud-build-tools/src/main/resources/intellij/Intellij_Project_Defaults.xml` file.

### Checkstyle

To have IntelliJ work with Checkstyle, you have to install the **Checkstyle** plugin. It's advisable to also install the **Assertions2Assertj** to automatically convert the JUnit assertions



Go to **File** → **Settings** → **Other settings** → **Checkstyle**. There click on the **+** icon in the **Configuration file** section. There, you'll have to define where the checkstyle rules should be picked from. In the image above, we've picked the rules from the cloned Spring Cloud Build repository. However, you can point to the Spring Cloud Build's GitHub repository (e.g. for the `checkstyle.xml` : [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle.xml)). We need to provide the following variables:

- `checkstyle.header.file` - please point it to the Spring Cloud Build's, `spring-cloud-build-tools/src/main/resources/checkstyle-header.txt` file either in your cloned repo or via the [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt) URL.
- `checkstyle.suppressions.file` - default suppressions. Please point it to the Spring Cloud Build's, `spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml` file either in your cloned repo or via the [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml) URL.
- `checkstyle.additional.suppressions.file` - this variable corresponds to suppressions in your local project. E.g. you're working on `spring-cloud-contract`. Then point to the `project-root/src/checkstyle/checkstyle-suppressions.xml` folder. Example for `spring-cloud-contract` would be: `/home/username/spring-cloud-contract/src/checkstyle/checkstyle-suppressions.xml`.



Remember to set the **Scan Scope** to **All sources** since we apply checkstyle rules for production and test sources.

## 3.6. Duplicate Finder

Spring Cloud Build brings along the `basepom:duplicate-finder-maven-plugin`, that enables flagging duplicate and conflicting classes and resources on the java classpath.

### 3.6.1. Duplicate Finder configuration

Duplicate finder is **enabled by default** and will run in the `verify` phase of your Maven build, but it will only take effect in your project if you add the `duplicate-finder-maven-plugin` to the `build` section of the project's `pom.xml`.

*pom.xml*

```
<build>
  <plugins>
    <plugin>
      <groupId>org.basepom.maven</groupId>
      <artifactId>duplicate-finder-maven-plugin</artifactId>
    </plugin>
  </plugins>
</build>
```

For other properties, we have set defaults as listed in the [plugin documentation](#).

You can easily override them but setting the value of the selected property prefixed with `duplicate-finder-maven-plugin`. For example, set `duplicate-finder-maven-plugin.skip` to `true` in order to skip duplicates check in your build.

If you need to add `ignoredClassPatterns` or `ignoredResourcePatterns` to your setup, make sure to add them in the plugin configuration section of your project:

```
<build>
  <plugins>
    <plugin>
      <groupId>org.basepom.maven</groupId>
      <artifactId>duplicate-finder-maven-plugin</artifactId>
      <configuration>
        <ignoredClassPatterns>
          <ignoredClassPattern>org.joda.time.base.BaseDateTime</ignoredClassPattern>
          <ignoredClassPattern>.*module-info</ignoredClassPattern>
        </ignoredClassPatterns>
        <ignoredResourcePatterns>
          <ignoredResourcePattern>changelog.txt</ignoredResourcePattern>
        </ignoredResourcePatterns>
      </configuration>
    </plugin>
  </plugins>
</build>
```

## Cloud Native Applications

**Cloud Native** is a style of application development that encourages easy adoption of best practices in the areas of continuous delivery and value-driven development. A related discipline is that of building [12-factor Applications](#), in which development practices are aligned with delivery and operations goals—for instance, by using declarative programming and management and monitoring. Spring Cloud facilitates these styles of development in a number of specific ways. The starting point is a set of features to which all components in a distributed system need easy access.

Many of those features are covered by [Spring Boot](#), on which Spring Cloud builds. Some more features are delivered by Spring Cloud as two libraries: Spring Cloud Context and Spring Cloud Commons. Spring Cloud Context provides utilities and special services for the `ApplicationContext` of a Spring Cloud application (bootstrap context, encryption, refresh scope, and environment endpoints). Spring Cloud Commons is a set of abstractions and common classes used in different Spring Cloud implementations (such as Spring Cloud Netflix and Spring Cloud Consul).

If you get an exception due to "Illegal key size" and you use Sun's JDK, you need to install the Java Cryptography Extension (JCE) Unlimited Strength Jurisdiction Policy Files. See the following links for more information:

- [Java 6 JCE](#)
- [Java 7 JCE](#)
- [Java 8 JCE](#)

Extract the files into the `JDK/jre/lib/security` folder for whichever version of JRE/JDK x64/x86 you use.



Spring Cloud is released under the non-restrictive Apache 2.0 license. If you would like to contribute to this section of the documentation or if you find an error, you can find the source code and issue trackers for the project at [{docslink}\[github\]](#).

# 1. Spring Cloud Context: Application Context Services

Spring Boot has an opinionated view of how to build an application with Spring. For instance, it has conventional locations for common configuration files and has endpoints for common management and monitoring tasks. Spring Cloud builds on top of that and adds a few features that many components in a system would use or occasionally need.

## 1.1. The Bootstrap Application Context

A Spring Cloud application operates by creating a "bootstrap" context, which is a parent context for the main application. This context is responsible for loading configuration properties from the external sources and for decrypting properties in the local external configuration files. The two contexts share an `Environment`, which is the source of external properties for any Spring application. By default, bootstrap properties (not `bootstrap.properties` but properties that are loaded during the bootstrap phase) are added with high precedence, so they cannot be overridden by local configuration.

The bootstrap context uses a different convention for locating external configuration than the main application context. Instead of `application.yml` (or `.properties`), you can use `bootstrap.yml`, keeping the external configuration for bootstrap and main context nicely separate. The following listing shows an example:

### Example 1. bootstrap.yml

```
spring:
  application:
    name: foo
  cloud:
    config:
      uri: ${SPRING_CONFIG_URI:http://localhost:8888}
```

If your application needs any application-specific configuration from the server, it is a good idea to set the `spring.application.name` (in `bootstrap.yml` or `application.yml`). For the property `spring.application.name` to be used as the application's context ID, you must set it in `bootstrap.[properties | yml]`.

If you want to retrieve specific profile configuration, you should also set `spring.profiles.active` in `bootstrap.[properties | yml]`.

You can disable the bootstrap process completely by setting `spring.cloud.bootstrap.enabled=false` (for example, in system properties).

## 1.2. Application Context Hierarchies

If you build an application context from `SpringApplication` or `SpringApplicationBuilder`, the Bootstrap context is added as a parent to that context. It is a feature of Spring that child contexts inherit property sources and profiles from their parent, so the “main” application context contains additional property sources, compared to building the same context without Spring Cloud Config. The additional property sources are:

- “bootstrap”: If any `PropertySourceLocators` are found in the bootstrap context and if they have non-empty properties, an optional `CompositePropertySource` appears with high priority. An example would be properties from the Spring Cloud Config Server. See “[Customizing the Bootstrap Property Sources](#)” for how to customize the contents of this property source.
- “applicationConfig: [classpath:bootstrap.yml]” (and related files if Spring profiles are active): If you have a `bootstrap.yml` (or `.properties`), those properties are used to configure the bootstrap context. Then they get added to the child context when its parent is set. They have lower precedence than the `application.yml` (or `.properties`) and any other property sources that are added to the child as a normal part of the process of creating a Spring Boot application. See “[Changing the Location of Bootstrap Properties](#)” for how to customize the contents of these property sources.

Because of the ordering rules of property sources, the “bootstrap” entries take precedence. However, note that these do not contain any data from `bootstrap.yml`, which has very low precedence but can be used to set defaults.

You can extend the context hierarchy by setting the parent context of any `ApplicationContext` you create—for example, by using its own interface or with the `SpringApplicationBuilder` convenience methods (`parent()`, `child()` and `sibling()`). The bootstrap context is the parent of the most senior



ancestor that you create yourself. Every context in the hierarchy has its own “bootstrap” (possibly empty) property source to avoid promoting values inadvertently from parents down to their descendants. If there is a config server, every context in the hierarchy can also (in principle) have a different `spring.application.name` and, hence, a different remote property source. Normal Spring application context behavior rules apply to property resolution: properties from a child context override those in the parent, by name and also by property source name. (If the child has a property source with the same name as the parent, the value from the parent is not included in the child).

Note that the `SpringApplicationBuilder` lets you share an `Environment` amongst the whole hierarchy, but that is not the default. Thus, sibling contexts (in particular) do not need to have the same profiles or property sources, even though they may share common values with their parent.

## 1.3. Changing the Location of Bootstrap Properties

The `bootstrap.yml` (or `.properties`) location can be specified by setting `spring.cloud.bootstrap.name` (default: `bootstrap`), `spring.cloud.bootstrap.location` (default: `empty`) or `spring.cloud.bootstrap.additional-location` (default: `empty`) — for example, in System properties.

Those properties behave like the `spring.config.*` variants with the same name. With `spring.cloud.bootstrap.location` the default locations are replaced and only the specified ones are used. To add locations to the list of default ones, `spring.cloud.bootstrap.additional-location` can be used. In fact, they are used to set up the bootstrap `ApplicationContext` by setting those properties in its `Environment`. If there is an active profile (from `spring.profiles.active` or through the `Environment` API in the context you are building), properties in that profile get loaded as well, the same as in a regular Spring Boot app — for example, from `bootstrap-development.properties` for a `development` profile.

## 1.4. Overriding the Values of Remote Properties

The property sources that are added to your application by the bootstrap context are often “remote” (from example, from Spring Cloud Config Server). By default, they cannot be overridden locally. If you want to let your applications override the remote properties with their own system properties or config files, the remote property source has to grant it permission by setting `spring.cloud.config.allowOverride=true` (it does not work to set this locally). Once that flag is set, two finer-grained settings control the location of the remote properties in relation to system properties and the application’s local configuration:

- `spring.cloud.config.overrideNone=true`: Override from any local property source.
- `spring.cloud.config.overrideSystemProperties=false`: Only system properties, command line arguments, and environment variables (but not the local config files) should override the remote settings.

## 1.5. Customizing the Bootstrap Configuration

The bootstrap context can be set to do anything you like by adding entries to `/META-INF/spring.factories` under a key named

`org.springframework.cloud.bootstrap.BootstrapConfiguration`. This holds a comma-separated list of Spring `@Configuration` classes that are used to create the context. Any beans that you want to be available to the main application context for autowiring can be created here. There is a special contract for `@Beans` of type `ApplicationContextInitializer`. If you want to control the startup sequence, you can mark classes with the `@Order` annotation (the default order is `last`).



When adding custom `BootstrapConfiguration`, be careful that the classes you add are not `@ComponentScanned` by mistake into your “main” application context, where they might not be needed. Use a separate package name for boot configuration classes and make sure that name is not already covered by your `@ComponentScan` or `@SpringBootApplication` annotated configuration classes.

The bootstrap process ends by injecting initializers into the main `SpringApplication` instance (which is the normal Spring Boot startup sequence, whether it runs as a standalone application or is deployed in an application server). First, a bootstrap context is created from the classes found in `spring.factories`. Then, all `@Beans` of type `ApplicationContextInitializer` are added to the main `SpringApplication` before it is started.

## 1.6. Customizing the Bootstrap Property Sources

The default property source for external configuration added by the bootstrap process is the Spring Cloud Config Server, but you can add additional sources by adding beans of type `PropertySourceLocator` to the bootstrap context (through `spring.factories`). For instance, you can insert additional properties from a different server or from a database.

As an example, consider the following custom locator:

```
@Configuration
public class CustomPropertySourceLocator implements PropertySourceLocator {

    @Override
    public PropertySource<?> locate(Environment environment) {
        return new MapPropertySource("customProperty",
            Collections.<String,
Object>singletonMap("property.from.sample.custom.source", "worked as intended"));
    }

}
```

The `Environment` that is passed in is the one for the `ApplicationContext` about to be created—in other words, the one for which we supply additional property sources. It already has its normal Spring Boot-provided property sources, so you can use those to locate a property source specific to this `Environment` (for example, by keying it on `spring.application.name`, as is done in the default Spring Cloud Config Server property source locator).

If you create a jar with this class in it and then add a `META-INF/spring.factories` containing the

following setting, the `customProperty PropertySource` appears in any application that includes that jar on its classpath:

```
org.springframework.cloud.bootstrap.BootstrapConfiguration=sample.custom.CustomPropertySourceLocator
```

## 1.7. Logging Configuration

If you use Spring Boot to configure log settings, you should place this configuration in `bootstrap.[yml | properties]` if you would like it to apply to all events.



For Spring Cloud to initialize logging configuration properly, you cannot use a custom prefix. For example, using `custom.logging.logpath` is not recognized by Spring Cloud when initializing the logging system.

## 1.8. Environment Changes

The application listens for an `EnvironmentChangeEvent` and reacts to the change in a couple of standard ways (additional `ApplicationListeners` can be added as `@Beans` in the normal way). When an `EnvironmentChangeEvent` is observed, it has a list of key values that have changed, and the application uses those to:

- Re-bind any `@ConfigurationProperties` beans in the context.
- Set the logger levels for any properties in `logging.level.*`.

Note that the Spring Cloud Config Client does not, by default, poll for changes in the `Environment`. Generally, we would not recommend that approach for detecting changes (although you can set it up with a `@Scheduled` annotation). If you have a scaled-out client application, it is better to broadcast the `EnvironmentChangeEvent` to all the instances instead of having them polling for changes (for example, by using the [Spring Cloud Bus](#)).

The `EnvironmentChangeEvent` covers a large class of refresh use cases, as long as you can actually make a change to the `Environment` and publish the event. Note that those APIs are public and part of core Spring). You can verify that the changes are bound to `@ConfigurationProperties` beans by visiting the `/configprops` endpoint (a standard Spring Boot Actuator feature). For instance, a `DataSource` can have its `maxPoolSize` changed at runtime (the default `DataSource` created by Spring Boot is a `@ConfigurationProperties` bean) and grow capacity dynamically. Re-binding `@ConfigurationProperties` does not cover another large class of use cases, where you need more control over the refresh and where you need a change to be atomic over the whole `ApplicationContext`. To address those concerns, we have `@RefreshScope`.

## 1.9. Refresh Scope

When there is a configuration change, a Spring `@Bean` that is marked as `@RefreshScope` gets special

treatment. This feature addresses the problem of stateful beans that get their configuration injected only when they are initialized. For instance, if a `DataSource` has open connections when the database URL is changed through the `Environment`, you probably want the holders of those connections to be able to complete what they are doing. Then, the next time something borrows a connection from the pool, it gets one with the new URL.

Sometimes, it might even be mandatory to apply the `@RefreshScope` annotation on some beans that can be only initialized once. If a bean is “immutable”, you have to either annotate the bean with `@RefreshScope` or specify the classname under the property key: `spring.cloud.refresh.extra-refreshable`.



If you have a `DataSource` bean that is a `HikariDataSource`, it can not be refreshed. It is the default value for `spring.cloud.refresh.never-refreshable`. Choose a different `DataSource` implementation if you need it to be refreshed.

Refresh scope beans are lazy proxies that initialize when they are used (that is, when a method is called), and the scope acts as a cache of initialized values. To force a bean to re-initialize on the next method call, you must invalidate its cache entry.

The `RefreshScope` is a bean in the context and has a public `refreshAll()` method to refresh all beans in the scope by clearing the target cache. The `/refresh` endpoint exposes this functionality (over HTTP or JMX). To refresh an individual bean by name, there is also a `refresh(String)` method.

To expose the `/refresh` endpoint, you need to add following configuration to your application:

```
management:
  endpoints:
    web:
      exposure:
        include: refresh
```



`@RefreshScope` works (technically) on a `@Configuration` class, but it might lead to surprising behavior. For example, it does not mean that all the `@Beans` defined in that class are themselves in `@RefreshScope`. Specifically, anything that depends on those beans cannot rely on them being updated when a refresh is initiated, unless it is itself in `@RefreshScope`. In that case, it is rebuilt on a refresh and its dependencies are re-injected. At that point, they are re-initialized from the refreshed `@Configuration`.



Removing a configuration value and then performing a refresh will not update the presence of the configuration value. The configuration property must be present in order to update the value after a refresh. If you are relying on the presence of a value in your application you might want to switch your logic to rely on its absence instead. Another option would be to rely on the value changing rather than not being present in the application’s configuration.

## 1.10. Encryption and Decryption

Spring Cloud has an `Environment` pre-processor for decrypting property values locally. It follows the same rules as the Spring Cloud Config Server and has the same external configuration through `encrypt.*`. Thus, you can use encrypted values in the form of `{cipher}*`, and, as long as there is a valid key, they are decrypted before the main application context gets the `Environment` settings. To use the encryption features in an application, you need to include Spring Security RSA in your classpath (Maven co-ordinates: `org.springframework.security:spring-security-rsa`), and you also need the full strength JCE extensions in your JVM.

If you get an exception due to "Illegal key size" and you use Sun's JDK, you need to install the Java Cryptography Extension (JCE) Unlimited Strength Jurisdiction Policy Files. See the following links for more information:

- [Java 6 JCE](#)
- [Java 7 JCE](#)
- [Java 8 JCE](#)

Extract the files into the `JDK/jre/lib/security` folder for whichever version of JRE/JDK x64/x86 you use.

## 1.11. Endpoints

For a Spring Boot Actuator application, some additional management endpoints are available. You can use:

- `POST` to `/actuator/env` to update the `Environment` and rebind `@ConfigurationProperties` and log levels. To enable this endpoint you must set `management.endpoint.env.post.enabled=true`.
- `/actuator/refresh` to re-load the boot strap context and refresh the `@RefreshScope` beans.
- `/actuator/restart` to close the `ApplicationContext` and restart it (disabled by default).
- `/actuator/pause` and `/actuator/resume` for calling the `Lifecycle` methods (`stop()` and `start()` on the `ApplicationContext`).



If you disable the `/actuator/restart` endpoint then the `/actuator/pause` and `/actuator/resume` endpoints will also be disabled since they are just a special case of `/actuator/restart`.

## 2. Spring Cloud Commons: Common Abstractions

Patterns such as service discovery, load balancing, and circuit breakers lend themselves to a common abstraction layer that can be consumed by all Spring Cloud clients, independent of the implementation (for example, discovery with Eureka or Consul).

## 2.1. The `@EnableDiscoveryClient` Annotation

Spring Cloud Commons provides the `@EnableDiscoveryClient` annotation. This looks for implementations of the `DiscoveryClient` and `ReactiveDiscoveryClient` interfaces with `META-INF/spring.factories`. Implementations of the discovery client add a configuration class to `spring.factories` under the `org.springframework.cloud.client.discovery.EnableDiscoveryClient` key. Examples of `DiscoveryClient` implementations include [Spring Cloud Netflix Eureka](#), [Spring Cloud Consul Discovery](#), and [Spring Cloud Zookeeper Discovery](#).

Spring Cloud will provide both the blocking and reactive service discovery clients by default. You can disable the blocking and/or reactive clients easily by setting `spring.cloud.discovery.blocking.enabled=false` or `spring.cloud.discovery.reactive.enabled=false`. To completely disable service discovery you just need to set `spring.cloud.discovery.enabled=false`.

By default, implementations of `DiscoveryClient` auto-register the local Spring Boot server with the remote discovery server. This behavior can be disabled by setting `autoRegister=false` in `@EnableDiscoveryClient`.



`@EnableDiscoveryClient` is no longer required. You can put a `DiscoveryClient` implementation on the classpath to cause the Spring Boot application to register with the service discovery server.

### 2.1.1. Health Indicators

Commons auto-configures the following Spring Boot health indicators.

#### **DiscoveryClientHealthIndicator**

This health indicator is based on the currently registered `DiscoveryClient` implementation.

- To disable entirely, set `spring.cloud.discovery.client.health-indicator.enabled=false`.
- To disable the description field, set `spring.cloud.discovery.client.health-indicator.include-description=false`. Otherwise, it can bubble up as the `description` of the rolled up `HealthIndicator`.
- To disable service retrieval, set `spring.cloud.discovery.client.health-indicator.use-services-query=false`. By default, the indicator invokes the client's `getServices` method. In deployments with many registered services it may too costly to retrieve all services during every check. This will skip the service retrieval and instead use the client's `probe` method.

#### **DiscoveryCompositeHealthContributor**

This composite health indicator is based on all registered `DiscoveryHealthIndicator` beans. To disable, set `spring.cloud.discovery.client.composite-indicator.enabled=false`.

### 2.1.2. Ordering `DiscoveryClient` instances

`DiscoveryClient` interface extends `Ordered`. This is useful when using multiple discovery clients, as it allows you to define the order of the returned discovery clients, similar to how you can order the

beans loaded by a Spring application. By default, the order of any `DiscoveryClient` is set to `0`. If you want to set a different order for your custom `DiscoveryClient` implementations, you just need to override the `getOrder()` method so that it returns the value that is suitable for your setup. Apart from this, you can use properties to set the order of the `DiscoveryClient` implementations provided by Spring Cloud, among others `ConsulDiscoveryClient`, `EurekaDiscoveryClient` and `ZookeeperDiscoveryClient`. In order to do it, you just need to set the `spring.cloud.{clientId}.discovery.order` (or `eureka.client.order` for Eureka) property to the desired value.

### 2.1.3. SimpleDiscoveryClient

If there is no Service-Registry-backed `DiscoveryClient` in the classpath, `SimpleDiscoveryClient` instance, that uses properties to get information on service and instances, will be used.

The information about the available instances should be passed to via properties in the following format: `spring.cloud.discovery.client.simple.instances.service1[0].uri=http://s11:8080`, where `spring.cloud.discovery.client.simple.instances` is the common prefix, then `service1` stands for the ID of the service in question, while `[0]` indicates the index number of the instance (as visible in the example, indexes start with `0`), and then the value of `uri` is the actual URI under which the instance is available.

## 2.2. ServiceRegistry

Commons now provides a `ServiceRegistry` interface that provides methods such as `register(Registration)` and `deregister(Registration)`, which let you provide custom registered services. `Registration` is a marker interface.

The following example shows the `ServiceRegistry` in use:

```
@Configuration
@EnableDiscoveryClient(autoRegister=false)
public class MyConfiguration {
    private ServiceRegistry registry;

    public MyConfiguration(ServiceRegistry registry) {
        this.registry = registry;
    }

    // called through some external process, such as an event or a custom actuator
    endpoint
    public void register() {
        Registration registration = constructRegistration();
        this.registry.register(registration);
    }
}
```

Each `ServiceRegistry` implementation has its own `Registry` implementation.

- `ZookeeperRegistration` used with `ZookeeperServiceRegistry`
- `EurekaRegistration` used with `EurekaServiceRegistry`
- `ConsulRegistration` used with `ConsulServiceRegistry`

If you are using the `ServiceRegistry` interface, you are going to need to pass the correct `Registry` implementation for the `ServiceRegistry` implementation you are using.

### 2.2.1. ServiceRegistry Auto-Registration

By default, the `ServiceRegistry` implementation auto-registers the running service. To disable that behavior, you can set: \* `@EnableDiscoveryClient(autoRegister=false)` to permanently disable auto-registration. \* `spring.cloud.service-registry.auto-registration.enabled=false` to disable the behavior through configuration.

#### ServiceRegistry Auto-Registration Events

There are two events that will be fired when a service auto-registers. The first event, called `InstancePreRegisteredEvent`, is fired before the service is registered. The second event, called `InstanceRegisteredEvent`, is fired after the service is registered. You can register an `ApplicationListener`(s) to listen to and react to these events.



These events will not be fired if the `spring.cloud.service-registry.auto-registration.enabled` property is set to `false`.

### 2.2.2. Service Registry Actuator Endpoint

Spring Cloud Commons provides a `/service-registry` actuator endpoint. This endpoint relies on a `Registration` bean in the Spring Application Context. Calling `/service-registry` with GET returns the status of the `Registration`. Using POST to the same endpoint with a JSON body changes the status of the current `Registration` to the new value. The JSON body has to include the `status` field with the preferred value. Please see the documentation of the `ServiceRegistry` implementation you use for the allowed values when updating the status and the values returned for the status. For instance, Eureka's supported statuses are `UP`, `DOWN`, `OUT_OF_SERVICE`, and `UNKNOWN`.

## 2.3. Spring RestTemplate as a Load Balancer Client

You can configure a `RestTemplate` to use a Load-balancer client. To create a load-balanced `RestTemplate`, create a `RestTemplate @Bean` and use the `@LoadBalanced` qualifier, as the following example shows:



```

@Configuration
public class MyConfiguration {

    @LoadBalanced
    @Bean
    RestTemplate restTemplate() {
        return new RestTemplate();
    }
}

public class MyClass {
    @Autowired
    private RestTemplate restTemplate;

    public String doOtherStuff() {
        String results = restTemplate.getForObject("http://stores/stores",
String.class);
        return results;
    }
}

```



A `RestTemplate` bean is no longer created through auto-configuration. Individual applications must create it.

The URI needs to use a virtual host name (that is, a service name, not a host name). The `BlockingLoadBalancerClient` is used to create a full physical address.



To use a load-balanced `RestTemplate`, you need to have a load-balancer implementation in your classpath. Add [Spring Cloud LoadBalancer starter](#) to your project in order to use it.

## 2.4. Spring WebClient as a Load Balancer Client

You can configure `WebClient` to automatically use a load-balancer client. To create a load-balanced `WebClient`, create a `WebClient.Builder` `@Bean` and use the `@LoadBalanced` qualifier, as follows:

```

@Configuration
public class MyConfiguration {

    @Bean
    @LoadBalanced
    public WebClient.Builder loadBalancedWebClientBuilder() {
        return WebClient.builder();
    }
}

public class MyClass {
    @Autowired
    private WebClient.Builder webClientBuilder;

    public Mono<String> doOtherStuff() {
        return webClientBuilder.build().get().uri("http://stores/stores")
            .retrieve().bodyToMono(String.class);
    }
}

```

The URI needs to use a virtual host name (that is, a service name, not a host name). The Spring Cloud LoadBalancer is used to create a full physical address.



If you want to use a `@LoadBalanced WebClient.Builder`, you need to have a load balancer implementation in the classpath. We recommend that you add the [Spring Cloud LoadBalancer starter](#) to your project. Then, `ReactiveLoadBalancer` is used underneath.

### 2.4.1. Retrying Failed Requests

A load-balanced `RestTemplate` can be configured to retry failed requests. By default, this logic is disabled. For the non-reactive version (with `RestTemplate`), you can enable it by adding [Spring Retry](#) to your application's classpath. For the reactive version (with `WebTestClient`), you need to set `spring.cloud.loadbalancer.retry.enabled=true`.

If you would like to disable the retry logic with Spring Retry or Reactive Retry on the classpath, you can set `spring.cloud.loadbalancer.retry.enabled=false`.

For the non-reactive implementation, if you would like to implement a `BackOffPolicy` in your retries, you need to create a bean of type `LoadBalancedRetryFactory` and override the `createBackOffPolicy()` method.

For the reactive implementation, you just need to enable it by setting `spring.cloud.loadbalancer.retry.backoff.enabled` to `false`.

You can set:

- `spring.cloud.loadbalancer.retry.maxRetriesOnSameServiceInstance` - indicates how many times a request should be retried on the same `ServiceInstance` (counted separately for every selected instance)
- `spring.cloud.loadbalancer.retry.maxRetriesOnNextServiceInstance` - indicates how many times a request should be retried a newly selected `ServiceInstance`
- `spring.cloud.loadbalancer.retry.retryableStatusCodes` - the status codes on which to always retry a failed request.

For the reactive implementation, you can additionally set: - `spring.cloud.loadbalancer.retry.backoff.minBackoff` - Sets the minimum backoff duration (by default, 5 milliseconds) - `spring.cloud.loadbalancer.retry.backoff.maxBackoff` - Sets the maximum backoff duration (by default, max long value of milliseconds) - `spring.cloud.loadbalancer.retry.backoff.jitter` - Sets the jitter used for calculating the actual backoff duration for each call (by default, 0.5).

For the reactive implementation, you can also implement your own `LoadBalancerRetryPolicy` to have more detailed control over the load-balanced call retries.

For both implementations, you can also set the exceptions that trigger the retries by adding a list of values under the `spring.cloud.loadbalancer.[serviceId].retry.retryable-exceptions` property. If you do, we make sure to add `RetryableStatusCodeExceptions` to the list of exceptions provided by you, so that we also retry on retryable status codes. If you do not specify any exceptions via properties, the exceptions we use by default are `IOException`, `TimeoutException` and `RetryableStatusCodeException`. You can also enable retrying on all exceptions by setting `spring.cloud.loadbalancer.[serviceId].retry.retry-on-all-exceptions` to `true`.



If you use the blocking implementation with Spring Retries, if you want to keep the behaviour from previous releases, set `spring.cloud.loadbalancer.[serviceId].retry.retry-on-all-exceptions` to `true` as that used to be the default mode for the blocking implementation.



Individual Loadbalancer clients may be configured individually with the same properties as above except the prefix is `spring.cloud.loadbalancer.clients.<clientId>.*` where `clientId` is the name of the loadbalancer.



For load-balanced retries, by default, we wrap the `ServiceInstanceListSupplier` bean with `RetryAwareServiceInstanceListSupplier` to select a different instance from the one previously chosen, if available. You can disable this behavior by setting the value of `spring.cloud.loadbalancer.retry.avoidPreviousInstance` to `false`.

```
@Configuration
public class MyConfiguration {
    @Bean
    LoadBalancedRetryFactory retryFactory() {
        return new LoadBalancedRetryFactory() {
            @Override
            public BackOffPolicy createBackOffPolicy(String service) {
                return new ExponentialBackOffPolicy();
            }
        };
    }
}
```

If you want to add one or more `RetryListener` implementations to your retry functionality, you need to create a bean of type `LoadBalancedRetryListenerFactory` and return the `RetryListener` array you would like to use for a given service, as the following example shows:

```

@Configuration
public class MyConfiguration {
    @Bean
    LoadBalancedRetryListenerFactory retryListenerFactory() {
        return new LoadBalancedRetryListenerFactory() {
            @Override
            public RetryListener[] createRetryListeners(String service) {
                return new RetryListener[]{new RetryListener() {
                    @Override
                    public <T, E extends Throwable> boolean open(RetryContext
context, RetryCallback<T, E> callback) {
                        //TODO Do you business...
                        return true;
                    }

                    @Override
                    public <T, E extends Throwable> void close(RetryContext
context, RetryCallback<T, E> callback, Throwable throwable) {
                        //TODO Do you business...
                    }

                    @Override
                    public <T, E extends Throwable> void onError(RetryContext
context, RetryCallback<T, E> callback, Throwable throwable) {
                        //TODO Do you business...
                    }
                }};
            }
        };
    }
}

```

## 2.5. Multiple `RestTemplate` Objects

If you want a `RestTemplate` that is not load-balanced, create a `RestTemplate` bean and inject it. To access the load-balanced `RestTemplate`, use the `@LoadBalanced` qualifier when you create your `@Bean`, as the following example shows:

```

@Configuration
public class MyConfiguration {

    @LoadBalanced
    @Bean
    RestTemplate loadBalanced() {
        return new RestTemplate();
    }

    @Primary
    @Bean
    RestTemplate restTemplate() {
        return new RestTemplate();
    }
}

public class MyClass {
    @Autowired
    private RestTemplate restTemplate;

    @Autowired
    @LoadBalanced
    private RestTemplate loadBalanced;

    public String doOtherStuff() {
        return loadBalanced.getForObject("http://stores/stores", String.class);
    }

    public String doStuff() {
        return restTemplate.getForObject("http://example.com", String.class);
    }
}

```



Notice the use of the `@Primary` annotation on the plain `RestTemplate` declaration in the preceding example to disambiguate the unqualified `@Autowired` injection.



If you see errors such as `java.lang.IllegalArgumentException: Can not set org.springframework.web.client.RestTemplate field com.my.app.Foo.restTemplate to com.sun.proxy.$Proxy89`, try injecting `RestOperations` or setting `spring.aop.proxyTargetClass=true`.

## 2.6. Multiple WebClient Objects

If you want a `WebClient` that is not load-balanced, create a `WebClient` bean and inject it. To access the load-balanced `WebClient`, use the `@LoadBalanced` qualifier when you create your `@Bean`, as the following example shows:

```

@Configuration
public class MyConfiguration {

    @LoadBalanced
    @Bean
    WebClient.Builder loadBalanced() {
        return WebClient.builder();
    }

    @Primary
    @Bean
    WebClient.Builder webClient() {
        return WebClient.builder();
    }
}

public class MyClass {
    @Autowired
    private WebClient.Builder webClientBuilder;

    @Autowired
    @LoadBalanced
    private WebClient.Builder loadBalanced;

    public Mono<String> doOtherStuff() {
        return loadBalanced.build().get().uri("http://stores/stores")
            .retrieve().bodyToMono(String.class);
    }

    public Mono<String> doStuff() {
        return webClientBuilder.build().get().uri("http://example.com")
            .retrieve().bodyToMono(String.class);
    }
}

```

## 2.7. Spring WebFlux **WebClient** as a Load Balancer Client

The Spring WebFlux can work with both reactive and non-reactive **WebClient** configurations, as the topics describe:

- [Spring WebFlux \*\*WebClient\*\* with \*\*ReactorLoadBalancerExchangeFilterFunction\*\*](#)
- [Spring WebFlux \*\*WebClient\*\* with a Non-reactive Load Balancer Client](#)

### 2.7.1. Spring WebFlux WebClient with ReactorLoadBalancerExchangeFilterFunction

You can configure `WebClient` to use the `ReactiveLoadBalancer`. If you add `Spring Cloud LoadBalancer starter` to your project and if `spring-webflux` is on the classpath, `ReactorLoadBalancerExchangeFilterFunction` is auto-configured. The following example shows how to configure a `WebClient` to use reactive load-balancer:

```
public class MyClass {
    @Autowired
    private ReactorLoadBalancerExchangeFilterFunction lbFunction;

    public Mono<String> doOtherStuff() {
        return WebClient.builder().baseUrl("http://stores")
            .filter(lbFunction)
            .build()
            .get()
            .uri("/stores")
            .retrieve()
            .bodyToMono(String.class);
    }
}
```

The URI needs to use a virtual host name (that is, a service name, not a host name). The `ReactorLoadBalancer` is used to create a full physical address.

### 2.7.2. Spring WebFlux WebClient with a Non-reactive Load Balancer Client

If `spring-webflux` is on the classpath, `LoadBalancerExchangeFilterFunction` is auto-configured. Note, however, that this uses a non-reactive client under the hood. The following example shows how to configure a `WebClient` to use load-balancer:



```

public class MyClass {
    @Autowired
    private LoadBalancerExchangeFilterFunction lbFunction;

    public Mono<String> doOtherStuff() {
        return WebClient.builder().baseUrl("http://stores")
            .filter(lbFunction)
            .build()
            .get()
            .uri("/stores")
            .retrieve()
            .bodyToMono(String.class);
    }
}

```

The URI needs to use a virtual host name (that is, a service name, not a host name). The `LoadBalancerClient` is used to create a full physical address.

WARN: This approach is now deprecated. We suggest that you use [WebFlux with reactive LoadBalancer](#) instead.

## 2.8. Ignore Network Interfaces

Sometimes, it is useful to ignore certain named network interfaces so that they can be excluded from Service Discovery registration (for example, when running in a Docker container). A list of regular expressions can be set to cause the desired network interfaces to be ignored. The following configuration ignores the `docker0` interface and all interfaces that start with `veth`:

*Example 2. application.yml*

```

spring:
  cloud:
    inetutils:
      ignoredInterfaces:
        - docker0
        - veth.*

```

You can also force the use of only specified network addresses by using a list of regular expressions, as the following example shows:

### Example 3. bootstrap.yml

```
spring:
  cloud:
    inetutils:
      preferredNetworks:
        - 192.168
        - 10.0
```

You can also force the use of only site-local addresses, as the following example shows:

### Example 4. application.yml

```
spring:
  cloud:
    inetutils:
      useOnlySiteLocalInterfaces: true
```

See [Inet4Address.html.isSiteLocalAddress\(\)](#) for more details about what constitutes a site-local address.

## 2.9. HTTP Client Factories

Spring Cloud Commons provides beans for creating both Apache HTTP clients ([ApacheHttpClientFactory](#)) and OK HTTP clients ([OkHttpClientFactory](#)). The [OkHttpClientFactory](#) bean is created only if the OK HTTP jar is on the classpath. In addition, Spring Cloud Commons provides beans for creating the connection managers used by both clients: [ApacheHttpClientConnectionFactory](#) for the Apache HTTP client and [OkHttpClientConnectionFactory](#) for the OK HTTP client. If you would like to customize how the HTTP clients are created in downstream projects, you can provide your own implementation of these beans. In addition, if you provide a bean of type [HttpClientBuilder](#) or [OkHttpClient.Builder](#), the default factories use these builders as the basis for the builders returned to downstream projects. You can also disable the creation of these beans by setting [spring.cloud.httpclientfactories.apache.enabled](#) or [spring.cloud.httpclientfactories.ok.enabled](#) to [false](#).

## 2.10. Enabled Features

Spring Cloud Commons provides a [/features](#) actuator endpoint. This endpoint returns features available on the classpath and whether they are enabled. The information returned includes the feature type, name, version, and vendor.

## 2.10.1. Feature types

There are two types of 'features': abstract and named.

Abstract features are features where an interface or abstract class is defined and that an implementation the creates, such as `DiscoveryClient`, `LoadBalancerClient`, or `LockService`. The abstract class or interface is used to find a bean of that type in the context. The version displayed is `bean.getClass().getPackage().getImplementationVersion()`.

Named features are features that do not have a particular class they implement. These features include “Circuit Breaker”, “API Gateway”, “Spring Cloud Bus”, and others. These features require a name and a bean type.

## 2.10.2. Declaring features

Any module can declare any number of `HasFeature` beans, as the following examples show:

```
@Bean
public HasFeatures commonsFeatures() {
    return HasFeatures.abstractFeatures(DiscoveryClient.class,
    LoadBalancerClient.class);
}

@Bean
public HasFeatures consulFeatures() {
    return HasFeatures.namedFeatures(
        new NamedFeature("Spring Cloud Bus", ConsulBusAutoConfiguration.class),
        new NamedFeature("Circuit Breaker", HystrixCommandAspect.class));
}

@Bean
HasFeatures localFeatures() {
    return HasFeatures.builder()
        .abstractFeature(Something.class)
        .namedFeature(new NamedFeature("Some Other Feature", Someother.class))
        .abstractFeature(Somethingelse.class)
        .build();
}
```

Each of these beans should go in an appropriately guarded `@Configuration`.

## 2.11. Spring Cloud Compatibility Verification

Due to the fact that some users have problem with setting up Spring Cloud application, we've decided to add a compatibility verification mechanism. It will break if your current setup is not compatible with Spring Cloud requirements, together with a report, showing what exactly went wrong.

At the moment we verify which version of Spring Boot is added to your classpath.

Example of a report

```
*****  
APPLICATION FAILED TO START  
*****
```

Description:

Your project setup is incompatible with our requirements due to following reasons:

- Spring Boot [2.1.0.RELEASE] is not compatible with this Spring Cloud release train

Action:

Consider applying the following actions:

- Change Spring Boot version to one of the following versions [1.2.x, 1.3.x] .

You can find the latest Spring Boot versions here

[<https://spring.io/projects/spring-boot#learn>].

If you want to learn more about the Spring Cloud Release train compatibility, you can visit this page [<https://spring.io/projects/spring-cloud#overview>] and check the [Release Trains] section.

In order to disable this feature, set `spring.cloud.compatibility-verifier.enabled` to `false`. If you want to override the compatible Spring Boot versions, just set the `spring.cloud.compatibility-verifier.compatible-boot-versions` property with a comma separated list of compatible Spring Boot versions.

### 3. Spring Cloud LoadBalancer

Spring Cloud provides its own client-side load-balancer abstraction and implementation. For the load-balancing mechanism, `ReactiveLoadBalancer` interface has been added and a **Round-Robin-based** and **Random** implementations have been provided for it. In order to get instances to select from reactive `ServiceInstanceListSupplier` is used. Currently we support a service-discovery-based implementation of `ServiceInstanceListSupplier` that retrieves available instances from Service Discovery using a `Discovery Client` available in the classpath.



It is possible to disable Spring Cloud LoadBalancer by setting the value of `spring.cloud.loadbalancer.enabled` to `false`.

## 3.1. Eager loading of LoadBalancer contexts

Spring Cloud LoadBalancer creates a separate Spring child context for each service id. By default, these contexts are initialised lazily, whenever the first request for a service id is being load-balanced.

You can choose to load those contexts eagerly. In order to do that, specify the service ids for which you want to do eager load using the `spring.cloud-loadbalancer.eager-load.clients` property.

## 3.2. Switching between the load-balancing algorithms

The `ReactiveLoadBalancer` implementation that is used by default is `RoundRobinLoadBalancer`. To switch to a different implementation, either for selected services or all of them, you can use the [custom LoadBalancer configurations mechanism](#).

For example, the following configuration can be passed via `@LoadBalancerClient` annotation to switch to using the `RandomLoadBalancer`:

```
public class CustomLoadBalancerConfiguration {

    @Bean
    ReactorLoadBalancer<ServiceInstance> randomLoadBalancer(Environment environment,
        LoadBalancerClientFactory loadBalancerClientFactory) {
        String name =
environment.getProperty(LoadBalancerClientFactory.PROPERTY_NAME);
        return new RandomLoadBalancer(loadBalancerClientFactory
            .getLazyProvider(name, ServiceInstanceListSupplier.class),
            name);
    }
}
```



The classes you pass as `@LoadBalancerClient` or `@LoadBalancerClients` configuration arguments should either not be annotated with `@Configuration` or be outside component scan scope.

## 3.3. Spring Cloud LoadBalancer integrations

In order to make it easy to use Spring Cloud LoadBalancer, we provide `ReactorLoadBalancerExchangeFilterFunction` that can be used with `WebClient` and `BlockingLoadBalancerClient` that works with `RestTemplate`. You can see more information and examples of usage in the following sections:

- [Spring RestTemplate as a Load Balancer Client](#)
- [Spring WebClient as a Load Balancer Client](#)
- [Spring WebFlux WebClient with ReactorLoadBalancerExchangeFilterFunction](#)

## 3.4. Spring Cloud LoadBalancer Caching

Apart from the basic `ServiceInstanceListSupplier` implementation that retrieves instances via `DiscoveryClient` each time it has to choose an instance, we provide two caching implementations.

### 3.4.1. Caffeine-backed LoadBalancer Cache Implementation

If you have `com.github.ben-manes.caffeine:caffeine` in the classpath, Caffeine-based implementation will be used. See the [LoadBalancerCacheConfiguration](#) section for information on how to configure it.

If you are using Caffeine, you can also override the default Caffeine Cache setup for the LoadBalancer by passing your own [Caffeine Specification](#) in the `spring.cloud.loadbalancer.cache.caffeine.spec` property.

WARN: Passing your own Caffeine specification will override any other `LoadBalancerCache` settings, including [General LoadBalancer Cache Configuration](#) fields, such as `ttl` and `capacity`.

### 3.4.2. Default LoadBalancer Cache Implementation

If you do not have Caffeine in the classpath, the `DefaultLoadBalancerCache`, which comes automatically with `spring-cloud-starter-loadbalancer`, will be used. See the [LoadBalancerCacheConfiguration](#) section for information on how to configure it.



To use Caffeine instead of the default cache, add the `com.github.ben-manes.caffeine:caffeine` dependency to classpath.

### 3.4.3. LoadBalancer Cache Configuration

You can set your own `ttl` value (the time after write after which entries should be expired), expressed as `Duration`, by passing a `String` compliant with the [Spring Boot String to Duration converter syntax](#). as the value of the `spring.cloud.loadbalancer.cache.ttl` property. You can also set your own LoadBalancer cache initial capacity by setting the value of the `spring.cloud.loadbalancer.cache.capacity` property.

The default setup includes `ttl` set to 35 seconds and the default `initialCapacity` is 256.

You can also altogether disable loadBalancer caching by setting the value of `spring.cloud.loadbalancer.cache.enabled` to `false`.



Although the basic, non-cached, implementation is useful for prototyping and testing, it's much less efficient than the cached versions, so we recommend always using the cached version in production. If the caching is already done by the `DiscoveryClient` implementation, for example `EurekaDiscoveryClient`, the load-balancer caching should be disabled to prevent double caching.

## 3.5. Weighted Load-Balancing

To enable weighted load-balancing, we provide the `WeightedServiceInstanceListSupplier`. We use `WeightFunction` to calculate the weight of each instance. By default, we try to read and parse the weight from the metadata map (the key is `weight`).

If the weight is not specified in the metadata map, we default the weight of this instance to be 1.

You can configure it either by setting the value of `spring.cloud.loadbalancer.configurations` to `weighted` or by providing your own `ServiceInstanceListSupplier` bean, for example:

```
public class CustomLoadBalancerConfiguration {

    @Bean
    public ServiceInstanceListSupplier discoveryClientServiceInstanceListSupplier(
        ConfigurableApplicationContext context) {
        return ServiceInstanceListSupplier.builder()
            .withDiscoveryClient()
            .withWeighted()
            .withCaching()
            .build(context);
    }
}
```



You can also customize the weight calculation logic by providing `WeightFunction`.

You can use this sample configuration to make all instances have a random weight:

```
public class CustomLoadBalancerConfiguration {

    @Bean
    public ServiceInstanceListSupplier discoveryClientServiceInstanceListSupplier(
        ConfigurableApplicationContext context) {
        return ServiceInstanceListSupplier.builder()
            .withDiscoveryClient()
            .withWeighted(instance -> ThreadLocalRandom.current().nextInt(1,
101))
            .withCaching()
            .build(context);
    }
}
```

## 3.6. Zone-Based Load-Balancing

To enable zone-based load-balancing, we provide the `ZonePreferenceServiceInstanceListSupplier`. We use `DiscoveryClient`-specific `zone` configuration (for example, `eureka.instance.metadata-map.zone`) to pick the zone that the client tries to filter available service instances for.



You can also override `DiscoveryClient`-specific zone setup by setting the value of `spring.cloud.loadbalancer.zone` property.



For the time being, only Eureka Discovery Client is instrumented to set the LoadBalancer zone. For other discovery client, set the `spring.cloud.loadbalancer.zone` property. More instrumentations coming shortly.



To determine the zone of a retrieved `ServiceInstance`, we check the value under the "zone" key in its metadata map.

The `ZonePreferenceServiceInstanceListSupplier` filters retrieved instances and only returns the ones within the same zone. If the zone is `null` or there are no instances within the same zone, it returns all the retrieved instances.

In order to use the zone-based load-balancing approach, you will have to instantiate a `ZonePreferenceServiceInstanceListSupplier` bean in a [custom configuration](#).

We use delegates to work with `ServiceInstanceListSupplier` beans. We suggest passing a `DiscoveryClientServiceInstanceListSupplier` delegate in the constructor of `ZonePreferenceServiceInstanceListSupplier` and, in turn, wrapping the latter with a `CachingServiceInstanceListSupplier` to leverage [LoadBalancer caching mechanism](#).

You can use this sample configuration to set it up:

```
public class CustomLoadBalancerConfiguration {

    @Bean
    public ServiceInstanceListSupplier discoveryClientServiceInstanceListSupplier(
        ConfigurableApplicationContext context) {
        return ServiceInstanceListSupplier.builder()
            .withDiscoveryClient()
            .withZonePreference()
            .withCaching()
            .build(context);
    }
}
```

## 3.7. Instance Health-Check for LoadBalancer

It is possible to enable a scheduled `HealthCheck` for the LoadBalancer. The `HealthCheckServiceInstanceListSupplier` is provided for that. It regularly verifies if the instances provided by a delegate `ServiceInstanceListSupplier` are still alive and only returns the healthy instances, unless there are none - then it returns all the retrieved instances.





This mechanism is particularly helpful while using the `SimpleDiscoveryClient`. For the clients backed by an actual Service Registry, it's not necessary to use, as we already get healthy instances after querying the external ServiceDiscovery.



This supplier is also recommended for setups with a small number of instances per service in order to avoid retrying calls on a failing instance.



If using any of the Service Discovery-backed suppliers, adding this health-check mechanism is usually not necessary, as we retrieve the health state of the instances directly from the Service Registry.



The `HealthCheckServiceInstanceListSupplier` relies on having updated instances provided by a delegate flux. In the rare cases when you want to use a delegate that does not refresh the instances, even though the list of instances may change (such as the `DiscoveryClientServiceInstanceListSupplier` provided by us), you can set `spring.cloud.loadbalancer.health-check.refetch-instances` to `true` to have the instance list refreshed by the `HealthCheckServiceInstanceListSupplier`. You can then also adjust the refetch intervals by modifying the value of `spring.cloud.loadbalancer.health-check.refetch-instances-interval` and opt to disable the additional healthcheck repetitions by setting `spring.cloud.loadbalancer.health-check.repeat-health-check` to `false` as every instances refetch will also trigger a healthcheck.

`HealthCheckServiceInstanceListSupplier` uses properties prefixed with `spring.cloud.loadbalancer.health-check`. You can set the `initialDelay` and `interval` for the scheduler. You can set the default path for the healthcheck URL by setting the value of the `spring.cloud.loadbalancer.health-check.path.default` property. You can also set a specific value for any given service by setting the value of the `spring.cloud.loadbalancer.health-check.path.[SERVICE_ID]` property, substituting `[SERVICE_ID]` with the correct ID of your service. If the `[SERVICE_ID]` is not specified, `/actuator/health` is used by default. If the `[SERVICE_ID]` is set to `null` or empty as a value, then the health check will not be executed. You can also set a custom port for health-check requests by setting the value of `spring.cloud.loadbalancer.health-check.port`. If none is set, the port under which the requested service is available at the service instance.



If you rely on the default path (`/actuator/health`), make sure you add `spring-boot-starter-actuator` to your collaborator's dependencies, unless you are planning to add such an endpoint on your own.

In order to use the health-check scheduler approach, you will have to instantiate a `HealthCheckServiceInstanceListSupplier` bean in a [custom configuration](#).

We use delegates to work with `ServiceInstanceListSupplier` beans. We suggest passing a `DiscoveryClientServiceInstanceListSupplier` delegate in the constructor of `HealthCheckServiceInstanceListSupplier`.

You can use this sample configuration to set it up:

```

public class CustomLoadBalancerConfiguration {

    @Bean
    public ServiceInstanceListSupplier discoveryClientServiceInstanceListSupplier(
        ConfigurableApplicationContext context) {
        return ServiceInstanceListSupplier.builder()
            .withDiscoveryClient()
            .withHealthChecks()
            .build(context);
    }
}

```



For the non-reactive stack, create this supplier with the `withBlockingHealthChecks()`. You can also pass your own `WebClient` or `RestTemplate` instance to be used for the checks.



`HealthCheckServiceInstanceListSupplier` has its own caching mechanism based on Reactor Flux `replay()`. Therefore, if it's being used, you may want to skip wrapping that supplier with `CachingServiceInstanceListSupplier`.

### 3.8. Same instance preference for LoadBalancer

You can set up the LoadBalancer in such a way that it prefers the instance that was previously selected, if that instance is available.

For that, you need to use `SameInstancePreferenceServiceInstanceListSupplier`. You can configure it either by setting the value of `spring.cloud.loadbalancer.configurations` to `same-instance-preference` or by providing your own `ServiceInstanceListSupplier` bean — for example:

```

public class CustomLoadBalancerConfiguration {

    @Bean
    public ServiceInstanceListSupplier discoveryClientServiceInstanceListSupplier(
        ConfigurableApplicationContext context) {
        return ServiceInstanceListSupplier.builder()
            .withDiscoveryClient()
            .withSameInstancePreference()
            .build(context);
    }
}

```



This is also a replacement for Zookeeper `StickyRule`.

## 3.9. Request-based Sticky Session for LoadBalancer

You can set up the LoadBalancer in such a way that it prefers the instance with `instanceId` provided in a request cookie. We currently support this if the request is being passed to the LoadBalancer through either `ClientRequestContext` or `ServerHttpRequestContext`, which are used by the SC LoadBalancer exchange filter functions and filters.

For that, you need to use the `RequestBasedStickySessionServiceInstanceListSupplier`. You can configure it either by setting the value of `spring.cloud.loadbalancer.configurations` to `request-based-sticky-session` or by providing your own `ServiceInstanceListSupplier` bean — for example:

```
public class CustomLoadBalancerConfiguration {

    @Bean
    public ServiceInstanceListSupplier discoveryClientServiceInstanceListSupplier(
        ConfigurableApplicationContext context) {
        return ServiceInstanceListSupplier.builder()
            .withDiscoveryClient()
            .withRequestBasedStickySession()
            .build(context);
    }
}
```

For that functionality, it is useful to have the selected service instance (which can be different from the one in the original request cookie if that one is not available) to be updated before sending the request forward. To do that, set the value of `spring.cloud.loadbalancer.sticky-session.add-service-instance-cookie` to `true`.

By default, the name of the cookie is `sc-lb-instance-id`. You can modify it by changing the value of the `spring.cloud.loadbalancer.instance-id-cookie-name` property.



This feature is currently supported for WebClient-backed load-balancing.

## 3.10. Spring Cloud LoadBalancer Hints

Spring Cloud LoadBalancer lets you set `String` hints that are passed to the LoadBalancer within the `Request` object and that can later be used in `ReactiveLoadBalancer` implementations that can handle them.

You can set a default hint for all services by setting the value of the `spring.cloud.loadbalancer.hint.default` property. You can also set a specific value for any given service by setting the value of the `spring.cloud.loadbalancer.hint.[SERVICE_ID]` property, substituting `[SERVICE_ID]` with the correct ID of your service. If the hint is not set by the user, `default` is used.

## 3.11. Hint-Based Load-Balancing

We also provide a `HintBasedServiceInstanceListSupplier`, which is a `ServiceInstanceListSupplier` implementation for hint-based instance selection.

`HintBasedServiceInstanceListSupplier` checks for a hint request header (the default header-name is `X-SC-LB-Hint`, but you can modify it by changing the value of the `spring.cloud.loadbalancer.hint-header-name` property) and, if it finds a hint request header, uses the hint value passed in the header to filter service instances.

If no hint header has been added, `HintBasedServiceInstanceListSupplier` uses [hint values from properties](#) to filter service instances.

If no hint is set, either by the header or by properties, all service instances provided by the delegate are returned.

While filtering, `HintBasedServiceInstanceListSupplier` looks for service instances that have a matching value set under the `hint` key in their `metadataMap`. If no matching instances are found, all instances provided by the delegate are returned.

You can use the following sample configuration to set it up:

```
public class CustomLoadBalancerConfiguration {

    @Bean
    public ServiceInstanceListSupplier discoveryClientServiceInstanceListSupplier(
        ConfigurableApplicationContext context) {
        return ServiceInstanceListSupplier.builder()
            .withDiscoveryClient()
            .withHints()
            .withCaching()
            .build(context);
    }
}
```

## 3.12. Transform the load-balanced HTTP request

You can use the selected `ServiceInstance` to transform the load-balanced HTTP Request.

For `RestTemplate`, you need to implement and define `LoadBalancerRequestTransformer` as follows:

```

@Bean
public LoadBalancerRequestTransformer transformer() {
    return new LoadBalancerRequestTransformer() {
        @Override
        public HttpRequest transformRequest(HttpRequest request, ServiceInstance
instance) {
            return new HttpRequestWrapper(request) {
                @Override
                public HttpHeaders getHeaders() {
                    HttpHeaders headers = new HttpHeaders();
                    headers.putAll(super.getHeaders());
                    headers.add("X-InstanceId", instance.getInstanceId());
                    return headers;
                }
            };
        }
    };
}

```

For `WebClient`, you need to implement and define `LoadBalancerClientRequestTransformer` as follows:

```

@Bean
public LoadBalancerClientRequestTransformer transformer() {
    return new LoadBalancerClientRequestTransformer() {
        @Override
        public ClientRequest transformRequest(ClientRequest request, ServiceInstance
instance) {
            return ClientRequest.from(request)
                .header("X-InstanceId", instance.getInstanceId())
                .build();
        }
    };
}

```

If multiple transformers are defined, they are applied in the order in which Beans are defined. Alternatively, you can use `LoadBalancerRequestTransformer.DEFAULT_ORDER` or `LoadBalancerClientRequestTransformer.DEFAULT_ORDER` to specify the order.

### 3.13. Spring Cloud LoadBalancer Starter

We also provide a starter that allows you to easily add Spring Cloud LoadBalancer in a Spring Boot app. In order to use it, just add `org.springframework.cloud:spring-cloud-starter-loadbalancer` to your Spring Cloud dependencies in your build file.



Spring Cloud LoadBalancer starter includes [Spring Boot Caching](#) and [Evictor](#).

## 3.14. Passing Your Own Spring Cloud LoadBalancer Configuration

You can also use the `@LoadBalancerClient` annotation to pass your own load-balancer client configuration, passing the name of the load-balancer client and the configuration class, as follows:

```
@Configuration
@LoadBalancerClient(value = "stores", configuration =
    CustomLoadBalancerConfiguration.class)
public class MyConfiguration {

    @Bean
    @LoadBalanced
    public WebClient.Builder loadBalancedWebClientBuilder() {
        return WebClient.builder();
    }
}
```

### TIP

In order to make working on your own LoadBalancer configuration easier, we have added a `builder()` method to the `ServiceInstanceListSupplier` class.

### TIP

You can also use our alternative predefined configurations in place of the default ones by setting the value of `spring.cloud.loadbalancer.configurations` property to `zone-preference` to use `ZonePreferenceServiceInstanceListSupplier` with caching or to `health-check` to use `HealthCheckServiceInstanceListSupplier` with caching.

You can use this feature to instantiate different implementations of `ServiceInstanceListSupplier` or `ReactorLoadBalancer`, either written by you, or provided by us as alternatives (for example `ZonePreferenceServiceInstanceListSupplier`) to override the default setup.

You can see an example of a custom configuration [here](#).



The annotation `value` arguments (`stores` in the example above) specifies the service id of the service that we should send the requests to with the given custom configuration.

You can also pass multiple configurations (for more than one load-balancer client) through the `@LoadBalancerClients` annotation, as the following example shows:

```

@Configuration
@LoadBalancerClients({@LoadBalancerClient(value = "stores", configuration =
StoresLoadBalancerClientConfiguration.class), @LoadBalancerClient(value =
"customers", configuration = CustomersLoadBalancerClientConfiguration.class)})
public class MyConfiguration {

    @Bean
    @LoadBalanced
    public WebClient.Builder loadBalancedWebClientBuilder() {
        return WebClient.builder();
    }
}

```



The classes you pass as `@LoadBalancerClient` or `@LoadBalancerClients` configuration arguments should either not be annotated with `@Configuration` or be outside component scan scope.

## 3.15. Spring Cloud LoadBalancer Lifecycle

One type of bean that it may be useful to register using [Custom LoadBalancer configuration](#) is `LoadBalancerLifecycle`.

The `LoadBalancerLifecycle` beans provide callback methods, named `onStart(Request<RC> request)`, `onStartRequest(Request<RC> request, Response<T> lbResponse)` and `onComplete(CompletionContext<RES, T, RC> completionContext)`, that you should implement to specify what actions should take place before and after load-balancing.

`onStart(Request<RC> request)` takes a `Request` object as a parameter. It contains data that is used to select an appropriate instance, including the downstream client request and `hint`. `onStartRequest` also takes the `Request` object and, additionally, the `Response<T>` object as parameters. On the other hand, a `CompletionContext` object is provided to the `onComplete(CompletionContext<RES, T, RC> completionContext)` method. It contains the `LoadBalancer Response`, including the selected service instance, the `Status` of the request executed against that service instance and (if available) the response returned to the downstream client, and (if an exception has occurred) the corresponding `Throwable`.

The `supports(Class requestContextClass, Class responseClass, Class serverTypeClass)` method can be used to determine whether the processor in question handles objects of provided types. If not overridden by the user, it returns `true`.



In the preceding method calls, `RC` means `RequestContext` type, `RES` means client response type, and `T` means returned server type.

## 3.16. Spring Cloud LoadBalancer Statistics

We provide a `LoadBalancerLifecycle` bean called `MicrometerStatsLoadBalancerLifecycle`, which uses Micrometer to provide statistics for load-balanced calls.

In order to get this bean added to your application context, set the value of the `spring.cloud.loadbalancer.stats.micrometer.enabled` to `true` and have a `MeterRegistry` available (for example, by adding [Spring Boot Actuator](#) to your project).

`MicrometerStatsLoadBalancerLifecycle` registers the following meters in `MeterRegistry`:

- `loadbalancer.requests.active`: A gauge that allows you to monitor the number of currently active requests for any service instance (service instance data available via tags);
- `loadbalancer.requests.success`: A timer that measures the time of execution of any load-balanced requests that have ended in passing a response on to the underlying client;
- `loadbalancer.requests.failed`: A timer that measures the time of execution of any load-balanced requests that have ended with an exception;
- `loadbalancer.requests.discard`: A counter that measures the number of discarded load-balanced requests, i.e. requests where a service instance to run the request on has not been retrieved by the LoadBalancer.

Additional information regarding the service instances, request data, and response data is added to metrics via tags whenever available.



For some implementations, such as `BlockingLoadBalancerClient`, request and response data might not be available, as we establish generic types from arguments and might not be able to determine the types and read the data.



The meters are registered in the registry when at least one record is added for a given meter.



You can further configure the behavior of those metrics (for example, add [publishing percentiles and histograms](#)) by adding `MeterFilters`.

## 3.17. Configuring Individual LoadBalancerClients

Individual Loadbalancer clients may be configured individually with a different prefix `spring.cloud.loadbalancer.clients.<clientId>`, where `clientId` is the name of the loadbalancer. Default configuration values may be set in the `spring.cloud.loadbalancer.` namespace and will be merged with the client specific values taking precedence



### Example 5. application.yml

```
spring:
  cloud:
    loadbalancer:
      health-check:
        initial-delay: 1s
    clients:
      myclient:
        health-check:
          interval: 30s
```

The above example will result in a merged health-check `@ConfigurationProperties` object with `initial-delay=1s` and `interval=30s`.

The per-client configuration properties work for most of the properties, apart from the following global ones:

- `spring.cloud.loadbalancer.enabled` - globally enables or disables load-balancing
- `spring.cloud.loadbalancer.retry.enabled` - globally enables or disables load-balanced retries. If you enable it globally, you can still disable retries for specific clients using the `client`-prefixed properties, but not the other way round
- `spring.cloud.loadbalancer.cache.enabled` - globally enables or disables LoadBalancer caching. If you enable it globally, you can still disable caching for specific clients by creating a [custom configuration](#) that does not include the `CachingServiceInstanceListSupplier` in the `ServiceInstanceListSupplier` delegates hierarchy, but not the other way round.
- `spring.cloud.loadbalancer.stats.micrometer.enabled` - globally enables or disables LoadBalancer Micrometer metrics



For the properties where maps were already used, where you can specify a different value per-client without using the `clients` keyword (for example, `hints`, `health-check.path`), we have kept that behaviour in order to keep the library backwards compatible. It will be modified in the next major release.

## 3.18. AOT and Native Image Support

Since `4.0.0`, Spring Cloud LoadBalancer supports Spring AOT transformations and native images. However, to use this feature, you need to explicitly define your `LoadBalancerClient` service IDs. You can do so by using the `value` or `name` attributes of the `@LoadBalancerClient` annotation or as values of the `spring.cloud.loadbalancer.eager-load.clients` property.

## 4. Spring Cloud Circuit Breaker

## 4.1. Introduction

Spring Cloud Circuit breaker provides an abstraction across different circuit breaker implementations. It provides a consistent API to use in your applications, letting you, the developer, choose the circuit breaker implementation that best fits your needs for your application.

### 4.1.1. Supported Implementations

Spring Cloud supports the following circuit-breaker implementations:

- [Resilience4j](#)
- [Sentinel](#)
- [Spring Retry](#)

## 4.2. Core Concepts

To create a circuit breaker in your code, you can use the `CircuitBreakerFactory` API. When you include a Spring Cloud Circuit Breaker starter on your classpath, a bean that implements this API is automatically created for you. The following example shows a simple example of how to use this API:

```
@Service
public static class DemoControllerService {
    private RestTemplate rest;
    private CircuitBreakerFactory cbFactory;

    public DemoControllerService(RestTemplate rest, CircuitBreakerFactory
cbFactory) {
        this.rest = rest;
        this.cbFactory = cbFactory;
    }

    public String slow() {
        return cbFactory.create("slow").run(() -> rest.getForObject("/slow",
String.class), throwable -> "fallback");
    }
}
```

The `CircuitBreakerFactory.create` API creates an instance of a class called `CircuitBreaker`. The `run` method takes a `Supplier` and a `Function`. The `Supplier` is the code that you are going to wrap in a circuit breaker. The `Function` is the fallback that is run if the circuit breaker is tripped. The function is passed the `Throwable` that caused the fallback to be triggered. You can optionally exclude the fallback if you do not want to provide one.

### 4.2.1. Circuit Breakers In Reactive Code

If Project Reactor is on the class path, you can also use `ReactiveCircuitBreakerFactory` for your reactive code. The following example shows how to do so:

```
@Service
public static class DemoControllerService {
    private ReactiveCircuitBreakerFactory cbFactory;
    private WebClient webClient;

    public DemoControllerService(WebClient webClient,
        ReactiveCircuitBreakerFactory cbFactory) {
        this.webClient = webClient;
        this.cbFactory = cbFactory;
    }

    public Mono<String> slow() {
        return
        webClient.get().uri("/slow").retrieve().bodyToMono(String.class).transform(
            it -> cbFactory.create("slow").run(it, throwable -> return
            Mono.just("fallback")));
    }
}
```

The `ReactiveCircuitBreakerFactory.create` API creates an instance of a class called `ReactiveCircuitBreaker`. The `run` method takes a `Mono` or a `Flux` and wraps it in a circuit breaker. You can optionally profile a fallback `Function`, which will be called if the circuit breaker is tripped and is passed the `Throwable` that caused the failure.

## 4.3. Configuration

You can configure your circuit breakers by creating beans of type `Customizer`. The `Customizer` interface has a single method (called `customize`) that takes the `Object` to customize.

For detailed information on how to customize a given implementation see the following documentation:

- [Resilience4j](#)
- [Sentinel](#)
- [Spring Retry](#)

Some `CircuitBreaker` implementations such as `Resilience4JCircuitBreaker` call `customize` method every time `CircuitBreaker#run` is called. It can be inefficient. In that case, you can use `CircuitBreaker#once` method. It is useful where calling `customize` many times doesn't make sense, for example, in case of [consuming Resilience4j's events](#).

The following example shows the way for each `io.github.resilience4j.circuitbreaker.CircuitBreaker` to consume events.

```
Customizer.once(circuitBreaker -> {
    circuitBreaker.getEventPublisher()
        .onStateTransition(event -> log.info("{}: {}", event.getCircuitBreakerName(),
            event.getStateTransition()));
}, CircuitBreaker::getName)
```

## 5. CachedRandomPropertySource

Spring Cloud Context provides a `PropertySource` that caches random values based on a key. Outside of the caching functionality it works the same as Spring Boot's `RandomValuePropertySource`. This random value might be useful in the case where you want a random value that is consistent even after the Spring Application context restarts. The property value takes the form of `cachedrandom.[yourkey].[type]` where `yourkey` is the key in the cache. The `type` value can be any type supported by Spring Boot's `RandomValuePropertySource`.

```
myrandom=${cachedrandom.appname.value}
```

## 6. Security

### 6.1. Single Sign On



All of the OAuth2 SSO and resource server features moved to Spring Boot in version 1.3. You can find documentation in the [Spring Boot user guide](#).

#### 6.1.1. Client Token Relay

If your app is a user facing OAuth2 client (i.e. has declared `@EnableOAuth2Sso` or `@EnableOAuth2Client`) then it has an `OAuth2ClientContext` in request scope from Spring Boot. You can create your own `OAuth2RestTemplate` from this context and an autowired `OAuth2ProtectedResourceDetails`, and then the context will always forward the access token downstream, also refreshing the access token automatically if it expires. (These are features of Spring Security and Spring Boot.)

#### 6.1.2. Resource Server Token Relay

If your app has `@EnableResourceServer` you might want to relay the incoming token downstream to other services. If you use a `RestTemplate` to contact the downstream services then this is just a matter of how to create the template with the right context.

If your service uses `UserInfoTokenServices` to authenticate incoming tokens (i.e. it is using the `security.oauth2.user-info-uri` configuration), then you can simply create an `OAuth2RestTemplate` using an autowired `OAuth2ClientContext` (it will be populated by the authentication process before it hits the backend code). Equivalently (with Spring Boot 1.4), you can inject a `UserInfoRestTemplateFactory` and grab its `OAuth2RestTemplate` in your configuration. For example:

*MyConfiguration.java*

```
@Bean
public OAuth2RestTemplate restTemplate(UserInfoRestTemplateFactory factory) {
    return factory.getUserInfoRestTemplate();
}
```

This rest template will then have the same `OAuth2ClientContext` (request-scoped) that is used by the authentication filter, so you can use it to send requests with the same access token.

If your app is not using `UserInfoTokenServices` but is still a client (i.e. it declares `@EnableOAuth2Client` or `@EnableOAuth2Sso`), then with Spring Security Cloud any `OAuth2RestOperations` that the user creates from an `@Autowired OAuth2Context` will also forward tokens. This feature is implemented by default as an MVC handler interceptor, so it only works in Spring MVC. If you are not using MVC you can use a custom filter or AOP interceptor wrapping an `AccessTokenContextRelay` to provide the same feature.

Here's a basic example showing the use of an autowired rest template created elsewhere ("foo.com" is a Resource Server accepting the same tokens as the surrounding app):

*MyController.java*

```
@Autowired
private OAuth2RestOperations restTemplate;

@RequestMapping("/relay")
public String relay() {
    ResponseEntity<String> response =
        restTemplate.getForEntity("https://foo.com/bar", String.class);
    return "Success! (" + response.getBody() + ")";
}
```

If you don't want to forward tokens (and that is a valid choice, since you might want to act as yourself, rather than the client that sent you the token), then you only need to create your own `OAuth2Context` instead of autowiring the default one.

Feign clients will also pick up an interceptor that uses the `OAuth2ClientContext` if it is available, so they should also do a token relay anywhere where a `RestTemplate` would.

## 7. Configuration Properties

To see the list of all Spring Cloud Commons related configuration properties please check [the](#)

# Spring Cloud Config

2022.0.1

Spring Cloud Config provides server-side and client-side support for externalized configuration in a distributed system. With the Config Server, you have a central place to manage external properties for applications across all environments. The concepts on both client and server map identically to the Spring `Environment` and `PropertySource` abstractions, so they fit very well with Spring applications but can be used with any application running in any language. As an application moves through the deployment pipeline from dev to test and into production, you can manage the configuration between those environments and be certain that applications have everything they need to run when they migrate. The default implementation of the server storage backend uses git, so it easily supports labelled versions of configuration environments as well as being accessible to a wide range of tooling for managing the content. It is easy to add alternative implementations and plug them in with Spring configuration.

## 1. Quick Start

This quick start walks through using both the server and the client of Spring Cloud Config Server.

First, start the server, as follows:

```
$ cd spring-cloud-config-server
$ ../mvnw spring-boot:run
```

The server is a Spring Boot application, so you can run it from your IDE if you prefer to do so (the main class is `ConfigServerApplication`).

Next try out a client, as follows:

```

$ curl localhost:8888/foo/development
{
  "name": "foo",
  "profiles": [
    "development"
  ]
  ....
  "propertySources": [
    {
      "name": "https://github.com/spring-cloud-samples/config-repo/foo-
development.properties",
      "source": {
        "bar": "spam",
        "foo": "from foo development"
      }
    },
    {
      "name": "https://github.com/spring-cloud-samples/config-repo/foo.properties",
      "source": {
        "foo": "from foo props",
        "democonfigclient.message": "hello spring io"
      }
    },
    ....
  ]
}

```

The default strategy for locating property sources is to clone a git repository (at `spring.cloud.config.server.git.uri`) and use it to initialize a mini `SpringApplication`. The mini-application's `Environment` is used to enumerate property sources and publish them at a JSON endpoint.

The HTTP service has resources in the following form:

```

/{application}/{profile}[/{label}]
/{application}-{profile}.yaml
/{label}/{application}-{profile}.yaml
/{application}-{profile}.properties
/{label}/{application}-{profile}.properties

```

For example:

```

curl localhost:8888/foo/development
curl localhost:8888/foo/development/master
curl localhost:8888/foo/development,db/master
curl localhost:8888/foo-development.yaml
curl localhost:8888/foo-db.properties
curl localhost:8888/master/foo-db.properties

```

where `application` is injected as the `spring.config.name` in the `SpringApplication` (what is normally `application` in a regular Spring Boot app), `profile` is an active profile (or comma-separated list of properties), and `label` is an optional git label (defaults to `master`.)

Spring Cloud Config Server pulls configuration for remote clients from various sources. The following example gets configuration from a git repository (which must be provided), as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
```

Other sources are any JDBC compatible database, Subversion, Hashicorp Vault, Credhub and local filesystems.

## 1.1. Client Side Usage

To use these features in an application, you can build it as a Spring Boot application that depends on `spring-cloud-config-client` (for an example, see the test cases for the `config-client` or the sample application). The most convenient way to add the dependency is with a Spring Boot starter `org.springframework.cloud:spring-cloud-starter-config`. There is also a parent pom and BOM (`spring-cloud-starter-parent`) for Maven users and a Spring IO version management properties file for Gradle and Spring CLI users. The following example shows a typical Maven configuration:



```
<parent>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-parent</artifactId>
  <version>{spring-boot-docs-version}</version>
  <relativePath /> <!-- lookup parent from repository -->
</parent>

<dependencyManagement>
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-dependencies</artifactId>
      <version>{spring-cloud-version}</version>
      <type>pom</type>
      <scope>import</scope>
    </dependency>
  </dependencies>
</dependencyManagement>

<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-config</artifactId>
  </dependency>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-test</artifactId>
    <scope>test</scope>
  </dependency>
</dependencies>

<build>
  <plugins>
    <plugin>
      <groupId>org.springframework.boot</groupId>
      <artifactId>spring-boot-maven-plugin</artifactId>
    </plugin>
  </plugins>
</build>

<!-- repositories also needed for snapshots and milestones -->
```

Now you can create a standard Spring Boot application, such as the following HTTP server:

```
@SpringBootApplication
@RestController
public class Application {

    @RequestMapping("/")
    public String home() {
        return "Hello World!";
    }

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }
}
```

When this HTTP server runs, it picks up the external configuration from the default local config server (if it is running) on port 8888. To modify the startup behavior, you can change the location of the config server by using `application.properties` as shown in the following example:

```
spring.config.import=optional:configserver:http://myconfigserver.com
```

By default, if no application name is set, `application` will be used. To modify the name, the following property can be added to the `application.properties` file:

```
spring.application.name: myapp
```



When setting the property `${spring.application.name}` do not prefix your app name with the reserved word `application-` to prevent issues resolving the correct property source.

The Config Server properties show up in the `/env` endpoint as a high-priority property source, as shown in the following example.

```
$ curl localhost:8080/env
{
  "activeProfiles": [],
  {
    "name": "servletContextInitParams",
    "properties": {}
  },
  {
    "name": "configserver:https://github.com/spring-cloud-samples/config-
repo/foo.properties",
    "properties": {
      "foo": {
        "value": "bar",
        "origin": "Config Server https://github.com/spring-cloud-samples/config-
repo/foo.properties:2:12"
      }
    }
  },
  ...
}
```

A property source called `configserver:<URL of remote repository>/<file name>` contains the `foo` property with a value of `bar`.



The URL in the property source name is the git repository, not the config server URL.



If you use Spring Cloud Config Client, you need to set the `spring.config.import` property in order to bind to Config Server. You can read more about it [in the Spring Cloud Config Reference Guide](#).

## 2. Spring Cloud Config Server

Spring Cloud Config Server provides an HTTP resource-based API for external configuration (name-value pairs or equivalent YAML content). The server is embeddable in a Spring Boot application, by using the `@EnableConfigServer` annotation. Consequently, the following application is a config server:

*ConfigServer.java*

```
@SpringBootApplication
@EnableConfigServer
public class ConfigServer {
    public static void main(String[] args) {
        SpringApplication.run(ConfigServer.class, args);
    }
}
```

Like all Spring Boot applications, it runs on port 8080 by default, but you can switch it to the more conventional port 8888 in various ways. The easiest, which also sets a default configuration repository, is by launching it with `spring.config.name=configserver` (there is a `configserver.yml` in the Config Server jar). Another is to use your own `application.properties`, as shown in the following example:

*application.properties*

```
server.port: 8888
spring.cloud.config.server.git.uri: file://${user.home}/config-repo
```

where `${user.home}/config-repo` is a git repository containing YAML and properties files.



On Windows, you need an extra "/" in the file URL if it is absolute with a drive prefix (for example, `/${user.home}/config-repo`).

The following listing shows a recipe for creating the git repository in the preceding example:



```
$ cd $HOME
$ mkdir config-repo
$ cd config-repo
$ git init .
$ echo info.foo: bar > application.properties
$ git add -A .
$ git commit -m "Add application.properties"
```



Using the local filesystem for your git repository is intended for testing only. You should use a server to host your configuration repositories in production.



The initial clone of your configuration repository can be quick and efficient if you keep only text files in it. If you store binary files, especially large ones, you may experience delays on the first request for configuration or encounter out of memory errors in the server.

## 2.1. Environment Repository

Where should you store the configuration data for the Config Server? The strategy that governs this behaviour is the `EnvironmentRepository`, serving `Environment` objects. This `Environment` is a shallow copy of the domain from the Spring `Environment` (including `propertySources` as the main feature). The `Environment` resources are parametrized by three variables:

- `{application}`, which maps to `spring.application.name` on the client side.
- `{profile}`, which maps to `spring.profiles.active` on the client (comma-separated list).
- `{label}`, which is a server side feature labelling a "versioned" set of config files.

Repository implementations generally behave like a Spring Boot application, loading configuration files from a `spring.config.name` equal to the `{application}` parameter, and `spring.profiles.active` equal to the `{profiles}` parameter. Precedence rules for profiles are also the same as in a regular Spring Boot application: Active profiles take precedence over defaults, and, if there are multiple profiles, the last one wins (similar to adding entries to a `Map`).

The following sample client application has this bootstrap configuration:

```
spring:
  application:
    name: foo
  profiles:
    active: dev,mysql
```

(As usual with a Spring Boot application, these properties could also be set by environment variables or command line arguments).

If the repository is file-based, the server creates an `Environment` from `application.yml` (shared between all clients) and `foo.yml` (with `foo.yml` taking precedence). If the YAML files have documents inside them that point to Spring profiles, those are applied with higher precedence (in order of the profiles listed). If there are profile-specific YAML (or properties) files, these are also applied with higher precedence than the defaults. Higher precedence translates to a `PropertySource` listed earlier in the `Environment`. (These same rules apply in a standalone Spring Boot application.)

You can set `spring.cloud.config.server.accept-empty` to `false` so that Server would return a HTTP 404 status, if the application is not found. By default, this flag is set to `true`.

### 2.1.1. Git Backend

The default implementation of `EnvironmentRepository` uses a Git backend, which is very convenient for managing upgrades and physical environments and for auditing changes. To change the location of the repository, you can set the `spring.cloud.config.server.git.uri` configuration property in the Config Server (for example in `application.yml`). If you set it with a `file:` prefix, it should work from a local repository so that you can get started quickly and easily without a server. However, in that case, the server operates directly on the local repository without cloning it (it does not matter if it is not bare because the Config Server never makes changes to the "remote" repository). To scale the Config Server up and make it highly available, you need to have all instances of the server pointing to the same repository, so only a shared file system would work. Even in that case, it is better to use the `ssh:` protocol for a shared filesystem repository, so that the server can clone it and use a local working copy as a cache.

This repository implementation maps the `{label}` parameter of the HTTP resource to a git label (commit id, branch name, or tag). If the git branch or tag name contains a slash (`/`), then the label in the HTTP URL should instead be specified with the special string (`_`) (to avoid ambiguity with other URL paths). For example, if the label is `foo/bar`, replacing the slash would result in the following label: `foo(_)bar`. The inclusion of the special string (`_`) can also be applied to the `{application}` parameter. If you use a command-line client such as `curl`, be careful with the brackets in the URL — you should escape them from the shell with single quotes (`'`).

## Skipping SSL Certificate Validation

The configuration server's validation of the Git server's SSL certificate can be disabled by setting the `git.skipSslValidation` property to `true` (default is `false`).

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://example.com/my/repo
          skipSslValidation: true
```

## Setting HTTP Connection Timeout

You can configure the time, in seconds, that the configuration server will wait to acquire an HTTP connection. Use the `git.timeout` property (default is `5`).

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://example.com/my/repo
          timeout: 4
```

## Placeholders in Git URI

Spring Cloud Config Server supports a git repository URL with placeholders for the `{application}` and `{profile}` (and `{label}` if you need it, but remember that the label is applied as a git label anyway). So you can support a “one repository per application” policy by using a structure similar to the following:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/myorg/{application}
```

You can also support a “one repository per profile” policy by using a similar pattern but with `{profile}`.

Additionally, using the special string `"()` within your `{application}` parameters can enable support for multiple organizations, as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/{application}
```

where `{application}` is provided at request time in the following format: `organization(_)application`.

## Pattern Matching and Multiple Repositories

Spring Cloud Config also includes support for more complex requirements with pattern matching on the application and profile name. The pattern format is a comma-separated list of `{application}/{profile}` names with wildcards (note that a pattern beginning with a wildcard may need to be quoted), as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          repos:
            simple: https://github.com/simple/config-repo
            special:
              pattern: special*/dev*,*special*/dev*
              uri: https://github.com/special/config-repo
            local:
              pattern: local*
              uri: file:/home/configsvc/config-repo
```

If `{application}/{profile}` does not match any of the patterns, it uses the default URI defined under `spring.cloud.config.server.git.uri`. In the above example, for the “simple” repository, the pattern is `simple/*` (it only matches one application named `simple` in all profiles). The “local” repository matches all application names beginning with `local` in all profiles (the `/*` suffix is added automatically to any pattern that does not have a profile matcher).



The “one-liner” short cut used in the “simple” example can be used only if the only property to be set is the URI. If you need to set anything else (credentials, pattern, and so on) you need to use the full form.

The `pattern` property in the repo is actually an array, so you can use a YAML array (or `[0]`, `[1]`, etc. suffixes in properties files) to bind to multiple patterns. You may need to do so if you are going to run apps with multiple profiles, as shown in the following example:

```

spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          repos:
            development:
              pattern:
                - '*/development'
                - '*/staging'
              uri: https://github.com/development/config-repo
            staging:
              pattern:
                - '*/qa'
                - '*/production'
              uri: https://github.com/staging/config-repo

```



Spring Cloud guesses that a pattern containing a profile that does not end in `*` implies that you actually want to match a list of profiles starting with this pattern (so `*/staging` is a shortcut for `["*/staging", "*/staging,*"]`, and so on). This is common where, for instance, you need to run applications in the “development” profile locally but also the “cloud” profile remotely.

Every repository can also optionally store config files in sub-directories, and patterns to search for those directories can be specified as `search-paths`. The following example shows a config file at the top level:

```

spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          search-paths:
            - foo
            - bar*

```

In the preceding example, the server searches for config files in the top level and in the `foo/` sub-directory and also any sub-directory whose name begins with `bar`.

By default, the server clones remote repositories when configuration is first requested. The server can be configured to clone the repositories at startup, as shown in the following top-level example:



```

spring:
  cloud:
    config:
      server:
        git:
          uri: https://git/common/config-repo.git
          repos:
            team-a:
              pattern: team-a-*
              cloneOnStart: true
              uri: https://git/team-a/config-repo.git
            team-b:
              pattern: team-b-*
              cloneOnStart: false
              uri: https://git/team-b/config-repo.git
            team-c:
              pattern: team-c-*
              uri: https://git/team-a/config-repo.git

```

In the preceding example, the server clones team-a’s config-repo on startup, before it accepts any requests. All other repositories are not cloned until configuration from the repository is requested.



Setting a repository to be cloned when the Config Server starts up can help to identify a misconfigured configuration source (such as an invalid repository URI) quickly, while the Config Server is starting up. With `cloneOnStart` not enabled for a configuration source, the Config Server may start successfully with a misconfigured or invalid configuration source and not detect an error until an application requests configuration from that configuration source.

## Authentication

To use HTTP basic authentication on the remote repository, add the `username` and `password` properties separately (not in the URL), as shown in the following example:

```

spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          username: trolley
          password: strongpassword

```

If you do not use HTTPS and user credentials, SSH should also work out of the box when you store keys in the default directories (`~/.ssh`) and the URI points to an SSH location, such as `git@github.com:configuration/cloud-configuration`. It is important that an entry for the Git server be present in the `~/.ssh/known_hosts` file and that it is in `ssh-rsa` format. Other formats (such as

`ecdsa-sha2-nistp256`) are not supported. To avoid surprises, you should ensure that only one entry is present in the `known_hosts` file for the Git server and that it matches the URL you provided to the config server. If you use a hostname in the URL, you want to have exactly that (not the IP) in the `known_hosts` file. The repository is accessed by using JGit, so any documentation you find on that should be applicable. HTTPS proxy settings can be set in `~/.git/config` or (in the same way as for any other JVM process) with system properties (`-Dhttps.proxyHost` and `-Dhttps.proxyPort`).



If you do not know where your `~/.git` directory is, use `git config --global` to manipulate the settings (for example, `git config --global http.sslVerify false`).

JGit requires RSA keys in PEM format. Below is an example `ssh-keygen` (from `openssh`) command that will generate a key in the correct format:

```
ssh-keygen -m PEM -t rsa -b 4096 -f ~/config_server_deploy_key.rsa
```

Warning: When working with SSH keys, the expected ssh private-key must begin with `-----BEGIN RSA PRIVATE KEY-----`. If the key starts with `-----BEGIN OPENSSSH PRIVATE KEY-----` then the RSA key will not load when spring-cloud-config server is started. The error looks like:

```
- Error in object 'spring.cloud.config.server.git': codes
[PrivateKeyIsValid.spring.cloud.config.server.git,PrivateKeyIsValid]; arguments
[org.springframework.context.support.DefaultMessageSourceResolvable: codes
[spring.cloud.config.server.git.,]; arguments []; default message []]; default message
[Property 'spring.cloud.config.server.git.privateKey' is not a valid private key]
```

To correct the above error the RSA key must be converted to PEM format. An example using `openssh` is provided above for generating a new key in the appropriate format.

## Authentication with AWS CodeCommit

Spring Cloud Config Server also supports [AWS CodeCommit](#) authentication. AWS CodeCommit uses an authentication helper when using Git from the command line. This helper is not used with the JGit library, so a JGit CredentialProvider for AWS CodeCommit is created if the Git URI matches the AWS CodeCommit pattern. AWS CodeCommit URIs follow this pattern:

```
https://git-codecommit.${AWS_REGION}.amazonaws.com/v1/repos/${repo}
```

If you provide a username and password with an AWS CodeCommit URI, they must be the [AWS accessKeyId](#) and [secretAccessKey](#) that provide access to the repository. If you do not specify a username and password, the `accessKeyId` and `secretAccessKey` are retrieved by using the [Default Credential Provider Chain](#).

If your Git URI matches the CodeCommit URI pattern (shown earlier), you must provide valid AWS credentials in the username and password or in one of the locations supported by the default credential provider chain. AWS EC2 instances may use [IAM Roles for EC2 Instances](#).



The `software.amazon.awssdk:auth` jar is an optional dependency. If the `software.amazon.awssdk:auth` jar is not on your classpath, the AWS Code Commit credential provider is not created, regardless of the git server URI.

## Authentication with Google Cloud Source

Spring Cloud Config Server also supports authenticating against [Google Cloud Source](#) repositories.

If your Git URI uses the `http` or `https` protocol and the domain name is `source.developers.google.com`, the Google Cloud Source credentials provider will be used. A Google Cloud Source repository URI has the format `source.developers.google.com/p/${GCP_PROJECT}/r/${REPO}`. To obtain the URI for your repository, click on "Clone" in the Google Cloud Source UI, and select "Manually generated credentials". Do not generate any credentials, simply copy the displayed URI.

The Google Cloud Source credentials provider will use Google Cloud Platform application default credentials. See [Google Cloud SDK documentation](#) on how to create application default credentials for a system. This approach will work for user accounts in dev environments and for service accounts in production environments.



`com.google.auth:google-auth-library-oauth2-http` is an optional dependency. If the `google-auth-library-oauth2-http` jar is not on your classpath, the Google Cloud Source credential provider is not created, regardless of the git server URI.

## Git SSH configuration using properties

By default, the JGit library used by Spring Cloud Config Server uses SSH configuration files such as `~/.ssh/known_hosts` and `/etc/ssh/ssh_config` when connecting to Git repositories by using an SSH URI. In cloud environments such as Cloud Foundry, the local filesystem may be ephemeral or not easily accessible. For those cases, SSH configuration can be set by using Java properties. In order to activate property-based SSH configuration, the `spring.cloud.config.server.git.ignoreLocalSshSettings` property must be set to `true`, as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: git@gitserver.com:team/repo1.git
          ignoreLocalSshSettings: true
          hostKey: someHostKey
          hostKeyAlgorithm: ssh-rsa
          privateKey: |
            -----BEGIN RSA PRIVATE KEY-----
            MIIIEpgIBAACKAQEAx4UbaDzY5xjW6hc9jwN0mX33XpTDVW9WqHp5AKaRbtAC3DqX
            IXFMPgw3K45jxRb93f8tv9vL3rD9CUG1Gv4FM+o7ds7FRES5RTjv2RT/JVNJCoqF
```

```

o18+ngLqRZCyBtQN7zYByWMRirPGoDUqdPYrj2yq+0bBBNhg5N+h0wKjjpzdj2Ud
117R+wxIqmJo1IYyy16xS8WsjyQuyc01L456qkd5BDZ0Ag8j2X9H9D5220Ln7s9i
oezTipXipS7p7Jekf3Ywx6abJw0mB0rX79dV4qiNcGgzATnG1PkXxqt76VhcGa0W
DDVHEEYGbSQ6hIGSh0I7BQun0aLRZojfE3gqHQIDAQABAoIBAQCZmGrk8BK6tXCd
fY6yTiKxzfzwb38IQP0ojIUWNRq0+9Xt+NsyvpiLhkXfXXCKKU4zUHeIGVRq5MN9b
B056/RrcQHh0oJdUWuOV2qMqJvPUtC0CpGkD+valhfD75MxoXU7s3FK7yxy3rsG
EmfA6tHV8/4a5umo5TqSd2YTm5B19AhRqiuUVI1wTB41DjULUGiMYrnYrhzQ1Vvj
5MjnKTL1Yu3V8PoYDfv1GmxPPH6vlpafXEeEYN8VB97e5x3DGHjZ5UurAmTLtd08
+AahyoKsIY612TkkQthJlt7FJAwnCGMgY6podzzvzICLFmmTXyIz/28I4BX/m0Se
pZVnfRixAoGBA06Uiwt40/PKs53mCEWngsLSCsh9oGAALtF/XdvMns5VmuyyAyKG
ti8015wqBmi4GIUzjbgUvSut+IowIrG3f5tN85wpjQ1UGVcpTnL5Qo9xaS1PFScQ
xrtWZ9eNj2TsIAMp/svJsyGG30ibxfnuAIpSXNQiJPwR1W3irzpgGvx/AoGBANYW
dnhshUcEHMJi3aXwR120TDnaLoanVGLwLnkqLSYUZA7ZegpKq90UAuBdcEfgdpyi
PhKpeaeIiAaNnFo8m9aoTKr+7I6/uMTlwrVnfrsVTZv3orxjwQV20YIBCVRKD1uX
VhE0ozPZxwwKSPAFocpyWpGHGreGF1AIYBE9UBtjAoGBAI8bfPgJpyFyMiGBj06z
FwLJc/xlFqDusrHL7abW5qq0L4v3R+FrJw3ZYufzLTVcKfdj6GelwJJ0+8wBm+R
gTKYJIIEhT48duLIftDyIphGvm9+I1MGhh5zKuCqIhxIYr9jHloBB7kRm0rPvYY4
VAykcNgyDvtAVODP+4m6JvhjAoGBALbtTqErKN47V0+JJpapLnF0KxGrqeGIjIRV
cYA6V4WYGr7NeIfesecf0C356PyhgPfpCVyEztlvwTKb3RzIT1TZN8fH4YBr6Ee
KTbTjefRFhVUjQqnucAvfGi29f+9oE3Ei9f7wA+H35ocF6JvTYUsHNMIO/3gZ38N
CPjyCma9AoGBAMhsITNe3QcbsXAbdUR00dDsIFVROzyFJ2m40i4KCRM35bC/BIBs
q0TY3we+ERB40U8Z2BvU61QuwaunJ2+uGadHo58VSVdggqAo0BSkH58innKkt96J
69pcVH/4rmlbXdcmNYGm6iu+MlPQk4BUZknHSmVHIFdJ0EPupVaQ8RHT
-----END RSA PRIVATE KEY-----

```

The following table describes the SSH configuration properties.

*Table 2. SSH Configuration Properties*

Property Name	Remarks
<b>ignoreLocalSshSettings</b>	If <b>true</b> , use property-based instead of file-based SSH config. Must be set at <code>spring.cloud.config.server.git.ignoreLocalSshSettings</code> , <b>not</b> inside a repository definition.
<b>privateKey</b>	Valid SSH private key. Must be set if <code>ignoreLocalSshSettings</code> is true and Git URI is SSH format.
<b>hostKey</b>	Valid SSH host key. Must be set if <code>hostKeyAlgorithm</code> is also set.
<b>hostKeyAlgorithm</b>	One of <code>ssh-dss</code> , <code>ssh-rsa</code> , <code>ssh-ed25519</code> , <code>ecdsa-sha2-nistp256</code> , <code>ecdsa-sha2-nistp384</code> , or <code>ecdsa-sha2-nistp521</code> . Must be set if <code>hostKey</code> is also set.
<b>strictHostKeyChecking</b>	<b>true</b> or <b>false</b> . If false, ignore errors with host key.
<b>knownHostsFile</b>	Location of custom <code>.known_hosts</code> file.
<b>preferredAuthentications</b>	Override server authentication method order. This should allow for evading login prompts if server has keyboard-interactive authentication before the <code>publickey</code> method.

### Placeholders in Git Search Paths

Spring Cloud Config Server also supports a search path with placeholders for the `{application}` and `{profile}` (and `{label}` if you need it), as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          search-paths: '{application}'
```

The preceding listing causes a search of the repository for files in the same name as the directory (as well as the top level). Wildcards are also valid in a search path with placeholders (any matching directory is included in the search).

### Force pull in Git Repositories

As mentioned earlier, Spring Cloud Config Server makes a clone of the remote git repository in case the local copy gets dirty (for example, folder content changes by an OS process) such that Spring Cloud Config Server cannot update the local copy from remote repository.

To solve this issue, there is a `force-pull` property that makes Spring Cloud Config Server force pull

from the remote repository if the local copy is dirty, as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          force-pull: true
```

If you have a multiple-repositories configuration, you can configure the `force-pull` property per repository, as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://git/common/config-repo.git
          force-pull: true
        repos:
          team-a:
            pattern: team-a-*
            uri: https://git/team-a/config-repo.git
            force-pull: true
          team-b:
            pattern: team-b-*
            uri: https://git/team-b/config-repo.git
            force-pull: true
          team-c:
            pattern: team-c-*
            uri: https://git/team-a/config-repo.git
```



The default value for `force-pull` property is `false`.

## Deleting untracked branches in Git Repositories

As Spring Cloud Config Server has a clone of the remote git repository after check-outing branch to local repo (e.g fetching properties by label) it will keep this branch forever or till the next server restart (which creates new local repo). So there could be a case when remote branch is deleted but local copy of it is still available for fetching. And if Spring Cloud Config Server client service starts with `--spring.cloud.config.label=deletedRemoteBranch,master` it will fetch properties from `deletedRemoteBranch` local branch, but not from `master`.

In order to keep local repository branches clean and up to remote - `deleteUntrackedBranches` property could be set. It will make Spring Cloud Config Server **force** delete untracked branches from local repository. Example:

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
          deleteUntrackedBranches: true
```



The default value for `deleteUntrackedBranches` property is `false`.

## Git Refresh Rate

You can control how often the config server will fetch updated configuration data from your Git backend by using `spring.cloud.config.server.git.refreshRate`. The value of this property is specified in seconds. By default the value is 0, meaning the config server will fetch updated configuration from the Git repo every time it is requested.

## Default Label

The default label used for Git is `main`. If you do not set `spring.cloud.config.server.git.defaultLabel` and a branch named `main` does not exist, the config server will by default also try to checkout a branch named `master`. If you would like to disable the fallback branch behavior you can set `spring.cloud.config.server.git.tryMasterBranch` to `false`.

### 2.1.2. Version Control Backend Filesystem Use



With VCS-based backends (git, svn), files are checked out or cloned to the local filesystem. By default, they are put in the system temporary directory with a prefix of `config-repo-`. On linux, for example, it could be `/tmp/config-repo-<randomid>`. Some operating systems **routinely clean out** temporary directories. This can lead to unexpected behavior, such as missing properties. To avoid this problem, change the directory that Config Server uses by setting `spring.cloud.config.server.git.basedir` or `spring.cloud.config.server.svn.basedir` to a directory that does not reside in the system temp structure.

### 2.1.3. File System Backend

There is also a “native” profile in the Config Server that does not use Git but loads the config files from the local classpath or file system (any static URL you want to point to with `spring.cloud.config.server.native.searchLocations`). To use the native profile, launch the Config Server with `spring.profiles.active=native`.



Remember to use the `file:` prefix for file resources (the default without a prefix is usually the classpath). As with any Spring Boot configuration, you can embed `${}`-style environment placeholders, but remember that absolute paths in Windows require an extra `/` (for example, `/${user.home}/config-repo`).



The default value of the `searchLocations` is identical to a local Spring Boot application (that is, `[classpath:/, classpath:/config, file:/, file:/config]`). This does not expose the `application.properties` from the server to all clients, because any property sources present in the server are removed before being sent to the client.



A filesystem backend is great for getting started quickly and for testing. To use it in production, you need to be sure that the file system is reliable and shared across all instances of the Config Server.

The search locations can contain placeholders for `{application}`, `{profile}`, and `{label}`. In this way, you can segregate the directories in the path and choose a strategy that makes sense for you (such as subdirectory per application or subdirectory per profile).

If you do not use placeholders in the search locations, this repository also appends the `{label}` parameter of the HTTP resource to a suffix on the search path, so properties files are loaded from each search location **and** a subdirectory with the same name as the label (the labelled properties take precedence in the Spring Environment). Thus, the default behaviour with no placeholders is the same as adding a search location ending with `/{label}/`. For example, `file:/tmp/config` is the same as `file:/tmp/config,file:/tmp/config/{label}`. This behavior can be disabled by setting `spring.cloud.config.server.native.addLabelLocations=false`.

#### 2.1.4. Vault Backend

Spring Cloud Config Server also supports [Vault](#) as a backend.

Vault is a tool for securely accessing secrets. A secret is anything that to which you want to tightly control access, such as API keys, passwords, certificates, and other sensitive information. Vault provides a unified interface to any secret while providing tight access control and recording a detailed audit log.

For more information on Vault, see the [Vault quick start guide](#).

To enable the config server to use a Vault backend, you can run your config server with the `vault` profile. For example, in your config server's `application.properties`, you can add `spring.profiles.active=vault`.



By default, Spring Cloud Config Server uses Token based Authentication to fetch config from Vault. Vault also supports additional authentication methods like AppRole, LDAP, JWT, CloudFoundry, Kubernetes Auth. In order to use any authentication method other than TOKEN or the X-Config-Token header, we need to have Spring Vault Core on the classpath so that Config Server can delegate authentication to that library. Please add the below dependencies to your Config Server App.

#### Maven (pom.xml)

```
<dependencies>
  <dependency>
    <groupId>org.springframework.vault</groupId>
    <artifactId>spring-vault-core</artifactId>
  </dependency>
</dependencies>
```

#### Gradle (build.gradle)

```
dependencies {
  implementation "org.springframework.vault:spring-vault-core"
}
```

By default, the config server assumes that your Vault server runs at [127.0.0.1:8200](#). It also assumes that the name of backend is `secret` and the key is `application`. All of these defaults can be configured in your config server's `application.properties`. The following table describes configurable Vault properties:

Name	Default Value
host	127.0.0.1
port	8200
scheme	http
backend	secret
defaultKey	application
profileSeparator	,
kvVersion	1
skipSslValidation	false
timeout	5
namespace	null



All of the properties in the preceding table must be prefixed with `spring.cloud.config.server.vault` or placed in the correct Vault section of a composite configuration.

All configurable properties can be found in `org.springframework.cloud.config.server.environment.VaultEnvironmentProperties`.



Vault 0.10.0 introduced a versioned key-value backend (k/v backend version 2) that exposes a different API than earlier versions, it now requires a `data/` between the mount path and the actual context path and wraps secrets in a `data` object. Setting `spring.cloud.config.server.vault.kv-version=2` will take this into account.

Optionally, there is support for the Vault Enterprise `X-Vault-Namespace` header. To have it sent to Vault set the `namespace` property.

With your config server running, you can make HTTP requests to the server to retrieve values from the Vault backend. To do so, you need a token for your Vault server.

First, place some data in you Vault, as shown in the following example:

```
$ vault kv put secret/application foo=bar baz=bam
$ vault kv put secret/myapp foo=myappsbar
```

Second, make an HTTP request to your config server to retrieve the values, as shown in the following example:

```
$ curl -X "GET" "http://localhost:8888/myapp/default" -H "X-Config-Token: yourtoken"
```

You should see a response similar to the following:

```

{
  "name": "myapp",
  "profiles": [
    "default"
  ],
  "label": null,
  "version": null,
  "state": null,
  "propertySources": [
    {
      "name": "vault:myapp",
      "source": {
        "foo": "myappsbar"
      }
    },
    {
      "name": "vault:application",
      "source": {
        "baz": "bam",
        "foo": "bar"
      }
    }
  ]
}

```

The default way for a client to provide the necessary authentication to let Config Server talk to Vault is to set the X-Config-Token header. However, you can instead omit the header and configure the authentication in the server, by setting the same configuration properties as Spring Cloud Vault. The property to set is `spring.cloud.config.server.vault.authentication`. It should be set to one of the supported authentication methods. You may also need to set other properties specific to the authentication method you use, by using the same property names as documented for `spring.cloud.vault` but instead using the `spring.cloud.config.server.vault` prefix. See the [Spring Cloud Vault Reference Guide](#) for more detail.



If you omit the X-Config-Token header and use a server property to set the authentication, the Config Server application needs an additional dependency on Spring Vault to enable the additional authentication options. See the [Spring Vault Reference Guide](#) for how to add that dependency.

### Multiple Properties Sources

When using Vault, you can provide your applications with multiple properties sources. For example, assume you have written data to the following paths in Vault:

```
secret/myApp,dev
secret/myApp
secret/application,dev
secret/application
```

Properties written to `secret/application` are available to [all applications using the Config Server](#). An application with the name, `myApp`, would have any properties written to `secret/myApp` and `secret/application` available to it. When `myApp` has the `dev` profile enabled, properties written to all of the above paths would be available to it, with properties in the first path in the list taking priority over the others.

### 2.1.5. Accessing Backends Through a Proxy

The configuration server can access a Git or Vault backend through an HTTP or HTTPS proxy. This behavior is controlled for either Git or Vault by settings under `proxy.http` and `proxy.https`. These settings are per repository, so if you are using a [composite environment repository](#) you must configure proxy settings for each backend in the composite individually. If using a network which requires separate proxy servers for HTTP and HTTPS URLs, you can configure both the HTTP and the HTTPS proxy settings for a single backend: in this case `http` access will use `http` proxy and `https` access the `https` one. Also, you may specify one sole proxy that will be used for both protocols using the proxy definition protocol between application and proxy.

The following table describes the proxy configuration properties for both HTTP and HTTPS proxies. All of these properties must be prefixed by `proxy.http` or `proxy.https`.

Table 3. Proxy Configuration Properties

Property Name	Remarks
<code>host</code>	The host of the proxy.
<code>port</code>	The port with which to access the proxy.
<code>nonProxyHosts</code>	Any hosts which the configuration server should access outside the proxy. If values are provided for both <code>proxy.http.nonProxyHosts</code> and <code>proxy.https.nonProxyHosts</code> , the <code>proxy.http</code> value will be used.
<code>username</code>	The username with which to authenticate to the proxy. If values are provided for both <code>proxy.http.username</code> and <code>proxy.https.username</code> , the <code>proxy.http</code> value will be used.
<code>password</code>	The password with which to authenticate to the proxy. If values are provided for both <code>proxy.http.password</code> and <code>proxy.https.password</code> , the <code>proxy.http</code> value will be used.

The following configuration uses an HTTPS proxy to access a Git repository.

```
spring:
  profiles:
    active: git
  cloud:
    config:
      server:
        git:
          uri: https://github.com/spring-cloud-samples/config-repo
        proxy:
          https:
            host: my-proxy.host.io
            password: myproxypassword
            port: '3128'
            username: myproxyusername
            nonProxyHosts: example.com
```

## 2.1.6. Sharing Configuration With All Applications

Sharing configuration between all applications varies according to which approach you take, as described in the following topics:

- [File Based Repositories](#)
- [Vault Server](#)

### File Based Repositories

With file-based (git, svn, and native) repositories, resources with file names in `application*` (`application.properties`, `application.yml`, `application-*.properties`, and so on) are shared between all client applications. You can use resources with these file names to configure global defaults and have them be overridden by application-specific files as necessary.

The [property overrides](#) feature can also be used for setting global defaults, with placeholders applications allowed to override them locally.



With the “native” profile (a local file system backend) , you should use an explicit search location that is not part of the server’s own configuration. Otherwise, the `application*` resources in the default search locations get removed because they are part of the server.

### Vault Server

When using Vault as a backend, you can share configuration with all applications by placing configuration in `secret/application`. For example, if you run the following Vault command, all applications using the config server will have the properties `foo` and `baz` available to them:

```
$ vault write secret/application foo=bar baz=bam
```

## CredHub Server

When using CredHub as a backend, you can share configuration with all applications by placing configuration in `/application/` or by placing it in the `default` profile for the application. For example, if you run the following CredHub command, all applications using the config server will have the properties `shared.color1` and `shared.color2` available to them:

```
credhub set --name "/application/profile/master/shared" --type=json
value: {"shared.color1": "blue", "shared.color2": "red"}
```

```
credhub set --name "/my-app/default/master/more-shared" --type=json
value: {"shared.word1": "hello", "shared.word2": "world"}
```

### 2.1.7. AWS Secrets Manager

When using AWS Secrets Manager as a backend, you can share configuration with all applications by placing configuration in `/application/` or by placing it in the `default` profile for the application. For example, if you add secrets with the following keys, all application using the config server will have the properties `shared.foo` and `shared.bar` available to them:

```
secret name = /secret/application-default/
```

```
secret value =
{
  shared.foo: foo,
  shared.bar: bar
}
```

or

```
secret name = /secret/application/
```

```
secret value =
{
  shared.foo: foo,
  shared.bar: bar
}
```

## AWS Parameter Store

When using AWS Parameter Store as a backend, you can share configuration with all applications by placing properties within the `/application` hierarchy.

For example, if you add parameters with the following names, all applications using the config server will have the properties `foo.bar` and `fred.baz` available to them:

```
/config/application/foo.bar
/config/application-default/fred.baz
```

### 2.1.8. JDBC Backend

Spring Cloud Config Server supports JDBC (relational database) as a backend for configuration properties. You can enable this feature by adding `spring-jdbc` to the classpath and using the `jdbc` profile or by adding a bean of type `JdbcEnvironmentRepository`. If you include the right dependencies on the classpath (see the user guide for more details on that), Spring Boot configures a data source.

You can disable autoconfiguration for `JdbcEnvironmentRepository` by setting the `spring.cloud.config.server.jdbc.enabled` property to `false`.

The database needs to have a table called `PROPERTIES` with columns called `APPLICATION`, `PROFILE`, and `LABEL` (with the usual `Environment` meaning), plus `KEY` and `VALUE` for the key and value pairs in `Properties` style. All fields are of type `String` in Java, so you can make them `VARCHAR` of whatever length you need. Property values behave in the same way as they would if they came from Spring Boot properties files named `{application}-{profile}.properties`, including all the encryption and decryption, which will be applied as post-processing steps (that is, not in the repository implementation directly).



The default label used for JDBC is `master`. You can change that by setting `spring.cloud.config.server.jdbc.defaultLabel`.

### 2.1.9. Redis Backend

Spring Cloud Config Server supports Redis as a backend for configuration properties. You can enable this feature by adding a dependency to [Spring Data Redis](#).

*pom.xml*

```
<dependencies>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-data-redis</artifactId>
  </dependency>
</dependencies>
```

The following configuration uses Spring Data `RedisTemplate` to access a Redis. We can use `spring.redis.*` properties to override default connection settings.

```
spring:
  profiles:
    active: redis
  redis:
    host: redis
    port: 16379
```

The properties should be stored as fields in a hash. The name of hash should be the same as `spring.application.name` property or conjunction of `spring.application.name` and `spring.profiles.active[n]`.

```
HMSET sample-app server.port "8100" sample.topic.name "test" test.property1
"property1"
```

After running the command visible above a hash should contain the following keys with values:

```
HGETALL sample-app
{
  "server.port": "8100",
  "sample.topic.name": "test",
  "test.property1": "property1"
}
```



When no profile is specified `default` will be used.

### 2.1.10. AWS S3 Backend

Spring Cloud Config Server supports AWS S3 as a backend for configuration properties. You can enable this feature by adding a dependency to the [AWS Java SDK For Amazon S3](#).

*pom.xml*

```
<dependencies>
  <dependency>
    <groupId>software.amazon.awssdk</groupId>
    <artifactId>s3</artifactId>
  </dependency>
</dependencies>
```

The following configuration uses the AWS S3 client to access configuration files. We can use `spring.cloud.config.server.aws3.*` properties to select the bucket where your configuration is stored.



```
spring:
  profiles:
    active: awss3
  cloud:
    config:
      server:
        awss3:
          region: us-east-1
          bucket: bucket1
```

It is also possible to specify an AWS URL to [override the standard endpoint](#) of your S3 service with `spring.cloud.config.server.awss3.endpoint`. This allows support for beta regions of S3, and other S3 compatible storage APIs.

Credentials are found using the [Default Credential Provider Chain](#). Versioned and encrypted buckets are supported without further configuration.

Configuration files are stored in your bucket as `{application}-{profile}.properties`, `{application}-{profile}.yml` or `{application}-{profile}.json`. An optional label can be provided to specify a directory path to the file.



When no profile is specified `default` will be used.

### 2.1.11. AWS Parameter Store Backend

Spring Cloud Config Server supports AWS Parameter Store as a backend for configuration properties. You can enable this feature by adding a dependency to the [AWS Java SDK for SSM](#).

*pom.xml*

```
<dependency>
  <groupId>software.amazon.awssdk</groupId>
  <artifactId>ssm</artifactId>
</dependency>
```

The following configuration uses the AWS SSM client to access parameters.

```

spring:
  profiles:
    active: awsparamstore
  cloud:
    config:
      server:
        awsparamstore:
          region: eu-west-2
          endpoint: https://ssm.eu-west-2.amazonaws.com
          origin: aws:parameter:
          prefix: /config/service
          profile-separator: _
          recursive: true
          decrypt-values: true
          max-results: 5

```

The following table describes the AWS Parameter Store configuration properties.

Table 4. AWS Parameter Store Configuration Properties

Property Name	Required	Default Value	Remarks
<b>region</b>	no		The region to be used by the AWS Parameter Store client. If it's not explicitly set, the SDK tries to determine the region to use by using the <a href="#">Default Region Provider Chain</a> .
<b>endpoint</b>	no		The URL of the entry point for the AWS SSM client. This can be used to specify an alternate endpoint for the API requests.
<b>origin</b>	no	<code>aws:ssm:parameter:</code>	The prefix that is added to the property source's name to show their provenance.
<b>prefix</b>	no	<code>/config</code>	Prefix indicating L1 level in the parameter hierarchy for every property loaded from the AWS Parameter Store.

Property Name	Required	Default Value	Remarks
<b>profile-separator</b>	no	-	String that separates an appended profile from the context name.
<b>recursive</b>	no	true	Flag to indicate the retrieval of all AWS parameters within a hierarchy.
<b>decrypt-values</b>	no	true	Flag to indicate the retrieval of all AWS parameters with their value decrypted.
<b>max-results</b>	no	10	The maximum number of items to return for an AWS Parameter Store API call.

AWS Parameter Store API credentials are determined using the [Default Credential Provider Chain](#). Versioned parameters are already supported with the default behaviour of returning the latest version.



- When no application is specified `application` is the default, and when no profile is specified `default` is used.
- Valid values for `awsparamstore.prefix` must start with a forward slash followed by one or more valid path segments or be empty.
- Valid values for `awsparamstore.profile-separator` can only contain dots, dashes and underscores.
- Valid values for `awsparamstore.max-results` must be within the **[1, 10]** range.

### 2.1.12. AWS Secrets Manager Backend

Spring Cloud Config Server supports [AWS Secrets Manager](#) as a backend for configuration properties. You can enable this feature by adding a dependency to [AWS Java SDK for Secrets Manager](#).

*pom.xml*

```
<dependency>
  <groupId>software.amazon.awssdk</groupId>
  <artifactId>secretsmanager</artifactId>
</dependency>
```

The following configuration uses the AWS Secrets Manager client to access secrets.

```
spring:
  profiles:
    active: awssecretsmanager
  cloud:
    config:
      server:
        aws-secretsmanager:
          region: us-east-1
          endpoint: https://us-east-1.console.aws.amazon.com/
          origin: aws:secrets:
          prefix: /secret/foo
          profileSeparator: _
```

AWS Secrets Manager API credentials are determined using [Default Credential Provider Chain](#).



- When no application is specified **application** is the default, and when no profile is specified **default** is used.

### 2.1.13. CredHub Backend

Spring Cloud Config Server supports [CredHub](#) as a backend for configuration properties. You can enable this feature by adding a dependency to [Spring CredHub](#).

*pom.xml*

```
<dependencies>
  <dependency>
    <groupId>org.springframework.credhub</groupId>
    <artifactId>spring-credhub-starter</artifactId>
  </dependency>
</dependencies>
```

The following configuration uses mutual TLS to access a CredHub:

```
spring:
  profiles:
    active: credhub
  cloud:
    config:
      server:
        credhub:
          url: https://credhub:8844
```

The properties should be stored as JSON, such as:

```
credhub set --name "/demo-app/default/master/toggles" --type=json
value: {"toggle.button": "blue", "toggle.link": "red"}
```

```
credhub set --name "/demo-app/default/master/abs" --type=json
value: {"marketing.enabled": true, "external.enabled": false}
```

All client applications with the name `spring.cloud.config.name=demo-app` will have the following properties available to them:

```
{
  toggle.button: "blue",
  toggle.link: "red",
  marketing.enabled: true,
  external.enabled: false
}
```



When no profile is specified `default` will be used and when no label is specified `master` will be used as a default value. NOTE: Values added to `application` will be shared by all the applications.

## OAuth 2.0

You can authenticate with [OAuth 2.0](#) using [UAA](#) as a provider.

*pom.xml*

```
<dependencies>
  <dependency>
    <groupId>org.springframework.security</groupId>
    <artifactId>spring-security-config</artifactId>
  </dependency>
  <dependency>
    <groupId>org.springframework.security</groupId>
    <artifactId>spring-security-oauth2-client</artifactId>
  </dependency>
</dependencies>
```

The following configuration uses OAuth 2.0 and UAA to access a CredHub:

```
spring:
  profiles:
    active: credhub
  cloud:
    config:
      server:
        credhub:
          url: https://credhub:8844
          oauth2:
            registration-id: credhub-client
  security:
    oauth2:
      client:
        registration:
          credhub-client:
            provider: uaa
            client-id: credhub_config_server
            client-secret: asecret
            authorization-grant-type: client_credentials
        provider:
          uaa:
            token-uri: https://uaa:8443/oauth/token
```



The used UAA client-id should have `credhub.read` as scope.

### 2.1.14. Composite Environment Repositories

In some scenarios, you may wish to pull configuration data from multiple environment repositories. To do so, you can enable the `composite` profile in your configuration server's application properties or YAML file. If, for example, you want to pull configuration data from a Subversion repository as well as two Git repositories, you can set the following properties for your configuration server:

```

spring:
  profiles:
    active: composite
  cloud:
    config:
      server:
        composite:
          -
            type: svn
            uri: file:///path/to/svn/repo
          -
            type: git
            uri: file:///path/to/rex/git/repo
          -
            type: git
            uri: file:///path/to/walter/git/repo

```

Using this configuration, precedence is determined by the order in which repositories are listed under the `composite` key. In the above example, the Subversion repository is listed first, so a value found in the Subversion repository will override values found for the same property in one of the Git repositories. A value found in the `rex` Git repository will be used before a value found for the same property in the `walter` Git repository.

If you want to pull configuration data only from repositories that are each of distinct types, you can enable the corresponding profiles, rather than the `composite` profile, in your configuration server's application properties or YAML file. If, for example, you want to pull configuration data from a single Git repository and a single HashiCorp Vault server, you can set the following properties for your configuration server:

```

spring:
  profiles:
    active: git, vault
  cloud:
    config:
      server:
        git:
          uri: file:///path/to/git/repo
          order: 2
        vault:
          host: 127.0.0.1
          port: 8200
          order: 1

```

Using this configuration, precedence can be determined by an `order` property. You can use the `order` property to specify the priority order for all your repositories. The lower the numerical value of the `order` property, the higher priority it has. The priority order of a repository helps resolve any potential conflicts between repositories that contain values for the same properties.



If your composite environment includes a Vault server as in the previous example, you must include a Vault token in every request made to the configuration server. See [Vault Backend](#).



Any type of failure when retrieving values from an environment repository results in a failure for the entire composite environment. If you would like the composite to continue even when a repository fails you can set `spring.cloud.config.server.failOnCompositeError` to `false`.



When using a composite environment, it is important that all repositories contain the same labels. If you have an environment similar to those in the preceding examples and you request configuration data with the `master` label but the Subversion repository does not contain a branch called `master`, the entire request fails.

## Custom Composite Environment Repositories

In addition to using one of the environment repositories from Spring Cloud, you can also provide your own `EnvironmentRepository` bean to be included as part of a composite environment. To do so, your bean must implement the `EnvironmentRepository` interface. If you want to control the priority of your custom `EnvironmentRepository` within the composite environment, you should also implement the `Ordered` interface and override the `getOrdered` method. If you do not implement the `Ordered` interface, your `EnvironmentRepository` is given the lowest priority.

### 2.1.15. Property Overrides

The Config Server has an “overrides” feature that lets the operator provide configuration properties to all applications. The overridden properties cannot be accidentally changed by the application with the normal Spring Boot hooks. To declare overrides, add a map of name-value pairs to `spring.cloud.config.server.overrides`, as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        overrides:
          foo: bar
```

The preceding examples causes all applications that are config clients to read `foo=bar`, independent of their own configuration.



A configuration system cannot force an application to use configuration data in any particular way. Consequently, overrides are not enforceable. However, they do provide useful default behavior for Spring Cloud Config clients.





Normally, Spring environment placeholders with `${}` can be escaped (and resolved on the client) by using backslash (`\`) to escape the `$` or the `{`. For example, `\${app.foo:bar}` resolves to `bar`, unless the app provides its own `app.foo`.



In YAML, you do not need to escape the backslash itself. However, in properties files, you do need to escape the backslash, when you configure the overrides on the server.

You can change the priority of all overrides in the client to be more like default values, letting applications supply their own values in environment variables or System properties, by setting the `spring.cloud.config.overrideNone=true` flag (the default is false) in the remote repository.

## 2.2. Health Indicator

Config Server comes with a Health Indicator that checks whether the configured `EnvironmentRepository` is working. By default, it asks the `EnvironmentRepository` for an application named `app`, the `default` profile, and the default label provided by the `EnvironmentRepository` implementation.

You can configure the Health Indicator to check more applications along with custom profiles and custom labels, as shown in the following example:

```
spring:
  cloud:
    config:
      server:
        health:
          repositories:
            myservice:
              label: mylabel
            myservice-dev:
              name: myservice
              profiles: development
```

You can disable the Health Indicator by setting `management.health.config.enabled=false`.

Also, you can provide a custom `down` status of your own by setting property `spring.cloud.config.server.health.down-health-status` (valued to `"DOWN"` by default).

## 2.3. Security

You can secure your Config Server in any way that makes sense to you (from physical network security to OAuth2 bearer tokens), because Spring Security and Spring Boot offer support for many security arrangements.

To use the default Spring Boot-configured HTTP Basic security, include Spring Security on the classpath (for example, through `spring-boot-starter-security`). The default is a username of `user`

and a randomly generated password. A random password is not useful in practice, so we recommend you configure the password (by setting `spring.security.user.password`) and encrypt it (see below for instructions on how to do that).

## 2.4. Actuator and Security



Some platforms configure health checks or something similar and point to `/actuator/health` or other actuator endpoints. If actuator is not a dependency of config server, requests to `/actuator/` would match the config server API `/{application}/{label}` possibly leaking secure information. Remember to add the `spring-boot-starter-actuator` dependency in this case and configure the users such that the user that makes calls to `/actuator/` does not have access to the config server API at `/{application}/{label}`.

## 2.5. Encryption and Decryption



To use the encryption and decryption features you need the full-strength JCE installed in your JVM (it is not included by default). You can download the “Java Cryptography Extension (JCE) Unlimited Strength Jurisdiction Policy Files” from Oracle and follow the installation instructions (essentially, you need to replace the two policy files in the JRE `lib/security` directory with the ones that you downloaded).

If the remote property sources contain encrypted content (values starting with `{cipher}`), they are decrypted before sending to clients over HTTP. The main advantage of this setup is that the property values need not be in plain text when they are “at rest” (for example, in a git repository). If a value cannot be decrypted, it is removed from the property source and an additional property is added with the same key but prefixed with `invalid` and a value that means “not applicable” (usually `<n/a>`). This is largely to prevent cipher text being used as a password and accidentally leaking.

If you set up a remote config repository for config client applications, it might contain an `application.yml` similar to the following:

*application.yml*

```
spring:
  datasource:
    username: dbuser
    password: '{cipher}FKSAJDFGYOS8F7GLHAKERGFHLSAJ'
```

Encrypted values in `application.properties` file must not be wrapped in quotes. Otherwise, the value is not decrypted. The following example shows values that would work:

## application.properties

```
spring.datasource.username: dbuser
spring.datasource.password: {cipher}FKSAJDFGYOS8F7GLHAKERGFHLSAJ
```

You can safely push this plain text to a shared git repository, and the secret password remains protected.

The server also exposes `/encrypt` and `/decrypt` endpoints (on the assumption that these are secured and only accessed by authorized agents). If you edit a remote config file, you can use the Config Server to encrypt values by POSTing to the `/encrypt` endpoint, as shown in the following example:

```
$ curl localhost:8888/encrypt -s -d mysecret
682bc583f4641835fa2db009355293665d2647dade3375c0ee201de2a49f7bda
```



If you are testing with curl, then use `--data-urlencode` (instead of `-d`) and prefix the value to encrypt with `=` (curl requires this) or set an explicit `Content-Type: text/plain` to make sure curl encodes the data correctly when there are special characters (`'+'` is particularly tricky).



Be sure not to include any of the curl command statistics in the encrypted value, this is why the examples use the `-s` option to silence them. Outputting the value to a file can help avoid this problem.

The inverse operation is also available through `/decrypt` (provided the server is configured with a symmetric key or a full key pair), as shown in the following example:

```
$ curl localhost:8888/decrypt -s -d
682bc583f4641835fa2db009355293665d2647dade3375c0ee201de2a49f7bda
mysecret
```

Take the encrypted value and add the `{cipher}` prefix before you put it in the YAML or properties file and before you commit and push it to a remote (potentially insecure) store.

The `/encrypt` and `/decrypt` endpoints also both accept paths in the form of `/{application}/{profiles}`, which can be used to control cryptography on a per-application (name) and per-profile basis when clients call into the main environment resource.



To control the cryptography in this granular way, you must also provide a `@Bean` of type `TextEncryptorLocator` that creates a different encryptor per name and profiles. The one that is provided by default does not do so (all encryptions use the same key).

The `spring` command line client (with Spring Cloud CLI extensions installed) can also be used to encrypt and decrypt, as shown in the following example:

```
$ spring encrypt mysecret --key foo
682bc583f4641835fa2db009355293665d2647dade3375c0ee201de2a49f7bda
$ spring decrypt --key foo
682bc583f4641835fa2db009355293665d2647dade3375c0ee201de2a49f7bda
mysecret
```

To use a key in a file (such as an RSA public key for encryption), prepend the key value with "@" and provide the file path, as shown in the following example:

```
$ spring encrypt mysecret --key @${HOME}/.ssh/id_rsa.pub
AQAjPgt3eFZQXwt8tsHAVv/QHiY5sI2dRcR+...
```



The `--key` argument is mandatory (despite having a `--` prefix).

## 2.6. Key Management

The Config Server can use a symmetric (shared) key or an asymmetric one (RSA key pair). The asymmetric choice is superior in terms of security, but it is often more convenient to use a symmetric key since it is a single property value to configure in the `application.properties`.

To configure a symmetric key, you need to set `encrypt.key` to a secret String (or use the `ENCRYPT_KEY` environment variable to keep it out of plain-text configuration files).



If you include `spring-cloud-starter-bootstrap` on the classpath or set `spring.cloud.bootstrap.enabled=true` as a system property, you will need to set `encrypt.key` in `bootstrap.properties`.



You cannot configure an asymmetric key using `encrypt.key`.

To configure an asymmetric key use a keystore (e.g. as created by the `keytool` utility that comes with the JDK). The keystore properties are `encrypt.keyStore.*` with `*` equal to

Property	Description
<code>encrypt.keyStore.location</code>	Contains a <code>Resource</code> location
<code>encrypt.keyStore.password</code>	Holds the password that unlocks the keystore
<code>encrypt.keyStore.alias</code>	Identifies which key in the store to use
<code>encrypt.keyStore.type</code>	The type of <code>KeyStore</code> to create. Defaults to <code>jks</code> .

The encryption is done with the public key, and a private key is needed for decryption. Thus, in principle, you can configure only the public key in the server if you want to only encrypt (and are prepared to decrypt the values yourself locally with the private key). In practice, you might not want to do decrypt locally, because it spreads the key management process around all the clients, instead of concentrating it in the server. On the other hand, it can be a useful option if your config server is relatively insecure and only a handful of clients need the encrypted properties.

## 2.7. Creating a Key Store for Testing

To create a keystore for testing, you can use a command resembling the following:

```
$ keytool -genkeypair -alias mytestkey -keyalg RSA \  
-dname "CN=Web Server,OU=Unit,O=Organization,L=City,S=State,C=US" \  
-keypass changeme -keystore server.jks -storepass letmein
```



When using JDK 11 or above you may get the following warning when using the command above. In this case you probably want to make sure the `keypass` and `storepass` values match.

```
Warning: Different store and key passwords not supported for PKCS12 KeyStores.  
Ignoring user-specified -keypass value.
```

Put the `server.jks` file in the classpath (for instance) and then, in your `bootstrap.yml`, for the Config Server, create the following settings:

```
encrypt:  
  keyStore:  
    location: classpath:/server.jks  
    password: letmein  
    alias: mytestkey  
    secret: changeme
```

## 2.8. Using Multiple Keys and Key Rotation

In addition to the `{cipher}` prefix in encrypted property values, the Config Server looks for zero or more `{name:value}` prefixes before the start of the (Base64 encoded) cipher text. The keys are passed to a `TextEncryptorLocator`, which can do whatever logic it needs to locate a `TextEncryptor` for the cipher. If you have configured a keystore (`encrypt.keystore.location`), the default locator looks for keys with aliases supplied by the `key` prefix, with a cipher text like resembling the following:

```
foo:  
bar: `{cipher}{key:testkey}...`
```

The locator looks for a key named "testkey". A secret can also be supplied by using a `{secret:...}` value in the prefix. However, if it is not supplied, the default is to use the keystore password (which is what you get when you build a keystore and do not specify a secret). If you do supply a secret, you should also encrypt the secret using a custom `SecretLocator`.

When the keys are being used only to encrypt a few bytes of configuration data (that is, they are not being used elsewhere), key rotation is hardly ever necessary on cryptographic grounds. However, you might occasionally need to change the keys (for example, in the event of a security breach). In

that case, all the clients would need to change their source config files (for example, in git) and use a new `{key:…}` prefix in all the ciphers. Note that the clients need to first check that the key alias is available in the Config Server keystore.



If you want to let the Config Server handle all encryption as well as decryption, the `{name:value}` prefixes can also be added as plain text posted to the `/encrypt` endpoint.

## 2.9. Serving Encrypted Properties

Sometimes you want the clients to decrypt the configuration locally, instead of doing it in the server. In that case, if you provide the `encrypt.*` configuration to locate a key, you can still have `/encrypt` and `/decrypt` endpoints, but you need to explicitly switch off the decryption of outgoing properties by placing `spring.cloud.config.server.encrypt.enabled=false` in `bootstrap.[yml]properties`. If you do not care about the endpoints, it should work if you do not configure either the key or the enabled flag.

## 2.10. Serving Alternative Formats

The default JSON format from the environment endpoints is perfect for consumption by Spring applications, because it maps directly onto the `Environment` abstraction. If you prefer, you can consume the same data as YAML or Java properties by adding a suffix (".yml", ".yaml" or ".properties") to the resource path. This can be useful for consumption by applications that do not care about the structure of the JSON endpoints or the extra metadata they provide (for example, an application that is not using Spring might benefit from the simplicity of this approach).

The YAML and properties representations have an additional flag (provided as a boolean query parameter called `resolvePlaceholders`) to signal that placeholders in the source documents (in the standard Spring `${…}` form) should be resolved in the output before rendering, where possible. This is a useful feature for consumers that do not know about the Spring placeholder conventions.



There are limitations in using the YAML or properties formats, mainly in relation to the loss of metadata. For example, the JSON is structured as an ordered list of property sources, with names that correlate with the source. The YAML and properties forms are coalesced into a single map, even if the origin of the values has multiple sources, and the names of the original source files are lost. Also, the YAML representation is not necessarily a faithful representation of the YAML source in a backing repository either. It is constructed from a list of flat property sources, and assumptions have to be made about the form of the keys.

## 2.11. Serving Plain Text

Instead of using the `Environment` abstraction (or one of the alternative representations of it in YAML or properties format), your applications might need generic plain-text configuration files that are tailored to their environment. The Config Server provides these through an additional endpoint at `/{application}/{profile}/{label}/{path}`, where `application`, `profile`, and `label` have the same

meaning as the regular environment endpoint, but `path` is a path to a file name (such as `log.xml`). The source files for this endpoint are located in the same way as for the environment endpoints. The same search path is used for properties and YAML files. However, instead of aggregating all matching resources, only the first one to match is returned.

After a resource is located, placeholders in the normal format (`${...}`) are resolved by using the effective `Environment` for the supplied application name, profile, and label. In this way, the resource endpoint is tightly integrated with the environment endpoints.



As with the source files for environment configuration, the `profile` is used to resolve the file name. So, if you want a profile-specific file, `/*/development/*/logback.xml` can be resolved by a file called `logback-development.xml` (in preference to `logback.xml`).



If you do not want to supply the `label` and let the server use the default label, you can supply a `useDefaultLabel` request parameter. Consequently, the preceding example for the `default` profile could be `/sample/default/nginx.conf?useDefaultLabel`.

At present, Spring Cloud Config can serve plaintext for git, SVN, native backends, and AWS S3. The support for git, SVN, and native backends is identical. AWS S3 works a bit differently. The following sections show how each one works:

- [Git, SVN, and Native Backends](#)
- [AWS S3](#)

### 2.11.1. Git, SVN, and Native Backends

Consider the following example for a GIT or SVN repository or a native backend:

```
application.yml
nginx.conf
```

The `nginx.conf` might resemble the following listing:

```
server {
    listen          80;
    server_name     ${nginx.server.name};
}
```

`application.yml` might resemble the following listing:

```
nginx:
  server:
    name: example.com
---
spring:
  profiles: development
nginx:
  server:
    name: develop.com
```

The `/sample/default/master/nginx.conf` resource might be as follows:

```
server {
  listen          80;
  server_name     example.com;
}
```

`/sample/development/master/nginx.conf` might be as follows:

```
server {
  listen          80;
  server_name     develop.com;
}
```

### 2.11.2. AWS S3

To enable serving plain text for AWS s3, the Config Server application needs to include a dependency on Spring Cloud AWS. For details on how to set up that dependency, see the [Spring Cloud AWS Reference Guide](#). Then you need to configure Spring Cloud AWS, as described in the [Spring Cloud AWS Reference Guide](#).

### 2.11.3. Decrypting Plain Text

By default, encrypted values in plain text files are not decrypted. In order to enable decryption for plain text files, set `spring.cloud.config.server.encrypt.enabled=true` and `spring.cloud.config.server.encrypt.plainTextEncrypt=true` in `bootstrap.[yml|properties]`



Decrypting plain text files is only supported for YAML, JSON, and properties file extensions.

If this feature is enabled, and an unsupported file extension is requested, any encrypted values in



the file will not be decrypted.

## 2.12. Embedding the Config Server

The Config Server runs best as a standalone application. However, if need be, you can embed it in another application. To do so, use the `@EnableConfigServer` annotation. An optional property named `spring.cloud.config.server.bootstrap` can be useful in this case. It is a flag to indicate whether the server should configure itself from its own remote repository. By default, the flag is off, because it can delay startup. However, when embedded in another application, it makes sense to initialize the same way as any other application. When setting `spring.cloud.config.server.bootstrap` to `true` you must also use a [composite environment repository configuration](#). For example

```
spring:
  application:
    name: configserver
  profiles:
    active: composite
  cloud:
    config:
      server:
        composite:
          - type: native
            search-locations: ${HOME}/Desktop/config
        bootstrap: true
```



If you use the bootstrap flag, the config server needs to have its name and repository URI configured in `bootstrap.yml`.

To change the location of the server endpoints, you can (optionally) set `spring.cloud.config.server.prefix` (for example, `/config`), to serve the resources under a prefix. The prefix should start but not end with a `/`. It is applied to the `@RequestMapping`s in the Config Server (that is, underneath the Spring Boot `server.servletPath` and `server.contextPath` prefixes).

If you want to read the configuration for an application directly from the backend repository (instead of from the config server), you basically want an embedded config server with no endpoints. You can switch off the endpoints entirely by not using the `@EnableConfigServer` annotation (set `spring.cloud.config.server.bootstrap=true`).

## 2.13. Push Notifications and Spring Cloud Bus

Many source code repository providers (such as Github, Gitlab, Gitea, Gitee, Gogs, or Bitbucket) notify you of changes in a repository through a webhook. You can configure the webhook through the provider's user interface as a URL and a set of events in which you are interested. For instance, [Github](#) uses a POST to the webhook with a JSON body containing a list of commits and a header (`X-Github-Event`) set to `push`. If you add a dependency on the `spring-cloud-config-monitor` library and activate the Spring Cloud Bus in your Config Server, then a `/monitor` endpoint is enabled.

When the webhook is activated, the Config Server sends a `RefreshRemoteApplicationEvent` targeted at the applications it thinks might have changed. The change detection can be strategized. However, by default, it looks for changes in files that match the application name (for example, `foo.properties` is targeted at the `foo` application, while `application.properties` is targeted at all applications). The strategy to use when you want to override the behavior is `PropertyPathNotificationExtractor`, which accepts the request headers and body as parameters and returns a list of file paths that changed.

The default configuration works out of the box with Github, Gitlab, Gitea, Gitee, Gogs or Bitbucket. In addition to the JSON notifications from Github, Gitlab, Gitee, or Bitbucket, you can trigger a change notification by POSTing to `/monitor` with form-encoded body parameters in the pattern of `path={application}`. Doing so broadcasts to applications matching the `{application}` pattern (which can contain wildcards).



The `RefreshRemoteApplicationEvent` is transmitted only if the `spring-cloud-bus` is activated in both the Config Server and in the client application.



The default configuration also detects filesystem changes in local git repositories. In that case, the webhook is not used. However, as soon as you edit a config file, a refresh is broadcast.

## 2.14. AOT and Native Image Support

Since `4.0.0`, Spring Cloud Config Server supports Spring AOT transformations. However, for the time being, GraalVM native images are not supported. Implementing native image support is blocked by [graal#5134](#) and will likely require the completion of the work on <https://github.com/graalvm/taming-build-time-initialization> to be fixed.

# 3. Spring Cloud Config Client

A Spring Boot application can take immediate advantage of the Spring Config Server (or other external property sources provided by the application developer). It also picks up some additional useful features related to `Environment` change events.

## 3.1. Spring Boot Config Data Import

Spring Boot 2.4 introduced a new way to import configuration data via the `spring.config.import` property. This is now the default way to bind to Config Server.

To optionally connect to config server set the following in `application.properties`:

`application.properties`

```
spring.config.import=optional:configserver:
```

This will connect to the Config Server at the default location of `"http://localhost:8888"`. Removing the

**optional:** prefix will cause the Config Client to fail if it is unable to connect to Config Server. To change the location of Config Server either set `spring.cloud.config.uri` or add the url to the `spring.config.import` statement such as, `spring.config.import=optional:configserver:http://myhost:8888`. The location in the import property has precedence over the uri property.



A **bootstrap** file (properties or yaml) is **not** needed for the Spring Boot Config Data method of import via `spring.config.import`.

## 3.2. Config First Bootstrap

To use the legacy bootstrap way of connecting to Config Server, bootstrap must be enabled via a property or the `spring-cloud-starter-bootstrap` starter. The property is `spring.cloud.bootstrap.enabled=true`. It must be set as a System Property or environment variable. Once bootstrap has been enabled any application with Spring Cloud Config Client on the classpath will connect to Config Server as follows: When a config client starts, it binds to the Config Server (through the `spring.cloud.config.uri` bootstrap configuration property) and initializes Spring **Environment** with remote property sources.

The net result of this behavior is that all client applications that want to consume the Config Server need a `bootstrap.yml` (or an environment variable) with the server address set in `spring.cloud.config.uri` (it defaults to "http://localhost:8888").

### 3.2.1. Discovery First Lookup



Unless you are using **config first bootstrap**, you will need to have a `spring.config.import` property in your configuration properties with an **optional:** prefix. For example, `spring.config.import=optional:configserver:.`

If you use a **DiscoveryClient** implementation, such as Spring Cloud Netflix and Eureka Service Discovery or Spring Cloud Consul, you can have the Config Server register with the Discovery Service.

If you prefer to use **DiscoveryClient** to locate the Config Server, you can do so by setting `spring.cloud.config.discovery.enabled=true` (the default is `false`). For example, with Spring Cloud Netflix, you need to define the Eureka server address (for example, in `eureka.client.serviceUrl.defaultZone`). The price for using this option is an extra network round trip on startup, to locate the service registration. The benefit is that, as long as the Discovery Service is a fixed point, the Config Server can change its coordinates. The default service ID is `configserver`, but you can change that on the client by setting `spring.cloud.config.discovery.serviceId` (and on the server, in the usual way for a service, such as by setting `spring.application.name`).

The discovery client implementations all support some kind of metadata map (for example, we have `eureka.instance.metadataMap` for Eureka). Some additional properties of the Config Server may need to be configured in its service registration metadata so that clients can connect correctly. If the Config Server is secured with HTTP Basic, you can configure the credentials as `user` and `password`. Also, if the Config Server has a context path, you can set `configPath`. For example, the following YAML file is for a Config Server that is a Eureka client:

```
eureka:
  instance:
    ...
  metadataMap:
    user: osufhalskjr1
    password: lvihlszvaorhvlo5847
    configPath: /config
```

### 3.2.2. Discovery First Bootstrap Using Eureka And WebClient

If you use the Eureka `DiscoveryClient` from Spring Cloud Netflix and also want to use `WebClient` instead of Jersey or `RestTemplate`, you need to include `WebClient` on your classpath as well as set `eureka.client.webclient.enabled=true`.

## 3.3. Config Client Fail Fast

In some cases, you may want to fail startup of a service if it cannot connect to the Config Server. If this is the desired behavior, set the bootstrap configuration property `spring.cloud.config.fail-fast=true` to make the client halt with an Exception.



To get similar functionality using `spring.config.import`, simply omit the `optional:` prefix.

## 3.4. Config Client Retry

If you expect that the config server may occasionally be unavailable when your application starts, you can make it keep trying after a failure. First, you need to set `spring.cloud.config.fail-fast=true`. Then you need to add `spring-retry` and `spring-boot-starter-aop` to your classpath. The default behavior is to retry six times with an initial backoff interval of 1000ms and an exponential multiplier of 1.1 for subsequent backoffs. You can configure these properties (and others) by setting the `spring.cloud.config.retry.*` configuration properties.



To take full control of the retry behavior and are using legacy bootstrap, add a `@Bean` of type `RetryOperationsInterceptor` with an ID of `configServerRetryInterceptor`. Spring Retry has a `RetryInterceptorBuilder` that supports creating one.

## 3.5. Config Client Retry with `spring.config.import`

Retry works with the Spring Boot `spring.config.import` statement and the normal properties work. However, if the import statement is in a profile, such as `application-prod.properties`, then you need a different way to configure retry. Configuration needs to be placed as url parameters on the import statement.

```
spring.config.import=configserver:http://configserver.example.com?fail-fast=true&max-attempts=10&max-interval=1500&multiplier=1.2&initial-interval=1100"
```

This sets `spring.cloud.config.fail-fast=true` (notice the missing prefix above) and all the available `spring.cloud.config.retry.*` configuration properties.

## 3.6. Locating Remote Configuration Resources

The Config Service serves property sources from `/{application}/{profile}/{label}`, where the default bindings in the client app are as follows:

- "application" = `${spring.application.name}`
- "profile" = `${spring.profiles.active}` (actually `Environment.getActiveProfiles()`)
- "label" = "master"



When setting the property `${spring.application.name}` do not prefix your app name with the reserved word `application-` to prevent issues resolving the correct property source.

You can override all of them by setting `spring.cloud.config.*` (where `*` is `name`, `profile` or `label`). The `label` is useful for rolling back to previous versions of configuration. With the default Config Server implementation, it can be a git label, branch name, or commit ID. Label can also be provided as a comma-separated list. In that case, the items in the list are tried one by one until one succeeds. This behavior can be useful when working on a feature branch. For instance, you might want to align the config label with your branch but make it optional (in that case, use `spring.cloud.config.label=myfeature,develop`).

## 3.7. Specifying Multiple URLs for the Config Server

To ensure high availability when you have multiple instances of Config Server deployed and expect one or more instances to be unavailable or unable to honor requests from time to time (such as if the Git server is down), you can either specify multiple URLs (as a comma-separated list under the `spring.cloud.config.uri` property) or have all your instances register in a Service Registry like Eureka (if using Discovery-First Bootstrap mode).

The URLs listed under `spring.cloud.config.uri` are tried in the order listed. By default, the Config Client will try to fetch properties from each URL until an attempt is successful to ensure high availability.

However, if you want to ensure high availability only when the Config Server is not running (that is, when the application has exited) or when a connection timeout has occurred, set `spring.cloud.config.multiple-uri-strategy` to `connection-timeout-only`. (The default value of `spring.cloud.config.multiple-uri-strategy` is `always`.) For example, if the Config Server returns a 500 (Internal Server Error) response or the Config Client receives a 401 from the Config Server (due to bad credentials or other causes), the Config Client does not try to fetch properties from other

URLs. A 400 error (except possibly 404) indicates a user issue rather than an availability problem. Note that if the Config Server is set to use a Git server and the call to Git server fails, a 404 error may occur.

Several locations can be specified under a single `spring.config.import` key instead of `spring.cloud.config.uri`. Locations will be processed in the order that they are defined, with later imports taking precedence. However, if `spring.cloud.config.fail-fast` is `true`, the Config Client will fail if the first Config Server call is unsuccessful for any reason. If `fail-fast` is `false`, it will try all URLs until one call is successful, regardless of the reason for failure. (The `spring.cloud.config.multiple-uri-strategy` does not apply when specifying URLs under `spring.config.import`.)

If you use HTTP basic security on your Config Server, it is currently possible to support per-Config Server auth credentials only if you embed the credentials in each URL you specify under the `spring.cloud.config.uri` property. If you use any other kind of security mechanism, you cannot (currently) support per-Config Server authentication and authorization.

## 3.8. Configuring Timeouts

If you want to configure timeout thresholds:

- Read timeouts can be configured by using the property `spring.cloud.config.request-read-timeout`.
- Connection timeouts can be configured by using the property `spring.cloud.config.request-connect-timeout`.

## 3.9. Security

If you use HTTP Basic security on the server, clients need to know the password (and username if it is not the default). You can specify the username and password through the config server URI or via separate username and password properties, as shown in the following example:

```
spring:
  cloud:
    config:
      uri: https://user:secret@myconfig.mycompany.com
```

The following example shows an alternate way to pass the same information:

```
spring:
  cloud:
    config:
      uri: https://myconfig.mycompany.com
      username: user
      password: secret
```

The `spring.cloud.config.password` and `spring.cloud.config.username` values override anything that is provided in the URI.

If you deploy your apps on Cloud Foundry, the best way to provide the password is through service credentials (such as in the URI, since it does not need to be in a config file). The following example works locally and for a user-provided service on Cloud Foundry named `configserver`:

```
spring:
  cloud:
    config:
      uri:
        ${vcap.services.configserver.credentials.uri:http://user:password@localhost:8888}
```

If config server requires client side TLS certificate, you can configure client side TLS certificate and trust store via properties, as shown in following example:

```
spring:
  cloud:
    config:
      uri: https://myconfig.myconfig.com
      tls:
        enabled: true
        key-store: <path-of-key-store>
        key-store-type: PKCS12
        key-store-password: <key-store-password>
        key-password: <key-password>
        trust-store: <path-of-trust-store>
        trust-store-type: PKCS12
        trust-store-password: <trust-store-password>
```

The `spring.cloud.config.tls.enabled` needs to be true to enable config client side TLS. When `spring.cloud.config.tls.trust-store` is omitted, a JVM default trust store is used. The default value for `spring.cloud.config.tls.key-store-type` and `spring.cloud.config.tls.trust-store-type` is PKCS12. When password properties are omitted, empty password is assumed.

If you use another form of security, you might need to [provide a RestTemplate](#) to the `ConfigServicePropertySourceLocator` (for example, by grabbing it in the bootstrap context and injecting it).

### 3.9.1. Health Indicator

The Config Client supplies a Spring Boot Health Indicator that attempts to load configuration from the Config Server. The health indicator can be disabled by setting `health.config.enabled=false`. The response is also cached for performance reasons. The default cache time to live is 5 minutes. To change that value, set the `health.config.time-to-live` property (in milliseconds).

### 3.9.2. Providing A Custom RestTemplate

In some cases, you might need to customize the requests made to the config server from the client. Typically, doing so involves passing special **Authorization** headers to authenticate requests to the server. To provide a custom **RestTemplate**:

1. Create a new configuration bean with an implementation of **PropertySourceLocator**, as shown in the following example:

*CustomConfigServiceBootstrapConfiguration.java*

```
@Configuration
public class CustomConfigServiceBootstrapConfiguration {
    @Bean
    public ConfigServicePropertySourceLocator configServicePropertySourceLocator() {
        ConfigClientProperties clientProperties = configClientProperties();
        ConfigServicePropertySourceLocator configServicePropertySourceLocator = new
        ConfigServicePropertySourceLocator(clientProperties);

        configServicePropertySourceLocator.setRestTemplate(customRestTemplate(clientProperties
        ));
        return configServicePropertySourceLocator;
    }
}
```



For a simplified approach to adding **Authorization** headers, the `spring.cloud.config.headers.*` property can be used instead.

1. In `resources/META-INF`, create a file called `spring.factories` and specify your custom configuration, as shown in the following example:

*spring.factories*

```
org.springframework.cloud.bootstrap.BootstrapConfiguration =
com.my.config.client.CustomConfigServiceBootstrapConfiguration
```

### 3.9.3. Vault

When using Vault as a backend to your config server, the client needs to supply a token for the server to retrieve values from Vault. This token can be provided within the client by setting `spring.cloud.config.token` in `bootstrap.yml`, as shown in the following example:

```
spring:
  cloud:
    config:
      token: YourVaultToken
```



## 3.10. Nested Keys In Vault

Vault supports the ability to nest keys in a value stored in Vault, as shown in the following example:

```
echo -n '{"appA": {"secret": "appAsecret"}, "bar": "baz"}' | vault write secret/myapp -
```

This command writes a JSON object to your Vault. To access these values in Spring, you would use the traditional dot(.) annotation, as shown in the following example

```
@Value("${appA.secret}")  
String name = "World";
```

The preceding code would sets the value of the `name` variable to `appAsecret`.

## 3.11. AOT and Native Image Support

Since **4.0.0**, Spring Cloud Config Client supports Spring AOT transformations and GraalVM native images.



AOT and native image support is not available for `config first bootstrap` (with `spring.config.use-legacy-processing=true`).



Refresh scope is not supported with native images. If you are going to run your config client application as a native image, make sure to set `spring.cloud.refresh.enabled` property to `false`.



While building a project that contains Spring Cloud Config Client, you must make sure that the configuration data source that it connects to (such as, Spring Cloud Config Server, Consul, Zookeeper, Vault, and others) is available. For example, if you retrieve configuration data from Spring Cloud Config Server, make sure you have its instance running and available at the port indicated in the Config Client setup. This is necessary because the application context is being optimized at build time and requires the target environment to be resolved.



Since in AOT and native mode, configuration is being processed and the context is being optimised at build time, any properties that would influence bean creation (such as the ones used within bootstrap context) should be set to the same values at build time and runtime to avoid unexpected behaviour.



Since Config Client connects to a running data source (such as Config Server) while starting up from native image, the quick startup time will be slowed down by the time required for this network communication to take place.

# Spring Cloud Consul

2022.0.1

This project provides Consul integrations for Spring Boot apps through autoconfiguration and binding to the Spring Environment and other Spring programming model idioms. With a few simple annotations you can quickly enable and configure the common patterns inside your application and build large distributed systems with Consul based components. The patterns provided include Service Discovery, Control Bus and Configuration. Intelligent Routing and Client Side Load Balancing, Circuit Breaker are provided by integration with other Spring Cloud projects.

## 1. Quick Start

This quick start walks through using Spring Cloud Consul for Service Discovery and Distributed Configuration.

First, run Consul Agent on your machine. Then you can access it and use it as a Service Registry and Configuration source with Spring Cloud Consul.

### 1.1. Discovery Client Usage

To use these features in an application, you can build it as a Spring Boot application that depends on `spring-cloud-consul-core`. The most convenient way to add the dependency is with a Spring Boot starter: `org.springframework.cloud:spring-cloud-starter-consul-discovery`. We recommend using dependency management and `spring-boot-starter-parent`. The following example shows a typical Maven configuration:

```
<project>
<parent>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-parent</artifactId>
  <version>{spring-boot-version}</version>
  <relativePath/> <!-- lookup parent from repository -->
</parent>

<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-consul-discovery</artifactId>
  </dependency>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-test</artifactId>
    <scope>test</scope>
  </dependency>
</dependencies>
<dependencyManagement>
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-dependencies</artifactId>
      <version>${spring-cloud.version}</version>
      <type>pom</type>
      <scope>import</scope>
    </dependency>
  </dependencies>
</dependencyManagement>
<build>
  <plugins>
    <plugin>
      <groupId>org.springframework.boot</groupId>
      <artifactId>spring-boot-maven-plugin</artifactId>
    </plugin>
  </plugins>
</build>
</project>
```

The following example shows a typical Gradle setup:

## build.gradle

```
plugins {
    id 'org.springframework.boot' version ${spring-boot-version}
    id 'io.spring.dependency-management' version ${spring-dependency-management-version}
    id 'java'
}

repositories {
    mavenCentral()
}

dependencies {
    implementation 'org.springframework.cloud:spring-cloud-starter-consul-discovery'
    testImplementation 'org.springframework.boot:spring-boot-starter-test'
}

dependencyManagement {
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-dependencies:${springCloudVersion}"
    }
}
```

Now you can create a standard Spring Boot application, such as the following HTTP server:

```
@SpringBootApplication
@RestController
public class Application {

    @GetMapping("/")
    public String home() {
        return "Hello World!";
    }

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }
}
```

When this HTTP server runs, it connects to Consul Agent running at the default local 8500 port. To modify the startup behavior, you can change the location of Consul Agent by using `application.properties`, as shown in the following example:

```
spring:
  cloud:
    consul:
      host: localhost
      port: 8500
```

You can now use `DiscoveryClient`, `@LoadBalanced RestTemplate`, or `@LoadBalanced WebClient.Builder` to retrieve services and instances data from Consul, as shown in the following example:

```
@Autowired
private DiscoveryClient discoveryClient;

public String serviceUrl() {
    List<ServiceInstance> list = discoveryClient.getInstances("STORES");
    if (list != null && list.size() > 0 ) {
        return list.get(0).getUri().toString();
    }
    return null;
}
```

## 1.2. Distributed Configuration Usage

To use these features in an application, you can build it as a Spring Boot application that depends on `spring-cloud-consul-core` and `spring-cloud-consul-config`. The most convenient way to add the dependency is with a Spring Boot starter: `org.springframework.cloud:spring-cloud-starter-consul-config`. We recommend using dependency management and `spring-boot-starter-parent`. The following example shows a typical Maven configuration:

```
<project>
<parent>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-parent</artifactId>
  <version>{spring-boot-version}</version>
  <relativePath/> <!-- lookup parent from repository -->
</parent>

<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-consul-config</artifactId>
  </dependency>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-test</artifactId>
    <scope>test</scope>
  </dependency>
</dependencies>
<dependencyManagement>
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-dependencies</artifactId>
      <version>${spring-cloud.version}</version>
      <type>pom</type>
      <scope>import</scope>
    </dependency>
  </dependencies>
</dependencyManagement>
<build>
  <plugins>
    <plugin>
      <groupId>org.springframework.boot</groupId>
      <artifactId>spring-boot-maven-plugin</artifactId>
    </plugin>
  </plugins>
</build>
</project>
```

The following example shows a typical Gradle setup:

## build.gradle

```
plugins {
    id 'org.springframework.boot' version ${spring-boot-version}
    id 'io.spring.dependency-management' version ${spring-dependency-management-version}
    id 'java'
}

repositories {
    mavenCentral()
}

dependencies {
    implementation 'org.springframework.cloud:spring-cloud-starter-consul-config'
    testImplementation 'org.springframework.boot:spring-boot-starter-test'
}

dependencyManagement {
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-dependencies:${springCloudVersion}"
    }
}
```

Now you can create a standard Spring Boot application, such as the following HTTP server:

```
@SpringBootApplication
@RestController
public class Application {

    @GetMapping("/")
    public String home() {
        return "Hello World!";
    }

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }
}
```

The application retrieves configuration data from Consul.



If you use Spring Cloud Consul Config, you need to set the `spring.config.import` property in order to bind to Consul. You can read more about it in the [Spring Boot Config Data Import section](#).

## 2. Install Consul

Please see the [installation documentation](#) for instructions on how to install Consul.

## 3. Consul Agent

A Consul Agent client must be available to all Spring Cloud Consul applications. By default, the Agent client is expected to be at `localhost:8500`. See the [Agent documentation](#) for specifics on how to start an Agent client and how to connect to a cluster of Consul Agent Servers. For development, after you have installed consul, you may start a Consul Agent using the following command:

```
./src/main/bash/local_run_consul.sh
```

This will start an agent in server mode on port 8500, with the ui available at [localhost:8500](#)

## 4. Service Discovery with Consul

Service Discovery is one of the key tenets of a microservice based architecture. Trying to hand configure each client or some form of convention can be very difficult to do and can be very brittle. Consul provides Service Discovery services via an [HTTP API](#) and [DNS](#). Spring Cloud Consul leverages the HTTP API for service registration and discovery. This does not prevent non-Spring Cloud applications from leveraging the DNS interface. Consul Agents servers are run in a [cluster](#) that communicates via a [gossip protocol](#) and uses the [Raft consensus protocol](#).

### 4.1. How to activate

To activate Consul Service Discovery use the starter with group `org.springframework.cloud` and artifact id `spring-cloud-starter-consul-discovery`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

### 4.2. Registering with Consul

When a client registers with Consul, it provides meta-data about itself such as host and port, id, name and tags. An [HTTP Check](#) is created by default that Consul hits the `/actuator/health` endpoint every 10 seconds. If the health check fails, the service instance is marked as critical.

Example Consul client:



```

@SpringBootApplication
@RestController
public class Application {

    @RequestMapping("/")
    public String home() {
        return "Hello world";
    }

    public static void main(String[] args) {
        new SpringApplicationBuilder(Application.class).web(true).run(args);
    }

}

```

(i.e. utterly normal Spring Boot app). If the Consul client is located somewhere other than `localhost:8500`, the configuration is required to locate the client. Example:

*application.yml*

```

spring:
  cloud:
    consul:
      host: localhost
      port: 8500

```



If you use [Spring Cloud Consul Config](#), and you have set `spring.cloud.bootstrap.enabled=true` or `spring.config.use-legacy-processing=true` or use `spring-cloud-starter-bootstrap`, then the above values will need to be placed in `bootstrap.yml` instead of `application.yml`.

The default service name, instance id and port, taken from the `Environment`, are `${spring.application.name}`, the Spring Context ID and `${server.port}` respectively.

To disable the Consul Discovery Client you can set `spring.cloud.consul.discovery.enabled` to `false`. Consul Discovery Client will also be disabled when `spring.cloud.discovery.enabled` is set to `false`.

To disable the service registration you can set `spring.cloud.consul.discovery.register` to `false`.

#### 4.2.1. Registering Management as a Separate Service

When management server port is set to something different than the application port, by setting `management.server.port` property, management service will be registered as a separate service than the application service. For example:

### *application.yml*

```
spring:
  application:
    name: myApp
management:
  server:
    port: 4452
```

Above configuration will register following 2 services:

- Application Service:

```
ID: myApp
Name: myApp
```

- Management Service:

```
ID: myApp-management
Name: myApp-management
```

Management service will inherit its `instanceId` and `serviceName` from the application service. For example:

### *application.yml*

```
spring:
  application:
    name: myApp
management:
  server:
    port: 4452
spring:
  cloud:
    consul:
      discovery:
        instance-id: custom-service-id
        serviceName: myprefix-${spring.application.name}
```

Above configuration will register following 2 services:

- Application Service:

```
ID: custom-service-id
Name: myprefix-myApp
```

- Management Service:

```
ID: custom-service-id-management  
Name: myprefix-myApp-management
```

Further customization is possible via following properties:

```
/** Port to register the management service under (defaults to management port) */  
spring.cloud.consul.discovery.management-port  
  
/** Suffix to use when registering management service (defaults to "management" */  
spring.cloud.consul.discovery.management-suffix  
  
/** Tags to use when registering management service (defaults to "management" */  
spring.cloud.consul.discovery.management-tags
```

### 4.2.2. HTTP Health Check

The health check for a Consul instance defaults to `/actuator/health`, which is the default location of the health endpoint in a Spring Boot Actuator application. You need to change this, even for an Actuator application, if you use a non-default context path or servlet path (e.g. `server.servletPath=/foo`) or management endpoint path (e.g. `management.server.servlet.context-path=/admin`).

The interval that Consul uses to check the health endpoint may also be configured. "10s" and "1m" represent 10 seconds and 1 minute respectively.

This example illustrates the above (see the `spring.cloud.consul.discovery.health-check-*` properties in [the appendix page](#) for more options).

*application.yml*

```
spring:  
  cloud:  
    consul:  
      discovery:  
        healthCheckPath: ${management.server.servlet.context-path}/actuator/health  
        healthCheckInterval: 15s
```

You can disable the HTTP health check entirely by setting `spring.cloud.consul.discovery.register-health-check=false`.

### Applying Headers

Headers can be applied to health check requests. For example, if you're trying to register a [Spring Cloud Config](#) server that uses [Vault Backend](#):

*application.yml*

```
spring:
  cloud:
    consul:
      discovery:
        health-check-headers:
          X-Config-Token: 6442e58b-d1ea-182e-cfa5-cf9cddef0722
```

According to the HTTP standard, each header can have more than one values, in which case, an array can be supplied:

*application.yml*

```
spring:
  cloud:
    consul:
      discovery:
        health-check-headers:
          X-Config-Token:
            - "6442e58b-d1ea-182e-cfa5-cf9cddef0722"
            - "Some other value"
```

### 4.2.3. TTL Health Check

A Consul [TTL Check](#) can be used instead of the default configured HTTP check. The main difference is that the application sends a heartbeat signal to the Consul agent rather than the Consul agent sending a request to the application.

The interval the application uses to send the ping may also be configured. "10s" and "1m" represent 10 seconds and 1 minute respectively. The default is 30 seconds.

This example illustrates the above (see the [spring.cloud.consul.discovery.heartbeat.\\*](#) properties in [the appendix page](#) for more options).

*application.yml*

```
spring:
  cloud:
    consul:
      discovery:
        heartbeat:
          enabled: true
          ttl: 10s
```

### TTL Application Status

For a Spring Boot Actuator application the status is determined from its available health endpoint. When the health endpoint is not available (either disabled or not a Spring Boot Actuator

application) it assumes the application is in good health.

When querying the health endpoint, the root **health group** is used by default. A different health group can be used by setting the following property:

*application.yml*

```
spring:
  cloud:
    consul:
      discovery:
        heartbeat:
          actuator-health-group: <your-custom-group-goes-here>
```

You can disable the use of the health endpoint entirely by setting the following property:

*application.yml*

```
spring:
  cloud:
    consul:
      discovery:
        heartbeat:
          use-actuator-health: false
```

### Custom TTL Application Status

If you want to configure your own application status mechanism, simply implement the **ApplicationStatusProvider** interface

*MyCustomApplicationStatusProvider.java*

```
@Bean
public class MyCustomApplicationStatusProvider implements ApplicationStatusProvider {
    public CheckStatus currentStatus() {
        return yourMethodToDetermineAppStatusGoesHere();
    }
}
```

and make it available to the application context:

```
@Bean
public CustomApplicationStatusProvider customAppStatusProvider() {
    return new MyCustomApplicationStatusProvider();
}
```

## 4.2.4. Actuator Health Indicator(s)

If the service instance is a Spring Boot Actuator application, it may be provided the following Actuator health indicators.

### DiscoveryClientHealthIndicator

When Consul Service Discovery is active, a `DiscoveryClientHealthIndicator` is configured and made available to the Actuator health endpoint. See [here](#) for configuration options.

### ConsulHealthIndicator

An indicator is configured that verifies the health of the `ConsulClient`.

By default, it retrieves the Consul leader node status and all registered services. In deployments that have many registered services it may be costly to retrieve all services on every health check. To skip the service retrieval and only check the leader node status set `spring.cloud.consul.health-indicator.include-services-query=false`.

To disable the indicator set `management.health.consul.enabled=false`.



When the application runs in `bootstrap context mode` (the default), this indicator is loaded into the bootstrap context and is not made available to the Actuator health endpoint.

## 4.2.5. Metadata

Consul supports metadata on services. Spring Cloud's `ServiceInstance` has a `Map<String, String> metadata` field which is populated from a services `meta` field. To populate the `meta` field set values on `spring.cloud.consul.discovery.metadata` or `spring.cloud.consul.discovery.management-metadata` properties.

*application.yml*

```
spring:
  cloud:
    consul:
      discovery:
        metadata:
          myfield: myvalue
          anotherfield: anothervalue
```

The above configuration will result in a service who's meta field contains `myfield→myvalue` and `anotherfield→anothervalue`.

### Generated Metadata

The Consul Auto Registration will generate a few entries automatically.

*Table 5. Auto Generated Metadata*

Key	Value
'group'	Property <code>spring.cloud.consul.discovery.instance-group</code> . This values is only generated if <code>instance-group</code> is not empty.'
'secure'	True if property <code>spring.cloud.consul.discovery.scheme</code> equals 'https', otherwise false.
Property <code>spring.cloud.consul.discovery.default-zone-metadata-name</code> , defaults to 'zone'	Property <code>spring.cloud.consul.discovery.instance-zone</code> . This values is only generated if <code>instance-zone</code> is not empty.'



Older versions of Spring Cloud Consul populated the `ServiceInstance.getMetadata()` method from Spring Cloud Commons by parsing the `spring.cloud.consul.discovery.tags` property. This is no longer supported, please migrate to using the `spring.cloud.consul.discovery.metadata` map.

## 4.2.6. Making the Consul Instance ID Unique

By default a consul instance is registered with an ID that is equal to its Spring Application Context ID. By default, the Spring Application Context ID is `${spring.application.name}:comma,separated,profiles:${server.port}`. For most cases, this will allow multiple instances of one service to run on one machine. If further uniqueness is required, Using Spring Cloud you can override this by providing a unique identifier in `spring.cloud.consul.discovery.instanceId`. For example:

*application.yml*

```
spring:
  cloud:
    consul:
      discovery:
        instanceId:
          ${spring.application.name}:${vcap.application.instance_id:${spring.application.instance_id:${random.value}}}
```

With this metadata, and multiple service instances deployed on localhost, the random value will kick in there to make the instance unique. In Cloudfoundry the `vcap.application.instance_id` will be populated automatically in a Spring Boot application, so the random value will not be needed.

## 4.3. Looking up services

### 4.3.1. Using Load-balancer

Spring Cloud has support for [Feign](#) (a REST client builder) and also [Spring RestTemplate](#) for looking

up services using the logical service names/ids instead of physical URLs. Both Feign and the discovery-aware RestTemplate utilize [Spring Cloud LoadBalancer](#) for client-side load balancing.

If you want to access service STORES using the RestTemplate simply declare:

```
@LoadBalanced
@Bean
public RestTemplate loadbalancedRestTemplate() {
    return new RestTemplate();
}
```

and use it like this (notice how we use the STORES service name/id from Consul instead of a fully qualified domainname):

```
@Autowired
RestTemplate restTemplate;

public String getFirstProduct() {
    return this.restTemplate.getForObject("https://STORES/products/1", String.class);
}
```

If you have Consul clusters in multiple datacenters and you want to access a service in another datacenter a service name/id alone is not enough. In that case you use property `spring.cloud.consul.discovery.datacenters.STORES=dc-west` where `STORES` is the service name/id and `dc-west` is the datacenter where the STORES service lives.



Spring Cloud now also offers support for [Spring Cloud LoadBalancer](#).

### 4.3.2. Using the DiscoveryClient

You can also use the `org.springframework.cloud.client.discovery.DiscoveryClient` which provides a simple API for discovery clients that is not specific to Netflix, e.g.

```
@Autowired
private DiscoveryClient discoveryClient;

public String serviceUrl() {
    List<ServiceInstance> list = discoveryClient.getInstances("STORES");
    if (list != null && list.size() > 0 ) {
        return list.get(0).getUri();
    }
    return null;
}
```



## 4.4. Consul Catalog Watch

The Consul Catalog Watch takes advantage of the ability of consul to [watch services](#). The Catalog Watch makes a blocking Consul HTTP API call to determine if any services have changed. If there is new service data a Heartbeat Event is published.

To change the frequency of when the Config Watch is called change `spring.cloud.consul.config.discovery.catalog-services-watch-delay`. The default value is 1000, which is in milliseconds. The delay is the amount of time after the end of the previous invocation and the start of the next.

To disable the Catalog Watch set `spring.cloud.consul.discovery.catalogServicesWatch.enabled=false`.

The watch uses a Spring `TaskScheduler` to schedule the call to consul. By default it is a `ThreadPoolTaskScheduler` with a `poolSize` of 1. To change the `TaskScheduler`, create a bean of type `TaskScheduler` named with the `ConsulDiscoveryClientConfiguration.CATALOG_WATCH_TASK_SCHEDULER_NAME` constant.

## 5. Distributed Configuration with Consul

Consul provides a [Key/Value Store](#) for storing configuration and other metadata. Spring Cloud Consul Config is an alternative to the [Config Server and Client](#). Configuration is loaded into the Spring Environment during the special "bootstrap" phase. Configuration is stored in the `/config` folder by default. Multiple `PropertySource` instances are created based on the application's name and the active profiles that mimics the Spring Cloud Config order of resolving properties. For example, an application with the name "testApp" and with the "dev" profile will have the following property sources created:

```
config/testApp,dev/  
config/testApp/  
config/application,dev/  
config/application/
```

The most specific property source is at the top, with the least specific at the bottom. Properties in the `config/application` folder are applicable to all applications using consul for configuration. Properties in the `config/testApp` folder are only available to the instances of the service named "testApp".

Configuration is currently read on startup of the application. Sending a HTTP POST to `/refresh` will cause the configuration to be reloaded. [Config Watch](#) will also automatically detect changes and reload the application context.

### 5.1. How to activate

To get started with Consul Configuration use the starter with group `org.springframework.cloud` and artifact id `spring-cloud-starter-consul-config`. See the [Spring Cloud Project page](#) for details on

setting up your build system with the current Spring Cloud Release Train.

## 5.2. Spring Boot Config Data Import

Spring Boot 2.4 introduced a new way to import configuration data via the `spring.config.import` property. This is now the default way to get configuration from Consul.

To optionally connect to Consul set the following in `application.properties`:

*application.properties*

```
spring.config.import=optional:consul:
```

This will connect to the Consul Agent at the default location of "http://localhost:8500". Removing the `optional:` prefix will cause Consul Config to fail if it is unable to connect to Consul. To change the connection properties of Consul Config either set `spring.cloud.consul.host` and `spring.cloud.consul.port` or add the host/port pair to the `spring.config.import` statement such as, `spring.config.import=optional:consul:myhost:8500`. The location in the import property has precedence over the host and port properties.

Consul Config will try to load values from four automatic contexts based on `spring.cloud.consul.config.name` (which defaults to the value of the `spring.application.name` property) and `spring.cloud.consul.config.default-context` (which defaults to `application`). If you want to specify the contexts rather than using the computed ones, you can add that information to the `spring.config.import` statement.

*application.properties*

```
spring.config.import=optional:consul:myhost:8500/contextone;/context/two
```

This will optionally load configuration only from `/contextone` and `/context/two`.



A `bootstrap` file (properties or yaml) is **not** needed for the Spring Boot Config Data method of import via `spring.config.import`.

## 5.3. Customizing

Consul Config may be customized using the following properties:

```
spring:
  cloud:
    consul:
      config:
        enabled: true
        prefix: configuration
        defaultContext: apps
        profileSeparator: '::'
```



If you have set `spring.cloud.bootstrap.enabled=true` or `spring.config.use-legacy-processing=true`, or included `spring-cloud-starter-bootstrap`, then the above values will need to be placed in `bootstrap.yml` instead of `application.yml`.

- `enabled` setting this value to "false" disables Consul Config
- `prefix` sets the base folder for configuration values
- `defaultContext` sets the folder name used by all applications
- `profileSeparator` sets the value of the separator used to separate the profile name in property sources with profiles

## 5.4. Config Watch

The Consul Config Watch takes advantage of the ability of consul to [watch a key prefix](#). The Config Watch makes a blocking Consul HTTP API call to determine if any relevant configuration data has changed for the current application. If there is new configuration data a Refresh Event is published. This is equivalent to calling the `/refresh` actuator endpoint.

To change the frequency of when the Config Watch is called change `spring.cloud.consul.config.watch.delay`. The default value is 1000, which is in milliseconds. The delay is the amount of time after the end of the previous invocation and the start of the next.

To disable the Config Watch set `spring.cloud.consul.config.watch.enabled=false`.

The watch uses a Spring `TaskScheduler` to schedule the call to consul. By default it is a `ThreadPoolTaskScheduler` with a `poolSize` of 1. To change the `TaskScheduler`, create a bean of type `TaskScheduler` named with the `ConsulConfigAutoConfiguration.CONFIG_WATCH_TASK_SCHEDULER_NAME` constant.

## 5.5. YAML or Properties with Config

It may be more convenient to store a blob of properties in YAML or Properties format as opposed to individual key/value pairs. Set the `spring.cloud.consul.config.format` property to `YAML` or `PROPERTIES`. For example to use YAML:

```
spring:
  cloud:
    consul:
      config:
        format: YAML
```



If you have set `spring.cloud.bootstrap.enabled=true` or `spring.config.use-legacy-processing=true`, or included `spring-cloud-starter-bootstrap`, then the above values will need to be placed in `bootstrap.yml` instead of `application.yml`.

YAML must be set in the appropriate `data` key in consul. Using the defaults above the keys would look like:

```
config/testApp,dev/data
config/testApp/data
config/application,dev/data
config/application/data
```

You could store a YAML document in any of the keys listed above.

You can change the data key using `spring.cloud.consul.config.data-key`.

## 5.6. git2consul with Config

git2consul is a Consul community project that loads files from a git repository to individual keys into Consul. By default the names of the keys are names of the files. YAML and Properties files are supported with file extensions of `.yaml` and `.properties` respectively. Set the `spring.cloud.consul.config.format` property to `FILES`. For example:

*bootstrap.yml*

```
spring:
  cloud:
    consul:
      config:
        format: FILES
```

Given the following keys in `/config`, the `development` profile and an application name of `foo`:

```
.gitignore
application.yml
bar.properties
foo-development.properties
foo-production.yml
foo.properties
master.ref
```

the following property sources would be created:

```
config/foo-development.properties
config/foo.properties
config/application.yml
```

The value of each key needs to be a properly formatted YAML or Properties file.

## 5.7. Fail Fast

It may be convenient in certain circumstances (like local development or certain test scenarios) to not fail if consul isn't available for configuration. Setting `spring.cloud.consul.config.fail-fast=false` will cause the configuration module to log a warning rather than throw an exception. This will allow the application to continue startup normally.



If you have set `spring.cloud.bootstrap.enabled=true` or `spring.config.use-legacy-processing=true`, or included `spring-cloud-starter-bootstrap`, then the above values will need to be placed in `bootstrap.yml` instead of `application.yml`.

## 6. Consul Retry

If you expect that the consul agent may occasionally be unavailable when your app starts, you can ask it to keep trying after a failure. You need to add `spring-retry` and `spring-boot-starter-aop` to your classpath. The default behaviour is to retry 6 times with an initial backoff interval of 1000ms and an exponential multiplier of 1.1 for subsequent backoffs. You can configure these properties (and others) using `spring.cloud.consul.retry.*` configuration properties. This works with both Spring Cloud Consul Config and Discovery registration.



To take full control of the retry add a `@Bean` of type `RetryOperationsInterceptor` with id "consulRetryInterceptor". Spring Retry has a `RetryInterceptorBuilder` that makes it easy to create one.

## 7. Spring Cloud Bus with Consul

## 7.1. How to activate

To get started with the Consul Bus use the starter with group `org.springframework.cloud` and artifact id `spring-cloud-starter-consul-bus`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

See the [Spring Cloud Bus](#) documentation for the available actuator endpoints and howto send custom messages.

## 8. Circuit Breaker with Hystrix

Applications can use the Hystrix Circuit Breaker provided by the Spring Cloud Netflix project by including this starter in the projects pom.xml: `spring-cloud-starter-hystrix`. Hystrix doesn't depend on the Netflix Discovery Client. The `@EnableHystrix` annotation should be placed on a configuration class (usually the main class). Then methods can be annotated with `@HystrixCommand` to be protected by a circuit breaker. See [the documentation](#) for more details.

## 9. Hystrix metrics aggregation with Turbine and Consul

Turbine (provided by the Spring Cloud Netflix project), aggregates multiple instances Hystrix metrics streams, so the dashboard can display an aggregate view. Turbine uses the `DiscoveryClient` interface to lookup relevant instances. To use Turbine with Spring Cloud Consul, configure the Turbine application in a manner similar to the following examples:

*pom.xml*

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-netflix-turbine</artifactId>
</dependency>
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-consul-discovery</artifactId>
</dependency>
```

Notice that the Turbine dependency is not a starter. The turbine starter includes support for Netflix Eureka.

*application.yml*

```
spring.application.name: turbine
applications: consulhystrixclient
turbine:
  aggregator:
    clusterConfig: ${applications}
    appConfig: ${applications}
```

The `clusterConfig` and `appConfig` sections must match, so it's useful to put the comma-separated list of service ID's into a separate configuration property.

*Turbine.java*

```
@EnableTurbine
@SpringBootApplication
public class Turbine {
    public static void main(String[] args) {
        SpringApplication.run(DemoturbinecommonsApplication.class, args);
    }
}
```

## 10. Configuration Properties

To see the list of all Consul related configuration properties please check [the Appendix page](#).

# Spring Cloud Contract Reference Documentation

Adam Dudczak, Mathias Düsterhöft, Marcin Grzejszczak, Dennis Kieselhorst, Jakub Kubryński, Karol Lassak, Olga Maciaszek-Sharma, Mariusz Smykuła, Dave Syer, Jay Bryant

The reference documentation consists of the following sections:

<a href="#">Legal</a>	Legal information.
<a href="#">Documentation Overview</a>	About the Documentation, Getting Help, First Steps, and more.
<a href="#">Getting Started</a>	Introducing Spring Cloud Contract, Developing Your First Spring Cloud Contract-based Application
<a href="#">Using Spring Cloud Contract</a>	Spring Cloud Contract usage examples and workflows.

<a href="#">Spring Cloud Contract Features</a>	Contract DSL, Messaging, Spring Cloud Contract Stub Runner, and Spring Cloud Contract WireMock.
<a href="#">Build Tools</a>	Maven Plugin, Gradle Plugin, and Docker.
<a href="#">“How-to” Guides</a>	Stubs versioning, Debugging, and more.
<a href="#">Appendices</a>	Properties, Metadata, Configuration, Dependencies, and more.

# Spring Cloud Function

Mark Fisher, Dave Syer, Oleg Zhurakousky, Anshul Mehra, Dan Dobrin

4.0.1

---

## 1. Introduction

Spring Cloud Function is a project with the following high-level goals:

- Promote the implementation of business logic via functions.
- Decouple the development lifecycle of business logic from any specific runtime target so that the same code can run as a web endpoint, a stream processor, or a task.
- Support a uniform programming model across serverless providers, as well as the ability to run standalone (locally or in a PaaS).
- Enable Spring Boot features (auto-configuration, dependency injection, metrics) on serverless providers.

It abstracts away all of the transport details and infrastructure, allowing the developer to keep all the familiar tools and processes, and focus firmly on business logic.

Here’s a complete, executable, testable Spring Boot application (implementing a simple string manipulation):



```
@SpringBootApplication
public class Application {

    @Bean
    public Function<Flux<String>, Flux<String>> uppercase() {
        return flux -> flux.map(value -> value.toUpperCase());
    }

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }
}
```

It's just a Spring Boot application, so it can be built, run and tested, locally and in a CI build, the same way as any other Spring Boot application. The `Function` is from `java.util` and `Flux` is a `Reactive Streams Publisher` from `Project Reactor`. The function can be accessed over HTTP or messaging.

Spring Cloud Function has the following features:

- *Choice of programming styles - reactive, imperative or hybrid.*
- *Function composition and adaptation (e.g., composing imperative functions with reactive).*
- *Support for reactive function with multiple inputs and outputs allowing merging, joining and other complex streaming operation to be handled by functions.*
- *Transparent type conversion of inputs and outputs.*
- *Packaging functions for deployments, specific to the target platform (e.g., Project Riff, AWS Lambda and more)*
- *Adapters to expose function to the outside world as HTTP endpoints etc.*
- *Deploying a JAR file containing such an application context with an isolated classloader, so that you can pack them together in a single JVM.*
- *Adapters for [AWS Lambda](#), [Azure](#), [Google Cloud Functions](#), and possibly other "serverless" service providers.*



Spring Cloud is released under the non-restrictive Apache 2.0 license. If you would like to contribute to this section of the documentation or if you find an error, please find the source code and issue trackers in the project at [github](#).

## 2. Getting Started

Build from the command line (and "install" the samples):

```
$ ./mvnw clean install
```

(If you like to YOLO add `-DskipTests`.)

Run one of the samples, e.g.

```
$ java -jar spring-cloud-function-samples/function-sample/target/*.jar
```

This runs the app and exposes its functions over HTTP, so you can convert a string to uppercase, like this:

```
$ curl -H "Content-Type: text/plain" localhost:8080/uppercase -d Hello  
HELLO
```

You can convert multiple strings (a `Flux<String>`) by separating them with new lines

```
$ curl -H "Content-Type: text/plain" localhost:8080/uppercase -d 'Hello  
> World'  
HELLOWORLD
```

(You can use `␣` in a terminal to insert a new line in a literal string like that.)

## 3. Programming model

### 3.1. Function Catalog and Flexible Function Signatures

One of the main features of Spring Cloud Function is to adapt and support a range of type signatures for user-defined functions, while providing a consistent execution model. That's why all user defined functions are transformed into a canonical representation by `FunctionCatalog`.

While users don't normally have to care about the `FunctionCatalog` at all, it is useful to know what kind of functions are supported in user code.

It is also important to understand that Spring Cloud Function provides first class support for reactive API provided by `Project Reactor` allowing reactive primitives such as `Mono` and `Flux` to be used as types in user defined functions providing greater flexibility when choosing programming model for your function implementation. Reactive programming model also enables functional support for features that would be otherwise difficult to impossible to implement using imperative programming style. For more on this please read `Function Arity` section.

### 3.2. Java 8 function support

Spring Cloud Function embraces and builds on top of the 3 core functional interfaces defined by Java and available to us since Java 8.

- `Supplier<O>`

- `Function<I, O>`
- `Consumer<I>`

In a nutshell, any bean in your Application Context that is of type `Supplier`, `Function` or `Consumer` could be registered with `FunctionCatalog`. This means that it could benefit from all the features described in this reference manual.

### 3.2.1. Filtering ineligible functions

A typical Application Context may include beans that are valid java functions, but not intended to be candidates to be registered with `FunctionCatalog`. Such beans could be auto-configurations from other projects or any other beans that qualify to be Java functions. The framework provides default filtering of known beans that should not be candidates for registration with function catalog. You can also add to this list additional beans by providing coma delimited list of bean definition names using `spring.cloud.function.ineligible-definitions` property

For example,

```
spring.cloud.function.ineligible-definitions=foo,bar
```

### 3.2.2. Supplier

`Supplier` can be *reactive* - `Supplier<Flux<T>>` or *imperative* - `Supplier<T>`. From the invocation standpoint this should make no difference to the implementor of such `Supplier`. However, when used within frameworks (e.g., [Spring Cloud Stream](#)), `Suppliers`, especially reactive, often used to represent the source of the stream, therefore they are invoked once to get the stream (e.g., `Flux`) to which consumers can subscribe to. In other words such suppliers represent an equivalent of an *infinite stream*. However, the same reactive suppliers can also represent *finite stream(s)* (e.g., result set on the polled JDBC data). In those cases such reactive suppliers must be hooked up to some polling mechanism of the underlying framework.

To assist with that Spring Cloud Function provides a marker annotation `org.springframework.cloud.function.context.PollableBean` to signal that such supplier produces a finite stream and may need to be polled again. That said, it is important to understand that Spring Cloud Function itself provides no behavior for this annotation.

In addition `PollableBean` annotation exposes a *splittable* attribute to signal that produced stream needs to be split (see [Splitter EIP](#))

Here is the example:

```

@PollableBean(splittable = true)
public Supplier<Flux<String>> someSupplier() {
    return () -> {
        String v1 = String.valueOf(System.nanoTime());
        String v2 = String.valueOf(System.nanoTime());
        String v3 = String.valueOf(System.nanoTime());
        return Flux.just(v1, v2, v3);
    };
}

```

### 3.2.3. Function

Function can also be written in imperative or reactive way, yet unlike Supplier and Consumer there are no special considerations for the implementor other than understanding that when used within frameworks such as [Spring Cloud Stream](#) and others, reactive function is invoked only once to pass a reference to the stream (Flux or Mono) and imperative is invoked once per event.

### 3.2.4. Consumer

Consumer is a little bit special because it has a `void` return type, which implies blocking, at least potentially. Most likely you will not need to write `Consumer<Flux<?>>`, but if you do need to do that, remember to subscribe to the input flux.

## 3.3. Function Composition

Function Composition is a feature that allows one to compose several functions into one. The core support is based on function composition feature available with [Function.andThen\(..\)](#) support available since Java 8. However on top of it, we provide few additional features.

### 3.3.1. Declarative Function Composition

This feature allows you to provide composition instruction in a declarative way using `|` (pipe) or `,` (comma) delimiter when providing `spring.cloud.function.definition` property.

For example

```
--spring.cloud.function.definition=uppercase|reverse
```

Here we effectively provided a definition of a single function which itself is a composition of function `uppercase` and function `reverse`. In fact that is one of the reasons why the property name is *definition* and not *name*, since the definition of a function can be a composition of several named functions. And as mentioned you can use `,` instead of pipe (such as `... definition=uppercase,reverse`).

### 3.3.2. Composing non-Functions

Spring Cloud Function also supports composing `Supplier` with `Consumer` or `Function` as well as `Function` with `Consumer`. What's important here is to understand the end product of such definitions. Composing `Supplier` with `Function` still results in `Supplier` while composing `Supplier` with `Consumer` will effectively render `Runnable`. Following the same logic composing `Function` with `Consumer` will result in `Consumer`.

And of course you can't compose uncomposable such as `Consumer` and `Function`, `Consumer` and `Supplier` etc.

## 3.4. Function Routing and Filtering

Since version 2.2 Spring Cloud Function provides routing feature allowing you to invoke a single function which acts as a router to an actual function you wish to invoke. This feature is very useful in certain FAAS environments where maintaining configurations for several functions could be cumbersome or exposing more than one function is not possible.

The `RoutingFunction` is registered in `FunctionCatalog` under the name `functionRouter`. For simplicity and consistency you can also refer to `RoutingFunction.FUNCTION_NAME` constant.

This function has the following signature:

```
public class RoutingFunction implements Function<Object, Object> {  
    . . .  
}
```

The routing instructions could be communicated in several ways. We support providing instructions via Message headers, System properties as well as pluggable strategy. So let's look at some of the details

### 3.4.1. MessageRoutingCallback

The `MessageRoutingCallback` is a strategy to assist with determining the name of the route-to-function definition.

```
public interface MessageRoutingCallback {  
    FunctionRoutingResult routingResult(Message<?> message);  
    . . .  
}
```

All you need to do is implement and register it as a bean to be picked up by the `RoutingFunction`. For example:

```

@Bean
public MessageRoutingCallback customRouter() {
    return new MessageRoutingCallback() {
        @Override
        FunctionRoutingResult routingResult(Message<?> message) {
            return new FunctionRoutingResult((String)
message.getHeaders().get("func_name"));
        }
    };
}

```

In the preceding example you can see a very simple implementation of `MessageRoutingCallback` which determines the function definition from `func_name` Message header of the incoming Message and returns the instance of `FunctionRoutingResult` containing the definition of function to invoke.

## Message Headers

If the input argument is of type `Message<?>`, you can communicate routing instruction by setting one of `spring.cloud.function.definition` or `spring.cloud.function.routing-expression` Message headers. As the name of the property suggests `spring.cloud.function.routing-expression` relies on Spring Expression Language (SpEL). For more static cases you can use `spring.cloud.function.definition` header which allows you to provide the name of a single function (e.g., `··definition=foo`) or a composition instruction (e.g., `··definition=foo|bar|baz`). For more dynamic cases you can use `spring.cloud.function.routing-expression` header and provide SpEL expression that should resolve into definition of a function (as described above).



SpEL evaluation context's root object is the actual input argument, so in the case of `Message<?>` you can construct expression that has access to both `payload` and `headers` (e.g., `spring.cloud.function.routing-expression=headers.function_name`).



SpEL allows user to provide string representation of Java code to be executed. Given that the `spring.cloud.function.routing-expression` could be provided via Message headers means that ability to set such expression could be exposed to the end user (i.e., HTTP Headers when using web module) which could result in some problems (e.g., malicious code). To manage that, all expressions coming via Message headers will only be evaluated against `SimpleEvaluationContext` which has limited functionality and designed to only evaluate the context object (Message in our case). On the other hand, all expressions that are set via property or system variable are evaluated against `StandardEvaluationContext`, which allows for full flexibility of Java language. While setting expression via system/application property or environment variable is generally considered to be secure as it is not exposed to the end user in normal cases, there are cases where visibility as well as capability to update system, application and environment variables are indeed exposed to the end user via Spring Boot Actuator endpoints provided either by some of the Spring projects or third parties or custom implementation by the end user. Such endpoints must be secured using industry standard web security practices. Spring Cloud Function does not expose any of such endpoints.

In specific execution environments/models the adapters are responsible to translate and communicate `spring.cloud.function.definition` and/or `spring.cloud.function.routing-expression` via Message header. For example, when using `spring-cloud-function-web` you can provide `spring.cloud.function.definition` as an HTTP header and the framework will propagate it as well as other HTTP headers as Message headers.

## Application Properties

Routing instruction can also be communicated via `spring.cloud.function.definition` or `spring.cloud.function.routing-expression` as application properties. The rules described in the previous section apply here as well. The only difference is you provide these instructions as application properties (e.g., `--spring.cloud.function.definition=foo`).



It is important to understand that providing `spring.cloud.function.definition` or `spring.cloud.function.routing-expression` as Message headers will only work for imperative functions (e.g., `Function<Foo, Bar>`). That is to say that we can *only* route **per-message** with imperative functions. With reactive functions we can not route **per-message**. Therefore you can only provide your routing instructions as Application Properties. It's all about unit-of-work. In imperative function unit of work is Message so we can route based on such unit-of-work. With reactive function unit-of-work is the entire stream, so we'll act only on the instruction provided via application properties and route the entire stream.

## Order of priority for routing instructions

Given that we have several mechanisms of providing routing instructions it is important to understand the priorities for conflict resolutions in the event multiple mechanisms are used at the same time, so here is the order:

1. `MessageRoutingCallback` (If function is imperative will take over regardless if anything else is defined)
2. Message Headers (If function is imperative and no `MessageRoutingCallback` provided)
3. Application Properties (Any function)

## Unroutable Messages

In the event route-to function is not available in catalog you will get an exception stating that.

There are cases when such behavior is not desired and you may want to have some "catch-all" type function which can handle such messages. To accomplish that, framework provides `org.springframework.cloud.function.context.DefaultMessageRouterHandler` strategy. All you need to do is register it as a bean. Its default implementation will simply log the fact that the message is unroutable, but will allow message flow to proceed without the exception, effectively dropping the unroutable message. If you want something more sophisticated all you need to do is provide your own implementation of this strategy and register it as a bean.

```

@Bean
public DefaultMessageRouterHandler defaultRouterHandler() {
    return new DefaultMessageRouterHandler() {
        @Override
        public void accept(Message<?> message) {
            // do something really cool
        }
    };
}

```

### 3.4.2. Function Filtering

Filtering is the type of routing where there are only two paths - 'go' or 'discard'. In terms of functions it means you only want to invoke a certain function if some condition returns 'true', otherwise you want to discard input. However, when it comes to discarding input there are many interpretations of what it could mean in the context of your application. For example, you may want to log it, or you may want to maintain the counter of discarded messages. You may also want to do nothing at all. Because of these different paths, we do not provide a general configuration option for how to deal with discarded messages. Instead we simply recommend to define a simple Consumer which would signify the 'discard' path:

```

@Bean
public Consumer<?> devNull() {
    // log, count or whatever
}

```

Now you can have a routing expression that really only has two paths effectively becoming a filter. For example:

```

--spring.cloud.function.routing
-expression=headers.contentType.toString().equals('text/plain') ? 'echo' : 'devNull'

```

Every message that does not fit criteria to go to 'echo' function will go to 'devNull' where you can simply do nothing with it. The signature `Consumer<?>` will also ensure that no type conversion will be attempted resulting in almost no execution overhead.



When dealing with reactive inputs (e.g., Publisher), routing instructions must only be provided via Function properties. This is due to the nature of the reactive functions which are invoked only once to pass a Publisher and the rest is handled by the reactor, hence we can not access and/or rely on the routing instructions communicated via individual values (e.g., Message).

### 3.4.3. Multiple Routers

By default the framework will always have a single routing function configured as described in



previous sections. However, there are times when you may need more than one routing function. In that case you can create your own instance of the `RoutingFunction` bean in addition to the existing one as long as you give it a name other than `functionRouter`.

You can pass `spring.cloud.function.routing-expression` or `spring.cloud.function.definition` to `RoutingFunction` as key/value pairs in the map.

Here is a simple example

```
@Configuration
protected static class MultipleRouterConfiguration {

    @Bean
    RoutingFunction mySpecialRouter(FunctionCatalog functionCatalog, BeanFactory
beanFactory, @Nullable MessageRoutingCallback routingCallback) {
        Map<String, String> propertiesMap = new HashMap<>();
        propertiesMap.put(FunctionProperties.PREFIX + ".routing-expression",
"reverse");
        return new RoutingFunction(functionCatalog, propertiesMap, new
BeanFactoryResolver(beanFactory), routingCallback);
    }

    @Bean
    public Function<String, String> reverse() {
        return v -> new StringBuilder(v).reverse().toString();
    }

    @Bean
    public Function<String, String> uppercase() {
        return String::toUpperCase;
    }
}
```

and a test that demonstrates how it works

```

@Test
public void testMultipleRouters() {
    System.setProperty(FunctionProperties.PREFIX + ".routing-expression",
        "'uppercase'");
    FunctionCatalog functionCatalog =
this.configureCatalog(MultipleRouterConfiguration.class);
    Function function = functionCatalog.lookup(RoutingFunction.FUNCTION_NAME);
    assertNotNull(function);
    Message<String> message = MessageBuilder.withPayload("hello").build();
    assertEquals(function.apply(message), "HELLO");

    function = functionCatalog.lookup("mySpecialRouter");
    assertNotNull(function);
    message = MessageBuilder.withPayload("hello").build();
    assertEquals(function.apply(message), "olleh");
}

```

## 3.5. Input/Output Enrichment

There are often times when you need to modify or refine an incoming or outgoing Message and to keep your code clean of non-functional concerns. You don't want to do it inside of your business logic.

You can always accomplish it via [Function Composition](#). Such approach provides several benefits:

- It allows you to isolate this non-functional concern into a separate function which you can compose with the business function as function definition.
- It provides you with complete freedom (and danger) as to what you can modify before incoming message reaches the actual business function.

```

@Bean
public Function<Message<?>, Message<?>> enrich() {
    return message -> MessageBuilder.fromMessage(message).setHeader("foo",
        "bar").build();
}

@Bean
public Function<Message<?>, Message<?>> myBusinessFunction() {
    // do whatever
}

```

And then compose your function by providing the following function definition `enrich|myBusinessFunction`.

While the described approach is the most flexible, it is also the most involved as it requires you to write some code, make it a bean or manually register it as a function before you can compose it with the business function as you can see from the preceding example.

But what if modifications (enrichments) you are trying to make are trivial as they are in the preceding example? Is there a simpler and more dynamic and configurable mechanism to accomplish the same?

Since version 3.1.3, the framework allows you to provide SpEL expression to enrich individual message headers for both input going into function and output coming out of it. Let's look at one of the tests as the example.

```
@Test
public void testMixedInputOutputHeaderMapping() throws Exception {
    try (ConfigurableApplicationContext context = new SpringApplicationBuilder(
        SampleFunctionConfiguration.class).web(WebApplicationType.NONE).run(
            "--logging.level.org.springframework.cloud.function=DEBUG",
            "--spring.main.lazy-initialization=true",
            "--spring.cloud.function.configuration.split.output-header-
mapping-expression.keyOut1='hello1'",
            "--spring.cloud.function.configuration.split.output-header-
mapping-expression.keyOut2=headers.contentType",
            "--spring.cloud.function.configuration.split.input-header-mapping-
expression.key1=headers.path.split('/')[0]",
            "--spring.cloud.function.configuration.split.input-header-mapping-
expression.key2=headers.path.split('/')[1]",
            "--spring.cloud.function.configuration.split.input-header-mapping-
expression.key3=headers.path")) {

        FunctionCatalog functionCatalog = context.getBean(FunctionCatalog.class);
        FunctionInvocationWrapper function = functionCatalog.lookup("split");
        Message<byte[]> result = (Message<byte[]>)
function.apply(MessageBuilder.withPayload("helo")
            .setHeader(MessageHeaders.CONTENT_TYPE, "application/json")
            .setHeader("path", "foo/bar/baz").build());
        assertThat(result.getHeaders().containsKey("keyOut1")).isTrue();
        assertThat(result.getHeaders().get("keyOut1")).isEqualTo("hello1");
        assertThat(result.getHeaders().containsKey("keyOut2")).isTrue();
        assertThat(result.getHeaders().get("keyOut2")).isEqualTo("application/json");
    }
}
```

Here you see a properties called `input-header-mapping-expression` and `output-header-mapping-expression` preceded by the name of the function (i.e., `split`) and followed by the name of the message header key you want to set and the value as SpEL expression. The first expression (for 'keyOut1') is literal SpEL expressions enclosed in single quotes, effectively setting 'keyOut1' to value `hello1`. The `keyOut2` is set to the value of existing 'contentType' header.

You can also observe some interesting features in the input header mapping where we actually splitting a value of the existing header 'path', setting individual values of key1 and key2 to the values of split elements based on the index.



if for whatever reason the provided expression evaluation fails, the execution of the function will proceed as if nothing ever happen. However you will see the WARN message in your logs informing you about it

```
o.s.c.f.context.catalog.InputEnricher    : Failed while evaluating expression "hello1"
on incoming message. . .
```

In the event you are dealing with functions that have multiple inputs (next section), you can use `index` immediately after `input-header-mapping-expression`

```
--spring.cloud.function.configuration.echo.input-header-mapping
-expression[0].key1='hello1'
--spring.cloud.function.configuration.echo.input-header-mapping
-expression[1].key2='hello2'
```

## 3.6. Function Arity

There are times when a stream of data needs to be categorized and organized. For example, consider a classic big-data use case of dealing with unorganized data containing, let's say, 'orders' and 'invoices', and you want each to go into a separate data store. This is where function arity (functions with multiple inputs and outputs) support comes to play.

Let's look at an example of such a function (full implementation details are available [here](#)),

```
@Bean
public Function<Flux<Integer>, Tuple2<Flux<String>, Flux<String>>> organise() {
    return flux -> ...;
}
```

Given that Project Reactor is a core dependency of SCF, we are using its Tuple library. Tuples give us a unique advantage by communicating to us both *cardinality* and *type* information. Both are extremely important in the context of SCSt. Cardinality lets us know how many input and output bindings need to be created and bound to the corresponding inputs and outputs of a function. Awareness of the type information ensures proper type conversion.

Also, this is where the 'index' part of the naming convention for binding names comes into play, since, in this function, the two output binding names are `organise-out-0` and `organise-out-1`.



**IMPORTANT:** At the moment, function arity is **only** supported for reactive functions (`Function<TupleN<Flux<?>...>, TupleN<Flux<?>...>>`) centered on Complex event processing where evaluation and computation on confluence of events typically requires view into a stream of events rather than single event.

## 3.7. Input Header propagation

In a typical scenario input Message headers are not propagated to output and rightfully so, since the output of a function may be an input to something else requiring its own set of Message headers. However, there are times when such propagation may be necessary so Spring Cloud Function provides several mechanisms to accomplish this.

First you can always copy headers manually. For example, if you have a Function with the signature that takes `Message` and returns `Message` (i.e., `Function<Message, Message>`), you can simply and selectively copy headers yourselves. Remember, if your function returns `Message`, the framework will not do anything to it other than properly converting its payload. However, such approach may prove to be a bit tedious, especially in cases when you simply want to copy all headers. To assist with cases like this we provide a simple property that would allow you to set a boolean flag on a function where you want input headers to be propagated. The property is `copy-input-headers`.

For example, let's assume you have the following configuration:

```
@EnableAutoConfiguration
@Configuration
protected static class InputHeaderPropagationConfiguration {

    @Bean
    public Function<String, String> uppercase() {
        return x -> x.toUpperCase();
    }
}
```

As you know you can still invoke this function by sending a `Message` to it (framework will take care of type conversion and payload extraction)

By simply setting `spring.cloud.function.configuration.uppercase.copy-input-headers` to `true`, the following assertion will be true as well

```
Function<Message<String>, Message<byte[]>> uppercase = catalog.lookup("uppercase",
"application/json");
Message<byte[]> result =
uppercase.apply(MessageBuilder.withPayload("bob").setHeader("foo", "bar").build());
assertThat(result.getHeaders()).containsKey("foo");
```

## 3.8. Type conversion (Content-Type negotiation)

Content-Type negotiation is one of the core features of Spring Cloud Function as it allows to not only transform the incoming data to the types declared by the function signature, but to do the same transformation during function composition making otherwise un-composable (by type) functions composable.

To better understand the mechanics and the necessity behind content-type negotiation, we take a look at a very simple use case by using the following function as an example:

```
@Bean
public Function<Person, String> personFunction {..}
```

The function shown in the preceding example expects a `Person` object as an argument and produces a `String` type as an output. If such function is invoked with the type `Person`, than all works fine. But typically function plays a role of a handler for the incoming data which most often comes in the raw format such as `byte[]`, `JSON String` etc. In order for the framework to succeed in passing the incoming data as an argument to this function, it has to somehow transform the incoming data to a `Person` type.

Spring Cloud Function relies on two native to Spring mechanisms to accomplish that.

1. `MessageConverter` - to convert from incoming `Message` data to a type declared by the function.
2. `ConversionService` - to convert from incoming non-`Message` data to a type declared by the function.

This means that depending on the type of the raw data (`Message` or non-`Message`) Spring Cloud Function will apply one or the other mechanisms.

For most cases when dealing with functions that are invoked as part of some other request (e.g., HTTP, Messaging etc) the framework relies on `MessageConverters`, since such requests already converted to Spring `Message`. In other words, the framework locates and applies the appropriate `MessageConverter`. To accomplish that, the framework needs some instructions from the user. One of these instructions is already provided by the signature of the function itself (`Person` type). Consequently, in theory, that should be (and, in some cases, is) enough. However, for the majority of use cases, in order to select the appropriate `MessageConverter`, the framework needs an additional piece of information. That missing piece is `contentType` header.

Such header usually comes as part of the `Message` where it is injected by the corresponding adapter that created such `Message` in the first place. For example, HTTP POST request will have its content-type HTTP header copied to `contentType` header of the `Message`.

For cases when such header does not exist framework relies on the default content type as `application/json`.

### 3.8.1. Content Type versus Argument Type

As mentioned earlier, for the framework to select the appropriate `MessageConverter`, it requires argument type and, optionally, content type information. The logic for selecting the appropriate `MessageConverter` resides with the argument resolvers which trigger right before the invocation of the user-defined function (which is when the actual argument type is known to the framework). If the argument type does not match the type of the current payload, the framework delegates to the stack of the pre-configured `MessageConverters` to see if any one of them can convert the payload.

The combination of `contentType` and argument type is the mechanism by which framework

determines if message can be converted to a target type by locating the appropriate `MessageConverter`. If no appropriate `MessageConverter` is found, an exception is thrown, which you can handle by adding a custom `MessageConverter` (see [User-defined Message Converters](#)).



Do not expect `Message` to be converted into some other type based only on the `contentType`. Remember that the `contentType` is complementary to the target type. It is a hint, which `MessageConverter` may or may not take into consideration.

### 3.8.2. Message Converters

`MessageConverters` define two methods:

```
Object fromMessage(Message<?> message, Class<?> targetClass);

Message<?> toMessage(Object payload, @Nullable MessageHeaders headers);
```

It is important to understand the contract of these methods and their usage, specifically in the context of Spring Cloud Stream.

The `fromMessage` method converts an incoming `Message` to an argument type. The payload of the `Message` could be any type, and it is up to the actual implementation of the `MessageConverter` to support multiple types.

### 3.8.3. Provided MessageConverters

As mentioned earlier, the framework already provides a stack of `MessageConverters` to handle most common use cases. The following list describes the provided `MessageConverters`, in order of precedence (the first `MessageConverter` that works is used):

1. `JsonMessageConverter`: Supports conversion of the payload of the `Message` to/from POJO for cases when `contentType` is `application/json` using Jackson or Gson libraries (DEFAULT).
2. `ByteArrayMessageConverter`: Supports conversion of the payload of the `Message` from `byte[]` to `byte[]` for cases when `contentType` is `application/octet-stream`. It is essentially a pass through and exists primarily for backward compatibility.
3. `StringMessageConverter`: Supports conversion of any type to a `String` when `contentType` is `text/plain`.

When no appropriate converter is found, the framework throws an exception. When that happens, you should check your code and configuration and ensure you did not miss anything (that is, ensure that you provided a `contentType` by using a binding or a header). However, most likely, you found some uncommon case (such as a custom `contentType` perhaps) and the current stack of provided `MessageConverters` does not know how to convert. If that is the case, you can add custom `MessageConverter`. See [User-defined Message Converters](#).

### 3.8.4. User-defined Message Converters

Spring Cloud Function exposes a mechanism to define and register additional `MessageConverters`. To

use it, implement `org.springframework.messaging.converter.MessageConverter`, configure it as a `@Bean`. It is then appended to the existing stack of `MessageConverter`s`.



It is important to understand that custom `MessageConverter` implementations are added to the head of the existing stack. Consequently, custom `MessageConverter` implementations take precedence over the existing ones, which lets you override as well as add to the existing converters.

The following example shows how to create a message converter bean to support a new content type called `application/bar`:

```
@SpringBootApplication
public static class SinkApplication {

    ...

    @Bean
    public MessageConverter customMessageConverter() {
        return new MyCustomMessageConverter();
    }
}

public class MyCustomMessageConverter extends AbstractMessageConverter {

    public MyCustomMessageConverter() {
        super(new MediaType("application", "bar"));
    }

    @Override
    protected boolean supports(Class<?> clazz) {
        return (Bar.class.equals(clazz));
    }

    @Override
    protected Object convertFromInternal(Message<?> message, Class<?> targetClass,
    Object conversionHint) {
        Object payload = message.getPayload();
        return (payload instanceof Bar ? payload : new Bar((byte[]) payload));
    }
}
```

### 3.8.5. Note on JSON options

In Spring Cloud Function we support Jackson and Gson mechanisms to deal with JSON. And for your benefit have abstracted it under `org.springframework.cloud.function.json.JsonMapper` which itself is aware of two mechanisms and will use the one selected by you or following the default rule. The default rules are as follows:

- Whichever library is on the classpath that is the mechanism that is going to be used. So if you



have `com.fasterxml.jackson.*` to the classpath, Jackson is going to be used and if you have `com.google.code.gson`, then Gson will be used.

- If you have both, then Gson will be the default, or you can set `spring.cloud.function.preferred-json-mapper` property with either of two values: `gson` or `jackson`.

That said, the type conversion is usually transparent to the developer, however given that `org.springframework.cloud.function.json.JsonMapper` is also registered as a bean you can easily inject it into your code if needed.

## 3.9. Kotlin Lambda support

We also provide support for Kotlin lambdas (since v2.0). Consider the following:

```
@Bean
open fun kotlinSupplier(): () -> String {
    return { "Hello from Kotlin" }
}

@Bean
open fun kotlinFunction(): (String) -> String {
    return { it.toUpperCase() }
}

@Bean
open fun kotlinConsumer(): (String) -> Unit {
    return { println(it) }
}
```

The above represents Kotlin lambdas configured as Spring beans. The signature of each maps to a Java equivalent of `Supplier`, `Function` and `Consumer`, and thus supported/recognized signatures by the framework. While mechanics of Kotlin-to-Java mapping are outside of the scope of this documentation, it is important to understand that the same rules for signature transformation outlined in "Java 8 function support" section are applied here as well.

To enable Kotlin support all you need is to add Kotlin SDK libraries on the classpath which will trigger appropriate autoconfiguration and supporting classes.

## 3.10. Function Component Scan

Spring Cloud Function will scan for implementations of `Function`, `Consumer` and `Supplier` in a package called `functions` if it exists. Using this feature you can write functions that have no dependencies on Spring - not even the `@Component` annotation is needed. If you want to use a different package, you can set `spring.cloud.function.scan.packages`. You can also use `spring.cloud.function.scan.enabled=false` to switch off the scan completely.

## 4. Standalone Web Applications

Functions could be automatically exported as HTTP endpoints.

The `spring-cloud-function-web` module has autoconfiguration that activates when it is included in a Spring Boot web application (with MVC support). There is also a `spring-cloud-starter-function-web` to collect all the optional dependencies in case you just want a simple getting started experience.

With the web configurations activated your app will have an MVC endpoint (on "/" by default, but configurable with `spring.cloud.function.web.path`) that can be used to access the functions in the application context where function name becomes part of the URL path. The supported content types are plain text and JSON.

Method	Path	Request	Response	Status
GET	<code>/supplier</code>	-	Items from the named supplier	200 OK
POST	<code>/consumer</code>	JSON object or text	Mirrors input and pushes request body into consumer	202 Accepted
POST	<code>/consumer</code>	JSON array or text with new lines	Mirrors input and pushes body into consumer one by one	202 Accepted
POST	<code>/function</code>	JSON object or text	The result of applying the named function	200 OK
POST	<code>/function</code>	JSON array or text with new lines	The result of applying the named function	200 OK
GET	<code>/function/item</code>	-	Convert the item into an object and return the result of applying the function	200 OK

As the table above shows the behavior of the endpoint depends on the method and also the type of incoming request data. When the incoming data is single valued, and the target function is declared as obviously single valued (i.e. not returning a collection or `Flux`), then the response will also contain a single value. For multi-valued responses the client can ask for a server-sent event stream by sending `Accept: text/event-stream`.

Functions and consumers that are declared with input and output in `Message<?>` will see the request headers as *message headers*, and the output *message headers* will be converted to HTTP headers. The *payload* of the Message will be a `body` or empty string if there is no `body` or it is null.

When POSTing text the response format might be different with Spring Boot 2.0 and older versions, depending on the content negotiation (provide content type and accept headers for the best results).

See [Testing Functional Applications](#) to see the details and example on how to test such application.

## 4.1. HTTP Request Parameters

As you have noticed from the previous table, you can pass an argument to a function as path variable (i.e., `/{function}/{item}`). For example, `localhost:8080/uppercase/foo` will result in calling `uppercase` function with its input parameter being `foo`.

While this is the recommended approach and the one that fits most use cases cases, there are times when you have to deal with HTTP request parameters (e.g., `localhost:8080/uppercase/foo?name=Bill`) The framework will treat HTTP request parameters similar to the HTTP headers by storing them in the `Message` headers under the header key `http_request_param` with its value being a `Map` of request parameters, so in order to access them your function input signature should accept `Message` type (e.g., `Function<Message<String>, String>`). For convenience we provide `HeaderUtils.HTTP_REQUEST_PARAM` constant.

## 4.2. Function Mapping rules

If there is only a single function (consumer etc.) in the catalog, the name in the path is optional. In other words, providing you only have `uppercase` function in catalog `curl -H "Content-Type: text/plain" localhost:8080/uppercase -d hello` and `curl -H "Content-Type: text/plain" localhost:8080/ -d hello` calls are identical.

Composite functions can be addressed using pipes or commas to separate function names (pipes are legal in URL paths, but a bit awkward to type on the command line). For example, `curl -H "Content-Type: text/plain" localhost:8080/uppercase,reverse -d hello`.

For cases where there is more than a single function in catalog, each function will be exported and mapped with function name being part of the path (e.g., `localhost:8080/uppercase`). In this scenario you can still map specific function or function composition to the root path by providing `spring.cloud.function.definition` property

For example,

```
--spring.cloud.function.definition=foo|bar
```

The above property will compose 'foo' and 'bar' function and map the composed function to the `/` path.

The same property will also work for cases where function can not be resolved via URL. For example, your URL may be `localhost:8080/uppercase`, but there is no `uppercase` function. However there are function `foo` and `bar`. So, in this case `localhost:8080/uppercase` will resolve to `foo|bar`. This could be useful especially for cases when URL is used to communicate certain information since there will be `Message` header called `uri` with the value of the actual URL, giving user ability to use it

for evaluation and computation.

## 4.3. Function Filtering rules

In situations where there are more than one function in catalog there may be a need to only export certain functions or function compositions. In that case you can use the same `spring.cloud.function.definition` property listing functions you intend to export delimited by `;`. Note that in this case nothing will be mapped to the root path and functions that are not listed (including compositions) are not going to be exported

For example,

```
--spring.cloud.function.definition=foo;bar
```

This will only export function `foo` and function `bar` regardless how many functions are available in catalog (e.g., `localhost:8080/foo`).

```
--spring.cloud.function.definition=foo|bar;baz
```

This will only export function composition `foo|bar` and function `baz` regardless how many functions are available in catalog (e.g., `localhost:8080/foo,bar`).

## 5. Standalone Streaming Applications

To send or receive messages from a broker (such as RabbitMQ or Kafka) you can leverage `spring-cloud-stream` project and its integration with Spring Cloud Function. Please refer to [Spring Cloud Function](#) section of the Spring Cloud Stream reference manual for more details and examples.

## 6. Deploying a Packaged Function

Spring Cloud Function provides a "deployer" library that allows you to launch a jar file (or exploded archive, or set of jar files) with an isolated class loader and expose the functions defined in it. This is quite a powerful tool that would allow you to, for instance, adapt a function to a range of different input-output adapters without changing the target jar file. Serverless platforms often have this kind of feature built in, so you could see it as a building block for a function invoker in such a platform (indeed the [Riff](#) Java function invoker uses this library).

The standard entry point is to add `spring-cloud-function-deployer` to the classpath, the deployer kicks in and looks for some configuration to tell it where to find the function jar.

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-function-deployer</artifactId>
  <version>${spring.cloud.function.version}</version>
</dependency>
```

At a minimum the user has to provide a `spring.cloud.function.location` which is a URL or resource location for the archive containing the functions. It can optionally use a `maven:` prefix to locate the artifact via a dependency lookup (see `FunctionProperties` for complete details). A Spring Boot application is bootstrapped from the jar file, using the `MANIFEST.MF` to locate a start class, so that a standard Spring Boot fat jar works well, for example. If the target jar can be launched successfully then the result is a function registered in the main application's `FunctionCatalog`. The registered function can be applied by code in the main application, even though it was created in an isolated class loader (by default).

Here is the example of deploying a JAR which contains an 'uppercase' function and invoking it .

```
@SpringBootApplication
public class DeployFunctionDemo {

    public static void main(String[] args) {
        ApplicationContext context = SpringApplication.run(DeployFunctionDemo.class,
            "--spring.cloud.function.location=.../target/uppercase-0.0.1-
SNAPSHOT.jar",
            "--spring.cloud.function.definition=uppercase");

        FunctionCatalog catalog = context.getBean(FunctionCatalog.class);
        Function<String, String> function = catalog.lookup("uppercase");
        System.out.println(function.apply("hello"));
    }
}
```

And here is the example using Maven URI (taken from one of the tests in `FunctionDeployerTests`):

```

@SpringBootApplication
public class DeployFunctionDemo {

    public static void main(String[] args) {
        String[] args = new String[] {
            "--spring.cloud.function.location=maven://oz.demo:demo-
uppercase:0.0.1-SNAPSHOT",
            "--spring.cloud.function.function-class=oz.demo.uppercase.MyFunction"
        };

        ApplicationContext context = SpringApplication.run(DeployerApplication.class,
args);
        FunctionCatalog catalog = context.getBean(FunctionCatalog.class);
        Function<String, String> function = catalog.lookup("myFunction");

        assertThat(function.apply("bob")).isEqualTo("BOB");
    }
}

```

Keep in mind that Maven resource such as local and remote repositories, user, password and more are resolved using default MavenProperties which effectively use local defaults and will work for majority of cases. However if you need to customize you can simply provide a bean of type **MavenProperties** where you can set additional properties (see example below).

```

@Bean
public MavenProperties mavenProperties() {
    MavenProperties properties = new MavenProperties();
    properties.setLocalRepository("target/it/");
    return properties;
}

```

## 6.1. Supported Packaging Scenarios

Currently Spring Cloud Function supports several packaging scenarios to give you the most flexibility when it comes to deploying functions.

### 6.1.1. Simple JAR

This packaging option implies no dependency on anything related to Spring. For example; Consider that such JAR contains the following class:

```

package function.example;
. . .
public class UpperCaseFunction implements Function<String, String> {
    @Override
    public String apply(String value) {
        return value.toUpperCase();
    }
}

```

All you need to do is specify `location` and `function-class` properties when deploying such package:

```

--spring.cloud.function.location=target/it/simplestjar/target/simplestjar
-1.0.0.RELEASE.jar
--spring.cloud.function.function-class=function.example.UpperCaseFunction

```

It's conceivable in some cases that you might want to package multiple functions together. For such scenarios you can use `spring.cloud.function.function-class` property to list several classes delimiting them by `;`.

For example,

```

--spring.cloud.function.function
-class=function.example.UpperCaseFunction;function.example.ReverseFunction

```

Here we are identifying two functions to deploy, which we can now access in function catalog by name (e.g., `catalog.lookup("reverseFunction");`).

For more details please reference the complete sample available [here](#). You can also find a corresponding test in [FunctionDeployerTests](#).

- Component Scanning \*

Since version 3.1.4 you can simplify your configuration thru component scanning feature described in [Function Component Scan](#). If you place your functional class in package named `functions`, you can omit `spring.cloud.function.function-class` property as framework will auto-discover functional classes loading them in function catalog. Keep in mind the naming convention to follow when doing function lookup. For example function class `functions.UpperCaseFunction` will be available in `FunctionCatalog` under the name `upperCaseFunction`.

### 6.1.2. Spring Boot JAR

This packaging option implies there is a dependency on Spring Boot and that the JAR was generated as Spring Boot JAR. That said, given that the deployed JAR runs in the isolated class loader, there will not be any version conflict with the Spring Boot version used by the actual deployer. For example; Consider that such JAR contains the following class (which could have some additional Spring dependencies providing Spring/Spring Boot is on the classpath):

```

package function.example;
. . .
public class UpperCaseFunction implements Function<String, String> {
    @Override
    public String apply(String value) {
        return value.toUpperCase();
    }
}

```

As before all you need to do is specify `location` and `function-class` properties when deploying such package:

```

--spring.cloud.function.location=target/it/simplestjar/target/simplestjar
-1.0.0.RELEASE.jar
--spring.cloud.function.function-class=function.example.UpperCaseFunction

```

For more details please reference the complete sample available [here](#). You can also find a corresponding test in [FunctionDeployerTests](#).

### 6.1.3. Spring Boot Application

This packaging option implies your JAR is complete stand alone Spring Boot application with functions as managed Spring beans. As before there is an obvious assumption that there is a dependency on Spring Boot and that the JAR was generated as Spring Boot JAR. That said, given that the deployed JAR runs in the isolated class loader, there will not be any version conflict with the Spring Boot version used by the actual deployer. For example; Consider that such JAR contains the following class:

```

package function.example;
. . .
@SpringBootApplication
public class SimpleFunctionAppApplication {

    public static void main(String[] args) {
        SpringApplication.run(SimpleFunctionAppApplication.class, args);
    }

    @Bean
    public Function<String, String> uppercase() {
        return value -> value.toUpperCase();
    }
}

```

Given that we're effectively dealing with another Spring Application context and that functions are spring managed beans, in addition to the `location` property we also specify `definition` property instead of `function-class`.



```
--spring.cloud.function.location=target/it/bootapp/target/bootapp-1.0.0.RELEASE
-exec.jar
--spring.cloud.function.definition=uppercase
```

For more details please reference the complete sample available [here](#). You can also find a corresponding test in [FunctionDeployerTests](#).



This particular deployment option may or may not have Spring Cloud Function on its classpath. From the deployer perspective this doesn't matter.

## 7. Functional Bean Definitions

Spring Cloud Function supports a "functional" style of bean declarations for small apps where you need fast startup. The functional style of bean declaration was a feature of Spring Framework 5.0 with significant enhancements in 5.1.

### 7.1. Comparing Functional with Traditional Bean Definitions

Here's a vanilla Spring Cloud Function application from with the familiar `@Configuration` and `@Bean` declaration style:

```
@SpringBootApplication
public class DemoApplication {

    @Bean
    public Function<String, String> uppercase() {
        return value -> value.toUpperCase();
    }

    public static void main(String[] args) {
        SpringApplication.run(DemoApplication.class, args);
    }
}
```

Now for the functional beans: the user application code can be recast into "functional" form, like this:

```

@SpringBootConfiguration
public class DemoApplication implements
ApplicationContextInitializer<GenericApplicationContext> {

    public static void main(String[] args) {
        FunctionalSpringApplication.run(DemoApplication.class, args);
    }

    public Function<String, String> uppercase() {
        return value -> value.toUpperCase();
    }

    @Override
    public void initialize(GenericApplicationContext context) {
        context.registerBean("demo", FunctionRegistration.class,
            () -> new FunctionRegistration<>(uppercase())
                .type(FunctionTypeUtils.functionType(String.class, String.class)));
    }
}

```

The main differences are:

- The main class is an `ApplicationContextInitializer`.
- The `@Bean` methods have been converted to calls to `context.registerBean()`
- The `@SpringBootApplication` has been replaced with `@SpringBootConfiguration` to signify that we are not enabling Spring Boot autoconfiguration, and yet still marking the class as an "entry point".
- The `SpringApplication` from Spring Boot has been replaced with a `FunctionalSpringApplication` from Spring Cloud Function (it's a subclass).

The business logic beans that you register in a Spring Cloud Function app are of type `FunctionRegistration`. This is a wrapper that contains both the function and information about the input and output types. In the `@Bean` form of the application that information can be derived reflectively, but in a functional bean registration some of it is lost unless we use a `FunctionRegistration`.

An alternative to using an `ApplicationContextInitializer` and `FunctionRegistration` is to make the application itself implement `Function` (or `Consumer` or `Supplier`). Example (equivalent to the above):

```

@SpringBootConfiguration
public class DemoApplication implements Function<String, String> {

    public static void main(String[] args) {
        FunctionalSpringApplication.run(DemoApplication.class, args);
    }

    @Override
    public String apply(String value) {
        return value.toUpperCase();
    }

}

```

It would also work if you add a separate, standalone class of type `Function` and register it with the `SpringApplication` using an alternative form of the `run()` method. The main thing is that the generic type information is available at runtime through the class declaration.

Suppose you have

```

@Component
public class CustomFunction implements Function<Flux<Foo>, Flux<Bar>> {
    @Override
    public Flux<Bar> apply(Flux<Foo> flux) {
        return flux.map(foo -> new Bar("This is a Bar object from Foo value: " +
foo.getValue()));
    }

}

```

You register it as such:

```

@Override
public void initialize(GenericApplicationContext context) {
    context.registerBean("function", FunctionRegistration.class,
        () -> new FunctionRegistration<>(new
CustomFunction()).type(CustomFunction.class));
}

```

## 7.2. Limitations of Functional Bean Declaration

Most Spring Cloud Function apps have a relatively small scope compared to the whole of Spring Boot, so we are able to adapt it to these functional bean definitions easily. If you step outside that limited scope, you can extend your Spring Cloud Function app by switching back to `@Bean` style configuration, or by using a hybrid approach. If you want to take advantage of Spring Boot autoconfiguration for integrations with external datastores, for example, you will need to use

**@EnableAutoConfiguration**. Your functions can still be defined using the functional declarations if you want (i.e. the "hybrid" style), but in that case you will need to explicitly switch off the "full functional mode" using `spring.functional.enabled=false` so that Spring Boot can take back control.

## 8. Function visualization and control

Spring Cloud Function supports visualization of functions available in `FunctionCatalog` through Actuator endpoints as well as programmatic way.

### Programmatic way

To see function available within your application context programmatically all you need is access to `FunctionCatalog`. There you can find methods to get the size of the catalog, lookup functions as well as list the names of all the available functions.

For example,

```
FunctionCatalog functionCatalog = context.getBean(FunctionCatalog.class);
int size = functionCatalog.size(); // will tell you how many functions available in
catalog
Set<String> names = functionCatalog.getNames(null); will list the names of all the
Function, Suppliers and Consumers available in catalog
. . .
```

### Actuator

Since actuator and web are optional, you must first add one of the web dependencies as well as add the actuator dependency manually. The following example shows how to add the dependency for the Web framework:

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-web</artifactId>
</dependency>
```

The following example shows how to add the dependency for the WebFlux framework:

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-webflux</artifactId>
</dependency>
```

You can add the Actuator dependency as follows:

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-actuator</artifactId>
</dependency>
```

You must also enable the `functions` actuator endpoints by setting the following property:  
`--management.endpoints.web.exposure.include=functions`.

Access the following URL to see the functions in FunctionCatalog: `<host>:<port>/actuator/functions`

For example,

```
curl http://localhost:8080/actuator/functions
```

Your output should look something like this:

```
{"charCounter":
  {"type":"FUNCTION","input-type":"string","output-type":"integer"},
"logger":
  {"type":"CONSUMER","input-type":"string"},
"functionRouter":
  {"type":"FUNCTION","input-type":"object","output-type":"object"},
"words":
  {"type":"SUPPLIER","output-type":"string"}. . .
```

## 9. Testing Functional Applications

Spring Cloud Function also has some utilities for integration testing that will be very familiar to Spring Boot users.

Suppose this is your application:

```
@SpringBootApplication
public class SampleFunctionApplication {

    public static void main(String[] args) {
        SpringApplication.run(SampleFunctionApplication.class, args);
    }

    @Bean
    public Function<String, String> uppercase() {
        return v -> v.toUpperCase();
    }
}
```

Here is an integration test for the HTTP server wrapping this application:

```
@SpringBootTest(classes = SampleFunctionApplication.class,
                 webEnvironment = WebEnvironment.RANDOM_PORT)
public class WebFunctionTests {

    @Autowired
    private TestRestTemplate rest;

    @Test
    public void test() throws Exception {
        ResponseEntity<String> result = this.rest.exchange(
            RequestEntity.post(new URI("/uppercase")).body("hello"), String.class);
        System.out.println(result.getBody());
    }
}
```

or when function bean definition style is used:

```
@FunctionalSpringBootTest
public class WebFunctionTests {

    @Autowired
    private TestRestTemplate rest;

    @Test
    public void test() throws Exception {
        ResponseEntity<String> result = this.rest.exchange(
            RequestEntity.post(new URI("/uppercase")).body("hello"), String.class);
        System.out.println(result.getBody());
    }
}
```

This test is almost identical to the one you would write for the `@Bean` version of the same app - the only difference is the `@FunctionalSpringBootTest` annotation, instead of the regular `@SpringBootTest`. All the other pieces, like the `@Autowired TestRestTemplate`, are standard Spring Boot features.

And to help with correct dependencies here is the excerpt from POM

```

<parent>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-parent</artifactId>
  <version>3.0.2</version>
  <relativePath/> <!-- lookup parent from repository -->
</parent>
. . . .
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-function-web</artifactId>
  <version>4.0.1</version>
</dependency>
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter</artifactId>
</dependency>
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-web</artifactId>
  <scope>test</scope>
</dependency>
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-test</artifactId>
  <scope>test</scope>
</dependency>

```

Or you could write a test for a non-HTTP app using just the `FunctionCatalog`. For example:

```

@FunctionalSpringBootTest
public class FunctionalTests {

    @Autowired
    private FunctionCatalog catalog;

    @Test
    public void words() {
        Function<String, String> function = catalog.lookup(Function.class,
            "uppercase");
        assertThat(function.apply("hello")).isEqualTo("HELLO");
    }
}

```

## 10. Serverless Platform Adapters

As well as being able to run as a standalone process, a Spring Cloud Function application can be

adapted to run one of the existing serverless platforms. In the project there are adapters for [AWS Lambda](#), and [Azure](#). The [Oracle Fn platform](#) has its own Spring Cloud Function adapter. And [Riff](#) supports Java functions and its [Java Function Invoker](#) acts natively as an adapter for Spring Cloud Function jars.

## 10.1. AWS Lambda

The [AWS](#) adapter takes a Spring Cloud Function app and converts it to a form that can run in AWS Lambda.

The details of how to get started with AWS Lambda is out of scope of this document, so the expectation is that user has some familiarity with AWS and AWS Lambda and wants to learn what additional value spring provides.

### 10.1.1. Getting Started

One of the goals of Spring Cloud Function framework is to provide necessary infrastructure elements to enable a *simple function application* to interact in a certain way in a particular environment. A simple function application (in context of Spring) is an application that contains beans of type Supplier, Function or Consumer. So, with AWS it means that a simple function bean should somehow be recognised and executed in AWS Lambda environment.

Let's look at the example:

```
@SpringBootApplication
public class FunctionConfiguration {

    public static void main(String[] args) {
        SpringApplication.run(FunctionConfiguration.class, args);
    }

    @Bean
    public Function<String, String> uppercase() {
        return value -> value.toUpperCase();
    }
}
```

It shows a complete Spring Boot application with a function bean defined in it. What's interesting is that on the surface this is just another boot app, but in the context of AWS Adapter it is also a perfectly valid AWS Lambda application. No other code or configuration is required. All you need to do is package it and deploy it, so let's look how we can do that.

To make things simpler we've provided a sample project ready to be built and deployed and you can access it [here](#).

You simply execute `./mvnw clean package` to generate JAR file. All the necessary maven plugins have already been setup to generate appropriate AWS deployable JAR file. (You can read more details about JAR layout in [Notes on JAR Layout](#)).



Then you have to upload the JAR file (via AWS dashboard or AWS CLI) to AWS.

When ask about *handler* you specify `org.springframework.cloud.function.adapter.aws.FunctionInvoker::handleRequest` which is a generic request handler.

[AWS deploy] | <https://raw.githubusercontent.com/spring-cloud/spring->

*cloud/a74639743d950e09f536efda5fdbcb6f75fa179/docs/src/main/asciidoc/images/AWS-deploy.png*

That is all. Save and execute the function with some sample data which for this function is expected to be a String which function will uppercase and return back.

While `org.springframework.cloud.function.adapter.aws.FunctionInvoker` is a general purpose AWS's `RequestHandler` implementation aimed at completely isolating you from the specifics of AWS Lambda API, for some cases you may want to specify which specific AWS's `RequestHandler` you want to use. The next section will explain you how you can accomplish just that.

### 10.1.2. AWS Request Handlers

The adapter has a couple of generic request handlers that you can use. The most generic is (and the one we used in the Getting Started section) is `org.springframework.cloud.function.adapter.aws.FunctionInvoker` which is the implementation of AWS's `RequestStreamHandler`. User doesn't need to do anything other than specify it as 'handler' on AWS dashboard when deploying function. It will handle most of the case including Kinesis, streaming etc. .

If your app has more than one `@Bean` of type `Function` etc. then you can choose the one to use by configuring `spring.cloud.function.definition` property or environment variable. The functions are extracted from the Spring Cloud `FunctionCatalog`. In the event you don't specify `spring.cloud.function.definition` the framework will attempt to find a default following the search order where it searches first for `Function` then `Consumer` and finally `Supplier`).

### 10.1.3. AWS Function Routing

One of the core features of Spring Cloud Function is [routing](#) - an ability to have one special function to delegate to other functions based on the user provided routing instructions.

In AWS Lambda environment this feature provides one additional benefit, as it allows you to bind a single function (Routing Function) as AWS Lambda and thus a single HTTP endpoint for API Gateway. So in the end you only manage one function and one endpoint, while benefiting from many function that can be part of your application.

More details are available in the provided [sample](#), yet few general things worth mentioning.

Routing capabilities will be enabled by default whenever there is more than one function in your application as `org.springframework.cloud.function.adapter.aws.FunctionInvoker` can not determine which function to bind as AWS Lambda, so it defaults to `RoutingFunction`. This means that all you need to do is provide routing instructions which you can do [using several mechanisms](#) (see [sample](#) for more details).

Also, note that since AWS does not allow dots `.` and/or hyphens `-`` in the name of the environment variable, you can benefit from boot support and simply substitute dots with underscores and hyphens with camel case. So for example `spring.cloud.function.definition` becomes `spring_cloud_function_definition` and `spring.cloud.function.routing-expression` becomes `spring_cloud_function_routingExpression`.

## AWS Function Routing with Custom Runtime

When using [\[Custom Runtime\]](#) Function Routing works the same way. All you need is to specify `functionRouter` as AWS Handler the same way you would use the name of the function as handler.

### 10.1.4. Notes on JAR Layout

You don't need the Spring Cloud Function Web or Stream adapter at runtime in Lambda, so you might need to exclude those before you create the JAR you send to AWS. A Lambda application has to be shaded, but a Spring Boot standalone application does not, so you can run the same app using 2 separate jars (as per the sample). The sample app creates 2 jar files, one with an `aws` classifier for deploying in Lambda, and one executable (thin) jar that includes `spring-cloud-function-web` at runtime. Spring Cloud Function will try and locate a "main class" for you from the JAR file manifest, using the `Start-Class` attribute (which will be added for you by the Spring Boot tooling if you use the starter parent). If there is no `Start-Class` in your manifest you can use an environment variable or system property `MAIN_CLASS` when you deploy the function to AWS.

If you are not using the functional bean definitions but relying on Spring Boot's auto-configuration, and are not depending on `spring-boot-starter-parent`, then additional transformers must be configured as part of the maven-shade-plugin execution.

```
<plugin>
  <groupId>org.apache.maven.plugins</groupId>
  <artifactId>maven-shade-plugin</artifactId>
  <dependencies>
    <dependency>
      <groupId>org.springframework.boot</groupId>
      <artifactId>spring-boot-maven-plugin</artifactId>
      <version>2.7.4</version>
    </dependency>
  </dependencies>
  <executions>
    <execution>
      <goals>
        <goal>shade</goal>
      </goals>
      <configuration>
        <createDependencyReducedPom>>false</createDependencyReducedPom>
        <shadedArtifactAttached>>true</shadedArtifactAttached>
        <shadedClassifierName>aws</shadedClassifierName>
        <transformers>
          <transformer
implementation="org.apache.maven.plugins.shade.resource.AppendingTransformer">
            <resource>META-INF/spring.handlers</resource>
          </transformer>
          <transformer
implementation="org.springframework.boot.maven.PropertiesMergingResourceTransformer">
            <resource>META-INF/spring.factories</resource>
          </transformer>
        </transformers>
      </configuration>
    </execution>
  </executions>
</plugin>
```

```

implementation="org.apache.maven.plugins.shade.resource.AppendingTransformer">
    <resource>META-INF/spring/org.springframework.boot.autoconfigure.AutoConfiguration.imports</resource>
</transformer>
</transformer>
implementation="org.apache.maven.plugins.shade.resource.AppendingTransformer">
    <resource>META-INF/spring/org.springframework.boot.actuate.autoconfigure.web.ManagementContextConfiguration.imports</resource>
</transformer>
</transformer>
implementation="org.apache.maven.plugins.shade.resource.AppendingTransformer">
    <resource>META-INF/spring.schemas</resource>
</transformer>
</transformer>
implementation="org.apache.maven.plugins.shade.resource.AppendingTransformer">
    <resource>META-INF/spring.components</resource>
</transformer>
</transformers>
</configuration>
</execution>
</executions>
</plugin>

```

### 10.1.5. Build file setup

In order to run Spring Cloud Function applications on AWS Lambda, you can leverage Maven or Gradle plugins offered by the cloud platform provider.

#### Maven

In order to use the adapter plugin for Maven, add the plugin dependency to your `pom.xml` file:

```

<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-function-adapter-aws</artifactId>
  </dependency>
</dependencies>

```

As pointed out in the [Notes on JAR Layout](#), you will need a shaded jar in order to upload it to AWS Lambda. You can use the [Maven Shade Plugin](#) for that. The example of the [setup](#) can be found above.

You can use the Spring Boot Maven Plugin to generate the [thin jar](#).

```
<plugin>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-maven-plugin</artifactId>
  <dependencies>
    <dependency>
      <groupId>org.springframework.boot.experimental</groupId>
      <artifactId>spring-boot-thin-layout</artifactId>
      <version>${wrapper.version}</version>
    </dependency>
  </dependencies>
</plugin>
```

You can find the entire sample [pom.xml](#) file for deploying Spring Cloud Function applications to AWS Lambda with Maven [here](#).

## Gradle

In order to use the adapter plugin for Gradle, add the dependency to your [build.gradle](#) file:

```
dependencies {
    compile("org.springframework.cloud:spring-cloud-function-adapter-aws:${version}")
}
```

As pointed out in [Notes on JAR Layout](#), you will need a shaded jar in order to upload it to AWS Lambda. You can use the [Gradle Shadow Plugin](#) for that:

```

buildscript {
    dependencies {
        classpath "com.github.jengelman.gradle.plugins:shadow:${shadowPluginVersion}"
    }
}
apply plugin: 'com.github.johnrengelman.shadow'

assemble.dependsOn = [shadowJar]

import com.github.jengelman.gradle.plugins.shadow.transformers.*

shadowJar {
    classifier = 'aws'
    dependencies {
        exclude(
            dependency("org.springframework.cloud:spring-cloud-function-
web:${springCloudFunctionVersion}")
        )
        // Required for Spring
        mergeServiceFiles()
        append 'META-INF/spring.handlers'
        append 'META-INF/spring.schemas'
        append 'META-INF/spring.tooling'
        append 'META-
INF/spring/org.springframework.boot.autoconfigure.AutoConfiguration.imports'
        append 'META-
INF/spring/org.springframework.boot.actuate.autoconfigure.web.ManagementContextConfigu
ration.imports'
        transform(PropertiesFileTransformer) {
            paths = ['META-INF/spring.factories']
            mergeStrategy = "append"
        }
    }
}
}

```

You can use the Spring Boot Gradle Plugin and Spring Boot Thin Gradle Plugin to generate the [thin jar](#).

```

buildscript {
    dependencies {
        classpath("org.springframework.boot.experimental:spring-boot-thin-gradle-
plugin:${wrapperVersion}")
        classpath("org.springframework.boot:spring-boot-gradle-
plugin:${springBootVersion}")
    }
}
apply plugin: 'org.springframework.boot'
apply plugin: 'org.springframework.boot.experimental.thin-launcher'
assemble.dependsOn = [thinJar]

```

You can find the entire sample `build.gradle` file for deploying Spring Cloud Function applications to AWS Lambda with Gradle [here](#).

### 10.1.6. Upload

Build the sample under `spring-cloud-function-samples/function-sample-aws` and upload the `-aws` jar file to Lambda. The handler can be `example.Handler` or `org.springframework.cloud.function.adapter.aws.SpringBootStreamHandler` (FQN of the class, *not* a method reference, although Lambda does accept method references).

```
./mvnw -U clean package
```

Using the AWS command line tools it looks like this:

```
aws lambda create-function --function-name Uppercase --role
arn:aws:iam::[USERID]:role/service-role/[ROLE] --zip-file file:///function-sample-
aws/target/function-sample-aws-2.0.0.BUILD-SNAPSHOT-aws.jar --handler
org.springframework.cloud.function.adapter.aws.SpringBootStreamHandler --description
"Spring Cloud Function Adapter Example" --runtime java8 --region us-east-1 --timeout
30 --memory-size 1024 --publish
```

The input type for the function in the AWS sample is a `Foo` with a single property called "value". So you would need this to test it:

```
{
  "value": "test"
}
```



The AWS sample app is written in the "functional" style (as an `ApplicationContextInitializer`). This is much faster on startup in Lambda than the traditional `@Bean` style, so if you don't need `@Beans` (or `@EnableAutoConfiguration`) it's a good choice. Warm starts are not affected.

### 10.1.7. Type Conversion

Spring Cloud Function will attempt to transparently handle type conversion between the raw input stream and types declared by your function.

For example, if your function signature is as such `Function<Foo, Bar>` we will attempt to convert incoming stream event to an instance of `Foo`.

In the event type is not known or can not be determined (e.g., `Function<?, ?>`) we will attempt to convert an incoming stream event to a generic `Map`.

## Raw Input

There are times when you may want to have access to a raw input. In this case all you need is to declare your function signature to accept `InputStream`. For example, `Function<InputStream, ?>`. In this case we will not attempt any conversion and will pass the raw input directly to a function.

## 10.2. Microsoft Azure

The [Azure](#) adapter bootstraps a Spring Cloud Function context and channels function calls from the Azure framework into the user functions, using Spring Boot configuration where necessary. Azure Functions has quite a unique and invasive programming model, involving annotations in user code that are specific to the Azure platform. However, it is important to understand that because of the style of integration provided by Spring Cloud Function, specifically `org.springframework.cloud.function.adapter.azure.FunctionInvoker`, this annotation-based programming model is simply a type-safe way to configure your simple java function (function that has no awareness of Azure) to be recognized as Azure function. All you need to do is create a handler that extends `FunctionInvoker`, define and configure your function handler method and make a callback to `handleRequest(..)` method. This handler method provides input and output types as annotated method parameters (enabling Azure to inspect the class and create JSON bindings).

```
public class UppercaseHandler extends FunctionInvoker<Message<String>, String> {

    @FunctionName("uppercase")
    public String execute(@HttpTrigger(name = "req", methods = {HttpMethod.GET,
        HttpMethod.POST}, authLevel = AuthorizationLevel.ANONYMOUS)
        HttpRequestMessage<Optional<String>> request,
        ExecutionContext context) {
        Message<String> message =
        MessageBuilder.withPayload(request.getBody().get()).copyHeaders(request.getHeaders()).
        build();
        return handleRequest(message, context);
    }
}
```

Note that aside from providing configuration via Azure annotation we create an instance of `Message` inside the body of this handler method and make a callback to `handleRequest(..)` method returning its result.

The actual user function you're delegating to looks like this



```

@Bean
public Function<String, String> uppercase() {
    return payload -> payload.toUpperCase();
}

OR

@Bean
public Function<Message<String>, String> uppercase() {
    return message -> message.getPayload().toUpperCase();
}

```

Note that when creating a Message you can copy HTTP headers effectively making them available to you if necessary.

The `org.springframework.cloud.function.adapter.azure.FunctionInvoker` class has two useful methods (`handleRequest` and `handleOutput`) to which you can delegate the actual function call, so mostly the function will only ever have one line.

The function name (definition) will be retrieved from Azure's `ExecutionContext.getFunctionName()` method, effectively supporting multiple function in the application context.

### 10.2.1. Accessing Azure ExecutionContext

Some time there is a need to access the target execution context provided by the Azure runtime in the form of `com.microsoft.azure.functions.ExecutionContext`. For example one of such needs is logging, so it can appear in the Azure console.

For that purpose the FunctionInvoker will add an instance of the `ExecutionContext` as a Message header so you can retrieve it via `executionContext` key.

```

@Bean
public Function<Message<String>, String> uppercase(JsonMapper mapper) {
    return message -> {
        String value = message.getPayload();
        ExecutionContext context = (ExecutionContext)
        message.getHeaders().get("executionContext");
        . . .
    }
}

```

### 10.2.2. Notes on JAR Layout

You don't need the Spring Cloud Function Web at runtime in Azure, so you can exclude this before you create the JAR you deploy to Azure, but it won't be used if you include it, so it doesn't hurt to leave it in. A function application on Azure is an archive generated by the Maven plugin. The function lives in the JAR file generated by this project. The sample creates it as an executable jar, using the thin layout, so that Azure can find the handler classes. If you prefer you can just use a

regular flat JAR file. The dependencies should **not** be included.

### 10.2.3. Build file setup

In order to run Spring Cloud Function applications on Microsoft Azure, you can leverage the Maven plugin offered by the cloud platform provider.

In order to use the adapter plugin for Maven, add the plugin dependency to your `pom.xml` file:

```
<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-function-adapter-azure</artifactId>
  </dependency>
</dependencies>
```

Then, configure the plugin. You will need to provide Azure-specific configuration for your application, specifying the `resourceGroup`, `appName` and other optional properties, and add the `package` goal execution so that the `function.json` file required by Azure is generated for you. Full plugin documentation can be found in the [plugin repository](#).

```
<plugin>
  <groupId>com.microsoft.azure</groupId>
  <artifactId>azure-functions-maven-plugin</artifactId>
  <configuration>
    <resourceGroup>${functionResourceGroup}</resourceGroup>
    <appName>${functionAppName}</appName>
  </configuration>
  <executions>
    <execution>
      <id>package-functions</id>
      <goals>
        <goal>package</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

You will also have to ensure that the files to be scanned by the plugin can be found in the Azure functions staging directory (see the [plugin repository](#) for more details on the staging directory and its default location).

You can find the entire sample `pom.xml` file for deploying Spring Cloud Function applications to Microsoft Azure with Maven [here](#).



As of yet, only Maven plugin is available. Gradle plugin has not been created by the cloud platform provider.

## 10.2.4. Build

```
./mvnw -U clean package
```

## 10.2.5. Running the sample

You can run the sample locally, just like the other Spring Cloud Function samples:

```
and curl -H "Content-Type: text/plain" localhost:8080/api/uppercase -d '{"value": "hello foobar"}'.
```

You will need the `az` CLI app (see [docs.microsoft.com/en-us/azure/azure-functions/functions-create-first-java-maven](https://docs.microsoft.com/en-us/azure/azure-functions/functions-create-first-java-maven) for more detail). To deploy the function on Azure runtime:

```
$ az login
$ mvn azure-functions:deploy
```

On another terminal try this: `curl <azure-function-url-from-the-log>/api/uppercase -d '{"value": "hello foobar!"}'`. Please ensure that you use the right URL for the function above. Alternatively you can test the function in the Azure Dashboard UI (click on the function name, go to the right hand side and click "Test" and to the bottom right, "Run").

The input type for the function in the Azure sample is a Foo with a single property called "value". So you need this to test it with something like below:

```
{
  "value": "foobar"
}
```



The Azure sample app is written in the "non-functional" style (using `@Bean`). The functional style (with just `Function` or `ApplicationContextInitializer`) is much faster on startup in Azure than the traditional `@Bean` style, so if you don't need `@Beans` (or `@EnableAutoConfiguration`) it's a good choice. Warm starts are not affected. `:branch: master`

## 10.3. Google Cloud Functions

The Google Cloud Functions adapter enables Spring Cloud Function apps to run on the [Google Cloud Functions](#) serverless platform. You can either run the function locally using the open source [Google Functions Framework for Java](#) or on GCP.

### 10.3.1. Project Dependencies

Start by adding the `spring-cloud-function-adapter-gcp` dependency to your project.

```
<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-function-adapter-gcp</artifactId>
  </dependency>
  ...
</dependencies>
```

In addition, add the `spring-boot-maven-plugin` which will build the JAR of the function to deploy.



Notice that we also reference `spring-cloud-function-adapter-gcp` as a dependency of the `spring-boot-maven-plugin`. This is necessary because it modifies the plugin to package your function in the correct JAR format for deployment on Google Cloud Functions.

```
<plugin>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-maven-plugin</artifactId>
  <configuration>
    <outputDirectory>target/deploy</outputDirectory>
  </configuration>
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-function-adapter-gcp</artifactId>
    </dependency>
  </dependencies>
</plugin>
```

Finally, add the Maven plugin provided as part of the Google Functions Framework for Java. This allows you to test your functions locally via `mvn function:run`.



The function target should always be set to `org.springframework.cloud.function.adapter.gcp.GcfJarLauncher`; this is an adapter class which acts as the entry point to your Spring Cloud Function from the Google Cloud Functions platform.

```
<plugin>
  <groupId>com.google.cloud.functions</groupId>
  <artifactId>function-maven-plugin</artifactId>
  <version>0.9.1</version>
  <configuration>

  <functionTarget>org.springframework.cloud.function.adapter.gcp.GcfJarLauncher</functionTarget>
    <port>8080</port>
  </configuration>
</plugin>
```

A full example of a working `pom.xml` can be found in the [Spring Cloud Functions GCP sample](#).

### 10.3.2. HTTP Functions

Google Cloud Functions supports deploying [HTTP Functions](#), which are functions that are invoked by HTTP request. The sections below describe instructions for deploying a Spring Cloud Function as an HTTP Function.

#### Getting Started

Let's start with a simple Spring Cloud Function example:

```
@SpringBootApplication
public class CloudFunctionMain {

    public static void main(String[] args) {
        SpringApplication.run(CloudFunctionMain.class, args);
    }

    @Bean
    public Function<String, String> uppercase() {
        return value -> value.toUpperCase();
    }
}
```

Specify your configuration main class in `resources/META-INF/MANIFEST.MF`.

```
Main-Class: com.example.CloudFunctionMain
```

Then run the function locally. This is provided by the Google Cloud Functions `function-maven-plugin` described in the project dependencies section.

```
mvn function:run
```

Invoke the HTTP function:

```
curl http://localhost:8080/ -d "hello"
```

## Deploy to GCP

Start by packaging your application.

```
mvn package
```

If you added the custom `spring-boot-maven-plugin` plugin defined above, you should see the resulting JAR in `target/dependency` directory. This JAR is correctly formatted for deployment to Google Cloud Functions.

Next, make sure that you have the [Cloud SDK CLI](#) installed.

From the project base directory run the following command to deploy.

```
gcloud functions deploy function-sample-gcp-http \
--entry-point org.springframework.cloud.function.adapter.gcp.GcfJarLauncher \
--runtime java11 \
--trigger-http \
--source target/dependency \
--memory 512MB
```

Invoke the HTTP function:

```
curl https://REGION-PROJECT_ID.cloudfunctions.net/function-sample-gcp-http -d "hello"
```

Setting custom HTTP statusCode:

```
Functions can specify a custom HTTP response code by setting the  
'FunctionInvoker.HTTP_STATUS_CODE' header.
```

```

@Bean
public Function<String, Message<String>> function() {

    String payload = "hello";

    Message<String> message =
    MessageBuilder.withPayload(payload).setHeader(FunctionInvoker.HTTP_STATUS_CODE,
    404).build();

    return input -> message;
};

```

### 10.3.3. Background Functions

Google Cloud Functions also supports deploying [Background Functions](#) which are invoked indirectly in response to an event, such as a message on a [Cloud Pub/Sub](#) topic, a change in a [Cloud Storage](#) bucket, or a [Firebase](#) event.

The `spring-cloud-function-adapter-gcp` allows for functions to be deployed as background functions as well.

The sections below describe the process for writing a Cloud Pub/Sub topic background function. However, there are a number of different event types that can trigger a background function to execute which are not discussed here; these are described in the [Background Function triggers documentation](#).

#### Getting Started

Let's start with a simple Spring Cloud Function which will run as a GCF background function:

```

@SpringBootApplication
public class BackgroundFunctionMain {

    public static void main(String[] args) {
        SpringApplication.run(BackgroundFunctionMain.class, args);
    }

    @Bean
    public Consumer<PubSubMessage> pubSubFunction() {
        return message -> System.out.println("The Pub/Sub message data: " +
        message.getData());
    }
}

```

In addition, create `PubSubMessage` class in the project with the below definition. This class represents the [Pub/Sub event structure](#) which gets passed to your function on a Pub/Sub topic event.

```

public class PubSubMessage {

    private String data;

    private Map<String, String> attributes;

    private String messageId;

    private String publishTime;

    public String getData() {
        return data;
    }

    public void setData(String data) {
        this.data = data;
    }

    public Map<String, String> getAttributes() {
        return attributes;
    }

    public void setAttributes(Map<String, String> attributes) {
        this.attributes = attributes;
    }

    public String getMessageId() {
        return messageId;
    }

    public void setMessageId(String messageId) {
        this.messageId = messageId;
    }

    public String getPublishTime() {
        return publishTime;
    }

    public void setPublishTime(String publishTime) {
        this.publishTime = publishTime;
    }

}

```

Specify your configuration main class in `resources/META-INF/MANIFEST.MF`.

Main-Class: `com.example.BackgroundFunctionMain`



Then run the function locally. This is provided by the Google Cloud Functions `function-maven-plugin` described in the project dependencies section.

```
mvn function:run
```

Invoke the HTTP function:

```
curl localhost:8080 -H "Content-Type: application/json" -d '{"data":"hello"}'
```

Verify that the function was invoked by viewing the logs.

## Deploy to GCP

In order to deploy your background function to GCP, first package your application.

```
mvn package
```

If you added the custom `spring-boot-maven-plugin` plugin defined above, you should see the resulting JAR in `target/deploy` directory. This JAR is correctly formatted for deployment to Google Cloud Functions.

Next, make sure that you have the [Cloud SDK CLI](#) installed.

From the project base directory run the following command to deploy.

```
gcloud functions deploy function-sample-gcp-background \
--entry-point org.springframework.cloud.function.adapter.gcp.GcfJarLauncher \
--runtime java11 \
--trigger-topic my-functions-topic \
--source target/deploy \
--memory 512MB
```

Google Cloud Function will now invoke the function every time a message is published to the topic specified by `--trigger-topic`.

For a walkthrough on testing and verifying your background function, see the instructions for running the [GCF Background Function sample](#).

### 10.3.4. Sample Functions

The project provides the following sample functions as reference:

- The [function-sample-gcp-http](#) is an HTTP Function which you can test locally and try deploying.
- The [function-sample-gcp-background](#) shows an example of a background function that is triggered by a message being published to a specified Pub/Sub topic.

# Spring Cloud Gateway

2022.0.1

This project provides an API Gateway built on top of the Spring Ecosystem, including: Spring 6, Spring Boot 3 and Project Reactor. Spring Cloud Gateway aims to provide a simple, yet effective way to route to APIs and provide cross cutting concerns to them such as: security, monitoring/metrics, and resiliency.

## 1. How to Include Spring Cloud Gateway

To include Spring Cloud Gateway in your project, use the starter with a group ID of `org.springframework.cloud` and an artifact ID of `spring-cloud-starter-gateway`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

If you include the starter, but you do not want the gateway to be enabled, set `spring.cloud.gateway.enabled=false`.



Spring Cloud Gateway is built on [Spring Boot 2.x](#), [Spring WebFlux](#), and [Project Reactor](#). As a consequence, many of the familiar synchronous libraries (Spring Data and Spring Security, for example) and patterns you know may not apply when you use Spring Cloud Gateway. If you are unfamiliar with these projects, we suggest you begin by reading their documentation to familiarize yourself with some new concepts before working with Spring Cloud Gateway.



Spring Cloud Gateway requires the Netty runtime provided by Spring Boot and Spring Webflux. It does not work in a traditional Servlet Container or when built as a WAR.

## 2. Glossary

- **Route:** The basic building block of the gateway. It is defined by an ID, a destination URI, a collection of predicates, and a collection of filters. A route is matched if the aggregate predicate is true.
- **Predicate:** This is a [Java 8 Function Predicate](#). The input type is a [Spring Framework ServerWebExchange](#). This lets you match on anything from the HTTP request, such as headers or parameters.
- **Filter:** These are instances of `GatewayFilter` that have been constructed with a specific factory. Here, you can modify requests and responses before or after sending the downstream request.

## 3. How It Works

The following diagram provides a high-level overview of how Spring Cloud Gateway works:

Clients make requests to Spring Cloud Gateway. If the Gateway Handler Mapping determines that a request matches a route, it is sent to the Gateway Web Handler. This handler runs the request through a filter chain that is specific to the request. The reason the filters are divided by the dotted line is that filters can run logic both before and after the proxy request is sent. All “pre” filter logic is executed. Then the proxy request is made. After the proxy request is made, the “post” filter logic is run.



URIs defined in routes without a port get default port values of 80 and 443 for the HTTP and HTTPS URIs, respectively.

## 4. Configuring Route Predicate Factories and Gateway Filter Factories

There are two ways to configure predicates and filters: shortcuts and fully expanded arguments. Most examples below use the shortcut way.

The name and argument names are listed as `code` in the first sentence or two of each section. The arguments are typically listed in the order that are needed for the shortcut configuration.

### 4.1. Shortcut Configuration

Shortcut configuration is recognized by the filter name, followed by an equals sign (=), followed by argument values separated by commas (,).

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: after_route
          uri: https://example.org
          predicates:
            - Cookie=mycookie,mycookievalue
```

The previous sample defines the `Cookie` Route Predicate Factory with two arguments, the cookie name, `mycookie` and the value to match `mycookievalue`.

### 4.2. Fully Expanded Arguments

Fully expanded arguments appear more like standard yaml configuration with name/value pairs. Typically, there will be a `name` key and an `args` key. The `args` key is a map of key value pairs to configure the predicate or filter.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: after_route
          uri: https://example.org
          predicates:
            - name: Cookie
              args:
                name: mycookie
                regexp: mycookievalue
```

This is the full configuration of the shortcut configuration of the `Cookie` predicate shown above.

## 5. Route Predicate Factories

Spring Cloud Gateway matches routes as part of the Spring WebFlux `HandlerMapping` infrastructure. Spring Cloud Gateway includes many built-in route predicate factories. All of these predicates match on different attributes of the HTTP request. You can combine multiple route predicate factories with logical `and` statements.

### 5.1. The After Route Predicate Factory

The `After` route predicate factory takes one parameter, a `datetime` (which is a java `ZonedDateTime`). This predicate matches requests that happen after the specified `datetime`. The following example configures an after route predicate:

*Example 6. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: after_route
          uri: https://example.org
          predicates:
            - After=2017-01-20T17:42:47.789-07:00[America/Denver]
```

This route matches any request made after Jan 20, 2017 17:42 Mountain Time (Denver).

### 5.2. The Before Route Predicate Factory

The `Before` route predicate factory takes one parameter, a `datetime` (which is a java `ZonedDateTime`). This predicate matches requests that happen before the specified `datetime`. The following example

configures a before route predicate:

*Example 7. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
      - id: before_route
        uri: https://example.org
        predicates:
        - Before=2017-01-20T17:42:47.789-07:00[America/Denver]
```

This route matches any request made before Jan 20, 2017 17:42 Mountain Time (Denver).

### 5.3. The Between Route Predicate Factory

The `Between` route predicate factory takes two parameters, `datetime1` and `datetime2` which are java `ZonedDateTime` objects. This predicate matches requests that happen after `datetime1` and before `datetime2`. The `datetime2` parameter must be after `datetime1`. The following example configures a between route predicate:

*Example 8. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
      - id: between_route
        uri: https://example.org
        predicates:
        - Between=2017-01-20T17:42:47.789-07:00[America/Denver], 2017-01-21T17:42:47.789-07:00[America/Denver]
```

This route matches any request made after Jan 20, 2017 17:42 Mountain Time (Denver) and before Jan 21, 2017 17:42 Mountain Time (Denver). This could be useful for maintenance windows.

### 5.4. The Cookie Route Predicate Factory

The `Cookie` route predicate factory takes two parameters, the cookie `name` and a `regexp` (which is a Java regular expression). This predicate matches cookies that have the given name and whose values match the regular expression. The following example configures a cookie route predicate factory:

*Example 9. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: cookie_route
          uri: https://example.org
          predicates:
            - Cookie=chocolate, ch.p
```

This route matches requests that have a cookie named `chocolate` whose value matches the `ch.p` regular expression.

## 5.5. The Header Route Predicate Factory

The `Header` route predicate factory takes two parameters, the `header` and a `regexp` (which is a Java regular expression). This predicate matches with a header that has the given name whose value matches the regular expression. The following example configures a header route predicate:

*Example 10. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: header_route
          uri: https://example.org
          predicates:
            - Header=X-Request-Id, \d+
```

This route matches if the request has a header named `X-Request-Id` whose value matches the `\d+` regular expression (that is, it has a value of one or more digits).

## 5.6. The Host Route Predicate Factory

The `Host` route predicate factory takes one parameter: a list of host name `patterns`. The pattern is an Ant-style pattern with `.` as the separator. This predicates matches the `Host` header that matches the pattern. The following example configures a host route predicate:

*Example 11. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: host_route
          uri: https://example.org
          predicates:
            - Host=**.somehost.org,**.anotherhost.org
```

URI template variables (such as `{sub}.myhost.org`) are supported as well.

This route matches if the request has a `Host` header with a value of `www.somehost.org` or `beta.somehost.org` or `www.anotherhost.org`.

This predicate extracts the URI template variables (such as `sub`, defined in the preceding example) as a map of names and values and places it in the `ServerWebExchange.getAttributes()` with a key defined in `ServerWebExchangeUtils.URI_TEMPLATE_VARIABLES_ATTRIBUTE`. Those values are then available for use by `GatewayFilter factories`

## 5.7. The Method Route Predicate Factory

The `Method` Route Predicate Factory takes a `methods` argument which is one or more parameters: the HTTP methods to match. The following example configures a method route predicate:

*Example 12. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: method_route
          uri: https://example.org
          predicates:
            - Method=GET,POST
```

This route matches if the request method was a `GET` or a `POST`.

## 5.8. The Path Route Predicate Factory

The `Path` Route Predicate Factory takes two parameters: a list of Spring `PathMatcher patterns` and an optional flag called `matchTrailingSlash` (defaults to `true`). The following example configures a path route predicate:

### Example 13. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: path_route
          uri: https://example.org
          predicates:
            - Path=/red/{segment},/blue/{segment}
```

This route matches if the request path was, for example: `/red/1` or `/red/1/` or `/red/blue` or `/blue/green`.

If `matchTrailingSlash` is set to `false`, then request path `/red/1/` will not be matched.

This predicate extracts the URI template variables (such as `segment`, defined in the preceding example) as a map of names and values and places it in the `ServerWebExchange.getAttributes()` with a key defined in `ServerWebExchangeUtils.URI_TEMPLATE_VARIABLES_ATTRIBUTE`. Those values are then available for use by `GatewayFilter factories`

A utility method (called `get`) is available to make access to these variables easier. The following example shows how to use the `get` method:

```
Map<String, String> uriVariables =
    ServerWebExchangeUtils.getUriTemplateVariables(exchange);

String segment = uriVariables.get("segment");
```

## 5.9. The Query Route Predicate Factory

The `Query` route predicate factory takes two parameters: a required `param` and an optional `regex` (which is a Java regular expression). The following example configures a query route predicate:



*Example 14. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: query_route
          uri: https://example.org
          predicates:
            - Query=green
```

The preceding route matches if the request contained a **green** query parameter.

*application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: query_route
          uri: https://example.org
          predicates:
            - Query=red, gree.
```

The preceding route matches if the request contained a **red** query parameter whose value matched the **gree.** regexp, so **green** and **greet** would match.

## 5.10. The RemoteAddr Route Predicate Factory

The **RemoteAddr** route predicate factory takes a list (min size 1) of **sources**, which are CIDR-notation (IPv4 or IPv6) strings, such as **192.168.0.1/16** (where **192.168.0.1** is an IP address and **16** is a subnet mask). The following example configures a RemoteAddr route predicate:

*Example 15. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: remoteaddr_route
          uri: https://example.org
          predicates:
            - RemoteAddr=192.168.1.1/24
```

This route matches if the remote address of the request was, for example, **192.168.1.10**.

### 5.10.1. Modifying the Way Remote Addresses Are Resolved

By default, the `RemoteAddr` route predicate factory uses the remote address from the incoming request. This may not match the actual client IP address if Spring Cloud Gateway sits behind a proxy layer.

You can customize the way that the remote address is resolved by setting a custom `RemoteAddressResolver`. Spring Cloud Gateway comes with one non-default remote address resolver that is based off of the `X-Forwarded-For` header, `XForwardedRemoteAddressResolver`.

`XForwardedRemoteAddressResolver` has two static constructor methods, which take different approaches to security:

- `XForwardedRemoteAddressResolver::trustAll` returns a `RemoteAddressResolver` that always takes the first IP address found in the `X-Forwarded-For` header. This approach is vulnerable to spoofing, as a malicious client could set an initial value for the `X-Forwarded-For`, which would be accepted by the resolver.
- `XForwardedRemoteAddressResolver::maxTrustedIndex` takes an index that correlates to the number of trusted infrastructure running in front of Spring Cloud Gateway. If Spring Cloud Gateway is, for example only accessible through HAProxy, then a value of 1 should be used. If two hops of trusted infrastructure are required before Spring Cloud Gateway is accessible, then a value of 2 should be used.

Consider the following header value:

```
X-Forwarded-For: 0.0.0.1, 0.0.0.2, 0.0.0.3
```

The following `maxTrustedIndex` values yield the following remote addresses:

<code>maxTrustedIndex</code>	result
<code>[Integer.MIN_VALUE,0]</code>	(invalid, <code>IllegalArgumentException</code> during initialization)
1	0.0.0.3
2	0.0.0.2
3	0.0.0.1
<code>[4, Integer.MAX_VALUE]</code>	0.0.0.1

The following example shows how to achieve the same configuration with Java:

Example 16. GatewayConfig.java

```
RemoteAddressResolver resolver = XForwardedRemoteAddressResolver
    .maxTrustedIndex(1);

...

.route("direct-route",
    r -> r.remoteAddr("10.1.1.1", "10.10.1.1/24")
        .uri("https://downstream1")
.route("proxied-route",
    r -> r.remoteAddr(resolver, "10.10.1.1", "10.10.1.1/24")
        .uri("https://downstream2")
)
```

## 5.11. The Weight Route Predicate Factory

The **Weight** route predicate factory takes two arguments: **group** and **weight** (an int). The weights are calculated per group. The following example configures a weight route predicate:

Example 17. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: weight_high
          uri: https://weighthigh.org
          predicates:
            - Weight=group1, 8
        - id: weight_low
          uri: https://weightlow.org
          predicates:
            - Weight=group1, 2
```

This route would forward ~80% of traffic to [weighthigh.org](https://weighthigh.org) and ~20% of traffic to [weightlow.org](https://weightlow.org)

## 5.12. The XForwarded Remote Addr Route Predicate Factory

The **XForwarded Remote Addr** route predicate factory takes a list (min size 1) of **sources**, which are CIDR-notation (IPv4 or IPv6) strings, such as **192.168.0.1/16** (where **192.168.0.1** is an IP address and **16** is a subnet mask).

This route predicate allows requests to be filtered based on the `X-Forwarded-For` HTTP header.

This can be used with reverse proxies such as load balancers or web application firewalls where the request should only be allowed if it comes from a trusted list of IP addresses used by those reverse proxies.

The following example configures a `XForwardedRemoteAddr` route predicate:

*Example 18. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: xforwarded_remoteaddr_route
          uri: https://example.org
          predicates:
            - XForwardedRemoteAddr=192.168.1.1/24
```

This route matches if the `X-Forwarded-For` header contains, for example, `192.168.1.10`.

## 6. GatewayFilter Factories

Route filters allow the modification of the incoming HTTP request or outgoing HTTP response in some manner. Route filters are scoped to a particular route. Spring Cloud Gateway includes many built-in `GatewayFilter` Factories.



For more detailed examples of how to use any of the following filters, take a look at the [unit tests](#).

### 6.1. The `AddRequestHeader GatewayFilter` Factory

The `AddRequestHeader GatewayFilter` factory takes a `name` and `value` parameter. The following example configures an `AddRequestHeader GatewayFilter`:

### Example 19. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_request_header_route
          uri: https://example.org
          filters:
            - AddRequestHeader=X-Request-red, blue
```

This listing adds `X-Request-red:blue` header to the downstream request's headers for all matching requests.

`AddRequestHeader` is aware of the URI variables used to match a path or host. URI variables may be used in the value and are expanded at runtime. The following example configures an `AddRequestHeader GatewayFilter` that uses a variable:

### Example 20. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_request_header_route
          uri: https://example.org
          predicates:
            - Path=/red/{segment}
          filters:
            - AddRequestHeader=X-Request-Red, Blue-{segment}
```

## 6.2. The `AddRequestHeadersIfNotPresent GatewayFilter` Factory

The `AddRequestHeadersIfNotPresent GatewayFilter` factory takes a collection of `name` and `value` pairs separated by colon. The following example configures an `AddRequestHeadersIfNotPresent GatewayFilter`:

*Example 21. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_request_headers_route
          uri: https://example.org
          filters:
            - AddRequestHeadersIfNotPresent=X-Request-Color-1:blue,X-Request-Color-2:green
```

This listing adds 2 headers `X-Request-Color-1:blue` and `X-Request-Color-2:green` to the downstream request's headers for all matching requests. This is similar to how `AddRequestHeader` works, but unlike `AddRequestHeader` it will do it only if the header is not already there. Otherwise, the original value in the client request is sent.

Additionally, to set a multi-valued header, use the header name multiple times like `AddRequestHeadersIfNotPresent=X-Request-Color-1:blue,X-Request-Color-1:green`.

`AddRequestHeadersIfNotPresent` also supports URI variables used to match a path or host. URI variables may be used in the value and are expanded at runtime. The following example configures an `AddRequestHeadersIfNotPresent GatewayFilter` that uses a variable:

*Example 22. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_request_header_route
          uri: https://example.org
          predicates:
            - Path=/red/{segment}
          filters:
            - AddRequestHeadersIfNotPresent=X-Request-Red:Blue-{segment}
```

### 6.3. The `AddRequestParameter GatewayFilter` Factory

The `AddRequestParameter GatewayFilter` Factory takes a `name` and `value` parameter. The following example configures an `AddRequestParameter GatewayFilter`:

### Example 23. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_request_parameter_route
          uri: https://example.org
          filters:
            - AddRequestParameter=red, blue
```

This will add `red=blue` to the downstream request's query string for all matching requests.

`AddRequestParameter` is aware of the URI variables used to match a path or host. URI variables may be used in the value and are expanded at runtime. The following example configures an `AddRequestParameter GatewayFilter` that uses a variable:

### Example 24. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_request_parameter_route
          uri: https://example.org
          predicates:
            - Host: {segment}.myhost.org
          filters:
            - AddRequestParameter=foo, bar-{segment}
```

## 6.4. The `AddResponseHeader GatewayFilter` Factory

The `AddResponseHeader GatewayFilter` Factory takes a `name` and `value` parameter. The following example configures an `AddResponseHeader GatewayFilter`:

*Example 25. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_response_header_route
          uri: https://example.org
          filters:
            - AddResponseHeader=X-Response-Red, Blue
```

This adds `X-Response-Red:Blue` header to the downstream response's headers for all matching requests.

`AddResponseHeader` is aware of URI variables used to match a path or host. URI variables may be used in the value and are expanded at runtime. The following example configures an `AddResponseHeader GatewayFilter` that uses a variable:

*Example 26. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: add_response_header_route
          uri: https://example.org
          predicates:
            - Host: {segment}.myhost.org
          filters:
            - AddResponseHeader=foo, bar-{{segment}}
```

## 6.5. The `CircuitBreaker GatewayFilter` Factory

The Spring Cloud `CircuitBreaker GatewayFilter` factory uses the Spring Cloud `CircuitBreaker` APIs to wrap Gateway routes in a circuit breaker. Spring Cloud `CircuitBreaker` supports multiple libraries that can be used with Spring Cloud Gateway. Spring Cloud supports `Resilience4J` out of the box.

To enable the Spring Cloud `CircuitBreaker` filter, you need to place `spring-cloud-starter-circuitbreaker-reactor-resilience4j` on the classpath. The following example configures a Spring Cloud `CircuitBreaker GatewayFilter`:



*Example 27. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: circuitbreaker_route
          uri: https://example.org
          filters:
            - CircuitBreaker=myCircuitBreaker
```

To configure the circuit breaker, see the configuration for the underlying circuit breaker implementation you are using.

- [Resilience4J Documentation](#)

The Spring Cloud CircuitBreaker filter can also accept an optional `fallbackUri` parameter. Currently, only `forward:` schemed URIs are supported. If the fallback is called, the request is forwarded to the controller matched by the URI. The following example configures such a fallback:

*Example 28. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: circuitbreaker_route
          uri: lb://backing-service:8088
          predicates:
            - Path=/consumingServiceEndpoint
          filters:
            - name: CircuitBreaker
              args:
                name: myCircuitBreaker
                fallbackUri: forward:/inCaseOfFailureUseThis
            - RewritePath=/consumingServiceEndpoint, /backingServiceEndpoint
```

The following listing does the same thing in Java:

### Example 29. Application.java

```
@Bean
public RouteLocator routes(RouteLocatorBuilder builder) {
    return builder.routes()
        .route("circuitbreaker_route", r -> r.path("/consumingServiceEndpoint")
            .filters(f -> f.circuitBreaker(c ->
                c.name("myCircuitBreaker").fallbackUri("forward:/inCaseOfFailureUseThis")))
            .rewritePath("/consumingServiceEndpoint",
                "/backingServiceEndpoint")).uri("lb://backing-service:8088")
        .build();
}
```

This example forwards to the `/inCaseOfFailureUseThis` URI when the circuit breaker fallback is called. Note that this example also demonstrates the (optional) Spring Cloud LoadBalancer load-balancing (defined by the `lb` prefix on the destination URI).

CircuitBreaker also supports URI variables in the `fallbackUri`. This allows more complex routing options, like forwarding sections of the original host or url path using [PathPattern expression](#).

In the example below the call `consumingServiceEndpoint/users/1` will be redirected to `inCaseOfFailureUseThis/users/1`.

### Example 30. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: circuitbreaker_route
          uri: lb://backing-service:8088
          predicates:
            - Path=/consumingServiceEndpoint/{*segments}
          filters:
            - name: CircuitBreaker
              args:
                name: myCircuitBreaker
                fallbackUri: forward:/inCaseOfFailureUseThis/{segments}
```

The primary scenario is to use the `fallbackUri` to define an internal controller or handler within the gateway application. However, you can also reroute the request to a controller or handler in an external application, as follows:

### Example 31. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: ingredients
          uri: lb://ingredients
          predicates:
            - Path=//ingredients/**
          filters:
            - name: CircuitBreaker
              args:
                name: fetchIngredients
                fallbackUri: forward:/fallback
        - id: ingredients-fallback
          uri: http://localhost:9994
          predicates:
            - Path=/fallback
```

In this example, there is no `fallback` endpoint or handler in the gateway application. However, there is one in another application, registered under `localhost:9994`.

In case of the request being forwarded to fallback, the Spring Cloud CircuitBreaker Gateway filter also provides the `Throwable` that has caused it. It is added to the `ServerWebExchange` as the `ServerWebExchangeUtils.CIRCUITBREAKER_EXECUTION_EXCEPTION_ATTR` attribute that can be used when handling the fallback within the gateway application.

For the external controller/handler scenario, headers can be added with exception details. You can find more information on doing so in the [FallbackHeaders GatewayFilter Factory section](#).

#### 6.5.1. Tripping The Circuit Breaker On Status Codes

In some cases you might want to trip a circuit breaker based on the status code returned from the route it wraps. The circuit breaker config object takes a list of status codes that if returned will cause the circuit breaker to be tripped. When setting the status codes you want to trip the circuit breaker you can either use an integer with the status code value or the String representation of the `HttpStatus` enumeration.

Example 32. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: circuitbreaker_route
          uri: lb://backing-service:8088
          predicates:
            - Path=/consumingServiceEndpoint
          filters:
            - name: CircuitBreaker
              args:
                name: myCircuitBreaker
                fallbackUri: forward:/inCaseOfFailureUseThis
                statusCodes:
                  - 500
                  - "NOT_FOUND"
```

Example 33. Application.java

```
@Bean
public RouteLocator routes(RouteLocatorBuilder builder) {
    return builder.routes()
        .route("circuitbreaker_route", r -> r.path("/consumingServiceEndpoint")
            .filters(f -> f.circuitBreaker(c ->
                c.name("myCircuitBreaker").fallbackUri("forward:/inCaseOfFailureUseThis").addStatusCode("INTERNAL_SERVER_ERROR")))
            .rewritePath("/consumingServiceEndpoint",
                "/backingServiceEndpoint")).uri("lb://backing-service:8088")
        .build();
}
```

## 6.6. The `CacheRequestBody GatewayFilter Factory`

Some situations necessitate reading the request body. Since the request can be read only once, we need to cache the request body. You can use the `CacheRequestBody` filter to cache the request body before sending it downstream and getting the body from `exchange` attribute.

The following listing shows how to cache the request body `GatewayFilter`:

```

@Bean
public RouteLocator routes(RouteLocatorBuilder builder) {
    return builder.routes()
        .route("cache_request_body_route", r -> r.path("/downstream/**")
            .filters(f -> f.prefixPath("/httpbin")
                .cacheRequestBody(String.class).uri(uri))
            .build());
}

```

Example 34. *application.yml*

```

spring:
  cloud:
    gateway:
      routes:
        - id: cache_request_body_route
          uri: lb://downstream
          predicates:
            - Path=/downstream/**
          filters:
            - name: CacheRequestBody
              args:
                bodyClass: java.lang.String

```

`CacheRequestBody` extracts the request body and converts it to a body class (such as `java.lang.String`, defined in the preceding example). `CacheRequestBody` then places it in the attributes available from `ServerWebExchange.getAttributes()`, with a key defined in `ServerWebExchangeUtils.CACHED_REQUEST_BODY_ATTR`.



This filter works only with HTTP (including HTTPS) requests.

## 6.7. The `DedupeResponseHeader GatewayFilter Factory`

The `DedupeResponseHeader GatewayFilter` factory takes a `name` parameter and an optional `strategy` parameter. `name` can contain a space-separated list of header names. The following example configures a `DedupeResponseHeader GatewayFilter`:

### Example 35. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: dedupe_response_header_route
          uri: https://example.org
          filters:
            - DedupeResponseHeader=Access-Control-Allow-Credentials Access-Control-Allow-Origin
```

This removes duplicate values of `Access-Control-Allow-Credentials` and `Access-Control-Allow-Origin` response headers in cases when both the gateway CORS logic and the downstream logic add them.

The `DedupeResponseHeader` filter also accepts an optional `strategy` parameter. The accepted values are `RETAIN_FIRST` (default), `RETAIN_LAST`, and `RETAIN_UNIQUE`.

## 6.8. The `FallbackHeaders GatewayFilter Factory`

The `FallbackHeaders` factory lets you add Spring Cloud CircuitBreaker execution exception details in the headers of a request forwarded to a `fallbackUri` in an external application, as in the following scenario:

### Example 36. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: ingredients
          uri: lb://ingredients
          predicates:
            - Path=//ingredients/**
          filters:
            - name: CircuitBreaker
              args:
                name: fetchIngredients
                fallbackUri: forward:/fallback
        - id: ingredients-fallback
          uri: http://localhost:9994
          predicates:
            - Path=/fallback
          filters:
            - name: FallbackHeaders
              args:
                executionExceptionTypeHeaderName: Test-Header
```

In this example, after an execution exception occurs while running the circuit breaker, the request is forwarded to the `fallback` endpoint or handler in an application running on `localhost:9994`. The headers with the exception type, message and (if available) root cause exception type and message are added to that request by the `FallbackHeaders` filter.

You can overwrite the names of the headers in the configuration by setting the values of the following arguments (shown with their default values):

- `executionExceptionTypeHeaderName` ("Execution-Exception-Type")
- `executionExceptionMessageHeaderName` ("Execution-Exception-Message")
- `rootCauseExceptionTypeHeaderName` ("Root-Cause-Exception-Type")
- `rootCauseExceptionMessageHeaderName` ("Root-Cause-Exception-Message")

For more information on circuit breakers and the gateway see the [Spring Cloud CircuitBreaker Factory](#) section.

## 6.9. The `JsonToGrpc GatewayFilter` Factory

The `JSONToGRPCFilter GatewayFilter` Factory converts a JSON payload to a gRPC request.

The filter takes the following arguments:

- `protoDescriptor`: Proto descriptor file.

This file can be generated using `protoc` and specifying the `--descriptor_set_out` flag:

```
protoc --proto_path=src/main/resources/proto/ \
--descriptor_set_out=src/main/resources/proto/hello.pb \
src/main/resources/proto/hello.proto
```

- `protoFile`: Proto definition file.
- `service`: Fully qualified name of the service that handles the request.
- `method`: Method name in the service that handles the request.



`streaming` is not supported.

### application.yml.

```
@Bean
public RouteLocator routes(RouteLocatorBuilder builder) {
    return builder.routes()
        .route("json-grpc", r -> r.path("/json/hello").filters(f -> {
            String protoDescriptor = "file:src/main/proto/hello.pb";
            String protoFile = "file:src/main/proto/hello.proto";
            String service = "HelloService";
            String method = "hello";
            return f.jsonToGrpc(protoDescriptor, protoFile, service, method);
        }).uri(uri))
}
```

```
spring:
  cloud:
    gateway:
      routes:
        - id: json-grpc
          uri: https://localhost:6565/testhello
          predicates:
            - Path=/json/**
          filters:
            - name: JsonToGrpc
              args:
                protoDescriptor: file:proto/hello.pb
                protoFile: file:proto/hello.proto
                service: com.example.grpcserver.hello.HelloService
                method: hello
```

When a request is made through the gateway to `/json/hello`, the request is transformed by using the definition provided in `hello.proto`, sent to `com.example.grpcserver.hello.HelloService/hello`, and the response back is transformed to JSON.

By default, it creates a `NettyChannel` by using the default `TrustManagerFactory`. However, you can



customize this `TrustManager` by creating a bean of type `GrpcSslConfigurer`:

```
@Configuration
public class GRPCLocalConfiguration {
    @Bean
    public GRPCSSLContext sslContext() {
        TrustManager trustManager = trustAllCerts();
        return new GRPCSSLContext(trustManager);
    }
}
```

## 6.10. The `LocalResponseCache GatewayFilter` Factory

This filter allows caching the response body and headers to follow these rules:

- It can only cache bodiless GET requests.
- It caches the response only for one of the following status codes: HTTP 200 (OK), HTTP 206 (Partial Content), or HTTP 301 (Moved Permanently).
- Response data is not cached if `Cache-Control` header does not allow it (`no-store` present in the request or `no-store` or `private` present in the response).
- If the response is already cached and a new request is performed with `no-cache` value in `Cache-Control` header, it returns a bodiless response with 304 (Not Modified).

This filter (which configures the local response cache per route) is available only if the `local response global cache` is enabled.

It accepts the first parameter to override the time to expire a cache entry (expressed in `s` for seconds, `m` for minutes, and `h` for hours) and a second parameter to set the maximum size of the cache to evict entries for this route (KB, MB, or GB).

The following listing shows how to add local response cache `GatewayFilter`:

```

@Bean
public RouteLocator routes(RouteLocatorBuilder builder) {
    return builder.routes()
        .route("rewrite_response_upper", r -> r.host("*.rewriteresponseupper.org")
            .filters(f -> f.prefixPath("/httpbin")
                .localResponseCache(Duration.ofMinutes(30), "500MB")
            ).uri(uri))
        .build();
}

```

or this

*application.yaml*

```

spring:
  cloud:
    gateway:
      routes:
        - id: resource
          uri: http://localhost:9000
          predicates:
            - Path=/resource
          filters:
            - LocalResponseCache=30m,500MB

```



This filter also automatically calculates the **max-age** value in the HTTP **Cache-Control** header. Only if **max-age** is present on the original response is the value rewritten with the number of seconds set in the **timeToLive** configuration parameter. In consecutive calls, this value is recalculated with the number of seconds left until the response expires.

## 6.11. The **MapRequestHeader GatewayFilter Factory**

The **MapRequestHeader GatewayFilter** factory takes **fromHeader** and **toHeader** parameters. It creates a new named header (**toHeader**), and the value is extracted out of an existing named header (**fromHeader**) from the incoming http request. If the input header does not exist, the filter has no impact. If the new named header already exists, its values are augmented with the new values. The following example configures a **MapRequestHeader**:

Example 37. *application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: map_request_header_route
          uri: https://example.org
          filters:
            - MapRequestHeader=Blue, X-Request-Red
```

This adds the `X-Request-Red:<values>` header to the downstream request with updated values from the incoming HTTP request's `Blue` header.

## 6.12. The `ModifyRequestBody GatewayFilter` Factory

You can use the `ModifyRequestBody` filter to modify the request body before it is sent downstream by the gateway.



This filter can be configured only by using the Java DSL.

The following listing shows how to modify a request body `GatewayFilter`:

```

@Bean
public RouteLocator routes(RouteLocatorBuilder builder) {
    return builder.routes()
        .route("rewrite_request_obj", r -> r.host("*.rewriterequestobj.org")
            .filters(f -> f.prefixPath("/httpbin")
                .modifyRequestBody(String.class, Hello.class,
                    MediaType.APPLICATION_JSON_VALUE,
                    (exchange, s) -> Mono.just(new
                    Hello(s.toUpperCase()))).uri(uri))
            .build());
}

static class Hello {
    String message;

    public Hello() { }

    public Hello(String message) {
        this.message = message;
    }

    public String getMessage() {
        return message;
    }

    public void setMessage(String message) {
        this.message = message;
    }
}

```



If the request has no body, the `RewriteFilter` is passed `null`. `Mono.empty()` should be returned to assign a missing body in the request.

## 6.13. The `ModifyResponseBody GatewayFilter` Factory

You can use the `ModifyResponseBody` filter to modify the response body before it is sent back to the client.



This filter can be configured only by using the Java DSL.

The following listing shows how to modify a response body `GatewayFilter`:

```

@Bean
public RouteLocator routes(RouteLocatorBuilder builder) {
    return builder.routes()
        .route("rewrite_response_upper", r -> r.host("*.rewriteresponseupper.org")
            .filters(f -> f.prefixPath("/httpbin")
                .modifyResponseBody(String.class, String.class,
                    (exchange, s) -> Mono.just(s.toUpperCase()))).uri(uri))
        .build();
}

```



If the response has no body, the `RewriteFilter` is passed `null`. `Mono.empty()` should be returned to assign a missing body in the response.

## 6.14. The `PrefixPath GatewayFilter` Factory

The `PrefixPath GatewayFilter` factory takes a single `prefix` parameter. The following example configures a `PrefixPath GatewayFilter`:

*Example 38. application.yml*

```

spring:
  cloud:
    gateway:
      routes:
        - id: prefixpath_route
          uri: https://example.org
          filters:
            - PrefixPath=/mypath

```

This prefixes `/mypath` to the path of all matching requests. So a request to `/hello` is sent to `/mypath/hello`.

## 6.15. The `PreserveHostHeader GatewayFilter` Factory

The `PreserveHostHeader GatewayFilter` factory has no parameters. This filter sets a request attribute that the routing filter inspects to determine if the original host header should be sent rather than the host header determined by the HTTP client. The following example configures a `PreserveHostHeader GatewayFilter`:

Example 39. *application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: preserve_host_route
          uri: https://example.org
          filters:
            - PreserveHostHeader
```

## 6.16. The `RedirectTo GatewayFilter` Factory

The `RedirectTo GatewayFilter` factory takes two parameters, `status` and `url`. The `status` parameter should be a 300 series redirect HTTP code, such as 301. The `url` parameter should be a valid URL. This is the value of the `Location` header. For relative redirects, you should use `uri: no://op` as the `uri` of your route definition. The following listing configures a `RedirectTo GatewayFilter`:

Example 40. *application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: prefixpath_route
          uri: https://example.org
          filters:
            - RedirectTo=302, https://acme.org
```

This will send a status 302 with a `Location:https://acme.org` header to perform a redirect.

## 6.17. `RemoveJsonAttributesResponseBody GatewayFilter` Factory

The `RemoveJsonAttributesResponseBody GatewayFilter` factory takes a collection of `attribute names` to search for, an optional last parameter from the list can be a boolean to remove the attributes just at root level (that's the default value if not present at the end of the parameter configuration, `false`) or recursively (`true`). It provides a convenient method to apply a transformation to JSON body content by deleting attributes from it.

The following example configures an `RemoveJsonAttributesResponseBody GatewayFilter`:

*Example 41. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: removejsonattributes_route
          uri: https://example.org
          filters:
            - RemoveJsonAttributesResponseBody=id,color
```

This removes attributes "id" and "color" from the JSON content body at root level.

The following example configures an `RemoveJsonAttributesResponseBody GatewayFilter` that uses the optional last parameter:

*Example 42. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: removejsonattributes_recursively_route
          uri: https://example.org
          predicates:
            - Path=/red/{segment}
          filters:
            - RemoveJsonAttributesResponseBody=id,color,true
```

This removes attributes "id" and "color" from the JSON content body at any level.

## 6.18. The `RemoveRequestHeader GatewayFilter` Factory

The `RemoveRequestHeader GatewayFilter` factory takes a `name` parameter. It is the name of the header to be removed. The following listing configures a `RemoveRequestHeader GatewayFilter`:

Example 43. *application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: removerequestheader_route
          uri: https://example.org
          filters:
            - RemoveRequestHeader=X-Request-Foo
```

This removes the `X-Request-Foo` header before it is sent downstream.

## 6.19. The `RemoveRequestParameter GatewayFilter` Factory

The `RemoveRequestParameter GatewayFilter` factory takes a `name` parameter. It is the name of the query parameter to be removed. The following example configures a `RemoveRequestParameter GatewayFilter`:

Example 44. *application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: removerequestparameter_route
          uri: https://example.org
          filters:
            - RemoveRequestParameter=red
```

This will remove the `red` parameter before it is sent downstream.

## 6.20. The `RemoveResponseHeader GatewayFilter` Factory

The `RemoveResponseHeader GatewayFilter` factory takes a `name` parameter. It is the name of the header to be removed. The following listing configures a `RemoveResponseHeader GatewayFilter`:



Example 45. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: removeresponseheader_route
          uri: https://example.org
          filters:
            - RemoveResponseHeader=X-Response-Foo
```

This will remove the `X-Response-Foo` header from the response before it is returned to the gateway client.

To remove any kind of sensitive header, you should configure this filter for any routes for which you may want to do so. In addition, you can configure this filter once by using `spring.cloud.gateway.default-filters` and have it applied to all routes.

## 6.21. The RequestHeaderSize GatewayFilter Factory

The `RequestHeaderSize GatewayFilter` factory takes `maxSize` and `errorHeaderName` parameters. The `maxSize` parameter is the maximum data size allowed by the request header (including key and value). The `errorHeaderName` parameter sets the name of the response header containing an error message, by default it is "errorMessage". The following listing configures a `RequestHeaderSize GatewayFilter`:

Example 46. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: requestheadersize_route
          uri: https://example.org
          filters:
            - RequestHeaderSize=1000B
```

This will send a status 431 if size of any request header is greater than 1000 Bytes.

## 6.22. The RequestRateLimiter GatewayFilter Factory

The `RequestRateLimiter GatewayFilter` factory uses a `RateLimiter` implementation to determine if the current request is allowed to proceed. If it is not, a status of `HTTP 429 - Too Many Requests` (by default) is returned.

This filter takes an optional `keyResolver` parameter and parameters specific to the rate limiter (described [later in this section](#)).

`keyResolver` is a bean that implements the `KeyResolver` interface. In configuration, reference the bean by name using SpEL. `#{@myKeyResolver}` is a SpEL expression that references a bean named `myKeyResolver`. The following listing shows the `KeyResolver` interface:

*Example 47. KeyResolver.java*

```
public interface KeyResolver {
    Mono<String> resolve(ServerWebExchange exchange);
}
```

The `KeyResolver` interface lets pluggable strategies derive the key for limiting requests. In future milestone releases, there will be some `KeyResolver` implementations.

The default implementation of `KeyResolver` is the `PrincipalNameKeyResolver`, which retrieves the `Principal` from the `ServerWebExchange` and calls `Principal.getName()`.

By default, if the `KeyResolver` does not find a key, requests are denied. You can adjust this behavior by setting the `spring.cloud.gateway.filter.request-rate-limiter.deny-empty-key` (`true` or `false`) and `spring.cloud.gateway.filter.request-rate-limiter.empty-key-status-code` properties.

The `RequestRateLimiter` is not configurable with the "shortcut" notation. The following example below is *invalid*:

*Example 48. application.properties*



```
# INVALID SHORTCUT CONFIGURATION
spring.cloud.gateway.routes[0].filters[0]=RequestRateLimiter=2, 2,
#{@userkeyresolver}
```

### 6.22.1. The Redis RateLimiter

The Redis implementation is based on work done at [Stripe](#). It requires the use of the `spring-boot-starter-data-redis-reactive` Spring Boot starter.

The algorithm used is the [Token Bucket Algorithm](#).

The `redis-rate-limiter.replenishRate` property defines how many requests per second to allow (without any dropped requests). This is the rate at which the token bucket is filled.

The `redis-rate-limiter.burstCapacity` property is the maximum number of requests a user is allowed in a single second (without any dropped requests). This is the number of tokens the token bucket can hold. Setting this value to zero blocks all requests.

The `redis-rate-limiter.requestedTokens` property is how many tokens a request costs. This is the number of tokens taken from the bucket for each request and defaults to 1.

A steady rate is accomplished by setting the same value in `replenishRate` and `burstCapacity`. Temporary bursts can be allowed by setting `burstCapacity` higher than `replenishRate`. In this case, the rate limiter needs to be allowed some time between bursts (according to `replenishRate`), as two consecutive bursts results in dropped requests (HTTP 429 - Too Many Requests). The following listing configures a `redis-rate-limiter`:

Rate limits below 1 request/s are accomplished by setting `replenishRate` to the wanted number of requests, `requestedTokens` to the timespan in seconds, and `burstCapacity` to the product of `replenishRate` and `requestedTokens`. For example, setting `replenishRate=1`, `requestedTokens=60`, and `burstCapacity=60` results in a limit of 1 request/min. `.application.yml`

```
spring:
  cloud:
    gateway:
      routes:
        - id: requestratelimiter_route
          uri: https://example.org
          filters:
            - name: RequestRateLimiter
              args:
                redis-rate-limiter.replenishRate: 10
                redis-rate-limiter.burstCapacity: 20
                redis-rate-limiter.requestedTokens: 1
```

The following example configures a `KeyResolver` in Java:

*Example 49. Config.java*

```
@Bean
KeyResolver userKeyResolver() {
    return exchange ->
Mono.just(exchange.getRequest().getQueryParams().getFirst("user"));
}
```

This defines a request rate limit of 10 per user. A burst of 20 is allowed, but, in the next second, only 10 requests are available. The `KeyResolver` is a simple one that gets the `user` request parameter  
NOTE: This is not recommended for production

You can also define a rate limiter as a bean that implements the `RateLimiter` interface. In configuration, you can reference the bean by name using SpEL. `#{@myRateLimiter}` is a SpEL expression that references a bean with named `myRateLimiter`. The following listing defines a rate limiter that uses the `KeyResolver` defined in the previous listing:

Example 50. *application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: requestratelimiter_route
          uri: https://example.org
          filters:
            - name: RequestRateLimiter
              args:
                rate-limiter: "#{@myRateLimiter}"
                key-resolver: "#{@userKeyResolver}"
```

## 6.23. The RewriteLocationResponseHeader GatewayFilter Factory

The `RewriteLocationResponseHeader GatewayFilter` factory modifies the value of the `Location` response header, usually to get rid of backend-specific details. It takes the `stripVersionMode`, `locationHeaderName`, `hostValue`, and `protocolsRegex` parameters. The following listing configures a `RewriteLocationResponseHeader GatewayFilter`:

Example 51. *application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: rewriteslocationresponseheader_route
          uri: http://example.org
          filters:
            - RewriteLocationResponseHeader=AS_IN_REQUEST, Location, ,
```

For example, for a request of `POST api.example.com/some/object/name`, the `Location` response header value of `object-service.prod.example.net/v2/some/object/id` is rewritten as `api.example.com/some/object/id`.

The `stripVersionMode` parameter has the following possible values: `NEVER_STRIP`, `AS_IN_REQUEST` (default), and `ALWAYS_STRIP`.

- `NEVER_STRIP`: The version is not stripped, even if the original request path contains no version.
- `AS_IN_REQUEST`: The version is stripped only if the original request path contains no version.
- `ALWAYS_STRIP`: The version is always stripped, even if the original request path contains version.

The `hostValue` parameter, if provided, is used to replace the `host:port` portion of the response `Location` header. If it is not provided, the value of the `Host` request header is used.

The `protocolsRegex` parameter must be a valid regex `String`, against which the protocol name is matched. If it is not matched, the filter does nothing. The default is `http|https|ftp|ftps`.

## 6.24. The RewritePath GatewayFilter Factory

The `RewritePath GatewayFilter` factory takes a path `regex` parameter and a `replacement` parameter. This uses Java regular expressions for a flexible way to rewrite the request path. The following listing configures a `RewritePath GatewayFilter`:

*Example 52. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: rewritepath_route
          uri: https://example.org
          predicates:
            - Path=/red/**
          filters:
            - RewritePath=/red/(?<segment>.*), /${segment}
```

For a request path of `/red/blue`, this sets the path to `/blue` before making the downstream request. Note that the `$` should be replaced with `$$` because of the YAML specification.

## 6.25. The RewriteResponseHeader GatewayFilter Factory

The `RewriteResponseHeader GatewayFilter` factory takes `name`, `regex`, and `replacement` parameters. It uses Java regular expressions for a flexible way to rewrite the response header value. The following example configures a `RewriteResponseHeader GatewayFilter`:

*Example 53. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: rewriteresponseheader_route
          uri: https://example.org
          filters:
            - RewriteResponseHeader=X-Response-Red, , password=[^&]+, password=***
```

For a header value of `/42?user=ford&password=omg!what&flag=true`, it is set to `/42?user=ford&password=***&flag=true` after making the downstream request. You must use `$$` to mean `$` because of the YAML specification.

## 6.26. The `SaveSession GatewayFilter` Factory

The `SaveSession GatewayFilter` factory forces a `WebSession::save` operation *before* forwarding the call downstream. This is of particular use when using something like [Spring Session](#) with a lazy data store, and you need to ensure the session state has been saved before making the forwarded call. The following example configures a `SaveSession GatewayFilter`:

*Example 54. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: save_session
          uri: https://example.org
          predicates:
            - Path=/foo/**
          filters:
            - SaveSession
```

If you integrate [Spring Security](#) with Spring Session and want to ensure security details have been forwarded to the remote process, this is critical.

## 6.27. The `SecureHeaders GatewayFilter` Factory

The `SecureHeaders GatewayFilter` factory adds a number of headers to the response, per the recommendation made in [this blog post](#).

The following headers (shown with their default values) are added:

- `X-Xss-Protection:1 (mode=block)`
- `Strict-Transport-Security (max-age=631138519)`
- `X-Frame-Options (DENY)`
- `X-Content-Type-Options (nosniff)`
- `Referrer-Policy (no-referrer)`
- `Content-Security-Policy (default-src 'self' https;; font-src 'self' https: data;; img-src 'self' https: data;; object-src 'none'; script-src https;; style-src 'self' https: 'unsafe-inline)'`
- `X-Download-Options (noopen)`
- `X-Permitted-Cross-Domain-Policies (none)`

To change the default values, set the appropriate property in the `spring.cloud.gateway.filter.secure-headers` namespace. The following properties are available:

- `xss-protection-header`
- `strict-transport-security`
- `frame-options`
- `content-type-options`
- `referrer-policy`
- `content-security-policy`
- `download-options`
- `permitted-cross-domain-policies`

To disable the default values set the `spring.cloud.gateway.filter.secure-headers.disable` property with comma-separated values. The following example shows how to do so:

```
spring.cloud.gateway.filter.secure-headers.disable=x-frame-options,strict-transport-security
```



The lowercase full name of the secure header needs to be used to disable it..

## 6.28. The `SetPath GatewayFilter` Factory

The `SetPath GatewayFilter` factory takes a path `template` parameter. It offers a simple way to manipulate the request path by allowing templated segments of the path. This uses the URI templates from Spring Framework. Multiple matching segments are allowed. The following example configures a `SetPath GatewayFilter`:

*Example 55. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setpath_route
          uri: https://example.org
          predicates:
            - Path=/red/{segment}
          filters:
            - SetPath=/{segment}
```

For a request path of `/red/blue`, this sets the path to `/blue` before making the downstream request.

## 6.29. The `SetRequestHeader GatewayFilter` Factory

The `SetRequestHeader GatewayFilter` factory takes `name` and `value` parameters. The following listing configures a `SetRequestHeader GatewayFilter`:

*Example 56. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setrequestheader_route
          uri: https://example.org
          filters:
            - SetRequestHeader=X-Request-Red, Blue
```

This `GatewayFilter` replaces (rather than adding) all headers with the given name. So, if the downstream server responded with `X-Request-Red:1234`, it will be replaced with `X-Request-Red:Blue`, which is what the downstream service would receive.

`SetRequestHeader` is aware of URI variables used to match a path or host. URI variables may be used in the value and are expanded at runtime. The following example configures an `SetRequestHeader GatewayFilter` that uses a variable:

*Example 57. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setrequestheader_route
          uri: https://example.org
          predicates:
            - Host: {segment}.myhost.org
          filters:
            - SetRequestHeader=foo, bar-{segment}
```

## 6.30. The `SetResponseHeader GatewayFilter` Factory

The `SetResponseHeader GatewayFilter` factory takes `name` and `value` parameters. The following listing configures a `SetResponseHeader GatewayFilter`:



*Example 58. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setresponseheader_route
          uri: https://example.org
          filters:
            - SetResponseHeader=X-Response-Red, Blue
```

This `GatewayFilter` replaces (rather than adding) all headers with the given name. So, if the downstream server responded with `X-Response-Red:1234`, it will be replaced with `X-Response-Red:Blue`, which is what the gateway client would receive.

`SetResponseHeader` is aware of URI variables used to match a path or host. URI variables may be used in the value and will be expanded at runtime. The following example configures an `SetResponseHeader GatewayFilter` that uses a variable:

*Example 59. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setresponseheader_route
          uri: https://example.org
          predicates:
            - Host: {segment}.myhost.org
          filters:
            - SetResponseHeader=foo, bar-{segment}
```

## 6.31. The `SetStatus GatewayFilter` Factory

The `SetStatus GatewayFilter` factory takes a single parameter, `status`. It must be a valid Spring `HttpStatus`. It may be the integer value `404` or the string representation of the enumeration: `NOT_FOUND`. The following listing configures a `SetStatus GatewayFilter`:

*Example 60. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setstatusstring_route
          uri: https://example.org
          filters:
            - SetStatus=UNAUTHORIZED
        - id: setstatusint_route
          uri: https://example.org
          filters:
            - SetStatus=401
```

In either case, the HTTP status of the response is set to 401.

You can configure the `SetStatus GatewayFilter` to return the original HTTP status code from the proxied request in a header in the response. The header is added to the response if configured with the following property:

*Example 61. application.yml*

```
spring:
  cloud:
    gateway:
      set-status:
        original-status-header-name: original-http-status
```

## 6.32. The `StripPrefix GatewayFilter` Factory

The `StripPrefix GatewayFilter` factory takes one parameter, `parts`. The `parts` parameter indicates the number of parts in the path to strip from the request before sending it downstream. The following listing configures a `StripPrefix GatewayFilter`:

```
spring:
  cloud:
    gateway:
      routes:
        - id: nameRoot
          uri: https://nameservice
          predicates:
            - Path=/name/**
          filters:
            - StripPrefix=2
```

When a request is made through the gateway to `/name/blue/red`, the request made to `nameservice` looks like `nameservice/red`.

## 6.33. The Retry GatewayFilter Factory

The `Retry GatewayFilter` factory supports the following parameters:

- `retries`: The number of retries that should be attempted.
- `statuses`: The HTTP status codes that should be retried, represented by using `org.springframework.http.HttpStatus`.
- `methods`: The HTTP methods that should be retried, represented by using `org.springframework.http.HttpMethod`.
- `series`: The series of status codes to be retried, represented by using `org.springframework.http.HttpStatus.Series`.
- `exceptions`: A list of thrown exceptions that should be retried.
- `backoff`: The configured exponential backoff for the retries. Retries are performed after a backoff interval of `firstBackoff * (factor ^ n)`, where `n` is the iteration. If `maxBackoff` is configured, the maximum backoff applied is limited to `maxBackoff`. If `basedOnPreviousValue` is true, the backoff is calculated by using `prevBackoff * factor`.

The following defaults are configured for `Retry` filter, if enabled:

- `retries`: Three times
- `series`: 5XX series
- `methods`: GET method
- `exceptions`: `IOException` and `TimeoutException`
- `backoff`: disabled

The following listing configures a `Retry GatewayFilter`:

### Example 63. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: retry_test
          uri: http://localhost:8080/flakey
          predicates:
            - Host=*.retry.com
          filters:
            - name: Retry
              args:
                retries: 3
                statuses: BAD_GATEWAY
                methods: GET,POST
                backoff:
                  firstBackoff: 10ms
                  maxBackoff: 50ms
                  factor: 2
                  basedOnPreviousValue: false
```



When using the retry filter with a `forward:` prefixed URL, the target endpoint should be written carefully so that, in case of an error, it does not do anything that could result in a response being sent to the client and committed. For example, if the target endpoint is an annotated controller, the target controller method should not return `ResponseEntity` with an error status code. Instead, it should throw an `Exception` or signal an error (for example, through a `Mono.error(ex)` return value), which the retry filter can be configured to handle by retrying.



When using the retry filter with any HTTP method with a body, the body will be cached and the gateway will become memory constrained. The body is cached in a request attribute defined by `ServerWebExchangeUtils.CACHED_REQUEST_BODY_ATTR`. The type of the object is `org.springframework.core.io.buffer.DataBuffer`.

A simplified "shortcut" notation can be added with a single `status` and `method`.

The following two examples are equivalent:

```
spring:
  cloud:
    gateway:
      routes:
        - id: retry_route
          uri: https://example.org
          filters:
            - name: Retry
              args:
                retries: 3
                statuses: INTERNAL_SERVER_ERROR
                methods: GET
                backoff:
                  firstBackoff: 10ms
                  maxBackoff: 50ms
                  factor: 2
                  basedOnPreviousValue: false

        - id: retryshortcut_route
          uri: https://example.org
          filters:
            - Retry=3,INTERNAL_SERVER_ERROR,GET,10ms,50ms,2,false
```

## 6.34. The RequestSize GatewayFilter Factory

When the request size is greater than the permissible limit, the `RequestSize GatewayFilter` factory can restrict a request from reaching the downstream service. The filter takes a `maxSize` parameter. The `maxSize` is a `DataSize` type, so values can be defined as a number followed by an optional `DataUnit` suffix such as 'KB' or 'MB'. The default is 'B' for bytes. It is the permissible size limit of the request defined in bytes. The following listing configures a `RequestSize GatewayFilter`:

Example 65. application.yml

```
spring:
  cloud:
    gateway:
      routes:
        - id: request_size_route
          uri: http://localhost:8080/upload
          predicates:
            - Path=/upload
          filters:
            - name: RequestSize
              args:
                maxSize: 5000000
```

The `RequestSize GatewayFilter` factory sets the response status as `413 Payload Too Large` with an additional header `errorMessage` when the request is rejected due to size. The following example shows such an `errorMessage`:

```
errorMessage : Request size is larger than permissible limit. Request size is 6.0
MB where permissible limit is 5.0 MB
```



The default request size is set to five MB if not provided as a filter argument in the route definition.

## 6.35. The `SetRequestHostHeader GatewayFilter` Factory

There are certain situation when the host header may need to be overridden. In this situation, the `SetRequestHostHeader GatewayFilter` factory can replace the existing host header with a specified value. The filter takes a `host` parameter. The following listing configures a `SetRequestHostHeader GatewayFilter`:

Example 66. *application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: set_request_host_header_route
          uri: http://localhost:8080/headers
          predicates:
            - Path=/headers
          filters:
            - name: SetRequestHostHeader
              args:
                host: example.org
```

The `SetRequestHostHeader GatewayFilter` factory replaces the value of the host header with `example.org`.

## 6.36. The `TokenRelay GatewayFilter` Factory

A Token Relay is where an OAuth2 consumer acts as a Client and forwards the incoming token to outgoing resource requests. The consumer can be a pure Client (like an SSO application) or a Resource Server.

Spring Cloud Gateway can forward OAuth2 access tokens downstream to the services it is proxying. To add this functionality to the gateway, you need to add the `TokenRelayGatewayFilterFactory` like this:

*App.java*

```
@Bean
public RouteLocator customRouteLocator(RouteLocatorBuilder builder) {
    return builder.routes()
        .route("resource", r -> r.path("/resource")
            .filters(f -> f.tokenRelay())
            .uri("http://localhost:9000"))
        .build();
}
```

or this

*application.yaml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: resource
          uri: http://localhost:9000
          predicates:
            - Path=/resource
          filters:
            - TokenRelay=
```

and it will (in addition to logging the user in and grabbing a token) pass the authentication token downstream to the services (in this case `/resource`).

To enable this for Spring Cloud Gateway add the following dependencies

- `org.springframework.boot:spring-boot-starter-oauth2-client`

How does it work? The `filter` extracts an access token from the currently authenticated user, and puts it in a request header for the downstream requests.

For a full working sample see [this project](#).



A `TokenRelayGatewayFilterFactory` bean will only be created if the proper `spring.security.oauth2.client.*` properties are set which will trigger creation of a `ReactiveClientRegistrationRepository` bean.



The default implementation of `ReactiveOAuth2AuthorizedClientService` used by `TokenRelayGatewayFilterFactory` uses an in-memory data store. You will need to provide your own implementation `ReactiveOAuth2AuthorizedClientService` if you need a more robust solution.

## 6.37. Default Filters

To add a filter and apply it to all routes, you can use `spring.cloud.gateway.default-filters`. This property takes a list of filters. The following listing defines a set of default filters:



Example 67. `application.yml`

```
spring:
  cloud:
    gateway:
      default-filters:
        - AddResponseHeader=X-Response-Default-Red, Default-Blue
        - PrefixPath=/httpbin
```

## 7. Global Filters

The `GlobalFilter` interface has the same signature as `GatewayFilter`. These are special filters that are conditionally applied to all routes.



This interface and its usage are subject to change in future milestone releases.

### 7.1. Combined Global Filter and `GatewayFilter` Ordering

When a request matches a route, the filtering web handler adds all instances of `GlobalFilter` and all route-specific instances of `GatewayFilter` to a filter chain. This combined filter chain is sorted by the `org.springframework.core.Ordered` interface, which you can set by implementing the `getOrder()` method.

As Spring Cloud Gateway distinguishes between “pre” and “post” phases for filter logic execution (see [How it Works](#)), the filter with the highest precedence is the first in the “pre”-phase and the last in the “post”-phase.

The following listing configures a filter chain:

```
@Bean
public GlobalFilter customFilter() {
    return new CustomGlobalFilter();
}

public class CustomGlobalFilter implements GlobalFilter, Ordered {

    @Override
    public Mono<Void> filter(ServerWebExchange exchange, GatewayFilterChain chain)
    {
        log.info("custom global filter");
        return chain.filter(exchange);
    }

    @Override
    public int getOrder() {
        return -1;
    }
}
```

## 7.2. The Gateway Metrics Filter

To enable gateway metrics, add `spring-boot-starter-actuator` as a project dependency. Then, by default, the gateway metrics filter runs as long as the `spring.cloud.gateway.metrics.enabled` property is not set to `false`. This filter adds a timer metric named `spring.cloud.gateway.requests` with the following tags:

- `routeId`: The route ID.
- `routeUri`: The URI to which the API is routed.
- `outcome`: The outcome, as classified by [HttpStatus.Series](#).
- `status`: The HTTP status of the request returned to the client.
- `httpStatusCode`: The HTTP Status of the request returned to the client.
- `httpMethod`: The HTTP method used for the request.

In addition, through the `spring.cloud.gateway.metrics.tags.path.enabled` property (by default, `false`), you can activate an extra metric with the path tag:

- `path`: The path of the request.

These metrics are then available to be scraped from `/actuator/metrics/spring.cloud.gateway.requests` and can be easily integrated with Prometheus to create a [Grafana dashboard](#).



To enable the prometheus endpoint, add `micrometer-registry-prometheus` as a project dependency.

## 7.3. The Local Response Cache Filter

The `LocalResponseCache` runs if its associated property is enabled (`spring.cloud.gateway.filter.local-response-cache.enabled`) and activates a local cache for all responses that meet the following criteria: - The request is a bodiless GET. - The response has one of the following status codes: HTTP 200 (OK), HTTP 206 (Partial Content), or HTTP 301 (Moved Permanently). - The HTTP `Cache-Control` header allows caching (that means it does not have any of the following values: `no-store` present in the request and `no-store` or `private` present in the response).

It accepts two configuration parameters:

- `spring.cloud.gateway.filter.local-response-cache.size`: Sets the maximum size of the cache to evict entries for this route (in KB, MB and GB).
- `spring.cloud.gateway.filter.local-response-cache.timeToLive` Sets the time to expire a cache entry (expressed in s for seconds, m for minutes, and h for hours).

If none of these parameters are configured but the global filter is enabled, by default, it configures 5 minutes of time to live for the cached response.

This filter also implements the automatic calculation of the `max-age` value in the HTTP `Cache-Control` header. If `max-age` is present on the original response, the value is rewritten with the number of seconds set in the `timeToLive` configuration parameter. In subsequent calls, this value is recalculated with the number of seconds left until the response expires.



If your project creates custom `CacheManager` beans, it will either need to be marked with `@Primary` or injected using `@Qualifier`.

## 7.4. Forward Routing Filter

The `ForwardRoutingFilter` looks for a URI in the exchange attribute `ServerWebExchangeUtils.GATEWAY_REQUEST_URL_ATTR`. If the URL has a `forward` scheme (such as `forward:///localendpoint`), it uses the Spring `DispatcherHandler` to handle the request. The path part of the request URL is overridden with the path in the forward URL. The unmodified original URL is appended to the list in the `ServerWebExchangeUtils.GATEWAY_ORIGINAL_REQUEST_URL_ATTR` attribute.

## 7.5. The Netty Routing Filter

The Netty routing filter runs if the URL located in the `ServerWebExchangeUtils.GATEWAY_REQUEST_URL_ATTR` exchange attribute has a `http` or `https` scheme. It uses the Netty `HttpClient` to make the downstream proxy request. The response is put in the `ServerWebExchangeUtils.CLIENT_RESPONSE_ATTR` exchange attribute for use in a later filter. (There is also an experimental `WebClientHttpRoutingFilter` that performs the same function but does not

require Netty.)

## 7.6. The Netty Write Response Filter

The `NettyWriteResponseFilter` runs if there is a Netty `HttpClientResponse` in the `ServerWebExchangeUtils.CLIENT_RESPONSE_ATTR` exchange attribute. It runs after all other filters have completed and writes the proxy response back to the gateway client response. (There is also an experimental `WebClientWriteResponseFilter` that performs the same function but does not require Netty.)

## 7.7. The `ReactiveLoadBalancerClientFilter`

The `ReactiveLoadBalancerClientFilter` looks for a URI in the exchange attribute named `ServerWebExchangeUtils.GATEWAY_REQUEST_URL_ATTR`. If the URL has a `lb` scheme (such as `lb://myservice`), it uses the Spring Cloud `ReactorLoadBalancer` to resolve the name (`myservice` in this example) to an actual host and port and replaces the URI in the same attribute. The unmodified original URL is appended to the list in the `ServerWebExchangeUtils.GATEWAY_ORIGINAL_REQUEST_URL_ATTR` attribute. The filter also looks in the `ServerWebExchangeUtils.GATEWAY_SCHEME_PREFIX_ATTR` attribute to see if it equals `lb`. If so, the same rules apply. The following listing configures a `ReactiveLoadBalancerClientFilter`:

*Example 69. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: myRoute
          uri: lb://service
          predicates:
            - Path=/service/**
```



By default, when a service instance cannot be found by the `ReactorLoadBalancer`, a `503` is returned. You can configure the gateway to return a `404` by setting `spring.cloud.gateway.loadbalancer.use404=true`.



The `isSecure` value of the `ServiceInstance` returned from the `ReactiveLoadBalancerClientFilter` overrides the scheme specified in the request made to the Gateway. For example, if the request comes into the Gateway over `HTTPS` but the `ServiceInstance` indicates it is not secure, the downstream request is made over `HTTP`. The opposite situation can also apply. However, if `GATEWAY_SCHEME_PREFIX_ATTR` is specified for the route in the Gateway configuration, the prefix is stripped and the resulting scheme from the route URL overrides the `ServiceInstance` configuration.



Gateway supports all the LoadBalancer features. You can read more about them in the [Spring Cloud Commons documentation](#).

## 7.8. The `RouteToRequestUrl` Filter

If there is a `Route` object in the `ServerWebExchangeUtils.GATEWAY_ROUTE_ATTR` exchange attribute, the `RouteToRequestUrlFilter` runs. It creates a new URI, based off of the request URI but updated with the `URI` attribute of the `Route` object. The new URI is placed in the `ServerWebExchangeUtils.GATEWAY_REQUEST_URL_ATTR` exchange attribute.

If the URI has a scheme prefix, such as `lb:ws://serviceid`, the `lb` scheme is stripped from the URI and placed in the `ServerWebExchangeUtils.GATEWAY_SCHEME_PREFIX_ATTR` for use later in the filter chain.

## 7.9. The Websocket Routing Filter

If the URL located in the `ServerWebExchangeUtils.GATEWAY_REQUEST_URL_ATTR` exchange attribute has a `ws` or `wss` scheme, the websocket routing filter runs. It uses the Spring WebSocket infrastructure to forward the websocket request downstream.

You can load-balance websockets by prefixing the URI with `lb`, such as `lb:ws://serviceid`.



If you use `SockJS` as a fallback over normal HTTP, you should configure a normal HTTP route as well as the websocket Route.

The following listing configures a websocket routing filter:

*Example 70. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        # SockJS route
        - id: websocket_sockjs_route
          uri: http://localhost:3001
          predicates:
            - Path=/websocket/info/**
        # Normal Websocket route
        - id: websocket_route
          uri: ws://localhost:3001
          predicates:
            - Path=/websocket/**
```

## 7.10. Marking An Exchange As Routed

After the gateway has routed a `ServerWebExchange`, it marks that exchange as “routed” by adding `gatewayAlreadyRouted` to the exchange attributes. Once a request has been marked as routed, other routing filters will not route the request again, essentially skipping the filter. There are convenience methods that you can use to mark an exchange as routed or check if an exchange has already been routed.

- `ServerWebExchangeUtils.isAlreadyRouted` takes a `ServerWebExchange` object and checks if it has been “routed”.
- `ServerWebExchangeUtils.setAlreadyRouted` takes a `ServerWebExchange` object and marks it as “routed”.

## 8. HttpHeadersFilters

`HttpHeadersFilters` are applied to the requests before sending them downstream, such as in the `NettyRoutingFilter`.

### 8.1. Forwarded Headers Filter

The `Forwarded` Headers Filter creates a `Forwarded` header to send to the downstream service. It adds the `Host` header, scheme and port of the current request to any existing `Forwarded` header.

### 8.2. RemoveHopByHop Headers Filter

The `RemoveHopByHop` Headers Filter removes headers from forwarded requests. The default list of headers that is removed comes from the [IETF](#).

*The default removed headers are:*

- Connection
- Keep-Alive
- Proxy-Authenticate
- Proxy-Authorization
- TE
- Trailer
- Transfer-Encoding
- Upgrade

To change this, set the `spring.cloud.gateway.filter.remove-hop-by-hop.headers` property to the list of header names to remove.

## 8.3. XForwarded Headers Filter

The `XForwarded` Headers Filter creates various `X-Forwarded-*` headers to send to the downstream service. It uses the `Host` header, scheme, port and path of the current request to create the various headers.

Creating of individual headers can be controlled by the following boolean properties (defaults to true):

- `spring.cloud.gateway.x-forwarded.for-enabled`
- `spring.cloud.gateway.x-forwarded.host-enabled`
- `spring.cloud.gateway.x-forwarded.port-enabled`
- `spring.cloud.gateway.x-forwarded.proto-enabled`
- `spring.cloud.gateway.x-forwarded.prefix-enabled`

Appending multiple headers can be controlled by the following boolean properties (defaults to true):

- `spring.cloud.gateway.x-forwarded.for-append`
- `spring.cloud.gateway.x-forwarded.host-append`
- `spring.cloud.gateway.x-forwarded.port-append`
- `spring.cloud.gateway.x-forwarded.proto-append`
- `spring.cloud.gateway.x-forwarded.prefix-append`

## 9. TLS and SSL

The gateway can listen for requests on HTTPS by following the usual Spring server configuration. The following example shows how to do so:

*Example 71. application.yml*

```
server:
  ssl:
    enabled: true
    key-alias: scg
    key-store-password: scg1234
    key-store: classpath:scg-keystore.p12
    key-store-type: PKCS12
```

You can route gateway routes to both HTTP and HTTPS backends. If you are routing to an HTTPS backend, you can configure the gateway to trust all downstream certificates with the following configuration:

*Example 72. application.yml*

```
spring:
  cloud:
    gateway:
      httpclient:
        ssl:
          useInsecureTrustManager: true
```

Using an insecure trust manager is not suitable for production. For a production deployment, you can configure the gateway with a set of known certificates that it can trust with the following configuration:

*Example 73. application.yml*

```
spring:
  cloud:
    gateway:
      httpclient:
        ssl:
          trustedX509Certificates:
            - cert1.pem
            - cert2.pem
```

If the Spring Cloud Gateway is not provisioned with trusted certificates, the default trust store is used (which you can override by setting the `javax.net.ssl.trustStore` system property).

## 9.1. TLS Handshake

The gateway maintains a client pool that it uses to route to backends. When communicating over HTTPS, the client initiates a TLS handshake. A number of timeouts are associated with this handshake. You can configure these timeouts can be configured (defaults shown) as follows:

*Example 74. application.yml*

```
spring:
  cloud:
    gateway:
      httpclient:
        ssl:
          handshake-timeout-millis: 10000
          close-notify-flush-timeout-millis: 3000
          close-notify-read-timeout-millis: 0
```



# 10. Configuration

Configuration for Spring Cloud Gateway is driven by a collection of `RouteDefinitionLocator` instances. The following listing shows the definition of the `RouteDefinitionLocator` interface:

*Example 75. RouteDefinitionLocator.java*

```
public interface RouteDefinitionLocator {
    Flux<RouteDefinition> getRouteDefinitions();
}
```

By default, a `PropertiesRouteDefinitionLocator` loads properties by using Spring Boot's `@ConfigurationProperties` mechanism.

The earlier configuration examples all use a shortcut notation that uses positional arguments rather than named ones. The following two examples are equivalent:

*Example 76. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: setstatus_route
          uri: https://example.org
          filters:
            - name: SetStatus
              args:
                status: 401
        - id: setstatusshortcut_route
          uri: https://example.org
          filters:
            - SetStatus=401
```

For some usages of the gateway, properties are adequate, but some production use cases benefit from loading configuration from an external source, such as a database. Future milestone versions will have `RouteDefinitionLocator` implementations based off of Spring Data Repositories, such as Redis, MongoDB, and Cassandra.

## 10.1. RouteDefinition Metrics

To enable `RouteDefinition` metrics, add `spring-boot-starter-actuator` as a project dependency. Then, by default, the metrics will be available as long as the property `spring.cloud.gateway.metrics.enabled` is set to `true`. A gauge metric named `spring.cloud.gateway.routes.count` will be added, whose value is the number of `RouteDefinitions`.

This metric will be available from `/actuator/metrics/spring.cloud.gateway.routes.count`.

## 11. Route Metadata Configuration

You can configure additional parameters for each route by using metadata, as follows:

*Example 77. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
      - id: route_with_metadata
        uri: https://example.org
        metadata:
          optionName: "OptionValue"
          compositeObject:
            name: "value"
          iAmNumber: 1
```

You could acquire all metadata properties from an exchange, as follows:

```
Route route = exchange.getAttribute(GATEWAY_ROUTE_ATTR);
// get all metadata properties
route.getMetadata();
// get a single metadata property
route.getMetadata(someKey);
```

## 12. Http timeouts configuration

Http timeouts (response and connect) can be configured for all routes and overridden for each specific route.

### 12.1. Global timeouts

To configure Global http timeouts:

`connect-timeout` must be specified in milliseconds.

`response-timeout` must be specified as a `java.time.Duration`

### *global http timeouts example*

```
spring:
  cloud:
    gateway:
      httpclient:
        connect-timeout: 1000
        response-timeout: 5s
```

## 12.2. Per-route timeouts

To configure per-route timeouts:

`connect-timeout` must be specified in milliseconds.

`response-timeout` must be specified in milliseconds.

### *per-route http timeouts configuration via configuration*

```
- id: per_route_timeouts
  uri: https://example.org
  predicates:
    - name: Path
      args:
        pattern: /delay/{timeout}
  metadata:
    response-timeout: 200
    connect-timeout: 200
```

### *per-route timeouts configuration using Java DSL*

```
import static
org.springframework.cloud.gateway.support.RouteMetadataUtils.CONNECT_TIMEOUT_ATTR;
import static
org.springframework.cloud.gateway.support.RouteMetadataUtils.RESPONSE_TIMEOUT_ATTR;

@Bean
public RouteLocator customRouteLocator(RouteLocatorBuilder routeBuilder){
  return routeBuilder.routes()
    .route("test1", r -> {
      return r.host("*.somehost.org").and().path("/somepath")
        .filters(f -> f.addRequestHeader("header1", "header-value-1"))
        .uri("http://someuri")
        .metadata(RESPONSE_TIMEOUT_ATTR, 200)
        .metadata(CONNECT_TIMEOUT_ATTR, 200);
    })
    .build();
}
```

A per-route `response-timeout` with a negative value will disable the global `response-timeout` value.

```
- id: per_route_timeouts
  uri: https://example.org
  predicates:
    - name: Path
      args:
        pattern: /delay/{timeout}
  metadata:
    response-timeout: -1
```

## 12.3. Fluent Java Routes API

To allow for simple configuration in Java, the `RouteLocatorBuilder` bean includes a fluent API. The following listing shows how it works:

*Example 78. GatewaySampleApplication.java*

```
// static imports from GatewayFilters and RoutePredicates
@Bean
public RouteLocator customRouteLocator(RouteLocatorBuilder builder,
ThrottleGatewayFilterFactory throttle) {
    return builder.routes()
        .route(r -> r.host("**.abc.org").and().path("/image/png")
            .filters(f ->
                f.addResponseHeader("X-TestHeader", "foobar"))
            .uri("http://httpbin.org:80")
        )
        .route(r -> r.path("/image/webp")
            .filters(f ->
                f.addResponseHeader("X-AnotherHeader", "baz"))
            .uri("http://httpbin.org:80")
            .metadata("key", "value")
        )
        .route(r -> r.order(-1)
            .host("**.throttle.org").and().path("/get")
            .filters(f -> f.filter(throttle.apply(1,
                1,
                10,
                TimeUnit.SECONDS)))
            .uri("http://httpbin.org:80")
            .metadata("key", "value")
        )
        .build();
}
```

This style also allows for more custom predicate assertions. The predicates defined by `RouteDefinitionLocator` beans are combined using logical `and`. By using the fluent Java API, you can use the `and()`, `or()`, and `negate()` operators on the `Predicate` class.

## 12.4. The `DiscoveryClient` Route Definition Locator

You can configure the gateway to create routes based on services registered with a `DiscoveryClient` compatible service registry.

To enable this, set `spring.cloud.gateway.discovery.locator.enabled=true` and make sure a `DiscoveryClient` implementation (such as Netflix Eureka, Consul, or Zookeeper) is on the classpath and enabled.

### 12.4.1. Configuring Predicates and Filters For `DiscoveryClient` Routes

By default, the gateway defines a single predicate and filter for routes created with a `DiscoveryClient`.

The default predicate is a path predicate defined with the pattern `/serviceId/**`, where `serviceId` is the ID of the service from the `DiscoveryClient`.

The default filter is a rewrite path filter with the regex `/serviceId/(?<remaining>.*)` and the replacement `/${remaining}`. This strips the service ID from the path before the request is sent downstream.

If you want to customize the predicates or filters used by the `DiscoveryClient` routes, set `spring.cloud.gateway.discovery.locator.predicates[x]` and `spring.cloud.gateway.discovery.locator.filters[y]`. When doing so, you need to make sure to include the default predicate and filter shown earlier, if you want to retain that functionality. The following example shows what this looks like:

*Example 79. application.properties*

```
spring.cloud.gateway.discovery.locator.predicates[0].name: Path
spring.cloud.gateway.discovery.locator.predicates[0].args[pattern]:
"/'+serviceId+'/**"
spring.cloud.gateway.discovery.locator.predicates[1].name: Host
spring.cloud.gateway.discovery.locator.predicates[1].args[pattern]: "'**.foo.com'"
spring.cloud.gateway.discovery.locator.filters[0].name: CircuitBreaker
spring.cloud.gateway.discovery.locator.filters[0].args[name]: serviceId
spring.cloud.gateway.discovery.locator.filters[1].name: RewritePath
spring.cloud.gateway.discovery.locator.filters[1].args[regex]: "'/' + serviceId +
'/(?<remaining>.*)'"
spring.cloud.gateway.discovery.locator.filters[1].args[replacement]:
"/${remaining}'"
```

## 13. Reactor Netty Access Logs

To enable Reactor Netty access logs, set `-Dreactor.netty.http.server.accessLogEnabled=true`.



It must be a Java System Property, not a Spring Boot property.

You can configure the logging system to have a separate access log file. The following example creates a Logback configuration:

*Example 80. logback.xml*

```
<appender name="accessLog" class="ch.qos.logback.core.FileAppender">
  <file>access_log.log</file>
  <encoder>
    <pattern>%msg%n</pattern>
  </encoder>
</appender>
<appender name="async" class="ch.qos.logback.classic.AsyncAppender">
  <appender-ref ref="accessLog" />
</appender>

<logger name="reactor.netty.http.server.AccessLog" level="INFO"
additivity="false">
  <appender-ref ref="async"/>
</logger>
```

## 14. CORS Configuration

You can configure the gateway to control CORS behavior globally or per route. Both offer the same possibilities.

### 14.1. Global CORS Configuration

The “global” CORS configuration is a map of URL patterns to [Spring Framework CorsConfiguration](#). The following example configures CORS:

*Example 81. application.yml*

```
spring:
  cloud:
    gateway:
      globalcors:
        cors-configurations:
          '["/**"]':
            allowedOrigins: "https://docs.spring.io"
            allowedMethods:
              - GET
```

In the preceding example, CORS requests are allowed from requests that originate from `docs.spring.io` for all GET requested paths.

To provide the same CORS configuration to requests that are not handled by some gateway route predicate, set the `spring.cloud.gateway.globalcors.add-to-simple-url-handler-mapping` property to `true`. This is useful when you try to support CORS preflight requests and your route predicate does not evaluate to `true` because the HTTP method is `options`.

## 14.2. Route CORS Configuration

The “route” configuration allows applying CORS directly to a route as metadata with key `cors`. Like in the case of global configuration, the properties belong to [Spring Framework CorsConfiguration](#).



If no `Path` predicate is present in the route `'/**'` will be applied.

*Example 82. application.yml*

```
spring:
  cloud:
    gateway:
      routes:
        - id: cors_route
          uri: https://example.org
          predicates:
            - Path=/service/**
          metadata:
            cors
              allowedOrigins: '*'
              allowedMethods:
                - GET
                - POST
              allowedHeaders: '*'
              maxAge: 30
```

## 15. Actuator API

The `/gateway` actuator endpoint lets you monitor and interact with a Spring Cloud Gateway application. To be remotely accessible, the endpoint has to be [enabled](#) and [exposed over HTTP or JMX](#) in the application properties. The following listing shows how to do so:

*Example 83. application.properties*

```
management.endpoint.gateway.enabled=true # default value
management.endpoints.web.exposure.include=gateway
```

## 15.1. Verbose Actuator Format

A new, more verbose format has been added to Spring Cloud Gateway. It adds more detail to each route, letting you view the predicates and filters associated with each route along with any configuration that is available. The following example configures `/actuator/gateway/routes`:

```
[
  {
    "predicate": "(Hosts: [**.addrequestheader.org] && Paths: [/headers], match
trailing slash: true)",
    "route_id": "add_request_header_test",
    "filters": [
      "[[AddResponseHeader X-Response-Default-Foo = 'Default-Bar'], order = 1]",
      "[[AddRequestHeader X-Request-Foo = 'Bar'], order = 1]",
      "[[PrefixPath prefix = '/httpbin'], order = 2]"
    ],
    "uri": "lb://testservice",
    "order": 0
  }
]
```

This feature is enabled by default. To disable it, set the following property:

*Example 84. application.properties*

```
spring.cloud.gateway.actuator.verbose.enabled=false
```

This will default to `true` in a future release.

## 15.2. Retrieving Route Filters

This section details how to retrieve route filters, including:

- [Global Filters](#)
- [\[gateway-route-filters\]](#)

### 15.2.1. Global Filters

To retrieve the [global filters](#) applied to all routes, make a `GET` request to `/actuator/gateway/globalfilters`. The resulting response is similar to the following:



```

{
  "org.springframework.cloud.gateway.filter.ReactiveLoadBalancerClientFilter@77856cc5": 10100,
  "org.springframework.cloud.gateway.filter.RouteToRequestUrlFilter@4f6fd101": 10000,
  "org.springframework.cloud.gateway.filter.NettyWriteResponseFilter@32d22650": -1,
  "org.springframework.cloud.gateway.filter.ForwardRoutingFilter@106459d9": 2147483647,
  "org.springframework.cloud.gateway.filter.NettyRoutingFilter@1fbd5e0": 2147483647,
  "org.springframework.cloud.gateway.filter.ForwardPathFilter@33a71d23": 0,
  "org.springframework.cloud.gateway.filter.AdaptCachedBodyGlobalFilter@135064ea": 2147483637,
  "org.springframework.cloud.gateway.filter.WebsocketRoutingFilter@23c05889": 2147483646
}

```

The response contains the details of the global filters that are in place. For each global filter, there is a string representation of the filter object (for example, `org.springframework.cloud.gateway.filter.ReactiveLoadBalancerClientFilter@77856cc5`) and the corresponding `order` in the filter chain.

### 15.2.2. Route Filters

To retrieve the `GatewayFilter factories` applied to routes, make a `GET` request to `/actuator/gateway/routefilters`. The resulting response is similar to the following:

```

{
  "[AddRequestHeaderGatewayFilterFactory@570ed9c configClass = AbstractNameValueGatewayFilterFactory.NameValueConfig]": null,
  "[SecureHeadersGatewayFilterFactory@fceb5d configClass = Object]": null,
  "[SaveSessionGatewayFilterFactory@4449b273 configClass = Object]": null
}

```

The response contains the details of the `GatewayFilter factories` applied to any particular route. For each factory there is a string representation of the corresponding object (for example, `[SecureHeadersGatewayFilterFactory@fceb5d configClass = Object]`). Note that the `null` value is due to an incomplete implementation of the endpoint controller, because it tries to set the order of the object in the filter chain, which does not apply to a `GatewayFilter` factory object.

## 15.3. Refreshing the Route Cache

To clear the routes cache, make a **POST** request to `/actuator/gateway/refresh`. The request returns a 200 without a response body.

## 15.4. Retrieving the Routes Defined in the Gateway

To retrieve the routes defined in the gateway, make a **GET** request to `/actuator/gateway/routes`. The resulting response is similar to the following:

```
[{
  "route_id": "first_route",
  "route_object": {
    "predicate":
"org.springframework.cloud.gateway.handler.predicate.PathRoutePredicateFactory$$La
mbda$432/1736826640@1e9d7e7d",
    "filters": [

"OrderedGatewayFilter{delegate=org.springframework.cloud.gateway.filter.factory.Pr
eserveHostHeaderGatewayFilterFactory$$Lambda$436/674480275@6631ef72, order=0}"
    ]
  },
  "order": 0
},
{
  "route_id": "second_route",
  "route_object": {
    "predicate":
"org.springframework.cloud.gateway.handler.predicate.PathRoutePredicateFactory$$La
mbda$432/1736826640@cd8d298",
    "filters": []
  },
  "order": 0
}]
```

The response contains the details of all the routes defined in the gateway. The following table describes the structure of each element (each is a route) of the response:

Path	Type	Description
<code>route_id</code>	String	The route ID.
<code>route_object.predicate</code>	Object	The route predicate.
<code>route_object.filters</code>	Array	The <code>GatewayFilter factories</code> applied to the route.
<code>order</code>	Number	The route order.

## 15.5. Retrieving Information about a Particular Route

To retrieve information about a single route, make a **GET** request to `/actuator/gateway/routes/{id}` (for example, `/actuator/gateway/routes/first_route`). The resulting response is similar to the following:

```
{
  "id": "first_route",
  "predicates": [{
    "name": "Path",
    "args": {"_genkey_0": "/first"}
  }],
  "filters": [],
  "uri": "https://www.uri-destination.org",
  "order": 0
}
```

The following table describes the structure of the response:

Path	Type	Description
<code>id</code>	String	The route ID.
<code>predicates</code>	Array	The collection of route predicates. Each item defines the name and the arguments of a given predicate.
<code>filters</code>	Array	The collection of filters applied to the route.
<code>uri</code>	String	The destination URI of the route.
<code>order</code>	Number	The route order.

## 15.6. Creating and Deleting a Particular Route

To create a route, make a **POST** request to `/gateway/routes/{id_route_to_create}` with a JSON body that specifies the fields of the route (see [Retrieving Information about a Particular Route](#)).

To delete a route, make a **DELETE** request to `/gateway/routes/{id_route_to_delete}`.

## 15.7. Recap: The List of All endpoints

The following table below summarizes the Spring Cloud Gateway actuator endpoints (note that each endpoint has `/actuator/gateway` as the base-path):

ID	HTTP Method	Description
<code>globalfilters</code>	GET	Displays the list of global filters applied to the routes.

ID	HTTP Method	Description
<code>routefilters</code>	GET	Displays the list of <code>GatewayFilter</code> factories applied to a particular route.
<code>refresh</code>	POST	Clears the routes cache.
<code>routes</code>	GET	Displays the list of routes defined in the gateway.
<code>routes/{id}</code>	GET	Displays information about a particular route.
<code>routes/{id}</code>	POST	Adds a new route to the gateway.
<code>routes/{id}</code>	DELETE	Removes an existing route from the gateway.

## 15.8. Sharing Routes between multiple Gateway instances

Spring Cloud Gateway offers two `RouteDefinitionRepository` implementations. The first one is the `InMemoryRouteDefinitionRepository` which only lives within the memory of one Gateway instance. This type of Repository is not suited to populate Routes across multiple Gateway instances.

In order to share Routes across a cluster of Spring Cloud Gateway instances, `RedisRouteDefinitionRepository` can be used. To enable this kind of repository, the following property has to set to true: `spring.cloud.gateway.redis-route-definition-repository.enabled` Likewise to the `RedisRateLimiter` Filter Factory it requires the use of the `spring-boot-starter-data-redis-reactive` Spring Boot starter.

## 16. Troubleshooting

This section covers common problems that may arise when you use Spring Cloud Gateway.

### 16.1. Log Levels

The following loggers may contain valuable troubleshooting information at the `DEBUG` and `TRACE` levels:

- `org.springframework.cloud.gateway`
- `org.springframework.http.server.reactive`
- `org.springframework.web.reactive`
- `org.springframework.boot.autoconfigure.web`
- `reactor.netty`
- `redisratelimiter`

### 16.2. Wiretap

The Reactor Netty `HttpClient` and `HttpServer` can have wiretap enabled. When combined with

setting the `reactor.netty` log level to `DEBUG` or `TRACE`, it enables the logging of information, such as headers and bodies sent and received across the wire. To enable wiretap, set `spring.cloud.gateway.httpserver.wiretap=true` or `spring.cloud.gateway.httpclient.wiretap=true` for the `HttpServer` and `HttpClient`, respectively.

## 17. Developer Guide

These are basic guides to writing some custom components of the gateway.

### 17.1. Writing Custom Route Predicate Factories

In order to write a Route Predicate you will need to implement `RoutePredicateFactory` as a bean. There is an abstract class called `AbstractRoutePredicateFactory` which you can extend.

*MyRoutePredicateFactory.java*

```
@Component
public class MyRoutePredicateFactory extends
AbstractRoutePredicateFactory<MyRoutePredicateFactory.Config> {

    public MyRoutePredicateFactory() {
        super(Config.class);
    }

    @Override
    public Predicate<ServerWebExchange> apply(Config config) {
        // grab configuration from Config object
        return exchange -> {
            //grab the request
            ServerHttpRequest request = exchange.getRequest();
            //take information from the request to see if it
            //matches configuration.
            return matches(config, request);
        };
    }

    public static class Config {
        //Put the configuration properties for your filter here
    }
}
```

### 17.2. Writing Custom GatewayFilter Factories

To write a `GatewayFilter`, you must implement `GatewayFilterFactory` as a bean. You can extend an abstract class called `AbstractGatewayFilterFactory`. The following examples show how to do so:

Example 85. PreGatewayFilterFactory.java

```
@Component
public class PreGatewayFilterFactory extends
AbstractGatewayFilterFactory<PreGatewayFilterFactory.Config> {

    public PreGatewayFilterFactory() {
        super(Config.class);
    }

    @Override
    public GatewayFilter apply(Config config) {
        // grab configuration from Config object
        return (exchange, chain) -> {
            //If you want to build a "pre" filter you need to manipulate the
            //request before calling chain.filter
            ServerHttpRequest.Builder builder = exchange.getRequest().mutate();
            //use builder to manipulate the request
            return
chain.filter(exchange.mutate().request(builder.build()).build());
        };
    }

    public static class Config {
        //Put the configuration properties for your filter here
    }
}
```

```
@Component
public class PostGatewayFilterFactory extends
AbstractGatewayFilterFactory<PostGatewayFilterFactory.Config> {

    public PostGatewayFilterFactory() {
        super(Config.class);
    }

    @Override
    public GatewayFilter apply(Config config) {
        // grab configuration from Config object
        return (exchange, chain) -> {
            return chain.filter(exchange).then(Mono.fromRunnable(() -> {
                ServerHttpResponse response = exchange.getResponse();
                //Manipulate the response in some way
            }));
        };
    }

    public static class Config {
        //Put the configuration properties for your filter here
    }
}
```

### 17.2.1. Naming Custom Filters And References In Configuration

Custom filters class names should end in `GatewayFilterFactory`.

For example, to reference a filter named `Something` in configuration files, the filter must be in a class named `SomethingGatewayFilterFactory`.



It is possible to create a gateway filter named without the `GatewayFilterFactory` suffix, such as `class AnotherThing`. This filter could be referenced as `AnotherThing` in configuration files. This is **not** a supported naming convention and this syntax may be removed in future releases. Please update the filter name to be compliant.

## 17.3. Writing Custom Global Filters

To write a custom global filter, you must implement `GlobalFilter` interface as a bean. This applies the filter to all requests.

The following examples show how to set up global pre- and post-filters, respectively:

```

@Bean
public GlobalFilter customGlobalFilter() {
    return (exchange, chain) -> exchange.getPrincipal()
        .map(Principal::getName)
        .defaultIfEmpty("Default User")
        .map(userName -> {
            //adds header to proxied request
            exchange.getRequest().mutate().header("CUSTOM-REQUEST-HEADER",
userName).build();
            return exchange;
        })
        .flatMap(chain::filter);
}

@Bean
public GlobalFilter customGlobalPostFilter() {
    return (exchange, chain) -> chain.filter(exchange)
        .then(Mono.just(exchange))
        .map(serverWebExchange -> {
            //adds header to response
            serverWebExchange.getResponse().getHeaders().set("CUSTOM-RESPONSE-
HEADER",

HttpStatus.OK.equals(serverWebExchange.getResponse().getStatusCode()) ? "It
worked": "It did not work");
            return serverWebExchange;
        })
        .then();
}

```

## 18. Building a Simple Gateway by Using Spring MVC or Webflux



The following describes an alternative style gateway. None of the prior documentation applies to what follows.

Spring Cloud Gateway provides a utility object called `ProxyExchange`. You can use it inside a regular Spring web handler as a method parameter. It supports basic downstream HTTP exchanges through methods that mirror the HTTP verbs. With MVC, it also supports forwarding to a local handler through the `forward()` method. To use the `ProxyExchange`, include the right module in your classpath (either `spring-cloud-gateway-mvc` or `spring-cloud-gateway-webflux`).

The following MVC example proxies a request to `/test` downstream to a remote server:



```

@RestController
@SpringBootApplication
public class GatewaySampleApplication {

    @Value("${remote.home}")
    private URI home;

    @GetMapping("/test")
    public ResponseEntity<?> proxy(ProxyExchange<byte[]> proxy) throws Exception {
        return proxy.uri(home.toString() + "/image/png").get();
    }
}

```

The following example does the same thing with Webflux:

```

@RestController
@SpringBootApplication
public class GatewaySampleApplication {

    @Value("${remote.home}")
    private URI home;

    @GetMapping("/test")
    public Mono<ResponseEntity<?>> proxy(ProxyExchange<byte[]> proxy) throws
Exception {
        return proxy.uri(home.toString() + "/image/png").get();
    }
}

```

Convenience methods on the `ProxyExchange` enable the handler method to discover and enhance the URI path of the incoming request. For example, you might want to extract the trailing elements of a path to pass them downstream:

```

@GetMapping("/proxy/path/**")
public ResponseEntity<?> proxyPath(ProxyExchange<byte[]> proxy) throws Exception {
    String path = proxy.path("/proxy/path/");
    return proxy.uri(home.toString() + "/foos/" + path).get();
}

```

All the features of Spring MVC and Webflux are available to gateway handler methods. As a result,

you can inject request headers and query parameters, for instance, and you can constrain the incoming requests with declarations in the mapping annotation. See the documentation for [@RequestMapping](#) in Spring MVC for more details of those features.

You can add headers to the downstream response by using the `header()` methods on [ProxyExchange](#).

You can also manipulate response headers (and anything else you like in the response) by adding a mapper to the `get()` method (and other methods). The mapper is a [Function](#) that takes the incoming [ResponseEntity](#) and converts it to an outgoing one.

First-class support is provided for “sensitive” headers (by default, [cookie](#) and [authorization](#)), which are not passed downstream, and for “proxy” ([x-forwarded-\\*](#)) headers.

## 19. AOT and Native Image Support

Since [4.0.0](#), Spring Cloud Gateway supports Spring AOT transformations and native images.



If you’re using load-balanced routes, you need to explicitly define your [LoadBalancerClient](#) service IDs. You can do so by using the `value` or `name` attributes of the [@LoadBalancerClient](#) annotation or as values of the `spring.cloud.loadbalancer.eager-load.clients` property.

## 20. Configuration properties

To see the list of all Spring Cloud Gateway related configuration properties, see [the appendix](#).

# Spring Cloud Kubernetes

This reference guide covers how to use Spring Cloud Kubernetes.

## 1. Why do you need Spring Cloud Kubernetes?

Spring Cloud Kubernetes provides implementations of well known Spring Cloud interfaces allowing developers to build and run Spring Cloud applications on Kubernetes. While this project may be useful to you when building a cloud native application, it is also not a requirement in order to deploy a Spring Boot app on Kubernetes. If you are just getting started in your journey to running your Spring Boot app on Kubernetes you can accomplish a lot with nothing more than a basic Spring Boot app and Kubernetes itself. To learn more, you can get started by reading the [Spring Boot reference documentation for deploying to Kubernetes](#) and also working through the workshop material [Spring and Kubernetes](#).

## 2. Starters

Starters are convenient dependency descriptors you can include in your application. Include a starter to get the dependencies and Spring Boot auto-configuration for a feature set. Starters that begin with `spring-cloud-starter-kubernetes-fabric8` provide implementations using the [Fabric8 Kubernetes Java Client](#). Starters that begin with `spring-cloud-starter-kubernetes-client` provide implementations using the [Kubernetes Java Client](#).

Starter	Features
<p data-bbox="129 517 387 551"><i>Fabric8 Dependency</i></p> <pre data-bbox="129 562 786 891">&lt;dependency&gt; &lt;groupId&gt;org.springframework.cloud&lt;/groupId&gt;   &lt;artifactId&gt;spring-cloud-starter- kubernetes-fabric8&lt;/artifactId&gt; &lt;/dependency&gt;</pre>	<p data-bbox="802 517 1426 591"><a href="#">Discovery Client</a> implementation that resolves service names to Kubernetes Services.</p>
<p data-bbox="129 931 512 965"><i>Kubernetes Client Dependency</i></p> <pre data-bbox="129 976 786 1305">&lt;dependency&gt; &lt;groupId&gt;org.springframework.cloud&lt;/groupId&gt;   &lt;artifactId&gt;spring-cloud-starter- kubernetes-client&lt;/artifactId&gt; &lt;/dependency&gt;</pre>	

Starter	Features
<p data-bbox="129 165 387 199"><i>Fabric8 Dependency</i></p> <pre data-bbox="129 212 786 544"> &lt;dependency&gt;  &lt;groupId&gt;org.springframework.cloud&lt;/group pId&gt;   &lt;artifactId&gt;spring-cloud-starter- kubernetes-fabric8-config&lt;/artifactId&gt; &lt;/dependency&gt; </pre> <p data-bbox="129 580 512 613"><i>Kubernetes Client Dependency</i></p> <pre data-bbox="129 627 786 958"> &lt;dependency&gt;  &lt;groupId&gt;org.springframework.cloud&lt;/group pId&gt;   &lt;artifactId&gt;spring-cloud-starter- kubernetes-client-config&lt;/artifactId&gt; &lt;/dependency&gt; </pre>	<p data-bbox="804 165 1455 286">Load application properties from Kubernetes <a href="#">ConfigMaps</a> and <a href="#">Secrets</a>. <a href="#">Reload</a> application properties when a ConfigMap or Secret changes.</p>
<p data-bbox="129 1016 387 1050"><i>Fabric8 Dependency</i></p> <pre data-bbox="129 1064 786 1395"> &lt;dependency&gt;  &lt;groupId&gt;org.springframework.cloud&lt;/group pId&gt;   &lt;artifactId&gt;spring-cloud-starter- kubernetes-fabric8-all&lt;/artifactId&gt; &lt;/dependency&gt; </pre> <p data-bbox="129 1431 512 1464"><i>Kubernetes Client Dependency</i></p> <pre data-bbox="129 1478 786 1809"> &lt;dependency&gt;  &lt;groupId&gt;org.springframework.cloud&lt;/group pId&gt;   &lt;artifactId&gt;spring-cloud-starter- kubernetes-client-all&lt;/artifactId&gt; &lt;/dependency&gt; </pre>	<p data-bbox="804 1016 1305 1050">All Spring Cloud Kubernetes features.</p>

### 3. DiscoveryClient for Kubernetes

This project provides an implementation of [Discovery Client](#) for [Kubernetes](#). This client lets you query Kubernetes endpoints (see [services](#)) by name. A service is typically exposed by the

Kubernetes API server as a collection of endpoints that represent [http](#) and [https](#) addresses and that a client can access from a Spring Boot application running as a pod.

This is something that you get for free by adding the following dependency inside your project:

#### HTTP Based `DiscoveryClient`

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-kubernetes-discoveryclient</artifactId>
</dependency>
```



`spring-cloud-starter-kubernetes-discoveryclient` is designed to be used with the [Spring Cloud Kubernetes DiscoveryServer](#).

#### Fabric8 Kubernetes Client

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-kubernetes-fabric8</artifactId>
</dependency>
```

#### Kubernetes Java Client

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-kubernetes-client</artifactId>
</dependency>
```

To enable loading of the `DiscoveryClient`, add `@EnableDiscoveryClient` to the according configuration or application class, as the following example shows:

```
@SpringBootApplication
@EnableDiscoveryClient
public class Application {
    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }
}
```

Then you can inject the client in your code simply by autowiring it, as the following example shows:

```
@Autowired
private DiscoveryClient discoveryClient;
```

You can choose to enable `DiscoveryClient` from all namespaces by setting the following property in `application.properties`:

```
spring.cloud.kubernetes.discovery.all-namespaces=true
```

To discover services and endpoints only from specified namespaces you should set property `all-namespaces` to `false` and set the following property in `application.properties` (in this example namespaces are: `ns1` and `ns2`).

```
spring.cloud.kubernetes.discovery.namespaces[0]=ns1
spring.cloud.kubernetes.discovery.namespaces[1]=ns2
```

To discover service endpoint addresses that are not marked as "ready" by the kubernetes api server, you can set the following property in `application.properties` (default: false):

```
spring.cloud.kubernetes.discovery.include-not-ready-addresses=true
```



This might be useful when discovering services for monitoring purposes, and would enable inspecting the `/health` endpoint of not-ready service instances.

If your service exposes multiple ports, you will need to specify which port the `DiscoveryClient` should use. The `DiscoveryClient` will choose the port using the following logic.

1. If the service has a label `primary-port-name` it will use the port with the name specified in the label's value.
2. If no label is present, then the port name specified in `spring.cloud.kubernetes.discovery.primary-port-name` will be used.
3. If neither of the above are specified it will use the port named `https`.
4. If none of the above conditions are met it will use the port named `http`.
5. As a last resort it will pick the first port in the list of ports.



The last option may result in non-deterministic behaviour. Please make sure to configure your service and/or application accordingly.

By default all of the ports and their names will be added to the metadata of the `ServiceInstance`.

If, for any reason, you need to disable the `DiscoveryClient`, you can set the following property in `application.properties`:

```
spring.cloud.kubernetes.discovery.enabled=false
```

Some Spring Cloud components use the `DiscoveryClient` in order to obtain information about the local service instance. For this to work, you need to align the Kubernetes service name with the `spring.application.name` property.



`spring.application.name` has no effect as far as the name registered for the application within Kubernetes

Spring Cloud Kubernetes can also watch the Kubernetes service catalog for changes and update the `DiscoveryClient` implementation accordingly. By "watch" we mean that we will publish a heartbeat event every `spring.cloud.kubernetes.discovery.catalog-services-watch-delay` milliseconds (by default it is `30000`). The heartbeat event will contain the target references (and their namespaces of the addresses of all endpoints (for the exact details of what will get returned you can take a look inside `KubernetesCatalogWatch`). This is an implementation detail, and listeners of the heartbeat event should not rely on the details. Instead, they should see if there are differences between two subsequent heartbeats via `equals` method. We will take care to return a correct implementation that adheres to the equals contract. The endpoints will be queried in either :

- all namespaces (enabled via `spring.cloud.kubernetes.discovery.all-namespaces=true`)
- specific namespaces (enabled via `spring.cloud.kubernetes.discovery.namespaces`), for example:

```
spring:
  cloud:
    kubernetes:
      discovery:
        namespaces:
          - namespace-a
          - namespace-b
```

- we will use: [Namespace Resolution](#) if the above two paths are not taken.

In order to enable this functionality you need to add `@EnableScheduling` on a configuration class in your application.

By default, we use the `Endpoints`(see [kubernetes.io/docs/concepts/services-networking/service/#endpoints](https://kubernetes.io/docs/concepts/services-networking/service/#endpoints)) API to find out the current state of services. There is another way though, via

`EndpointSlices` ([kubernetes.io/docs/concepts/services-networking/endpoint-slices/](https://kubernetes.io/docs/concepts/services-networking/endpoint-slices/)). Such support can be enabled via a property: `spring.cloud.kubernetes.discovery.use-endpoint-slices=true` (by default it is `false`). Of course, your cluster has to support it also. As a matter of fact, if you enable this property, but your cluster does not support it, we will fail starting the application. If you decide to enable such support, you also need proper Role/ClusterRole set-up. For example:

```
apiVersion: rbac.authorization.k8s.io/v1
kind: Role
metadata:
  namespace: default
  name: namespace-reader
rules:
  - apiGroups: ["discovery.k8s.io"]
    resources: ["endpointslices"]
    verbs: ["get", "list", "watch"]
```

## 4. Kubernetes native service discovery

Kubernetes itself is capable of (server side) service discovery (see: [kubernetes.io/docs/concepts/services-networking/service/#discovering-services](https://kubernetes.io/docs/concepts/services-networking/service/#discovering-services)). Using native kubernetes service discovery ensures compatibility with additional tooling, such as Istio ([istio.io](https://istio.io)), a service mesh that is capable of load balancing, circuit breaker, failover, and much more.

The caller service then need only refer to names resolvable in a particular Kubernetes cluster. A simple implementation might use a spring `RestTemplate` that refers to a fully qualified domain name (FQDN), such as `{service-name}.{namespace}.svc.{cluster}.local:{service-port}`.

Additionally, you can use Hystrix for:

- Circuit breaker implementation on the caller side, by annotating the spring boot application class with `@EnableCircuitBreaker`
- Fallback functionality, by annotating the respective method with `@HystrixCommand(fallbackMethod=`

## 5. Kubernetes PropertySource implementations

The most common approach to configuring your Spring Boot application is to create an `application.properties` or `application.yaml` or an `application-profile.properties` or `application-profile.yaml` file that contains key-value pairs that provide customization values to your application or Spring Boot starters. You can override these properties by specifying system properties or environment variables.

To enable this functionality you need to set `spring.config.import=kubernetes:` in your application's configuration properties. Currently you can not specify a ConfigMap or Secret to load using `spring.config.import`, by default Spring Cloud Kubernetes will load a ConfigMap and/or Secret



based on the `spring.application.name` property. If `spring.application.name` is not set it will load a `ConfigMap` and/or `Secret` with the name `application`.

If you would like to load Kubernetes `PropertySources` during the bootstrap phase like it worked prior to the 3.0.x release you can either add `spring-cloud-starter-bootstrap` to your application's classpath or set `spring.cloud.bootstrap.enabled=true` as an environment variable.

## 5.1. Using a `ConfigMap` `PropertySource`

Kubernetes provides a resource named `ConfigMap` to externalize the parameters to pass to your application in the form of key-value pairs or embedded `application.properties` or `application.yaml` files. The [Spring Cloud Kubernetes Config](#) project makes Kubernetes `ConfigMap` instances available during application startup and triggers hot reloading of beans or Spring context when changes are detected on observed `ConfigMap` instances.

Everything that follows is explained mainly referring to examples using `ConfigMaps`, but the same stands for `Secrets`, i.e.: every feature is supported for both.

The default behavior is to create a `Fabric8ConfigMapPropertySource` (or a `KubernetesClientConfigMapPropertySource`) based on a Kubernetes `ConfigMap` that has a `metadata.name` value of either the name of your Spring application (as defined by its `spring.application.name` property) or a custom name defined within the `application.properties` file under the following key: `spring.cloud.kubernetes.config.name`.

However, more advanced configuration is possible where you can use multiple `ConfigMap` instances. The `spring.cloud.kubernetes.config.sources` list makes this possible. For example, you could define the following `ConfigMap` instances:

```
spring:
  application:
    name: cloud-k8s-app
  cloud:
    kubernetes:
      config:
        name: default-name
        namespace: default-namespace
        sources:
          # Spring Cloud Kubernetes looks up a ConfigMap named c1 in namespace
          default-namespace
          - name: c1
          # Spring Cloud Kubernetes looks up a ConfigMap named default-name in
          whatever namespace n2
          - namespace: n2
          # Spring Cloud Kubernetes looks up a ConfigMap named c3 in namespace n3
          - namespace: n3
            name: c3
```

In the preceding example, if `spring.cloud.kubernetes.config.namespace` had not been set, the `ConfigMap` named `c1` would be looked up in the namespace that the application runs. See [Namespace resolution](#) to get a better understanding of how the namespace of the application is resolved.

Any matching `ConfigMap` that is found is processed as follows:

- Apply individual configuration properties.
- Apply as `yaml` (or `properties`) the content of any property that is named by the value of `spring.application.name` (if it's not present, by `application.yaml/properties`)
- Apply as a properties file the content of the above name + each active profile.

An example should make a lot more sense. Let's suppose that `spring.application.name=my-app` and that we have a single active profile called `k8s`. For a configuration as below:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: my-app
data:
  my-app.yaml: |-
    ...
  my-app-k8s.yaml: |-
    ..
  my-app-dev.yaml: |-
    ..
  someProp: someValue
```

These is what we will end-up loading:

- `my-app.yaml` treated as a file
- `my-app-k8s.yaml` treated as a file
- `my-app-dev.yaml` *ignored*, since `dev` is *not* an active profile
- `someProp: someValue` plain property

The single exception to the aforementioned flow is when the `ConfigMap` contains a **single** key that indicates the file is a YAML or properties file. In that case, the name of the key does NOT have to be `application.yaml` or `application.properties` (it can be anything) and the value of the property is treated correctly. This features facilitates the use case where the `ConfigMap` was created by using something like the following:

```
kubectl create configmap game-config --from-file=/path/to/app-config.yaml
```

Assume that we have a Spring Boot application named `demo` that uses the following properties to

read its thread pool configuration.

- `pool.size.core`
- `pool.size.maximum`

This can be externalized to config map in `yaml` format as follows:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo
data:
  pool.size.core: 1
  pool.size.max: 16
```

Individual properties work fine for most cases. However, sometimes, embedded `yaml` is more convenient. In this case, we use a single property named `application.yaml` to embed our `yaml`, as follows:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo
data:
  application.yaml: |-
    pool:
      size:
        core: 1
        max:16
```

The following example also works:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo
data:
  custom-name.yaml: |-
    pool:
      size:
        core: 1
        max:16
```

You can also define the search to happen based on labels, for example:

```
spring:
  application:
    name: labeled-configmap-with-prefix
  cloud:
    kubernetes:
      config:
        enableApi: true
        useNameAsPrefix: true
        namespace: spring-k8s
      sources:
        - labels:
            letter: a
```

This will search for every configmap in namespace `spring-k8s` that has labels `{letter : a}`. The important thing to notice here is that unlike reading a configmap by name, this can result in *multiple* config maps read. As usual, the same feature is supported for secrets.

You can also configure Spring Boot applications differently depending on active profiles that are merged together when the `ConfigMap` is read. You can provide different property values for different profiles by using an `application.properties` or `application.yaml` property, specifying profile-specific values, each in their own document (indicated by the `---` sequence), as follows:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo
data:
  application.yml: |-
    greeting:
      message: Say Hello to the World
    farewell:
      message: Say Goodbye
    ---
    spring:
      profiles: development
    greeting:
      message: Say Hello to the Developers
    farewell:
      message: Say Goodbye to the Developers
    ---
    spring:
      profiles: production
    greeting:
      message: Say Hello to the Ops
```

In the preceding case, the configuration loaded into your Spring Application with the **development** profile is as follows:

```
greeting:
  message: Say Hello to the Developers
farewell:
  message: Say Goodbye to the Developers
```

However, if the **production** profile is active, the configuration becomes:

```
greeting:
  message: Say Hello to the Ops
farewell:
  message: Say Goodbye
```

If both profiles are active, the property that appears last within the **ConfigMap** overwrites any preceding values.

Another option is to create a different config map per profile and spring boot will automatically

fetch it based on active profiles

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo
data:
  application.yml: |-
    greeting:
      message: Say Hello to the World
    farewell:
      message: Say Goodbye
```

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo-development
data:
  application.yml: |-
    spring:
      profiles: development
    greeting:
      message: Say Hello to the Developers
    farewell:
      message: Say Goodbye to the Developers
```

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: demo-production
data:
  application.yml: |-
    spring:
      profiles: production
    greeting:
      message: Say Hello to the Ops
    farewell:
      message: Say Goodbye
```

To tell Spring Boot which **profile** should be enabled see the [Spring Boot documentation](#). One option for activating a specific profile when deploying to Kubernetes is to launch your Spring Boot application with an environment variable that you can define in the PodSpec at the container

specification. Deployment resource file, as follows:

```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: deployment-name
  labels:
    app: deployment-name
spec:
  replicas: 1
  selector:
    matchLabels:
      app: deployment-name
  template:
    metadata:
      labels:
        app: deployment-name
    spec:
      containers:
        - name: container-name
          image: your-image
          env:
            - name: SPRING_PROFILES_ACTIVE
              value: "development"
```

You could run into a situation where there are multiple configs maps that have the same property names. For example:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: config-map-one
data:
  application.yml: |-
    greeting:
      message: Say Hello from one
```

and

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: config-map-two
data:
  application.yml: |-
    greeting:
      message: Say Hello from two
```

Depending on the order in which you place these in `bootstrap.yml|properties`, you might end up with an un-expected result (the last config map wins). For example:

```
spring:
  application:
    name: cloud-k8s-app
  cloud:
    kubernetes:
      config:
        namespace: default-namespace
        sources:
          - name: config-map-two
          - name: config-map-one
```

will result in property `greetings.message` being `Say Hello from one`.

There is a way to change this default configuration by specifying `useNameAsPrefix`. For example:

```
spring:
  application:
    name: with-prefix
  cloud:
    kubernetes:
      config:
        useNameAsPrefix: true
        namespace: default-namespace
        sources:
          - name: config-map-one
            useNameAsPrefix: false
          - name: config-map-two
```

Such a configuration will result in two properties being generated:



- `greetings.message` equal to `Say Hello from one`.
- `config-map-two.greetings.message` equal to `Say Hello from two`

Notice that `spring.cloud.kubernetes.config.useNameAsPrefix` has a *lower* priority than `spring.cloud.kubernetes.config.sources.useNameAsPrefix`. This allows you to set a "default" strategy for all sources, at the same time allowing to override only a few.

If using the config map name is not an option, you can specify a different strategy, called : `explicitPrefix`. Since this is an *explicit* prefix that you select, it can only be supplied to the `sources` level. At the same time it has a higher priority than `useNameAsPrefix`. Let's suppose we have a third config map with these entries:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: config-map-three
data:
  application.yml: |-
    greeting:
      message: Say Hello from three
```

A configuration like the one below:

```
spring:
  application:
    name: with-prefix
  cloud:
    kubernetes:
      config:
        useNameAsPrefix: true
        namespace: default-namespace
        sources:
          - name: config-map-one
            useNameAsPrefix: false
          - name: config-map-two
            explicitPrefix: two
          - name: config-map-three
```

will result in three properties being generated:

- `greetings.message` equal to `Say Hello from one`.
- `two.greetings.message` equal to `Say Hello from two`.
- `config-map-three.greetings.message` equal to `Say Hello from three`.

The same way you configure a prefix for configmaps, you can do it for secrets also; both for secrets that are based on name and the ones based on labels. For example:

```
spring:
  application:
    name: prefix-based-secrets
  cloud:
    kubernetes:
      secrets:
        enableApi: true
        useNameAsPrefix: true
        namespace: spring-k8s
        sources:
          - labels:
              letter: a
              useNameAsPrefix: false
          - labels:
              letter: b
              explicitPrefix: two
          - labels:
              letter: c
          - labels:
              letter: d
              useNameAsPrefix: true
          - name: my-secret
```

The same processing rules apply when generating property source as for config maps. The only difference is that potentially, looking up secrets by labels can mean that we find more than one source. In such a case, prefix (if specified via `useNameAsPrefix`) will be the names of all secrets found for those particular labels.

One more thing to bear in mind is that we support `prefix` per *source*, not per secret. The easiest way to explain this is via an example:

```

spring:
  application:
    name: prefix-based-secrets
  cloud:
    kubernetes:
      secrets:
        enableApi: true
        useNameAsPrefix: true
        namespace: spring-k8s
      sources:
        - labels:
            color: blue
            useNameAsPrefix: true

```

Suppose that a query matching such a label will provide two secrets as a result: `secret-a` and `secret-b`. Both of these secrets have the same property name: `color=sea-blue` and `color=ocean-blue`. It is undefined which `color` will end-up as part of property sources, but the prefix for it will be `secret-a.secret-b` (concatenated sorted naturally, names of the secrets).

If you need more fine-grained results, adding more labels to identify the secret uniquely would be an option.

By default, besides reading the config map that is specified in the `sources` configuration, Spring will also try to read all properties from "profile aware" sources. The easiest way to explain this is via an example. Let's suppose your application enables a profile called "dev" and you have a configuration like the one below:

```

spring:
  application:
    name: spring-k8s
  cloud:
    kubernetes:
      config:
        namespace: default-namespace
      sources:
        - name: config-map-one

```

Besides reading the `config-map-one`, Spring will also try to read `config-map-one-dev`; in this particular order. Each active profile generates such a profile aware config map.

Though your application should not be impacted by such a config map, it can be disabled if needed:

```

spring:
  application:
    name: spring-k8s
  cloud:
    kubernetes:
      config:
        includeProfileSpecificSources: false
        namespace: default-namespace
      sources:
        - name: config-map-one
          includeProfileSpecificSources: false

```

Notice that just like before, there are two levels where you can specify this property: for all config maps or for individual ones; the latter having a higher priority.



You should check the security configuration section. To access config maps from inside a pod you need to have the correct Kubernetes service accounts, roles and role bindings.

Another option for using `ConfigMap` instances is to mount them into the Pod by running the Spring Cloud Kubernetes application and having Spring Cloud Kubernetes read them from the file system. This behavior is controlled by the `spring.cloud.kubernetes.config.paths` property. You can use it in addition to or instead of the mechanism described earlier. You can specify multiple (exact) file paths in `spring.cloud.kubernetes.config.paths` by using the `,` delimiter.



You have to provide the full exact path to each property file, because directories are not being recursively parsed.



If you use `spring.cloud.kubernetes.config.paths` or `spring.cloud.kubernetes.secrets.path` the automatic reload functionality will not work. You will need to make a `POST` request to the `/actuator/refresh` endpoint or restart/redeploy the application.

In some cases, your application may be unable to load some of your `ConfigMaps` using the Kubernetes API. If you want your application to fail the start-up process in such cases, you can set `spring.cloud.kubernetes.config.fail-fast=true` to make the application start-up fail with an Exception.

You can also make your application retry loading `ConfigMap` property sources on a failure. First, you need to set `spring.cloud.kubernetes.config.fail-fast=true`. Then you need to add `spring-retry` and `spring-boot-starter-aop` to your classpath. You can configure retry properties such as the maximum number of attempts, backoff options like initial interval, multiplier, max interval by setting the `spring.cloud.kubernetes.config.retry.*` properties.



If you already have `spring-retry` and `spring-boot-starter-aop` on the classpath for some reason and want to enable fail-fast, but do not want retry to be enabled; you can disable retry for `ConfigMap PropertySources` by setting `spring.cloud.kubernetes.config.retry.enabled=false`.

Table 6. Properties:

Name	Type	Default	Description
<code>spring.cloud.kubernetes.config.enabled</code>	Boolean	true	Enable ConfigMaps <code>PropertySource</code>
<code>spring.cloud.kubernetes.config.name</code>	String	<code>\${spring.application.name}</code>	Sets the name of <code>ConfigMap</code> to look up
<code>spring.cloud.kubernetes.config.namespace</code>	String	Client namespace	Sets the Kubernetes namespace where to lookup
<code>spring.cloud.kubernetes.config.paths</code>	List	null	Sets the paths where <code>ConfigMap</code> instances are mounted
<code>spring.cloud.kubernetes.config.enableApi</code>	Boolean	true	Enable or disable consuming <code>ConfigMap</code> instances through APIs
<code>spring.cloud.kubernetes.config.fail-fast</code>	Boolean	false	Enable or disable failing the application start-up when an error occurred while loading a <code>ConfigMap</code>
<code>spring.cloud.kubernetes.config.retry.enabled</code>	Boolean	true	Enable or disable config retry.
<code>spring.cloud.kubernetes.config.retry.initial-interval</code>	Long	1000	Initial retry interval in milliseconds.
<code>spring.cloud.kubernetes.config.retry.max-attempts</code>	Integer	6	Maximum number of attempts.
<code>spring.cloud.kubernetes.config.retry.max-interval</code>	Long	2000	Maximum interval for backoff.
<code>spring.cloud.kubernetes.config.retry.multiplier</code>	Double	1.1	Multiplier for next interval.

## 5.2. Secrets PropertySource

Kubernetes has the notion of `Secrets` for storing sensitive data such as passwords, OAuth tokens, and so on. This project provides integration with `Secrets` to make secrets accessible by Spring Boot applications. You can explicitly enable or disable This feature by setting the

`spring.cloud.kubernetes.secrets.enabled` property.

When enabled, the `Fabric8SecretsPropertySource` looks up Kubernetes for `Secrets` from the following sources:

1. Reading recursively from secrets mounts
2. Named after the application (as defined by `spring.application.name`)
3. Matching some labels

**Note:**

By default, consuming Secrets through the API (points 2 and 3 above) **is not enabled** for security reasons. The permission 'list' on secrets allows clients to inspect secrets values in the specified namespace. Further, we recommend that containers share secrets through mounted volumes.

If you enable consuming Secrets through the API, we recommend that you limit access to Secrets by using an authorization policy, such as RBAC. For more information about risks and best practices when consuming Secrets through the API refer to [this doc](#).

If the secrets are found, their data is made available to the application.

Assume that we have a spring boot application named `demo` that uses properties to read its database configuration. We can create a Kubernetes secret by using the following command:

```
kubectl create secret generic db-secret --from-literal=username=user --from-literal=password=p455w0rd
```

The preceding command would create the following secret (which you can see by using `kubectl get secrets db-secret -o yaml`):

```
apiVersion: v1
data:
  password: cDQ1NXcwcmQ=
  username: dXNlcg==
kind: Secret
metadata:
  creationTimestamp: 2017-07-04T09:15:57Z
  name: db-secret
  namespace: default
  resourceVersion: "357496"
  selfLink: /api/v1/namespaces/default/secrets/db-secret
  uid: 63c89263-6099-11e7-b3da-76d6186905a8
type: Opaque
```

Note that the data contains Base64-encoded versions of the literal provided by the `create` command.

Your application can then use this secret—for example, by exporting the secret’s value as environment variables:

```
apiVersion: v1
kind: Deployment
metadata:
  name: ${project.artifactId}
spec:
  template:
    spec:
      containers:
        - env:
          - name: DB_USERNAME
            valueFrom:
              secretKeyRef:
                name: db-secret
                key: username
          - name: DB_PASSWORD
            valueFrom:
              secretKeyRef:
                name: db-secret
                key: password
```

You can select the Secrets to consume in a number of ways:

1. By listing the directories where secrets are mapped:

```
-Dspring.cloud.kubernetes.secrets.paths=/etc/secrets/db
-secret,/etc/secrets/postgresql
```

If you have all the secrets mapped to a common root, you can set them like:

```
-Dspring.cloud.kubernetes.secrets.paths=/etc/secrets
```

2. By setting a named secret:

```
-Dspring.cloud.kubernetes.secrets.name=db-secret
```

3. By defining a list of labels:

```
-Dspring.cloud.kubernetes.secrets.labels.broker=activemq
-Dspring.cloud.kubernetes.secrets.labels.db=postgresql
```

As the case with `ConfigMap`, more advanced configuration is also possible where you can use multiple `Secret` instances. The `spring.cloud.kubernetes.secrets.sources` list makes this possible. For example, you could define the following `Secret` instances:

```
spring:
  application:
    name: cloud-k8s-app
  cloud:
    kubernetes:
      secrets:
        name: default-name
        namespace: default-namespace
        sources:
          # Spring Cloud Kubernetes looks up a Secret named s1 in namespace
          default-namespace
          - name: s1
          # Spring Cloud Kubernetes looks up a Secret named default-name in
          namespace n2
          - namespace: n2
          # Spring Cloud Kubernetes looks up a Secret named s3 in namespace n3
          - namespace: n3
            name: s3
```

In the preceding example, if `spring.cloud.kubernetes.secrets.namespace` had not been set, the `Secret` named `s1` would be looked up in the namespace that the application runs. See [namespace-resolution](#) to get a better understanding of how the namespace of the application is resolved.

[Similar to the ConfigMaps](#); if you want your application to fail to start when it is unable to load `Secrets` property sources, you can set `spring.cloud.kubernetes.secrets.fail-fast=true`.

It is also possible to enable retry for `Secret` property sources [like the ConfigMaps](#). As with the `ConfigMap` property sources, first you need to set `spring.cloud.kubernetes.secrets.fail-fast=true`. Then you need to add `spring-retry` and `spring-boot-starter-aop` to your classpath. Retry behavior of the `Secret` property sources can be configured by setting the `spring.cloud.kubernetes.secrets.retry.*` properties.



If you already have `spring-retry` and `spring-boot-starter-aop` on the classpath for some reason and want to enable fail-fast, but do not want retry to be enabled; you can disable retry for `Secrets PropertySources` by setting `spring.cloud.kubernetes.secrets.retry.enabled=false`.



Table 7. Properties:

Name	Type	Default	Description
<code>spring.cloud.kubernetes.secrets.enabled</code>	Boolean	<code>true</code>	Enable Secrets <a href="#">PropertySource</a>
<code>spring.cloud.kubernetes.secrets.name</code>	String	<code>\${spring.application.name}</code>	Sets the name of the secret to look up
<code>spring.cloud.kubernetes.secrets.namespace</code>	String	Client namespace	Sets the Kubernetes namespace where to look up
<code>spring.cloud.kubernetes.secrets.labels</code>	Map	<code>null</code>	Sets the labels used to lookup secrets
<code>spring.cloud.kubernetes.secrets.paths</code>	List	<code>null</code>	Sets the paths where secrets are mounted (example 1)
<code>spring.cloud.kubernetes.secrets.enableApi</code>	Boolean	<code>false</code>	Enables or disables consuming secrets through APIs (examples 2 and 3)
<code>spring.cloud.kubernetes.secrets.fail-fast</code>	Boolean	<code>false</code>	Enable or disable failing the application start-up when an error occurred while loading a <a href="#">Secret</a>
<code>spring.cloud.kubernetes.secrets.retry.enabled</code>	Boolean	<code>true</code>	Enable or disable secrets retry.
<code>spring.cloud.kubernetes.secrets.retry.initial-interval</code>	Long	<code>1000</code>	Initial retry interval in milliseconds.
<code>spring.cloud.kubernetes.secrets.retry.max-attempts</code>	Integer	<code>6</code>	Maximum number of attempts.
<code>spring.cloud.kubernetes.secrets.retry.max-interval</code>	Long	<code>2000</code>	Maximum interval for backoff.
<code>spring.cloud.kubernetes.secrets.retry.multiplier</code>	Double	<code>1.1</code>	Multiplier for next interval.

Notes:

- The `spring.cloud.kubernetes.secrets.labels` property behaves as defined by [Map-based binding](#).
- The `spring.cloud.kubernetes.secrets.paths` property behaves as defined by [Collection-based binding](#).

- Access to secrets through the API may be restricted for security reasons. The preferred way is to mount secrets to the Pod.

You can find an example of an application that uses secrets (though it has not been updated to use the new `spring-cloud-kubernetes` project) at [spring-boot-camel-config](#)

## 5.3. Namespace resolution

Finding an application namespace happens on a best-effort basis. There are some steps that we iterate in order to find it. The easiest and most common one, is to specify it in the proper configuration, for example:

```
spring:
  application:
    name: app
  cloud:
    kubernetes:
      secrets:
        name: secret
        namespace: default
        sources:
          # Spring Cloud Kubernetes looks up a Secret named 'a' in namespace
          'default'
          - name: a
          # Spring Cloud Kubernetes looks up a Secret named 'secret' in namespace
          'b'
          - namespace: b
          # Spring Cloud Kubernetes looks up a Secret named 'd' in namespace 'c'
          - namespace: c
            name: d
```

Remember that the same can be done for config maps. If such a namespace is not specified, it will be read (in this order):

1. from property `spring.cloud.kubernetes.client.namespace`
2. from a String residing in a file denoted by `spring.cloud.kubernetes.client.serviceAccountNamespacePath` property
3. from a String residing in `/var/run/secrets/kubernetes.io/serviceaccount/namespace` file (kubernetes default namespace path)
4. from a designated client method call (for example fabric8's `KubernetesClient::getNamespace`), if the client provides such a method. This, in turn, could be configured via environment properties. For example fabric8 client can be configured via "KUBERNETES\_NAMESPACE" property; consult the client documentation for exact details.

Failure to find a namespace from the above steps will result in an Exception being raised.

## 5.4. PropertySource Reload



This functionality has been deprecated in the 2020.0 release. Please see the [Spring Cloud Kubernetes Configuration Watcher](#) controller for an alternative way to achieve the same functionality.

Some applications may need to detect changes on external property sources and update their internal status to reflect the new configuration. The reload feature of Spring Cloud Kubernetes is able to trigger an application reload when a related `ConfigMap` or `Secret` changes.

By default, this feature is disabled. You can enable it by using the `spring.cloud.kubernetes.reload.enabled=true` configuration property (for example, in the `application.properties` file). Please notice that this will enable monitoring of configmaps only (i.e.: `spring.cloud.kubernetes.reload.monitoring-config-maps` will be set to `true`). If you want to enable monitoring of secrets, this must be done explicitly via : `spring.cloud.kubernetes.reload.monitoring-secrets=true`.

The following levels of reload are supported (by setting the `spring.cloud.kubernetes.reload.strategy` property):

- `refresh` (default): Only configuration beans annotated with `@ConfigurationProperties` or `@RefreshScope` are reloaded. This reload level leverages the refresh feature of Spring Cloud Context.
- `restart_context`: the whole Spring `ApplicationContext` is gracefully restarted. Beans are recreated with the new configuration. In order for the restart context functionality to work properly you must enable and expose the restart actuator endpoint

```
management:
  endpoint:
    restart:
      enabled: true
  endpoints:
    web:
      exposure:
        include: restart
```

- `shutdown`: the Spring `ApplicationContext` is shut down to activate a restart of the container. When you use this level, make sure that the lifecycle of all non-daemon threads is bound to the `ApplicationContext` and that a replication controller or replica set is configured to restart the pod.

Assuming that the reload feature is enabled with default settings (`refresh` mode), the following bean is refreshed when the config map changes:

```

@Configuration
@ConfigurationProperties(prefix = "bean")
public class MyConfig {

    private String message = "a message that can be changed live";

    // getter and setters

}

```

To see that changes effectively happen, you can create another bean that prints the message periodically, as follows

```

@Component
public class MyBean {

    @Autowired
    private MyConfig config;

    @Scheduled(fixedDelay = 5000)
    public void hello() {
        System.out.println("The message is: " + config.getMessage());
    }
}

```

You can change the message printed by the application by using a [ConfigMap](#), as follows:

```

apiVersion: v1
kind: ConfigMap
metadata:
  name: reload-example
data:
  application.properties: |-
    bean.message=Hello World!

```

Any change to the property named `bean.message` in the [ConfigMap](#) associated with the pod is reflected in the output. More generally speaking, changes associated to properties prefixed with the value defined by the `prefix` field of the `@ConfigurationProperties` annotation are detected and reflected in the application. [Associating a ConfigMap with a pod](#) is explained earlier in this chapter.

The full example is available in [spring-cloud-kubernetes-reload-example](#).

The reload feature supports two operating modes:

- Event (default): Watches for changes in config maps or secrets by using the Kubernetes API (web socket). Any event produces a re-check on the configuration and, in case of changes, a reload. The `view` role on the service account is required in order to listen for config map changes. A higher level role (such as `edit`) is required for secrets (by default, secrets are not monitored).
- Polling: Periodically re-creates the configuration from config maps and secrets to see if it has changed. You can configure the polling period by using the `spring.cloud.kubernetes.reload.period` property and defaults to 15 seconds. It requires the same role as the monitored property source. This means, for example, that using polling on file-mounted secret sources does not require particular privileges.

## 5.5. Reload namespace and label filtering

By default, a namespace chosen using the steps outlined in [Namespace resolution](#) will be used to listen to changes in configmaps and secrets. i.e.: if you do not tell reload what namespaces and configmaps/secrets to watch for, it will watch all configmaps/secrets from the namespace that will be computed using the above algorithm.

On the other hand, you can define a more fine-grained approach. For example, you can specify the namespaces where changes will be monitored:

```
spring:
  application:
    name: event-reload
  cloud:
    kubernetes:
      reload:
        enabled: true
        strategy: shutdown
        mode: event
        namespaces:
          - my-namespace
```

Such a configuration will make the app watch changes only in the `my-namespace` namespace. Mind that this will watch *all* configmaps/secrets (depending on which one you enable). If you want an even more fine-grained approach, you can enable "label-filtering". First we need to enable such support via `:enable-reload-filtering: true`

```

spring:
  application:
    name: event-reload
  cloud:
    kubernetes:
      reload:
        enabled: true
        strategy: shutdown
        mode: event
        namespaces:
          - my-namespaces
        monitoring-config-maps: true
        enable-reload-filtering: true

```

What this will do, is watch configmaps/secrets that only have the `spring.cloud.kubernetes.config.informer.enabled: true` label.

Table 8. Properties:

Name	Type	Default	Description
<code>spring.cloud.kubernetes.reload.enabled</code>	Boolean	false	Enables monitoring of property sources and configuration reload
<code>spring.cloud.kubernetes.reload.monitoring-config-maps</code>	Boolean	true	Allow monitoring changes in config maps
<code>spring.cloud.kubernetes.reload.monitoring-secrets</code>	Boolean	false	Allow monitoring changes in secrets
<code>spring.cloud.kubernetes.reload.strategy</code>	Enum	refresh	The strategy to use when firing a reload ( <code>refresh</code> , <code>restart_context</code> , or <code>shutdown</code> )
<code>spring.cloud.kubernetes.reload.mode</code>	Enum	event	Specifies how to listen for changes in property sources ( <code>event</code> or <code>polling</code> )
<code>spring.cloud.kubernetes.reload.period</code>	Duration	15s	The period for verifying changes when using the <code>polling</code> strategy
<code>spring.cloud.kubernetes.reload.namespaces</code>	String[]		namespaces where we should watch for changes

Name	Type	Default	Description
<code>spring.cloud.kubernetes.reload.enable-reload-filtering</code>	String		enabled labeled filtering for reload functionality

Notes:

- You should not use properties under `spring.cloud.kubernetes.reload` in config maps or secrets. Changing such properties at runtime may lead to unexpected results.
- Deleting a property or the whole config map does not restore the original state of the beans when you use the `refresh` level.

## 6. Kubernetes Ecosystem Awareness

All features described earlier in this guide work equally well, regardless of whether your application is running inside Kubernetes. This is really helpful for development and troubleshooting. From a development point of view, this lets you start your Spring Boot application and debug one of the modules that is part of this project. You need not deploy it in Kubernetes, as the code of the project relies on the [Fabric8 Kubernetes Java client](#), which is a fluent DSL that can communicate by using `http` protocol to the REST API of the Kubernetes Server.

Kubernetes awareness is based on Spring Boot API, specifically on [ConditionalOnCloudPlatform](#). That property will auto-detect if your application is currently deployed in kubernetes or not. It is possible to override that setting via `spring.main.cloud-platform`.

For example, if you need to test some features, but do not want to deploy to a cluster, it is enough to set the: `spring.main.cloud-platform=KUBERNETES`. This will make `spring-cloud-kubernetes` act as-if it is deployed in a real cluster.



If you have `spring-cloud-bootstrap-starter` on your classpath or are setting `spring.cloud.bootstrap.enabled=true` then you will have to set `spring.main.cloud-platform` should be set in `bootstrap.{properties|yml}` (or the profile specific one). Also note that these properties: `spring.cloud.kubernetes.config.enabled` and `spring.cloud.kubernetes.secrets.enabled` will only take effect when set in `bootstrap.{properties|yml}` when you have `spring-cloud-bootstrap-starter` on your classpath or are setting `spring.cloud.bootstrap.enabled=true`.

### 6.1. Breaking Changes In 3.0.x

In versions of Spring Cloud Kubernetes prior to `3.0.x`, Kubernetes awareness was implemented using `spring.cloud.kubernetes.enabled` property. This property was removed and is un-supported. Instead, we use Spring Boot API: [ConditionalOnCloudPlatform](#). If it is needed to explicitly enable or disable this awareness, use `spring.main.cloud-platform=NONE/KUBERNETES`.

## 6.2. Kubernetes Profile Autoconfiguration

When the application runs as a pod inside Kubernetes, a Spring profile named `kubernetes` automatically gets activated. This lets you customize the configuration, to define beans that are applied when the Spring Boot application is deployed within the Kubernetes platform (for example, different development and production configuration).

## 6.3. Istio Awareness

When you include the `spring-cloud-kubernetes-fabric8-istio` module in the application classpath, a new profile is added to the application, provided the application is running inside a Kubernetes Cluster with `Istio` installed. You can then use `spring @Profile("istio")` annotations in your Beans and `@Configuration` classes.

The Istio awareness module uses `me.snowdrop:istio-client` to interact with Istio APIs, letting us discover traffic rules, circuit breakers, and so on, making it easy for our Spring Boot applications to consume this data to dynamically configure themselves according to the environment.

## 7. Pod Health Indicator

Spring Boot uses `HealthIndicator` to expose info about the health of an application. That makes it really useful for exposing health-related information to the user and makes it a good fit for use as [readiness probes](#).

The Kubernetes health indicator (which is part of the core module) exposes the following info:

- Pod name, IP address, namespace, service account, node name, and its IP address
- A flag that indicates whether the Spring Boot application is internal or external to Kubernetes

You can disable this `HealthContributor` by setting `management.health.kubernetes.enabled` to `false` in `application.[properties | yaml]`.

## 8. Info Contributor

Spring Cloud Kubernetes includes an `InfoContributor` which adds Pod information to Spring Boot's `/info` Actuator endpoint.

You can disable this `InfoContributor` by setting `management.info.kubernetes.enabled` to `false` in `application.[properties | yaml]`.

## 9. Leader Election

The Spring Cloud Kubernetes leader election mechanism implements the leader election API of Spring Integration using a Kubernetes ConfigMap.

Multiple application instances compete for leadership, but leadership will only be granted to one.



When granted leadership, a leader application receives an `OnGrantedEvent` application event with leadership `Context`. Applications periodically attempt to gain leadership, with leadership granted to the first caller. A leader will remain a leader until either it is removed from the cluster, or it yields its leadership. When leadership removal occurs, the previous leader receives `OnRevokedEvent` application event. After removal, any instances in the cluster may become the new leader, including the old leader.

To include it in your project, add the following dependency.

#### Fabric8 Leader Implementation

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-kubernetes-fabric8-leader</artifactId>
</dependency>
```

To specify the name of the configmap used for leader election use the following property.

```
spring.cloud.kubernetes.leader.config-map-name=leader
```

## 10. LoadBalancer for Kubernetes

This project includes Spring Cloud Load Balancer for load balancing based on Kubernetes Endpoints and provides implementation of load balancer based on Kubernetes Service. To include it to your project add the following dependency.

#### Fabric8 Implementation

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-kubernetes-fabric8-loadbalancer</artifactId>
</dependency>
```

## Kubernetes Java Client Implementation

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-kubernetes-client-loadbalancer</artifactId>
</dependency>
```

To enable load balancing based on Kubernetes Service name use the following property. Then load balancer would try to call application using address, for example `service-a.default.svc.cluster.local`

```
spring.cloud.kubernetes.loadbalancer.mode=SERVICE
```

To enable load balancing across all namespaces use the following property. Property from `spring-cloud-kubernetes-discovery` module is respected.

```
spring.cloud.kubernetes.discovery.all-namespaces=true
```

If a service needs to be accessed over HTTPS you need to add a label or annotation to your service definition with the name `secured` and the value `true` and the load balancer will then use HTTPS to make requests to the service.

# 11. Security Configurations Inside Kubernetes

## 11.1. Namespace

Most of the components provided in this project need to know the namespace. For Kubernetes (1.3+), the namespace is made available to the pod as part of the service account secret and is automatically detected by the client. For earlier versions, it needs to be specified as an environment variable to the pod. A quick way to do this is as follows:

```
env:
  - name: "KUBERNETES_NAMESPACE"
    valueFrom:
      fieldRef:
        fieldPath: "metadata.namespace"
```

## 11.2. Service Account

For distributions of Kubernetes that support more fine-grained role-based access within the cluster, you need to make sure a pod that runs with `spring-cloud-kubernetes` has access to the Kubernetes API. For any service accounts you assign to a deployment or pod, you need to make sure they have the correct roles.

Depending on the requirements, you'll need `get`, `list` and `watch` permission on the following resources:

Table 9. Kubernetes Resource Permissions

Dependency	Resources
spring-cloud-starter-kubernetes-fabric8	pods, services, endpoints
spring-cloud-starter-kubernetes-fabric8-config	configmaps, secrets
spring-cloud-starter-kubernetes-client	pods, services, endpoints
spring-cloud-starter-kubernetes-client-config	configmaps, secrets

For development purposes, you can add `cluster-reader` permissions to your `default` service account. On a production system you'll likely want to provide more granular permissions.

The following Role and RoleBinding are an example for namespaced permissions for the `default` account:

```

kind: Role
apiVersion: rbac.authorization.k8s.io/v1
metadata:
  namespace: YOUR-NAME-SPACE
  name: namespace-reader
rules:
  - apiGroups: [""]
    resources: ["configmaps", "pods", "services", "endpoints", "secrets"]
    verbs: ["get", "list", "watch"]

---

kind: RoleBinding
apiVersion: rbac.authorization.k8s.io/v1
metadata:
  name: namespace-reader-binding
  namespace: YOUR-NAME-SPACE
subjects:
  - kind: ServiceAccount
    name: default
    apiGroup: ""
roleRef:
  kind: Role
  name: namespace-reader
  apiGroup: ""

```

## 12. Service Registry Implementation

In Kubernetes service registration is controlled by the platform, the application itself does not control registration as it may do in other platforms. For this reason using `spring.cloud.service-registry.auto-registration.enabled` or setting `@EnableDiscoveryClient(autoRegister=false)` will have no effect in Spring Cloud Kubernetes.

## 13. Spring Cloud Kubernetes Configuration Watcher

Kubernetes provides the ability to [mount a ConfigMap or Secret as a volume](#) in the container of your application. When the contents of the ConfigMap or Secret changes, the [mounted volume will be updated with those changes](#).

However, Spring Boot will not automatically update those changes unless you restart the application. Spring Cloud provides the ability refresh the application context without restarting the application by either hitting the actuator endpoint `/refresh` or via publishing a `RefreshRemoteApplicationEvent` using Spring Cloud Bus.

To achieve this configuration refresh of a Spring Cloud app running on Kubernetes, you can deploy the Spring Cloud Kubernetes Configuration Watcher controller into your Kubernetes cluster.

The application is published as a container and is available on [Docker Hub](#). However, if you need to customize the config watcher behavior or prefer to build the image yourself you can easily build your own image from the [source code on GitHub](#) and use that.

Spring Cloud Kubernetes Configuration Watcher can send refresh notifications to applications in two ways.

1. Over HTTP in which case the application being notified must of the `/refresh` actuator endpoint exposed and accessible from within the cluster
2. Using Spring Cloud Bus, in which case you will need a message broker deployed to your cluster for the application to use.

## 13.1. Deployment YAML

Below is a sample deployment YAML you can use to deploy the Kubernetes Configuration Watcher to Kubernetes.

```
---
apiVersion: v1
kind: List
items:
  - apiVersion: v1
    kind: Service
    metadata:
      labels:
        app: spring-cloud-kubernetes-configuration-watcher
        name: spring-cloud-kubernetes-configuration-watcher
    spec:
      ports:
        - name: http
          port: 8888
          targetPort: 8888
      selector:
        app: spring-cloud-kubernetes-configuration-watcher
        type: ClusterIP
  - apiVersion: v1
    kind: ServiceAccount
    metadata:
      labels:
        app: spring-cloud-kubernetes-configuration-watcher
        name: spring-cloud-kubernetes-configuration-watcher
  - apiVersion: rbac.authorization.k8s.io/v1
    kind: RoleBinding
    metadata:
      labels:
        app: spring-cloud-kubernetes-configuration-watcher
        name: spring-cloud-kubernetes-configuration-watcher:view
    roleRef:
      kind: Role
      apiGroup: rbac.authorization.k8s.io
      name: namespace-reader
    subjects:
      - kind: ServiceAccount
        name: spring-cloud-kubernetes-configuration-watcher
  - apiVersion: rbac.authorization.k8s.io/v1
    kind: Role
    metadata:
      namespace: default
      name: namespace-reader
    rules:
      - apiGroups: [ "", "extensions", "apps" ]
        resources: [ "configmaps", "pods", "services", "endpoints", "secrets" ]
        verbs: [ "get", "list", "watch" ]
  - apiVersion: apps/v1
    kind: Deployment
    metadata:
```

```

name: spring-cloud-kubernetes-configuration-watcher-deployment
spec:
  selector:
    matchLabels:
      app: spring-cloud-kubernetes-configuration-watcher
  template:
    metadata:
      labels:
        app: spring-cloud-kubernetes-configuration-watcher
    spec:
      serviceAccount: spring-cloud-kubernetes-configuration-watcher
      containers:
        - name: spring-cloud-kubernetes-configuration-watcher
          image: springcloud/spring-cloud-kubernetes-configuration-
watcher:2.0.1-SNAPSHOT
          imagePullPolicy: IfNotPresent
          readinessProbe:
            httpGet:
              port: 8888
              path: /actuator/health/readiness
          livenessProbe:
            httpGet:
              port: 8888
              path: /actuator/health/liveness
          ports:
            - containerPort: 8888

```

The Service Account and associated Role Binding is important for Spring Cloud Kubernetes Configuration to work properly. The controller needs access to read data about ConfigMaps, Pods, Services, Endpoints and Secrets in the Kubernetes cluster.

## 13.2. Monitoring ConfigMaps and Secrets

Spring Cloud Kubernetes Configuration Watcher will react to changes in ConfigMaps with a label of `spring.cloud.kubernetes.config` with the value `true` or any Secret with a label of `spring.cloud.kubernetes.secret` with the value `true`. If the ConfigMap or Secret does not have either of those labels or the values of those labels is not `true` then any changes will be ignored.

If a change is made to a ConfigMap or Secret with valid labels then Spring Cloud Kubernetes Configuration Watcher will take the name of the ConfigMap or Secret and send a notification to the application with that name. This might not be enough for your use-case though, you could for example what to:

- bind a config-map to multiple applications, so that a change inside a single configmap triggers a refresh for many services
- have profile based sources trigger events for your application

For that reasons there is an addition annotation you could specify:

`spring.cloud.kubernetes.configmap.apps` or `spring.cloud.kubernetes.secret.apps`. It takes a String of apps separated by comma, that specifies the names of applications that will receive a notification when changes happen in this secret/configmap.

For example:

```
kind: ConfigMap
apiVersion: v1
metadata:
  name: example-configmap
  labels:
    spring.cloud.kubernetes.config: "true"
  annotations:
    spring.cloud.kubernetes.configmap.apps: "app-a, app-b"
```

## 13.3. HTTP Implementation

The HTTP implementation is what is used by default. When this implementation is used Spring Cloud Kubernetes Configuration Watcher and a change to a ConfigMap or Secret occurs then the HTTP implementation will use the Spring Cloud Kubernetes Discovery Client to fetch all instances of the application which match the name of the ConfigMap or Secret and send an HTTP POST request to the application's actuator `/refresh` endpoint. By default it will send the post request to `/actuator/refresh` using the port registered in the discovery client.

### 13.3.1. Non-Default Management Port and Actuator Path

If the application is using a non-default actuator path and/or using a different port for the management endpoints, the Kubernetes service for the application can add an annotation called `boot.spring.io/actuator` and set its value to the path and port used by the application. For example



```
apiVersion: v1
kind: Service
metadata:
  labels:
    app: config-map-demo
  name: config-map-demo
  annotations:
    boot.spring.io/actuator: http://:9090/myactuator/home
spec:
  ports:
    - name: http
      port: 8080
      targetPort: 8080
  selector:
    app: config-map-demo
```

Another way you can choose to configure the actuator path and/or management port is by setting `spring.cloud.kubernetes.configuration.watcher.actuatorPath` and `spring.cloud.kubernetes.configuration.watcher.actuatorPort`.

## 13.4. Messaging Implementation

The messaging implementation can be enabled by setting profile to either `bus-amqp` (RabbitMQ) or `bus-kafka` (Kafka) when the Spring Cloud Kubernetes Configuration Watcher application is deployed to Kubernetes.

## 13.5. Configuring RabbitMQ

When the `bus-amqp` profile is enabled you will need to configure Spring RabbitMQ to point it to the location of the RabbitMQ instance you would like to use as well as any credentials necessary to authenticate. This can be done by setting the standard Spring RabbitMQ properties, for example

```
spring:
  rabbitmq:
    username: user
    password: password
    host: rabbitmq
```

## 13.6. Configuring Kafka

When the `bus-kafka` profile is enabled you will need to configure Spring Kafka to point it to the location of the Kafka Broker instance you would like to use. This can be done by setting the standard Spring Kafka properties, for example

```
spring:
  kafka:
    producer:
      bootstrap-servers: localhost:9092
```

## 14. Spring Cloud Kubernetes Config Server

The Spring Cloud Kubernetes Config Server, is based on [Spring Cloud Config Server](#) and adds an [environment repository](#) for Kubernetes [Config Maps](#) and [Secrets](#).

This component is completely optional. However, it allows you to continue to leverage configuration you may have stored in existing environment repositories (Git, SVN, Vault, etc) with applications that you are running on Kubernetes.

A default image is located on [Docker Hub](#) which will allow you to easily get a Config Server deployed on Kubernetes without building the code and image yourself. However, if you need to customize the config server behavior or prefer to build the image yourself you can easily build your own image from the [source code on GitHub](#) and use that.

### 14.1. Configuration

#### 14.1.1. Enabling The Kubernetes Environment Repository

To enable the Kubernetes environment repository the `kubernetes` profile must be included in the list of active profiles. You may activate other profiles as well to use other environment repository implementations.

#### 14.1.2. Config Map and Secret PropertySources

By default, only Config Map data will be fetched. To enable Secrets as well you will need to set `spring.cloud.kubernetes.secrets.enableApi=true`. You can disable the Config Map `PropertySource` by setting `spring.cloud.kubernetes.config.enableApi=false`.

#### 14.1.3. Fetching Config Map and Secret Data From Additional Namespaces

By default, the Kubernetes environment repository will only fetch Config Map and Secrets from the namespace in which it is deployed. If you want to include data from other namespaces you can set `spring.cloud.kubernetes.configserver.config-map-namespaces` and/or `spring.cloud.kubernetes.configserver.secrets-namespaces` to a comma separated list of namespace values.



If you set `spring.cloud.kubernetes.configserver.config-map-namespaces` and/or `spring.cloud.kubernetes.configserver.secrets-namespaces` you will need to include the namespace in which the Config Server is deployed in order to continue to fetch Config Map and Secret data from that namespace.

#### 14.1.4. Kubernetes Access Controls

The Kubernetes Config Server uses the Kubernetes API server to fetch Config Map and Secret data. In order for it to do that it needs ability to `get` and `list` Config Map and Secrets (depending on what you enable/disable).

## 14.2. Deployment Yaml

Below is a sample deployment, service and permissions configuration you can use to deploy a basic Config Server to Kubernetes.

```
---
apiVersion: v1
kind: List
items:
  - apiVersion: v1
    kind: Service
    metadata:
      labels:
        app: spring-cloud-kubernetes-configserver
        name: spring-cloud-kubernetes-configserver
    spec:
      ports:
        - name: http
          port: 8888
          targetPort: 8888
      selector:
        app: spring-cloud-kubernetes-configserver
      type: ClusterIP
  - apiVersion: v1
    kind: ServiceAccount
    metadata:
      labels:
        app: spring-cloud-kubernetes-configserver
        name: spring-cloud-kubernetes-configserver
  - apiVersion: rbac.authorization.k8s.io/v1
    kind: RoleBinding
    metadata:
      labels:
        app: spring-cloud-kubernetes-configserver
        name: spring-cloud-kubernetes-configserver:view
    roleRef:
      kind: Role
      apiGroup: rbac.authorization.k8s.io
      name: namespace-reader
    subjects:
      - kind: ServiceAccount
        name: spring-cloud-kubernetes-configserver
  - apiVersion: rbac.authorization.k8s.io/v1
    kind: Role
    metadata:
      namespace: default
      name: namespace-reader
    rules:
      - apiGroups: [ "", "extensions", "apps" ]
        resources: [ "configmaps", "secrets" ]
        verbs: [ "get", "list" ]
  - apiVersion: apps/v1
    kind: Deployment
    metadata:
```

```

name: spring-cloud-kubernetes-configserver-deployment
spec:
  selector:
    matchLabels:
      app: spring-cloud-kubernetes-configserver
  template:
    metadata:
      labels:
        app: spring-cloud-kubernetes-configserver
    spec:
      serviceAccount: spring-cloud-kubernetes-configserver
      containers:
        - name: spring-cloud-kubernetes-configserver
          image: springcloud/spring-cloud-kubernetes-configserver
          imagePullPolicy: IfNotPresent
          env:
            - name: SPRING_PROFILES_INCLUDE
              value: "kubernetes"
          readinessProbe:
            httpGet:
              port: 8888
              path: /actuator/health/readiness
          livenessProbe:
            httpGet:
              port: 8888
              path: /actuator/health/liveness
          ports:
            - containerPort: 8888

```

## 15. Spring Cloud Kubernetes Discovery Server

The Spring Cloud Kubernetes Discovery Server provides HTTP endpoints apps can use to gather information about services available within a Kubernetes cluster. The Spring Cloud Kubernetes Discovery Server can be used by apps using the `spring-cloud-starter-kubernetes-discoveryclient` to provide data to the `DiscoveryClient` implementation provided by that starter.

### 15.1. Permissions

The Spring Cloud Discovery server uses the Kubernetes API server to get data about Service and Endpoint resources so it needs list, watch, and get permissions to use those endpoints. See the below sample Kubernetes deployment YAML for an example of how to configure the Service Account on Kubernetes.

## 15.2. Endpoints

There are three endpoints exposed by the server.

### 15.2.1. /apps

A `GET` request sent to `/apps` will return a JSON array of available services. Each item contains the name of the Kubernetes service and service instance information. Below is a sample response.

```

[
  {
    "name": "spring-cloud-kubernetes-discoveryserver",
    "serviceInstances": [
      {
        "instanceId": "836a2f25-dae4-4af2-a1be-aab9ce2b938f",
        "serviceId": "spring-cloud-kubernetes-discoveryserver",
        "host": "10.244.1.6",
        "port": 8761,
        "uri": "http://10.244.1.6:8761",
        "secure": false,
        "metadata": {
          "app": "spring-cloud-kubernetes-discoveryserver",
          "kubect1.kubernetes.io/last-applied-configuration": "{\"apiVersion\":\"v1\",\"kind\":\"Service\",\"metadata\":{\"annotations\":{},\"labels\":{\"app\":\"spring-cloud-kubernetes-discoveryserver\"},\"name\":\"spring-cloud-kubernetes-discoveryserver\",\"namespace\":\"default\"},\"spec\":{\"ports\":[{\"name\":\"http\",\"port\":80,\"targetPort\":8761}],\"selector\":{\"app\":\"spring-cloud-kubernetes-discoveryserver\"},\"type\":\"ClusterIP\"}}\n",
          "http": "8761"
        },
        "namespace": "default",
        "scheme": "http"
      }
    ]
  },
  {
    "name": "kubernetes",
    "serviceInstances": [
      {
        "instanceId": "1234",
        "serviceId": "kubernetes",
        "host": "172.18.0.3",
        "port": 6443,
        "uri": "http://172.18.0.3:6443",
        "secure": false,
        "metadata": {
          "provider": "kubernetes",
          "component": "apiserver",
          "https": "6443"
        },
        "namespace": "default",
        "scheme": "http"
      }
    ]
  }
]

```

### 15.2.2. /apps/{name}

A **GET** request to `/apps/{name}` can be used to get instance data for all instances of a given service. Below is a sample response when a **GET** request is made to `/apps/kubernetes`.

```
[
  {
    "instanceId": "1234",
    "serviceId": "kubernetes",
    "host": "172.18.0.3",
    "port": 6443,
    "uri": "http://172.18.0.3:6443",
    "secure": false,
    "metadata": {
      "provider": "kubernetes",
      "component": "apiserver",
      "https": "6443"
    },
    "namespace": "default",
    "scheme": "http"
  }
]
```

### 15.2.3. /app/{name}/{instanceid}

A **GET** request made to `/app/{name}/{instanceid}` will return the instance data for a specific instance of a given service. Below is a sample response when a **GET** request is made to `/app/kubernetes/1234`.

```
{
  "instanceId": "1234",
  "serviceId": "kubernetes",
  "host": "172.18.0.3",
  "port": 6443,
  "uri": "http://172.18.0.3:6443",
  "secure": false,
  "metadata": {
    "provider": "kubernetes",
    "component": "apiserver",
    "https": "6443"
  },
  "namespace": "default",
  "scheme": "http"
}
```



## 15.3. Deployment YAML

An image of the Spring Cloud Discovery Server is hosted on [Docker Hub](#). However, if you need to customize the discovery server behavior or prefer to build the image yourself you can easily build your own image from the [source code on GitHub](#) and use that.

Below is a sample deployment YAML you can use to deploy the Kubernetes Configuration Watcher to Kubernetes.

```
---
apiVersion: v1
kind: List
items:
  - apiVersion: v1
    kind: Service
    metadata:
      labels:
        app: spring-cloud-kubernetes-discoveryserver
        name: spring-cloud-kubernetes-discoveryserver
    spec:
      ports:
        - name: http
          port: 80
          targetPort: 8761
      selector:
        app: spring-cloud-kubernetes-discoveryserver
      type: ClusterIP
  - apiVersion: v1
    kind: ServiceAccount
    metadata:
      labels:
        app: spring-cloud-kubernetes-discoveryserver
        name: spring-cloud-kubernetes-discoveryserver
  - apiVersion: rbac.authorization.k8s.io/v1
    kind: RoleBinding
    metadata:
      labels:
        app: spring-cloud-kubernetes-discoveryserver
        name: spring-cloud-kubernetes-discoveryserver:view
    roleRef:
      kind: Role
      apiGroup: rbac.authorization.k8s.io
      name: namespace-reader
    subjects:
      - kind: ServiceAccount
        name: spring-cloud-kubernetes-discoveryserver
  - apiVersion: rbac.authorization.k8s.io/v1
    kind: Role
    metadata:
      namespace: default
      name: namespace-reader
    rules:
      - apiGroups: [ "", "extensions", "apps" ]
        resources: [ "services", "endpoints" ]
        verbs: [ "get", "list", "watch" ]
  - apiVersion: apps/v1
    kind: Deployment
    metadata:
```

```

name: spring-cloud-kubernetes-discoveryserver-deployment
spec:
  selector:
    matchLabels:
      app: spring-cloud-kubernetes-discoveryserver
  template:
    metadata:
      labels:
        app: spring-cloud-kubernetes-discoveryserver
    spec:
      serviceAccount: spring-cloud-kubernetes-discoveryserver
      containers:
        - name: spring-cloud-kubernetes-discoveryserver
          image: springcloud/spring-cloud-kubernetes-discoveryserver:3.0.0-
SNAPSHOT
          imagePullPolicy: IfNotPresent
          readinessProbe:
            httpGet:
              port: 8761
              path: /actuator/health/readiness
          livenessProbe:
            httpGet:
              port: 8761
              path: /actuator/health/liveness
          ports:
            - containerPort: 8761

```

## 16. Examples

Spring Cloud Kubernetes tries to make it transparent for your applications to consume Kubernetes Native Services by following the Spring Cloud interfaces.

In your applications, you need to add the `spring-cloud-kubernetes-discovery` dependency to your classpath and remove any other dependency that contains a `DiscoveryClient` implementation (that is, a Eureka discovery client). The same applies for `PropertySourceLocator`, where you need to add to the classpath the `spring-cloud-kubernetes-config` and remove any other dependency that contains a `PropertySourceLocator` implementation (that is, a configuration server client).

The following projects highlight the usage of these dependencies and demonstrate how you can use these libraries from any Spring Boot application:

- [Spring Cloud Kubernetes Examples](#): the ones located inside this repository.
- Spring Cloud Kubernetes Full Example: Minions and Boss
  - [Minion](#)
  - [Boss](#)
- Spring Cloud Kubernetes Full Example: [SpringOne Platform Tickets Service](#)

- [Spring Cloud Gateway with Spring Cloud Kubernetes Discovery and Config](#)
- [Spring Boot Admin with Spring Cloud Kubernetes Discovery and Config](#)

## 17. Other Resources

This section lists other resources, such as presentations (slides) and videos about Spring Cloud Kubernetes.

- [S1P Spring Cloud on PKS](#)
- [Spring Cloud, Docker, Kubernetes → London Java Community July 2018](#)

Please feel free to submit other resources through pull requests to [this repository](#).

## 18. Configuration properties

To see the list of all Kubernetes related configuration properties please check [the Appendix page](#).

## 19. Building

### 19.1. Basic Compile and Test

To build the source you will need to install JDK 17.

Spring Cloud uses Maven for most build-related activities, and you should be able to get off the ground quite quickly by cloning the project you are interested in and typing

```
$ ./mvnw install
```



You can also install Maven ( $\geq 3.3.3$ ) yourself and run the `mvn` command in place of `./mvnw` in the examples below. If you do that you also might need to add `-P spring` if your local Maven settings do not contain repository declarations for spring pre-release artifacts.



Be aware that you might need to increase the amount of memory available to Maven by setting a `MAVEN_OPTS` environment variable with a value like `-Xmx512m -XX:MaxPermSize=128m`. We try to cover this in the `.mvn` configuration, so if you find you have to do it to make a build succeed, please raise a ticket to get the settings added to source control.

The projects that require middleware (i.e. Redis) for testing generally require that a local instance of [Docker]([www.docker.com/get-started](http://www.docker.com/get-started)) is installed and running.

## 19.2. Documentation

The spring-cloud-build module has a "docs" profile, and if you switch that on it will try to build asciidoc sources from `src/main/asciidoc`. As part of that process it will look for a `README.adoc` and process it by loading all the includes, but not parsing or rendering it, just copying it to `${main.basedir}` (defaults to `$/Users/ryanjbaxter/git-repos/spring-cloud/spring-cloud-release/train-docs/target/unpacked-docs`, i.e. the root of the project). If there are any changes in the README it will then show up after a Maven build as a modified file in the correct place. Just commit it and push the change.

## 19.3. Working with the code

If you don't have an IDE preference we would recommend that you use [Spring Tools Suite](#) or [Eclipse](#) when working with the code. We use the [m2eclipse](#) eclipse plugin for maven support. Other IDEs and tools should also work without issue as long as they use Maven 3.3.3 or better.

### 19.3.1. Activate the Spring Maven profile

Spring Cloud projects require the 'spring' Maven profile to be activated to resolve the spring milestone and snapshot repositories. Use your preferred IDE to set this profile to be active, or you may experience build errors.

### 19.3.2. Importing into eclipse with m2eclipse

We recommend the [m2eclipse](#) eclipse plugin when working with eclipse. If you don't already have m2eclipse installed it is available from the "eclipse marketplace".



Older versions of m2e do not support Maven 3.3, so once the projects are imported into Eclipse you will also need to tell m2eclipse to use the right profile for the projects. If you see many different errors related to the POMs in the projects, check that you have an up to date installation. If you can't upgrade m2e, add the "spring" profile to your `settings.xml`. Alternatively you can copy the repository settings from the "spring" profile of the parent pom into your `settings.xml`.

### 19.3.3. Importing into eclipse without m2eclipse

If you prefer not to use m2eclipse you can generate eclipse project metadata using the following command:

```
$ ./mvnw eclipse:eclipse
```

The generated eclipse projects can be imported by selecting `import existing projects` from the `file` menu.

# 20. Contributing

Spring Cloud is released under the non-restrictive Apache 2.0 license, and follows a very standard Github development process, using Github tracker for issues and merging pull requests into master. If you want to contribute even something trivial please do not hesitate, but follow the guidelines below.

## 20.1. Sign the Contributor License Agreement

Before we accept a non-trivial patch or pull request we will need you to sign the [Contributor License Agreement](#). Signing the contributor's agreement does not grant anyone commit rights to the main repository, but it does mean that we can accept your contributions, and you will get an author credit if we do. Active contributors might be asked to join the core team, and given the ability to merge pull requests.

## 20.2. Code of Conduct

This project adheres to the Contributor Covenant [code of conduct](#). By participating, you are expected to uphold this code. Please report unacceptable behavior to [spring-code-of-conduct@pivotal.io](mailto:spring-code-of-conduct@pivotal.io).

## 20.3. Code Conventions and Housekeeping

None of these is essential for a pull request, but they will all help. They can also be added after the original pull request but before a merge.

- Use the Spring Framework code format conventions. If you use Eclipse you can import formatter settings using the `eclipse-code-formatter.xml` file from the [Spring Cloud Build](#) project. If using IntelliJ, you can use the [Eclipse Code Formatter Plugin](#) to import the same file.
- Make sure all new `.java` files to have a simple Javadoc class comment with at least an `@author` tag identifying you, and preferably at least a paragraph on what the class is for.
- Add the ASF license header comment to all new `.java` files (copy from existing files in the project)
- Add yourself as an `@author` to the `.java` files that you modify substantially (more than cosmetic changes).
- Add some Javadocs and, if you change the namespace, some XSD doc elements.
- A few unit tests would help a lot as well — someone has to do it.
- If no-one else is using your branch, please rebase it against the current master (or other target branch in the main project).
- When writing a commit message please follow [these conventions](#), if you are fixing an existing issue please add `Fixes gh-XXXX` at the end of the commit message (where XXXX is the issue number).

## 20.4. Checkstyle

Spring Cloud Build comes with a set of checkstyle rules. You can find them in the `spring-cloud-build-tools` module. The most notable files under the module are:

`spring-cloud-build-tools/`

```
├── src
│   ├── checkstyle
│   │   └── checkstyle-suppressions.xml ③
│   └── main
│       └── resources
│           ├── checkstyle-header.txt ②
│           └── checkstyle.xml ①
```

- ① Default Checkstyle rules
- ② File header setup
- ③ Default suppression rules

### 20.4.1. Checkstyle configuration

Checkstyle rules are **disabled by default**. To add checkstyle to your project just define the following properties and plugins.

```
<properties>
<maven-checkstyle-plugin.failOnError>true</maven-checkstyle-plugin.failOnError> ①
  <maven-checkstyle-plugin.failOnViolation>true
  </maven-checkstyle-plugin.failOnViolation> ②
  <maven-checkstyle-plugin.includeTestSourceDirectory>true
  </maven-checkstyle-plugin.includeTestSourceDirectory> ③
</properties>

<build>
  <plugins>
    <plugin> ④
      <groupId>io.spring.javaformat</groupId>
      <artifactId>spring-javaformat-maven-plugin</artifactId>
    </plugin>
    <plugin> ⑤
      <groupId>org.apache.maven.plugins</groupId>
      <artifactId>maven-checkstyle-plugin</artifactId>
    </plugin>
  </plugins>

  <reporting>
    <plugins>
      <plugin> ⑤
        <groupId>org.apache.maven.plugins</groupId>
        <artifactId>maven-checkstyle-plugin</artifactId>
      </plugin>
    </plugins>
  </reporting>
</build>
```

- ① Fails the build upon Checkstyle errors
- ② Fails the build upon Checkstyle violations
- ③ Checkstyle analyzes also the test sources
- ④ Add the Spring Java Format plugin that will reformat your code to pass most of the Checkstyle formatting rules
- ⑤ Add checkstyle plugin to your build and reporting phases

If you need to suppress some rules (e.g. line length needs to be longer), then it's enough for you to define a file under `${project.root}/src/checkstyle/checkstyle-suppressions.xml` with your suppressions. Example:



*projectRoot/src/checkstyle/checkstyle-suppressions.xml*

```
<?xml version="1.0"?>
<!DOCTYPE suppressions PUBLIC
    "-//Puppy Crawl//DTD Suppressions 1.1//EN"
    "https://www.puppycrawl.com/dtds/suppressions_1_1.dtd">
<suppressions>
  <suppress files=".*ConfigServerApplication\.java"
checks="HideUtilityClassConstructor"/>
  <suppress files=".*ConfigClientWatch\.java" checks="LineLengthCheck"/>
</suppressions>
```

It's advisable to copy the `${spring-cloud-build.rootFolder}/.editorconfig` and `${spring-cloud-build.rootFolder}/.springformat` to your project. That way, some default formatting rules will be applied. You can do so by running this script:

```
$ curl https://raw.githubusercontent.com/spring-cloud/spring-cloud-
build/master/.editorconfig -o .editorconfig
$ touch .springformat
```

## 20.5. IDE setup

### 20.5.1. IntelliJ IDEA

In order to setup IntelliJ you should import our coding conventions, inspection profiles and set up the checkstyle plugin. The following files can be found in the [Spring Cloud Build](#) project.

*spring-cloud-build-tools/*

```
├── src
│   ├── checkstyle
│   │   └── checkstyle-suppressions.xml ③
│   └── main
│       └── resources
│           ├── checkstyle-header.txt ②
│           ├── checkstyle.xml ①
│           └── intellij
│               ├── IntelliJ_Project_Defaults.xml ④
│               └── IntelliJ_Spring_Boot_Java_Conventions.xml ⑤
```

- ① Default Checkstyle rules
- ② File header setup
- ③ Default suppression rules
- ④ Project defaults for IntelliJ that apply most of Checkstyle rules
- ⑤ Project style conventions for IntelliJ that apply most of Checkstyle rules

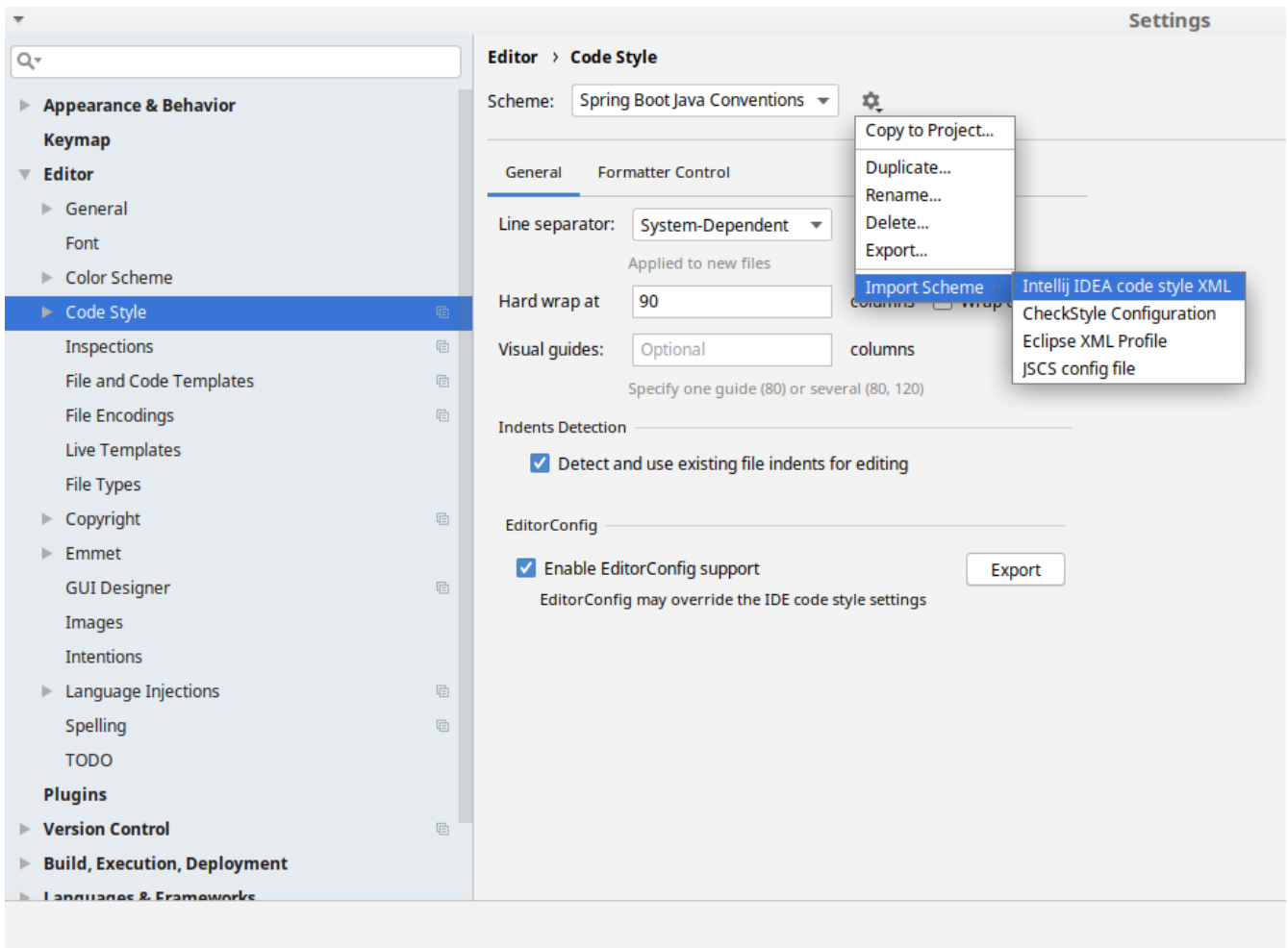


Figure 5. Code style

Go to **File** → **Settings** → **Editor** → **Code style**. There click on the icon next to the **Scheme** section. There, click on the **Import Scheme** value and pick the **IntelliJ IDEA code style XML** option. Import the `spring-cloud-build-tools/src/main/resources/intellij/IntelliJ_Spring_Boot_Java_Conventions.xml` file.

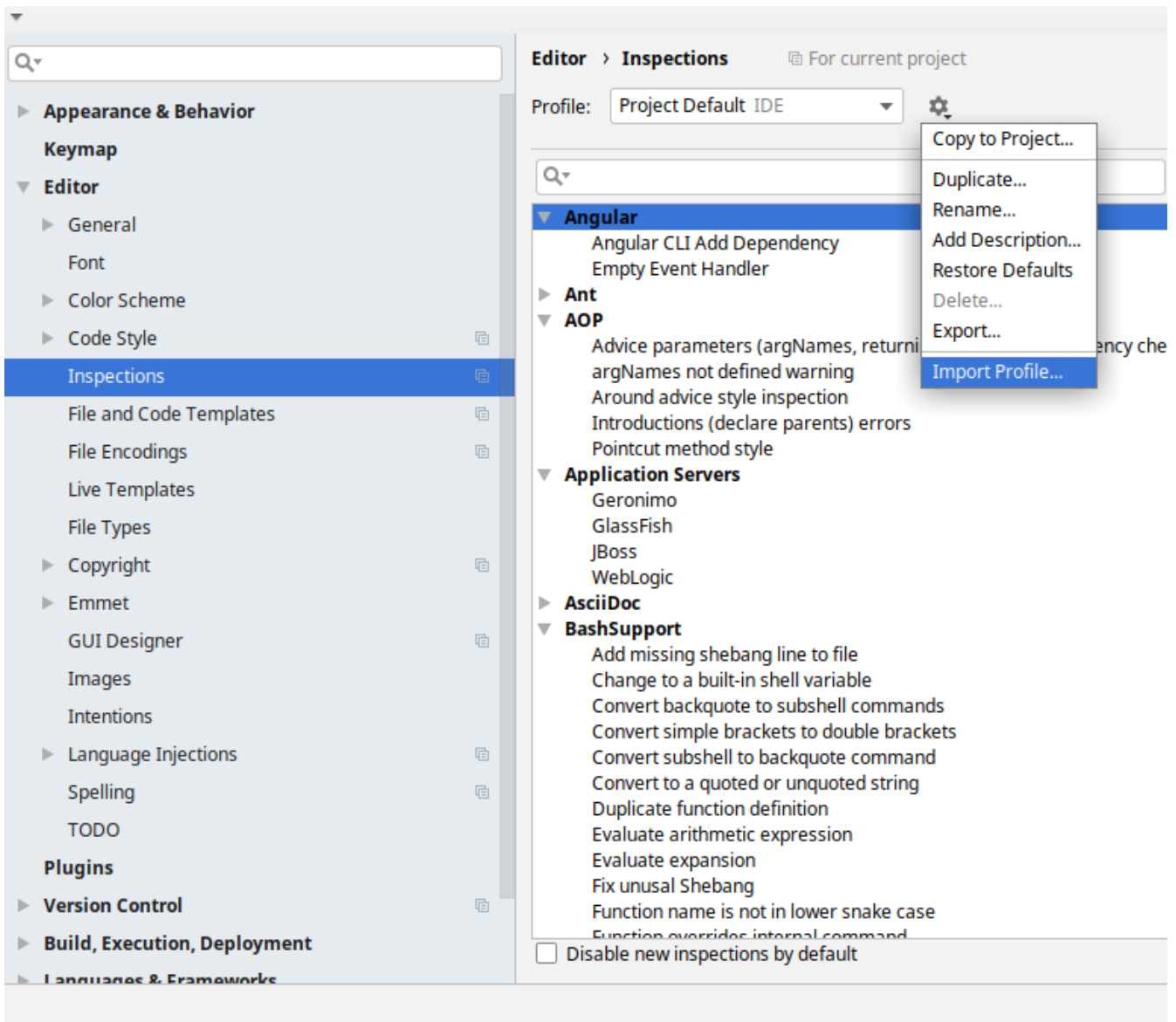
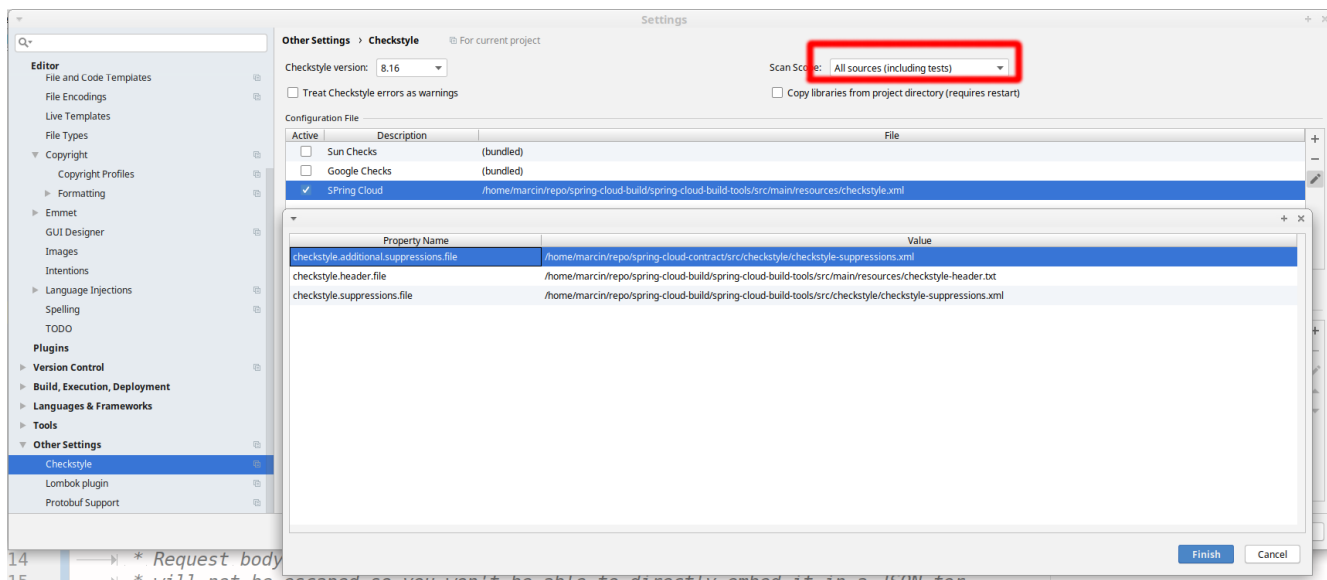


Figure 6. Inspection profiles

Go to **File** → **Settings** → **Editor** → **Inspections**. There click on the icon next to the **Profile** section. There, click on the **Import Profile** and import the `spring-cloud-build-tools/src/main/resources/intellij/Intellij_Project_Defaults.xml` file.

### Checkstyle

To have IntelliJ work with Checkstyle, you have to install the **Checkstyle** plugin. It's advisable to also install the **Assertions2Assertj** to automatically convert the JUnit assertions



Go to **File** → **Settings** → **Other settings** → **Checkstyle**. There click on the **+** icon in the **Configuration file** section. There, you'll have to define where the checkstyle rules should be picked from. In the image above, we've picked the rules from the cloned Spring Cloud Build repository. However, you can point to the Spring Cloud Build's GitHub repository (e.g. for the `checkstyle.xml`: [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle.xml)). We need to provide the following variables:

- `checkstyle.header.file` - please point it to the Spring Cloud Build's, `spring-cloud-build-tools/src/main/resources/checkstyle-header.txt` file either in your cloned repo or via the [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/main/resources/checkstyle-header.txt) URL.
- `checkstyle.suppressions.file` - default suppressions. Please point it to the Spring Cloud Build's, `spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml` file either in your cloned repo or via the [raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml](https://raw.githubusercontent.com/spring-cloud/spring-cloud-build/master/spring-cloud-build-tools/src/checkstyle/checkstyle-suppressions.xml) URL.
- `checkstyle.additional.suppressions.file` - this variable corresponds to suppressions in your local project. E.g. you're working on `spring-cloud-contract`. Then point to the `project-root/src/checkstyle/checkstyle-suppressions.xml` folder. Example for `spring-cloud-contract` would be: `/home/username/spring-cloud-contract/src/checkstyle/checkstyle-suppressions.xml`.



Remember to set the **Scan Scope** to **All sources** since we apply checkstyle rules for production and test sources.

## 20.6. Duplicate Finder

Spring Cloud Build brings along the `basepom:duplicate-finder-maven-plugin`, that enables flagging duplicate and conflicting classes and resources on the java classpath.

### 20.6.1. Duplicate Finder configuration

Duplicate finder is **enabled by default** and will run in the `verify` phase of your Maven build, but it will only take effect in your project if you add the `duplicate-finder-maven-plugin` to the `build` section of the project's `pom.xml`.

*pom.xml*

```
<build>
  <plugins>
    <plugin>
      <groupId>org.basepom.maven</groupId>
      <artifactId>duplicate-finder-maven-plugin</artifactId>
    </plugin>
  </plugins>
</build>
```

For other properties, we have set defaults as listed in the [plugin documentation](#).

You can easily override them but setting the value of the selected property prefixed with `duplicate-finder-maven-plugin`. For example, set `duplicate-finder-maven-plugin.skip` to `true` in order to skip duplicates check in your build.

If you need to add `ignoredClassPatterns` or `ignoredResourcePatterns` to your setup, make sure to add them in the plugin configuration section of your project:

```
<build>
  <plugins>
    <plugin>
      <groupId>org.basepom.maven</groupId>
      <artifactId>duplicate-finder-maven-plugin</artifactId>
      <configuration>
        <ignoredClassPatterns>

<ignoredClassPattern>org.joda.time.base.BaseDateTime</ignoredClassPattern>
        <ignoredClassPattern>.*module-info</ignoredClassPattern>
        </ignoredClassPatterns>
        <ignoredResourcePatterns>
          <ignoredResourcePattern>changelog.txt</ignoredResourcePattern>
        </ignoredResourcePatterns>
      </configuration>
    </plugin>
  </plugins>
</build>
```

## 21. AOT and native image support

At this point, Spring Cloud Kubernetes does not support Spring Boot AOT transformations or native images. Partial support might be added in future releases.

# Spring Cloud Netflix

2022.0.1

This project provides Netflix OSS integrations for Spring Boot apps through autoconfiguration and binding to the Spring Environment and other Spring programming model idioms. With a few simple annotations you can quickly enable and configure the common patterns inside your application and build large distributed systems with battle-tested Netflix components. The patterns provided include Service Discovery (Eureka).

## 1. Service Discovery: Eureka Clients

Service Discovery is one of the key tenets of a microservice-based architecture. Trying to hand-configure each client or some form of convention can be difficult to do and can be brittle. Eureka is the Netflix Service Discovery Server and Client. The server can be configured and deployed to be highly available, with each server replicating state about the registered services to the others.

### 1.1. How to Include Eureka Client

To include the Eureka Client in your project, use the starter with a group ID of `org.springframework.cloud` and an artifact ID of `spring-cloud-starter-netflix-eureka-client`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

### 1.2. Registering with Eureka

When a client registers with Eureka, it provides meta-data about itself—such as host, port, health indicator URL, home page, and other details. Eureka receives heartbeat messages from each instance belonging to a service. If the heartbeat fails over a configurable timetable, the instance is normally removed from the registry.

The following example shows a minimal Eureka client application:

```

@SpringBootApplication
@RestController
public class Application {

    @RequestMapping("/")
    public String home() {
        return "Hello world";
    }

    public static void main(String[] args) {
        new SpringApplicationBuilder(Application.class).web(true).run(args);
    }
}

```

Note that the preceding example shows a normal [Spring Boot](#) application. By having `spring-cloud-starter-netflix-eureka-client` on the classpath, your application automatically registers with the Eureka Server. Configuration is required to locate the Eureka server, as shown in the following example:

*application.yml*

```

eureka:
  client:
    serviceUrl:
      defaultZone: http://localhost:8761/eureka/

```

In the preceding example, `defaultZone` is a magic string fallback value that provides the service URL for any client that does not express a preference (in other words, it is a useful default).



The `defaultZone` property is case sensitive and requires camel case because the `serviceUrl` property is a `Map<String, String>`. Therefore, the `defaultZone` property does not follow the normal Spring Boot snake-case convention of `default-zone`.

The default application name (that is, the service ID), virtual host, and non-secure port (taken from the `Environment`) are `${spring.application.name}`, `${spring.application.name}` and `${server.port}`, respectively.

Having `spring-cloud-starter-netflix-eureka-client` on the classpath makes the app into both a Eureka “instance” (that is, it registers itself) and a “client” (it can query the registry to locate other services). The instance behaviour is driven by `eureka.instance.*` configuration keys, but the defaults are fine if you ensure that your application has a value for `spring.application.name` (this is the default for the Eureka service ID or VIP).

See [EurekaInstanceConfigBean](#) and [EurekaClientConfigBean](#) for more details on the configurable options.

To disable the Eureka Discovery Client, you can set `eureka.client.enabled` to `false`. Eureka

Discovery Client will also be disabled when `spring.cloud.discovery.enabled` is set to `false`.



Specifying the version of the Spring Cloud Netflix Eureka server as a path parameter is not currently supported. This means you cannot set the version in the context path (`eurekaServerURLContext`). Instead, you can include the version in the server URL (for example, you can set `defaultZone: localhost:8761/eureka/v2`).

## 1.3. Authenticating with the Eureka Server

HTTP basic authentication is automatically added to your eureka client if one of the `eureka.client.serviceUrl.defaultZone` URLs has credentials embedded in it (curl style, as follows: `user:password@localhost:8761/eureka`). For more complex needs, you can create a `@Bean` of type `DiscoveryClientOptionalArgs` and inject `ClientFilter` instances into it, all of which is applied to the calls from the client to the server.

When Eureka server requires client side certificate for authentication, the client side certificate and trust store can be configured via properties, as shown in following example:

*application.yml*

```
eureka:
  client:
    tls:
      enabled: true
      key-store: <path-of-key-store>
      key-store-type: PKCS12
      key-store-password: <key-store-password>
      key-password: <key-password>
      trust-store: <path-of-trust-store>
      trust-store-type: PKCS12
      trust-store-password: <trust-store-password>
```

The `eureka.client.tls.enabled` needs to be true to enable Eureka client side TLS. When `eureka.client.tls.trust-store` is omitted, a JVM default trust store is used. The default value for `eureka.client.tls.key-store-type` and `eureka.client.tls.trust-store-type` is PKCS12. When password properties are omitted, empty password is assumed.



Because of a limitation in Eureka, it is not possible to support per-server basic auth credentials, so only the first set that are found is used.

If you want to customize the RestTemplate used by the Eureka HTTP Client you may want to create a bean of `EurekaClientHttpRequestFactorySupplier` and provide your own logic for generating a `ClientHttpRequestFactory` instance.

All default timeout-related properties for RestTemplate used by the Eureka HTTP Client are set to 3 minutes (in keeping with Apache HC5 default `RequestConfig` and `SocketConfig`). Therefore, to specify the timeout values, you must specify the value directly with the properties in `eureka.client.rest-template-timeout`. (All timeout properties are in milliseconds.)



*application.yml*

```
eureka:
  client:
    rest-template-timeout:
      connect-timeout: 5000
      connect-request-timeout: 8000
      socket-timeout: 10000
```

## 1.4. Status Page and Health Indicator

The status page and health indicators for a Eureka instance default to `/info` and `/health` respectively, which are the default locations of useful endpoints in a Spring Boot Actuator application. You need to change these, even for an Actuator application if you use a non-default context path or servlet path (such as `server.servletPath=/custom`). The following example shows the default values for the two settings:

*application.yml*

```
eureka:
  instance:
    statusPageUrlPath: ${server.servletPath}/info
    healthCheckUrlPath: ${server.servletPath}/health
```

These links show up in the metadata that is consumed by clients and are used in some scenarios to decide whether to send requests to your application, so it is helpful if they are accurate.



In Dalston it was also required to set the status and health check URLs when changing that management context path. This requirement was removed beginning in Edgware.

## 1.5. Registering a Secure Application

If your app wants to be contacted over HTTPS, you can set two flags in the `EurekaInstanceConfigBean`:

- `eureka.instance.[nonSecurePortEnabled]=[false]`
- `eureka.instance.[securePortEnabled]=[true]`

Doing so makes Eureka publish instance information that shows an explicit preference for secure communication. The Spring Cloud `DiscoveryClient` always returns a URI starting with `https` for a service configured this way. Similarly, when a service is configured this way, the Eureka (native) instance information has a secure health check URL.

Because of the way Eureka works internally, it still publishes a non-secure URL for the status and home pages unless you also override those explicitly. You can use placeholders to configure the eureka instance URLs, as shown in the following example:

*application.yml*

```
eureka:  
  instance:  
    statusPageUrl: https://${eureka.hostname}/info  
    healthCheckUrl: https://${eureka.hostname}/health  
    homePageUrl: https://${eureka.hostname}/
```

(Note that `${eureka.hostname}` is a native placeholder only available in later versions of Eureka. You could achieve the same thing with Spring placeholders as well—for example, by using `${eureka.instance.hostName}`.)



If your application runs behind a proxy, and the SSL termination is in the proxy (for example, if you run in Cloud Foundry or other platforms as a service), then you need to ensure that the proxy “forwarded” headers are intercepted and handled by the application. If the Tomcat container embedded in a Spring Boot application has explicit configuration for the 'X-Forwarded-\*' headers, this happens automatically. The links rendered by your app to itself being wrong (the wrong host, port, or protocol) is a sign that you got this configuration wrong.

## 1.6. Eureka’s Health Checks

By default, Eureka uses the client heartbeat to determine if a client is up. Unless specified otherwise, the Discovery Client does not propagate the current health check status of the application, per the Spring Boot Actuator. Consequently, after successful registration, Eureka always announces that the application is in 'UP' state. This behavior can be altered by enabling Eureka health checks, which results in propagating application status to Eureka. As a consequence, every other application does not send traffic to applications in states other than 'UP'. The following example shows how to enable health checks for the client:

*application.yml*

```
eureka:  
  client:  
    healthcheck:  
      enabled: true
```



`eureka.client.healthcheck.enabled=true` should only be set in `application.yml`. Setting the value in `bootstrap.yml` causes undesirable side effects, such as registering in Eureka with an `UNKNOWN` status.

If you require more control over the health checks, consider implementing your own `com.netflix.appinfo.HealthCheckHandler`.

## 1.7. Eureka Metadata for Instances and Clients

It is worth spending a bit of time understanding how the Eureka metadata works, so you can use it in a way that makes sense in your platform. There is standard metadata for information such as hostname, IP address, port numbers, the status page, and health check. These are published in the service registry and used by clients to contact the services in a straightforward way. Additional metadata can be added to the instance registration in the `eureka.instance.metadataMap`, and this metadata is accessible in the remote clients. In general, additional metadata does not change the behavior of the client, unless the client is made aware of the meaning of the metadata. There are a couple of special cases, described later in this document, where Spring Cloud already assigns meaning to the metadata map.

### 1.7.1. Using Eureka on Cloud Foundry

Cloud Foundry has a global router so that all instances of the same app have the same hostname (other PaaS solutions with a similar architecture have the same arrangement). This is not necessarily a barrier to using Eureka. However, if you use the router (recommended or even mandatory, depending on the way your platform was set up), you need to explicitly set the hostname and port numbers (secure or non-secure) so that they use the router. You might also want to use instance metadata so that you can distinguish between the instances on the client (for example, in a custom load balancer). By default, the `eureka.instance.instanceId` is `vcap.application.instance_id`, as shown in the following example:

*application.yml*

```
eureka:
  instance:
    hostname: ${vcap.application.uris[0]}
    nonSecurePort: 80
```

Depending on the way the security rules are set up in your Cloud Foundry instance, you might be able to register and use the IP address of the host VM for direct service-to-service calls. This feature is not yet available on Pivotal Web Services ([PWS](#)).

### 1.7.2. Using Eureka on AWS

If the application is planned to be deployed to an AWS cloud, the Eureka instance must be configured to be AWS-aware. You can do so by customizing the [EurekaInstanceConfigBean](#) as follows:

```

@Bean
@Profile("!default")
public EurekaInstanceConfigBean eurekaInstanceConfig(InetUtils inetUtils) {
    EurekaInstanceConfigBean bean = new EurekaInstanceConfigBean(inetUtils);
    AmazonInfo info = AmazonInfo.Builder.newBuilder().autoBuild("eureka");
    bean.setDataCenterInfo(info);
    return bean;
}

```

### 1.7.3. Changing the Eureka Instance ID

A vanilla Netflix Eureka instance is registered with an ID that is equal to its host name (that is, there is only one service per host). Spring Cloud Eureka provides a sensible default, which is defined as follows:

```

${spring.cloud.client.hostname}:${spring.application.name}:${spring.application.instance_id:${server.port}}

```

An example is `myhost:myappname:8080`.

By using Spring Cloud, you can override this value by providing a unique identifier in `eureka.instance.instanceId`, as shown in the following example:

*application.yml*

```

eureka:
  instance:
    instanceId:
      ${spring.application.name}:${vcap.application.instance_id:${spring.application.instance_id:${random.value}}}

```

With the metadata shown in the preceding example and multiple service instances deployed on localhost, the random value is inserted there to make the instance unique. In Cloud Foundry, the `vcap.application.instance_id` is populated automatically in a Spring Boot application, so the random value is not needed.

## 1.8. Using the EurekaClient

Once you have an application that is a discovery client, you can use it to discover service instances from the [Eureka Server](#). One way to do so is to use the native `com.netflix.discovery.EurekaClient` (as opposed to the Spring Cloud `DiscoveryClient`), as shown in the following example:

```

@Autowired
private EurekaClient discoveryClient;

public String serviceUrl() {
    InstanceInfo instance = discoveryClient.getNextServerFromEureka("STORES", false);
    return instance.getHomePageUrl();
}

```



Do not use the `EurekaClient` in a `@PostConstruct` method or in a `@Scheduled` method (or anywhere where the `ApplicationContext` might not be started yet). It is initialized in a `SmartLifecycle` (with `phase=0`), so the earliest you can rely on it being available is in another `SmartLifecycle` with a higher phase.

### 1.8.1. EurekaClient with Jersey

By default, `EurekaClient` uses Spring's `RestTemplate` for HTTP communication. If you wish to use Jersey instead, you need to add the Jersey dependencies to your classpath. The following example shows the dependencies you need to add:

```

<dependency>
  <groupId>com.sun.jersey</groupId>
  <artifactId>jersey-client</artifactId>
</dependency>
<dependency>
  <groupId>com.sun.jersey</groupId>
  <artifactId>jersey-core</artifactId>
</dependency>
<dependency>
  <groupId>com.sun.jersey.contribs</groupId>
  <artifactId>jersey-apache-client4</artifactId>
</dependency>

```

## 1.9. Alternatives to the Native Netflix EurekaClient

You need not use the raw Netflix `EurekaClient`. Also, it is usually more convenient to use it behind a wrapper of some sort. Spring Cloud has support for `Feign` (a REST client builder) and `Spring RestTemplate` through the logical Eureka service identifiers (VIPs) instead of physical URLs.

You can also use the `org.springframework.cloud.client.discovery.DiscoveryClient`, which provides a simple API (not specific to Netflix) for discovery clients, as shown in the following example:

```
@Autowired
private DiscoveryClient discoveryClient;

public String serviceUrl() {
    List<ServiceInstance> list = discoveryClient.getInstances("STORES");
    if (list != null && list.size() > 0 ) {
        return list.get(0).getUri();
    }
    return null;
}
```

## 1.10. Why Is It so Slow to Register a Service?

Being an instance also involves a periodic heartbeat to the registry (through the client's `serviceUrl`) with a default duration of 30 seconds. A service is not available for discovery by clients until the instance, the server, and the client all have the same metadata in their local cache (so it could take 3 heartbeats). You can change the period by setting `eureka.instance.leaseRenewalIntervalInSeconds`. Setting it to a value of less than 30 speeds up the process of getting clients connected to other services. In production, it is probably better to stick with the default, because of internal computations in the server that make assumptions about the lease renewal period.

## 1.11. Zones

If you have deployed Eureka clients to multiple zones, you may prefer that those clients use services within the same zone before trying services in another zone. To set that up, you need to configure your Eureka clients correctly.

First, you need to make sure you have Eureka servers deployed to each zone and that they are peers of each other. See the section on [zones and regions](#) for more information.

Next, you need to tell Eureka which zone your service is in. You can do so by using the `metadataMap` property. For example, if `service 1` is deployed to both `zone 1` and `zone 2`, you need to set the following Eureka properties in `service 1`:

### Service 1 in Zone 1

```
eureka.instance.metadataMap.zone = zone1
eureka.client.preferSameZoneEureka = true
```

### Service 1 in Zone 2

```
eureka.instance.metadataMap.zone = zone2
eureka.client.preferSameZoneEureka = true
```

## 1.12. Refreshing Eureka Clients

By default, the `EurekaClient` bean is refreshable, meaning the Eureka client properties can be changed and refreshed. When a refresh occurs clients will be unregistered from the Eureka server and there might be a brief moment of time where all instance of a given service are not available. One way to eliminate this from happening is to disable the ability to refresh Eureka clients. To do this set `eureka.client.refresh.enable=false`.

## 1.13. Using Eureka with Spring Cloud LoadBalancer

We offer support for the Spring Cloud LoadBalancer `ZonePreferenceServiceInstanceListSupplier`. The `zone` value from the Eureka instance metadata (`eureka.instance.metadataMap.zone`) is used for setting the value of `spring-cloud-loadbalancer-zone` property that is used to filter service instances by zone.

If that is missing and if the `spring.cloud.loadbalancer.eureka.approximateZoneFromHostname` flag is set to `true`, it can use the domain name from the server hostname as a proxy for the zone.

If there is no other source of zone data, then a guess is made, based on the client configuration (as opposed to the instance configuration). We take `eureka.client.availabilityZones`, which is a map from region name to a list of zones, and pull out the first zone for the instance's own region (that is, the `eureka.client.region`, which defaults to "us-east-1", for compatibility with native Netflix).

## 1.14. AOT and Native Image Support

Spring Cloud Netflix Eureka Client integration supports Spring AOT transformations and native images, however, only with refresh mode disabled.



If you want to run Eureka Client in AOT or native image modes, make sure to set `spring.cloud.refresh.enabled` to `false`

# 2. Service Discovery: Eureka Server

This section describes how to set up a Eureka server.

## 2.1. How to Include Eureka Server

To include Eureka Server in your project, use the starter with a group ID of `org.springframework.cloud` and an artifact ID of `spring-cloud-starter-netflix-eureka-server`. See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.



If your project already uses Thymeleaf as its template engine, the Freemarker templates of the Eureka server may not be loaded correctly. In this case it is necessary to configure the template loader manually:

*application.yml*

```
spring:
  freemarker:
    template-loader-path: classpath:/templates/
    prefer-file-system-access: false
```

## 2.2. How to Run a Eureka Server

The following example shows a minimal Eureka server:

```
@SpringBootApplication
@EnableEurekaServer
public class Application {

    public static void main(String[] args) {
        new SpringApplicationBuilder(Application.class).web(true).run(args);
    }

}
```

The server has a home page with a UI and HTTP API endpoints for the normal Eureka functionality under */eureka/*\*

The following links have some Eureka background reading: [flux capacitor](#) and [google group discussion](#).



Due to Gradle's dependency resolution rules and the lack of a parent bom feature, depending on `spring-cloud-starter-netflix-eureka-server` can cause failures on application startup. To remedy this issue, add the Spring Boot Gradle plugin and import the Spring cloud starter parent bom as follows:

*build.gradle*



```
buildscript {
    dependencies {
        classpath("org.springframework.boot:spring-boot-gradle-
plugin:{spring-boot-docs-version}")
    }
}

apply plugin: "spring-boot"

dependencyManagement {
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-
dependencies:{spring-cloud-version}"
    }
}
```

## 2.3. `defaultOpenForTrafficCount` and its effect on EurekaServer warmup time

Netflix Eureka's `waitTimeInMsWhenSyncEmpty` setting is not taken into account in Spring Cloud Eureka server at the beginning. In order to enable the warmup time, set `eureka.server.defaultOpenForTrafficCount=0`.

## 2.4. High Availability, Zones and Regions

The Eureka server does not have a back end store, but the service instances in the registry all have to send heartbeats to keep their registrations up to date (so this can be done in memory). Clients also have an in-memory cache of Eureka registrations (so they do not have to go to the registry for every request to a service).

By default, every Eureka server is also a Eureka client and requires (at least one) service URL to locate a peer. If you do not provide it, the service runs and works, but it fills your logs with a lot of noise about not being able to register with the peer.

## 2.5. Standalone Mode

The combination of the two caches (client and server) and the heartbeats make a standalone Eureka server fairly resilient to failure, as long as there is some sort of monitor or elastic runtime (such as Cloud Foundry) keeping it alive. In standalone mode, you might prefer to switch off the

client side behavior so that it does not keep trying and failing to reach its peers. The following example shows how to switch off the client-side behavior:

*application.yml (Standalone Eureka Server)*

```
server:
  port: 8761

eureka:
  instance:
    hostname: localhost
  client:
    registerWithEureka: false
    fetchRegistry: false
    serviceUrl:
      defaultZone: http://${eureka.instance.hostname}:${server.port}/eureka/
```

Notice that the `serviceUrl` is pointing to the same host as the local instance.

## 2.6. Peer Awareness

Eureka can be made even more resilient and available by running multiple instances and asking them to register with each other. In fact, this is the default behavior, so all you need to do to make it work is add a valid `serviceUrl` to a peer, as shown in the following example:

*application.yml (Two Peer Aware Eureka Servers)*

```
---
spring:
  profiles: peer1
eureka:
  instance:
    hostname: peer1
  client:
    serviceUrl:
      defaultZone: https://peer2/eureka/

---
spring:
  profiles: peer2
eureka:
  instance:
    hostname: peer2
  client:
    serviceUrl:
      defaultZone: https://peer1/eureka/
```

In the preceding example, we have a YAML file that can be used to run the same server on two hosts (`peer1` and `peer2`) by running it in different Spring profiles. You could use this configuration to

test the peer awareness on a single host (there is not much value in doing that in production) by manipulating `/etc/hosts` to resolve the host names. In fact, the `eureka.instance.hostname` is not needed if you are running on a machine that knows its own hostname (by default, it is looked up by using `java.net.InetAddress`).

You can add multiple peers to a system, and, as long as they are all connected to each other by at least one edge, they synchronize the registrations amongst themselves. If the peers are physically separated (inside a data center or between multiple data centers), then the system can, in principle, survive “split-brain” type failures. You can add multiple peers to a system, and as long as they are all directly connected to each other, they will synchronize the registrations amongst themselves.

*application.yml (Three Peer Aware Eureka Servers)*

```
eureka:
  client:
    serviceUrl:
      defaultZone: https://peer1/eureka/,http://peer2/eureka/,http://peer3/eureka/

---
spring:
  profiles: peer1
eureka:
  instance:
    hostname: peer1

---
spring:
  profiles: peer2
eureka:
  instance:
    hostname: peer2

---
spring:
  profiles: peer3
eureka:
  instance:
    hostname: peer3
```

## 2.7. When to Prefer IP Address

In some cases, it is preferable for Eureka to advertise the IP addresses of services rather than the hostname. Set `eureka.instance.preferIpAddress` to `true` and, when the application registers with eureka, it uses its IP address rather than its hostname.



If the hostname cannot be determined by Java, then the IP address is sent to Eureka. Only explicit way of setting the hostname is by setting `eureka.instance.hostname` property. You can set your hostname at the run-time by using an environment variable — for example, `eureka.instance.hostname=${HOST_NAME}`.

## 2.8. Securing The Eureka Server

You can secure your Eureka server simply by adding Spring Security to your server's classpath via `spring-boot-starter-security`. By default when Spring Security is on the classpath it will require that a valid CSRF token be sent with every request to the app. Eureka clients will not generally possess a valid cross site request forgery (CSRF) token you will need to disable this requirement for the `/eureka/**` endpoints. For example:

```
@EnableWebSecurity
class WebSecurityConfig extends WebSecurityConfigurerAdapter {

    @Override
    protected void configure(HttpSecurity http) throws Exception {
        http.csrf().ignoringAntMatchers("/eureka/**");
        super.configure(http);
    }
}
```

For more information on CSRF see the [Spring Security documentation](#).

A demo Eureka Server can be found in the Spring Cloud Samples [repo](#).

## 2.9. JDK 11 Support

The JAXB modules which the Eureka server depends upon were removed in JDK 11. If you intend to use JDK 11 when running a Eureka server you must include these dependencies in your POM or Gradle file.

```
<dependency>
  <groupId>org.glassfish.jaxb</groupId>
  <artifactId>jaxb-runtime</artifactId>
</dependency>
```

## 2.10. AOT and Native Image Support

Spring Cloud Netflix Eureka Server does not support Spring AOT transformations or native images.

## 3. Configuration properties

To see the list of all Spring Cloud Netflix related configuration properties please check [the Appendix page](#).

# Spring Cloud OpenFeign

2022.0.1

This project provides OpenFeign integrations for Spring Boot apps through autoconfiguration and binding to the Spring Environment and other Spring programming model idioms.

## 1. Declarative REST Client: Feign

[Feign](#) is a declarative web service client. It makes writing web service clients easier. To use Feign create an interface and annotate it. It has pluggable annotation support including Feign annotations and JAX-RS annotations. Feign also supports pluggable encoders and decoders. Spring Cloud adds support for Spring MVC annotations and for using the same [HttpMessageConverters](#) used by default in Spring Web. Spring Cloud integrates Eureka, Spring Cloud CircuitBreaker, as well as Spring Cloud LoadBalancer to provide a load-balanced http client when using Feign.

### 1.1. How to Include Feign

To include Feign in your project use the starter with group [org.springframework.cloud](#) and artifact id [spring-cloud-starter-openfeign](#). See the [Spring Cloud Project page](#) for details on setting up your build system with the current Spring Cloud Release Train.

Example spring boot app

```
@SpringBootApplication
@EnableFeignClients
public class Application {

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }

}
```

```
@FeignClient("stores")
public interface StoreClient {
    @RequestMapping(method = RequestMethod.GET, value = "/stores")
    List<Store> getStores();

    @RequestMapping(method = RequestMethod.GET, value = "/stores")
    Page<Store> getStores(Pageable pageable);

    @RequestMapping(method = RequestMethod.POST, value = "/stores/{storeId}", consumes
= "application/json")
    Store update(@PathVariable("storeId") Long storeId, Store store);

    @RequestMapping(method = RequestMethod.DELETE, value = "/stores/{storeId:\\d+}")
    void delete(@PathVariable Long storeId);
}
```

In the `@FeignClient` annotation the String value ("stores" above) is an arbitrary client name, which is used to create a [Spring Cloud LoadBalancer client](#). You can also specify a URL using the `url` attribute (absolute value or just a hostname). The name of the bean in the application context is the fully qualified name of the interface. To specify your own alias value you can use the `qualifiers` value of the `@FeignClient` annotation.

The load-balancer client above will want to discover the physical addresses for the "stores" service. If your application is a Eureka client then it will resolve the service in the Eureka service registry. If you don't want to use Eureka, you can configure a list of servers in your external configuration using [SimpleDiscoveryClient](#).

Spring Cloud OpenFeign supports all the features available for the blocking mode of Spring Cloud LoadBalancer. You can read more about them in the [project documentation](#).



To use `@EnableFeignClients` annotation on `@Configuration`-annotated-classes, make sure to specify where the clients are located, for example: `@EnableFeignClients(basePackages = "com.example.clients")` or list them explicitly: `@EnableFeignClients(clients = InventoryServiceFeignClient.class)`

### 1.1.1. Attribute resolution mode

While creating `Feign` client beans, we resolve the values passed via the `@FeignClient` annotation. As of 4.x, the values are being resolved eagerly. This is a good solution for most use-cases, and it also allows for AOT support.

If you need the attributes to be resolved lazily, set the `spring.cloud.openfeign.lazy-attributes-resolution` property value to `true`.



For Spring Cloud Contract test integration, lazy attribute resolution should be used.

## 1.2. Overriding Feign Defaults

A central concept in Spring Cloud's Feign support is that of the named client. Each feign client is part of an ensemble of components that work together to contact a remote server on demand, and the ensemble has a name that you give it as an application developer using the `@FeignClient` annotation. Spring Cloud creates a new ensemble as an `ApplicationContext` on demand for each named client using `FeignClientsConfiguration`. This contains (amongst other things) an `feign.Decoder`, a `feign.Encoder`, and a `feign.Contract`. It is possible to override the name of that ensemble by using the `contextId` attribute of the `@FeignClient` annotation.

Spring Cloud lets you take full control of the feign client by declaring additional configuration (on top of the `FeignClientsConfiguration`) using `@FeignClient`. Example:

```
@FeignClient(name = "stores", configuration = FooConfiguration.class)
public interface StoreClient {
    //..
}
```

In this case the client is composed from the components already in `FeignClientsConfiguration` together with any in `FooConfiguration` (where the latter will override the former).



`FooConfiguration` does not need to be annotated with `@Configuration`. However, if it is, then take care to exclude it from any `@ComponentScan` that would otherwise include this configuration as it will become the default source for `feign.Decoder`, `feign.Encoder`, `feign.Contract`, etc., when specified. This can be avoided by putting it in a separate, non-overlapping package from any `@ComponentScan` or `@SpringBootApplication`, or it can be explicitly excluded in `@ComponentScan`.



Using `contextId` attribute of the `@FeignClient` annotation in addition to changing the name of the `ApplicationContext` ensemble, it will override the alias of the client name and it will be used as part of the name of the configuration bean created for that client.



Previously, using the `url` attribute, did not require the `name` attribute. Using `name` is now required.

Placeholders are supported in the `name` and `url` attributes.

```
@FeignClient(name = "${feign.name}", url = "${feign.url}")
public interface StoreClient {
    //..
}
```

Spring Cloud OpenFeign provides the following beans by default for feign (`BeanType` `beanName`: `ClassName`):

- `Decoder` `feignDecoder`: `ResponseEntityDecoder` (which wraps a `SpringDecoder`)
- `Encoder` `feignEncoder`: `SpringEncoder`
- `Logger` `feignLogger`: `Slf4jLogger`
- `MicrometerObservationCapability` `micrometerObservationCapability`: If `feign-micrometer` is on the classpath and `ObservationRegistry` is available
- `MicrometerCapability` `micrometerCapability`: If `feign-micrometer` is on the classpath, `MeterRegistry` is available and `ObservationRegistry` is not available
- `CachingCapability` `cachingCapability`: If `@EnableCaching` annotation is used. Can be disabled via `spring.cloud.openfeign.cache.enabled`.
- `Contract` `feignContract`: `SpringMvcContract`
- `Feign.Builder` `feignBuilder`: `FeignCircuitBreaker.Builder`
- `Client` `feignClient`: If `Spring Cloud LoadBalancer` is on the classpath, `FeignBlockingLoadBalancerClient` is used. If none of them is on the classpath, the default feign client is used.



`spring-cloud-starter-openfeign` supports `spring-cloud-starter-loadbalancer`. However, as is an optional dependency, you need to make sure it been added to your project if you want to use it.

The `OkHttpClient` and `Apache HttpClient 5` Feign clients can be used by setting `spring.cloud.openfeign.okhttp.enabled` or `spring.cloud.openfeign.httpclient.hc5.enabled` to `true`, respectively, and having them on the classpath. You can customize the HTTP client used by providing a bean of either `org.apache.hc.client5.http.impl.classic.CloseableHttpClient` when using Apache HC5.

You can further customise http clients by setting values in the `spring.cloud.openfeign.httpclient.xxx` properties. The ones prefixed just with `httpclient` will work for all the clients, the ones prefixed with `httpclient.hc5` to Apache HttpClient 5 and the ones prefixed with `httpclient.okhttp` to OkHttpClient. You can find a full list of properties you can customise in the appendix.



Starting with Spring Cloud OpenFeign 4, the Feign Apache HttpClient 4 is no longer supported. We suggest using Apache HttpClient 5 instead.

Spring Cloud OpenFeign *does not* provide the following beans by default for feign, but still looks up beans of these types from the application context to create the feign client:

- `Logger.Level`
- `Retryer`
- `ErrorDecoder`
- `Request.Options`
- `Collection<RequestInterceptor>`
- `SetterFactory`



- `QueryMapEncoder`
- `Capability` (`MicrometerObservationCapability` and `CachingCapability` are provided by default)

A bean of `Retryer.NEVER_RETRY` with the type `Retryer` is created by default, which will disable retrying. Notice this retrying behavior is different from the Feign default one, where it will automatically retry `IOExceptions`, treating them as transient network related exceptions, and any `RetryableException` thrown from an `ErrorDecoder`.

Creating a bean of one of those type and placing it in a `@FeignClient` configuration (such as `FooConfiguration` above) allows you to override each one of the beans described. Example:

```
@Configuration
public class FooConfiguration {
    @Bean
    public Contract feignContract() {
        return new feign.Contract.Default();
    }

    @Bean
    public BasicAuthRequestInterceptor basicAuthRequestInterceptor() {
        return new BasicAuthRequestInterceptor("user", "password");
    }
}
```

This replaces the `SpringMvcContract` with `feign.Contract.Default` and adds a `RequestInterceptor` to the collection of `RequestInterceptor`.

`@FeignClient` also can be configured using configuration properties.

application.yml

```

spring:
  cloud:
    openfeign:
      client:
        config:
          feignName:
            url: http://remote-service.com
            connectTimeout: 5000
            readTimeout: 5000
            loggerLevel: full
            errorDecoder: com.example.SimpleErrorDecoder
            retryer: com.example.SimpleRetryer
            defaultQueryParameters:
              query: queryValue
            defaultRequestHeaders:
              header: headerValue
            requestInterceptors:
              - com.example.FooRequestInterceptor
              - com.example.BarRequestInterceptor
            responseInterceptor: com.example.BazResponseInterceptor
            dismiss404: false
            encoder: com.example.SimpleEncoder
            decoder: com.example.SimpleDecoder
            contract: com.example.SimpleContract
            capabilities:
              - com.example.FooCapability
              - com.example.BarCapability
            queryMapEncoder: com.example.SimpleQueryMapEncoder
            micrometer.enabled: false

```

Default configurations can be specified in the `@EnableFeignClients` attribute `defaultConfiguration` in a similar manner as described above. The difference is that this configuration will apply to *all* feign clients.

If you prefer using configuration properties to configure all `@FeignClient`, you can create configuration properties with `default` feign name.

You can use `spring.cloud.openfeign.client.config.feignName.defaultQueryParameters` and `spring.cloud.openfeign.client.config.feignName.defaultRequestHeaders` to specify query parameters and headers that will be sent with every request of the client named `feignName`.

application.yml

```

spring:
  cloud:
    openfeign:
      client:
        config:
          default:
            connectTimeout: 5000
            readTimeout: 5000
            loggerLevel: basic

```

If we create both `@Configuration` bean and configuration properties, configuration properties will win. It will override `@Configuration` values. But if you want to change the priority to `@Configuration`, you can change `spring.cloud.openfeign.client.default-to-properties` to `false`.

If we want to create multiple feign clients with the same name or url so that they would point to the same server but each with a different custom configuration then we have to use `contextId` attribute of the `@FeignClient` in order to avoid name collision of these configuration beans.

```

@FeignClient(contextId = "fooClient", name = "stores", configuration =
FooConfiguration.class)
public interface FooClient {
    //..
}

```

```

@FeignClient(contextId = "barClient", name = "stores", configuration =
BarConfiguration.class)
public interface BarClient {
    //..
}

```

It is also possible to configure `FeignClient` not to inherit beans from the parent context. You can do this by overriding the `inheritParentConfiguration()` in a `FeignClientConfigurer` bean to return `false`:

```

@Configuration
public class CustomConfiguration{

@Bean
public FeignClientConfigurer feignClientConfigurer() {
    return new FeignClientConfigurer() {

        @Override
        public boolean inheritParentConfiguration() {
            return false;
        }
    };
}
}

```



By default, Feign clients do not encode slash / characters. You can change this behaviour, by setting the value of `spring.cloud.openfeign.client.decodeSlash` to `false`.

### 1.2.1. SpringEncoder configuration

In the `SpringEncoder` that we provide, we set `null` charset for binary content types and `UTF-8` for all the other ones.

You can modify this behaviour to derive the charset from the `Content-Type` header charset instead by setting the value of `spring.cloud.openfeign.encoder.charset-from-content-type` to `true`.

## 1.3. Timeout Handling

We can configure timeouts on both the default and the named client. OpenFeign works with two timeout parameters:

- `connectTimeout` prevents blocking the caller due to the long server processing time.
- `readTimeout` is applied from the time of connection establishment and is triggered when returning the response takes too long.



In case the server is not running or available a packet results in *connection refused*. The communication ends either with an error message or in a fallback. This can happen *before* the `connectTimeout` if it is set very low. The time taken to perform a lookup and to receive such a packet causes a significant part of this delay. It is subject to change based on the remote host that involves a DNS lookup.

## 1.4. Creating Feign Clients Manually

In some cases it might be necessary to customize your Feign Clients in a way that is not possible

using the methods above. In this case you can create Clients using the [Feign Builder API](#). Below is an example which creates two Feign Clients with the same interface but configures each one with a separate request interceptor.

```
@Import(FeignClientsConfiguration.class)
class FooController {

    private FooClient fooClient;

    private FooClient adminClient;

    @Autowired
    public FooController(Client client, Encoder encoder, Decoder decoder, Contract
contract, MicrometerObservationCapability micrometerObservationCapability) {
        this.fooClient = Feign.builder().client(client)
            .encoder(encoder)
            .decoder(decoder)
            .contract(contract)
            .addCapability(micrometerObservationCapability)
            .requestInterceptor(new BasicAuthRequestInterceptor("user", "user"))
            .target(FooClient.class, "https://PROD-SVC");

        this.adminClient = Feign.builder().client(client)
            .encoder(encoder)
            .decoder(decoder)
            .contract(contract)
            .addCapability(micrometerObservationCapability)
            .requestInterceptor(new BasicAuthRequestInterceptor("admin", "admin"))
            .target(FooClient.class, "https://PROD-SVC");
    }
}
```



In the above example `FeignClientsConfiguration.class` is the default configuration provided by Spring Cloud OpenFeign.



`PROD-SVC` is the name of the service the Clients will be making requests to.



The Feign `Contract` object defines what annotations and values are valid on interfaces. The autowired `Contract` bean provides supports for SpringMVC annotations, instead of the default Feign native annotations.

You can also use the `Builder` to configure `FeignClient` not to inherit beans from the parent context. You can do this by overriding calling `inheritParentContext(false)` on the `Builder`.

## 1.5. Feign Spring Cloud CircuitBreaker Support

If Spring Cloud CircuitBreaker is on the classpath and

`spring.cloud.openfeign.circuitbreaker.enabled=true`, Feign will wrap all methods with a circuit breaker.

To disable Spring Cloud CircuitBreaker support on a per-client basis create a vanilla `Feign.Builder` with the "prototype" scope, e.g.:

```
@Configuration
public class FooConfiguration {
    @Bean
    @Scope("prototype")
    public Feign.Builder feignBuilder() {
        return Feign.builder();
    }
}
```

The circuit breaker name follows this pattern `<feignClientClassName>#<calledMethod>( <parameterTypes> )`. When calling a `@FeignClient` with `FooClient` interface and the called interface method that has no parameters is `bar` then the circuit breaker name will be `FooClient#bar()`.



As of 2020.0.2, the circuit breaker name pattern has changed from `<feignClientName>_<calledMethod>`. Using `CircuitBreakerNameResolver` introduced in 2020.0.4, circuit breaker names can retain the old pattern.

Providing a bean of `CircuitBreakerNameResolver`, you can change the circuit breaker name pattern.

```
@Configuration
public class FooConfiguration {
    @Bean
    public CircuitBreakerNameResolver circuitBreakerNameResolver() {
        return (String feignClientName, Target<?> target, Method method) ->
            feignClientName + "_" + method.getName();
    }
}
```

To enable Spring Cloud CircuitBreaker group set the `spring.cloud.openfeign.circuitbreaker.group.enabled` property to `true` (by default `false`).

## 1.6. Configuring CircuitBreakers With Configuration Properties

You can configure CircuitBreakers via configuration properties.

For example, if you had this Feign client

```
@FeignClient(url = "http://localhost:8080")
public interface DemoClient {

    @GetMapping("demo")
    String getDemo();
}
```

You could configure it using configuration properties by doing the following

```
feign:
  circuitbreaker:
    enabled: true
    alphanumeric-ids:
      enabled: true
resilience4j:
  circuitbreaker:
    instances:
      DemoClientgetDemo:
        minimumNumberOfCalls: 69
  timelimiter:
    instances:
      DemoClientgetDemo:
        timeoutDuration: 10s
```



If you want to switch back to the circuit breaker names used prior to Spring Cloud 2022.0.0 you can set `spring.cloud.openfeign.circuitbreaker.alphanumeric-ids.enabled` to `false`.

## 1.7. Feign Spring Cloud CircuitBreaker Fallbacks

Spring Cloud CircuitBreaker supports the notion of a fallback: a default code path that is executed when the circuit is open or there is an error. To enable fallbacks for a given `@FeignClient` set the `fallback` attribute to the class name that implements the fallback. You also need to declare your implementation as a Spring bean.

```

@FeignClient(name = "test", url = "http://localhost:${server.port}/", fallback =
Fallback.class)
protected interface TestClient {

    @RequestMapping(method = RequestMethod.GET, value = "/hello")
    Hello getHello();

    @RequestMapping(method = RequestMethod.GET, value = "/hellonotfound")
    String getException();

}

@Component
static class Fallback implements TestClient {

    @Override
    public Hello getHello() {
        throw new NoFallbackAvailableException("Boom!", new RuntimeException());
    }

    @Override
    public String getException() {
        return "Fixed response";
    }

}

```

If one needs access to the cause that made the fallback trigger, one can use the `fallbackFactory` attribute inside `@FeignClient`.



```

@FeignClient(name = "testClientWithFactory", url = "http://localhost:${server.port}/",
            fallbackFactory = TestFallbackFactory.class)
protected interface TestClientWithFactory {

    @RequestMapping(method = RequestMethod.GET, value = "/hello")
    Hello getHello();

    @RequestMapping(method = RequestMethod.GET, value = "/hellowithfactory")
    String getException();

}

@Component
static class TestFallbackFactory implements FallbackFactory<FallbackWithFactory> {

    @Override
    public FallbackWithFactory create(Throwable cause) {
        return new FallbackWithFactory();
    }

}

static class FallbackWithFactory implements TestClientWithFactory {

    @Override
    public Hello getHello() {
        throw new NoFallbackAvailableException("Boom!", new RuntimeException());
    }

    @Override
    public String getException() {
        return "Fixed response";
    }

}

```

## 1.8. Feign and @Primary

When using Feign with Spring Cloud CircuitBreaker fallbacks, there are multiple beans in the `ApplicationContext` of the same type. This will cause `@Autowired` to not work because there isn't exactly one bean, or one marked as primary. To work around this, Spring Cloud OpenFeign marks all Feign instances as `@Primary`, so Spring Framework will know which bean to inject. In some cases, this may not be desirable. To turn off this behavior set the `primary` attribute of `@FeignClient` to false.

```
@FeignClient(name = "hello", primary = false)
public interface HelloClient {
    // methods here
}
```

## 1.9. Feign Inheritance Support

Feign supports boilerplate apis via single-inheritance interfaces. This allows grouping common operations into convenient base interfaces.

*UserService.java*

```
public interface UserService {

    @RequestMapping(method = RequestMethod.GET, value = "/users/{id}")
    User getUser(@PathVariable("id") long id);
}
```

*UserResource.java*

```
@RestController
public class UserResource implements UserService {

}
```

*UserClient.java*

```
package project.user;

@FeignClient("users")
public interface UserClient extends UserService {

}
```



**@FeignClient** interfaces should not be shared between server and client and annotating **@FeignClient** interfaces with **@RequestMapping** on class level is no longer supported.

## 1.10. Feign request/response compression

You may consider enabling the request or response GZIP compression for your Feign requests. You can do this by enabling one of the properties:

```
spring.cloud.openfeign.compression.request.enabled=true
spring.cloud.openfeign.compression.response.enabled=true
```

Feign request compression gives you settings similar to what you may set for your web server:

```
spring.cloud.openfeign.compression.request.enabled=true
spring.cloud.openfeign.compression.request.mime-
types=text/xml,application/xml,application/json
spring.cloud.openfeign.compression.request.min-request-size=2048
```

These properties allow you to be selective about the compressed media types and minimum request threshold length.

## 1.11. Feign logging

A logger is created for each Feign client created. By default the name of the logger is the full class name of the interface used to create the Feign client. Feign logging only responds to the **DEBUG** level.

*application.yml*

```
logging.level.project.user.UserClient: DEBUG
```

The **Logger.Level** object that you may configure per client, tells Feign how much to log. Choices are:

- **NONE**, No logging (**DEFAULT**).
- **BASIC**, Log only the request method and URL and the response status code and execution time.
- **HEADERS**, Log the basic information along with request and response headers.
- **FULL**, Log the headers, body, and metadata for both requests and responses.

For example, the following would set the **Logger.Level** to **FULL**:

```
@Configuration
public class FooConfiguration {
    @Bean
    Logger.Level feignLoggerLevel() {
        return Logger.Level.FULL;
    }
}
```

## 1.12. Feign Capability support

The Feign capabilities expose core Feign components so that these components can be modified. For example, the capabilities can take the **Client**, *decorate* it, and give the decorated instance back to Feign. The support for Micrometer is a good real-life example for this. See [Micrometer Support](#).

Creating one or more `Capability` beans and placing them in a `@FeignClient` configuration lets you register them and modify the behavior of the involved client.

```
@Configuration
public class FooConfiguration {
    @Bean
    Capability customCapability() {
        return new CustomCapability();
    }
}
```

## 1.13. Micrometer Support

If all of the following conditions are true, a `MicrometerObservationCapability` bean is created and registered so that your Feign client is observable by Micrometer:

- `feign-micrometer` is on the classpath
- A `ObservationRegistry` bean is available
- feign micrometer properties are set to `true` (by default)
  - `spring.cloud.openfeign.micrometer.enabled=true` (for all clients)
  - `spring.cloud.openfeign.client.config.feignName.micrometer.enabled=true` (for a single client)



If your application already uses Micrometer, enabling this feature is as simple as putting `feign-micrometer` onto your classpath.

You can also disable the feature by either:

- excluding `feign-micrometer` from your classpath
- setting one of the feign micrometer properties to `false`
  - `spring.cloud.openfeign.micrometer.enabled=false`
  - `spring.cloud.openfeign.client.config.feignName.micrometer.enabled=false`



`spring.cloud.openfeign.micrometer.enabled=false` disables Micrometer support for **all** Feign clients regardless of the value of the client-level flags: `spring.cloud.openfeign.client.config.feignName.micrometer.enabled`. If you want to enable or disable Micrometer support per client, don't set `spring.cloud.openfeign.micrometer.enabled` and use `spring.cloud.openfeign.client.config.feignName.micrometer.enabled`.

You can also customize the `MicrometerObservationCapability` by registering your own bean:

```

@Configuration
public class FooConfiguration {
    @Bean
    public MicrometerObservationCapability
micrometerObservationCapability(ObservationRegistry registry) {
        return new MicrometerObservationCapability(registry);
    }
}

```

It is still possible to use `MicrometerCapability` with Feign (metrics-only support), you need to disable Micrometer support (`spring.cloud.openfeign.micrometer.enabled=false`) and create a `MicrometerCapability` bean:

```

@Configuration
public class FooConfiguration {
    @Bean
    public MicrometerCapability micrometerCapability(MeterRegistry meterRegistry) {
        return new MicrometerCapability(meterRegistry);
    }
}

```

## 1.14. Feign Caching

If `@EnableCaching` annotation is used, a `CachingCapability` bean is created and registered so that your Feign client recognizes `@Cache*` annotations on its interface:

```

public interface DemoClient {

    @GetMapping("/demo/{filterParam}")
    @Cacheable(cacheNames = "demo-cache", key = "#keyParam")
    String demoEndpoint(String keyParam, @PathVariable String filterParam);
}

```

You can also disable the feature via property `spring.cloud.openfeign.cache.enabled=false`.

## 1.15. Feign @QueryMap support

Spring Cloud OpenFeign provides an equivalent `@SpringQueryMap` annotation, which is used to annotate a POJO or Map parameter as a query parameter map.

For example, the `Params` class defines parameters `param1` and `param2`:

```
// Params.java
public class Params {
    private String param1;
    private String param2;

    // [Getters and setters omitted for brevity]
}
```

The following feign client uses the `Params` class by using the `@SpringQueryMap` annotation:

```
@FeignClient("demo")
public interface DemoTemplate {

    @GetMapping(path = "/demo")
    String demoEndpoint(@SpringQueryMap Params params);
}
```

If you need more control over the generated query parameter map, you can implement a custom `QueryMapEncoder` bean.

## 1.16. HATEOAS support

Spring provides some APIs to create REST representations that follow the [HATEOAS](#) principle, [Spring HATEOAS](#) and [Spring Data REST](#).

If your project use the `org.springframework.boot:spring-boot-starter-hateoas` starter or the `org.springframework.boot:spring-boot-starter-data-rest` starter, Feign HATEOAS support is enabled by default.

When HATEOAS support is enabled, Feign clients are allowed to serialize and deserialize HATEOAS representation models: [EntityModel](#), [CollectionModel](#) and [PagedModel](#).

```
@FeignClient("demo")
public interface DemoTemplate {

    @GetMapping(path = "/stores")
    CollectionModel<Store> getStores();
}
```

## 1.17. Spring @MatrixVariable Support

Spring Cloud OpenFeign provides support for the Spring `@MatrixVariable` annotation.

If a map is passed as the method argument, the `@MatrixVariable` path segment is created by joining key-value pairs from the map with a `=`.

If a different object is passed, either the `name` provided in the `@MatrixVariable` annotation (if defined) or the annotated variable name is joined with the provided method argument using `=`.

## IMPORTANT

Even though, on the server side, Spring does not require the users to name the path segment placeholder same as the matrix variable name, since it would be too ambiguous on the client side, Spring Cloud OpenFeign requires that you add a path segment placeholder with a name matching either the `name` provided in the `@MatrixVariable` annotation (if defined) or the annotated variable name.

For example:

```
@GetMapping("/objects/links/{matrixVars}")
Map<String, List<String>> getObjects(@MatrixVariable Map<String, List<String>>
matrixVars);
```

Note that both variable name and the path segment placeholder are called `matrixVars`.

```
@FeignClient("demo")
public interface DemoTemplate {

    @GetMapping(path = "/stores")
    CollectionModel<Store> getStores();
}
```

## 1.18. Feign `CollectionFormat` support

We support `feign.CollectionFormat` by providing the `@CollectionFormat` annotation. You can annotate a Feign client method (or the whole class to affect all methods) with it by passing the desired `feign.CollectionFormat` as annotation value.

In the following example, the `CSV` format is used instead of the default `EXPLODED` to process the method.

```
@FeignClient(name = "demo")
protected interface PageableFeignClient {

    @CollectionFormat(feign.CollectionFormat.CSV)
    @GetMapping(path = "/page")
    ResponseEntity performRequest(Pageable page);
}
```



Set the `CSV` format while sending `Pageable` as a query parameter in order for it to be encoded correctly.

## 1.19. Reactive Support

As the [OpenFeign project](#) does not currently support reactive clients, such as [Spring WebClient](#), neither does Spring Cloud OpenFeign. We will add support for it here as soon as it becomes available in the core project.

Until that is done, we recommend using [feign-reactive](#) for Spring WebClient support.

### 1.19.1. Early Initialization Errors

Depending on how you are using your Feign clients you may see initialization errors when starting your application. To work around this problem you can use an [ObjectProvider](#) when autowiring your client.

```
@Autowired
ObjectProvider<TestFeignClient> testFeignClient;
```

## 1.20. Spring Data Support

If Jackson Databind and Spring Data Commons are on the classpath, converters for [org.springframework.data.domain.Page](#) and [org.springframework.data.domain.Sort](#) will be added automatically.

To disable this behaviour set

```
spring.cloud.openfeign.autoconfigure.jackson.enabled=false
```

See [org.springframework.cloud.openfeign.FeignAutoConfiguration.FeignJacksonConfiguration](#) for details.

## 1.21. Spring @RefreshScope Support

If Feign client refresh is enabled, each Feign client is created with:

- [feign.Request.Options](#) as a refresh-scoped bean. This means properties such as [connectTimeout](#) and [readTimeout](#) can be refreshed against any Feign client instance.
- A url wrapped under [org.springframework.cloud.openfeign.RefreshableUrl](#). This means the URL of Feign client, if defined with [spring.cloud.openfeign.client.config.{feignName}.url](#) property, can be refreshed against any Feign client instance.

You can refresh these properties through `POST /actuator/refresh`.

By default, refresh behavior in Feign clients is disabled. Use the following property to enable refresh behavior:



```
spring.cloud.openfeign.client.refresh-enabled=true
```



DO NOT annotate the `@FeignClient` interface with the `@RefreshScope` annotation.

## 1.22. OAuth2 Support

OAuth2 support can be enabled by setting following flag:

```
spring.cloud.openfeign.oauth2.enabled=true
```

When the flag is set to true, and the `oauth2` client context resource details are present, a bean of class `OAuth2AccessTokenInterceptor` is created. Before each request, the interceptor resolves the required access token and includes it as a header. `OAuth2AccessTokenInterceptor` uses the `OAuth2AuthorizedClientManager` to get `OAuth2AuthorizedClient` that holds an `OAuth2AccessToken`. If the user has specified an OAuth2 `clientId` using the `spring.cloud.openfeign.oauth2.clientId` property, it will be used to retrieve the token. If the token is not retrieved or the `clientId` has not been specified, the `serviceId` retrieved from the `url` host segment will be used.

### TIP

Using the `serviceId` as OAuth2 client registrationId is convenient for load-balanced Feign clients. For non-load-balanced ones, the property-based `clientId` is a suitable approach.

### TIP

If you do not want to use the default setup for the `OAuth2AuthorizedClientManager`, you can just instantiate a bean of this type in your configuration.

## 1.23. Transform the load-balanced HTTP request

You can use the selected `ServiceInstance` to transform the load-balanced HTTP Request.

For `Request`, you need to implement and define `LoadBalancerFeignRequestTransformer`, as follows:

```

@Bean
public LoadBalancerFeignRequestTransformer transformer() {
    return new LoadBalancerFeignRequestTransformer() {

        @Override
        public Request transformRequest(Request request, ServiceInstance instance) {
            Map<String, Collection<String>> headers = new
HashMap<>(request.headers());
            headers.put("X-ServiceId",
Collections.singletonList(instance.getServiceId()));
            headers.put("X-InstanceId",
Collections.singletonList(instance.getInstanceId()));
            return Request.create(request.httpMethod(), request.url(), headers,
request.body(), request.charset(),
request.requestTemplate());
        }
    };
}

```

If multiple transformers are defined, they are applied in the order in which beans are defined. Alternatively, you can use `LoadBalancerFeignRequestTransformer.DEFAULT_ORDER` to specify the order.

## 1.24. X-Forwarded Headers Support

`X-Forwarded-Host` and `X-Forwarded-Proto` support can be enabled by setting following flag:

```
spring.cloud.loadbalancer.x-forwarded.enabled=true
```

## 1.25. Supported Ways To Provide URL To A Feign Client

You can provide a URL to a Feign client in any of the following ways:

Case	Example	Details
The URL is provided in the <code>@FeignClient</code> annotation.	<code>@FeignClient(name="testClient", url="http://localhost:8081")</code>	The URL is resolved from the <code>url</code> attribute of the annotation, without load-balancing.
The URL is provided in the <code>@FeignClient</code> annotation and in the configuration properties.	<code>@FeignClient(name="testClient", url="http://localhost:8081")</code> and the property defined in <code>application.yml</code> as <code>spring.cloud.openfeign.client.config.testClient.url=http://localhost:8081</code>	The URL is resolved from the <code>url</code> attribute of the annotation, without load-balancing. The URL provided in the configuration properties remains unused.

Case	Example	Details
The URL is not provided in the <code>@FeignClient</code> annotation but is provided in configuration properties.	<code>@FeignClient(name="testClient" )</code> and the property defined in <code>application.yml</code> as <code>spring.cloud.openfeign.client.config.testClient.url=http://localhost:8081</code>	The URL is resolved from configuration properties, without load-balancing. If <code>spring.cloud.openfeign.client.refresh-enabled=true</code> , then the URL defined in configuration properties can be refreshed as described in <a href="#">Spring RefreshScope Support</a> .
The URL is neither provided in the <code>@FeignClient</code> annotation nor in configuration properties.	<code>@FeignClient(name="testClient" )</code>	The URL is resolved from <code>name</code> attribute of annotation, with load balancing.

## 1.26. AOT and Native Image Support

Spring Cloud OpenFeign supports Spring AOT transformations and native images, however, only with refresh mode disabled, Feign clients refresh disabled (default setting) and [lazy @FeignClient attribute resolution](#) disabled (default setting).



If you want to run Spring Cloud OpenFeign clients in AOT or native image modes, make sure to set `spring.cloud.refresh.enabled` to `false`.



If you want to run Spring Cloud OpenFeign clients in AOT or native image modes, ensure `spring.cloud.openfeign.client.refresh-enabled` has not been set to `true`.



If you want to run Spring Cloud OpenFeign clients in AOT or native image modes, ensure `spring.cloud.openfeign.lazy-attributes-resolution` has not been set to `true`.

## 2. Configuration properties

To see the list of all Spring Cloud OpenFeign related configuration properties please check [the Appendix page](#).

4.0.1

## 3. Preface

### 3.1. A Brief History of Spring's Data Integration Journey

Spring's journey on Data Integration started with [Spring Integration](#). With its programming model,

it provided a consistent developer experience to build applications that can embrace [Enterprise Integration Patterns](#) to connect with external systems such as, databases, message brokers, and among others.

Fast forward to the cloud-era, where microservices have become prominent in the enterprise setting. [Spring Boot](#) transformed the way how developers built Applications. With Spring's programming model and the runtime responsibilities handled by Spring Boot, it became seamless to develop stand-alone, production-grade Spring-based microservices.

To extend this to Data Integration workloads, Spring Integration and Spring Boot were put together into a new project. Spring Cloud Stream was born.

With Spring Cloud Stream, developers can:

- Build, test and deploy data-centric applications in isolation.
- Apply modern microservices architecture patterns, including composition through messaging.
- Decouple application responsibilities with event-centric thinking. An event can represent something that has happened in time, to which the downstream consumer applications can react without knowing where it originated or the producer's identity.
- Port the business logic onto message brokers (such as RabbitMQ, Apache Kafka, Amazon Kinesis).
- Rely on the framework's automatic content-type support for common use-cases. Extending to different data conversion types is possible.
- and many more. . .

## 3.2. Quick Start

You can try Spring Cloud Stream in less than 5 min even before you jump into any details by following this three-step guide.

We show you how to create a Spring Cloud Stream application that receives messages coming from the messaging middleware of your choice (more on this later) and logs received messages to the console. We call it `LoggingConsumer`. While not very practical, it provides a good introduction to some of the main concepts and abstractions, making it easier to digest the rest of this user guide.

The three steps are as follows:

1. [Creating a Sample Application by Using Spring Initializr](#)
2. [Importing the Project into Your IDE](#)
3. [Adding a Message Handler, Building, and Running](#)

### 3.2.1. Creating a Sample Application by Using Spring Initializr

To get started, visit the [Spring Initializr](#). From there, you can generate our `LoggingConsumer` application. To do so:

1. In the **Dependencies** section, start typing `stream`. When the "Cloud Stream" option should

appears, select it.

2. Start typing either 'kafka' or 'rabbit'.
3. Select “Kafka” or “RabbitMQ”.

Basically, you choose the messaging middleware to which your application binds. We recommend using the one you have already installed or feel more comfortable with installing and running. Also, as you can see from the Initializer screen, there are a few other options you can choose. For example, you can choose Gradle as your build tool instead of Maven (the default).

4. In the **Artifact** field, type 'logging-consumer'.

The value of the **Artifact** field becomes the application name. If you chose RabbitMQ for the middleware, your Spring Initializr should now be as follows:

[spring initializr] | *spring-initializr.png*

1. Click the **Generate Project** button.

Doing so downloads the zipped version of the generated project to your hard drive.

2. Unzip the file into the folder you want to use as your project directory.



We encourage you to explore the many possibilities available in the Spring Initializr. It lets you create many different kinds of Spring applications.

### 3.2.2. Importing the Project into Your IDE

Now you can import the project into your IDE. Keep in mind that, depending on the IDE, you may need to follow a specific import procedure. For example, depending on how the project was generated (Maven or Gradle), you may need to follow specific import procedure (for example, in Eclipse or STS, you need to use File → Import → Maven → Existing Maven Project).

Once imported, the project must have no errors of any kind. Also, `src/main/java` should contain `com.example.loggingconsumer.LoggingConsumerApplication`.

Technically, at this point, you can run the application’s main class. It is already a valid Spring Boot application. However, it does not do anything, so we want to add some code.

### 3.2.3. Adding a Message Handler, Building, and Running

Modify the `com.example.loggingconsumer.LoggingConsumerApplication` class to look as follows:

```

@SpringBootApplication
public class LoggingConsumerApplication {

    public static void main(String[] args) {
        SpringApplication.run(LoggingConsumerApplication.class, args);
    }

    @Bean
    public Consumer<Person> log() {
        return person -> {
            System.out.println("Received: " + person);
        };
    }

    public static class Person {
        private String name;
        public String getName() {
            return name;
        }
        public void setName(String name) {
            this.name = name;
        }
        public String toString() {
            return this.name;
        }
    }
}

```

As you can see from the preceding listing:

- We are using functional programming model (see [Spring Cloud Function support](#)) to define a single message handler as `Consumer`.
- We are relying on framework conventions to bind such handler to the input destination binding exposed by the binder.

Doing so also lets you see one of the core features of the framework: It tries to automatically convert incoming message payloads to type `Person`.

You now have a fully functional Spring Cloud Stream application that does listens for messages. From here, for simplicity, we assume you selected RabbitMQ in [step one](#). Assuming you have RabbitMQ installed and running, you can start the application by running its `main` method in your IDE.

You should see following output:

```
--- [ main] c.s.b.r.p.RabbitExchangeQueueProvisioner : declaring queue for
inbound: input.anonymous.CbMIwdkJSB01ZoPDOtHtCg, bound to: input
--- [ main] o.s.a.r.c.CachingConnectionFactory          : Attempting to connect to:
[localhost:5672]
--- [ main] o.s.a.r.c.CachingConnectionFactory          : Created new connection:
rabbitConnectionFactory#2a3a299:0/SimpleConnection@66c83fc8. . .
. . .
--- [ main] o.s.i.a.i.AmqpInboundChannelAdapter        : started
inbound.input.anonymous.CbMIwdkJSB01ZoPDOtHtCg
. . .
--- [ main] c.e.l.LoggingConsumerApplication           : Started
LoggingConsumerApplication in 2.531 seconds (JVM running for 2.897)
```

Go to the RabbitMQ management console or any other RabbitMQ client and send a message to `input.anonymous.CbMIwdkJSB01ZoPDOtHtCg`. The `anonymous.CbMIwdkJSB01ZoPDOtHtCg` part represents the group name and is generated, so it is bound to be different in your environment. For something more predictable, you can use an explicit group name by setting `spring.cloud.stream.bindings.input.group=hello` (or whatever name you like).

The contents of the message should be a JSON representation of the `Person` class, as follows:

```
{"name": "Sam Spade"}
```

Then, in your console, you should see:

```
Received: Sam Spade
```

You can also build and package your application into a boot jar (by using `./mvnw clean install`) and run the built JAR by using the `java -jar` command.

Now you have a working (albeit very basic) Spring Cloud Stream application.

## 4. Notable Deprecations

- Annotation-based programming model. Basically the `@EnableBinding`, `@StreamListener` and all related annotations are now deprecated in favor of the functional programming model. See [Spring Cloud Function support](#) for more details.
- *Reactive module* (`spring-cloud-stream-reactive`) is discontinued and no longer distributed in favor of native support via `spring-cloud-function`. For backward compatibility you can still bring `spring-cloud-stream-reactive` from previous versions.
- *Test support binder* `spring-cloud-stream-test-support` with `MessageCollector` in favor of a new test binder. See [Testing](#) for more details.
- `@StreamMessageConverter` - deprecated as it is no longer required.

## 5. Spring Expression Language (SpEL) in the context of Streaming data

Throughout this reference manual you will encounter many features and examples where you can utilize Spring Expression Language (SpEL). It is important to understand certain limitations when it comes to using it.

SpEL gives you access to the current Message as well as the Application Context you are running in. However it is important to understand what type of data SpEL can see especially in the context of the incoming Message. From the broker, the message arrives in a form of a `byte[]`. It is then transformed to a `Message<byte[]>` by the binders where as you can see the payload of the message maintains its raw form. The headers of the message are `<String, Object>`, where values are typically another primitive or a collection/array of primitives, hence Object. That is because binder does not know the required input type as it has no access to the user code (function). So effectively binder delivered an envelope with the payload and some readable meta-data in the form of message headers, just like the letter delivered by mail. This means that while accessing payload of the message is possible you will only have access to it as raw data (i.e., `byte[]`). And while it may be very common for developers to ask for ability to have SpEL access to fields of a payload object as concrete type (e.g., Foo, Bar etc), you can see how difficult or even impossible would it be to achieve. Here is one example to demonstrate the problem; Imagine you have a routing expression to route to different functions based on payload type. This requirement would imply payload conversion from `byte[]` to a specific type and then applying the SpEL. However, in order to perform such conversion we would need to know the actual type to pass to converter and that comes from function's signature which we don't know which one. A better approach to solve this requirement would be to pass the type information as message headers (e.g., `application/json;type=foo.bar.Baz`). You'll get a clear readable String value that could be accessed and evaluated in a year and easy to read SpEL expression.

Additionally it is considered very bad practice to use payload for routing decisions, since the payload is considered to be privileged data - data only to be read by its final recipient. Again, using the mail delivery analogy you would not want the mailman to open your envelope and read the contents of the letter to make some delivery decisions. The same concept applies here, especially when it is relatively easy to include such information when generating a Message. It enforces certain level of discipline related to the design of data to be transmitted over the network and which pieces of such data can be considered as public and which are privileged.

This section goes into more detail about how you can work with Spring Cloud Stream. It covers topics such as creating and running stream applications.

## 6. Introducing Spring Cloud Stream

Spring Cloud Stream is a framework for building message-driven microservice applications. Spring Cloud Stream builds upon Spring Boot to create standalone, production-grade Spring applications and uses Spring Integration to provide connectivity to message brokers. It provides opinionated configuration of middleware from several vendors, introducing the concepts of persistent publish-subscribe semantics, consumer groups, and partitions.



By adding `spring-cloud-stream` dependencies to the classpath of your application, you get immediate connectivity to a message broker exposed by the provided `spring-cloud-stream` binder (more on that later), and you can implement your functional requirement, which is run (based on the incoming message) by a `java.util.function.Function`.

The following listing shows a quick example:

```
@SpringBootApplication
public class SampleApplication {

    public static void main(String[] args) {
        SpringApplication.run(SampleApplication.class, args);
    }

    @Bean
    public Function<String, String> uppercase() {
        return value -> value.toUpperCase();
    }
}
```

The following listing shows the corresponding test:

```
@SpringBootTest(classes = SampleApplication.class)
@Import({TestChannelBinderConfiguration.class})
class BootTestStreamApplicationTests {

    @Autowired
    private InputDestination input;

    @Autowired
    private OutputDestination output;

    @Test
    void contextLoads() {
        input.send(new GenericMessage<byte[]>("hello".getBytes()));
        assertThat(output.receive().getPayload()).isEqualTo("HELLO".getBytes());
    }
}
```

## 7. Main Concepts

Spring Cloud Stream provides a number of abstractions and primitives that simplify the writing of message-driven microservice applications. This section gives an overview of the following:

- [Spring Cloud Stream's application model](#)
- [The Binder Abstraction](#)

- [Persistent publish-subscribe support](#)
- [Consumer group support](#)
- [Partitioning support](#)
- [A pluggable Binder SPI](#)

## 7.1. Application Model

A Spring Cloud Stream application consists of a middleware-neutral core. The application communicates with the outside world by establishing *bindings* between destinations exposed by the external brokers and input/output arguments in your code. Broker specific details necessary to establish bindings are handled by middleware-specific *Binder* implementations.

[SCSt with binder] | *SCSt-with-binder.png*

Figure 7. Spring Cloud Stream Application

### 7.1.1. Fat JAR

Spring Cloud Stream applications can be run in stand-alone mode from your IDE for testing. To run a Spring Cloud Stream application in production, you can create an executable (or “fat”) JAR by using the standard Spring Boot tooling provided for Maven or Gradle. See the [Spring Boot Reference Guide](#) for more details.

## 7.2. The Binder Abstraction

Spring Cloud Stream provides Binder implementations for [Kafka](#) and [Rabbit MQ](#). The framework also includes a test binder for integration testing of your applications as spring-cloud-stream application. See [Testing](#) section for more details.

Binder abstraction is also one of the extension points of the framework, which means you can implement your own binder on top of Spring Cloud Stream. In the [How to create a Spring Cloud Stream Binder from scratch](#) post a community member documents in details, with an example, a set of steps necessary to implement a custom binder. The steps are also highlighted in the [Implementing Custom Binders](#) section.

Spring Cloud Stream uses Spring Boot for configuration, and the Binder abstraction makes it possible for a Spring Cloud Stream application to be flexible in how it connects to middleware. For example, deployers can dynamically choose, at runtime, the mapping between the external destinations (such as the Kafka topics or RabbitMQ exchanges) and inputs and outputs of the message handler (such as input parameter of the function and its return argument). Such configuration can be provided through external configuration properties and in any form supported by Spring Boot (including application arguments, environment variables, and `application.yml` or `application.properties` files). In the sink example from the [Introducing Spring Cloud Stream](#) section, setting the `spring.cloud.stream.bindings.input.destination` application property to `raw-sensor-data` causes it to read from the `raw-sensor-data` Kafka topic or from a queue bound to the `raw-sensor-data` RabbitMQ exchange.

Spring Cloud Stream automatically detects and uses a binder found on the classpath. You can use

different types of middleware with the same code. To do so, include a different binder at build time. For more complex use cases, you can also package multiple binders with your application and have it choose the binder( and even whether to use different binders for different bindings) at runtime.

## 7.3. Persistent Publish-Subscribe Support

Communication between applications follows a publish-subscribe model, where data is broadcast through shared topics. This can be seen in the following figure, which shows a typical deployment for a set of interacting Spring Cloud Stream applications.

[SCSt sensors] | *SCSt-sensors.png*

Figure 8. Spring Cloud Stream Publish-Subscribe

Data reported by sensors to an HTTP endpoint is sent to a common destination named `raw-sensor-data`. From the destination, it is independently processed by a microservice application that computes time-windowed averages and by another microservice application that ingests the raw data into HDFS (Hadoop Distributed File System). In order to process the data, both applications declare the topic as their input at runtime.

The publish-subscribe communication model reduces the complexity of both the producer and the consumer and lets new applications be added to the topology without disruption of the existing flow. For example, downstream from the average-calculating application, you can add an application that calculates the highest temperature values for display and monitoring. You can then add another application that interprets the same flow of averages for fault detection. Doing all communication through shared topics rather than point-to-point queues reduces coupling between microservices.

While the concept of publish-subscribe messaging is not new, Spring Cloud Stream takes the extra step of making it an opinionated choice for its application model. By using native middleware support, Spring Cloud Stream also simplifies use of the publish-subscribe model across different platforms.

## 7.4. Consumer Groups

While the publish-subscribe model makes it easy to connect applications through shared topics, the ability to scale up by creating multiple instances of a given application is equally important. When doing so, different instances of an application are placed in a competing consumer relationship, where only one of the instances is expected to handle a given message.

Spring Cloud Stream models this behavior through the concept of a consumer group. (Spring Cloud Stream consumer groups are similar to and inspired by Kafka consumer groups.) Each consumer binding can use the `spring.cloud.stream.bindings.<bindingName>.group` property to specify a group name. For the consumers shown in the following figure, this property would be set as `spring.cloud.stream.bindings.<bindingName>.group=hdfsWrite` or `spring.cloud.stream.bindings.<bindingName>.group=average`.

[SCSt groups] | *SCSt-groups.png*

Figure 9. Spring Cloud Stream Consumer Groups

All groups that subscribe to a given destination receive a copy of published data, but only one member of each group receives a given message from that destination. By default, when a group is not specified, Spring Cloud Stream assigns the application to an anonymous and independent single-member consumer group that is in a publish-subscribe relationship with all other consumer groups.

## 7.5. Consumer Types

Two types of consumer are supported:

- Message-driven (sometimes referred to as Asynchronous)
- Polled (sometimes referred to as Synchronous)

Prior to version 2.0, only asynchronous consumers were supported. A message is delivered as soon as it is available and a thread is available to process it.

When you wish to control the rate at which messages are processed, you might want to use a synchronous consumer.

### 7.5.1. Durability

Consistent with the opinionated application model of Spring Cloud Stream, consumer group subscriptions are durable. That is, a binder implementation ensures that group subscriptions are persistent and that, once at least one subscription for a group has been created, the group receives messages, even if they are sent while all applications in the group are stopped.



Anonymous subscriptions are non-durable by nature. For some binder implementations (such as RabbitMQ), it is possible to have non-durable group subscriptions.

In general, it is preferable to always specify a consumer group when binding an application to a given destination. When scaling up a Spring Cloud Stream application, you must specify a consumer group for each of its input bindings. Doing so prevents the application's instances from receiving duplicate messages (unless that behavior is desired, which is unusual).

## 7.6. Partitioning Support

Spring Cloud Stream provides support for partitioning data between multiple instances of a given application. In a partitioned scenario, the physical communication medium (such as the broker topic) is viewed as being structured into multiple partitions. One or more producer application instances send data to multiple consumer application instances and ensure that data identified by common characteristics are processed by the same consumer instance.

Spring Cloud Stream provides a common abstraction for implementing partitioned processing use cases in a uniform fashion. Partitioning can thus be used whether the broker itself is naturally partitioned (for example, Kafka) or not (for example, RabbitMQ).

Figure 10. Spring Cloud Stream Partitioning

Partitioning is a critical concept in stateful processing, where it is critical (for either performance or consistency reasons) to ensure that all related data is processed together. For example, in the time-windowed average calculation example, it is important that all measurements from any given sensor are processed by the same application instance.



To set up a partitioned processing scenario, you must configure both the data-producing and the data-consuming ends.

## 8. Programming Model

To understand the programming model, you should be familiar with the following core concepts:

- **Destination Binders:** Components responsible to provide integration with the external messaging systems.
- **Bindings:** Bridge between the external messaging systems and application provided *Producers* and *Consumers* of messages (created by the Destination Binders).
- **Message:** The canonical data structure used by producers and consumers to communicate with Destination Binders (and thus other applications via external messaging systems).

[SCSt overview] | [SCSt-overview.png](#)

### 8.1. Destination Binders

Destination Binders are extension components of Spring Cloud Stream responsible for providing the necessary configuration and implementation to facilitate integration with external messaging systems. This integration is responsible for connectivity, delegation, and routing of messages to and from producers and consumers, data type conversion, invocation of the user code, and more.

Binders handle a lot of the boiler plate responsibilities that would otherwise fall on your shoulders. However, to accomplish that, the binder still needs some help in the form of minimalistic yet required set of instructions from the user, which typically come in the form of some type of *binding* configuration.

While it is out of scope of this section to discuss all of the available binder and binding configuration options (the rest of the manual covers them extensively), *Binding* as a concept, does require special attention. The next section discusses it in detail.

### 8.2. Bindings

As stated earlier, *Bindings* provide a bridge between the external messaging system (e.g., queue, topic etc.) and application-provided *Producers* and *Consumers*.

The following example shows a fully configured and functioning Spring Cloud Stream application that receives the payload of the message as a `String` type (see [Content Type Negotiation](#) section), logs it to the console and sends it down stream after converting it to upper case.

```

@SpringBootApplication
public class SampleApplication {

    public static void main(String[] args) {
        SpringApplication.run(SampleApplication.class, args);
    }

    @Bean
    public Function<String, String> uppercase() {
        return value -> {
            System.out.println("Received: " + value);
            return value.toUpperCase();
        };
    }
}

```

The above example looks no different than any vanilla spring-boot application. It defines a single bean of type `Function` and that is it. So, how does it become a spring-cloud-stream application? It becomes a spring-cloud-stream application simply because of the presence of spring-cloud-stream and binder dependencies and auto-configuration classes on the classpath, effectively setting the context for your boot application as a spring-cloud-stream application. And in this context beans of type `Supplier`, `Function` or `Consumer` are treated as defacto message handlers triggering binding of to destinations exposed by the provided binder following certain naming conventions and rules to avoid extra configuration.

### 8.2.1. Binding and Binding names

Binding is an abstraction that represents a bridge between sources and targets exposed by the binder and user code, This abstraction has a name and while we try to do our best to limit configuration required to run spring-cloud-stream applications, being aware of such name(s) is necessary for cases where additional per-binding configuration is required.

Throughout this manual you will see examples of configuration properties such as `spring.cloud.stream.bindings.input.destination=myQueue`. The `input` segment in this property name is what we refer to as *binding name* and it could derive via several mechanisms. The following subsections will describe the naming conventions and configuration elements used by spring-cloud-stream to control binding names.

#### Functional binding names

Unlike the explicit naming required by annotation-based support (legacy) used in the previous versions of spring-cloud-stream, the functional programming model defaults to a simple convention when it comes to binding names, thus greatly simplifying application configuration. Let's look at the first example:

```

@SpringBootApplication
public class SampleApplication {

    @Bean
    public Function<String, String> uppercase() {
        return value -> value.toUpperCase();
    }
}

```

In the preceding example we have an application with a single function which acts as message handler. As a **Function** it has an input and output. The naming convention used to name input and output bindings is as follows:

- input - `<functionName> + -in- + <index>`
- output - `<functionName> + -out- + <index>`

The **in** and **out** corresponds to the type of binding (such as *input* or *output*). The **index** is the index of the input or output binding. It is always 0 for typical single input/output function, so it's only relevant for [Functions with multiple input and output arguments](#).

So if for example you would want to map the input of this function to a remote destination (e.g., topic, queue etc) called "my-topic" you would do so with the following property:

```
--spring.cloud.stream.bindings.uppercase-in-0.destination=my-topic
```

Note how `uppercase-in-0` is used as a segment in property name. The same goes for `uppercase-out-0`.

## Descriptive Binding Names

Some times to improve readability you may want to give your binding a more descriptive name (such as 'account', 'orders` etc). Another way of looking at it is you can map an *implicit binding name* to an *explicit binding name*. And you can do it with `spring.cloud.stream.function.bindings.<binding-name>` property. This property also provides a migration path for existing applications that rely on custom interface-based bindings that require explicit names.

For example,

```
--spring.cloud.stream.function.bindings.uppercase-in-0=input
```

In the preceding example you mapped and effectively renamed `uppercase-in-0` binding name to `input`. Now all configuration properties can refer to `input` binding name instead (e.g., `--spring.cloud.stream.bindings.input.destination=my-topic`).



While descriptive binding names may enhance the readability aspect of the configuration, they also create another level of misdirection by mapping an implicit binding name to an explicit binding name. And since all subsequent configuration properties will use the explicit binding name you must always refer to this 'bindings' property to correlate which function it actually corresponds to. We believe that for most cases (with the exception of [Functional Composition](#)) it may be an overkill, so, it is our recommendation to avoid using it altogether, especially since not using it provides a clear path between binder destination and binding name, such as `spring.cloud.stream.bindings.uppercase-in-0.destination=sample-topic`, where you are clearly correlating the input of `uppercase` function to `sample-topic` destination.

For more on properties and other configuration options please see [Configuration Options](#) section.

### Explicit binding creation

In the previous section we explained how bindings are created implicitly driven by the names of `Function`, `Supplier` or `Consumer` beans provided by your application. However, there are times when you may need to create binding explicitly where bindings are not tied to any function. This is typically done to support integrations with other frameworks via `StreamBridge`.

Spring Cloud Stream allows you to define input and output bindings explicitly via `spring.cloud.stream.input-bindings` and `spring.cloud.stream.output-bindings` properties. Noticed the plural in the property names allowing you to define multiple bindings by simply using `;` as a delimiter. Just look at the following test case as an example:

```
@Test
public void testExplicitBindings() {
    try (ConfigurableApplicationContext context = new SpringApplicationBuilder(
        TestChannelBinderConfiguration.getCompleteConfiguration(EmptyConfiguration.class))
        .web(WebApplicationType.NONE)
        .run("--spring.jmx.enabled=false",
            "--spring.cloud.stream.input-bindings=fooin;barin",
            "--spring.cloud.stream.output-bindings=foout;barout")) {

        . . .
    }
}

@EnableAutoConfiguration
@Configuration
public static class EmptyConfiguration {
}
```

As you can see we have declared two input bindings and two output bindings while our configuration had no functions defined, yet we were able to successfully create these bindings and



access their corresponding channels.

## 8.3. Producing and Consuming Messages

You can write a Spring Cloud Stream application by simply writing functions and exposing them as `@Bean`'s. You can also use Spring Integration annotations based configuration or Spring Cloud Stream annotation based configuration, although starting with `spring-cloud-stream 3.x` we recommend using functional implementations.

### 8.3.1. Spring Cloud Function support

#### Overview

Since Spring Cloud Stream v2.1, another alternative for defining *stream handlers* and *sources* is to use build-in support for [Spring Cloud Function](#) where they can be expressed as beans of type `java.util.function.[Supplier/Function/Consumer]`.

To specify which functional bean to bind to the external destination(s) exposed by the bindings, you must provide `spring.cloud.function.definition` property.



In the event you only have single bean of type `java.util.function.[Supplier/Function/Consumer]`, you can skip the `spring.cloud.function.definition` property, since such functional bean will be auto-discovered. However, it is considered best practice to use such property to avoid any confusion. Some time this auto-discovery can get in the way, since single bean of type `java.util.function.[Supplier/Function/Consumer]` could be there for purposes other than handling messages, yet being single it is auto-discovered and auto-bound. For these rare scenarios you can disable auto-discovery by providing `spring.cloud.stream.function.autodetect` property with value set to `false`.

Here is the example of the application exposing message handler as `java.util.function.Function` effectively supporting *pass-thru* semantics by acting as consumer and producer of data.

```
@SpringBootApplication
public class MyFunctionBootApplication {

    public static void main(String[] args) {
        SpringApplication.run(MyFunctionBootApplication.class);
    }

    @Bean
    public Function<String, String> toUpperCase() {
        return s -> s.toUpperCase();
    }
}
```

In the preceding example, we define a bean of type `java.util.function.Function` called `toUpperCase` to be acting as message handler whose 'input' and 'output' must be bound to the external

destinations exposed by the provided destination binder. By default the 'input' and 'output' binding names will be `toUpperCase-in-0` and `toUpperCase-out-0`. Please see [Functional binding names](#) section for details on naming convention used to establish binding names.

Below are the examples of simple functional applications to support other semantics:

Here is the example of a *source* semantics exposed as `java.util.function.Supplier`

```
@SpringBootApplication
public static class SourceFromSupplier {

    @Bean
    public Supplier<Date> date() {
        return () -> new Date(12345L);
    }
}
```

Here is the example of a *sink* semantics exposed as `java.util.function.Consumer`

```
@SpringBootApplication
public static class SinkFromConsumer {

    @Bean
    public Consumer<String> sink() {
        return System.out::println;
    }
}
```

## Suppliers (Sources)

`Function` and `Consumer` are pretty straightforward when it comes to how their invocation is triggered. They are triggered based on data (events) sent to the destination they are bound to. In other words, they are classic event-driven components.

However, `Supplier` is in its own category when it comes to triggering. Since it is, by definition, the source (the origin) of the data, it does not subscribe to any in-bound destination and, therefore, has to be triggered by some other mechanism(s). There is also a question of `Supplier` implementation, which could be *imperative* or *reactive* and which directly relates to the triggering of such suppliers.

Consider the following sample:

```

@SpringBootApplication
public static class SupplierConfiguration {

    @Bean
    public Supplier<String> stringSupplier() {
        return () -> "Hello from Supplier";
    }
}

```

The preceding **Supplier** bean produces a string whenever its `get()` method is invoked. However, who invokes this method and how often? The framework provides a default polling mechanism (answering the question of "Who?") that will trigger the invocation of the supplier and by default it will do so every second (answering the question of "How often?"). In other words, the above configuration produces a single message every second and each message is sent to an **output** destination that is exposed by the binder. To learn how to customize the polling mechanism, see [Polling Configuration Properties](#) section.

Consider a different example:

```

@SpringBootApplication
public static class SupplierConfiguration {

    @Bean
    public Supplier<Flux<String>> stringSupplier() {
        return () -> Flux.fromStream(Stream.generate(new Supplier<String>() {
            @Override
            public String get() {
                try {
                    Thread.sleep(1000);
                    return "Hello from Supplier";
                } catch (Exception e) {
                    // ignore
                }
            }
        })).subscribeOn(Schedulers.elastic()).share();
    }
}

```

The preceding **Supplier** bean adopts the reactive programming style. Typically, and unlike the imperative supplier, it should be triggered only once, given that the invocation of its `get()` method produces (supplies) the continuous stream of messages and not an individual message.

The framework recognizes the difference in the programming style and guarantees that such a supplier is triggered only once.

However, imagine the use case where you want to poll some data source and return a finite stream of data representing the result set. The reactive programming style is a perfect mechanism for such a Supplier. However, given the finite nature of the produced stream, such Supplier still needs to be

invoked periodically.

Consider the following sample, which emulates such use case by producing a finite stream of data:

```
@SpringBootApplication
public static class SupplierConfiguration {

    @PollableBean
    public Supplier<Flux<String>> stringSupplier() {
        return () -> Flux.just("hello", "bye");
    }
}
```

The bean itself is annotated with `PollableBean` annotation (sub-set of `@Bean`), thus signaling to the framework that although the implementation of such a supplier is reactive, it still needs to be polled.



There is a `splittable` attribute defined in `PollableBean` which signals to the post processors of this annotation that the result produced by the annotated component has to be split and is set to `true` by default. It means that the framework will split the returning sending out each item as an individual message. If this is not the desired behavior you can set it to `false` at which point such supplier will simply return the produced Flux without splitting it.

### Supplier & threading



As you have learned by now, unlike `Function` and `Consumer`, which are triggered by an event (they have input data), `Supplier` does not have any input and thus triggered by a different mechanism - *poller*, which may have an unpredictable threading mechanism. And while the details of the threading mechanism most of the time are not relevant to the downstream execution of the function it may present an issue in certain cases especially with integrated frameworks that may have certain expectations to thread affinity. For example, [Spring Cloud Sleuth](#) which relies on tracing data stored in thread local. For those cases we have another mechanism via `StreamBridge`, where user has more control over threading mechanism. You can get more details in [Sending arbitrary data to an output \(e.g. Foreign event-driven sources\)](#) section.

### Consumer (Reactive)

Reactive `Consumer` is a little bit special because it has a void return type, leaving framework with no reference to subscribe to. Most likely you will not need to write `Consumer<Flux<?>>`, and instead write it as a `Function<Flux<?>, Mono<Void>>` invoking `then` operator as the last operator on your stream.

For example:

```
public Function<Flux<?>, Mono<Void>>consumer() {  
    return flux -> flux.map(..).filter(..).then();  
}
```

But if you do need to write an explicit `Consumer<Flux<?>>`, remember to subscribe to the incoming Flux.

Also, keep in mind that the same rule applies for function composition when mixing reactive and imperative functions. Spring Cloud Function indeed supports composing reactive functions with imperative, however you must be aware of certain limitations. For example, assume you have composed reactive function with imperative consumer. The result of such composition is a reactive `Consumer`. However, there is no way to subscribe to such consumer as discussed earlier in this section, so this limitation can only be addressed by either making your consumer reactive and subscribing manually (as discussed earlier), or changing your function to be imperative.

### Polling Configuration Properties

The following properties are exposed by Spring Cloud Stream and are prefixed with the `spring.integration.poller.:`

#### **fixedDelay**

Fixed delay for default poller in milliseconds.

Default: 1000L.

#### **maxMessagesPerPoll**

Maximum messages for each polling event of the default poller.

Default: 1L.

#### **cron**

Cron expression value for the Cron Trigger.

Default: none.

#### **initialDelay**

Initial delay for periodic triggers.

Default: 0.

#### **timeUnit**

The TimeUnit to apply to delay values.

Default: MILLISECONDS.

For example `--spring.integration.poller.fixed-delay=2000` sets the poller interval to poll every two seconds.

## Per-binding polling configuration

The previous section shows how to configure a single default poller that will be applied to all bindings. While it fits well with the model of microservices spring-cloud-stream designed for where each microservice represents a single component (e.g., Supplier) and thus default poller configuration is enough, there are edge cases where you may have several components that require different polling configurations

For such cases please use per-binding way of configuring poller. For example, assume you have an output binding `supply-out-0`. In this case you can configure poller for such binding using `spring.cloud.stream.bindings.supply-out-0.producer.poller..` prefix (e.g., `spring.cloud.stream.bindings.supply-out-0.producer.poller.fixed-delay=2000`).

## Sending arbitrary data to an output (e.g. Foreign event-driven sources)

There are cases where the actual source of data may be coming from the external (foreign) system that is not a binder. For example, the source of the data may be a classic REST endpoint. How do we bridge such source with the functional mechanism used by spring-cloud-stream?

Spring Cloud Stream provides two mechanisms, so let's look at them in more details

Here, for both samples we'll use a standard MVC endpoint method called `delegateToSupplier` bound to the root web context, delegating incoming requests to stream via `StreamBridge` mechanism.

```
@SpringBootApplication
@Controller
public class WebSourceApplication {

    public static void main(String[] args) {
        SpringApplication.run(WebSourceApplication.class, "--spring.cloud.stream.source=toStream");
    }

    @Autowired
    private StreamBridge streamBridge;

    @RequestMapping
    @ResponseStatus(HttpStatus.ACCEPTED)
    public void delegateToSupplier(@RequestBody String body) {
        System.out.println("Sending " + body);
        streamBridge.send("toStream-out-0", body);
    }
}
```

Here we autowire a `StreamBridge` bean which allows us to send data to an output binding effectively bridging non-stream application with spring-cloud-stream. Note that preceding example does not have any source functions defined (e.g., Supplier bean) leaving the framework with no trigger to create source bindings in advance, which would be typical for cases where configuration contains function beans. And that is fine, since `StreamBridge` will initiate creation of output bindings (as well as destination auto-provisioning if necessary) for non existing bindings on the first call to its

`send(..)` operation caching it for subsequent reuse (see [StreamBridge and Dynamic Destinations](#) for more details).

However, if you want to pre-create an output binding at the initialization (startup) time you can benefit from `spring.cloud.stream.source` property where you can declare the name of your sources. The provided name will be used as a trigger to create a source binding. So in the preceding example the name of the output binding will be `toStream-out-0` which is consistent with the binding naming convention used by functions (see [Binding and Binding names](#)). You can use `;` to signify multiple sources (multiple output bindings) (e.g., `--spring.cloud.stream.source=foo;bar`)

Also, note that `streamBridge.send(..)` method takes an `Object` for data. This means you can send POJO or `Message` to it and it will go through the same routine when sending output as if it was from any Function or Supplier providing the same level of consistency as with functions. This means the output type conversion, partitioning etc are honored as if it was from the output produced by functions.

### StreamBridge and Dynamic Destinations

`StreamBridge` can also be used for cases when output destination(s) are not known ahead of time similar to the use cases described in [Routing FROM Consumer](#) section.

Let's look at the example

```
@SpringBootApplication
@Controller
public class WebSourceApplication {

    public static void main(String[] args) {
        SpringApplication.run(WebSourceApplication.class, args);
    }

    @Autowired
    private StreamBridge streamBridge;

    @RequestMapping
    @ResponseStatus(HttpStatus.ACCEPTED)
    public void delegateToSupplier(@RequestBody String body) {
        System.out.println("Sending " + body);
        streamBridge.send("myDestination", body);
    }
}
```

As you can see the preceding example is very similar to the previous one with the exception of explicit binding instruction provided via `spring.cloud.stream.source` property (which is not provided). Here we're sending data to `myDestination` name which does not exist as a binding. Therefore such name will be treated as dynamic destination as described in [Routing FROM Consumer](#) section.

In the preceding example, we are using `ApplicationRunner` as a *foreign source* to feed the stream.

A more practical example, where the foreign source is REST endpoint.

```
@SpringBootApplication
@Controller
public class WebSourceApplication {

    public static void main(String[] args) {
        SpringApplication.run(WebSourceApplication.class);
    }

    @Autowired
    private StreamBridge streamBridge;

    @RequestMapping
    @ResponseStatus(HttpStatus.ACCEPTED)
    public void delegateToSupplier(@RequestBody String body) {
        streamBridge.send("myBinding", body);
    }
}
```

As you can see inside of `delegateToSupplier` method we're using `StreamBridge` to send data to `myBinding` binding. And here you're also benefiting from the dynamic features of `StreamBridge` where if `myBinding` doesn't exist it will be created automatically and cached, otherwise existing binding will be used.



Caching dynamic destinations (bindings) could result in memory leaks in the event there are many dynamic destinations. To have some level of control we provide a self-evicting caching mechanism for output bindings with default cache size of 10. This means that if your dynamic destination size goes above that number, there is a possibility that an existing binding will be evicted and thus would need to be recreated which could cause minor performance degradation. You can increase the cache size via `spring.cloud.stream.dynamic-destination-cache-size` property setting it to the desired value.

```
curl -H "Content-Type: text/plain" -X POST -d "hello from the other side"
http://localhost:8080/
```

By showing two examples we want to emphasize the approach will work with any type of foreign sources.

### Output Content Type with `StreamBridge`

You can also provide specific content type if necessary with the following method signature `public boolean send(String bindingName, Object data, MimeType outputContentType)`. Or if you send data as a `Message`, its content type will be honored.



## Using specific binder type with StreamBridge

Spring Cloud Stream supports multiple binder scenarios. For example you may be receiving data from Kafka and sending it to RabbitMQ.

For more information on multiple binders scenarios, please see [Binders](#) section and specifically [Multiple Binders on the Classpath](#)

In the event you are planning to use StreamBridge and have more than one binder configured in your application you must also tell StreamBridge which binder to use. And for that there are two more variations of `send` method:

```
public boolean send(String bindingName, @Nullable String binderType, Object data)

public boolean send(String bindingName, @Nullable String binderType, Object data,
MimeType outputContentType)
```

As you can see there is one additional argument that you can provide - `binderType`, telling `BindingService` which binder to use when creating dynamic binding.



For cases where `spring.cloud.stream.source` property is used or the binding was already created under different binder, the `binderType` argument will have no effect.

## Using channel interceptors with StreamBridge

Since `StreamBridge` uses a `MessageChannel` to establish the output binding, you can activate channel interceptors when sending data through `StreamBridge`. It is up to the application to decide which channel interceptors to apply on `StreamBridge`. Spring Cloud Stream does not inject all the channel interceptors detected into `StreamBridge` unless they are annotated with `@GlobalChannelInterceptor(patterns = "*")`.

Let us assume that you have the following two different `StreamBridge` bindings in the application.

```
streamBridge.send("foo-out-0", message);
```

and

```
streamBridge.send("bar-out-0", message);
```

Now, if you want a channel interceptor applied on both the `StreamBridge` bindings, then you can declare the following `GlobalChannelInterceptor` bean.

```

@Bean
@GlobalChannelInterceptor(patterns = "*")
public ChannelInterceptor customInterceptor() {
    return new ChannelInterceptor() {
        @Override
        public Message<?> preSend(Message<?> message, MessageChannel channel) {
            ...
        }
    };
}

```

However, if you don't like the global approach above and want to have a dedicated interceptor for each binding, then you can do the following.

```

@Bean
@GlobalChannelInterceptor(patterns = "foo-*")
public ChannelInterceptor fooInterceptor() {
    return new ChannelInterceptor() {
        @Override
        public Message<?> preSend(Message<?> message, MessageChannel channel) {
            ...
        }
    };
}

```

and

```

@Bean
@GlobalChannelInterceptor(patterns = "bar-*")
public ChannelInterceptor barInterceptor() {
    return new ChannelInterceptor() {
        @Override
        public Message<?> preSend(Message<?> message, MessageChannel channel) {
            ...
        }
    };
}

```

You have the flexibility to make the patterns more strict or customized to your business needs.

With this approach, the application gets the ability to decide which interceptors to inject in `StreamBridge` rather than applying all the available interceptors.



`StreamBridge` provides a contract through the `StreamOperations` interface that contains all the `send` methods of `StreamBridge`. Therefore, applications may choose to autowire using `StreamOperations`. This is handy when it comes to unit testing code that uses `StreamBridge` by providing a mock or similar mechanisms for the `StreamOperations` interface.

## Reactive Functions support

Since *Spring Cloud Function* is build on top of `Project Reactor` there isn't much you need to do to benefit from reactive programming model while implementing `Supplier`, `Function` or `Consumer`.

For example:

```
@SpringBootApplication
public static class SinkFromConsumer {

    @Bean
    public Function<Flux<String>, Flux<String>> reactiveUpperCase() {
        return flux -> flux.map(val -> val.toUpperCase());
    }
}
```

Few important things must be understood when choosing reactive or imperative programming model.

#### *Fully reactive or just API?*

Using reactive API does not necessarily imply that you can benefit from all of the reactive features of such API. In other words things like back-pressure and other advanced features will only work when they are working with compatible system - such as Reactive Kafka binder. In the event you are using regular Kafka or Rabbit or any other non-reactive binder, you can only benefit from the conveniences of the reactive API itself and not its advanced features, since the actual sources or targets of the stream are not reactive.

#### *Error handling and retries*



Throughout this manual you will see several reference on the framework-based error handling, retries and other features as well as configuration properties associated with them. It is important to understand that they only effect the imperative functions and you should NOT have the same expectations when it comes to reactive functions. And here is why. . . There is a fundamental difference between reactive and imperative functions. Imperative function is a *message handler* that is invoked by the framework on each message it receives. So for N messages there will be N invocations of such function and because of that we can wrap such function and add additional functionality such as error handling, retries etc. Reactive function is *initialization function*. It is invoked only once to get a reference to a Flux/Mono provided by the user to be connected with the one provided by the framework. After that we (the framework) have absolutely no visibility nor control of the stream. Therefore, with reactive functions you must rely on the richness of the reactive API when it comes to error handling and retries (i.e., `doOnError()`, `.onError*()` etc).

## Functional Composition

Using functional programming model you can also benefit from functional composition where you can dynamically compose complex handlers from a set of simple functions. As an example let's add the following function bean to the application defined above

```
@Bean
public Function<String, String> wrapInQuotes() {
    return s -> "\"" + s + "\"";
}
```

and modify the `spring.cloud.function.definition` property to reflect your intention to compose a new function from both 'toUpperCase' and 'wrapInQuotes'. To do so Spring Cloud Function relies on | (pipe) symbol. So, to finish our example our property will now look like this:

```
--spring.cloud.function.definition=toUpperCase|wrapInQuotes
```



One of the great benefits of functional composition support provided by *Spring Cloud Function* is the fact that you can compose *reactive* and *imperative* functions.

The result of a composition is a single function which, as you may guess, could have a very long and rather cryptic name (e.g., `foo|bar|baz|xyz. . .`) presenting a great deal of inconvenience when it comes to other configuration properties. This is where *descriptive binding names* feature described in [Functional binding names](#) section can help.

For example, if we want to give our `toUpperCase|wrapInQuotes` a more descriptive name we can do so with the following property `spring.cloud.stream.function.bindings.toUpperCase|wrapInQuotes-in-0=quotedUpperCaseInput` allowing other configuration properties to refer to that binding name (e.g., `spring.cloud.stream.bindings.quotedUpperCaseInput.destination=myDestination`).

### Functional Composition and Cross-cutting Concerns

Function composition effectively allows you to address complexity by breaking it down to a set of simple and individually manageable/testable components that could still be represented as one at runtime. But that is not the only benefit.

You can also use composition to address certain cross-cutting non-functional concerns, such as content enrichment. For example, assume you have an incoming message that may be lacking certain headers, or some headers are not in the exact state your business function would expect. You can now implement a separate function that addresses those concerns and then compose it with the main business function.

Let's look at the example

```

@SpringBootApplication
public class DemoStreamApplication {

    public static void main(String[] args) {
        SpringApplication.run(DemoStreamApplication.class,
            "--spring.cloud.function.definition=enrich|echo",
            "--spring.cloud.stream.function.bindings.enrich|echo-in-0=input",
            "--spring.cloud.stream.bindings.input.destination=myDestination",
            "--spring.cloud.stream.bindings.input.group=myGroup");
    }

    @Bean
    public Function<Message<String>, Message<String>> enrich() {
        return message -> {
            Assert.isTrue(!message.getHeaders().containsKey("foo"), "Should NOT
contain 'foo' header");
            return MessageBuilder.fromMessage(message).setHeader("foo",
"bar").build();
        };
    }

    @Bean
    public Function<Message<String>, Message<String>> echo() {
        return message -> {
            Assert.isTrue(message.getHeaders().containsKey("foo"), "Should contain
'foo' header");
            System.out.println("Incoming message " + message);
            return message;
        };
    }
}

```

While trivial, this example demonstrates how one function enriches the incoming Message with the additional header(s) (non-functional concern), so the other function - `echo` - can benefit from it. The `echo` function stays clean and focused on business logic only. You can also see the usage of `spring.cloud.stream.function.bindings` property to simplify composed binding name.

### Functions with multiple input and output arguments

Starting with version 3.0 `spring-cloud-stream` provides support for functions that have multiple inputs and/or multiple outputs (return values). What does this actually mean and what type of use cases it is targeting?

- *Big Data: Imagine the source of data you're dealing with is highly un-organized and contains various types of data elements (e.g., orders, transactions etc) and you effectively need to sort it out.*
- *Data aggregation: Another use case may require you to merge data elements from 2+ incoming \_streams.*

The above describes just a few use cases where you may need to use a single function to accept and/or produce multiple *streams* of data. And that is the type of use cases we are targeting here.

Also, note a slightly different emphasis on the concept of *streams* here. The assumption is that such functions are only valuable if they are given access to the actual streams of data (not the individual elements). So for that we are relying on abstractions provided by [Project Reactor](#) (i.e., `Flux` and `Mono`) which is already available on the classpath as part of the dependencies brought in by spring-cloud-functions.

Another important aspect is representation of multiple input and outputs. While java provides variety of different abstractions to represent *multiple of something* those abstractions are *a) unbounded, b) lack arity* and *c) lack type information* which are all important in this context. As an example, let's look at `Collection` or an array which only allows us to describe *multiple* of a single type or up-cast everything to an `Object`, affecting the transparent type conversion feature of spring-cloud-stream and so on.

So to accommodate all these requirements the initial support is relying on the signature which utilizes another abstraction provided by *Project Reactor* - `Tuples`. However, we are working on allowing a more flexible signatures.



Please refer to [Binding and Binding names](#) section to understand the naming convention used to establish *binding names* used by such application.

Let's look at the few samples:

```
@SpringBootApplication
public class SampleApplication {

    @Bean
    public Function<Tuple2<Flux<String>, Flux<Integer>>, Flux<String>> gather() {
        return tuple -> {
            Flux<String> stringStream = tuple.getT1();
            Flux<String> intStream = tuple.getT2().map(i -> String.valueOf(i));
            return Flux.merge(stringStream, intStream);
        };
    }
}
```

The above example demonstrates function which takes two inputs (first of type `String` and second of type `Integer`) and produces a single output of type `String`.

So, for the above example the two input bindings will be `gather-in-0` and `gather-in-1` and for consistency the output binding also follows the same convention and is named `gather-out-0`.

Knowing that will allow you to set binding specific properties. For example, the following will override content-type for `gather-in-0` binding:

```
--spring.cloud.stream.bindings.gather-in-0.content-type=text/plain
```

```

@SpringBootApplication
public class SampleApplication {

    @Bean
    public static Function<Flux<Integer>, Tuple2<Flux<String>, Flux<String>>>
scatter() {
    return flux -> {
        Flux<Integer> connectedFlux = flux.publish().autoConnect(2);
        UnicastProcessor even = UnicastProcessor.create();
        UnicastProcessor odd = UnicastProcessor.create();
        Flux<Integer> evenFlux = connectedFlux.filter(number -> number % 2 ==
0).doOnNext(number -> even.onNext("EVEN: " + number));
        Flux<Integer> oddFlux = connectedFlux.filter(number -> number % 2 !=
0).doOnNext(number -> odd.onNext("ODD: " + number));

        return Tuples.of(Flux.from(even).doOnSubscribe(x -> evenFlux.subscribe()),
Flux.from(odd).doOnSubscribe(x -> oddFlux.subscribe()));
    };
    }
}

```

The above example is somewhat of a the opposite from the previous sample and demonstrates function which takes single input of type `Integer` and produces two outputs (both of type `String`).

So, for the above example the input binding is `scatter-in-0` and the output bindings are `scatter-out-0` and `scatter-out-1`.

And you test it with the following code:



```

@Test
public void testSingleInputMultiOutput() {
    try (ConfigurableApplicationContext context = new SpringApplicationBuilder(
        TestChannelBinderConfiguration.getCompleteConfiguration(
            SampleApplication.class))
        .run("--spring.cloud.function.definition=scatter")) {

        InputDestination inputDestination = context.getBean(InputDestination.class);
        OutputDestination outputDestination =
context.getBean(OutputDestination.class);

        for (int i = 0; i < 10; i++) {

inputDestination.send(MessageBuilder.withPayload(String.valueOf(i).getBytes()).build()
);
        }

        int counter = 0;
        for (int i = 0; i < 5; i++) {
            Message<byte[]> even = outputDestination.receive(0, 0);
            assertThat(even.getPayload()).isEqualTo(("EVEN: " +
String.valueOf(counter++)).getBytes());
            Message<byte[]> odd = outputDestination.receive(0, 1);
            assertThat(odd.getPayload()).isEqualTo(("ODD: " +
String.valueOf(counter++)).getBytes());
        }
    }
}

```

## Multiple functions in a single application

There may also be a need for grouping several message handlers in a single application. You would do so by defining several functions.

```

@SpringBootApplication
public class SampleApplication {

    @Bean
    public Function<String, String> uppercase() {
        return value -> value.toUpperCase();
    }

    @Bean
    public Function<String, String> reverse() {
        return value -> new StringBuilder(value).reverse().toString();
    }
}

```

In the above example we have configuration which defines two functions `uppercase` and `reverse`. So first, as mentioned before, we need to notice that there is a conflict (more than one function) and therefore we need to resolve it by providing `spring.cloud.function.definition` property pointing to the actual function we want to bind. Except here we will use `;` delimiter to point to both functions (see test case below).



As with functions with multiple inputs/outputs, please refer to [Binding and Binding names](#) section to understand the naming convention used to establish *binding names* used by such application.

And you test it with the following code:

```
@Test
public void testMultipleFunctions() {
    try (ConfigurableApplicationContext context = new SpringApplicationBuilder(
        TestChannelBinderConfiguration.getCompleteConfiguration(
            ReactiveFunctionConfiguration.class))
        .run("--
spring.cloud.function.definition=uppercase;reverse")) {

        InputDestination inputDestination = context.getBean(InputDestination.class);
        OutputDestination outputDestination =
context.getBean(OutputDestination.class);

        Message<byte[]> inputMessage =
MessageBuilder.withPayload("Hello".getBytes()).build();
        inputDestination.send(inputMessage, "uppercase-in-0");
        inputDestination.send(inputMessage, "reverse-in-0");

        Message<byte[]> outputMessage = outputDestination.receive(0, "uppercase-out-
0");
        assertThat(outputMessage.getPayload().isEqualTo("HELLO".getBytes()));

        outputMessage = outputDestination.receive(0, "reverse-out-1");
        assertThat(outputMessage.getPayload().isEqualTo("olleH".getBytes()));
    }
}
```

## Batch Consumers

When using a `MessageChannelBinder` that supports batch listeners, and the feature is enabled for the consumer binding, you can set `spring.cloud.stream.bindings.<binding-name>.consumer.batch-mode` to `true` to enable the entire batch of messages to be passed to the function in a `List`.

```
@Bean
public Function<List<Person>, Person> findFirstPerson() {
    return persons -> persons.get(0);
}
```

## Batch Producers

You can also use the concept of batching on the producer side by returning a collection of Messages which effectively provides an inverse effect where each message in the collection will be sent individually by the binder.

Consider the following function:

```
@Bean
public Function<String, List<Message<String>>> batch() {
    return p -> {
        List<Message<String>> list = new ArrayList<>();
        list.add(MessageBuilder.withPayload(p + ":1").build());
        list.add(MessageBuilder.withPayload(p + ":2").build());
        list.add(MessageBuilder.withPayload(p + ":3").build());
        list.add(MessageBuilder.withPayload(p + ":4").build());
        return list;
    };
}
```

Each message in the returned list will be sent individually resulting in four messages sent to output destination.

## Spring Integration flow as functions

When you implement a function, you may have complex requirements that fit the category of [Enterprise Integration Patterns](#) (EIP). These are best handled by using a framework such as [Spring Integration](#) (SI), which is a reference implementation of EIP.

Thankfully SI already provides support for exposing integration flows as functions via [Integration flow as gateway](#). Consider the following sample:

```

@SpringBootApplication
public class FunctionSampleSpringIntegrationApplication {

    public static void main(String[] args) {
        SpringApplication.run(FunctionSampleSpringIntegrationApplication.class, args);
    }

    @Bean
    public IntegrationFlow uppercaseFlow() {
        return IntegrationFlows.from(MessageFunction.class, "uppercase")
            .<String, String>transform(String::toUpperCase)
            .logAndReply(LoggingHandler.Level.WARN);
    }

    public interface MessageFunction extends Function<Message<String>,
Message<String>> {

    }
}

```

For those who are familiar with SI you can see we define a bean of type `IntegrationFlow` where we declare an integration flow that we want to expose as a `Function<String, String>` (using SI DSL) called `uppercase`. The `MessageFunction` interface lets us explicitly declare the type of the inputs and outputs for proper type conversion. See [Content Type Negotiation](#) section for more on type conversion.

To receive raw input you can use `from(Function.class, ...)`.

The resulting function is bound to the input and output destinations exposed by the target binder.



Please refer to [Binding and Binding names](#) section to understand the naming convention used to establish *binding names* used by such application.

For more details on interoperability of Spring Integration and Spring Cloud Stream specifically around functional programming model you may find [this post](#) very interesting, as it dives a bit deeper into various patterns you can apply by merging the best of Spring Integration and Spring Cloud Stream/Functions.

### 8.3.2. Using Polled Consumers

#### Overview

When using polled consumers, you poll the `PollableMessageSource` on demand. To define binding for polled consumer you need to provide `spring.cloud.stream.pollable-source` property.

Consider the following example of a polled consumer binding:

```
--spring.cloud.stream.pollable-source=myDestination
```

The pollable-source name `myDestination` in the preceding example will result in `myDestination-in-0` binding name to stay consistent with functional programming model.

Given the polled consumer in the preceding example, you might use it as follows:

```
@Bean
public ApplicationRunner poller(PollableMessageSource destIn, MessageChannel destOut)
{
    return args -> {
        while (someCondition()) {
            try {
                if (!destIn.poll(m -> {
                    String newPayload = ((String) m.getPayload()).toUpperCase();
                    destOut.send(new GenericMessage<>(newPayload));
                })) {
                    Thread.sleep(1000);
                }
            }
            catch (Exception e) {
                // handle failure
            }
        }
    };
}
```

A less manual and more Spring-like alternative would be to configure a scheduled task bean. For example,

```
@Scheduled(fixedDelay = 5_000)
public void poll() {
    System.out.println("Polling...");
    this.source.poll(m -> {
        System.out.println(m.getPayload());
    }, new ParameterizedTypeReference<Foo>() { });
}
```

The `PollableMessageSource.poll()` method takes a `MessageHandler` argument (often a lambda expression, as shown here). It returns `true` if the message was received and successfully processed.

As with message-driven consumers, if the `MessageHandler` throws an exception, messages are published to error channels, as discussed in [Error Handling](#).

Normally, the `poll()` method acknowledges the message when the `MessageHandler` exits. If the method exits abnormally, the message is rejected (not re-queued), but see [Handling Errors](#). You can

override that behavior by taking responsibility for the acknowledgment, as shown in the following example:

```
@Bean
public ApplicationRunner poller(PollableMessageSource dest1In, MessageChannel
dest2Out) {
    return args -> {
        while (someCondition()) {
            if (!dest1In.poll(m -> {
                StaticMessageHeaderAccessor.getAcknowledgmentCallback(m).noAutoAck();
                // e.g. hand off to another thread which can perform the ack
                // or acknowledge(Status.REQUEUE)

            })) {
                Thread.sleep(1000);
            }
        }
    };
}
```



You must **ack** (or **nack**) the message at some point, to avoid resource leaks.



Some messaging systems (such as Apache Kafka) maintain a simple offset in a log. If a delivery fails and is re-queued with `StaticMessageHeaderAccessor.getAcknowledgmentCallback(m).acknowledge(Status.REQUEUE);`, any later successfully ack'd messages are redelivered.

There is also an overloaded `poll` method, for which the definition is as follows:

```
poll(MessageHandler handler, ParameterizedTypeReference<?> type)
```

The `type` is a conversion hint that allows the incoming message payload to be converted, as shown in the following example:

```
boolean result = pollableSource.poll(received -> {
    Map<String, Foo> payload = (Map<String, Foo>) received.getPayload();
    ...

}, new ParameterizedTypeReference<Map<String, Foo>>() {});
```

## Handling Errors

By default, an error channel is configured for the pollable source; if the callback throws an exception, an `ErrorMessage` is sent to the error channel (`<destination>.<group>.errors`); this error channel is also bridged to the global Spring Integration `errorChannel`.

You can subscribe to either error channel with a `@ServiceActivator` to handle errors; without a subscription, the error will simply be logged and the message will be acknowledged as successful. If the error channel service activator throws an exception, the message will be rejected (by default) and won't be redelivered. If the service activator throws a `RequeueCurrentMessageException`, the message will be requeued at the broker and will be again retrieved on a subsequent poll.

If the listener throws a `RequeueCurrentMessageException` directly, the message will be requeued, as discussed above, and will not be sent to the error channels.

## 8.4. Event Routing

Event Routing, in the context of Spring Cloud Stream, is the ability to either *a) route events to a particular event subscriber* or *b) route events produced by an event subscriber to a particular destination*. Here we'll refer to it as route 'TO' and route 'FROM'.

### 8.4.1. Routing TO Consumer

Routing can be achieved by relying on `RoutingFunction` available in Spring Cloud Function 3.0. All you need to do is enable it via `--spring.cloud.stream.function.routing.enabled=true` application property or provide `spring.cloud.function.routing-expression` property. Once enabled `RoutingFunction` will be bound to input destination receiving all the messages and route them to other functions based on the provided instruction.



For the purposes of binding the name of the routing destination is `functionRouter-in-0` (see `RoutingFunction.FUNCTION_NAME` and binding naming convention [Functional binding names](#)).

Instruction could be provided with individual messages as well as application properties.

Here are couple of samples:

#### Using message headers

```

@SpringBootApplication
public class SampleApplication {

    public static void main(String[] args) {
        SpringApplication.run(SampleApplication.class,
            "--spring.cloud.stream.function.routing.enabled=true");
    }

    @Bean
    public Consumer<String> even() {
        return value -> {
            System.out.println("EVEN: " + value);
        };
    }

    @Bean
    public Consumer<String> odd() {
        return value -> {
            System.out.println("ODD: " + value);
        };
    }
}

```

By sending a message to the `functionRouter-in-0` destination exposed by the binder (i.e., rabbit, kafka), such message will be routed to the appropriate ('even' or 'odd') Consumer.

By default `RoutingFunction` will look for a `spring.cloud.function.definition` or `spring.cloud.function.routing-expression` (for more dynamic scenarios with SpEL) header and if it is found, its value will be treated as the routing instruction.

For example, setting `spring.cloud.function.routing-expression` header to value `T(java.lang.System).currentTimeMillis() % 2 == 0 ? 'even' : 'odd'` will end up semi-randomly routing request to either `odd` or `even` functions. Also, for SpEL, the *root object* of the evaluation context is `Message` so you can do evaluation on individual headers (or message) as well `...routing-expression=headers['type']`

### Using application properties

The `spring.cloud.function.routing-expression` and/or `spring.cloud.function.definition` can be passed as application properties (e.g., `spring.cloud.function.routing-expression=headers['type']`).



```

@SpringBootApplication
public class RoutingStreamApplication {

    public static void main(String[] args) {
        SpringApplication.run(RoutingStreamApplication.class,
            "--spring.cloud.function.routing-expression="
            + "T(java.lang.System).nanoTime() % 2 == 0 ? 'even' : 'odd'");
    }
    @Bean
    public Consumer<Integer> even() {
        return value -> System.out.println("EVEN: " + value);
    }

    @Bean
    public Consumer<Integer> odd() {
        return value -> System.out.println("ODD: " + value);
    }
}

```



Passing instructions via application properties is especially important for reactive functions given that a reactive function is only invoked once to pass the Publisher, so access to the individual items is limited.

## Routing Function and output binding

`RoutingFunction` is a `Function` and as such treated no differently than any other function. Well. . . almost.

When `RoutingFunction` routes to another `Function`, its output is sent to the output binding of the `RoutingFunction` which is `functionRouter-in-0` as expected. But what if `RoutingFunction` routes to a `Consumer`? In other words the result of invocation of the `RoutingFunction` may not produce anything to be sent to the output binding, thus making it necessary to even have one. So, we do treat `RoutingFunction` a little bit differently when we create bindings. And even though it is transparent to you as a user (there is really nothing for you to do), being aware of some of the mechanics would help you understand its inner workings.

So, the rule is; We never create output binding for the `RoutingFunction`, only input. So when you routing to `Consumer`, the `RoutingFunction` effectively becomes as a `Consumer` by not having any output bindings. However, if `RoutingFunction` happen to route to another `Function` which produces the output, the output binding for the `RoutingFunction` will be create dynamically at which point `RoutingFunction` will act as a regular `Function` with regards to bindings (having both input and output bindings).

### 8.4.2. Routing FROM Consumer

Aside from static destinations, Spring Cloud Stream lets applications send messages to dynamically bound destinations. This is useful, for example, when the target destination needs to be determined at runtime. Applications can do so in one of two ways.

## spring.cloud.stream.sendto.destination

You can also delegate to the framework to dynamically resolve the output destination by specifying `spring.cloud.stream.sendto.destination` header set to the name of the destination to be resolved.

Consider the following example:

```
@SpringBootApplication
@Controller
public class SourceWithDynamicDestination {

    @Bean
    public Function<String, Message<String>> destinationAsPayload() {
        return value -> {
            return MessageBuilder.withPayload(value)
                .setHeader("spring.cloud.stream.sendto.destination", value).build();};
    }
}
```

Albeit trivial you can clearly see in this example, our output is a `Message` with `spring.cloud.stream.sendto.destination` header set to the value of the input argument. The framework will consult this header and will attempt to create or discover a destination with that name and send output to it.

If destination names are known in advance, you can configure the producer properties as with any other destination. Alternatively, if you register a `NewDestinationBindingCallback<>` bean, it is invoked just before the binding is created. The callback takes the generic type of the extended producer properties used by the binder. It has one method:

```
void configure(String destinationName, MessageChannel channel, ProducerProperties
    producerProperties,
    T extendedProducerProperties);
```

The following example shows how to use the RabbitMQ binder:

```
@Bean
public NewDestinationBindingCallback<RabbitProducerProperties> dynamicConfigurer() {
    return (name, channel, props, extended) -> {
        props.setRequiredGroups("bindThisQueue");
        extended.setQueueNameGroupOnly(true);
        extended.setAutoBindDlq(true);
        extended.setDeadLetterQueueName("myDLQ");
    };
}
```



If you need to support dynamic destinations with multiple binder types, use `Object` for the generic type and cast the `extended` argument as needed.

Also, please see [\[Using StreamBridge\]](#) section to see how yet another option (StreamBridge) can be utilized for similar cases.

## 8.5. Error Handling

In this section we'll explain the general idea behind error handling mechanisms provided by the framework. We'll be using Rabbit binder as an example, since individual binders define different set of properties for certain supported mechanisms specific to underlying broker capabilities (such as Kafka binder).

Errors happen, and Spring Cloud Stream provides several flexible mechanisms to deal with them. Note, the techniques are dependent on binder implementation and the capability of the underlying messaging middleware as well as programming model (more on this later).

Whenever Message handler (function) throws an exception, it is propagated back to the binder, at which point binder will make several attempts at re-trying the same message (3 by default) using `RetryTemplate` provided by the [Spring Retry](#) library. If retries are unsuccessful it is up to the error handling mechanism which may *drop* the message, *re-queue* the message for re-processing or *send the failed message to DLQ*.

Both Rabbit and Kafka support these concepts (especially DLQ). However, other binders may not, so refer to your individual binder's documentation for details on supported error-handling options.

Keep in mind however, the *reactive function* does NOT qualify as a Message handler, since it does not handle individual messages and instead provides a way to connect stream (i.e., Flux) provided by the framework with the one provided by the user. **Why is this important?** That is because anything you read later in this section with regard to Retry Template, dropping failed messages, retrying, DLQ and configuration properties that assist with all of it **only** applies to Message handlers (i.e., imperative functions).

Reactive API provides a very rich library of its own operators and mechanisms to assist you with error handling specific to variety of reactive uses cases which are far more complex than simple Message handler cases, So use them, such as `public final Flux<T> retryWhen(Retry retrySpec);` that you can find in `reactor.core.publisher.Flux`.

```
@Bean
public Function<Flux<String>, Flux<String>> uppercase() {
    return flux -> flux
        .retryWhen(Retry.backoff(3, Duration.ofMillis(1000)))
        .map(v -> v.toUpperCase());
}
```

### 8.5.1. Drop Failed Messages

By default, the system provides error handlers. The first error handler will simply log error message. The second error handler is binder specific error handler which is responsible for handling error message in the context of a specific messaging system (e.g., send to DLQ). But since no additional error handling configuration was provided (in this current scenario) this handler will

not do anything. So essentially after being logged, the message will be dropped.

While acceptable in some cases, for most cases, it is not, and we need some recovery mechanism to avoid message loss.

## 8.5.2. Handle Error Messages

In the previous section we mentioned that by default messages that resulted in error are effectively logged and dropped. The framework also exposes mechanism for you to provide custom error handler (i.e., to send notification or write to database, etc). You can do so by adding `Consumer` that is specifically designed to accept `ErrorMessage` which aside from all the information about the error (e.g., stack trace etc) contains the original message (the one that triggered the error). NOTE: Custom error handler is mutually exclusive with framework provided error handlers (i.e., logging and binder error handler - see previous section) to ensure that they do not interfere.

```
@Bean
public Consumer<ErrorMessage> myErrorHandler() {
    return v -> {
        // send SMS notification code
    };
}
```

To identify such consumer as an error handler all you need is to provide `error-handler-definition` property pointing to the function name - `spring.cloud.stream.bindings.<binding-name>.error-handler-definition=myErrorHandler`.

For example, for binding name `uppercase-in-0` the property would look like this:

```
spring.cloud.stream.bindings.uppercase-in-0.error-handler-definition=myErrorHandler
```

And if you used special mapping instruction to map binding to a more readable name - `spring.cloud.stream.function.bindings.uppercase-in-0=upper`, then this property would look like this:

```
spring.cloud.stream.bindings.upper.error-handler-definition=myErrorHandler`.
```



If by accident you declare such handler as a `Function`, it will still work with the exception that nothing is going to be done with its output. However, given that such handler is still relying on functionality provided by Spring Cloud Function, you can also benefit from function composition in the event your handler has some complexity which you would like to address through function composition (however unlikely).

### Default Error Handler

If you want to have a single error handler for all function beans, you can use the standard spring-

cloud-stream mechanism for defining default properties `spring.cloud.stream.default.error-handler-definition=myErrorHandler`

### 8.5.3. DLQ - Dead Letter Queue

Perhaps the most common mechanism, DLQ allows failed messages to be sent to a special destination: the *Dead Letter Queue*.

When configured, failed messages are sent to this destination for subsequent re-processing or auditing and reconciliation.

Consider the following example:

```
@SpringBootApplication
public class SimpleStreamApplication {

    public static void main(String[] args) throws Exception {
        SpringApplication.run(SimpleStreamApplication.class,
            "--spring.cloud.function.definition=uppercase",
            "--spring.cloud.stream.bindings.uppercase-in-0.destination=uppercase",
            "--spring.cloud.stream.bindings.uppercase-in-0.group=myGroup",
            "--spring.cloud.stream.rabbit.bindings.uppercase-in-0.consumer.auto-bind-
dlq=true"
        );
    }

    @Bean
    public Function<Person, Person> uppercase() {
        return personIn -> {
            throw new RuntimeException("intentional");
        };
    }
}
```

As a reminder, in this example `uppercase-in-0` segment of the property corresponds to the name of the input destination binding. The `consumer` segment indicates that it is a consumer property.



When using DLQ, at least the `group` property must be provided for proper naming of the DLQ destination. However `group` is often used together with `destination` property, as in our example.

Aside from some standard properties we also set the `auto-bind-dlq` to instruct the binder to create and configure DLQ destination for `uppercase-in-0` binding which corresponds to `uppercase` destination (see corresponding property), which results in an additional Rabbit queue named `uppercase.myGroup.dlq` (see Kafka documentation for Kafka specific DLQ properties).

Once configured, all failed messages are routed to this destination preserving the original message for further actions.

And you can see that the error message contains more information relevant to the original error, as follows:

```
. . . . .
x-exception-stacktrace: org.springframework.messaging.MessageHandlingException: nested
exception is
    org.springframework.messaging.MessagingException: has an error,
failedMessage=GenericMessage [payload=byte[15],
    headers={amqp_receivedDeliveryMode=NON_PERSISTENT,
amqp_receivedRoutingKey=input.hello, amqp_deliveryTag=1,
    deliveryAttempt=3, amqp_consumerQueue=input.hello, amqp_redelivered=false,
id=a15231e6-3f80-677b-5ad7-d4b1e61e486e,
    amqp_consumerTag=amq.ctag-skBFapilvtZhDsn0k3ZmQg, contentType=application/json,
timestamp=1522327846136}]
    at
org.spring...integ...han...MethodInvokingMessageProcessor.processMessage(MethodInvokin
gMessageProcessor.java:107)
    at. . . . .
Payload: blah
```

You can also facilitate immediate dispatch to DLQ (without re-tries) by setting `max-attempts` to '1'. For example,

```
--spring.cloud.stream.bindings.uppercase-in-0.consumer.max-attempts=1
```

## 8.5.4. Retry Template

In this section we cover configuration properties relevant to configuration of retry capabilities.

The `RetryTemplate` is part of the [Spring Retry](#) library. While it is out of scope of this document to cover all of the capabilities of the `RetryTemplate`, we will mention the following consumer properties that are specifically related to the `RetryTemplate`:

### **maxAttempts**

The number of attempts to process the message.

Default: 3.

### **backOffInitialInterval**

The backoff initial interval on retry.

Default 1000 milliseconds.

### **backOffMaxInterval**

The maximum backoff interval.

Default 10000 milliseconds.

## backOffMultiplier

The backoff multiplier.

Default 2.0.

## defaultRetryable

Whether exceptions thrown by the listener that are not listed in the `retryableExceptions` are retryable.

Default: `true`.

## retryableExceptions

A map of Throwable class names in the key and a boolean in the value. Specify those exceptions (and subclasses) that will or won't be retried. Also see `defaultRetryable`. Example: `spring.cloud.stream.bindings.input.consumer.retryable-exceptions.java.lang.IllegalStateException=false`.

Default: empty.

While the preceding settings are sufficient for the majority of the customization requirements, they may not satisfy certain complex requirements, at which point you may want to provide your own instance of the `RetryTemplate`. To do so configure it as a bean in your application configuration. The application provided instance will override the one provided by the framework. Also, to avoid conflicts you must qualify the instance of the `RetryTemplate` you want to be used by the binder as `@StreamRetryTemplate`. For example,

```
@StreamRetryTemplate
public RetryTemplate myRetryTemplate() {
    return new RetryTemplate();
}
```

As you can see from the above example you don't need to annotate it with `@Bean` since `@StreamRetryTemplate` is a qualified `@Bean`.

If you need to be more precise with your `RetryTemplate`, you can specify the bean by name in your `ConsumerProperties` to associate the specific retry bean per binding.

```
spring.cloud.stream.bindings.<foo>.consumer.retry-template-name=<your-retry-template-bean-name>
```

# 9. Binders

Spring Cloud Stream provides a Binder abstraction for use in connecting to physical destinations at the external middleware. This section provides information about the main concepts behind the Binder SPI, its main components, and implementation-specific details.

## 9.1. Producers and Consumers

The following image shows the general relationship of producers and consumers:

[producers consumers] | *producers-consumers.png*

Figure 11. Producers and Consumers

A producer is any component that sends messages to a binding destination. The binding destination can be bound to an external message broker with a `Binder` implementation for that broker. When invoking the `bindProducer()` method, the first parameter is the name of the destination within the broker, the second parameter is the instance of local destination to which the producer sends messages, and the third parameter contains properties (such as a partition key expression) to be used within the adapter that is created for that binding destination.

A consumer is any component that receives messages from the binding destination. As with a producer, the consumer can be bound to an external message broker. When invoking the `bindConsumer()` method, the first parameter is the destination name, and a second parameter provides the name of a logical group of consumers. Each group that is represented by consumer bindings for a given destination receives a copy of each message that a producer sends to that destination (that is, it follows normal publish-subscribe semantics). If there are multiple consumer instances bound with the same group name, then messages are load-balanced across those consumer instances so that each message sent by a producer is consumed by only a single consumer instance within each group (that is, it follows normal queueing semantics).

## 9.2. Binder SPI

The Binder SPI consists of a number of interfaces, out-of-the box utility classes, and discovery strategies that provide a pluggable mechanism for connecting to external middleware.

The key point of the SPI is the `Binder` interface, which is a strategy for connecting inputs and outputs to external middleware. The following listing shows the definition of the `Binder` interface:

```
public interface Binder<T, C extends ConsumerProperties, P extends ProducerProperties>
{
    Binding<T> bindConsumer(String bindingName, String group, T inboundBindTarget, C
consumerProperties);

    Binding<T> bindProducer(String bindingName, T outboundBindTarget, P
producerProperties);
}
```

The interface is parameterized, offering a number of extension points:

- Input and output bind targets.
- Extended consumer and producer properties, allowing specific Binder implementations to add supplemental properties that can be supported in a type-safe manner.



A typical binder implementation consists of the following:

- A class that implements the `Binder` interface;
- A Spring `@Configuration` class that creates a bean of type `Binder` along with the middleware connection infrastructure.
- A `META-INF/spring.binders` file found on the classpath containing one or more binder definitions, as shown in the following example:

```
kafka:\norg.springframework.cloud.stream.binder.kafka.config.KafkaBinderConfiguration
```



As it was mentioned earlier `Binder` abstraction is also one of the extension points of the framework. So if you can't find a suitable binder in the preceding list you can implement your own binder on top of Spring Cloud Stream. In the [How to create a Spring Cloud Stream Binder from scratch](#) post a community member documents in details, with an example, a set of steps necessary to implement a custom binder. The steps are also highlighted in the [Implementing Custom Binders](#) section.

## 9.3. Binder Detection

Spring Cloud Stream relies on implementations of the `Binder` SPI to perform the task of connecting (binding) user code to message brokers. Each `Binder` implementation typically connects to one type of messaging system.

### 9.3.1. Classpath Detection

By default, Spring Cloud Stream relies on Spring Boot's auto-configuration to configure the binding process. If a single `Binder` implementation is found on the classpath, Spring Cloud Stream automatically uses it. For example, a Spring Cloud Stream project that aims to bind only to RabbitMQ can add the following dependency:

```
<dependency>\n  <groupId>org.springframework.cloud</groupId>\n  <artifactId>spring-cloud-stream-binder-rabbit</artifactId>\n</dependency>
```

For the specific Maven coordinates of other binder dependencies, see the documentation of that binder implementation.

## 9.4. Multiple Binders on the Classpath

When multiple binders are present on the classpath, the application must indicate which binder is to be used for each destination binding. Each binder configuration contains a `META-`

`INF/spring.binders` file, which is a simple properties file, as shown in the following example:

```
rabbit:\
org.springframework.cloud.stream.binder.rabbit.config.RabbitServiceAutoConfiguration
```

Similar files exist for the other provided binder implementations (such as Kafka), and custom binder implementations are expected to provide them as well. The key represents an identifying name for the binder implementation, whereas the value is a comma-separated list of configuration classes that each contain one and only one bean definition of type `org.springframework.cloud.stream.binder.Binder`.

Binder selection can either be performed globally, using the `spring.cloud.stream.defaultBinder` property (for example, `spring.cloud.stream.defaultBinder=rabbit`) or individually, by configuring the binder on each binding. For instance, a processor application (that has bindings named `input` and `output` for read and write respectively) that reads from Kafka and writes to RabbitMQ can specify the following configuration:

```
spring.cloud.stream.bindings.input.binder=kafka
spring.cloud.stream.bindings.output.binder=rabbit
```

## 9.5. Connecting to Multiple Systems

By default, binders share the application's Spring Boot auto-configuration, so that one instance of each binder found on the classpath is created. If your application should connect to more than one broker of the same type, you can specify multiple binder configurations, each with different environment settings.



Turning on explicit binder configuration disables the default binder configuration process altogether. If you do so, all binders in use must be included in the configuration. Frameworks that intend to use Spring Cloud Stream transparently may create binder configurations that can be referenced by name, but they do not affect the default binder configuration. In order to do so, a binder configuration may have its `defaultCandidate` flag set to `false` (for example, `spring.cloud.stream.binders.<configurationName>.defaultCandidate=false`). This denotes a configuration that exists independently of the default binder configuration process.

The following example shows a typical configuration for a processor application that connects to two RabbitMQ broker instances:

```
spring:
  cloud:
    stream:
      bindings:
        input:
          destination: thing1
          binder: rabbit1
        output:
          destination: thing2
          binder: rabbit2
      binders:
        rabbit1:
          type: rabbit
          environment:
            spring:
              rabbitmq:
                host: <host1>
        rabbit2:
          type: rabbit
          environment:
            spring:
              rabbitmq:
                host: <host2>
```



The `environment` property of the particular binder can also be used for any Spring Boot property, including this `spring.main.sources` which can be useful for adding additional configurations for the particular binders, e.g. overriding auto-configured beans.

For example;

```
environment:
  spring:
    main:
      sources: com.acme.config.MyCustomBinderConfiguration
```

To activate a specific profile for the particular binder environment, you should use a `spring.profiles.active` property:

```
environment:
  spring:
    profiles:
      active: myBinderProfile
```

## 9.6. Customizing binders in multi binder applications

When an application has multiple binders in it and wants to customize the binders, then that can be achieved by providing a `BinderCustomizer` implementation. In the case of applications with a single binder, this special customizer is not necessary since the binder context can access the customization beans directly. However, this is not the case in a multi-binder scenario, since various binders live in different application contexts. By providing an implementation of `BinderCustomizer` interface, the binders, although reside in different application contexts, will receive the customization. Spring Cloud Stream ensures that the customizations take place before the applications start using the binders. The user must check for the binder type and then apply the necessary customizations.

Here is an example of providing a `BinderCustomizer` bean.

```
@Bean
public BinderCustomizer binderCustomizer() {
    return (binder, binderName) -> {
        if (binder instanceof KafkaMessageChannelBinder) {
            ((KafkaMessageChannelBinder) binder).setRebalanceListener(...);
        }
        else if (binder instanceof KStreamBinder) {
            ...
        }
        else if (binder instanceof RabbitMessageChannelBinder) {
            ...
        }
    };
}
```

Note that, when there are more than one instance of the same type of the binder, the binder name can be used to filter customization.

## 9.7. Binding visualization and control

Spring Cloud Stream supports visualization and control of the Bindings through Actuator endpoints as well as programmatic way.

### 9.7.1. Programmatic way

Since version 3.1 we expose `org.springframework.cloud.stream.binding.BindingsLifecycleController` which is registered as bean and once injected could be used to control the lifecycle of individual bindings

For example, looks at the fragment from one of the test cases. As you can see we retrieve `BindingsLifecycleController` from spring application context and execute individual methods to control the lifecycle of `echo-in-0` binding..

```
BindingsLifecycleController bindingsController =
context.getBean(BindingsLifecycleController.class);
Binding binding = bindingsController.queryState("echo-in-0");
assertThat(binding.isRunning()).isTrue();
bindingsController.changeState("echo-in-0", State.STOPPED);
//Alternative way of changing state. For convenience we expose start/stop and
pause/resume operations.
//bindingsController.stop("echo-in-0")
assertThat(binding.isRunning()).isFalse();
```

## 9.7.2. Actuator

Since actuator and web are optional, you must first add one of the web dependencies as well as add the actuator dependency manually. The following example shows how to add the dependency for the Web framework:

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-web</artifactId>
</dependency>
```

The following example shows how to add the dependency for the WebFlux framework:

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-webflux</artifactId>
</dependency>
```

You can add the Actuator dependency as follows:

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-actuator</artifactId>
</dependency>
```



To run Spring Cloud Stream 2.0 apps in Cloud Foundry, you must add `spring-boot-starter-web` and `spring-boot-starter-actuator` to the classpath. Otherwise, the application will not start due to health check failures.

You must also enable the `bindings` actuator endpoints by setting the following property: `--management.endpoints.web.exposure.include=bindings`.

Once those prerequisites are satisfied, you should see the following in the logs when application start:

```
: Mapped "{[/actuator/bindings/{name}],methods=[POST]. . .
: Mapped "{[/actuator/bindings],methods=[GET]. . .
: Mapped "{[/actuator/bindings/{name}],methods=[GET]. . .
```

To visualize the current bindings, access the following URL: `<host>:<port>/actuator/bindings`

Alternative, to see a single binding, access one of the URLs similar to the following: `<a href="http://&lt;host&gt;:&lt;port&gt;/actuator/bindings/&lt;bindingName&gt;" class="bare"&gt;&lt;host&gt;:&lt;port&gt;/actuator/bindings/&lt;bindingName&gt;</a></code>`

You can also stop, start, pause, and resume individual bindings by posting to the same URL while providing a `state` argument as JSON, as shown in the following examples:

```
curl -d '{"state":"STOPPED"}' -H "Content-Type: application/json" -X POST
http://<host>:<port>/actuator/bindings/myBindingName
curl -d '{"state":"STARTED"}' -H "Content-Type: application/json" -X POST
http://<host>:<port>/actuator/bindings/myBindingName
curl -d '{"state":"PAUSED"}' -H "Content-Type: application/json" -X POST
http://<host>:<port>/actuator/bindings/myBindingName
curl -d '{"state":"RESUMED"}' -H "Content-Type: application/json" -X POST
http://<host>:<port>/actuator/bindings/myBindingName
```



`PAUSED` and `RESUMED` work only when the corresponding binder and its underlying technology supports it. Otherwise, you see the warning message in the logs. Currently, only Kafka binder supports the `PAUSED` and `RESUMED` states.

## 9.8. Binder Configuration Properties

The following properties are available when customizing binder configurations. These properties exposed via `org.springframework.cloud.stream.config.BinderProperties`

They must be prefixed with `spring.cloud.stream.binders.<configurationName>`.

### type

The binder type. It typically references one of the binders found on the classpath — in particular, a key in a `META-INF/spring.binders` file.

By default, it has the same value as the configuration name.

### inheritEnvironment

Whether the configuration inherits the environment of the application itself.

Default: `true`.

### environment

Root for a set of properties that can be used to customize the environment of the binder. When this property is set, the context in which the binder is being created is not a child of the

application context. This setting allows for complete separation between the binder components and the application components.

Default: `empty`.

### **defaultCandidate**

Whether the binder configuration is a candidate for being considered a default binder or can be used only when explicitly referenced. This setting allows adding binder configurations without interfering with the default processing.

Default: `true`.

## **9.9. Implementing Custom Binders**

In order to implement a custom `Binder`, all you need is to:

- Add the required dependencies
- Provide a `ProvisioningProvider` implementation
- Provide a `MessageProducer` implementation
- Provide a `MessageHandler` implementation
- Provide a `Binder` implementation
- Create a `Binder Configuration`
- Define your binder in `META-INF/spring.binders`

### **Add the required dependencies**

Add the `spring-cloud-stream` dependency to your project (*eg. for Maven*):

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-stream</artifactId>
  <version>${spring.cloud.stream.version}</version>
</dependency>
```

### **Provide a `ProvisioningProvider` implementation**

The `ProvisioningProvider` is responsible for the provisioning of consumer and producer destinations, and is required to convert the logical destinations included in the `application.yml` or `application.properties` file in physical destination references.

Below an example of `ProvisioningProvider` implementation that simply trims the destinations provided via input/output bindings configuration:

```

public class FileMessageBinderProvisioner implements
ProvisioningProvider<ConsumerProperties, ProducerProperties> {

    @Override
    public ProducerDestination provisionProducerDestination(
        final String name,
        final ProducerProperties properties) {

        return new FileMessageDestination(name);
    }

    @Override
    public ConsumerDestination provisionConsumerDestination(
        final String name,
        final String group,
        final ConsumerProperties properties) {

        return new FileMessageDestination(name);
    }

    private class FileMessageDestination implements ProducerDestination,
ConsumerDestination {

        private final String destination;

        private FileMessageDestination(final String destination) {
            this.destination = destination;
        }

        @Override
        public String getName() {
            return destination.trim();
        }

        @Override
        public String getNameForPartition(int partition) {
            throw new UnsupportedOperationException("Partitioning is not implemented
for file messaging.");
        }

    }
}

```

### Provide a MessageProducer implementation

The **MessageProducer** is responsible for consuming events and handling them as messages to the client application that is configured to consume such events.

Here is an example of MessageProducer implementation that extends the **MessageProducerSupport**



abstraction in order to poll on a file that matches the trimmed destination name and is located in the project path, while also archiving read messages and discarding consequent identical messages:

```
public class FileMessageProducer extends MessageProducerSupport {

    public static final String ARCHIVE = "archive.txt";
    private final ConsumerDestination destination;
    private String previousPayload;

    public FileMessageProducer(ConsumerDestination destination) {
        this.destination = destination;
    }

    @Override
    public void doStart() {
        receive();
    }

    private void receive() {
        ScheduledExecutorService executorService =
        Executors.newScheduledThreadPool(1);

        executorService.scheduleWithFixedDelay(() -> {
            String payload = getPayload();

            if(payload != null) {
                Message<String> receivedMessage =
                MessageBuilder.withPayload(payload).build();
                archiveMessage(payload);
                sendMessage(receivedMessage);
            }

        }, 0, 50, MILLISECONDS);
    }

    private String getPayload() {
        try {
            List<String> allLines =
            Files.readAllLines(Paths.get(destination.getName()));
            String currentPayload = allLines.get(allLines.size() - 1);

            if(!currentPayload.equals(previousPayload)) {
                previousPayload = currentPayload;
                return currentPayload;
            }
        } catch (IOException e) {
            throw new RuntimeException(e);
        }

        return null;
    }
}
```

```

    }

    private void archiveMessage(String payload) {
        try {
            Files.write(Paths.get(ARCHIVE), (payload + "\n").getBytes(), CREATE,
APPEND);
        } catch (IOException e) {
            throw new RuntimeException(e);
        }
    }
}

```



When implementing a custom binder, this step is not strictly mandatory as you could always resort to using an already existing `MessageProducer` implementation!

### Provide a `MessageHandler` implementation

The `MessageHandler` provides the logic required to produce an event.

Here is an example of `MessageHandler` implementation:

```

public class FileMessageHandler implements MessageHandler{

    @Override
    public void handleMessage(Message<?> message) throws MessagingException {
        //write message to file
    }

}

```



When implementing a custom binder, this step is not strictly mandatory as you could always resort to using an already existing `MessageHandler` implementation!

### Provide a `Binder` implementation

You are now able to provide your own implementation of the `Binder` abstraction. This can be easily done by:

- extending the `AbstractMessageChannelBinder` class
- specifying your `ProvisioningProvider` as a generic argument of the `AbstractMessageChannelBinder`
- overriding the `createProducerMessageHandler` and `createConsumerEndpoint` methods

*eg.:*

```

public class FileMessageBinder extends
AbstractMessageChannelBinder<ConsumerProperties, ProducerProperties,
FileMessageBinderProvisioner> {

    public FileMessageBinder(
        String[] headersToEmbed,
        FileMessageBinderProvisioner provisioningProvider) {

        super(headersToEmbed, provisioningProvider);
    }

    @Override
    protected MessageHandler createProducerMessageHandler(
        final ProducerDestination destination,
        final ProducerProperties producerProperties,
        final MessageChannel errorChannel) throws Exception {

        return message -> {
            String fileName = destination.getName();
            String payload = new String((byte[])message.getPayload()) + "\n";

            try {
                Files.write(Paths.get(fileName), payload.getBytes(), CREATE, APPEND);
            } catch (IOException e) {
                throw new RuntimeException(e);
            }
        };
    }

    @Override
    protected MessageProducer createConsumerEndpoint(
        final ConsumerDestination destination,
        final String group,
        final ConsumerProperties properties) throws Exception {

        return new FileMessageProducer(destination);
    }
}

```

### Create a Binder Configuration

It is strictly required that you create a Spring Configuration to initialize the bean for your binder implementation (*and all other beans that you might need*):

```

@Configuration
public class FileMessageBinderConfiguration {

    @Bean
    @ConditionalOnMissingBean
    public FileMessageBinderProvisioner fileMessageBinderProvisioner() {
        return new FileMessageBinderProvisioner();
    }

    @Bean
    @ConditionalOnMissingBean
    public FileMessageBinder fileMessageBinder(FileMessageBinderProvisioner
fileMessageBinderProvisioner) {
        return new FileMessageBinder(null, fileMessageBinderProvisioner);
    }

}

```

### Define your binder in META-INF/spring.binders

Finally, you must define your binder in a `META-INF/spring.binders` file on the classpath, specifying both the name of the binder and the full qualified name of your Binder Configuration class:

```

myFileBinder:\
com.example.springcloudstreamcustombinder.config.FileMessageBinderConfiguration

```

## 10. Configuration Options

Spring Cloud Stream supports general configuration options as well as configuration for bindings and binders. Some binders let additional binding properties support middleware-specific features.

Configuration options can be provided to Spring Cloud Stream applications through any mechanism supported by Spring Boot. This includes application arguments, environment variables, and YAML or .properties files.

### 10.1. Binding Service Properties

These properties are exposed via `org.springframework.cloud.stream.config.BindingServiceProperties`

#### **spring.cloud.stream.instanceCount**

The number of deployed instances of an application. Must be set for partitioning on the producer side. Must be set on the consumer side when using RabbitMQ and with Kafka if `autoRebalanceEnabled=false`.

Default: 1.

### **spring.cloud.stream.instanceIndex**

The instance index of the application: A number from `0` to `instanceCount - 1`. Used for partitioning with RabbitMQ and with Kafka if `autoRebalanceEnabled=false`. Automatically set in Cloud Foundry to match the application's instance index.

### **spring.cloud.stream.dynamicDestinations**

A list of destinations that can be bound dynamically (for example, in a dynamic routing scenario). If set, only listed destinations can be bound.

Default: empty (letting any destination be bound).

### **spring.cloud.stream.defaultBinder**

The default binder to use, if multiple binders are configured. See [Multiple Binders on the Classpath](#).

Default: empty.

### **spring.cloud.stream.overrideCloudConnectors**

This property is only applicable when the `cloud` profile is active and Spring Cloud Connectors are provided with the application. If the property is `false` (the default), the binder detects a suitable bound service (for example, a RabbitMQ service bound in Cloud Foundry for the RabbitMQ binder) and uses it for creating connections (usually through Spring Cloud Connectors). When set to `true`, this property instructs binders to completely ignore the bound services and rely on Spring Boot properties (for example, relying on the `spring.rabbitmq.*` properties provided in the environment for the RabbitMQ binder). The typical usage of this property is to be nested in a customized environment [when connecting to multiple systems](#).

Default: `false`.

### **spring.cloud.stream.bindingRetryInterval**

The interval (in seconds) between retrying binding creation when, for example, the binder does not support late binding and the broker (for example, Apache Kafka) is down. Set it to zero to treat such conditions as fatal, preventing the application from starting.

Default: `30`

## **10.2. Binding Properties**

Binding properties are supplied by using the format of `spring.cloud.stream.bindings.<bindingName>.<property>=<value>`. The `<bindingName>` represents the name of the binding being configured.

For example, for the following function

```
@Bean
public Function<String, String> uppercase() {
    return v -> v.toUpperCase();
}
```

there are two bindings named `uppercase-in-0` for input and `uppercase-out-0` for output. See [Binding and Binding names](#) for more details.

To avoid repetition, Spring Cloud Stream supports setting values for all bindings, in the format of `spring.cloud.stream.default.<property>=<value>` and `spring.cloud.stream.default.<producer|consumer>.<property>=<value>` for common binding properties.

When it comes to avoiding repetitions for extended binding properties, this format should be used - `spring.cloud.stream.<binder-type>.default.<producer|consumer>.<property>=<value>`.

### 10.2.1. Common Binding Properties

These properties are exposed via `org.springframework.cloud.stream.config.BindingProperties`

The following binding properties are available for both input and output bindings and must be prefixed with `spring.cloud.stream.bindings.<bindingName>`. (for example, `spring.cloud.stream.bindings.uppercase-in-0.destination=ticktock`).

Default values can be set by using the `spring.cloud.stream.default` prefix (for example `spring.cloud.stream.default.contentType=application/json`).

#### **destination**

The target destination of a binding on the bound middleware (for example, the RabbitMQ exchange or Kafka topic). If binding represents a consumer binding (input), it could be bound to multiple destinations, and the destination names can be specified as comma-separated `String` values. If not, the actual binding name is used instead. The default value of this property cannot be overridden.

#### **group**

The consumer group of the binding. Applies only to inbound bindings. See [Consumer Groups](#).

Default: `null` (indicating an anonymous consumer).

#### **contentType**

The content type of this binding. See [Content Type Negotiation](#).

Default: `application/json`.

#### **binder**

The binder used by this binding. See [Multiple Binders on the Classpath](#) for details.

Default: `null` (the default binder is used, if it exists).

### 10.2.2. Consumer Properties

These properties are exposed via `org.springframework.cloud.stream.binder.ConsumerProperties`

The following binding properties are available for input bindings only and must be prefixed with `spring.cloud.stream.bindings.<bindingName>.consumer`. (for example,

`spring.cloud.stream.bindings.input.consumer.concurrency=3`).

Default values can be set by using the `spring.cloud.stream.default.consumer` prefix (for example, `spring.cloud.stream.default.consumer.headerMode=none`).

### **autoStartup**

Signals if this consumer needs to be started automatically

Default: `true`.

### **concurrency**

The concurrency of the inbound consumer.

Default: `1`.

### **partitioned**

Whether the consumer receives data from a partitioned producer.

Default: `false`.

### **headerMode**

When set to `none`, disables header parsing on input. Effective only for messaging middleware that does not support message headers natively and requires header embedding. This option is useful when consuming data from non-Spring Cloud Stream applications when native headers are not supported. When set to `headers`, it uses the middleware's native header mechanism. When set to `embeddedHeaders`, it embeds headers into the message payload.

Default: depends on the binder implementation.

### **maxAttempts**

If processing fails, the number of attempts to process the message (including the first). Set to `1` to disable retry.

Default: `3`.

### **backOffInitialInterval**

The backoff initial interval on retry.

Default: `1000`.

### **backOffMaxInterval**

The maximum backoff interval.

Default: `10000`.

### **backOffMultiplier**

The backoff multiplier.

Default: `2.0`.

## **defaultRetryable**

Whether exceptions thrown by the listener that are not listed in the `retryableExceptions` are retryable.

Default: `true`.

## **instanceCount**

When set to a value greater than equal to zero, it allows customizing the instance count of this consumer (if different from `spring.cloud.stream.instanceCount`). When set to a negative value, it defaults to `spring.cloud.stream.instanceCount`. See [Instance Index and Instance Count](#) for more information.

Default: `-1`.

## **instanceIndex**

When set to a value greater than equal to zero, it allows customizing the instance index of this consumer (if different from `spring.cloud.stream.instanceIndex`). When set to a negative value, it defaults to `spring.cloud.stream.instanceIndex`. Ignored if `instanceIndexList` is provided. See [Instance Index and Instance Count](#) for more information.

Default: `-1`.

## **instanceIndexList**

Used with binders that do not support native partitioning (such as RabbitMQ); allows an application instance to consume from more than one partition.

Default: empty.

## **retryableExceptions**

A map of Throwable class names in the key and a boolean in the value. Specify those exceptions (and subclasses) that will or won't be retried. Also see `defaultRetriable`. Example: `spring.cloud.stream.bindings.input.consumer.retryable-exceptions.java.lang.IllegalStateException=false`.

Default: empty.

## **useNativeDecoding**

When set to `true`, the inbound message is deserialized directly by the client library, which must be configured correspondingly (for example, setting an appropriate Kafka producer value deserializer). When this configuration is being used, the inbound message unmarshalling is not based on the `contentType` of the binding. When native decoding is used, it is the responsibility of the producer to use an appropriate encoder (for example, the Kafka producer value serializer) to serialize the outbound message. Also, when native encoding and decoding is used, the `headerMode=embeddedHeaders` property is ignored and headers are not embedded in the message. See the producer property `useNativeEncoding`.

Default: `false`.



## multiplex

When set to true, the underlying binder will natively multiplex destinations on the same input binding.

Default: `false`.

### 10.2.3. Advanced Consumer Configuration

For advanced configuration of the underlying message listener container for message-driven consumers, add a single `ListenerContainerCustomizer` bean to the application context. It will be invoked after the above properties have been applied and can be used to set additional properties. Similarly, for polled consumers, add a `MessageSourceCustomizer` bean.

The following is an example for the RabbitMQ binder:

```
@Bean
public ListenerContainerCustomizer<AbstractMessageListenerContainer>
containerCustomizer() {
    return (container, dest, group) -> container.setAdviceChain(advice1, advice2);
}

@Bean
public MessageSourceCustomizer<AmqpMessageSource> sourceCustomizer() {
    return (source, dest, group) ->
source.setPropertiesConverter(customPropertiesConverter);
}
```

### 10.2.4. Producer Properties

These properties are exposed via `org.springframework.cloud.stream.binder.ProducerProperties`

The following binding properties are available for output bindings only and must be prefixed with `spring.cloud.stream.bindings.<bindingName>.producer.` (for example, `spring.cloud.stream.bindings.func-out-0.producer.partitionKeyExpression=headers.id`).

Default values can be set by using the prefix `spring.cloud.stream.default.producer` (for example, `spring.cloud.stream.default.producer.partitionKeyExpression=headers.id`).

#### autoStartup

Signals if this consumer needs to be started automatically

Default: `true`.

#### partitionKeyExpression

A SpEL expression that determines how to partition outbound data. If set, outbound data on this binding is partitioned. `partitionCount` must be set to a value greater than 1 to be effective. See [Partitioning Support](#).

Default: null.

### **partitionKeyExtractorName**

The name of the bean that implements `PartitionKeyExtractorStrategy`. Used to extract a key used to compute the partition id (see 'partitionSelector\*'). Mutually exclusive with 'partitionKeyExpression'.

Default: null.

### **partitionSelectorName**

The name of the bean that implements `PartitionSelectorStrategy`. Used to determine partition id based on partition key (see 'partitionKeyExtractor\*'). Mutually exclusive with 'partitionSelectorExpression'.

Default: null.

### **partitionSelectorExpression**

A SpEL expression for customizing partition selection. If neither is set, the partition is selected as the `hashCode(key) % partitionCount`, where `key` is computed through either `partitionKeyExpression`.

Default: `null`.

### **partitionCount**

The number of target partitions for the data, if partitioning is enabled. Must be set to a value greater than 1 if the producer is partitioned. On Kafka, it is interpreted as a hint. The larger of this and the partition count of the target topic is used instead.

Default: `1`.

### **requiredGroups**

A comma-separated list of groups to which the producer must ensure message delivery even if they start after it has been created (for example, by pre-creating durable queues in RabbitMQ).

### **headerMode**

When set to `none`, it disables header embedding on output. It is effective only for messaging middleware that does not support message headers natively and requires header embedding. This option is useful when producing data for non-Spring Cloud Stream applications when native headers are not supported. When set to `headers`, it uses the middleware's native header mechanism. When set to `embeddedHeaders`, it embeds headers into the message payload.

Default: Depends on the binder implementation.

### **useNativeEncoding**

When set to `true`, the outbound message is serialized directly by the client library, which must be configured correspondingly (for example, setting an appropriate Kafka producer value serializer). When this configuration is being used, the outbound message marshalling is not based on the `contentType` of the binding. When native encoding is used, it is the responsibility of the consumer to use an appropriate decoder (for example, the Kafka consumer value de-

serializer) to deserialize the inbound message. Also, when native encoding and decoding is used, the `headerMode=embeddedHeaders` property is ignored and headers are not embedded in the message. See the consumer property `useNativeDecoding`.

Default: `false`.

### **errorChannelEnabled**

When set to true, if the binder supports asynchronous send results, send failures are sent to an error channel for the destination. See Error Handling for more information.

Default: `false`.

## **10.2.5. Advanced Producer Configuration**

In some cases Producer Properties are not enough to properly configure a producing MessageHandler in the binder, or may be you prefer a programmatic approach while configuring such producing MessageHandler. Regardless of the reason, spring-cloud-stream provides `ProducerMessageHandlerCustomizer` to accomplish it.

```
@FunctionalInterface
public interface ProducerMessageHandlerCustomizer<H extends MessageHandler> {

    /**
     * Configure a {@link MessageHandler} that is being created by the binder for
     the
     * provided destination name.
     * @param handler the {@link MessageHandler} from the binder.
     * @param destinationName the bound destination name.
     */
    void configure(H handler, String destinationName);

}
```

As you can see it gives you access to an actual instance of producing `MessageHandler` which you can configure as you wish. All you need to do is provide implementation of this strategy and configure it as a `@Bean`.

# **11. Content Type Negotiation**

Data transformation is one of the core features of any message-driven microservice architecture. Given that, in Spring Cloud Stream, such data is represented as a Spring `Message`, a message may have to be transformed to a desired shape or size before reaching its destination. This is required for two reasons:

1. To convert the contents of the incoming message to match the signature of the application-provided handler.

2. To convert the contents of the outgoing message to the wire format.

The wire format is typically `byte[]` (that is true for the Kafka and Rabbit binders), but it is governed by the binder implementation.

In Spring Cloud Stream, message transformation is accomplished with an `org.springframework.messaging.converter.MessageConverter`.



As a supplement to the details to follow, you may also want to read the following [blog post](#).

## 11.1. Mechanics

To better understand the mechanics and the necessity behind content-type negotiation, we take a look at a very simple use case by using the following message handler as an example:

```
public Function<Person, String> personFunction {..}
```



For simplicity, we assume that this is the only handler function in the application (we assume there is no internal pipeline).

The handler shown in the preceding example expects a `Person` object as an argument and produces a `String` type as an output. In order for the framework to succeed in passing the incoming `Message` as an argument to this handler, it has to somehow transform the payload of the `Message` type from the wire format to a `Person` type. In other words, the framework must locate and apply the appropriate `MessageConverter`. To accomplish that, the framework needs some instructions from the user. One of these instructions is already provided by the signature of the handler method itself (`Person` type). Consequently, in theory, that should be (and, in some cases, is) enough. However, for the majority of use cases, in order to select the appropriate `MessageConverter`, the framework needs an additional piece of information. That missing piece is `contentType`.

Spring Cloud Stream provides three mechanisms to define `contentType` (in order of precedence):

1. **HEADER:** The `contentType` can be communicated through the `Message` itself. By providing a `contentType` header, you declare the content type to use to locate and apply the appropriate `MessageConverter`.
2. **BINDING:** The `contentType` can be set per destination binding by setting the `spring.cloud.stream.bindings.input.content-type` property.



The `input` segment in the property name corresponds to the actual name of the destination (which is “input” in our case). This approach lets you declare, on a per-binding basis, the content type to use to locate and apply the appropriate `MessageConverter`.

3. **DEFAULT:** If `contentType` is not present in the `Message` header or the binding, the default `application/json` content type is used to locate and apply the appropriate `MessageConverter`.

As mentioned earlier, the preceding list also demonstrates the order of precedence in case of a tie. For example, a header-provided content type takes precedence over any other content type. The same applies for a content type set on a per-binding basis, which essentially lets you override the default content type. However, it also provides a sensible default (which was determined from community feedback).

Another reason for making `application/json` the default stems from the interoperability requirements driven by distributed microservices architectures, where producer and consumer not only run in different JVMs but can also run on different non-JVM platforms.

When the non-void handler method returns, if the return value is already a `Message`, that `Message` becomes the payload. However, when the return value is not a `Message`, the new `Message` is constructed with the return value as the payload while inheriting headers from the input `Message` minus the headers defined or filtered by `SpringIntegrationProperties.messageHandlerNotPropagatedHeaders`. By default, there is only one header set there: `contentType`. This means that the new `Message` does not have `contentType` header set, thus ensuring that the `contentType` can evolve. You can always opt out of returning a `Message` from the handler method where you can inject any header you wish.

If there is an internal pipeline, the `Message` is sent to the next handler by going through the same process of conversion. However, if there is no internal pipeline or you have reached the end of it, the `Message` is sent back to the output destination.

### 11.1.1. Content Type versus Argument Type

As mentioned earlier, for the framework to select the appropriate `MessageConverter`, it requires argument type and, optionally, content type information. The logic for selecting the appropriate `MessageConverter` resides with the argument resolvers (`HandlerMethodArgumentResolvers`), which trigger right before the invocation of the user-defined handler method (which is when the actual argument type is known to the framework). If the argument type does not match the type of the current payload, the framework delegates to the stack of the pre-configured `MessageConverters` to see if any one of them can convert the payload. As you can see, the `Object fromMessage(Message<?> message, Class<?> targetClass);` operation of the `MessageConverter` takes `targetClass` as one of its arguments. The framework also ensures that the provided `Message` always contains a `contentType` header. When no `contentType` header was already present, it injects either the per-binding `contentType` header or the default `contentType` header. The combination of `contentType` argument type is the mechanism by which framework determines if message can be converted to a target type. If no appropriate `MessageConverter` is found, an exception is thrown, which you can handle by adding a custom `MessageConverter` (see [User-defined Message Converters](#)).

But what if the payload type matches the target type declared by the handler method? In this case, there is nothing to convert, and the payload is passed unmodified. While this sounds pretty straightforward and logical, keep in mind handler methods that take a `Message<?>` or `Object` as an argument. By declaring the target type to be `Object` (which is an `instanceof` everything in Java), you essentially forfeit the conversion process.



Do not expect `Message` to be converted into some other type based only on the `contentType`. Remember that the `contentType` is complementary to the target type. If you wish, you can provide a hint, which `MessageConverter` may or may not take into consideration.

### 11.1.2. Message Converters

`MessageConverters` define two methods:

```
Object fromMessage(Message<?> message, Class<?> targetClass);  
  
Message<?> toMessage(Object payload, @Nullable MessageHeaders headers);
```

It is important to understand the contract of these methods and their usage, specifically in the context of Spring Cloud Stream.

The `fromMessage` method converts an incoming `Message` to an argument type. The payload of the `Message` could be any type, and it is up to the actual implementation of the `MessageConverter` to support multiple types. For example, some JSON converter may support the payload type as `byte[]`, `String`, and others. This is important when the application contains an internal pipeline (that is, `input → handler1 → handler2 → . . . → output`) and the output of the upstream handler results in a `Message` which may not be in the initial wire format.

However, the `toMessage` method has a more strict contract and must always convert `Message` to the wire format: `byte[]`.

So, for all intents and purposes (and especially when implementing your own converter) you regard the two methods as having the following signatures:

```
Object fromMessage(Message<?> message, Class<?> targetClass);  
  
Message<byte[]> toMessage(Object payload, @Nullable MessageHeaders headers);
```

## 11.2. Provided MessageConverters

As mentioned earlier, the framework already provides a stack of `MessageConverters` to handle most common use cases. The following list describes the provided `MessageConverters`, in order of precedence (the first `MessageConverter` that works is used):

1. `ApplicationJsonMessageMarshallingConverter`: Variation of the `org.springframework.messaging.converter.MappingJackson2MessageConverter`. Supports conversion of the payload of the `Message` to/from POJO for cases when `contentType` is `application/json` (DEFAULT).
2. `ByteArrayMessageConverter`: Supports conversion of the payload of the `Message` from `byte[]` to `byte[]` for cases when `contentType` is `application/octet-stream`. It is essentially a pass through and exists primarily for backward compatibility.

3. `ObjectStringMessageConverter`: Supports conversion of any type to a `String` when `contentType` is `text/plain`. It invokes `Object`'s `toString()` method or, if the payload is `byte[]`, a new `String(byte[])`.
4. `JsonUnmarshallingConverter`: Similar to the `ApplicationJsonMessageMarshallingConverter`. It supports conversion of any type when `contentType` is `application/x-java-object`. It expects the actual type information to be embedded in the `contentType` as an attribute (for example, `application/x-java-object;type=foo.bar.Cat`).

When no appropriate converter is found, the framework throws an exception. When that happens, you should check your code and configuration and ensure you did not miss anything (that is, ensure that you provided a `contentType` by using a binding or a header). However, most likely, you found some uncommon case (such as a custom `contentType` perhaps) and the current stack of provided `MessageConverters` does not know how to convert. If that is the case, you can add custom `MessageConverter`. See [User-defined Message Converters](#).

## 11.3. User-defined Message Converters

Spring Cloud Stream exposes a mechanism to define and register additional `MessageConverters`. To use it, implement `org.springframework.messaging.converter.MessageConverter`, configure it as a `@Bean`. It is then appended to the existing stack of `MessageConverter`'s.



It is important to understand that custom `MessageConverter` implementations are added to the head of the existing stack. Consequently, custom `MessageConverter` implementations take precedence over the existing ones, which lets you override as well as add to the existing converters.

The following example shows how to create a message converter bean to support a new content type called `application/bar`:

```

@SpringBootApplication
public static class SinkApplication {

    ...

    @Bean
    public MessageConverter customMessageConverter() {
        return new MyCustomMessageConverter();
    }
}

public class MyCustomMessageConverter extends AbstractMessageConverter {

    public MyCustomMessageConverter() {
        super(new MediaType("application", "bar"));
    }

    @Override
    protected boolean supports(Class<?> clazz) {
        return (Bar.class.equals(clazz));
    }

    @Override
    protected Object convertFromInternal(Message<?> message, Class<?> targetClass,
    Object conversionHint) {
        Object payload = message.getPayload();
        return (payload instanceof Bar ? payload : new Bar((byte[]) payload));
    }
}

```

## 12. Inter-Application Communication

Spring Cloud Stream enables communication between applications. Inter-application communication is a complex issue spanning several concerns, as described in the following topics:

- [Connecting Multiple Application Instances](#)
- [Instance Index and Instance Count](#)
- [Partitioning](#)

### 12.1. Connecting Multiple Application Instances

While Spring Cloud Stream makes it easy for individual Spring Boot applications to connect to messaging systems, the typical scenario for Spring Cloud Stream is the creation of multi-application pipelines, where microservice applications send data to each other. You can achieve this scenario by correlating the input and output destinations of “adjacent” applications.

Suppose a design calls for the Time Source application to send data to the Log Sink application. You



could use a common destination named `ticktock` for bindings within both applications.

Time Source (that has the binding named `output`) would set the following property:

```
spring.cloud.stream.bindings.output.destination=ticktock
```

Log Sink (that has the binding named `input`) would set the following property:

```
spring.cloud.stream.bindings.input.destination=ticktock
```

## 12.2. Instance Index and Instance Count

When scaling up Spring Cloud Stream applications, each instance can receive information about how many other instances of the same application exist and what its own instance index is. Spring Cloud Stream does this through the `spring.cloud.stream.instanceCount` and `spring.cloud.stream.instanceIndex` properties. For example, if there are three instances of a HDFS sink application, all three instances have `spring.cloud.stream.instanceCount` set to `3`, and the individual applications have `spring.cloud.stream.instanceIndex` set to `0`, `1`, and `2`, respectively.

When Spring Cloud Stream applications are deployed through Spring Cloud Data Flow, these properties are configured automatically; when Spring Cloud Stream applications are launched independently, these properties must be set correctly. By default, `spring.cloud.stream.instanceCount` is `1`, and `spring.cloud.stream.instanceIndex` is `0`.

In a scaled-up scenario, correct configuration of these two properties is important for addressing partitioning behavior (see below) in general, and the two properties are always required by certain binders (for example, the Kafka binder) in order to ensure that data are split correctly across multiple consumer instances.

## 12.3. Partitioning

Partitioning in Spring Cloud Stream consists of two tasks:

- [Configuring Output Bindings for Partitioning](#)
- [Configuring Input Bindings for Partitioning](#)

### 12.3.1. Configuring Output Bindings for Partitioning

You can configure an output binding to send partitioned data by setting one and only one of its `partitionKeyExpression` or `partitionKeyExtractorName` properties, as well as its `partitionCount` property.

For example, the following is a valid and typical configuration:

```
spring.cloud.stream.bindings.func-out-0.producer.partitionKeyExpression=headers.id
spring.cloud.stream.bindings.func-out-0.producer.partitionCount=5
```

Based on that example configuration, data is sent to the target partition by using the following logic.

A partition key's value is calculated for each message sent to a partitioned output binding based on the `partitionKeyExpression`. The `partitionKeyExpression` is a SpEL expression that is evaluated against the outbound message (in the preceding example it's the value of the `id` from message headers) for extracting the partitioning key.

If a SpEL expression is not sufficient for your needs, you can instead calculate the partition key value by providing an implementation of `org.springframework.cloud.stream.binder.PartitionKeyExtractorStrategy` and configuring it as a bean (by using the `@Bean` annotation). If you have more than one bean of type `org.springframework.cloud.stream.binder.PartitionKeyExtractorStrategy` available in the Application Context, you can further filter it by specifying its name with the `partitionKeyExtractorName` property, as shown in the following example:

```
--spring.cloud.stream.bindings.func-out
-0.producer.partitionKeyExtractorName=customPartitionKeyExtractor
--spring.cloud.stream.bindings.func-out-0.producer.partitionCount=5
. . .
@Bean
public CustomPartitionKeyExtractorClass customPartitionKeyExtractor() {
    return new CustomPartitionKeyExtractorClass();
}
```



In previous versions of Spring Cloud Stream, you could specify the implementation of `org.springframework.cloud.stream.binder.PartitionKeyExtractorStrategy` by setting the `spring.cloud.stream.bindings.output.producer.partitionKeyExtractorClass` property. Since version 3.0, this property is removed.

Once the message key is calculated, the partition selection process determines the target partition as a value between `0` and `partitionCount - 1`. The default calculation, applicable in most scenarios, is based on the following formula: `key.hashCode() % partitionCount`. This can be customized on the binding, either by setting a SpEL expression to be evaluated against the 'key' (through the `partitionSelectorExpression` property) or by configuring an implementation of `org.springframework.cloud.stream.binder.PartitionSelectorStrategy` as a bean (by using the `@Bean` annotation). Similar to the `PartitionKeyExtractorStrategy`, you can further filter it by using the `spring.cloud.stream.bindings.output.producer.partitionSelectorName` property when more than one bean of this type is available in the Application Context, as shown in the following example:

```
--spring.cloud.stream.bindings.func-out
-0.producer.partitionSelectorName=customPartitionSelector
. . .
@Bean
public CustomPartitionSelectorClass customPartitionSelector() {
    return new CustomPartitionSelectorClass();
}
```



In previous versions of Spring Cloud Stream you could specify the implementation of `org.springframework.cloud.stream.binder.PartitionSelectorStrategy` by setting the `spring.cloud.stream.bindings.output.producer.partitionSelectorClass` property. Since version 3.0, this property is removed.

### 12.3.2. Configuring Input Bindings for Partitioning

An input binding (with the binding name `uppercase-in-0`) is configured to receive partitioned data by setting its `partitioned` property, as well as the `instanceIndex` and `instanceCount` properties on the application itself, as shown in the following example:

```
spring.cloud.stream.bindings.uppercase-in-0.consumer.partitioned=true
spring.cloud.stream.instanceIndex=3
spring.cloud.stream.instanceCount=5
```

The `instanceCount` value represents the total number of application instances between which the data should be partitioned. The `instanceIndex` must be a unique value across the multiple instances, with a value between `0` and `instanceCount - 1`. The instance index helps each application instance to identify the unique partition(s) from which it receives data. It is required by binders using technology that does not support partitioning natively. For example, with RabbitMQ, there is a queue for each partition, with the queue name containing the instance index. With Kafka, if `autoRebalanceEnabled` is `true` (default), Kafka takes care of distributing partitions across instances, and these properties are not required. If `autoRebalanceEnabled` is set to false, the `instanceCount` and `instanceIndex` are used by the binder to determine which partition(s) the instance subscribes to (you must have at least as many partitions as there are instances). The binder allocates the partitions instead of Kafka. This might be useful if you want messages for a particular partition to always go to the same instance. When a binder configuration requires them, it is important to set both values correctly in order to ensure that all of the data is consumed and that the application instances receive mutually exclusive datasets.

While a scenario in which using multiple instances for partitioned data processing may be complex to set up in a standalone case, Spring Cloud Dataflow can simplify the process significantly by populating both the input and output values correctly and by letting you rely on the runtime infrastructure to provide information about the instance index and instance count.

# 13. Testing

Spring Cloud Stream provides support for testing your microservice applications without connecting to a messaging system.

## 13.1. Spring Integration Test Binder

Spring Cloud Stream comes with a test binder which you can use for testing the various application components without requiring an actual real-world binder implementation or a message broker.

This test binder acts as a bridge between *unit* and *integration* testing and is based on [Spring Integration](#) framework as an in-JVM message broker essentially giving you the best of both worlds - a real binder without the networking.

### 13.1.1. Test Binder configuration

To enable Spring Integration test binder, all you need is to add it as a dependency.

#### Add required dependencies

Below is the example of the required Maven POM entries.

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-stream-test-binder</artifactId>
  <scope>test</scope>
</dependency>
```

Or for build.gradle.kts

```
testImplementation("org.springframework.cloud:spring-cloud-stream-test-binder")
```

### 13.1.2. Test Binder usage

Now you can test your microservice as a simple unit test

```

@SpringBootTest
public class SampleStreamTests {

    @Autowired
    private InputDestination input;

    @Autowired
    private OutputDestination output;

    @Test
    public void testEmptyConfiguration() {
        this.input.send(new GenericMessage<byte[]>("hello".getBytes()));
        assertThat(output.receive().getPayload()).isEqualTo("HELLO".getBytes());
    }

    @SpringBootApplication
    @Import(TestChannelBinderConfiguration.class)
    public static class SampleConfiguration {
        @Bean
        public Function<String, String> uppercase() {
            return v -> v.toUpperCase();
        }
    }
}

```

And if you need more control or want to test several configurations in the same test suite you can also do the following:

```

@EnableAutoConfiguration
public static class MyTestConfiguration {
    @Bean
    public Function<String, String> uppercase() {
        return v -> v.toUpperCase();
    }
}

...

@Test
public void sampleTest() {
    try (ConfigurableApplicationContext context = new SpringApplicationBuilder(
        TestChannelBinderConfiguration.getCompleteConfiguration(
            MyTestConfiguration.class))
        .run("--spring.cloud.function.definition=uppercase")) {
        InputDestination source = context.getBean(InputDestination.class);
        OutputDestination target = context.getBean(OutputDestination.class);
        source.send(new GenericMessage<byte[]>("hello".getBytes()));
        assertThat(target.receive().getPayload()).isEqualTo("HELLO".getBytes());
    }
}

```

For cases where you have multiple bindings and/or multiple inputs and outputs, or simply want to be explicit about names of the destination you are sending to or receiving from, the `send()` and `receive()` methods of `InputDestination` and `OutputDestination` are overridden to allow you to provide the name of the input and output destination.

Consider the following sample:

```

@EnableAutoConfiguration
public static class SampleFunctionConfiguration {

    @Bean
    public Function<String, String> uppercase() {
        return value -> value.toUpperCase();
    }

    @Bean
    public Function<String, String> reverse() {
        return value -> new StringBuilder(value).reverse().toString();
    }
}

```

and the actual test

```

@Test
public void testMultipleFunctions() {
    try (ConfigurableApplicationContext context = new SpringApplicationBuilder(
        TestChannelBinderConfiguration.getCompleteConfiguration(
            SampleFunctionConfiguration.class))
        .run("--
spring.cloud.function.definition=uppercase;reverse")) {

        InputDestination inputDestination = context.getBean(InputDestination.class);
        OutputDestination outputDestination =
context.getBean(OutputDestination.class);

        Message<byte[]> inputMessage =
MessageBuilder.withPayload("Hello".getBytes()).build();
        inputDestination.send(inputMessage, "uppercase-in-0");
        inputDestination.send(inputMessage, "reverse-in-0");

        Message<byte[]> outputMessage = outputDestination.receive(0, "uppercase-out-
0");
        assertThat(outputMessage.getPayload().isEqualTo("HELLO".getBytes()));

        outputMessage = outputDestination.receive(0, "reverse-out-0");
        assertThat(outputMessage.getPayload().isEqualTo("olleH".getBytes()));
    }
}

```

For cases where you have additional mapping properties such as `destination` you should use those names. For example, consider a different version of the preceding test where we explicitly map inputs and outputs of the `uppercase` function to `myInput` and `myOutput` binding names:

```

@Test
public void testMultipleFunctions() {
    try (ConfigurableApplicationContext context = new SpringApplicationBuilder(
        TestChannelBinderConfiguration.getCompleteConfiguration(
            SampleFunctionConfiguration.class))
        .run(
            "--spring.cloud.function.definition=uppercase;reverse",
            "--spring.cloud.stream.bindings.uppercase-in-
0.destination=myInput",
            "--spring.cloud.stream.bindings.uppercase-out-
0.destination=myOutput"
        )) {

        InputDestination inputDestination = context.getBean(InputDestination.class);
        OutputDestination outputDestination =
context.getBean(OutputDestination.class);

        Message<byte[]> inputMessage =
MessageBuilder.withPayload("Hello".getBytes()).build();
        inputDestination.send(inputMessage, "myInput");
        inputDestination.send(inputMessage, "reverse-in-0");

        Message<byte[]> outputMessage = outputDestination.receive(0, "myOutput");
        assertThat(outputMessage.getPayload().isEqualTo("HELLO".getBytes()));

        outputMessage = outputDestination.receive(0, "reverse-out-0");
        assertThat(outputMessage.getPayload().isEqualTo("olleH".getBytes()));
    }
}

```

### 13.1.3. Test Binder and PollableMessageSource

Spring Integration Test Binder also allows you to write tests when working with `PollableMessageSource` (see [Using Polled Consumers](#) for more details).

The important thing that needs to be understood though is that polling is not event-driven, and that `PollableMessageSource` is a strategy which exposes operation to produce (poll for) a `Message` (singular). How often you poll or how many threads you use or where you're polling from (message queue or file system) is entirely up to you; In other words it is your responsibility to configure `Poller` or `Threads` or the actual source of `Message`. Luckily Spring has plenty of abstractions to configure exactly that.

Let's look at the example:



```

@Test
public void samplePollingTest() {
    ApplicationContext context = new
    SpringApplicationBuilder(SamplePolledConfiguration.class)
        .web(WebApplicationType.NONE)
        .run("--spring.jmx.enabled=false", "--spring.cloud.stream.pollable-
source=myDestination");
    OutputDestination destination = context.getBean(OutputDestination.class);
    System.out.println("Message 1: " + new
String(destination.receive().getPayload()));
    System.out.println("Message 2: " + new
String(destination.receive().getPayload()));
    System.out.println("Message 3: " + new
String(destination.receive().getPayload()));
}

@Import(TestChannelBinderConfiguration.class)
@EnableAutoConfiguration
public static class SamplePolledConfiguration {
    @Bean
    public ApplicationRunner poller(PollableMessageSource polledMessageSource,
StreamBridge output, TaskExecutor taskScheduler) {
        return args -> {
            taskScheduler.execute(() -> {
                for (int i = 0; i < 3; i++) {
                    try {
                        if (!polledMessageSource.poll(m -> {
                            String newPayload = ((String)
m.getPayload()).toUpperCase();
                            output.send("myOutput", newPayload);
                        }))) {
                            Thread.sleep(2000);
                        }
                    }
                    catch (Exception e) {
                        // handle failure
                    }
                }
            });
        };
    }
}

```

The above (very rudimentary) example will produce 3 messages in 2 second intervals sending them to the output destination of `Source` which this binder sends to `OutputDestination` where we retrieve them (for any assertions). Currently, it prints the following:

```
Message 1: POLLED DATA
Message 2: POLLED DATA
Message 3: POLLED DATA
```

As you can see the data is the same. That is because this binder defines a default implementation of the actual `MessageSource` - the source from which the Messages are polled using `poll()` operation. While sufficient for most testing scenarios, there are cases where you may want to define your own `MessageSource`. To do so simply configure a bean of type `MessageSource` in your test configuration providing your own implementation of Message sourcing.

Here is the example:

```
@Bean
public MessageSource<?> source() {
    return () -> new GenericMessage<>("My Own Data " + UUID.randomUUID());
}
```

rendering the following output;

```
Message 1: MY OWN DATA 1C180A91-E79F-494F-ABF4-BA3F993710DA
Message 2: MY OWN DATA D8F3A477-5547-41B4-9434-E69DA7616FEE
Message 3: MY OWN DATA 20BF2E64-7FF4-4CB6-A823-4053D30B5C74
```



DO NOT name this bean `messageSource` as it is going to be in conflict with the bean of the same name (different type) provided by Spring Boot for unrelated reasons.

## 14. Health Indicator

Spring Cloud Stream provides a health indicator for binders. It is registered under the name `binders` and can be enabled or disabled by setting the `management.health.binders.enabled` property.

To enable health check you first need to enable both "web" and "actuator" by including its dependencies (see [Binding visualization and control](#))

If `management.health.binders.enabled` is not set explicitly by the application, then `management.health.defaults.enabled` is matched as `true` and the binder health indicators are enabled. If you want to disable health indicator completely, then you have to set `management.health.binders.enabled` to `false`.

You can use Spring Boot actuator health endpoint to access the health indicator - `/actuator/health`. By default, you will only receive the top level application status when you hit the above endpoint. In order to receive the full details from the binder specific health indicators, you need to include the property `management.endpoint.health.show-details` with the value `ALWAYS` in your application.

Health indicators are binder-specific and certain binder implementations may not necessarily

provide a health indicator.

If you want to completely disable all health indicators available out of the box and instead provide your own health indicators, you can do so by setting property `management.health.binders.enabled` to `false` and then provide your own `HealthIndicator` beans in your application. In this case, the health indicator infrastructure from Spring Boot will still pick up these custom beans. Even if you are not disabling the binder health indicators, you can still enhance the health checks by providing your own `HealthIndicator` beans in addition to the out of the box health checks.

When you have multiple binders in the same application, health indicators are enabled by default unless the application turns them off by setting `management.health.binders.enabled` to `false`. In this case, if the user wants to disable health check for a subset of the binders, then that should be done by setting `management.health.binders.enabled` to `false` in the multi binder configurations's environment. See [Connecting to Multiple Systems](#) for details on how environment specific properties can be provided.

If there are multiple binders present in the classpath but not all of them are used in the application, this may cause some issues in the context of health indicators. There may be implementation specific details as to how the health checks are performed. For example, a Kafka binder may decide the status as `DOWN` if there are no destinations registered by the binder.

Lets take a concrete situation. Imagine you have both Kafka and Kafka Streams binders present in the classpath, but only use the Kafka Streams binder in the application code, i.e. only provide bindings using the Kafka Streams binder. Since Kafka binder is not used and it has specific checks to see if any destinations are registered, the binder health check will fail. The top level application health check status will be reported as `DOWN`. In this situation, you can simply remove the dependency for kafka binder from your application since you are not using it.

## 15. Samples

For Spring Cloud Stream samples, see the [spring-cloud-stream-samples](#) repository on GitHub.

### 15.1. Deploying Stream Applications on CloudFoundry

On CloudFoundry, services are usually exposed through a special environment variable called `VCAP_SERVICES`.

When configuring your binder connections, you can use the values from an environment variable as explained on the [dataflow Cloud Foundry Server](#) docs.

## 16. Binder Implementations

The following is the list of available binder implementations

- [RabbitMQ](#)
- [Apache Kafka](#)
- [Amazon Kinesis](#)

- [Google PubSub](#) (*partner maintained*)
- [Solace PubSub+](#) (*partner maintained*)
- [Azure Event Hubs](#) (*partner maintained*)
- [Azure Service Bus](#) (*partner maintained*)
- [Apache RocketMQ](#) (*partner maintained*)

As it was mentioned earlier Binder abstraction is also one of the extension points of the framework. So if you can't find a suitable binder in the preceding list you can implement your own binder on top of Spring Cloud Stream. In the [How to create a Spring Cloud Stream Binder from scratch](#) post a community member documents in details, with an example, a set of steps necessary to implement a custom binder. The steps are also highlighted in the [Implementing Custom Binders](#) section.

# Spring Cloud Task Reference Guide

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## Preface

This section provides a brief overview of the Spring Cloud Task reference documentation. Think of it as a map for the rest of the document. You can read this reference guide in a linear fashion or you can skip sections if something does not interest you.

## 1. About the documentation

The Spring Cloud Task reference guide is available in [html](#) and [pdf](#), [epub](#) . The latest copy is available at [docs.spring.io/spring-cloud-task/docs/current-SNAPSHOT/reference/html/](https://docs.spring.io/spring-cloud-task/docs/current-SNAPSHOT/reference/html/).

Copies of this document may be made for your own use and for distribution to others, provided that you do not charge any fee for such copies and further provided that each copy contains this Copyright Notice, whether distributed in print or electronically.

## 2. Getting help

Having trouble with Spring Cloud Task? We would like to help!

- Ask a question. We monitor [stackoverflow.com](https://stackoverflow.com) for questions tagged with [spring-cloud-task](#).

- Report bugs with Spring Cloud Task at [github.com/spring-cloud/spring-cloud-task/issues](https://github.com/spring-cloud/spring-cloud-task/issues).



All of Spring Cloud Task is open source, including the documentation. If you find a problem with the docs or if you just want to improve them, please [get involved](#).

## 3. First Steps

If you are just getting started with Spring Cloud Task or with 'Spring' in general, we suggest reading the [getting-started.pdf](#) chapter.

To get started from scratch, read the following sections:

- [Introducing Spring Cloud Task](#)
- [System Requirements](#)

To follow the tutorial, read [Developing Your First Spring Cloud Task Application](#)

To run your example, read [Running the Example](#)

# Getting started

If you are just getting started with Spring Cloud Task, you should read this section. Here, we answer the basic “what?”, “how?”, and “why?” questions. We start with a gentle introduction to Spring Cloud Task. We then build a Spring Cloud Task application, discussing some core principles as we go.

## 1. Introducing Spring Cloud Task

Spring Cloud Task makes it easy to create short-lived microservices. It provides capabilities that let short-lived JVM processes be executed on demand in a production environment.

## 2. System Requirements

You need to have Java installed (Java 17 or better). To build, you need to have Maven installed as well.

### 2.1. Database Requirements

Spring Cloud Task uses a relational database to store the results of an executed task. While you can begin developing a task without a database (the status of the task is logged as part of the task repository's updates), for production environments, you want to use a supported database. Spring Cloud Task currently supports the following databases:

- DB2
- H2

- HSQLDB
- MySql
- Oracle
- Postgres
- SqlServer

## 3. Developing Your First Spring Cloud Task Application

A good place to start is with a simple “Hello, World!” application, so we create the Spring Cloud Task equivalent to highlight the features of the framework. Most IDEs have good support for Apache Maven, so we use it as the build tool for this project.



The [spring.io](http://spring.io) web site contains many “[Getting Started](#)” [guides](#) that use Spring Boot. If you need to solve a specific problem, check there first. You can shortcut the following steps by going to the [Spring Initializr](#) and creating a new project. Doing so automatically generates a new project structure so that you can start coding right away. We recommend experimenting with the Spring Initializr to become familiar with it.

### 3.1. Creating the Spring Task Project using Spring Initializr

Now we can create and test an application that prints `Hello, World!` to the console.

To do so:

1. Visit the [Spring Initializr](#) site.
  - a. Create a new Maven project with a **Group** name of `io.spring.demo` and an **Artifact** name of `helloworld`.
  - b. In the Dependencies text box, type `task` and then select the `Cloud Task` dependency.
  - c. In the Dependencies text box, type `jdbc` and then select the `JDBC` dependency.
  - d. In the Dependencies text box, type `h2` and then select the `H2`. (or your favorite database)
  - e. Click the **Generate Project** button
2. Unzip the `helloworld.zip` file and import the project into your favorite IDE.

### 3.2. Writing the Code

To finish our application, we need to update the generated `HelloWorldApplication` with the following contents so that it launches a Task.

```

package io.spring.Helloworld;

import org.springframework.boot.ApplicationArguments;
import org.springframework.boot.ApplicationRunner;
import org.springframework.boot.CommandLineRunner;
import org.springframework.boot.SpringApplication;
import org.springframework.boot.autoconfigure.SpringBootApplication;
import org.springframework.cloud.task.configuration.EnableTask;
import org.springframework.context.annotation.Bean;

@SpringBootApplication
@EnableTask
public class HelloworldApplication {

    @Bean
    public ApplicationRunner applicationRunner() {
        return new HelloWorldApplicationRunner();
    }

    public static void main(String[] args) {
        SpringApplication.run(HelloworldApplication.class, args);
    }

    public static class HelloWorldApplicationRunner implements ApplicationRunner {

        @Override
        public void run(ApplicationArguments args) throws Exception {
            System.out.println("Hello, World!");
        }
    }
}

```

While it may seem small, quite a bit is going on. For more about Spring Boot specifics, see the [Spring Boot reference documentation](#).

Now we can open the `application.properties` file in `src/main/resources`. We need to configure two properties in `application.properties`:

- `application.name`: To set the application name (which is translated to the task name)
- `logging.level`: To set the logging for Spring Cloud Task to `DEBUG` in order to get a view of what is going on.

The following example shows how to do both:

```

logging.level.org.springframework.cloud.task=DEBUG
spring.application.name=helloWorld

```

### 3.2.1. Task Auto Configuration

When including Spring Cloud Task Starter dependency, Task auto configures all beans to bootstrap its functionality. Part of this configuration registers the `TaskRepository` and the infrastructure for its use.

In our demo, the `TaskRepository` uses an embedded H2 database to record the results of a task. This H2 embedded database is not a practical solution for a production environment, since the H2 DB goes away once the task ends. However, for a quick getting-started experience, we can use this in our example as well as echoing to the logs what is being updated in that repository. In the [Configuration](#) section (later in this documentation), we cover how to customize the configuration of the pieces provided by Spring Cloud Task.

When our sample application runs, Spring Boot launches our `HelloWorldCommandLineRunner` and outputs our “Hello, World!” message to standard out. The `TaskLifecycleListener` records the start of the task and the end of the task in the repository.

### 3.2.2. The main method

The main method serves as the entry point to any java application. Our main method delegates to Spring Boot’s `SpringApplication` class.

### 3.2.3. The ApplicationRunner

Spring includes many ways to bootstrap an application’s logic. Spring Boot provides a convenient method of doing so in an organized manner through its `*Runner` interfaces (`CommandLineRunner` or `ApplicationRunner`). A well behaved task can bootstrap any logic by using one of these two runners.

The lifecycle of a task is considered from before the `*Runner#run` methods are executed to once they are all complete. Spring Boot lets an application use multiple `*Runner` implementations, as does Spring Cloud Task.



Any processing bootstrapped from mechanisms other than a `CommandLineRunner` or `ApplicationRunner` (by using `InitializingBean#afterPropertiesSet` for example) is not recorded by Spring Cloud Task.

## 3.3. Running the Example

At this point, our application should work. Since this application is Spring Boot-based, we can run it from the command line by using `$ mvn spring-boot:run` from the root of our application, as shown (with its output) in the following example:

```
$ mvn clean spring-boot:run
.....
..... (Maven log output here)
.....
```

```
.  _---  -  ---  -
```



```
/\ / ___ ' _ _ _ _ ( ) _ _ _ _ \ \ \ \
( ( ) \ ___ | ' _ | ' _ | ' _ \ \ \ \ \
\ \ ___ ) | | _ | | | | | | ( _ | ) ) ) )
' | ___ | . _ | | | _ | | \ _ , | / / / /
=====|_|=====|___/=/_/_/_/
:: Spring Boot ::          (v2.0.3.RELEASE)
```

```
2018-07-23 17:44:34.426 INFO 1978 --- [          main]
i.s.d.helloworld.HelloworldApplication : Starting HelloworldApplication on Glens-
MBP-2.attlocal.net with PID 1978 (/Users/glennrenfro/project/helloworld/target/classes
started by glennrenfro in /Users/glennrenfro/project/helloworld)
2018-07-23 17:44:34.430 INFO 1978 --- [          main]
i.s.d.helloworld.HelloworldApplication : No active profile set, falling back to
default profiles: default
2018-07-23 17:44:34.472 INFO 1978 --- [          main]
s.c.a.AnnotationConfigApplicationContext : Refreshing
org.springframework.context.annotation.AnnotationConfigApplicationContext@1d24f32d:
startup date [Mon Jul 23 17:44:34 EDT 2018]; root of context hierarchy
2018-07-23 17:44:35.280 INFO 1978 --- [          main]
com.zaxxer.hikari.HikariDataSource      : HikariPool-1 - Starting...
2018-07-23 17:44:35.410 INFO 1978 --- [          main]
com.zaxxer.hikari.HikariDataSource      : HikariPool-1 - Start completed.
2018-07-23 17:44:35.419 DEBUG 1978 --- [          main]
o.s.c.t.c.SimpleTaskConfiguration      : Using
org.springframework.cloud.task.configuration.DefaultTaskConfigurer TaskConfigurer
2018-07-23 17:44:35.420 DEBUG 1978 --- [          main]
o.s.c.t.c.DefaultTaskConfigurer        : No EntityManager was found, using
DataSourceTransactionManager
2018-07-23 17:44:35.522 DEBUG 1978 --- [          main]
o.s.c.t.r.s.TaskRepositoryInitializer   : Initializing task schema for h2 database
2018-07-23 17:44:35.525 INFO 1978 --- [          main]
o.s.jdbc.datasource.init.ScriptUtils    : Executing SQL script from class path
resource [org/springframework/cloud/task/schema-h2.sql]
2018-07-23 17:44:35.558 INFO 1978 --- [          main]
o.s.jdbc.datasource.init.ScriptUtils    : Executed SQL script from class path
resource [org/springframework/cloud/task/schema-h2.sql] in 33 ms.
2018-07-23 17:44:35.728 INFO 1978 --- [          main]
o.s.j.e.a.AnnotationMBeanExporter      : Registering beans for JMX exposure on
startup
2018-07-23 17:44:35.730 INFO 1978 --- [          main]
o.s.j.e.a.AnnotationMBeanExporter      : Bean with name 'dataSource' has been
autodetected for JMX exposure
2018-07-23 17:44:35.733 INFO 1978 --- [          main]
o.s.j.e.a.AnnotationMBeanExporter      : Located MBean 'dataSource': registering
with JMX server as MBean [com.zaxxer.hikari:name=dataSource,type=HikariDataSource]
2018-07-23 17:44:35.738 INFO 1978 --- [          main]
o.s.c.support.DefaultLifecycleProcessor : Starting beans in phase 0
2018-07-23 17:44:35.762 DEBUG 1978 --- [          main]
o.s.c.t.r.support.SimpleTaskRepository : Creating: TaskExecution{executionId=0,
parentExecutionId=null, exitCode=null, taskName='application', startTime=Mon Jul 23
17:44:35 EDT 2018, endTime=null, exitMessage='null', externalExecutionId='null',
```

```
errorMessage='null', arguments=[]}
2018-07-23 17:44:35.772 INFO 1978 --- [           main]
i.s.d.helloworld.HelloworldApplication : Started HelloworldApplication in 1.625
seconds (JVM running for 4.764)
Hello, World!
2018-07-23 17:44:35.782 DEBUG 1978 --- [           main]
o.s.c.t.r.support.SimpleTaskRepository : Updating: TaskExecution with executionId=1
with the following {exitCode=0, endTime=Mon Jul 23 17:44:35 EDT 2018,
exitMessage='null', errorMessage='null'}
```

The preceding output has three lines that of interest to us here:

- `SimpleTaskRepository` logged the creation of the entry in the `TaskRepository`.
- The execution of our `CommandLineRunner`, demonstrated by the “Hello, World!” output.
- `SimpleTaskRepository` logs the completion of the task in the `TaskRepository`.



A simple task application can be found in the samples module of the Spring Cloud Task Project [here](#).

## Features

This section goes into more detail about Spring Cloud Task, including how to use it, how to configure it, and the appropriate extension points.

### 1. The lifecycle of a Spring Cloud Task

In most cases, the modern cloud environment is designed around the execution of processes that are not expected to end. If they do end, they are typically restarted. While most platforms do have some way to run a process that is not restarted when it ends, the results of that run are typically not maintained in a consumable way. Spring Cloud Task offers the ability to execute short-lived processes in an environment and record the results. Doing so allows for a microservices architecture around short-lived processes as well as longer running services through the integration of tasks by messages.

While this functionality is useful in a cloud environment, the same issues can arise in a traditional deployment model as well. When running Spring Boot applications with a scheduler such as cron, it can be useful to be able to monitor the results of the application after its completion.

Spring Cloud Task takes the approach that a Spring Boot application can have a start and an end and still be successful. Batch applications are one example of how processes that are expected to end (and that are often short-lived) can be helpful.

Spring Cloud Task records the lifecycle events of a given task. Most long-running processes, typified by most web applications, do not save their lifecycle events. The tasks at the heart of Spring Cloud Task do.

The lifecycle consists of a single task execution. This is a physical execution of a Spring Boot application configured to be a task (that is, it has the Sprint Cloud Task dependencies).

At the beginning of a task, before any `CommandLineRunner` or `ApplicationRunner` implementations have been run, an entry in the `TaskRepository` that records the start event is created. This event is triggered through `SmartLifecycle#start` being triggered by the Spring Framework. This indicates to the system that all beans are ready for use and comes before running any of the `CommandLineRunner` or `ApplicationRunner` implementations provided by Spring Boot.



The recording of a task only occurs upon the successful bootstrapping of an `ApplicationContext`. If the context fails to bootstrap at all, the task's run is not recorded.

Upon completion of all of the `*Runner#run` calls from Spring Boot or the failure of an `ApplicationContext` (indicated by an `ApplicationFailedEvent`), the task execution is updated in the repository with the results.



If the application requires the `ApplicationContext` to be closed at the completion of a task (all `*Runner#run` methods have been called and the task repository has been updated), set the property `spring.cloud.task.closecontextEnabled` to true.

## 1.1. The TaskExecution

The information stored in the `TaskRepository` is modeled in the `TaskExecution` class and consists of the following information:

Field	Description
<code>executionid</code>	The unique ID for the task's run.
<code>exitCode</code>	The exit code generated from an <code>ExitCodeExceptionMapper</code> implementation. If there is no exit code generated but an <code>ApplicationFailedEvent</code> is thrown, 1 is set. Otherwise, it is assumed to be 0.
<code>taskName</code>	The name for the task, as determined by the configured <code>TaskNameResolver</code> .
<code>startTime</code>	The time the task was started, as indicated by the <code>SmartLifecycle#start</code> call.
<code>endTime</code>	The time the task was completed, as indicated by the <code>ApplicationReadyEvent</code> .
<code>exitMessage</code>	Any information available at the time of exit. This can programmatically be set by a <code>TaskExecutionListener</code> .

Field	Description
<code>errorMessage</code>	If an exception is the cause of the end of the task (as indicated by an <code>ApplicationFailedEvent</code> ), the stack trace for that exception is stored here.
<code>arguments</code>	A <code>List</code> of the string command line arguments as they were passed into the executable boot application.

## 1.2. Mapping Exit Codes

When a task completes, it tries to return an exit code to the OS. If we take a look at our [original example](#), we can see that we are not controlling that aspect of our application. So, if an exception is thrown, the JVM returns a code that may or may not be of any use to you in debugging.

Consequently, Spring Boot provides an interface, `ExitCodeExceptionMapper`, that lets you map uncaught exceptions to exit codes. Doing so lets you indicate, at the level of exit codes, what went wrong. Also, by mapping exit codes in this manner, Spring Cloud Task records the returned exit code.

If the task terminates with a SIG-INT or a SIG-TERM, the exit code is zero unless otherwise specified within the code.



While the task is running, the exit code is stored as a null in the repository. Once the task completes, the appropriate exit code is stored based on the guidelines described earlier in this section.

## 2. Configuration

Spring Cloud Task provides a ready-to-use configuration, as defined in the `DefaultTaskConfigurer` and `SimpleTaskConfiguration` classes. This section walks through the defaults and how to customize Spring Cloud Task for your needs.

### 2.1. DataSource

Spring Cloud Task uses a datasource for storing the results of task executions. By default, we provide an in-memory instance of H2 to provide a simple method of bootstrapping development. However, in a production environment, you probably want to configure your own `DataSource`.

If your application uses only a single `DataSource` and that serves as both your business schema and the task repository, all you need to do is provide any `DataSource` (the easiest way to do so is through Spring Boot's configuration conventions). This `DataSource` is automatically used by Spring Cloud Task for the repository.

If your application uses more than one `DataSource`, you need to configure the task repository with the appropriate `DataSource`. This customization can be done through an implementation of `TaskConfigurer`.

## 2.2. Table Prefix

One modifiable property of `TaskRepository` is the table prefix for the task tables. By default, they are all prefaced with `TASK_`. `TASK_EXECUTION` and `TASK_EXECUTION_PARAMS` are two examples. However, there are potential reasons to modify this prefix. If the schema name needs to be prepended to the table names or if more than one set of task tables is needed within the same schema, you must change the table prefix. You can do so by setting the `spring.cloud.task.tablePrefix` to the prefix you need, as follows:

```
spring.cloud.task.tablePrefix=yourPrefix
```

By using the `spring.cloud.task.tablePrefix`, a user assumes the responsibility to create the task tables that meet both the criteria for the task table schema but with modifications that are required for a user's business needs. You can utilize the Spring Cloud Task Schema DDL as a guide when creating your own Task DDL as seen [here](#).

## 2.3. Enable/Disable table initialization

In cases where you are creating the task tables and do not wish for Spring Cloud Task to create them at task startup, set the `spring.cloud.task.initialize-enabled` property to `false`, as follows:

```
spring.cloud.task.initialize-enabled=false
```

It defaults to `true`.



The property `spring.cloud.task.initialize.enable` has been deprecated.

## 2.4. Externally Generated Task ID

In some cases, you may want to allow for the time difference between when a task is requested and when the infrastructure actually launches it. Spring Cloud Task lets you create a `TaskExecution` when the task is requested. Then pass the execution ID of the generated `TaskExecution` to the task so that it can update the `TaskExecution` through the task's lifecycle.

A `TaskExecution` can be created by calling the `createTaskExecution` method on an implementation of the `TaskRepository` that references the datastore that holds the `TaskExecution` objects.

In order to configure your Task to use a generated `TaskExecutionId`, add the following property:

```
spring.cloud.task.executionid=yourtaskId
```

## 2.5. External Task Id

Spring Cloud Task lets you store an external task ID for each `TaskExecution`. In order to configure your Task to use a generated `TaskExecutionId`, add the following property:

```
spring.cloud.task.external-execution-id=<externalTaskId>
```

## 2.6. Parent Task Id

Spring Cloud Task lets you store a parent task ID for each `TaskExecution`. An example of this would be a task that executes another task or tasks and you want to record which task launched each of the child tasks. In order to configure your Task to set a parent `TaskExecutionId` add the following property on the child task:

```
spring.cloud.task.parent-execution-id=<parentExecutionTaskId>
```

## 2.7. TaskConfigurer

The `TaskConfigurer` is a strategy interface that lets you customize the way components of Spring Cloud Task are configured. By default, we provide the `DefaultTaskConfigurer` that provides logical defaults: `Map`-based in-memory components (useful for development if no `DataSource` is provided) and JDBC based components (useful if there is a `DataSource` available).

The `TaskConfigurer` lets you configure three main components:

Component	Description	Default (provided by <code>DefaultTaskConfigurer</code> )
<code>TaskRepository</code>	The implementation of the <code>TaskRepository</code> to be used.	<code>SimpleTaskRepository</code>
<code>TaskExplorer</code>	The implementation of the <code>TaskExplorer</code> (a component for read-only access to the task repository) to be used.	<code>SimpleTaskExplorer</code>
<code>PlatformTransactionManager</code>	A transaction manager to be used when running updates for tasks.	<code>JdbcTransactionManager</code> if a <code>DataSource</code> is used. <code>ResourcelessTransactionManager</code> if it is not.

You can customize any of the components described in the preceding table by creating a custom implementation of the `TaskConfigurer` interface. Typically, extending the `DefaultTaskConfigurer` (which is provided if a `TaskConfigurer` is not found) and overriding the required getter is sufficient. However, implementing your own from scratch may be required.



Users should not directly use getter methods from a `TaskConfigurer` directly unless they are using it to supply implementations to be exposed as Spring Beans.

## 2.8. Task Execution Listener

`TaskExecutionListener` lets you register listeners for specific events that occur during the task lifecycle. To do so, create a class that implements the `TaskExecutionListener` interface. The class that implements the `TaskExecutionListener` interface is notified of the following events:

- `onTaskStartup`: Prior to storing the `TaskExecution` into the `TaskRepository`.

- `onTaskEnd`: Prior to updating the `TaskExecution` entry in the `TaskRepository` and marking the final state of the task.
- `onTaskFailed`: Prior to the `onTaskEnd` method being invoked when an unhandled exception is thrown by the task.

Spring Cloud Task also lets you add `TaskExecution` Listeners to methods within a bean by using the following method annotations:

- `@BeforeTask`: Prior to the storing the `TaskExecution` into the `TaskRepository`
- `@AfterTask`: Prior to the updating of the `TaskExecution` entry in the `TaskRepository` marking the final state of the task.
- `@FailedTask`: Prior to the `@AfterTask` method being invoked when an unhandled exception is thrown by the task.

The following example shows the three annotations in use:

```
public class MyBean {

    @BeforeTask
    public void methodA(TaskExecution taskExecution) {
    }

    @AfterTask
    public void methodB(TaskExecution taskExecution) {
    }

    @FailedTask
    public void methodC(TaskExecution taskExecution, Throwable throwable) {
    }
}
```



Inserting an `ApplicationListener` earlier in the chain than `TaskLifecycleListener` exists may cause unexpected effects.

### 2.8.1. Exceptions Thrown by Task Execution Listener

If an exception is thrown by a `TaskExecutionListener` event handler, all listener processing for that event handler stops. For example, if three `onTaskStartup` listeners have started and the first `onTaskStartup` event handler throws an exception, the other two `onTaskStartup` methods are not called. However, the other event handlers (`onTaskEnd` and `onTaskFailed`) for the `TaskExecutionListeners` are called.

The exit code returned when an exception is thrown by a `TaskExecutionListener` event handler is the exit code that was reported by the `ExitCodeEvent`. If no `ExitCodeEvent` is emitted, the Exception thrown is evaluated to see if it is of type `ExitCodeGenerator`. If so, it returns the exit code from the `ExitCodeGenerator`. Otherwise, 1 is returned.

In the case that an exception is thrown in an `onTaskStartup` method, the exit code for the application will be `1`. If an exception is thrown in either a `onTaskEnd` or `onTaskFailed` method, the exit code for the application will be the one established using the rules enumerated above.



In the case of an exception being thrown in a `onTaskStartup`, `onTaskEnd`, or `onTaskFailed` you can not override the exit code for the application using `ExitCodeExceptionMapper`.

## 2.8.2. Exit Messages

You can set the exit message for a task programmatically by using a `TaskExecutionListener`. This is done by setting the `TaskExecution`'s `exitMessage`, which then gets passed into the `TaskExecutionListener`. The following example shows a method that is annotated with the `@AfterTaskExecutionListener`:

```
@AfterTask
public void afterMe(TaskExecution taskExecution) {
    taskExecution.setExitMessage("AFTER EXIT MESSAGE");
}
```

An `ExitMessage` can be set at any of the listener events (`onTaskStartup`, `onTaskFailed`, and `onTaskEnd`). The order of precedence for the three listeners follows:

1. `onTaskEnd`
2. `onTaskFailed`
3. `onTaskStartup`

For example, if you set an `exitMessage` for the `onTaskStartup` and `onTaskFailed` listeners and the task ends without failing, the `exitMessage` from the `onTaskStartup` is stored in the repository. Otherwise, if a failure occurs, the `exitMessage` from the `onTaskFailed` is stored. Also if you set the `exitMessage` with an `onTaskEnd` listener, the `exitMessage` from the `onTaskEnd` supersedes the exit messages from both the `onTaskStartup` and `onTaskFailed`.

## 2.9. Restricting Spring Cloud Task Instances

Spring Cloud Task lets you establish that only one task with a given task name can be run at a time. To do so, you need to establish the `task name` and set `spring.cloud.task.single-instance-enabled=true` for each task execution. While the first task execution is running, any other time you try to run a task with the same `task name` and `spring.cloud.task.single-instance-enabled=true`, the task fails with the following error message: `Task with name "application" is already running`. The default value for `spring.cloud.task.single-instance-enabled` is `false`. The following example shows how to set `spring.cloud.task.single-instance-enabled` to `true`:

```
spring.cloud.task.single-instance-enabled=true or false
```

To use this feature, you must add the following Spring Integration dependencies to your application:



```

<dependency>
  <groupId>org.springframework.integration</groupId>
  <artifactId>spring-integration-core</artifactId>
</dependency>
<dependency>
  <groupId>org.springframework.integration</groupId>
  <artifactId>spring-integration-jdbc</artifactId>
</dependency>

```



The exit code for the application will be 1 if the task fails because this feature is enabled and another task is running with the same task name.

### 2.9.1. Single Instance Usage for Spring AOT And Native Compilation

To use Spring Cloud Task's single-instance feature when creating a natively compiled app, you need to enable the feature at build time. To do so, add the process-aot execution and set `spring.cloud.task.single-step-instance-enabled=true` as a JVM argument, as follows:

```

<plugin>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-maven-plugin</artifactId>
  <executions>
    <execution>
      <id>process-aot</id>
      <goals>
        <goal>process-aot</goal>
      </goals>
      <configuration>
        <jvmArguments>
          -Dspring.cloud.task.single-instance-enabled=true
        </jvmArguments>
      </configuration>
    </execution>
  </executions>
</plugin>

```

## 2.10. Enabling Observations for ApplicationRunner and CommandLineRunner

To Enable Task Observations for `ApplicationRunner` or `CommandLineRunner` set `spring.cloud.task.observation.enabled` to true.

An example task application with observations enables using the `SimpleMeterRegistry` can be found [here](#).

## 2.11. Disabling Spring Cloud Task Auto Configuration

In cases where Spring Cloud Task should not be autoconfigured for an implementation, you can disable Task's auto configuration. This can be done either by adding the following annotation to your Task application:

```
@EnableAutoConfiguration(exclude={SimpleTaskAutoConfiguration.class})
```

You may also disable Task auto configuration by setting the `spring.cloud.task.autoconfigure.enabled` property to `false`.

## 2.12. Closing the Context

If the application requires the `ApplicationContext` to be closed at the completion of a task (all `*Runner#run` methods have been called and the task repository has been updated), set the property `spring.cloud.task.closecontextEnabled` to `true`.

Another case to close the context is when the Task Execution completes however the application does not terminate. In these cases the context is held open because a thread has been allocated (for example: if you are using a `TaskExecutor`). In these cases set the `spring.cloud.task.closecontextEnabled` property to `true` when launching your task. This will close the application's context once the task is complete. Thus allowing the application to terminate.

## 2.13. Enable Task Metrics

Spring Cloud Task integrates with Micrometer and creates observations for the Tasks it executes. To enable Task Observability integration, you must add `spring-boot-starter-actuator`, your preferred registry implementation (if you want to publish metrics), and `micrometer-tracing` (if you want to publish tracing data) to your task application. An example maven set of dependencies to enable task observability and metrics using Influx would be:

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-actuator</artifactId>
</dependency>
<dependency>
  <groupId>io.micrometer</groupId>
  <artifactId>micrometer-registry-influx</artifactId>
  <scope>runtime</scope>
</dependency>
```

# Batch

This section goes into more detail about Spring Cloud Task's integration with Spring Batch. Tracking

the association between a job execution and the task in which it was executed as well as remote partitioning through Spring Cloud Deployer are covered in this section.

# 1. Associating a Job Execution to the Task in which It Was Executed

Spring Boot provides facilities for the execution of batch jobs within an über-jar. Spring Boot's support of this functionality lets a developer execute multiple batch jobs within that execution. Spring Cloud Task provides the ability to associate the execution of a job (a job execution) with a task's execution so that one can be traced back to the other.

Spring Cloud Task achieves this functionality by using the `TaskBatchExecutionListener`. By default, this listener is auto configured in any context that has both a Spring Batch Job configured (by having a bean of type `Job` defined in the context) and the `spring-cloud-task-batch` jar on the classpath. The listener is injected into all jobs that meet those conditions.

## 1.1. Overriding the TaskBatchExecutionListener

To prevent the listener from being injected into any batch jobs within the current context, you can disable the autoconfiguration by using standard Spring Boot mechanisms.

To only have the listener injected into particular jobs within the context, override the `batchTaskExecutionListenerBeanPostProcessor` and provide a list of job bean IDs, as shown in the following example:

```
public static TaskBatchExecutionListenerBeanPostProcessor
batchTaskExecutionListenerBeanPostProcessor() {
    TaskBatchExecutionListenerBeanPostProcessor postProcessor =
        new TaskBatchExecutionListenerBeanPostProcessor();

    postProcessor.setJobNames(Arrays.asList(new String[] {"job1", "job2"}));

    return postProcessor;
}
```



You can find a sample batch application in the samples module of the Spring Cloud Task Project, [here](#).

## 2. Remote Partitioning

Spring Cloud Deployer provides facilities for launching Spring Boot-based applications on most cloud infrastructures. The `DeployerPartitionHandler` and `DeployerStepExecutionHandler` delegate the launching of worker step executions to Spring Cloud Deployer.

To configure the `DeployerStepExecutionHandler`, you must provide a `Resource` representing the

Spring Boot über-jar to be executed, a `TaskLauncherHandler`, and a `JobExplorer`. You can configure any environment properties as well as the max number of workers to be executing at once, the interval to poll for the results (defaults to 10 seconds), and a timeout (defaults to -1 or no timeout). The following example shows how configuring this `PartitionHandler` might look:

```
@Bean
public PartitionHandler partitionHandler(TaskLauncher taskLauncher,
    JobExplorer jobExplorer) throws Exception {

    MavenProperties mavenProperties = new MavenProperties();
    mavenProperties.setRemoteRepositories(new
HashMap<>(Collections.singletonMap("springRepo",
    new MavenProperties.RemoteRepository(repository))));

    Resource resource =
        MavenResource.parse(String.format("%s:%s:%s",
            "io.spring.cloud",
            "partitioned-batch-job",
            "1.1.0.RELEASE"), mavenProperties);

    DeployerPartitionHandler partitionHandler =
        new DeployerPartitionHandler(taskLauncher, jobExplorer, resource,
"workerStep");

    List<String> commandLineArgs = new ArrayList<>(3);
    commandLineArgs.add("--spring.profiles.active=worker");
    commandLineArgs.add("--spring.cloud.task.initialize.enable=false");
    commandLineArgs.add("--spring.batch.initializer.enabled=false");

    partitionHandler.setCommandLineArgsProvider(
        new PassThroughCommandLineArgsProvider(commandLineArgs));
    partitionHandler.setEnvironmentVariablesProvider(new
NoOpEnvironmentVariablesProvider());
    partitionHandler.setMaxWorkers(2);
    partitionHandler.setApplicationName("PartitionedBatchJobTask");

    return partitionHandler;
}
```



When passing environment variables to partitions, each partition may be on a different machine with different environment settings. Consequently, you should pass only those environment variables that are required.

Notice in the example above that we have set the maximum number of workers to 2. Setting the maximum of workers establishes the maximum number of partitions that should be running at one time.

The `Resource` to be executed is expected to be a Spring Boot über-jar with a `DeployerStepExecutionHandler` configured as a `CommandLineRunner` in the current context. The

repository enumerated in the preceding example should be the remote repository in which the `über-jar` is located. Both the manager and worker are expected to have visibility into the same data store being used as the job repository and task repository. Once the underlying infrastructure has bootstrapped the Spring Boot jar and Spring Boot has launched the `DeployerStepExecutionHandler`, the step handler executes the requested `Step`. The following example shows how to configure the `DeployerStepExecutionHandler`:

```
@Bean
public DeployerStepExecutionHandler stepExecutionHandler(JobExplorer jobExplorer) {
    DeployerStepExecutionHandler handler =
        new DeployerStepExecutionHandler(this.context, jobExplorer,
            this.jobRepository);

    return handler;
}
```



You can find a sample remote partition application in the samples module of the Spring Cloud Task project, [here](#).

## 2.1. Asynchronously launch remote batch partitions

By default batch partitions are launched sequentially. However, in some cases this may affect performance as each launch will block until the resource (For example: provisioning a pod in Kubernetes) is provisioned. In these cases you can provide a `ThreadPoolTaskExecutor` to the `DeployerPartitionHandler`. This will launch the remote batch partitions based on the configuration of the `ThreadPoolTaskExecutor`. For example:

```

@Bean
public ThreadPoolTaskExecutor threadPoolTaskExecutor() {
    ThreadPoolTaskExecutor executor = new ThreadPoolTaskExecutor();
    executor.setCorePoolSize(4);
    executor.setThreadNamePrefix("default_task_executor_thread");
    executor.setWaitForTasksToCompleteOnShutdown(true);
    executor.initialize();
    return executor;
}

@Bean
public PartitionHandler partitionHandler(TaskLauncher taskLauncher, JobExplorer
jobExplorer,
    TaskRepository taskRepository, ThreadPoolTaskExecutor executor) throws
Exception {
    Resource resource = this.resourceLoader
        .getResource("maven://io.spring.cloud:partitioned-batch-job:2.2.0.BUILD-
SNAPSHOT");

    DeployerPartitionHandler partitionHandler =
        new DeployerPartitionHandler(taskLauncher, jobExplorer, resource,
            "workerStep", taskRepository, executor);
    ...
}

```



We need to close the context since the use of `ThreadPoolTaskExecutor` leaves a thread active thus the app will not terminate. To close the application appropriately, we will need to set `spring.cloud.task.closecontextEnabled` property to `true`.

## 2.2. Notes on Developing a Batch-partitioned application for the Kubernetes Platform

- When deploying partitioned apps on the Kubernetes platform, you must use the following dependency for the Spring Cloud Kubernetes Deployer:

```

<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-deployer-kubernetes</artifactId>
</dependency>

```

- The application name for the task application and its partitions need to follow the following regex pattern: `[a-z0-9]([-a-z0-9]*[a-z0-9])`. Otherwise, an exception is thrown.

## 3. Batch Informational Messages

Spring Cloud Task provides the ability for batch jobs to emit informational messages. The [“stream.pdf”](#) section covers this feature in detail.

## 4. Batch Job Exit Codes

As discussed [earlier](#), Spring Cloud Task applications support the ability to record the exit code of a task execution. However, in cases where you run a Spring Batch Job within a task, regardless of how the Batch Job Execution completes, the result of the task is always zero when using the default Batch/Boot behavior. Keep in mind that a task is a boot application and that the exit code returned from the task is the same as a boot application. To override this behavior and allow the task to return an exit code other than zero when a batch job returns an `BatchStatus` of `FAILED`, set `spring.cloud.task.batch.fail-on-job-failure` to `true`. Then the exit code can be 1 (the default) or be based on the [specified `ExitCodeGenerator`](#)

This functionality uses a new `ApplicationRunner` that replaces the one provided by Spring Boot. By default, it is configured with the same order. However, if you want to customize the order in which the `ApplicationRunner` is run, you can set its order by setting the `spring.cloud.task.batch.applicationRunnerOrder` property. To have your task return the exit code based on the result of the batch job execution, you need to write your own `CommandLineRunner`.

## Single Step Batch Job Starter

This section goes into how to develop a Spring Batch `Job` with a single `Step` by using the starter included in Spring Cloud Task. This starter lets you use configuration to define an `ItemReader`, an `ItemWriter`, or a full single-step Spring Batch `Job`. For more about Spring Batch and its capabilities, see the [Spring Batch documentation](#).

To obtain the starter for Maven, add the following to your build:

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-single-step-batch-job</artifactId>
  <version>2.3.0</version>
</dependency>
```

To obtain the starter for Gradle, add the following to your build:

```
compile "org.springframework.cloud:spring-cloud-starter-single-step-batch-
job:2.3.0"
```

# 1. Defining a Job

You can use the starter to define as little as an `ItemReader` or an `ItemWriter` or as much as a full `Job`. In this section, we define which properties are required to be defined to configure a `Job`.

## 1.1. Properties

To begin, the starter provides a set of properties that let you configure the basics of a `Job` with one Step:

Table 10. Job Properties

Property	Type	Default Value	Description
<code>spring.batch.job.jobName</code>	String	null	The name of the job.
<code>spring.batch.job.stepName</code>	String	null	The name of the step.
<code>spring.batch.job.chunkSize</code>	Integer	null	The number of items to be processed per transaction.

With the above properties configured, you have a job with a single, chunk-based step. This chunk-based step reads, processes, and writes `Map<String, Object>` instances as the items. However, the step does not yet do anything. You need to configure an `ItemReader`, an optional `ItemProcessor`, and an `ItemWriter` to give it something to do. To configure one of these, you can either use properties and configure one of the options that has provided autoconfiguration or you can configure your own with the standard Spring configuration mechanisms.



If you configure your own, the input and output types must match the others in the step. The `ItemReader` implementations and `ItemWriter` implementations in this starter all use a `Map<String, Object>` as the input and the output item.

## 2. Autoconfiguration for ItemReader Implementations

This starter provides autoconfiguration for four different `ItemReader` implementations: `AmqpItemReader`, `FlatFileItemReader`, `JdbcCursorItemReader`, and `KafkaItemReader`. In this section, we outline how to configure each of these by using the provided autoconfiguration.

### 2.1. AmqpItemReader

You can read from a queue or topic with AMQP by using the `AmqpItemReader`. The autoconfiguration for this `ItemReader` implementation is dependent upon two sets of configuration. The first is the configuration of an `AmqpTemplate`. You can either configure this yourself or use the autoconfiguration provided by Spring Boot. See the [Spring Boot AMQP documentation](#). Once you



have configured the `AmqpTemplate`, you can enable the batch capabilities to support it by setting the following properties:

Table 11. `AmqpItemReader` Properties

Property	Type	Default Value	Description
<code>spring.batch.job.amqpitemreader.enabled</code>	boolean	false	If <code>true</code> , the autoconfiguration will execute.
<code>spring.batch.job.amqpitemreader.jsonConverterEnabled</code>	boolean	true	Indicates if the <code>Jackson2JsonMessageConverter</code> should be registered to parse messages.

For more information, see the [AmqpItemReader documentation](#).

## 2.2. FlatFileItemReader

`FlatFileItemReader` lets you read from flat files (such as CSVs and other file formats). To read from a file, you can provide some components yourself through normal Spring configuration (`LineTokenizer`, `RecordSeparatorPolicy`, `FieldSetMapper`, `LineMapper`, or `SkippedLinesCallback`). You can also use the following properties to configure the reader:

Table 12. `FlatFileItemReader` Properties

Property	Type	Default Value	Description
<code>spring.batch.job.flatfileitemreader.saveState</code>	boolean	true	Determines if the state should be saved for restarts.
<code>spring.batch.job.flatfileitemreader.name</code>	String	null	Name used to provide unique keys in the <code>ExecutionContext</code> .
<code>spring.batch.job.flatfileitemreader.maxItemCount</code>	int	<code>Integer.MAX_VALUE</code>	Maximum number of items to be read from the file.
<code>spring.batch.job.flatfileitemreader.currentItemCount</code>	int	0	Number of items that have already been read. Used on restarts.
<code>spring.batch.job.flatfileitemreader.comments</code>	<code>List&lt;String&gt;</code>	empty List	A list of Strings that indicate commented lines (lines to be ignored) in the file.
<code>spring.batch.job.flatfileitemreader.resource</code>	Resource	null	The resource to be read.

Property	Type	Default Value	Description
<code>spring.batch.job.flatfileitemreader.strict</code>	boolean	<code>true</code>	If set to <code>true</code> , the reader throws an exception if the resource is not found.
<code>spring.batch.job.flatfileitemreader.encoding</code>	String	<code>FlatFileItemReader.DEFAULT_CHARSET</code>	Encoding to be used when reading the file.
<code>spring.batch.job.flatfileitemreader.linesToSkip</code>	int	0	Indicates the number of lines to skip at the start of a file.
<code>spring.batch.job.flatfileitemreader.delimited</code>	boolean	<code>false</code>	Indicates whether the file is a delimited file (CSV and other formats). Only one of this property or <code>spring.batch.job.flatfileitemreader.fixedLength</code> can be <code>true</code> at the same time.
<code>spring.batch.job.flatfileitemreader.delimiter</code>	String	<code>DelimitedLineTokenizer.DELIMITER_COMMA</code>	If reading a delimited file, indicates the delimiter to parse on.
<code>spring.batch.job.flatfileitemreader.quoteCharacter</code>	char	<code>DelimitedLineTokenizer.DEFAULT_QUOTE_CHARACTER</code>	Used to determine the character used to quote values.
<code>spring.batch.job.flatfileitemreader.includedFields</code>	List<Integer>	empty list	A list of indices to determine which fields in a record to include in the item.
<code>spring.batch.job.flatfileitemreader.fixedLength</code>	boolean	<code>false</code>	Indicates if a file's records are parsed by column numbers. Only one of this property or <code>spring.batch.job.flatfileitemreader.delimited</code> can be <code>true</code> at the same time.
<code>spring.batch.job.flatfileitemreader.ranges</code>	List<Range>	empty list	List of column ranges by which to parse a fixed width record. See the <a href="#">Range documentation</a> .

Property	Type	Default Value	Description
<code>spring.batch.job.flatfileitemreader.names</code>	String []	null	List of names for each field parsed from a record. These names are the keys in the <code>Map&lt;String, Object&gt;</code> in the items returned from this <code>ItemReader</code> .
<code>spring.batch.job.flatfileitemreader.parsingStrict</code>	boolean	true	If set to <code>true</code> , the mapping fails if the fields cannot be mapped.

See the [FlatFileItemReader documentation](#).

## 2.3. JdbcCursorItemReader

The `JdbcCursorItemReader` runs a query against a relational database and iterates over the resulting cursor (`ResultSet`) to provide the resulting items. This autoconfiguration lets you provide a `PreparedStatementSetter`, a `RowMapper`, or both. You can also use the following properties to configure a `JdbcCursorItemReader`:

Table 13. `JdbcCursorItemReader` Properties

Property	Type	Default Value	Description
<code>spring.batch.job.jdbccursoritemreader.saveState</code>	boolean	true	Determines whether the state should be saved for restarts.
<code>spring.batch.job.jdbccursoritemreader.name</code>	String	null	Name used to provide unique keys in the <code>ExecutionContext</code> .
<code>spring.batch.job.jdbccursoritemreader.maxItemCount</code>	int	<code>Integer.MAX_VALUE</code>	Maximum number of items to be read from the file.
<code>spring.batch.job.jdbccursoritemreader.currentItemCount</code>	int	0	Number of items that have already been read. Used on restarts.
<code>spring.batch.job.jdbccursoritemreader.fetchSize</code>	int		A hint to the driver to indicate how many records to retrieve per call to the database system. For best performance, you usually want to set it to match the chunk size.

Property	Type	Default Value	Description
<code>spring.batch.job.jdbccursoritemreader.maxRows</code>	int		Maximum number of items to read from the database.
<code>spring.batch.job.jdbccursoritemreader.queryTimeout</code>	int		Number of milliseconds for the query to timeout.
<code>spring.batch.job.jdbccursoritemreader.ignoreWarnings</code>	boolean	true	Determines whether the reader should ignore SQL warnings when processing.
<code>spring.batch.job.jdbccursoritemreader.verifyCursorPosition</code>	boolean	true	Indicates whether the cursor's position should be verified after each read to verify that the <code>RowMapper</code> did not advance the cursor.
<code>spring.batch.job.jdbccursoritemreader.driverSupportsAbsolute</code>	boolean	false	Indicates whether the driver supports absolute positioning of a cursor.
<code>spring.batch.job.jdbccursoritemreader.useSharedExtendedConnection</code>	boolean	false	Indicates whether the connection is shared with other processing (and is therefore part of a transaction).
<code>spring.batch.job.jdbccursoritemreader.sql</code>	String	null	SQL query from which to read.

You can also specify JDBC DataSource specifically for the reader by using the following properties:  
**.JdbcCursorItemReader Properties**

Property	Type	Default Value	Description
<code>spring.batch.job.jdbccursoritemreader.datasource.enable</code>	boolean	false	Determines whether <code>JdbcCursorItemReader DataSource</code> should be enabled.
<code>jdbcursoritemreader.datasource.url</code>	String	null	JDBC URL of the database.
<code>jdbcursoritemreader.datasource.username</code>	String	null	Login username of the database.
<code>jdbcursoritemreader.datasource.password</code>	String	null	Login password of the database.

Property	Type	Default Value	Description
<code>jdbccursoritemreader.datasource.driver-class-name</code>	String	null	Fully qualified name of the JDBC driver.



The default `DataSource` will be used by the `JDBCCursorItemReader` if the `jdbccursoritemreader_datasource` is not specified.

See the [JdbcCursorItemReader documentation](#).

## 2.4. KafkaItemReader

Ingesting a partition of data from a Kafka topic is useful and exactly what the `KafkaItemReader` can do. To configure a `KafkaItemReader`, two pieces of configuration are required. First, configuring Kafka with Spring Boot's Kafka autoconfiguration is required (see the [Spring Boot Kafka documentation](#)). Once you have configured the Kafka properties from Spring Boot, you can configure the `KafkaItemReader` itself by setting the following properties:

Table 14. `KafkaItemReader` Properties

Property	Type	Default Value	Description
<code>spring.batch.job.kafka.itemreader.name</code>	String	null	Name used to provide unique keys in the <code>ExecutionContext</code> .
<code>spring.batch.job.kafka.itemreader.topic</code>	String	null	Name of the topic from which to read.
<code>spring.batch.job.kafka.itemreader.partitions</code>	List<Integer>	empty list	List of partition indices from which to read.
<code>spring.batch.job.kafka.itemreader.pollTimeoutInSeconds</code>	long	30	Timeout for the <code>poll()</code> operations.
<code>spring.batch.job.kafka.itemreader.saveState</code>	boolean	true	Determines whether the state should be saved for restarts.

See the [KafkaItemReader documentation](#).

## 2.5. Native Compilation

The advantage of Single Step Batch Processing is that it lets you dynamically select which reader and writer beans to use at runtime when you use the JVM. However, when you use native compilation, you must determine the reader and writer at build time instead of runtime. The following example does so:

```

<plugin>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-maven-plugin</artifactId>
  <executions>
    <execution>
      <id>process-aot</id>
      <goals>
        <goal>process-aot</goal>
      </goals>
      <configuration>
        <jvmArguments>
          -Dspring.batch.job.flatfileitemreader.name=fooReader
          -Dspring.batch.job.flatfileitemwriter.name=fooWriter
        </jvmArguments>
      </configuration>
    </execution>
  </executions>
</plugin>

```

### 3. ItemProcessor Configuration

The single-step batch job autoconfiguration accepts an `ItemProcessor` if one is available within the `ApplicationContext`. If one is found of the correct type (`ItemProcessor<Map<String, Object>, Map<String, Object>>`), it is autowired into the step.

## 4. Autoconfiguration for ItemWriter implementations

This starter provides autoconfiguration for `ItemWriter` implementations that match the supported `ItemReader` implementations: `AmqpItemWriter`, `FlatFileItemWriter`, `JdbcItemWriter`, and `KafkaItemWriter`. This section covers how to use autoconfiguration to configure a supported `ItemWriter`.

### 4.1. AmqpItemWriter

To write to a RabbitMQ queue, you need two sets of configuration. First, you need an `AmqpTemplate`. The easiest way to get this is by using Spring Boot's RabbitMQ autoconfiguration. See the [Spring Boot AMQP documentation](#).

Once you have configured the `AmqpTemplate`, you can configure the `AmqpItemWriter` by setting the following properties:

*Table 15. AmqpItemWriter Properties*

Property	Type	Default Value	Description
<code>spring.batch.job.amqptemwriter.enabled</code>	boolean	false	If <code>true</code> , the autoconfiguration runs.
<code>spring.batch.job.amqptemwriter.jsonConverterEnabled</code>	boolean	true	Indicates whether <code>Jackson2JsonMessageConverter</code> should be registered to convert messages.

## 4.2. FlatFileItemWriter

To write a file as the output of the step, you can configure `FlatFileItemWriter`. Autoconfiguration accepts components that have been explicitly configured (such as `LineAggregator`, `FieldExtractor`, `FlatFileHeaderCallback`, or a `FlatFileFooterCallback`) and components that have been configured by setting the following properties specified:

Table 16. `FlatFileItemWriter` Properties

Property	Type	Default Value	Description
<code>spring.batch.job.flatfileitemwriter.resource</code>	Resource	null	The resource to be read.
<code>spring.batch.job.flatfileitemwriter.delimited</code>	boolean	false	Indicates whether the output file is a delimited file. If <code>true</code> , <code>spring.batch.job.flatfileitemwriter.formatted</code> must be <code>false</code> .
<code>spring.batch.job.flatfileitemwriter.formatted</code>	boolean	false	Indicates whether the output file a formatted file. If <code>true</code> , <code>spring.batch.job.flatfileitemwriter.delimited</code> must be <code>false</code> .
<code>spring.batch.job.flatfileitemwriter.format</code>	String	null	The format used to generate the output for a formatted file. The formatting is performed by using <code>String.format</code> .
<code>spring.batch.job.flatfileitemwriter.locale</code>	Locale	<code>Locale.getDefault()</code>	The <code>Locale</code> to be used when generating the file.
<code>spring.batch.job.flatfileitemwriter.maximumLength</code>	int	0	Max length of the record. If 0, the size is unbounded.

Property	Type	Default Value	Description
<code>spring.batch.job.flatfileitemwriter.minimumLength</code>	<code>int</code>	<code>0</code>	The minimum record length.
<code>spring.batch.job.flatfileitemwriter.delimiter</code>	<code>String</code>	<code>,</code>	The <code>String</code> used to delimit fields in a delimited file.
<code>spring.batch.job.flatfileitemwriter.encoding</code>	<code>String</code>	<code>FlatFileItemReader.DEFAULT_CHARSET</code>	Encoding to use when writing the file.
<code>spring.batch.job.flatfileitemwriter.forceSync</code>	<code>boolean</code>	<code>false</code>	Indicates whether a file should be force-synced to the disk on flush.
<code>spring.batch.job.flatfileitemwriter.names</code>	<code>String []</code>	<code>null</code>	List of names for each field parsed from a record. These names are the keys in the <code>Map&lt;String, Object&gt;</code> for the items received by this <code>ItemWriter</code> .
<code>spring.batch.job.flatfileitemwriter.append</code>	<code>boolean</code>	<code>false</code>	Indicates whether a file should be appended to if the output file is found.
<code>spring.batch.job.flatfileitemwriter.lineSeparator</code>	<code>String</code>	<code>FlatFileItemWriter.DEFAULT_LINE_SEPARATOR</code>	What <code>String</code> to use to separate lines in the output file.
<code>spring.batch.job.flatfileitemwriter.name</code>	<code>String</code>	<code>null</code>	Name used to provide unique keys in the <code>ExecutionContext</code> .
<code>spring.batch.job.flatfileitemwriter.saveState</code>	<code>boolean</code>	<code>true</code>	Determines whether the state should be saved for restarts.
<code>spring.batch.job.flatfileitemwriter.shouldDeleteIfEmpty</code>	<code>boolean</code>	<code>false</code>	If set to <code>true</code> , an empty file (there is no output) is deleted when the job completes.
<code>spring.batch.job.flatfileitemwriter.shouldDeleteIfExists</code>	<code>boolean</code>	<code>true</code>	If set to <code>true</code> and a file is found where the output file should be, it is deleted before the step begins.



Property	Type	Default Value	Description
<code>spring.batch.job.flatfileitemwriter.transactional</code>	boolean	<code>FlatFileItemWriter.DEFAULT_TRANSACTIONAL</code>	Indicates whether the reader is a transactional queue (indicating that the items read are returned to the queue upon a failure).

See the [FlatFileItemWriter documentation](#).

### 4.3. JdbcBatchItemWriter

To write the output of a step to a relational database, this starter provides the ability to autoconfigure a `JdbcBatchItemWriter`. The autoconfiguration lets you provide your own `ItemPreparedStatementSetter` or `ItemSqlParameterSourceProvider` and configuration options by setting the following properties:

Table 17. `JdbcBatchItemWriter` Properties

Property	Type	Default Value	Description
<code>spring.batch.job.jdbcbatchitemwriter.name</code>	String	null	Name used to provide unique keys in the <code>ExecutionContext</code> .
<code>spring.batch.job.jdbcbatchitemwriter.sql</code>	String	null	The SQL used to insert each item.
<code>spring.batch.job.jdbcbatchitemwriter.assertUpdates</code>	boolean	true	Whether to verify that every insert results in the update of at least one record.

You can also specify JDBC DataSource specifically for the writer by using the following properties:  
`JdbcBatchItemWriter` Properties

Property	Type	Default Value	Description
<code>spring.batch.job.jdbcbatchitemwriter.datasource.enable</code>	boolean	false	Determines whether <code>JdbcCursorItemReader DataSource</code> should be enabled.
<code>jdbcbatchitemwriter.datasource.url</code>	String	null	JDBC URL of the database.
<code>jdbcbatchitemwriter.datasource.username</code>	String	null	Login username of the database.
<code>jdbcbatchitemwriter.datasource.password</code>	String	null	Login password of the database.

Property	Type	Default Value	Description
<code>jdbcbatchitemreader.datasource.driver-class-name</code>	String	null	Fully qualified name of the JDBC driver.



The default `DataSource` will be used by the `JdbcBatchItemWriter` if the `jdbcbatchitemwriter_datasource` is not specified.

See the [JdbcBatchItemWriter documentation](#).

## 4.4. KafkaItemWriter

To write step output to a Kafka topic, you need `KafkaItemWriter`. This starter provides autoconfiguration for a `KafkaItemWriter` by using facilities from two places. The first is Spring Boot's Kafka autoconfiguration. (See the [Spring Boot Kafka documentation](#).) Second, this starter lets you configure two properties on the writer.

Table 18. `KafkaItemWriter` Properties

Property	Type	Default Value	Description
<code>spring.batch.job.kafkaitemwriter.topic</code>	String	null	The Kafka topic to which to write.
<code>spring.batch.job.kafkaitemwriter.delete</code>	boolean	false	Whether the items being passed to the writer are all to be sent as delete events to the topic.

For more about the configuration options for the `KafkaItemWriter`, see the [KafkaItemWiter documentation](#).

## 4.5. Spring AOT

When using Spring AOT with Single Step Batch Starter you must set the reader and writer name properties at compile time (unless you create a bean(s) for the reader and or writer). To do this you must include the name of the reader and writer that you wish to use as an argument or environment variable in the boot maven plugin or gradle plugin. For example if you wish to enable the `FlatFileItemReader` and `FlatFileItemWriter` in Maven it would look like:

```
<plugin>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-maven-plugin</artifactId>
  <executions>
    <execution>
      <id>process-aot</id>
      <goals>
        <goal>process-aot</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <arguments>
      <argument>--spring.batch.job.flatfileitemreader.name=foobar</argument>
      <argument>--
spring.batch.job.flatfileitemwriter.name=fooWriter</argument>
    </arguments>
  </configuration>
</plugin>
```

# Spring Cloud Stream Integration

A task by itself can be useful, but integration of a task into a larger ecosystem lets it be useful for more complex processing and orchestration. This section covers the integration options for Spring Cloud Task with Spring Cloud Stream.

## 1. Launching a Task from a Spring Cloud Stream

You can launch tasks from a stream. To do so, create a sink that listens for a message that contains a `TaskLaunchRequest` as its payload. The `TaskLaunchRequest` contains:

- `uri`: To the task artifact that is to be executed.
- `applicationName`: The name that is associated with the task. If no `applicationName` is set, the `TaskLaunchRequest` generates a task name comprised of the following: `Task-<UUID>`.
- `commandLineArguments`: A list containing the command line arguments for the task.
- `environmentProperties`: A map containing the environment variables to be used by the task.
- `deploymentProperties`: A map containing the properties that are used by the deployer to deploy the task.



If the payload is of a different type, the sink throws an exception.

For example, a stream can be created that has a processor that takes in data from an HTTP source

and creates a `GenericMessage` that contains the `TaskLaunchRequest` and sends the message to its output channel. The task sink would then receive the message from its input channel and then launch the task.

To create a taskSink, you need only create a Spring Boot application that includes the `EnableTaskLauncher` annotation, as shown in the following example:

```
@SpringBootApplication
@EnableTaskLauncher
public class TaskSinkApplication {
    public static void main(String[] args) {
        SpringApplication.run(TaskSinkApplication.class, args);
    }
}
```

The `samples module` of the Spring Cloud Task project contains a sample Sink and Processor. To install these samples into your local maven repository, run a maven build from the `spring-cloud-task-samples` directory with the `skipInstall` property set to `false`, as shown in the following example:

```
mvn clean install
```



The `maven.remoteRepositories.springRepo.url` property must be set to the location of the remote repository in which the über-jar is located. If not set, there is no remote repository, so it relies upon the local repository only.

## 1.1. Spring Cloud Data Flow

To create a stream in Spring Cloud Data Flow, you must first register the Task Sink Application we created. In the following example, we are registering the Processor and Sink sample applications by using the Spring Cloud Data Flow shell:

```
app register --name taskSink --type sink --uri
maven://io.spring.cloud:tasksink:<version>
app register --name taskProcessor --type processor --uri
maven:io.spring.cloud:taskprocessor:<version>
```

The following example shows how to create a stream from the Spring Cloud Data Flow shell:

```
stream create foo --definition "http --server.port=9000|taskProcessor|taskSink"
--deploy
```

## 2. Spring Cloud Task Events

Spring Cloud Task provides the ability to emit events through a Spring Cloud Stream channel when

the task is run through a Spring Cloud Stream channel. A task listener is used to publish the `TaskExecution` on a message channel named `task-events`. This feature is autowired into any task that has `spring-cloud-stream`, `spring-cloud-stream-<binder>`, and a defined task on its classpath.



To disable the event emitting listener, set the `spring.cloud.task.events.enabled` property to `false`.

With the appropriate classpath defined, the following task emits the `TaskExecution` as an event on the `task-events` channel (at both the start and the end of the task):

```
@SpringBootApplication
public class TaskEventsApplication {

    public static void main(String[] args) {
        SpringApplication.run(TaskEventsApplication.class, args);
    }

    @Configuration
    public static class TaskConfiguration {

        @Bean
        public ApplicationRunner applicationRunner() {
            return new ApplicationRunner() {
                @Override
                public void run(ApplicationArguments args) {
                    System.out.println("The ApplicationRunner was executed");
                }
            };
        }
    }
}
```



A binder implementation is also required to be on the classpath.



A sample task event application can be found in the samples module of the Spring Cloud Task Project, [here](#).

## 2.1. Disabling Specific Task Events

To disable task events, you can set the `spring.cloud.task.events.enabled` property to `false`.

## 3. Spring Batch Events

When executing a Spring Batch job through a task, Spring Cloud Task can be configured to emit informational messages based on the Spring Batch listeners available in Spring Batch. Specifically, the following Spring Batch listeners are autoconfigured into each batch job and emit messages on

the associated Spring Cloud Stream channels when run through Spring Cloud Task:

- `JobExecutionListener` listens for `job-execution-events`
- `StepExecutionListener` listens for `step-execution-events`
- `ChunkListener` listens for `chunk-events`
- `ItemReadListener` listens for `item-read-events`
- `ItemProcessListener` listens for `item-process-events`
- `ItemWriteListener` listens for `item-write-events`
- `SkipListener` listens for `skip-events`

These listeners are autoconfigured into any `AbstractJob` when the appropriate beans (a `Job` and a `TaskLifecycleListener`) exist in the context. Configuration to listen to these events is handled the same way binding to any other Spring Cloud Stream channel is done. Our task (the one running the batch job) serves as a `Source`, with the listening applications serving as either a `Processor` or a `Sink`.

An example could be to have an application listening to the `job-execution-events` channel for the start and stop of a job. To configure the listening application, you would configure the input to be `job-execution-events` as follows:

```
spring.cloud.stream.bindings.input.destination=job-execution-events
```



A binder implementation is also required to be on the classpath.



A sample batch event application can be found in the samples module of the Spring Cloud Task Project, [here](#).

## 3.1. Sending Batch Events to Different Channels

One of the options that Spring Cloud Task offers for batch events is the ability to alter the channel to which a specific listener can emit its messages. To do so, use the following configuration: `spring.cloud.stream.bindings.<the channel>.destination=<new destination>`. For example, if `StepExecutionListener` needs to emit its messages to another channel called `my-step-execution-events` instead of the default `step-execution-events`, you can add the following configuration:

```
spring.cloud.task.batch.events.step-execution-events-binding-name=my-step-execution-events
```

## 3.2. Disabling Batch Events

To disable the listener functionality for all batch events, use the following configuration:

```
spring.cloud.task.batch.events.enabled=false
```

To disable a specific batch event, use the following configuration:

```
spring.cloud.task.batch.events.<batch event listener>.enabled=false:
```

The following listing shows individual listeners that you can disable:

```
spring.cloud.task.batch.events.job-execution.enabled=false
spring.cloud.task.batch.events.step-execution.enabled=false
spring.cloud.task.batch.events.chunk.enabled=false
spring.cloud.task.batch.events.item-read.enabled=false
spring.cloud.task.batch.events.item-process.enabled=false
spring.cloud.task.batch.events.item-write.enabled=false
spring.cloud.task.batch.events.skip.enabled=false
```

### 3.3. Emit Order for Batch Events

By default, batch events have `Ordered.LOWEST_PRECEDENCE`. To change this value (for example, to 5 ), use the following configuration:

```
spring.cloud.task.batch.events.job-execution-order=5
spring.cloud.task.batch.events.step-execution-order=5
spring.cloud.task.batch.events.chunk-order=5
spring.cloud.task.batch.events.item-read-order=5
spring.cloud.task.batch.events.item-process-order=5
spring.cloud.task.batch.events.item-write-order=5
spring.cloud.task.batch.events.skip-order=5
```

## Appendices

### 1. Task Repository Schema

This appendix provides an ERD for the database schema used in the task repository.

[task schema] | *task\_schema.png*

#### 1.1. Table Information

*TASK\_EXECUTION*

Stores the task execution information.

Column Name	Required	Type	Field Length	Notes
TASK_EXECUTION_ID	TRUE	BIGINT	X	Spring Cloud Task Framework at app startup establishes the next available id as obtained from the <a href="#">TASK_SEQ</a> . Or if the record is created outside of task then the value must be populated at record creation time.
START_TIME	FALSE	DATE(6)	X	Spring Cloud Task Framework at app startup establishes the value.
END_TIME	FALSE	DATE(6)	X	Spring Cloud Task Framework at app exit establishes the value.
TASK_NAME	FALSE	VARCHAR	100	Spring Cloud Task Framework at app startup will set this to "Application" unless user establish the name using the <a href="#">spring.application.name</a> .
EXIT_CODE	FALSE	INTEGER	X	Follows Spring Boot defaults unless overridden by the user as discussed <a href="#">here</a> .
EXIT_MESSAGE	FALSE	VARCHAR	2500	User Defined as discussed <a href="#">here</a> .
ERROR_MESSAGE	FALSE	VARCHAR	2500	Spring Cloud Task Framework at app exit establishes the value.
LAST_UPDATED	TRUE	TIMESTAMP	X	Spring Cloud Task Framework at app startup establishes the value. Or if the record is created outside of task then the value must be populated at record creation time.



Column Name	Required	Type	Field Length	Notes
EXTERNAL_EXECUTION_ID	FALSE	VARCHAR	250	If the <code>spring.cloud.task.external-execution-id</code> property is set then Spring Cloud Task Framework at app startup will set this to the value specified. More information can be found <a href="#">here</a>
PARENT_TASK_EXECUTION_ID	FALSE	BIGINT	X	If the <code>spring.cloud.task.parent-execution-id</code> property is set then Spring Cloud Task Framework at app startup will set this to the value specified. More information can be found <a href="#">here</a>

#### *TASK\_EXECUTION\_PARAMS*

Stores the parameters used for a task execution

Column Name	Required	Type	Field Length
TASK_EXECUTION_ID	TRUE	BIGINT	X
TASK_PARAM	FALSE	VARCHAR	2500

#### *TASK\_TASK\_BATCH*

Used to link the task execution to the batch execution.

Column Name	Required	Type	Field Length
TASK_EXECUTION_ID	TRUE	BIGINT	X
JOB_EXECUTION_ID	TRUE	BIGINT	X

#### *TASK\_LOCK*

Used for the `single-instance-enabled` feature discussed [here](#).

Column Name	Required	Type	Field Length	Notes
LOCK_KEY	TRUE	CHAR	36	UUID for the this lock
REGION	TRUE	VARCHAR	100	User can establish a group of locks using this field.
CLIENT_ID	TRUE	CHAR	36	The task execution id that contains the name of the app to lock.
CREATED_DATE	TRUE	DATE	X	The date that the entry was created



The DDL for setting up tables for each database type can be found [here](#).

## 1.2. SQL Server

By default Spring Cloud Task uses a sequence table for determining the `TASK_EXECUTION_ID` for the `TASK_EXECUTION` table. However, when launching multiple tasks simultaneously while using SQL Server, this can cause a deadlock to occur on the `TASK_SEQ` table. The resolution is to drop the `TASK_EXECUTION_SEQ` table and create a sequence using the same name. For example:

```
DROP TABLE TASK_SEQ;

CREATE SEQUENCE [DBO].[TASK_SEQ] AS BIGINT
START WITH 1
INCREMENT BY 1;
```



Set the `START WITH` to a higher value than your current execution id.

## 2. Building This Documentation

This project uses Maven to generate this documentation. To generate it for yourself, run the following command: `$ mvn clean install -DskipTests -P docs`.

# Spring Cloud Vault

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Spring Cloud Vault Config provides client-side support for externalized configuration in a distributed system. With [HashiCorp's Vault](#) you have a central place to manage external secret properties for applications across all environments. Vault can manage static and dynamic secrets such as username/password for remote applications/resources and provide credentials for external services such as MySQL, PostgreSQL, Apache Cassandra, Couchbase, MongoDB, Consul, AWS and more.

## 1. New & Noteworthy

This section briefly covers items that are new and noteworthy in the latest releases.

### 1.1. New in Spring Cloud Vault 3.0

- Migration of [PropertySource](#) initialization from Spring Cloud's Bootstrap Context to Spring Boot's [ConfigData API](#).
- Support for the [Couchbase Database](#) backend.
- Configuration of keystore/truststore types through `spring.cloud.vault.ssl.key-store-type=...` / `spring.cloud.vault.ssl.trust-store-type=...` including PEM support.
- Support for [ReactiveDiscoveryClient](#) by configuring a [ReactiveVaultEndpointProvider](#).
- Support to configure [Multiple Databases](#).

## 2. Quick Start

### Prerequisites

To get started with Vault and this guide you need a \*NIX-like operating systems that provides:

- `wget`, `openssl` and `unzip`
- at least Java 8 and a properly configured `JAVA_HOME` environment variable



This guide explains Vault setup from a Spring Cloud Vault perspective for integration testing. You can find a getting started guide directly on the Vault project site: [learn.hashicorp.com/vault](https://learn.hashicorp.com/vault)

## Install Vault

```
$ wget https://releases.hashicorp.com/vault/${vault_version}/vault_${vault_version}_${platform}.zip
$ unzip vault_${vault_version}_${platform}.zip
```



These steps can be achieved by downloading and running `install_vault.sh`.

## Create SSL certificates for Vault

Next, you're required to generate a set of certificates:

- Root CA
- Vault Certificate (decrypted key `work/ca/private/localhost.decrypted.key.pem` and certificate `work/ca/certs/localhost.cert.pem`)

Make sure to import the Root Certificate into a Java-compliant truststore.

The easiest way to achieve this is by using OpenSSL.



`create_certificates.sh` creates certificates in `work/ca` and a JKS truststore `work/keystore.jks`. If you want to run Spring Cloud Vault using this quickstart guide you need to configure the truststore the `spring.cloud.vault.ssl.trust-store` property to `file:work/keystore.jks`.

## Start Vault server

Next create a config file along the lines of:

```
backend "inmem" {
}

listener "tcp" {
  address = "0.0.0.0:8200"
  tls_cert_file = "work/ca/certs/localhost.cert.pem"
  tls_key_file = "work/ca/private/localhost.decrypted.key.pem"
}

disable_mlock = true
```



You can find an example config file at `vault.conf`.

```
$ vault server -config=vault.conf
```

Vault is started listening on `0.0.0.0:8200` using the `inmem` storage and `https`. Vault is sealed and not

initialized when starting up.



If you want to run tests, leave Vault uninitialized. The tests will initialize Vault and create a root token `00000000-0000-0000-0000-000000000000`.

If you want to use Vault for your application or give it a try then you need to initialize it first.

```
$ export VAULT_ADDR="https://localhost:8200"
$ export VAULT_SKIP_VERIFY=true # Don't do this for production
$ vault operator init
```

You should see something like:

```
Key 1: 7149c6a2e16b8833f6eb1e76df03e47f6113a3288b3093faf5033d44f0e70fe701
Key 2: 901c534c7988c18c20435a85213c683bdcf0efcd82e38e2893779f152978c18c02
Key 3: 03ff3948575b1165a20c20ee7c3e6edf04f4cdbe0e82dbff5be49c63f98bc03a03
Key 4: 216ae5cc3ddaf93ceb8e1d15bb9fc3176653f5b738f5f3d1ee00cd7dccbe926e04
Key 5: b2898fc8130929d569c1677ee69dc5f3be57d7c4b494a6062693ce0b1c4d93d805
Initial Root Token: 19aefa97-cccc-bbbb-aaaa-225940e63d76
```

Vault initialized with 5 keys and a key threshold of 3. Please securely distribute the above keys. When the Vault is re-sealed, restarted, or stopped, you must provide at least 3 of these keys to unseal it again.

Vault does not store the master key. Without at least 3 keys, your Vault will remain permanently sealed.

Vault will initialize and return a set of unsealing keys and the root token. Pick 3 keys and unseal Vault. Store the Vault token in the `VAULT_TOKEN` environment variable.

```
$ vault operator unseal (Key 1)
$ vault operator unseal (Key 2)
$ vault operator unseal (Key 3)
$ export VAULT_TOKEN=(Root token)
# Required to run Spring Cloud Vault tests after manual initialization
$ vault token create -id="00000000-0000-0000-0000-000000000000" -policy="root"
```

Spring Cloud Vault accesses different resources. By default, the secret backend is enabled which accesses secret config settings via JSON endpoints.

The HTTP service has resources in the form:

```
/secret/{application}/{profile}
/secret/{application}
/secret/{defaultContext}/{profile}
/secret/{defaultContext}
```

where the "application" is injected as the `spring.application.name` in the `SpringApplication` (i.e. what is normally "application" in a regular Spring Boot app), "profile" is an active profile (or comma-separated list of properties). Properties retrieved from Vault will be used "as-is" without further prefixing of the property names.

### 3. Client Side Usage

To use these features in an application, just build it as a Spring Boot application that depends on `spring-cloud-vault-config` (e.g. see the test cases). Example Maven configuration:

Example 86. pom.xml

```
<parent>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-parent</artifactId>
  <version>2.4.0.RELEASE</version>
  <relativePath /> <!-- lookup parent from repository -->
</parent>

<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-vault-config</artifactId>
    <version>4.0.0</version>
  </dependency>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-test</artifactId>
    <scope>test</scope>
  </dependency>
</dependencies>

<build>
  <plugins>
    <plugin>
      <groupId>org.springframework.boot</groupId>
      <artifactId>spring-boot-maven-plugin</artifactId>
    </plugin>
  </plugins>
</build>

<!-- repositories also needed for snapshots and milestones -->
```

Then you can create a standard Spring Boot application, like this simple HTTP server:

```

@SpringBootApplication
@RestController
public class Application {

    @RequestMapping("/")
    public String home() {
        return "Hello World!";
    }

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }
}

```

When it runs it will pick up the external configuration from the default local Vault server on port **8200** if it is running. To modify the startup behavior you can change the location of the Vault server using **application.properties**, for example

*Example 87. application.yml*

```

spring.cloud.vault:
  host: localhost
  port: 8200
  scheme: https
  uri: https://localhost:8200
  connection-timeout: 5000
  read-timeout: 15000
  config:
spring.config.import: vault://

```

- **host** sets the hostname of the Vault host. The host name will be used for SSL certificate validation
- **port** sets the Vault port
- **scheme** setting the scheme to **http** will use plain HTTP. Supported schemes are **http** and **https**.
- **uri** configure the Vault endpoint with an URI. Takes precedence over host/port/scheme configuration
- **connection-timeout** sets the connection timeout in milliseconds
- **read-timeout** sets the read timeout in milliseconds
- **spring.config.import** mounts Vault as **PropertySource** using all enabled secret backends (key-value enabled by default)

Enabling further integrations requires additional dependencies and configuration. Depending on how you have set up Vault you might need additional configuration like **SSL** and **authentication**.



If the application imports the `spring-boot-starter-actuator` project, the status of the vault server will be available via the `/health` endpoint.

The vault health indicator can be enabled or disabled through the property `management.health.vault.enabled` (default to `true`).



With Spring Cloud Vault 3.0 and Spring Boot 2.4, the bootstrap context initialization (`bootstrap.yml`, `bootstrap.properties`) of property sources was deprecated. Instead, Spring Cloud Vault favors Spring Boot's Config Data API which allows importing configuration from Vault. With Spring Boot Config Data approach, you need to set the `spring.config.import` property in order to bind to Vault. You can read more about it in the [Config Data Locations section](#). You can enable the bootstrap context either by setting the configuration property `spring.cloud.bootstrap.enabled=true` or by including the dependency `org.springframework.cloud:spring-cloud-starter-bootstrap`.

## 3.1. Authentication

Vault requires an [authentication mechanism](#) to [authorize client requests](#).

Spring Cloud Vault supports multiple [authentication mechanisms](#) to authenticate applications with Vault.

For a quickstart, use the root token printed by the [Vault initialization](#).

*Example 88. application.yml*

```
spring.cloud.vault:  
  token: 19aefa97-cccc-bbbb-aaaa-225940e63d76  
spring.config.import: vault://
```



Consider carefully your security requirements. Static token authentication is fine if you want quickly get started with Vault, but a static token is not protected any further. Any disclosure to unintended parties allows Vault use with the associated token roles.

## 4. ConfigData API

Spring Boot provides since version 2.4 a ConfigData API that allows the declaration of configuration sources and importing these as property sources.

Spring Cloud Vault uses as of version 3.0 the ConfigData API to mount Vault's secret backends as property sources. In previous versions, the Bootstrap context was used. The ConfigData API is much more flexible as it allows specifying which configuration systems to import and in which order.



You can enable the deprecated bootstrap context either by setting the configuration property `spring.cloud.bootstrap.enabled=true` or by including the dependency `org.springframework.cloud:spring-cloud-starter-bootstrap`.

## 4.1. ConfigData Locations

You can mount Vault configuration through one or more `PropertySource` that are materialized from Vault. Spring Cloud Vault supports two config locations:

- `vault://` (default location)
- `vault:///<context-path>` (contextual location)

Using the default location mounts property sources for all enabled `Secret Backends`. Without further configuration, Spring Cloud Vault mounts the key-value backend at `/secret/${spring.application.name}`. Each activated profile adds another context path following the form `/secret/${spring.application.name}/${profile}`. Adding further modules to the classpath, such as `spring-cloud-config-databases`, provides additional secret backend configuration options which get mounted as property sources if enabled.

If you want to control which context paths are mounted from Vault as `PropertySource`, you can either use a contextual location (`vault:///my/context/path`) or configure a `VaultConfigurer`.

Contextual locations are specified and mounted individually. Spring Cloud Vault mounts each location as a unique `PropertySource`. You can mix the default locations with contextual locations (or other config systems) to control the order of property sources. This approach is useful in particular if you want to disable the default key-value path computation and mount each key-value backend yourself instead.

*Example 89. application.yml*

```
spring.config.import: vault://first/context/path, vault://other/path, vault://
```

Property names within a Spring `Environment` must be unique to avoid shadowing. If you use the same secret names in different context paths and you want to expose these as individual properties you can distinguish them by adding a `prefix` query parameter to the location.

```
spring.config.import: vault://my/path?prefix=foo.,
vault://my/other/path?prefix=bar.
secret: ${foo.secret}
other.secret: ${bar.secret}
```



Prefixes are added as-is to all property names returned by Vault. If you want key names to be separated with a dot between the prefix and key name, make sure to add a trailing dot to the prefix.

## 4.2. Conditionally enable/disable Vault Configuration

In some cases, it can be required to launch an application without Vault. You can express whether a Vault config location should be optional or mandatory (default) through the location string:

- `optional:vault://` (default location)
- `optional:vault:///<context-path>` (contextual location)

Optional locations are skipped during application startup if Vault support was disabled through `spring.cloud.vault.enabled=false`.



Vault context paths that cannot be found (HTTP Status 404) are skipped regardless of whether the config location is marked optional. [Vault Client Fail Fast](#) allows failing on start if a Vault context path cannot be found because of HTTP Status 404.

## 4.3. Infrastructure Customization

Spring Cloud Vault requires infrastructure classes to interact with Vault. When not using the ConfigData API (meaning that you haven't specified `spring.config.import=vault://` or a contextual Vault path), Spring Cloud Vault defines its beans through `VaultAutoConfiguration` and `VaultReactiveAutoConfiguration`. Spring Boot bootstraps the application before a Spring Context is available. Therefore `VaultConfigDataLoader` registers beans itself to propagate these later on into the application context.

You can customize the infrastructure used by Spring Cloud Vault by registering custom instances using the `Bootstrapper` API:

```

InstanceSupplier<RestTemplateBuilder> builderSupplier = ctx -> RestTemplateBuilder
    .builder()

    .requestFactory(ctx.get(ClientFactoryWrapper.class).getClientHttpRequestFactory())
    .defaultHeader("X-Vault-Namespace", "my-namespace");

SpringApplication application = new SpringApplication(MyApplication.class);
application.addBootstrapper(registry ->
    registry.register(RestTemplateBuilder.class, builderSupplier));

```

See also [Customize which secret backends to expose as PropertySource](#) and the source of [VaultConfigDataLoader](#) for customization hooks.

## 5. Authentication methods

Different organizations have different requirements for security and authentication. Vault reflects that need by shipping multiple authentication methods. Spring Cloud Vault supports token and AppId authentication.

### 5.1. Token authentication

Tokens are the core method for authentication within Vault. Token authentication requires a static token to be provided using the configuration. As a fallback, the token may also be retrieved from `~/.vault-token` which is the default location used by the Vault CLI to cache tokens.



Token authentication is the default authentication method. If a token is disclosed an unintended party gains access to Vault and can access secrets for the intended client.

*Example 91. application.yml*

```

spring.cloud.vault:
  authentication: TOKEN
  token: 00000000-0000-0000-0000-000000000000

```

- `authentication` setting this value to `TOKEN` selects the Token authentication method
- `token` sets the static token to use. If missing or empty, then an attempt will be made to retrieve a token from `~/.vault-token`.

See also:

- [Vault Documentation: Tokens](#)
- [Vault Documentation: CLI login](#)

- [Vault Documentation: CLI default to ~/.vault-token](#)

## 5.2. Vault Agent authentication

Vault ships a sidecar utility with Vault Agent since version 0.11.0. Vault Agent implements the functionality of Spring Vault's `SessionManager` with its Auto-Auth feature. Applications can reuse cached session credentials by relying on Vault Agent running on `localhost`. Spring Vault can send requests without the `X-Vault-Token` header. Disable Spring Vault's authentication infrastructure to disable client authentication and session management.

*Example 92. application.yml*

```
spring.cloud.vault:  
  authentication: NONE
```

- `authentication` setting this value to `NONE` disables `ClientAuthentication` and `SessionManager`.

See also: [Vault Documentation: Agent](#)

## 5.3. AppId authentication

Vault supports `AppId` authentication that consists of two hard to guess tokens. The AppId defaults to `spring.application.name` that is statically configured. The second token is the `UserId` which is a part determined by the application, usually related to the runtime environment. IP address, Mac address or a Docker container name are good examples. Spring Cloud Vault Config supports IP address, Mac address and static `UserId`'s (e.g. supplied via System properties). The IP and Mac address are represented as Hex-encoded SHA256 hash.

IP address-based `UserId`'s use the local host's IP address.

*Example 93. application.yml using SHA256 IP-Address UserId's*

```
spring.cloud.vault:  
  authentication: APPID  
  app-id:  
    user-id: IP_ADDRESS
```

- `authentication` setting this value to `APPID` selects the AppId authentication method
- `app-id-path` sets the path of the AppId mount to use
- `user-id` sets the `UserId` method. Possible values are `IP_ADDRESS`, `MAC_ADDRESS` or a class name implementing a custom `AppIdUserIdMechanism`

The corresponding command to generate the IP address `UserId` from a command line is:

```
$ echo -n 192.168.99.1 | sha256sum
```



Including the line break of `echo` leads to a different hash value so make sure to include the `-n` flag.

Mac address-based `UserId`'s obtain their network device from the localhost-bound device. The configuration also allows specifying a `network-interface` hint to pick the right device. The value of `network-interface` is optional and can be either an interface name or interface index (0-based).

*Example 94. application.yml using SHA256 Mac-Address UserId's*

```
spring.cloud.vault:  
  authentication: APPID  
  app-id:  
    user-id: MAC_ADDRESS  
    network-interface: eth0
```

- `network-interface` sets network interface to obtain the physical address

The corresponding command to generate the IP address `UserId` from a command line is:

```
$ echo -n 0AFEDE1234AC | sha256sum
```



The Mac address is specified uppercase and without colons. Including the line break of `echo` leads to a different hash value so make sure to include the `-n` flag.

### 5.3.1. Custom UserId

The `UserId` generation is an open mechanism. You can set `spring.cloud.vault.app-id.user-id` to any string and the configured value will be used as static `UserId`.

A more advanced approach lets you set `spring.cloud.vault.app-id.user-id` to a classname. This class must be on your classpath and must implement the `org.springframework.cloud.vault.AppIdUserIdMechanism` interface and the `createUserId` method. Spring Cloud Vault will obtain the `UserId` by calling `createUserId` each time it authenticates using `AppId` to obtain a token.

Example 95. *application.yml*

```
spring.cloud.vault:
  authentication: APPID
  app-id:
    user-id: com.examlple.MyUserIdMechanism
```

Example 96. *MyUserIdMechanism.java*

```
public class MyUserIdMechanism implements AppIdUserIdMechanism {

  @Override
  public String createUserId() {
    String userId = ...
    return userId;
  }
}
```

See also: [Vault Documentation: Using the App ID auth backend](#)

## 5.4. AppRole authentication

**AppRole** is intended for machine authentication, like the deprecated (since Vault 0.6.1) **AppId authentication**. AppRole authentication consists of two hard to guess (secret) tokens: RoleId and SecretId.

Spring Vault supports various AppRole scenarios (push/pull mode and wrapped).

RoleId and optionally SecretId must be provided by configuration, Spring Vault will not look up these or create a custom SecretId.

Example 97. *application.yml with AppRole authentication properties*

```
spring.cloud.vault:
  authentication: APPROLE
  app-role:
    role-id: bde2076b-cccb-3cf0-d57e-bca7b1e83a52
```

The following scenarios are supported along the required configuration details:

Table 19. Configuration

Method	RoleId	SecretId	RoleName	Token
--------	--------	----------	----------	-------

Provided RoleId/SecretId	Provided	Provided		
Provided RoleId without SecretId	Provided			
Provided RoleId, Pull SecretId	Provided		Provided	Provided
Pull RoleId, provided SecretId		Provided	Provided	Provided
Full Pull Mode			Provided	Provided
Wrapped				Provided
Wrapped RoleId, provided SecretId		Provided		Provided
Provided RoleId, wrapped SecretId	Provided			Provided

Table 20. Pull/Push/Wrapped Matrix

RoleId	SecretId	Supported
Provided	Provided	☐
Provided	Pull	☐
Provided	Wrapped	☐
Provided	Absent	☐
Pull	Provided	☐
Pull	Pull	☐
Pull	Wrapped	☐
Pull	Absent	☐
Wrapped	Provided	☐
Wrapped	Pull	☐
Wrapped	Wrapped	☐
Wrapped	Absent	☐



You can use still all combinations of push/pull/wrapped modes by providing a configured `AppRoleAuthentication` bean within the context. Spring Cloud Vault cannot derive all possible AppRole combinations from the configuration properties.



AppRole authentication is limited to simple pull mode using reactive infrastructure. Full pull mode is not yet supported. Using Spring Cloud Vault with the Spring WebFlux stack enables Vault's reactive auto-configuration which can be disabled by setting `spring.cloud.vault.reactive.enabled=false`.



Example 98. *application.yml* with all AppRole authentication properties

```
spring.cloud.vault:
  authentication: APPROLE
  app-role:
    role-id: bde2076b-cccb-3cf0-d57e-bca7b1e83a52
    secret-id: 1696536f-1976-73b1-b241-0b4213908d39
    role: my-role
    app-role-path: approle
```

- `role-id` sets the RoleId.
- `secret-id` sets the SecretId. SecretId can be omitted if AppRole is configured without requiring SecretId (See `bind_secret_id`).
- `role`: sets the AppRole name for pull mode.
- `app-role-path` sets the path of the approle authentication mount to use.

See also: [Vault Documentation: Using the AppRole auth backend](#)

## 5.5. AWS-EC2 authentication

The `aws-ec2` auth backend provides a secure introduction mechanism for AWS EC2 instances, allowing automated retrieval of a Vault token. Unlike most Vault authentication backends, this backend does not require first-deploying, or provisioning security-sensitive credentials (tokens, username/password, client certificates, etc.). Instead, it treats AWS as a Trusted Third Party and uses the cryptographically signed dynamic metadata information that uniquely represents each EC2 instance.

Example 99. *application.yml* using AWS-EC2 Authentication

```
spring.cloud.vault:
  authentication: AWS_EC2
```

AWS-EC2 authentication enables nonce by default to follow the Trust On First Use (TOFU) principle. Any unintended party that gains access to the PKCS#7 identity metadata can authenticate against Vault.

During the first login, Spring Cloud Vault generates a nonce that is stored in the auth backend aside the instance Id. Re-authentication requires the same nonce to be sent. Any other party does not have the nonce and can raise an alert in Vault for further investigation.

The nonce is kept in memory and is lost during application restart. You can configure a static nonce with `spring.cloud.vault.aws-ec2.nonce`.

AWS-EC2 authentication roles are optional and default to the AMI. You can configure the

authentication role by setting the `spring.cloud.vault.aws-ec2.role` property.

*Example 100. application.yml with configured role*

```
spring.cloud.vault:
  authentication: AWS_EC2
  aws-ec2:
    role: application-server
```

*Example 101. application.yml with all AWS EC2 authentication properties*

```
spring.cloud.vault:
  authentication: AWS_EC2
  aws-ec2:
    role: application-server
    aws-ec2-path: aws-ec2
    identity-document: http://...
    nonce: my-static-nonce
```

- `authentication` setting this value to `AWS_EC2` selects the AWS EC2 authentication method
- `role` sets the name of the role against which the login is being attempted.
- `aws-ec2-path` sets the path of the AWS EC2 mount to use
- `identity-document` sets URL of the PKCS#7 AWS EC2 identity document
- `nonce` used for AWS-EC2 authentication. An empty nonce defaults to nonce generation

See also: [Vault Documentation: Using the aws auth backend](#)

## 5.6. AWS-IAM authentication

The `aws` backend provides a secure authentication mechanism for AWS IAM roles, allowing the automatic authentication with vault based on the current IAM role of the running application. Unlike most Vault authentication backends, this backend does not require first-deploying, or provisioning security-sensitive credentials (tokens, username/password, client certificates, etc.). Instead, it treats AWS as a Trusted Third Party and uses the 4 pieces of information signed by the caller with their IAM credentials to verify that the caller is indeed using that IAM role.

The current IAM role the application is running in is automatically calculated. If you are running your application on AWS ECS then the application will use the IAM role assigned to the ECS task of the running container. If you are running your application naked on top of an EC2 instance then the IAM role used will be the one assigned to the EC2 instance.

When using the AWS-IAM authentication you must create a role in Vault and assign it to your IAM role. An empty `role` defaults to the friendly name the current IAM role.

Example 102. *application.yml* with required AWS-IAM Authentication properties

```
spring.cloud.vault:  
  authentication: AWS_IAM
```

Example 103. *application.yml* with all AWS-IAM Authentication properties

```
spring.cloud.vault:  
  authentication: AWS_IAM  
  aws-iam:  
    role: my-dev-role  
    aws-path: aws  
    server-name: some.server.name  
    endpoint-uri: https://sts.eu-central-1.amazonaws.com
```

- **role** sets the name of the role against which the login is being attempted. This should be bound to your IAM role. If one is not supplied then the friendly name of the current IAM user will be used as the vault role.
- **aws-path** sets the path of the AWS mount to use
- **server-name** sets the value to use for the **X-Vault-AWS-IAM-Server-ID** header preventing certain types of replay attacks.
- **endpoint-uri** sets the value to use for the AWS STS API used for the **iam\_request\_url** parameter.

AWS-IAM requires the AWS Java SDK v2 dependency (**software.amazon.awssdk:auth**) as the authentication implementation uses AWS SDK types for credentials and request signing.

See also: [Vault Documentation: Using the aws auth backend](#)

## 5.7. Azure MSI authentication

The **azure** auth backend provides a secure introduction mechanism for Azure VM instances, allowing automated retrieval of a Vault token. Unlike most Vault authentication backends, this backend does not require first-deploying, or provisioning security-sensitive credentials (tokens, username/password, client certificates, etc.). Instead, it treats Azure as a Trusted Third Party and uses the managed service identity and instance metadata information that can be bound to a VM instance.

Example 104. *application.yml* with required Azure Authentication properties

```
spring.cloud.vault:  
  authentication: AZURE_MSI  
  azure-msi:  
    role: my-dev-role
```

Example 105. *application.yml* with all Azure Authentication properties

```
spring.cloud.vault:  
  authentication: AZURE_MSI  
  azure-msi:  
    role: my-dev-role  
    azure-path: azure  
    metadata-service: http://169.254.169.254/metadata/instance...  
    identity-token-service: http://169.254.169.254/metadata/identity...
```

- `role` sets the name of the role against which the login is being attempted.
- `azure-path` sets the path of the Azure mount to use
- `metadata-service` sets the URI at which to access the instance metadata service
- `identity-token-service` sets the URI at which to access the identity token service

Azure MSI authentication obtains environmental details about the virtual machine (subscription Id, resource group, VM name) from the instance metadata service. The Vault server has Resource Id defaults to [vault.hashicorp.com](https://vault.hashicorp.com). To change this, set `spring.cloud.vault.azure-msi.identity-token-service` accordingly.

See also:

- [Vault Documentation: Using the azure auth backend](#)
- [Azure Documentation: Azure Instance Metadata Service](#)

## 5.8. TLS certificate authentication

The `cert` auth backend allows authentication using SSL/TLS client certificates that are either signed by a CA or self-signed.

To enable `cert` authentication you need to:

1. Use SSL, see [Vault Client SSL configuration](#)
2. Configure a Java `Keystore` that contains the client certificate and the private key
3. Set the `spring.cloud.vault.authentication` to `CERT`

*Example 106. application.yml*

```
spring.cloud.vault:  
  authentication: CERT  
  ssl:  
    key-store: classpath:keystore.jks  
    key-store-password: changeit  
    key-store-type: JKS  
    cert-auth-path: cert
```

See also: [Vault Documentation: Using the Cert auth backend](#)

## 5.9. Cubbyhole authentication

Cubbyhole authentication uses Vault primitives to provide a secured authentication workflow. Cubbyhole authentication uses tokens as primary login method. An ephemeral token is used to obtain a second, login VaultToken from Vault's Cubbyhole secret backend. The login token is usually longer-lived and used to interact with Vault. The login token will be retrieved from a wrapped response stored at `/cubbyhole/response`.

### Creating a wrapped token



Response Wrapping for token creation requires Vault 0.6.0 or higher.

*Example 107. Creating and storing tokens*

```
$ vault token-create -wrap-ttl="10m"  
Key                               Value  
---                               -  
wrapping_token:                   397ccb93-ff6c-b17b-9389-380b01ca2645  
wrapping_token_ttl:                0h10m0s  
wrapping_token_creation_time:      2016-09-18 20:29:48.652957077 +0200 CEST  
wrapped_accessor:                  46b6aebb-187f-932a-26d7-4f3d86a68319
```

*Example 108. application.yml*

```
spring.cloud.vault:  
  authentication: CUBBYHOLE  
  token: 397ccb93-ff6c-b17b-9389-380b01ca2645
```

See also:

- [Vault Documentation: Tokens](#)

- [Vault Documentation: Cubbyhole Secret Backend](#)
- [Vault Documentation: Response Wrapping](#)

## 5.10. GCP-GCE authentication

The `gcp` auth backend allows Vault login by using existing GCP (Google Cloud Platform) IAM and GCE credentials.

GCP GCE (Google Compute Engine) authentication creates a signature in the form of a JSON Web Token (JWT) for a service account. A JWT for a Compute Engine instance is obtained from the GCE metadata service using [Instance identification](#). This API creates a JSON Web Token that can be used to confirm the instance identity.

Unlike most Vault authentication backends, this backend does not require first-deploying, or provisioning security-sensitive credentials (tokens, username/password, client certificates, etc.). Instead, it treats GCP as a Trusted Third Party and uses the cryptographically signed dynamic metadata information that uniquely represents each GCP service account.

*Example 109. application.yml with required GCP-GCE Authentication properties*

```
spring.cloud.vault:  
  authentication: GCP_GCE  
  gcp-gce:  
    role: my-dev-role
```

*Example 110. application.yml with all GCP-GCE Authentication properties*

```
spring.cloud.vault:  
  authentication: GCP_GCE  
  gcp-gce:  
    gcp-path: gcp  
    role: my-dev-role  
    service-account: my-service@projectid.iam.gserviceaccount.com
```

- `role` sets the name of the role against which the login is being attempted.
- `gcp-path` sets the path of the GCP mount to use
- `service-account` allows overriding the service account Id to a specific value. Defaults to the `default` service account.

See also:

- [Vault Documentation: Using the GCP auth backend](#)
- [GCP Documentation: Verifying the Identity of Instances](#)

## 5.11. GCP-IAM authentication

The `gcp` auth backend allows Vault login by using existing GCP (Google Cloud Platform) IAM and GCE credentials.

GCP IAM authentication creates a signature in the form of a JSON Web Token (JWT) for a service account. A JWT for a service account is obtained by calling GCP IAM's `projects.serviceAccounts.signJwt` API. The caller authenticates against GCP IAM and proves thereby its identity. This Vault backend treats GCP as a Trusted Third Party.

IAM credentials can be obtained from either the runtime environment, specifically the `GOOGLE_APPLICATION_CREDENTIALS` environment variable, the Google Compute metadata service, or supplied externally as e.g. JSON or base64 encoded. JSON is the preferred form as it carries the project id and service account identifier required for calling `projects.serviceAccounts.signJwt`.

*Example 111. application.yml with required GCP-IAM Authentication properties*

```
spring.cloud.vault:
  authentication: GCP_IAM
  gcp-iam:
    role: my-dev-role
```

*Example 112. application.yml with all GCP-IAM Authentication properties*

```
spring.cloud.vault:
  authentication: GCP_IAM
  gcp-iam:
    credentials:
      location: classpath:credentials.json
      encoded-key: e+KApn0=
    gcp-path: gcp
    jwt-validity: 15m
    project-id: my-project-id
    role: my-dev-role
    service-account-id: my-service@projectid.iam.gserviceaccount.com
```

- `role` sets the name of the role against which the login is being attempted.
- `credentials.location` path to the credentials resource that contains Google credentials in JSON format.
- `credentials.encoded-key` the base64 encoded contents of an OAuth2 account private key in the JSON format.
- `gcp-path` sets the path of the GCP mount to use
- `jwt-validity` configures the JWT token validity. Defaults to 15 minutes.

- `project-id` allows overriding the project Id to a specific value. Defaults to the project Id from the obtained credential.
- `service-account` allows overriding the service account Id to a specific value. Defaults to the service account from the obtained credential.

GCP IAM authentication requires the Google Cloud Java SDK dependency (`com.google.apis:google-api-services-iam` and `com.google.auth:google-auth-library-oauth2-http`) as the authentication implementation uses Google APIs for credentials and JWT signing.



Google credentials require an OAuth 2 token maintaining the token lifecycle. All API is synchronous therefore, `GcpIamAuthentication` does not support `AuthenticationSteps` which is required for reactive usage.

See also:

- [Vault Documentation: Using the GCP auth backend](#)
- [GCP Documentation: projects.serviceAccounts.signJwt](#)

## 5.12. Kubernetes authentication

Kubernetes authentication mechanism (since Vault 0.8.3) allows to authenticate with Vault using a Kubernetes Service Account Token. The authentication is role based and the role is bound to a service account name and a namespace.

A file containing a JWT token for a pod's service account is automatically mounted at `/var/run/secrets/kubernetes.io/serviceaccount/token`.

*Example 113. application.yml with all Kubernetes authentication properties*

```
spring.cloud.vault:  
  authentication: KUBERNETES  
  kubernetes:  
    role: my-dev-role  
    kubernetes-path: kubernetes  
    service-account-token-file:  
    /var/run/secrets/kubernetes.io/serviceaccount/token
```

- `role` sets the Role.
- `kubernetes-path` sets the path of the Kubernetes mount to use.
- `service-account-token-file` sets the location of the file containing the Kubernetes Service Account Token. Defaults to `/var/run/secrets/kubernetes.io/serviceaccount/token`.

See also:

- [Vault Documentation: Kubernetes](#)



- [Kubernetes Documentation: Configure Service Accounts for Pods](#)

## 5.13. Pivotal CloudFoundry authentication

The `pcf` auth backend provides a secure introduction mechanism for applications running within Pivotal's CloudFoundry instances allowing automated retrieval of a Vault token. Unlike most Vault authentication backends, this backend does not require first-deploying, or provisioning security-sensitive credentials (tokens, username/password, client certificates, etc.) as identity provisioning is handled by PCF itself. Instead, it treats PCF as a Trusted Third Party and uses the managed instance identity.

*Example 114. application.yml with required PCF Authentication properties*

```
spring.cloud.vault:  
  authentication: PCF  
  pcf:  
    role: my-dev-role
```

*Example 115. application.yml with all PCF Authentication properties*

```
spring.cloud.vault:  
  authentication: PCF  
  pcf:  
    role: my-dev-role  
    pcf-path: path  
    instance-certificate: /etc/cf-instance-credentials/instance.crt  
    instance-key: /etc/cf-instance-credentials/instance.key
```

- `role` sets the name of the role against which the login is being attempted.
- `pcf-path` sets the path of the PCF mount to use.
- `instance-certificate` sets the path to the PCF instance identity certificate. Defaults to `${CF_INSTANCE_CERT}` env variable.
- `instance-key` sets the path to the PCF instance identity key. Defaults to `${CF_INSTANCE_KEY}` env variable.



PCF authentication requires BouncyCastle (bcpkix-jdk15on) to be on the classpath for RSA PSS signing.

See also: [Vault Documentation: Using the pcf auth backend](#)

## 6. ACL Requirements

This section explains which paths are accessed by Spring Vault so you can derive your policy declarations from the required capabilities.

Capability	Associated HTTP verbs
create	POST/PUT
read	GET
update	POST/PUT
delete	DELETE
list	LIST (GET)

See also [www.vaultproject.io/guides/identity/policies](http://www.vaultproject.io/guides/identity/policies).

### 6.1. Authentication

Login: `POST auth/$authMethod/Login`

### 6.2. KeyValue Mount Discovery

`GET sys/internal/ui/mounts/$mountPath`

### 6.3. SecretLeaseContainer

`SecretLeaseContainer` uses different paths depending on the configured lease endpoint.

`LeaseEndpoints.Legacy`

- Revocation: `PUT sys/revoke`
- Renewal: `PUT sys/renew`

`LeaseEndpoints.Leases (SysLeases)`

- Revocation: `PUT sys/leases/revoke`
- Renewal: `PUT sys/leases/renew`

### 6.4. Session Management

- Token lookup: `GET auth/token/lookup-self`
- Renewal: `POST auth/token/renew-self`
- Revoke: `POST auth/token/revoke-self`

# 7. Secret Backends

## 7.1. Key-Value Backend

Spring Cloud Vault supports both Key-Value secret backends, the versioned (v2) and unversioned (v1). The key-value backend allows storage of arbitrary values as key-value store. A single context can store one or many key-value tuples. Contexts can be organized hierarchically. Spring Cloud Vault determines itself whether a secret is using versioning and maps the path to its appropriate URL. Spring Cloud Vault allows using the Application name, and a default context name (`application`) in combination with active profiles.

```
/secret/{application}/{profile}
/secret/{application}
/secret/{default-context}/{profile}
/secret/{default-context}
```

The application name is determined by the properties:

- `spring.cloud.vault.kv.application-name`
- `spring.cloud.vault.application-name`
- `spring.application.name`

The profiles are determined by the properties:

- `spring.cloud.vault.kv.profiles`
- `spring.profiles.active`

Secrets can be obtained from other contexts within the key-value backend by adding their paths to the application name, separated by commas. For example, given the application name `usefulapp,mysql1,projectx/aws`, each of these folders will be used:

- `/secret/usefulapp`
- `/secret/mysql1`
- `/secret/projectx/aws`

Spring Cloud Vault adds all active profiles to the list of possible context paths. No active profiles will skip accessing contexts with a profile name.

Properties are exposed like they are stored (i.e. without additional prefixes).



Spring Cloud Vault adds the `data/` context between the mount path and the actual context path depending on whether the mount uses the versioned key-value backend.

```
spring.cloud.vault:
  kv:
    enabled: true
    backend: secret
    profile-separator: '/'
    default-context: application
    application-name: my-app
    profiles: local, cloud
```

- **enabled** setting this value to **false** disables the secret backend config usage
- **backend** sets the path of the secret mount to use
- **default-context** sets the context name used by all applications
- **application-name** overrides the application name for use in the key-value backend
- **profiles** overrides the active profiles for use in the key-value backend
- **profile-separator** separates the profile name from the context in property sources with profiles



The key-value secret backend can be operated in versioned (v2) and non-versioned (v1) modes.

See also:

- [Vault Documentation: Using the KV Secrets Engine - Version 1 \(generic secret backend\)](#)
- [Vault Documentation: Using the KV Secrets Engine - Version 2 \(versioned key-value backend\)](#)

## 7.2. Consul

Spring Cloud Vault can obtain credentials for HashiCorp Consul. The Consul integration requires the `spring-cloud-vault-config-consul` dependency.

*Example 116. pom.xml*

```
<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-vault-config-consul</artifactId>
    <version>4.0.0</version>
  </dependency>
</dependencies>
```

The integration can be enabled by setting `spring.cloud.vault.consul.enabled=true` (default **false**) and providing the role name with `spring.cloud.vault.consul.role=...`.

The obtained token is stored in `spring.cloud.consul.token` so using Spring Cloud Consul can pick up the generated credentials without further configuration. You can configure the property name by setting `spring.cloud.vault.consul.token-property`.

```
spring.cloud.vault:
  consul:
    enabled: true
    role: readonly
    backend: consul
    token-property: spring.cloud.consul.token
```

- `enabled` setting this value to `true` enables the Consul backend config usage
- `role` sets the role name of the Consul role definition
- `backend` sets the path of the Consul mount to use
- `token-property` sets the property name in which the Consul ACL token is stored

See also: [Vault Documentation: Setting up Consul with Vault](#)

## 7.3. RabbitMQ

Spring Cloud Vault can obtain credentials for RabbitMQ.

The RabbitMQ integration requires the `spring-cloud-vault-config-rabbitmq` dependency.

*Example 117. pom.xml*

```
<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-vault-config-rabbitmq</artifactId>
    <version>4.0.0</version>
  </dependency>
</dependencies>
```

The integration can be enabled by setting `spring.cloud.vault.rabbitmq.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.rabbitmq.role=...`.

Username and password are stored in `spring.rabbitmq.username` and `spring.rabbitmq.password` so using Spring Boot will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.rabbitmq.username-property` and `spring.cloud.vault.rabbitmq.password-property`.

```
spring.cloud.vault:
  rabbitmq:
    enabled: true
    role: readonly
    backend: rabbitmq
    username-property: spring.rabbitmq.username
    password-property: spring.rabbitmq.password
```

- **enabled** setting this value to **true** enables the RabbitMQ backend config usage
- **role** sets the role name of the RabbitMQ role definition
- **backend** sets the path of the RabbitMQ mount to use
- **username-property** sets the property name in which the RabbitMQ username is stored
- **password-property** sets the property name in which the RabbitMQ password is stored

See also: [Vault Documentation: Setting up RabbitMQ with Vault](#)

## 7.4. AWS

Spring Cloud Vault can obtain credentials for AWS.

The AWS integration requires the `spring-cloud-vault-config-aws` dependency.

*Example 118. pom.xml*

```
<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-vault-config-aws</artifactId>
    <version>4.0.0</version>
  </dependency>
</dependencies>
```

The integration can be enabled by setting `spring.cloud.vault.aws=true` (default `false`) and providing the role name with `spring.cloud.vault.aws.role=...`.

Supported AWS credential Types:

- `iam_user` (Defaults)
- `assumed_role` (STS)
- `federation_token` (STS)

The access key and secret key are stored in `cloud.aws.credentials.accessKey` and `cloud.aws.credentials.secretKey`. So using Spring Cloud AWS will pick up the generated credentials

without further configuration.

You can configure the property names by setting `spring.cloud.vault.aws.access-key-property` and `spring.cloud.vault.aws.secret-key-property`.

For STS security token, you can configure the property name by setting `spring.cloud.vault.aws.session-token-key-property`. The security token is stored under `cloud.aws.credentials.sessionToken` (defaults).

Example: iam\_user

```
spring.cloud.vault:
  aws:
    enabled: true
    role: readonly
    backend: aws
    access-key-property: cloud.aws.credentials.accessKey
    secret-key-property: cloud.aws.credentials.secretKey
```

Example: assumed\_role (STS)

```
spring.cloud.vault:
  aws:
    enabled: true
    role: sts-vault-role
    backend: aws
    credential-type: assumed_role
    access-key-property: cloud.aws.credentials.accessKey
    secret-key-property: cloud.aws.credentials.secretKey
    session-token-key-property: cloud.aws.credentials.sessionToken
    ttl: 3600s
    role-arn: arn:aws:iam::${AWS_ACCOUNT}:role/sts-app-role
```

- `enabled` setting this value to `true` enables the AWS backend config usage
- `role` sets the role name of the AWS role definition
- `backend` sets the path of the AWS mount to use
- `access-key-property` sets the property name in which the AWS access key is stored
- `secret-key-property` sets the property name in which the AWS secret key is stored
- `session-token-key-property` sets the property name in which the AWS STS security token is stored.
- `credential-type` sets the aws credential type to use for this backend. Defaults to `iam_user`
- `ttl` sets the ttl for the STS token when using `assumed_role` or `federation_token`. Defaults to the ttl

specified by the vault role. Min/Max values are also limited to what AWS would support for STS.

- `role-arn` sets the IAM role to assume if more than one are configured for the vault role when using `assumed_role`.

See also: [Vault Documentation: Setting up AWS with Vault](#)

## 8. Database backends

Vault supports several database secret backends to generate database credentials dynamically based on configured roles. This means services that need to access a database no longer need to configure credentials: they can request them from Vault, and use Vault's leasing mechanism to more easily roll keys.

Spring Cloud Vault integrates with these backends:

- [Database](#)
- [Apache Cassandra](#)
- [Couchbase Database](#)
- [Elasticsearch](#)
- [MongoDB](#)
- [MySQL](#)
- [PostgreSQL](#)

Using a database secret backend requires to enable the backend in the configuration and the `spring-cloud-vault-config-databases` dependency.

Vault ships since 0.7.1 with a dedicated `database` secret backend that allows database integration via plugins. You can use that specific backend by using the generic database backend. Make sure to specify the appropriate backend path, e.g. `spring.cloud.vault.mysql.role.backend=database`.

*Example 119. pom.xml*

```
<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-vault-config-databases</artifactId>
    <version>4.0.0</version>
  </dependency>
</dependencies>
```



Enabling multiple JDBC-compliant databases will generate credentials and store them by default in the same property keys hence property names for JDBC secrets need to be configured separately.



## 8.1. Database

Spring Cloud Vault can obtain credentials for any database listed at [www.vaultproject.io/api/secret/databases/index.html](http://www.vaultproject.io/api/secret/databases/index.html). The integration can be enabled by setting `spring.cloud.vault.database.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.database.role=...`.

While the database backend is a generic one, `spring.cloud.vault.database` specifically targets JDBC databases. Username and password are available from `spring.datasource.username` and `spring.datasource.password` properties so using Spring Boot will pick up the generated credentials for your `DataSource` without further configuration. You can configure the property names by setting `spring.cloud.vault.database.username-property` and `spring.cloud.vault.database.password-property`.

```
spring.cloud.vault:
  database:
    enabled: true
    role: readonly
    backend: database
    username-property: spring.datasource.username
    password-property: spring.datasource.password
```

## 8.2. Multiple Databases

Sometimes, credentials for a single database isn't sufficient because an application might connect to two or more databases of the same kind. Beginning with version 3.0.5, Spring Vault supports the configuration of multiple database secret backends under the `spring.cloud.vault.databases.*` namespace.

The configuration accepts multiple database backends to materialize credentials into the specified properties. Make sure to configure `username-property` and `password-property` appropriately.

```
spring.cloud.vault:
  databases:
    primary:
      enabled: true
      role: readwrite
      backend: database
      username-property: spring.primary-datasource.username
      password-property: spring.primary-datasource.password
    other-database:
      enabled: true
      role: readonly
      backend: database
      username-property: spring.secondary-datasource.username
      password-property: spring.secondary-datasource.password
```

- `<name>` descriptive name of the database configuration.
- `<name>.enabled` setting this value to `true` enables the Database backend config usage
- `<name>.role` sets the role name of the Database role definition
- `<name>.backend` sets the path of the Database mount to use
- `<name>.username-property` sets the property name in which the Database username is stored. Make sure to use unique property names to avoid property shadowing.
- `<name>.password-property` sets the property name in which the Database password is stored. Make sure to use unique property names to avoid property shadowing.

See also: [Vault Documentation: Database Secrets backend](#)



Spring Cloud Vault does not support getting new credentials and configuring your `DataSource` with them when the maximum lease time has been reached. That is, if `max_ttl` of the Database role in Vault is set to `24h` that means that 24 hours after your application has started it can no longer authenticate with the database.

## 8.3. Apache Cassandra



The `cassandra` backend has been deprecated in Vault 0.7.1 and it is recommended to use the `database` backend and mount it as `cassandra`.

Spring Cloud Vault can obtain credentials for Apache Cassandra. The integration can be enabled by setting `spring.cloud.vault.cassandra.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.cassandra.role=...`.

Username and password are available from `spring.data.cassandra.username` and `spring.data.cassandra.password` properties so using Spring Boot will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.cassandra.username-property` and `spring.cloud.vault.cassandra.password-`

property.

```
spring.cloud.vault:  
  cassandra:  
    enabled: true  
    role: readonly  
    backend: cassandra  
    username-property: spring.data.cassandra.username  
    password-property: spring.data.cassandra.password
```

- **enabled** setting this value to **true** enables the Cassandra backend config usage
- **role** sets the role name of the Cassandra role definition
- **backend** sets the path of the Cassandra mount to use
- **username-property** sets the property name in which the Cassandra username is stored
- **password-property** sets the property name in which the Cassandra password is stored

See also: [Vault Documentation: Setting up Apache Cassandra with Vault](#)

## 8.4. Couchbase Database

Spring Cloud Vault can obtain credentials for Couchbase. The integration can be enabled by setting `spring.cloud.vault.couchbase.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.couchbase.role=...`.

Username and password are available from `spring.couchbase.username` and `spring.couchbase.password` properties so using Spring Boot will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.couchbase.username-property` and `spring.cloud.vault.couchbase.password-property`.

```
spring.cloud.vault:  
  couchbase:  
    enabled: true  
    role: readonly  
    backend: database  
    username-property: spring.couchbase.username  
    password-property: spring.couchbase.password
```

- **enabled** setting this value to **true** enables the Couchbase backend config usage
- **role** sets the role name of the Couchbase role definition
- **backend** sets the path of the Couchbase mount to use

- `username-property` sets the property name in which the Couchbase username is stored
- `password-property` sets the property name in which the Couchbase password is stored

See also: [Couchbase Database Plugin Documentation](#)

## 8.5. Elasticsearch

Spring Cloud Vault can obtain since version 3.0 credentials for Elasticsearch. The integration can be enabled by setting `spring.cloud.vault.elasticsearch.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.elasticsearch.role=...`.

Username and password are available from `spring.elasticsearch.rest.username` and `spring.elasticsearch.rest.password` properties so using Spring Boot will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.elasticsearch.username-property` and `spring.cloud.vault.elasticsearch.password-property`.

```
spring.cloud.vault:
  elasticsearch:
    enabled: true
    role: readonly
    backend: mongodb
    username-property: spring.elasticsearch.rest.username
    password-property: spring.elasticsearch.rest.password
```

- `enabled` setting this value to `true` enables the Elasticsearch database backend config usage
- `role` sets the role name of the Elasticsearch role definition
- `backend` sets the path of the Elasticsearch mount to use
- `username-property` sets the property name in which the Elasticsearch username is stored
- `password-property` sets the property name in which the Elasticsearch password is stored

See also: [Vault Documentation: Setting up Elasticsearch with Vault](#)

## 8.6. MongoDB



The `mongodb` backend has been deprecated in Vault 0.7.1 and it is recommended to use the `database` backend and mount it as `mongodb`.

Spring Cloud Vault can obtain credentials for MongoDB. The integration can be enabled by setting `spring.cloud.vault.mongodb.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.mongodb.role=...`.

Username and password are stored in `spring.data.mongodb.username` and `spring.data.mongodb.password` so using Spring Boot will pick up the generated credentials without

further configuration. You can configure the property names by setting `spring.cloud.vault.mongodb.username-property` and `spring.cloud.vault.mongodb.password-property`.

```
spring.cloud.vault:
  mongodb:
    enabled: true
    role: readonly
    backend: mongodb
    username-property: spring.data.mongodb.username
    password-property: spring.data.mongodb.password
```

- `enabled` setting this value to `true` enables the MongoDB backend config usage
- `role` sets the role name of the MongoDB role definition
- `backend` sets the path of the MongoDB mount to use
- `username-property` sets the property name in which the MongoDB username is stored
- `password-property` sets the property name in which the MongoDB password is stored

See also: [Vault Documentation: Setting up MongoDB with Vault](#)

## 8.7. MySQL



The `mysql` backend has been deprecated in Vault 0.7.1 and it is recommended to use the `database` backend and mount it as `mysql`. Configuration for `spring.cloud.vault.mysql` will be removed in a future version.

Spring Cloud Vault can obtain credentials for MySQL. The integration can be enabled by setting `spring.cloud.vault.mysql.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.mysql.role=...`.

Username and password are available from `spring.datasource.username` and `spring.datasource.password` properties so using Spring Boot will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.mysql.username-property` and `spring.cloud.vault.mysql.password-property`.

```
spring.cloud.vault:
  mysql:
    enabled: true
    role: readonly
    backend: mysql
    username-property: spring.datasource.username
    password-property: spring.datasource.password
```

- `enabled` setting this value to `true` enables the MySQL backend config usage
- `role` sets the role name of the MySQL role definition
- `backend` sets the path of the MySQL mount to use
- `username-property` sets the property name in which the MySQL username is stored
- `password-property` sets the property name in which the MySQL password is stored

See also: [Vault Documentation: Setting up MySQL with Vault](#)

## 8.8. PostgreSQL



The `postgresql` backend has been deprecated in Vault 0.7.1 and it is recommended to use the `database` backend and mount it as `postgresql`. Configuration for `spring.cloud.vault.postgresql` will be removed in a future version.

Spring Cloud Vault can obtain credentials for PostgreSQL. The integration can be enabled by setting `spring.cloud.vault.postgresql.enabled=true` (default `false`) and providing the role name with `spring.cloud.vault.postgresql.role=...`.

Username and password are available from `spring.datasource.username` and `spring.datasource.password` properties so using Spring Boot will pick up the generated credentials without further configuration. You can configure the property names by setting `spring.cloud.vault.postgresql.username-property` and `spring.cloud.vault.postgresql.password-property`.

```
spring.cloud.vault:
  postgresql:
    enabled: true
    role: readonly
    backend: postgresql
    username-property: spring.datasource.username
    password-property: spring.datasource.password
```

- `enabled` setting this value to `true` enables the PostgreSQL backend config usage
- `role` sets the role name of the PostgreSQL role definition
- `backend` sets the path of the PostgreSQL mount to use
- `username-property` sets the property name in which the PostgreSQL username is stored
- `password-property` sets the property name in which the PostgreSQL password is stored

See also: [Vault Documentation: Setting up PostgreSQL with Vault](#)

## 9. Customize which secret backends to expose as PropertySource

Spring Cloud Vault uses property-based configuration to create `PropertySources` for key-value and discovered secret backends.

Discovered backends provide `VaultSecretBackendDescriptor` beans to describe the configuration state to use secret backend as `PropertySource`. A `SecretBackendMetadataFactory` is required to create a `SecretBackendMetadata` object which contains path, name and property transformation configuration.

`SecretBackendMetadata` is used to back a particular `PropertySource`.

You can register a `VaultConfigurer` for customization. Default key-value and discovered backend registration is disabled if you provide a `VaultConfigurer`. You can however enable default registration with `SecretBackendConfigurer.registerDefaultKeyValueSecretBackends()` and `SecretBackendConfigurer.registerDefaultDiscoveredSecretBackends()`.

```
public class CustomizationBean implements VaultConfigurer {  
  
    @Override  
    public void addSecretBackends(SecretBackendConfigurer configurer) {  
  
        configurer.add("secret/my-application");  
  
        configurer.registerDefaultKeyValueSecretBackends(false);  
        configurer.registerDefaultDiscoveredSecretBackends(true);  
    }  
}
```

```
SpringApplication application = new SpringApplication(MyApplication.class);  
application.addBootstrapper(VaultBootstrapper.fromConfigurer(new  
CustomizationBean()));
```

## 10. Custom Secret Backend Implementations

Spring Cloud Vault ships with secret backend support for the most common backend integrations. You can integrate with any kind of backend by providing an implementation that describes how to obtain data from the backend you want to use and how to surface data provided by that backend by providing a `PropertyTransformer`.

Adding a custom implementation for a backend requires implementation of two interfaces:

- `org.springframework.cloud.vault.config.VaultSecretBackendDescriptor`

- `org.springframework.cloud.vault.config.SecretBackendMetadataFactory`

`VaultSecretBackendDescriptor` is typically an object that holds configuration data, such as `VaultDatabaseProperties`. Spring Cloud Vault requires that your type is annotated with `@ConfigurationProperties` to materialize the class from the configuration.

`SecretBackendMetadataFactory` accepts `VaultSecretBackendDescriptor` to create the actual `SecretBackendMetadata` object which holds the context path within your Vault server, any path variables required to resolve parametrized context paths and `PropertyTransformer`.

Both, `VaultSecretBackendDescriptor` and `SecretBackendMetadataFactory` types must be registered in `spring.factories` which is an extension mechanism provided by Spring, similar to Java's `ServiceLoader`.

## 11. Service Registry Configuration

You can use a `DiscoveryClient` (such as from Spring Cloud Consul) to locate a Vault server by setting `spring.cloud.vault.discovery.enabled=true` (default `false`). The net result of that is that your apps need a `application.yml` (or an environment variable) with the appropriate discovery configuration. The benefit is that the Vault can change its co-ordinates, as long as the discovery service is a fixed point. The default service id is `vault` but you can change that on the client with `spring.cloud.vault.discovery.serviceId`.

The discovery client implementations all support some kind of metadata map (e.g. for Eureka we have `eureka.instance.metadataMap`). Some additional properties of the service may need to be configured in its service registration metadata so that clients can connect correctly. Service registries that do not provide details about transport layer security need to provide a `scheme` metadata entry to be set either to `https` or `http`. If no scheme is configured and the service is not exposed as secure service, then configuration defaults to `spring.cloud.vault.scheme` which is `https` when it's not set.

```
spring.cloud.vault.discovery:  
  enabled: true  
  service-id: my-vault-service
```

## 12. Vault Client Fail Fast

In some cases, it may be desirable to fail startup of a service if it cannot connect to the Vault Server. If this is the desired behavior, set the bootstrap configuration property `spring.cloud.vault.fail-fast=true` and the client will halt with an Exception.



```
spring.cloud.vault:  
  fail-fast: true
```

## 13. Vault Enterprise Namespace Support

Vault Enterprise allows using namespaces to isolate multiple Vaults on a single Vault server. Configuring a namespace by setting `spring.cloud.vault.namespace=...` enables the namespace header `X-Vault-Namespace` on every outgoing HTTP request when using the Vault `RestTemplate` or `WebClient`.

Please note that this feature is not supported by Vault Community edition and has no effect on Vault operations.

```
spring.cloud.vault:  
  namespace: my-namespace
```

See also: [Vault Enterprise: Namespaces](#)

## 14. Vault Client SSL configuration

SSL can be configured declaratively by setting various properties. You can set either `javax.net.ssl.trustStore` to configure JVM-wide SSL settings or `spring.cloud.vault.ssl.trust-store` to set SSL settings only for Spring Cloud Vault Config.

```
spring.cloud.vault:  
  ssl:  
    trust-store: classpath:keystore.jks  
    trust-store-password: changeit  
    trust-store-type: JKS  
    enabled-protocols: TLSv1.2,TLSv1.3  
    enabled-cipher-suites: TLS_AES_128_GCM_SHA256
```

- `trust-store` sets the resource for the trust-store. SSL-secured Vault communication will validate the Vault SSL certificate with the specified trust-store.
- `trust-store-password` sets the trust-store password
- `trust-store-type` sets the trust-store type. Supported values are all supported `KeyStore` types including `PEM`.
- `enabled-protocols` sets the list of enabled SSL/TLS protocols (since 3.0.2).

- `enabled-cipher-suites` sets the list of enabled SSL/TLS cipher suites (since 3.0.2).

Please note that configuring `spring.cloud.vault.ssl.*` can be only applied when either Apache Http Components or the OkHttp client is on your class-path.

## 15. Lease lifecycle management (renewal and revocation)

With every secret, Vault creates a lease: metadata containing information such as a time duration, renewability, and more.

Vault promises that the data will be valid for the given duration, or Time To Live (TTL). Once the lease is expired, Vault can revoke the data, and the consumer of the secret can no longer be certain that it is valid.

Spring Cloud Vault maintains a lease lifecycle beyond the creation of login tokens and secrets. That said, login tokens and secrets associated with a lease are scheduled for renewal just before the lease expires until terminal expiry. Application shutdown revokes obtained login tokens and renewable leases.

Secret service and database backends (such as MongoDB or MySQL) usually generate a renewable lease so generated credentials will be disabled on application shutdown.



Static tokens are not renewed or revoked.

Lease renewal and revocation is enabled by default and can be disabled by setting `spring.cloud.vault.config.lifecycle.enabled` to `false`. This is not recommended as leases can expire and Spring Cloud Vault cannot longer access Vault or services using generated credentials and valid credentials remain active after application shutdown.

```
spring.cloud.vault:
  config.lifecycle:
    enabled: true
    min-renewal: 10s
    expiry-threshold: 1m
    lease-endpoints: Legacy
```

- `enabled` controls whether leases associated with secrets are considered to be renewed and expired secrets are rotated. Enabled by default.
- `min-renewal` sets the duration that is at least required before renewing a lease. This setting prevents renewals from happening too often.
- `expiry-threshold` sets the expiry threshold. A lease is renewed the configured period of time before it expires.
- `lease-endpoints` sets the endpoints for renew and revoke. Legacy for vault versions before 0.8

and SysLeases for later.

See also: [Vault Documentation: Lease, Renew, and Revoke](#)

## 16. Session token lifecycle management (renewal, re-login and revocation)

A Vault session token (also referred to as `LoginToken`) is quite similar to a lease as it has a TTL, max TTL, and may expire. Once a login token expires, it cannot be used anymore to interact with Vault. Therefore, Spring Vault ships with a `SessionManager` API for imperative and reactive use.

Spring Cloud Vault maintains the session token lifecycle by default. Session tokens are obtained lazily so the actual login is deferred until the first session-bound use of Vault. Once Spring Cloud Vault obtains a session token, it retains it until expiry. The next time a session-bound activity is used, Spring Cloud Vault re-logs into Vault and obtains a new session token. On application shut down, Spring Cloud Vault revokes the token if it was still active to terminate the session.

Session lifecycle is enabled by default and can be disabled by setting `spring.cloud.vault.session.lifecycle.enabled` to `false`. Disabling is not recommended as session tokens can expire and Spring Cloud Vault cannot longer access Vault.

```
spring.cloud.vault:
  session.lifecycle:
    enabled: true
    refresh-before-expiry: 10s
    expiry-threshold: 20s
```

- `enabled` controls whether session lifecycle management is enabled to renew session tokens. Enabled by default.
- `refresh-before-expiry` controls the point in time when the session token gets renewed. The refresh time is calculated by subtracting `refresh-before-expiry` from the token expiry time. Defaults to `5 seconds`.
- `expiry-threshold` sets the expiry threshold. The threshold represents a minimum TTL duration to consider a session token as valid. Tokens with a shorter TTL are considered expired and are not used anymore. Should be greater than `refresh-before-expiry` to prevent token expiry. Defaults to `7 seconds`.

See also: [Vault Documentation: Token Renewal](#)

## Appendix A: Common application properties

Various properties can be specified inside your `application.properties` file, inside your `application.yml` file, or as command line switches. This appendix provides a list of common Spring Cloud Vault properties and references to the underlying classes that consume them.



Property contributions can come from additional jar files on your classpath, so you should not consider this an exhaustive list. Also, you can define your own properties.

Name	Default	Description
spring.cloud.vault.app-id.app-id-path	app-id	Mount path of the AppId authentication backend.
spring.cloud.vault.app-id.network-interface		Network interface hint for the "MAC_ADDRESS" UserId mechanism.
spring.cloud.vault.app-id.user-id	MAC_ADDRESS	UserId mechanism. Can be either "MAC_ADDRESS", "IP_ADDRESS", a string or a class name.
spring.cloud.vault.app-role.app-role-path	approle	Mount path of the AppRole authentication backend.
spring.cloud.vault.app-role.role		Name of the role, optional, used for pull-mode.
spring.cloud.vault.app-role.role-id		The RoleId.
spring.cloud.vault.app-role.secret-id		The SecretId.
spring.cloud.vault.application-name	application	Application name for AppId authentication.
spring.cloud.vault.authentication		
spring.cloud.vault.aws-ec2.aws-ec2-path	aws-ec2	Mount path of the AWS-EC2 authentication backend.
spring.cloud.vault.aws-ec2.identity-document	<a href="http://169.254.169.254/latest/dynamic/instance-identity/pkcs7">http://169.254.169.254/latest/dynamic/instance-identity/pkcs7</a>	URL of the AWS-EC2 PKCS7 identity document.
spring.cloud.vault.aws-ec2.nonce		Nonce used for AWS-EC2 authentication. An empty nonce defaults to nonce generation.
spring.cloud.vault.aws-ec2.role		Name of the role, optional.
spring.cloud.vault.aws-iam.aws-path	aws	Mount path of the AWS authentication backend.
spring.cloud.vault.aws-iam.endpoint-uri		STS server URI. @since 2.2

Name	Default	Description
spring.cloud.vault.aws-iam.role		Name of the role, optional. Defaults to the friendly IAM name if not set.
spring.cloud.vault.aws-iam.server-name		Name of the server used to set {@code X-Vault-AWS-IAM-Server-ID} header in the headers of login requests.
spring.cloud.vault.aws.access-key-property	<code>cloud.aws.credentials.accessKey</code>	Target property for the obtained access key.
spring.cloud.vault.aws.backend	<code>aws</code>	aws backend path.
spring.cloud.vault.aws.credential-type		aws credential type
spring.cloud.vault.aws.enabled	<code>false</code>	Enable aws backend usage.
spring.cloud.vault.aws.role		Role name for credentials.
spring.cloud.vault.aws.role-arn		Role arn for assumed_role in case we have multiple roles associated with the vault role. @since 3.0.2
spring.cloud.vault.aws.secret-key-property	<code>cloud.aws.credentials.secretKey</code>	Target property for the obtained secret key.
spring.cloud.vault.aws.session-token-key-property	<code>cloud.aws.credentials.sessionToken</code>	Target property for the obtained secret key.
spring.cloud.vault.aws.ttl	<code>0</code>	TTL for sts tokens. Defaults to whatever the vault Role may have for Max. Also limited to what AWS supports to be the max for STS. @since 3.0.2
spring.cloud.vault.azure-msi.azure-path	<code>azure</code>	Mount path of the Azure MSI authentication backend.
spring.cloud.vault.azure-msi.identity-token-service		Identity token service URI. @since 3.0
spring.cloud.vault.azure-msi.metadata-service		Instance metadata service URI. @since 3.0
spring.cloud.vault.azure-msi.role		Name of the role.
spring.cloud.vault.cassandra.backend	<code>cassandra</code>	Cassandra backend path.
spring.cloud.vault.cassandra.enabled	<code>false</code>	Enable cassandra backend usage.

Name	Default	Description
spring.cloud.vault.cassandra.password-property	<code>spring.data.cassandra.password</code>	Target property for the obtained password.
spring.cloud.vault.cassandra.role		Role name for credentials.
spring.cloud.vault.cassandra.static-role	<code>false</code>	Enable static role usage. @since 2.2
spring.cloud.vault.cassandra.username-property	<code>spring.data.cassandra.username</code>	Target property for the obtained username.
spring.cloud.vault.config.lifecycle.enabled	<code>true</code>	Enable lifecycle management.
spring.cloud.vault.config.lifecycle.expiry-threshold		The expiry threshold. {@link Lease} is renewed the given {@link Duration} before it expires. @since 2.2
spring.cloud.vault.config.lifecycle.lease-endpoints		Set the {@link LeaseEndpoints} to delegate renewal/revocation calls to. {@link LeaseEndpoints} encapsulates differences between Vault versions that affect the location of renewal/revocation endpoints. Can be {@link LeaseEndpoints#SysLeases} for version 0.8 or above of Vault or {@link LeaseEndpoints#Legacy} for older versions (the default). @since 2.2
spring.cloud.vault.config.lifecycle.min-renewal		The time period that is at least required before renewing a lease. @since 2.2
spring.cloud.vault.config.order	<code>0</code>	Used to set a {@link org.springframework.core.env.PropertySource} priority. This is useful to use Vault as an override on other property sources. @see org.springframework.core.PriorityOrdered
spring.cloud.vault.connection-timeout	<code>5000</code>	Connection timeout.
spring.cloud.vault.consul.backend	<code>consul</code>	Consul backend path.

Name	Default	Description
spring.cloud.vault.consul.enabled	false	Enable consul backend usage.
spring.cloud.vault.consul.role		Role name for credentials.
spring.cloud.vault.consul.token-property	spring.cloud.consul.token	Target property for the obtained token.
spring.cloud.vault.couchbase.backend	database	Couchbase backend path.
spring.cloud.vault.couchbase.enabled	false	Enable couchbase backend usage.
spring.cloud.vault.couchbase.password-property	spring.couchbase.password	Target property for the obtained password.
spring.cloud.vault.couchbase.role		Role name for credentials.
spring.cloud.vault.couchbase.static-role	false	Enable static role usage.
spring.cloud.vault.couchbase.username-property	spring.couchbase.username	Target property for the obtained username.
spring.cloud.vault.database.backend	database	Database backend path.
spring.cloud.vault.database.enabled	false	Enable database backend usage.
spring.cloud.vault.database.password-property	spring.datasource.password	Target property for the obtained password.
spring.cloud.vault.database.role		Role name for credentials.
spring.cloud.vault.database.static-role	false	Enable static role usage.
spring.cloud.vault.database.username-property	spring.datasource.username	Target property for the obtained username.
spring.cloud.vault.databases		
spring.cloud.vault.discovery.enabled	false	Flag to indicate that Vault server discovery is enabled (vault server URL will be looked up via discovery).
spring.cloud.vault.discovery.service-id	vault	Service id to locate Vault.
spring.cloud.vault.elasticsearch.backend	database	Database backend path.
spring.cloud.vault.elasticsearch.enabled	false	Enable elasticsearch backend usage.

Name	Default	Description
spring.cloud.vault.elasticsearch.password-property	spring.elasticsearch.rest.password	Target property for the obtained password.
spring.cloud.vault.elasticsearch.role		Role name for credentials.
spring.cloud.vault.elasticsearch.static-role	false	Enable static role usage.
spring.cloud.vault.elasticsearch.username-property	spring.elasticsearch.rest.username	Target property for the obtained username.
spring.cloud.vault.enabled	true	Enable Vault config server.
spring.cloud.vault.fail-fast	false	Fail fast if data cannot be obtained from Vault.
spring.cloud.vault.gcp-gce.gcp-path	gcp	Mount path of the Kubernetes authentication backend.
spring.cloud.vault.gcp-gce.role		Name of the role against which the login is being attempted.
spring.cloud.vault.gcp-gce.service-account		Optional service account id. Using the default id if left unconfigured.
spring.cloud.vault.gcp-iam.credentials.encoded-key		The base64 encoded contents of an OAuth2 account private key in JSON format.
spring.cloud.vault.gcp-iam.credentials.location		Location of the OAuth2 credentials private key. <p>Since this is a Resource, the private key can be in a multitude of locations, such as a local file system, classpath, URL, etc.</p>
spring.cloud.vault.gcp-iam.gcp-path	gcp	Mount path of the Kubernetes authentication backend.
spring.cloud.vault.gcp-iam.jwt-validity	15m	Validity of the JWT token.
spring.cloud.vault.gcp-iam.project-id		Overrides the GCP project Id.
spring.cloud.vault.gcp-iam.role		Name of the role against which the login is being attempted.
spring.cloud.vault.gcp-iam.service-account-id		Overrides the GCP service account Id.
spring.cloud.vault.host	localhost	Vault server host.



Name	Default	Description
spring.cloud.vault.kubernetes.kubernetes-path	kubernetes	Mount path of the Kubernetes authentication backend.
spring.cloud.vault.kubernetes.role		Name of the role against which the login is being attempted.
spring.cloud.vault.kubernetes.service-account-token-file	/var/run/secrets/kubernetes.io/serviceaccount/token	Path to the service account token file.
spring.cloud.vault.kv.application-name	application	Application name to be used for the context.
spring.cloud.vault.kv.backend	secret	Name of the default backend.
spring.cloud.vault.kv.backend-version	2	Key-Value backend version. Currently supported versions are: <ul style="list-style-type: none"> <li>Version 1 (unversioned key-value backend).</li> <li>Version 2 (versioned key-value backend).</li> </ul>
spring.cloud.vault.kv.default-context	application	Name of the default context.
spring.cloud.vault.kv.enabled	true	Enable the key-value backend.
spring.cloud.vault.kv.profile-separator	/	Profile-separator to combine application name and profile.
spring.cloud.vault.kv.profiles		List of active profiles. @since 3.0
spring.cloud.vault.mongodb.backend	mongodb	MongoDB backend path.
spring.cloud.vault.mongodb.enabled	false	Enable mongodb backend usage.
spring.cloud.vault.mongodb.password-property	spring.data.mongodb.password	Target property for the obtained password.
spring.cloud.vault.mongodb.role		Role name for credentials.
spring.cloud.vault.mongodb.static-role	false	Enable static role usage. @since 2.2
spring.cloud.vault.mongodb.username-property	spring.data.mongodb.username	Target property for the obtained username.
spring.cloud.vault.mysql.backend	mysql	mysql backend path.
spring.cloud.vault.mysql.enabled	false	Enable mysql backend usage.

Name	Default	Description
spring.cloud.vault.mysql.password-property	<code>spring.datasource.password</code>	Target property for the obtained username.
spring.cloud.vault.mysql.role		Role name for credentials.
spring.cloud.vault.mysql.username-property	<code>spring.datasource.username</code>	Target property for the obtained username.
spring.cloud.vault.namespace		Vault namespace (requires Vault Enterprise).
spring.cloud.vault.pcf.instance-certificate		Path to the instance certificate (PEM). Defaults to {@code CF_INSTANCE_CERT} env variable.
spring.cloud.vault.pcf.instance-key		Path to the instance key (PEM). Defaults to {@code CF_INSTANCE_KEY} env variable.
spring.cloud.vault.pcf.pcf-path	<code>pcf</code>	Mount path of the Kubernetes authentication backend.
spring.cloud.vault.pcf.role		Name of the role against which the login is being attempted.
spring.cloud.vault.port	<code>8200</code>	Vault server port.
spring.cloud.vault.postgresql.backend	<code>postgresql</code>	postgresql backend path.
spring.cloud.vault.postgresql.enabled	<code>false</code>	Enable postgresql backend usage.
spring.cloud.vault.postgresql.password-property	<code>spring.datasource.password</code>	Target property for the obtained username.
spring.cloud.vault.postgresql.role		Role name for credentials.
spring.cloud.vault.postgresql.username-property	<code>spring.datasource.username</code>	Target property for the obtained username.
spring.cloud.vault.rabbitmq.backend	<code>rabbitmq</code>	rabbitmq backend path.
spring.cloud.vault.rabbitmq.enabled	<code>false</code>	Enable rabbitmq backend usage.
spring.cloud.vault.rabbitmq.password-property	<code>spring.rabbitmq.password</code>	Target property for the obtained password.
spring.cloud.vault.rabbitmq.role		Role name for credentials.

Name	Default	Description
spring.cloud.vault.rabbitmq.username-property	<code>spring.rabbitmq.username</code>	Target property for the obtained username.
spring.cloud.vault.reactive.enabled	<code>true</code>	Flag to indicate that reactive discovery is enabled
spring.cloud.vault.read-timeout	<code>15000</code>	Read timeout.
spring.cloud.vault.scheme	<code>https</code>	Protocol scheme. Can be either "http" or "https".
spring.cloud.vault.session.lifecycle.enabled	<code>true</code>	Enable session lifecycle management.
spring.cloud.vault.session.lifecycle.expiry-threshold	<code>7s</code>	The expiry threshold for a {@link LoginToken}. The threshold represents a minimum TTL duration to consider a login token as valid. Tokens with a shorter TTL are considered expired and are not used anymore. Should be greater than {@code refreshBeforeExpiry} to prevent token expiry.
spring.cloud.vault.session.lifecycle.refresh-before-expiry	<code>5s</code>	The time period that is at least required before renewing the {@link LoginToken}.
spring.cloud.vault.ssl.cert-auth-path	<code>cert</code>	Mount path of the TLS cert authentication backend.
spring.cloud.vault.ssl.enabled-cipher-suites		List of enabled SSL/TLS cipher suites. @since 3.0.2
spring.cloud.vault.ssl.enabled-protocols		List of enabled SSL/TLS protocol. @since 3.0.2
spring.cloud.vault.ssl.key-store		Trust store that holds certificates and private keys.
spring.cloud.vault.ssl.key-store-password		Password used to access the key store.
spring.cloud.vault.ssl.key-store-type		Type of the key store. @since 3.0
spring.cloud.vault.ssl.trust-store		Trust store that holds SSL certificates.
spring.cloud.vault.ssl.trust-store-password		Password used to access the trust store.

Name	Default	Description
spring.cloud.vault.ssl.trust-store-type		Type of the trust store. @since 3.0
spring.cloud.vault.token		Static vault token. Required if {@link #authentication} is {@code TOKEN}.
spring.cloud.vault.uri		Vault URI. Can be set with scheme, host and port.

# Spring Cloud Zookeeper

This project provides Zookeeper integrations for Spring Boot applications through autoconfiguration and binding to the Spring Environment and other Spring programming model idioms. With a few annotations, you can quickly enable and configure the common patterns inside your application and build large distributed systems with Zookeeper based components. The provided patterns include Service Discovery and Configuration. The project also provides client-side load-balancing via integration with Spring Cloud LoadBalancer.

## 1. Quick Start

This quick start walks through using Spring Cloud Zookeeper for Service Discovery and Distributed Configuration.

First, run Zookeeper on your machine. Then you can access it and use it as a Service Registry and Configuration source with Spring Cloud Zookeeper.

### 1.1. Discovery Client Usage

To use these features in an application, you can build it as a Spring Boot application that depends on `spring-cloud-zookeeper-core` and `spring-cloud-zookeeper-discovery`. The most convenient way to add the dependency is with a Spring Boot starter: `org.springframework.cloud:spring-cloud-starter-zookeeper-discovery`. We recommend using dependency management and `spring-boot-starter-parent`. The following example shows a typical Maven configuration:

```
<project>
<parent>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-parent</artifactId>
  <version>{spring-boot-version}</version>
  <relativePath/> <!-- lookup parent from repository -->
</parent>

<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-zookeeper-discovery</artifactId>
  </dependency>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-test</artifactId>
    <scope>test</scope>
  </dependency>
</dependencies>
<dependencyManagement>
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-dependencies</artifactId>
      <version>${spring-cloud.version}</version>
      <type>pom</type>
      <scope>import</scope>
    </dependency>
  </dependencies>
</dependencyManagement>
<build>
  <plugins>
    <plugin>
      <groupId>org.springframework.boot</groupId>
      <artifactId>spring-boot-maven-plugin</artifactId>
    </plugin>
  </plugins>
</build>
</project>
```

The following example shows a typical Gradle setup:

## build.gradle

```
plugins {
    id 'org.springframework.boot' version ${spring-boot-version}
    id 'io.spring.dependency-management' version ${spring-dependency-management-version}
    id 'java'
}

repositories {
    mavenCentral()
}

dependencies {
    implementation 'org.springframework.cloud:spring-cloud-starter-zookeeper-discovery'
    testImplementation 'org.springframework.boot:spring-boot-starter-test'
}

dependencyManagement {
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-dependencies:${springCloudVersion}"
    }
}
```



Depending on the version you are using, you might need to adjust Apache Zookeeper version used in your project. You can read more about it in the [Install Zookeeper](#) section.

Now you can create a standard Spring Boot application, such as the following HTTP server:

```
@SpringBootApplication
@RestController
public class Application {

    @GetMapping("/")
    public String home() {
        return "Hello World!";
    }

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }
}
```

When this HTTP server runs, it connects to Zookeeper, which runs on the default local port (2181). To modify the startup behavior, you can change the location of Zookeeper by using `application.properties`, as shown in the following example:

```
spring:
  cloud:
    zookeeper:
      connect-string: localhost:2181
```

You can now use `DiscoveryClient`, `@LoadBalanced RestTemplate`, or `@LoadBalanced WebClient.Builder` to retrieve services and instances data from Zookeeper, as shown in the following example:

```
@Autowired
private DiscoveryClient discoveryClient;

public String serviceUrl() {
    List<ServiceInstance> list = discoveryClient.getInstances("STORES");
    if (list != null && list.size() > 0 ) {
        return list.get(0).getUri().toString();
    }
    return null;
}
```

## 1.2. Distributed Configuration Usage

To use these features in an application, you can build it as a Spring Boot application that depends on `spring-cloud-zookeeper-core` and `spring-cloud-zookeeper-config`. The most convenient way to add the dependency is with a Spring Boot starter: `org.springframework.cloud:spring-cloud-starter-zookeeper-config`. We recommend using dependency management and `spring-boot-starter-parent`. The following example shows a typical Maven configuration:

```
<project>
<parent>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-parent</artifactId>
  <version>{spring-boot-version}</version>
  <relativePath/> <!-- lookup parent from repository -->
</parent>

<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-starter-zookeeper-config</artifactId>
  </dependency>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-test</artifactId>
    <scope>test</scope>
  </dependency>
</dependencies>
<dependencyManagement>
  <dependencies>
    <dependency>
      <groupId>org.springframework.cloud</groupId>
      <artifactId>spring-cloud-dependencies</artifactId>
      <version>${spring-cloud.version}</version>
      <type>pom</type>
      <scope>import</scope>
    </dependency>
  </dependencies>
</dependencyManagement>
<build>
  <plugins>
    <plugin>
      <groupId>org.springframework.boot</groupId>
      <artifactId>spring-boot-maven-plugin</artifactId>
    </plugin>
  </plugins>
</build>
</project>
```

The following example shows a typical Gradle setup:



## build.gradle

```
plugins {
    id 'org.springframework.boot' version ${spring-boot-version}
    id 'io.spring.dependency-management' version ${spring-dependency-management-version}
    id 'java'
}

repositories {
    mavenCentral()
}

dependencies {
    implementation 'org.springframework.cloud:spring-cloud-starter-zookeeper-config'
    testImplementation 'org.springframework.boot:spring-boot-starter-test'
}

dependencyManagement {
    imports {
        mavenBom "org.springframework.cloud:spring-cloud-dependencies:${springCloudVersion}"
    }
}
```



Depending on the version you are using, you might need to adjust Apache Zookeeper version used in your project. You can read more about it in the [Install Zookeeper section](#).

Now you can create a standard Spring Boot application, such as the following HTTP server:

```
@SpringBootApplication
@RestController
public class Application {

    @GetMapping("/")
    public String home() {
        return "Hello World!";
    }

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }
}
```

The application retrieves configuration data from Zookeeper.



If you use Spring Cloud Zookeeper Config, you need to set the `spring.config.import` property in order to bind to Zookeeper. You can read more about it in the [Spring Boot Config Data Import section](#).

## 2. Install Zookeeper

See the [installation documentation](#) for instructions on how to install Zookeeper.

Spring Cloud Zookeeper uses Apache Curator behind the scenes. While Zookeeper 3.5.x is still considered "beta" by the Zookeeper development team, the reality is that it is used in production by many users. However, Zookeeper 3.4.x is also used in production. Prior to Apache Curator 4.0, both versions of Zookeeper were supported via two versions of Apache Curator. Starting with Curator 4.0 both versions of Zookeeper are supported via the same Curator libraries.

In case you are integrating with version 3.4 you need to change the Zookeeper dependency that comes shipped with `curator`, and thus `spring-cloud-zookeeper`. To do so simply exclude that dependency and add the 3.4.x version like shown below.

*maven*

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-zookeeper-all</artifactId>
  <exclusions>
    <exclusion>
      <groupId>org.apache.zookeeper</groupId>
      <artifactId>zookeeper</artifactId>
    </exclusion>
  </exclusions>
</dependency>
<dependency>
  <groupId>org.apache.zookeeper</groupId>
  <artifactId>zookeeper</artifactId>
  <version>3.4.12</version>
  <exclusions>
    <exclusion>
      <groupId>org.slf4j</groupId>
      <artifactId>slf4j-log4j12</artifactId>
    </exclusion>
  </exclusions>
</dependency>
```

*gradle*

```
compile('org.springframework.cloud:spring-cloud-starter-zookeeper-all') {
    exclude group: 'org.apache.zookeeper', module: 'zookeeper'
}
compile('org.apache.zookeeper:zookeeper:3.4.12') {
    exclude group: 'org.slf4j', module: 'slf4j-log4j12'
}
```

## 3. Service Discovery with Zookeeper

Service Discovery is one of the key tenets of a microservice based architecture. Trying to hand-configure each client or some form of convention can be difficult to do and can be brittle. [Curator](#) (A Java library for Zookeeper) provides Service Discovery through a [Service Discovery Extension](#). Spring Cloud Zookeeper uses this extension for service registration and discovery.

### 3.1. Activating

Including a dependency on `org.springframework.cloud:spring-cloud-starter-zookeeper-discovery` enables autoconfiguration that sets up Spring Cloud Zookeeper Discovery.



For web functionality, you still need to include `org.springframework.boot:spring-boot-starter-web`.



When working with version 3.4 of Zookeeper you need to change the way you include the dependency as described [here](#).

### 3.2. Registering with Zookeeper

When a client registers with Zookeeper, it provides metadata (such as host and port, ID, and name) about itself.

The following example shows a Zookeeper client:

```

@SpringBootApplication
@RestController
public class Application {

    @RequestMapping("/")
    public String home() {
        return "Hello world";
    }

    public static void main(String[] args) {
        new SpringApplicationBuilder(Application.class).web(true).run(args);
    }
}

```



The preceding example is a normal Spring Boot application.

If Zookeeper is located somewhere other than `localhost:2181`, the configuration must provide the location of the server, as shown in the following example:

*application.yml*

```

spring:
  cloud:
    zookeeper:
      connect-string: localhost:2181

```



If you use [Spring Cloud Zookeeper Config](#), the values shown in the preceding example need to be in `bootstrap.yml` instead of `application.yml`.

The default service name, instance ID, and port (taken from the `Environment`) are `spring.application.name`, the Spring Context ID, and `server.port`, respectively.

Having `spring-cloud-starter-zookeeper-discovery` on the classpath makes the app into both a Zookeeper “service” (that is, it registers itself) and a “client” (that is, it can query Zookeeper to locate other services).

If you would like to disable the Zookeeper Discovery Client, you can set `spring.cloud.zookeeper.discovery.enabled` to `false`.

### 3.3. Using the DiscoveryClient

Spring Cloud has support for [Feign](#) (a REST client builder), [Spring RestTemplate](#) and [Spring WebFlux](#), using logical service names instead of physical URLs.

You can also use the `org.springframework.cloud.client.discovery.DiscoveryClient`, which provides a simple API for discovery clients that is not specific to Netflix, as shown in the following example:

```
@Autowired
private DiscoveryClient discoveryClient;

public String serviceUrl() {
    List<ServiceInstance> list = discoveryClient.getInstances("STORES");
    if (list != null && list.size() > 0 ) {
        return list.get(0).getUri().toString();
    }
    return null;
}
```

## 4. Using Spring Cloud Zookeeper with Spring Cloud Components

Feign, Spring Cloud Gateway and Spring Cloud LoadBalancer all work with Spring Cloud Zookeeper.

### 4.1. Spring Cloud LoadBalancer with Zookeeper

Spring Cloud Zookeeper provides an implementation of Spring Cloud LoadBalancer `ServiceInstanceListSupplier`. When you use the `spring-cloud-starter-zookeeper-discovery`, Spring Cloud LoadBalancer is autoconfigured to use the `ZookeeperServiceInstanceListSupplier` by default.



If you were previously using the `StickyRule` in Zookeeper, its replacement in the current stack is the `SameInstancePreferenceServiceInstanceListSupplier` in SC LoadBalancer. You can read on how to set it up in the [Spring Cloud Commons documentation](#).

## 5. Spring Cloud Zookeeper and Service Registry

Spring Cloud Zookeeper implements the `ServiceRegistry` interface, letting developers register arbitrary services in a programmatic way.

The `ServiceInstanceRegistration` class offers a `builder()` method to create a `Registration` object that can be used by the `ServiceRegistry`, as shown in the following example:

```
@Autowired
private ZookeeperServiceRegistry serviceRegistry;

public void registerThings() {
    ZookeeperRegistration registration = ServiceInstanceRegistration.builder()
        .defaultUriSpec()
        .address("anyUrl")
        .port(10)
        .name("/a/b/c/d/anotherservice")
        .build();
    this.serviceRegistry.register(registration);
}
```

## 5.1. Instance Status

Netflix Eureka supports having instances that are `OUT_OF_SERVICE` registered with the server. These instances are not returned as active service instances. This is useful for behaviors such as blue/green deployments. (Note that the Curator Service Discovery recipe does not support this behavior.) Taking advantage of the flexible payload has let Spring Cloud Zookeeper implement `OUT_OF_SERVICE` by updating some specific metadata and then filtering on that metadata in the `Spring Cloud LoadBalancer ZookeeperServiceInstanceListSupplier`. The `ZookeeperServiceInstanceListSupplier` filters out all non-null instance statuses that do not equal `UP`. If the instance status field is empty, it is considered to be `UP` for backwards compatibility. To change the status of an instance, make a `POST` with `OUT_OF_SERVICE` to the `ServiceRegistry` instance status actuator endpoint, as shown in the following example:

```
$ http POST http://localhost:8081/service-registry status=OUT_OF_SERVICE
```



The preceding example uses the `http` command from [httpie.org](http://httpie.org).

## 6. Zookeeper Dependencies

The following topics cover how to work with Spring Cloud Zookeeper dependencies:

- [Using the Zookeeper Dependencies](#)
- [Activating Zookeeper Dependencies](#)
- [Setting up Zookeeper Dependencies](#)
- [Configuring Spring Cloud Zookeeper Dependencies](#)

### 6.1. Using the Zookeeper Dependencies

Spring Cloud Zookeeper gives you a possibility to provide dependencies of your application as properties. As dependencies, you can understand other applications that are registered in

Zookeeper and which you would like to call through [Feign](#) (a REST client builder), [Spring RestTemplate](#) and [Spring WebFlux](#).

You can also use the Zookeeper Dependency Watchers functionality to control and monitor the state of your dependencies.

## 6.2. Activating Zookeeper Dependencies

Including a dependency on `org.springframework.cloud:spring-cloud-starter-zookeeper-discovery` enables autoconfiguration that sets up Spring Cloud Zookeeper Dependencies. Even if you provide the dependencies in your properties, you can turn off the dependencies. To do so, set the `spring.cloud.zookeeper.dependency.enabled` property to false (it defaults to `true`).

## 6.3. Setting up Zookeeper Dependencies

Consider the following example of dependency representation:

*application.yml*

```
spring.application.name: yourServiceName
spring.cloud.zookeeper:
  dependencies:
    newsletter:
      path: /path/where/newsletter/has/registered/in/zookeeper
      loadBalancerType: ROUND_ROBIN
      contentTypeTemplate: application/vnd.newsletter.$version+json
      version: v1
      headers:
        header1:
          - value1
        header2:
          - value2
      required: false
      stubs: org.springframework:foo:stubs
    mailing:
      path: /path/where/mailing/has/registered/in/zookeeper
      loadBalancerType: ROUND_ROBIN
      contentTypeTemplate: application/vnd.mailing.$version+json
      version: v1
      required: true
```

The next few sections go through each part of the dependency one by one. The root property name is `spring.cloud.zookeeper.dependencies`.

### 6.3.1. Aliases

Below the root property you have to represent each dependency as an alias. This is due to the constraints of Spring Cloud LoadBalancer, which requires that the application ID be placed in the URL. Consequently, you cannot pass any complex path, such as `/myApp/myRoute/name`). The alias is the

name you use instead of the `serviceId` for `DiscoveryClient`, `Feign`, or `RestTemplate`.

In the previous examples, the aliases are `newsletter` and `mailing`. The following example shows Feign usage with a `newsletter` alias:

```
@FeignClient("newsletter")
public interface NewsletterService {
    @RequestMapping(method = RequestMethod.GET, value = "/newsletter")
    String getNewsletters();
}
```

### 6.3.2. Path

The path is represented by the `path` YAML property and is the path under which the dependency is registered under Zookeeper. As described in the [previous section](#), Spring Cloud LoadBalancer operates on URLs. As a result, this path is not compliant with its requirement. That is why Spring Cloud Zookeeper maps the alias to the proper path.

### 6.3.3. Load Balancer Type

The load balancer type is represented by `loadBalancerType` YAML property.

If you know what kind of load-balancing strategy has to be applied when calling this particular dependency, you can provide it in the YAML file, and it is automatically applied. You can choose one of the following load balancing strategies:

- `STICKY`: Once chosen, the instance is always called.
- `RANDOM`: Picks an instance randomly.
- `ROUND_ROBIN`: Iterates over instances over and over again.

### 6.3.4. Content-Type Template and Version

The `Content-Type` template and version are represented by the `contentTypeTemplate` and `version` YAML properties.

If you version your API in the `Content-Type` header, you do not want to add this header to each of your requests. Also, if you want to call a new version of the API, you do not want to roam around your code to bump up the API version. That is why you can provide a `contentTypeTemplate` with a special `$version` placeholder. That placeholder will be filled by the value of the `version` YAML property. Consider the following example of a `contentTypeTemplate`:

```
application/vnd.newsletter.$version+json
```

Further consider the following `version`:



```
v1
```

The combination of `contentTypeTemplate` and version results in the creation of a `Content-Type` header for each request, as follows:

```
application/vnd.newsletter.v1+json
```

### 6.3.5. Default Headers

Default headers are represented by the `headers` map in YAML.

Sometimes, each call to a dependency requires setting up of some default headers. To not do that in code, you can set them up in the YAML file, as shown in the following example `headers` section:

```
headers:
  Accept:
    - text/html
    - application/xhtml+xml
  Cache-Control:
    - no-cache
```

That `headers` section results in adding the `Accept` and `Cache-Control` headers with appropriate list of values in your HTTP request.

### 6.3.6. Required Dependencies

Required dependencies are represented by `required` property in YAML.

If one of your dependencies is required to be up when your application boots, you can set the `required: true` property in the YAML file.

If your application cannot localize the required dependency during boot time, it throws an exception, and the Spring Context fails to set up. In other words, your application cannot start if the required dependency is not registered in Zookeeper.

You can read more about Spring Cloud Zookeeper Presence Checker [later in this document](#).

### 6.3.7. Stubs

You can provide a colon-separated path to the JAR containing stubs of the dependency, as shown in the following example:

```
stubs: org.springframework:myApp:stubs
```

where:

- `org.springframework` is the `groupId`.

- `myApp` is the `artifactId`.
- `stubs` is the classifier. (Note that `stubs` is the default value.)

Because `stubs` is the default classifier, the preceding example is equal to the following example:

```
stubs: org.springframework:myApp
```

## 6.4. Configuring Spring Cloud Zookeeper Dependencies

You can set the following properties to enable or disable parts of Zookeeper Dependencies functionalities:

- `spring.cloud.zookeeper.dependencies`: If you do not set this property, you cannot use Zookeeper Dependencies.
- `spring.cloud.zookeeper.dependency.loadbalancer.enabled` (enabled by default): Turns on Zookeeper-specific custom load-balancing strategies, including `ZookeeperServiceInstanceListSupplier` and dependency-based load-balanced `RestTemplate` setup.
- `spring.cloud.zookeeper.dependency.headers.enabled` (enabled by default): This property registers a `FeignBlockingLoadBalancerClient` that automatically appends appropriate headers and content types with their versions, as presented in the Dependency configuration. Without this setting, those two parameters do not work.
- `spring.cloud.zookeeper.dependency.resttemplate.enabled` (enabled by default): When enabled, this property modifies the request headers of a `@LoadBalanced`-annotated `RestTemplate` such that it passes headers and content type with the version set in dependency configuration. Without this setting, those two parameters do not work.

## 7. Spring Cloud Zookeeper Dependency Watcher

The Dependency Watcher mechanism lets you register listeners to your dependencies. The functionality is, in fact, an implementation of the `Observer` pattern. When a dependency changes, its state (to either UP or DOWN), some custom logic can be applied.

### 7.1. Activating

Spring Cloud Zookeeper Dependencies functionality needs to be enabled for you to use the Dependency Watcher mechanism.

### 7.2. Registering a Listener

To register a listener, you must implement an interface called `org.springframework.cloud.zookeeper.discovery.watcher.DependencyWatcherListener` and register it as a bean. The interface gives you one method:

```
void stateChanged(String dependencyName, DependencyState newState);
```

If you want to register a listener for a particular dependency, the `dependencyName` would be the discriminator for your concrete implementation. `newState` provides you with information about whether your dependency has changed to `CONNECTED` or `DISCONNECTED`.

## 7.3. Using the Presence Checker

Bound with the Dependency Watcher is the functionality called Presence Checker. It lets you provide custom behavior when your application boots, to react according to the state of your dependencies.

The default implementation of the abstract `org.springframework.cloud.zookeeper.discovery.watcher.presence.DependencyPresenceOnStartupVerifier` class is the `org.springframework.cloud.zookeeper.discovery.watcher.presence.DefaultDependencyPresenceOnStartupVerifier`, which works in the following way.

1. If the dependency is marked as `required` and is not in Zookeeper, when your application boots, it throws an exception and shuts down.
2. If the dependency is not `required`, the `org.springframework.cloud.zookeeper.discovery.watcher.presence.LogMissingDependencyChecker` logs that the dependency is missing at the `WARN` level.

Because the `DefaultDependencyPresenceOnStartupVerifier` is registered only when there is no bean of type `DependencyPresenceOnStartupVerifier`, this functionality can be overridden.

## 8. Distributed Configuration with Zookeeper

Zookeeper provides a `hierarchical namespace` that lets clients store arbitrary data, such as configuration data. Spring Cloud Zookeeper Config is an alternative to the `Config Server and Client`. Configuration is loaded into the Spring Environment during the special “bootstrap” phase. Configuration is stored in the `/config` namespace by default. Multiple `PropertySource` instances are created, based on the application’s name and the active profiles, to mimic the Spring Cloud Config order of resolving properties. For example, an application with a name of `testApp` and with the `dev` profile has the following property sources created for it:

- `config/testApp,dev`
- `config/testApp`
- `config/application,dev`
- `config/application`

The most specific property source is at the top, with the least specific at the bottom. Properties in the `config/application` namespace apply to all applications that use zookeeper for configuration. Properties in the `config/testApp` namespace are available only to the instances of the service named `testApp`.

Configuration is currently read on startup of the application. Sending a HTTP **POST** request to `/refresh` causes the configuration to be reloaded. Watching the configuration namespace (which Zookeeper supports) is not currently implemented.

## 8.1. Activating

Including a dependency on `org.springframework.cloud:spring-cloud-starter-zookeeper-config` enables autoconfiguration that sets up Spring Cloud Zookeeper Config.



When working with version 3.4 of Zookeeper you need to change the way you include the dependency as described [here](#).

## 8.2. Spring Boot Config Data Import

Spring Boot 2.4 introduced a new way to import configuration data via the `spring.config.import` property. This is now the default way to get configuration from Zookeeper.

To optionally connect to Zookeeper for configuration set the following in `application.properties`:

*application.properties*

```
spring.config.import=optional:zookeeper:
```

This will connect to Zookeeper at the default location of "localhost:2181". Removing the `optional:` prefix will cause Zookeeper Config to fail if it is unable to connect to Zookeeper. To change the connection properties of Zookeeper Config either set `spring.cloud.zookeeper.connect-string` or add the connect string to the `spring.config.import` statement such as, `spring.config.import=optional:zookeeper:myhost:2818`. The location in the import property has precedence over the `connect-string` property.

Zookeeper Config will try to load values from four automatic contexts based on `spring.cloud.zookeeper.config.name` (which defaults to the value of the `spring.application.name` property) and `spring.cloud.zookeeper.config.default-context` (which defaults to `application`). If you want to specify the contexts rather than using the computed ones, you can add that information to the `spring.config.import` statement.

*application.properties*

```
spring.config.import=optional:zookeeper:myhost:2181/contextone;/context/two
```

This will optionally load configuration only from `/contextone` and `/context/two`.



A `bootstrap` file (properties or yaml) is **not** needed for the Spring Boot Config Data method of import via `spring.config.import`.

## 8.3. Customizing

Zookeeper Config may be customized by setting the following properties:

```
spring:
  cloud:
    zookeeper:
      config:
        enabled: true
        root: configuration
        defaultContext: apps
        profileSeparator: '::'
```

- **enabled**: Setting this value to `false` disables Zookeeper Config.
- **root**: Sets the base namespace for configuration values.
- **defaultContext**: Sets the name used by all applications.
- **profileSeparator**: Sets the value of the separator used to separate the profile name in property sources with profiles.



If you have set `spring.cloud.bootstrap.enabled=true` or `spring.config.use-legacy-processing=true`, or included `spring-cloud-starter-bootstrap`, then the above values will need to be placed in `bootstrap.yml` instead of `application.yml`.

## 8.4. Access Control Lists (ACLs)

You can add authentication information for Zookeeper ACLs by calling the `addAuthInfo` method of a `CuratorFramework` bean. One way to accomplish this is to provide your own `CuratorFramework` bean, as shown in the following example:

```
@BootstrapConfiguration
public class CustomCuratorFrameworkConfig {

    @Bean
    public CuratorFramework curatorFramework() {
        CuratorFramework curator = new CuratorFramework();
        curator.addAuthInfo("digest", "user:password".getBytes());
        return curator;
    }
}
```

Consult [the `ZookeeperAutoConfiguration` class](#) to see how the `CuratorFramework` bean's default configuration.

Alternatively, you can add your credentials from a class that depends on the existing

`CuratorFramework` bean, as shown in the following example:

```
@BootstrapConfiguration
public class DefaultCuratorFrameworkConfig {

    public ZookeeperConfig(CuratorFramework curator) {
        curator.addAuthInfo("digest", "user:password".getBytes());
    }

}
```

The creation of this bean must occur during the bootstrapping phase. You can register configuration classes to run during this phase by annotating them with `@BootstrapConfiguration` and including them in a comma-separated list that you set as the value of the `org.springframework.cloud.bootstrap.BootstrapConfiguration` property in the `resources/META-INF/spring.factories` file, as shown in the following example:

*resources/META-INF/spring.factories*

```
org.springframework.cloud.bootstrap.BootstrapConfiguration=\
my.project.CustomCuratorFrameworkConfig,\
my.project.DefaultCuratorFrameworkConfig
```

## Appendix: Compendium of Configuration Properties

Name	Default	Description
<code>eureka.client.eureka-connection-idle-timeout-seconds</code>	<code>30</code>	Indicates how much time (in seconds) that the HTTP connections to eureka server can stay idle before it can be closed. In the AWS environment, it is recommended that the values is 30 seconds or less, since the firewall cleans up the connection information after a few mins leaving the connection hanging in limbo.

Name	Default	Description
eureka.client.eureka-server-connect-timeout-seconds	5	Indicates how long to wait (in seconds) before a connection to eureka server needs to timeout. Note that the connections in the client are pooled by {@link HttpClient} and this setting affects the actual connection creation and also the wait time to get the connection from the pool.
eureka.client.eureka-server-dns-name	` `	Gets the DNS name to be queried to get the list of eureka servers. This information is not required if the contract returns the service urls by implementing serviceUrls. The DNS mechanism is used when useDnsForFetchingServiceUrls is set to true and the eureka client expects the DNS to be configured a certain way so that it can fetch changing eureka servers dynamically. The changes are effective at runtime.
eureka.client.eureka-server-port	` `	Gets the port to be used to construct the service url to contact eureka server when the list of eureka servers come from the DNS. This information is not required if the contract returns the service urls eurekaServerServiceUrls(String). The DNS mechanism is used when useDnsForFetchingServiceUrls is set to true and the eureka client expects the DNS to be configured a certain way so that it can fetch changing eureka servers dynamically. The changes are effective at runtime.

Name	Default	Description
eureka.client.eureka-server-read-timeout-seconds	8	Indicates how long to wait (in seconds) before a read from eureka server needs to timeout.
eureka.client.eureka-server-total-connections	200	Gets the total number of connections that is allowed from eureka client to all eureka servers.
eureka.client.eureka-server-total-connections-per-host	50	Gets the total number of connections that is allowed from eureka client to a eureka server host.
eureka.client.eureka-server-url-context	` `	Gets the URL context to be used to construct the service url to contact eureka server when the list of eureka servers come from the DNS. This information is not required if the contract returns the service urls from eurekaServerServiceUrls. The DNS mechanism is used when useDnsForFetchingServiceUrls is set to true and the eureka client expects the DNS to configured a certain way so that it can fetch changing eureka servers dynamically. The changes are effective at runtime.
eureka.client.eureka-service-url-poll-interval-seconds	0	Indicates how often(in seconds) to poll for changes to eureka server information. Eureka servers could be added or removed and this setting controls how soon the eureka clients should know about it.



Name	Default	Description
eureka.client.prefer-same-zone-eureka	true	Indicates whether or not this instance should try to use the eureka server in the same zone for latency and/or other reason. Ideally eureka clients are configured to talk to servers in the same zone The changes are effective at runtime at the next registry fetch cycle as specified by registryFetchIntervalSeconds
eureka.client.register-with-eureka	true	Indicates whether or not this instance should register its information with eureka server for discovery by others. In some cases, you do not want your instances to be discovered whereas you just want to discover other instances.
eureka.server.peer-eureka-nodes-update-interval-ms	0	
eureka.server.peer-eureka-status-refresh-time-interval-ms	0	
ribbon.eureka.enabled	true	Enables the use of Eureka with Ribbon.
spring.cloud.bus.ack.destination-service	``	Service that wants to listen to acks. By default null (meaning all services).
spring.cloud.bus.ack.enabled	true	Flag to switch off acks (default on).
spring.cloud.bus.content-type	``	The bus mime-type.
spring.cloud.bus.destination	``	Name of Spring Cloud Stream destination for messages.
spring.cloud.bus.enabled	true	Flag to indicate that the bus is enabled.
spring.cloud.bus.env.enabled	true	Flag to switch off environment change events (default on).
spring.cloud.bus.id	application	The identifier for this application instance.
spring.cloud.bus.refresh.enabled	true	Flag to switch off refresh events (default on).

Name	Default	Description
spring.cloud.bus.trace.enabled	false	Flag to switch on tracing of acks (default off).
spring.cloud.compatibility-verifier.compatible-boot-versions	3.0.x	Default accepted versions for the Spring Boot dependency. You can set <code>{@code x}</code> for the patch version if you don't want to specify a concrete value. Example: <code>{@code 3.4.x}</code>
spring.cloud.compatibility-verifier.enabled	false	Enables creation of Spring Cloud compatibility verification.
spring.cloud.config.allow-override	true	Flag to indicate that <code>{@link #isOverrideSystemProperties() systemPropertiesOverride}</code> can be used. Set to false to prevent users from changing the default accidentally. Default true.
spring.cloud.config.allow-override	true	Flag to indicate that <code>{@link #isOverrideSystemProperties() systemPropertiesOverride}</code> can be used. Set to false to prevent users from changing the default accidentally. Default true.
spring.cloud.config.discovery.enabled	false	Flag to indicate that config server discovery is enabled (config server URL will be looked up via discovery).
spring.cloud.config.discovery.service-id	configserver	Service id to locate config server.
spring.cloud.config.enabled	true	Flag to say that remote configuration is enabled. Default true;
spring.cloud.config.fail-fast	false	Flag to indicate that failure to connect to the server is fatal (default false).
spring.cloud.config.headers	``	Additional headers used to create the client request.
spring.cloud.config.label	``	The label name to use to pull remote configuration properties. The default is set on the server (generally "master" for a git based server).

Name	Default	Description
spring.cloud.config.media-type	``	The Accept header media type to send to config server.
spring.cloud.config.multiple-uri-strategy	``	The strategy to use when call to server fails and there are multiple URLs configured on the uri property (default {@link MultipleUriStrategy#ALWAYS}).
spring.cloud.config.name	``	Name of application used to fetch remote properties.
spring.cloud.config.override-none	false	Flag to indicate that when {@link #setAllowOverride(boolean) allowOverride} is true, external properties should take lowest priority and should not override any existing property sources (including local config files). Default false.
spring.cloud.config.override-none	false	Flag to indicate that when {@link #setAllowOverride(boolean) allowOverride} is true, external properties should take lowest priority and should not override any existing property sources (including local config files). Default false.
spring.cloud.config.override-system-properties	true	Flag to indicate that the external properties should override system properties. Default true.
spring.cloud.config.override-system-properties	true	Flag to indicate that the external properties should override system properties. Default true.
spring.cloud.config.password	``	The password to use (HTTP Basic) when contacting the remote server.
spring.cloud.config.profile	default	The default profile to use when fetching remote configuration (comma-separated). Default is "default".

Name	Default	Description
spring.cloud.config.request-connect-timeout	0	timeout on waiting to connect to the Config Server.
spring.cloud.config.request-read-timeout	0	timeout on waiting to read data from the Config Server.
spring.cloud.config.retry.initial-interval	1000	Initial retry interval in milliseconds.
spring.cloud.config.retry.max-attempts	6	Maximum number of attempts.
spring.cloud.config.retry.max-interval	2000	Maximum interval for backoff.
spring.cloud.config.retry.multiplier	1.1	Multiplier for next interval.
spring.cloud.config.send-state	true	Flag to indicate whether to send state. Default true.
spring.cloud.config.tls	``	TLS properties.
spring.cloud.config.token	``	Security Token passed thru to underlying environment repository.
spring.cloud.config.uri	[http://localhost:8888]	The URI of the remote server (default localhost:8888).
spring.cloud.config.username	``	The username to use (HTTP Basic) when contacting the remote server.
spring.cloud.consul.config.acl-token	``	
spring.cloud.consul.config.data-key	data	If format is Format.PROPERTIES or Format.YAML then the following field is used as key to look up consul for configuration.
spring.cloud.consul.config.default-context	application	
spring.cloud.consul.config.enabled	true	
spring.cloud.consul.config.fail-fast	true	Throw exceptions during config lookup if true, otherwise, log warnings.
spring.cloud.consul.config.format	``	

Name	Default	Description
spring.cloud.consul.config.name	``	Alternative to spring.application.name to use in looking up values in consul KV.
spring.cloud.consul.config.prefix	``	
spring.cloud.consul.config.prefixes	``	
spring.cloud.consul.config.profile-separator	,	
spring.cloud.consul.config.watch.delay	1000	The value of the fixed delay for the watch in millis. Defaults to 1000.
spring.cloud.consul.config.watch.enabled	true	If the watch is enabled. Defaults to true.
spring.cloud.consul.config.watch.wait-time	55	The number of seconds to wait (or block) for watch query, defaults to 55. Needs to be less than default ConsulClient (defaults to 60). To increase ConsulClient timeout create a ConsulClient bean with a custom ConsulRawClient with a custom HttpClient.
spring.cloud.consul.discovery.actoken	``	
spring.cloud.consul.discovery.catalog-services-watch-delay	1000	The delay between calls to watch consul catalog in millis, default is 1000.
spring.cloud.consul.discovery.catalog-services-watch-timeout	2	The number of seconds to block while watching consul catalog, default is 2.
spring.cloud.consul.discovery.consistency-mode	``	Consistency mode for health service request.
spring.cloud.consul.discovery.datacenters	``	Map of serviceId's -> datacenter to query for in server list. This allows looking up services in another datacenters.

Name	Default	Description
spring.cloud.consul.discovery.default-query-tag	` `	Tag to query for in service list if one is not listed in serverListQueryTags. Multiple tags can be specified with a comma separated value.
spring.cloud.consul.discovery.default-zone-metadata-name	zone	Service instance zone comes from metadata. This allows changing the metadata tag name.
spring.cloud.consul.discovery.deregister	true	Disable automatic de-registration of service in consul.
spring.cloud.consul.discovery.enable-tag-override	` `	Enable tag override for the registered service.
spring.cloud.consul.discovery.enabled	true	Is service discovery enabled?
spring.cloud.consul.discovery.fail-fast	true	Throw exceptions during service registration if true, otherwise, log warnings (defaults to true).
spring.cloud.consul.discovery.health-check-critical-timeout	` `	Timeout to deregister services critical for longer than timeout (e.g. 30m). Requires consul version 7.x or higher.
spring.cloud.consul.discovery.health-check-headers	` `	Headers to be applied to the Health Check calls.
spring.cloud.consul.discovery.health-check-interval	10s	How often to perform the health check (e.g. 10s), defaults to 10s.
spring.cloud.consul.discovery.health-check-path	/actuator/health	Alternate server path to invoke for health checking.
spring.cloud.consul.discovery.health-check-timeout	` `	Timeout for health check (e.g. 10s).
spring.cloud.consul.discovery.health-check-tls-skip-verify	` `	Skips certificate verification during service checks if true, otherwise runs certificate verification.
spring.cloud.consul.discovery.health-check-url	` `	Custom health check url to override default.

Name	Default	Description
spring.cloud.consul.discovery.heartbeat.actuator-health-group	` `	The actuator health group to use (null for the root group) when determining system health via Actuator.
spring.cloud.consul.discovery.heartbeat.enabled	false	
spring.cloud.consul.discovery.heartbeat.interval-ratio	` `	
spring.cloud.consul.discovery.heartbeat.reregister-service-on-failure	false	
spring.cloud.consul.discovery.heartbeat.ttl	30s	
spring.cloud.consul.discovery.heartbeat.use-actuator-health	true	Whether or not to take the current system health (as reported via the Actuator Health endpoint) into account when reporting the application status to the Consul TTL check. Actuator Health endpoint also has to be available to the application.
spring.cloud.consul.discovery.hostname	` `	Hostname to use when accessing server.
spring.cloud.consul.discovery.include-hostname-in-instance-id	false	Whether hostname is included into the default instance id when registering service.
spring.cloud.consul.discovery.instance-group	` `	Service instance group.
spring.cloud.consul.discovery.instance-id	` `	Unique service instance id.
spring.cloud.consul.discovery.instance-zone	` `	Service instance zone.
spring.cloud.consul.discovery.ip-address	` `	IP address to use when accessing service (must also set preferIpAddress to use).
spring.cloud.consul.discovery.lifecycle.enabled	true	
spring.cloud.consul.discovery.management-enable-tag-override	` `	Enable tag override for the registered management service.

Name	Default	Description
spring.cloud.consul.discovery.management-metadata	` `	Metadata to use when registering management service.
spring.cloud.consul.discovery.management-port	` `	Port to register the management service under (defaults to management port).
spring.cloud.consul.discovery.management-suffix	management	Suffix to use when registering management service.
spring.cloud.consul.discovery.management-tags	` `	Tags to use when registering management service.
spring.cloud.consul.discovery.metadata	` `	Metadata to use when registering service.
spring.cloud.consul.discovery.order	0	Order of the discovery client used by `CompositeDiscoveryClient` for sorting available clients.
spring.cloud.consul.discovery.port	` `	Port to register the service under (defaults to listening port).
spring.cloud.consul.discovery.prefer-agent-address	false	Source of how we will determine the address to use.
spring.cloud.consul.discovery.prefer-ip-address	false	Use ip address rather than hostname during registration.
spring.cloud.consul.discovery.query-passing	false	Add the 'passing` parameter to /v1/health/service/serviceName. This pushes health check passing to the server.
spring.cloud.consul.discovery.register	true	Register as a service in consul.
spring.cloud.consul.discovery.register-health-check	true	Register health check in consul. Useful during development of a service.
spring.cloud.consul.discovery.scheme	http	Whether to register an http or https service.
spring.cloud.consul.discovery.server-list-query-tags	` `	Map of serviceId's -> tag to query for in server list. This allows filtering services by one more tags. Multiple tags can be specified with a comma separated value.



Name	Default	Description
spring.cloud.consul.discovery.service-name	``	Service name.
spring.cloud.consul.discovery.tags	``	Tags to use when registering service.
spring.cloud.consul.enabled	true	Is spring cloud consul enabled.
spring.cloud.consul.host	localhost	Consul agent hostname. Defaults to 'localhost'.
spring.cloud.consul.path	``	Custom path if consul is under non-root.
spring.cloud.consul.port	8500	Consul agent port. Defaults to '8500'.
spring.cloud.consul.retry.enabled	true	If consul retry is enabled.
spring.cloud.consul.retry.initial-interval	1000	Initial retry interval in milliseconds.
spring.cloud.consul.retry.max-attempts	6	Maximum number of attempts.
spring.cloud.consul.retry.max-interval	2000	Maximum interval for backoff.
spring.cloud.consul.retry.multiplier	1.1	Multiplier for next interval.
spring.cloud.consul.ribbon.enabled	true	Enables Consul and Ribbon integration.
spring.cloud.consul.scheme	``	Consul agent scheme (HTTP/HTTPS). If there is no scheme in address - client will use HTTP.
spring.cloud.consul.service-registry.auto-registration.enabled	true	Enables Consul Service Registry Auto-registration.
spring.cloud.consul.service-registry.enabled	true	Enables Consul Service Registry functionality.
spring.cloud.consul.tls.certificate-password	``	Password to open the certificate.
spring.cloud.consul.tls.certificate-path	``	File path to the certificate.
spring.cloud.consul.tls.key-store-instance-type	``	Type of key framework to use.

Name	Default	Description
spring.cloud.consul.tls.key-store-password	``	Password to an external keystore.
spring.cloud.consul.tls.key-store-path	``	Path to an external keystore.
spring.cloud.decrypt-environment-post-processor.enabled	true	Enable the DecryptEnvironmentPostProcessor.
spring.cloud.discovery.client.composite-indicator.enabled	true	Enables discovery client composite health indicator.
spring.cloud.discovery.client.health-indicator.enabled	true	
spring.cloud.discovery.client.health-indicator.include-description	false	
spring.cloud.discovery.client.health-indicator.use-services-query	true	Whether or not the indicator should use <a href="#">{@link DiscoveryClient#getServices}</a> to check its health. When set to <code>{@code false}</code> the indicator instead uses the lighter <a href="#">{@link DiscoveryClient#probe}</a> . This can be helpful in large deployments where the number of services returned makes the operation unnecessarily heavy.
spring.cloud.discovery.client.simple.instances	``	
spring.cloud.discovery.client.simple.local.host	``	
spring.cloud.discovery.client.simple.local.instance-id	``	
spring.cloud.discovery.client.simple.local.metadata	``	
spring.cloud.discovery.client.simple.local.port	0	
spring.cloud.discovery.client.simple.local.secure	false	
spring.cloud.discovery.client.simple.local.service-id	``	

Name	Default	Description
spring.cloud.discovery.client.simple.local.uri	``	
spring.cloud.discovery.client.simple.order	``	
spring.cloud.discovery.enabled	true	Enables discovery client health indicators.
spring.cloud.features.enabled	true	Enables the features endpoint.
spring.cloud.gateway.default-filters	``	List of filter definitions that are applied to every route.
spring.cloud.gateway.discovery.locator.enabled	false	Flag that enables DiscoveryClient gateway integration.
spring.cloud.gateway.discovery.locator.filters	``	
spring.cloud.gateway.discovery.locator.include-expression	true	SpEL expression that will evaluate whether to include a service in gateway integration or not, defaults to: true.
spring.cloud.gateway.discovery.locator.lower-case-service-id	false	Option to lower case serviceId in predicates and filters, defaults to false. Useful with eureka when it automatically uppercases serviceId. so MYSERIVCE, would match /myservice/**
spring.cloud.gateway.discovery.locator.predicates	``	
spring.cloud.gateway.discovery.locator.route-id-prefix	``	The prefix for the routeId, defaults to discoveryClient.getClass().getSimpleName() + "_". Service Id will be appended to create the routeId.
spring.cloud.gateway.discovery.locator.url-expression	'lb://'+serviceId	SpEL expression that create the uri for each route, defaults to: 'lb://'+serviceId.
spring.cloud.gateway.enabled	true	Enables gateway functionality.
spring.cloud.gateway.fail-on-route-definition-error	true	Option to fail on route definition errors, defaults to true. Otherwise, a warning is logged.

Name	Default	Description
spring.cloud.gateway.filter.add-request-header.enabled	true	Enables the add-request-header filter.
spring.cloud.gateway.filter.add-request-parameter.enabled	true	Enables the add-request-parameter filter.
spring.cloud.gateway.filter.add-response-header.enabled	true	Enables the add-response-header filter.
spring.cloud.gateway.filter.circuit-breaker.enabled	true	Enables the circuit-breaker filter.
spring.cloud.gateway.filter.dedupe-response-header.enabled	true	Enables the dedupe-response-header filter.
spring.cloud.gateway.filter.fallback-headers.enabled	true	Enables the fallback-headers filter.
spring.cloud.gateway.filter.hystrix.enabled	true	Enables the hystrix filter.
spring.cloud.gateway.filter.json-to-grpc.enabled	true	Enables the JSON to gRPC filter.
spring.cloud.gateway.filter.local-response-cache.enabled	true	Enables the local-response-cache filter.
spring.cloud.gateway.filter.local-response-cache.size	` `	
spring.cloud.gateway.filter.local-response-cache.time-to-live	` `	
spring.cloud.gateway.filter.map-request-header.enabled	true	Enables the map-request-header filter.
spring.cloud.gateway.filter.modify-request-body.enabled	true	Enables the modify-request-body filter.
spring.cloud.gateway.filter.modify-response-body.enabled	true	Enables the modify-response-body filter.
spring.cloud.gateway.filter.prefix-path.enabled	true	Enables the prefix-path filter.
spring.cloud.gateway.filter.preserve-host-header.enabled	true	Enables the preserve-host-header filter.
spring.cloud.gateway.filter.redirect-to.enabled	true	Enables the redirect-to filter.
spring.cloud.gateway.filter.remove-hop-by-hop.headers	` `	
spring.cloud.gateway.filter.remove-hop-by-hop.order	0	

Name	Default	Description
spring.cloud.gateway.filter.remove-request-header.enabled	true	Enables the remove-request-header filter.
spring.cloud.gateway.filter.remove-request-parameter.enabled	true	Enables the remove-request-parameter filter.
spring.cloud.gateway.filter.remove-response-header.enabled	true	Enables the remove-response-header filter.
spring.cloud.gateway.filter.request-header-size.enabled	true	Enables the request-header-size filter.
spring.cloud.gateway.filter.request-header-to-request-uri.enabled	true	Enables the request-header-to-request-uri filter.
spring.cloud.gateway.filter.request-rate-limiter.default-key-resolver	` `	
spring.cloud.gateway.filter.request-rate-limiter.default-rate-limiter	` `	
spring.cloud.gateway.filter.request-rate-limiter.enabled	true	Enables the request-rate-limiter filter.
spring.cloud.gateway.filter.request-size.enabled	true	Enables the request-size filter.
spring.cloud.gateway.filter.retry.enabled	true	Enables the retry filter.
spring.cloud.gateway.filter.rewrite-location-response-header.enabled	true	Enables the rewrite-location-response-header filter.
spring.cloud.gateway.filter.rewrite-location.enabled	true	Enables the rewrite-location filter.
spring.cloud.gateway.filter.rewrite-path.enabled	true	Enables the rewrite-path filter.
spring.cloud.gateway.filter.rewrite-response-header.enabled	true	Enables the rewrite-response-header filter.
spring.cloud.gateway.filter.save-session.enabled	true	Enables the save-session filter.
spring.cloud.gateway.filter.security-headers.content-security-policy	default-src 'self' https;; font-src 'self' https: data;; img-src 'self' https: data;; object-src 'none'; script-src https;; style-src 'self' https: 'unsafe-inline'	

Name	Default	Description
spring.cloud.gateway.filter.secure-headers.content-type-options	<code>nosniff</code>	
spring.cloud.gateway.filter.secure-headers.disable	<code>`</code>	
spring.cloud.gateway.filter.secure-headers.download-options	<code>noopen</code>	
spring.cloud.gateway.filter.secure-headers.enabled	<code>true</code>	Enables the secure-headers filter.
spring.cloud.gateway.filter.secure-headers.frame-options	<code>DENY</code>	
spring.cloud.gateway.filter.secure-headers.permitted-cross-domain-policies	<code>none</code>	
spring.cloud.gateway.filter.secure-headers.referrer-policy	<code>no-referrer</code>	
spring.cloud.gateway.filter.secure-headers.strict-transport-security	<code>&lt;code&gt;max-age=631138519&lt;/code&gt;</code>	
spring.cloud.gateway.filter.secure-headers.xss-protection-header	<code>&lt;code&gt;1 ; mode=block&lt;/code&gt;</code>	
spring.cloud.gateway.filter.set-path.enabled	<code>true</code>	Enables the set-path filter.
spring.cloud.gateway.filter.set-request-header.enabled	<code>true</code>	Enables the set-request-header filter.
spring.cloud.gateway.filter.set-request-host-header.enabled	<code>true</code>	Enables the set-request-host-header filter.
spring.cloud.gateway.filter.set-response-header.enabled	<code>true</code>	Enables the set-response-header filter.
spring.cloud.gateway.filter.set-status.enabled	<code>true</code>	Enables the set-status filter.
spring.cloud.gateway.filter.strip-prefix.enabled	<code>true</code>	Enables the strip-prefix filter.
spring.cloud.gateway.forwarded.enabled	<code>true</code>	Enables the ForwardedHeadersFilter.
spring.cloud.gateway.global-filter.adapt-cached-body.enabled	<code>true</code>	Enables the adapt-cached-body global filter.

Name	Default	Description
spring.cloud.gateway.global-filter.forward-path.enabled	true	Enables the forward-path global filter.
spring.cloud.gateway.global-filter.forward-routing.enabled	true	Enables the forward-routing global filter.
spring.cloud.gateway.global-filter.load-balancer-client.enabled	true	Enables the load-balancer-client global filter.
spring.cloud.gateway.global-filter.netty-routing.enabled	true	Enables the netty-routing global filter.
spring.cloud.gateway.global-filter.netty-write-response.enabled	true	Enables the netty-write-response global filter.
spring.cloud.gateway.global-filter.reactive-load-balancer-client.enabled	true	Enables the reactive-load-balancer-client global filter.
spring.cloud.gateway.global-filter.remove-cached-body.enabled	true	Enables the remove-cached-body global filter.
spring.cloud.gateway.global-filter.route-to-request-url.enabled	true	Enables the route-to-request-url global filter.
spring.cloud.gateway.global-filter.websocket-routing.enabled	true	Enables the websocket-routing global filter.
spring.cloud.gateway.globalcors.add-to-simple-url-handler-mapping	false	If global CORS config should be added to the URL handler.
spring.cloud.gateway.globalcors.cors-configurations	``	
spring.cloud.gateway.handler-mapping.order	1	The order of RoutePredicateHandlerMapping.
spring.cloud.gateway.httpclient.compression	false	Enables compression for Netty HttpClient.
spring.cloud.gateway.httpclient.connect-timeout	``	The connect timeout in millis, the default is 30s.
spring.cloud.gateway.httpclient.max-header-size	``	The max response header size.
spring.cloud.gateway.httpclient.max-initial-line-length	``	The max initial line length.

Name	Default	Description
spring.cloud.gateway.httpclient.pool.acquire-timeout	``	Only for type FIXED, the maximum time in millis to wait for acquiring.
spring.cloud.gateway.httpclient.pool.eviction-interval	0	Perform regular eviction checks in the background at a specified interval. Disabled by default ({@link Duration#ZERO})
spring.cloud.gateway.httpclient.pool.max-connections	``	Only for type FIXED, the maximum number of connections before starting pending acquisition on existing ones.
spring.cloud.gateway.httpclient.pool.max-idle-time	``	Time in millis after which the channel will be closed. If NULL, there is no max idle time.
spring.cloud.gateway.httpclient.pool.max-life-time	``	Duration after which the channel will be closed. If NULL, there is no max life time.
spring.cloud.gateway.httpclient.pool.metrics	false	Enables channel pools metrics to be collected and registered in Micrometer. Disabled by default.
spring.cloud.gateway.httpclient.pool.name	proxy	The channel pool map name, defaults to proxy.
spring.cloud.gateway.httpclient.pool.type	``	Type of pool for HttpClient to use, defaults to ELASTIC.
spring.cloud.gateway.httpclient.proxy.host	``	Hostname for proxy configuration of Netty HttpClient.
spring.cloud.gateway.httpclient.proxy.non-proxy-hosts-pattern	``	Regular expression (Java) for a configured list of hosts. that should be reached directly, bypassing the proxy
spring.cloud.gateway.httpclient.proxy.password	``	Password for proxy configuration of Netty HttpClient.
spring.cloud.gateway.httpclient.proxy.port	``	Port for proxy configuration of Netty HttpClient.
spring.cloud.gateway.httpclient.proxy.type	``	proxyType for proxy configuration of Netty HttpClient.



Name	Default	Description
spring.cloud.gateway.httpclient.proxy.username	``	Username for proxy configuration of Netty HttpClient.
spring.cloud.gateway.httpclient.response-timeout	``	The response timeout.
spring.cloud.gateway.httpclient.ssl.close-notify-flush-timeout	3000ms	SSL close_notify flush timeout. Default to 3000 ms.
spring.cloud.gateway.httpclient.ssl.close-notify-read-timeout	0	SSL close_notify read timeout. Default to 0 ms.
spring.cloud.gateway.httpclient.ssl.handshake-timeout	10000ms	SSL handshake timeout. Default to 10000 ms
spring.cloud.gateway.httpclient.ssl.key-password	``	Key password, default is same as keyStorePassword.
spring.cloud.gateway.httpclient.ssl.key-store	``	Keystore path for Netty HttpClient.
spring.cloud.gateway.httpclient.ssl.key-store-password	``	Keystore password.
spring.cloud.gateway.httpclient.ssl.key-store-provider	``	Keystore provider for Netty HttpClient, optional field.
spring.cloud.gateway.httpclient.ssl.key-store-type	JKS	Keystore type for Netty HttpClient, default is JKS.
spring.cloud.gateway.httpclient.ssl.trusted-x509-certificates	``	Trusted certificates for verifying the remote endpoint's certificate.
spring.cloud.gateway.httpclient.ssl.use-insecure-trust-manager	false	Installs the netty InsecureTrustManagerFactory. This is insecure and not suitable for production.
spring.cloud.gateway.httpclient.websocket.max-frame-payload-length	``	Max frame payload length.
spring.cloud.gateway.httpclient.websocket.proxy-ping	true	Proxy ping frames to downstream services, defaults to true.
spring.cloud.gateway.httpclient.wiretap	false	Enables wiretap debugging for Netty HttpClient.
spring.cloud.gateway.httpserver.wiretap	false	Enables wiretap debugging for Netty HttpServer.
spring.cloud.gateway.loadbalancer.use404	false	

Name	Default	Description
spring.cloud.gateway.metrics.enabled	false	Enables the collection of metrics data.
spring.cloud.gateway.metrics.prefix	spring.cloud.gateway	The prefix of all metrics emitted by gateway.
spring.cloud.gateway.metrics.tags	` `	Tags map that added to metrics.
spring.cloud.gateway.observability.enabled	true	If Micrometer Observability support should be turned on.
spring.cloud.gateway.predicate.after.enabled	true	Enables the after predicate.
spring.cloud.gateway.predicate.before.enabled	true	Enables the before predicate.
spring.cloud.gateway.predicate.between.enabled	true	Enables the between predicate.
spring.cloud.gateway.predicate.cloud-foundry-route-service.enabled	true	Enables the cloud-foundry-route-service predicate.
spring.cloud.gateway.predicate.cookie.enabled	true	Enables the cookie predicate.
spring.cloud.gateway.predicate.header.enabled	true	Enables the header predicate.
spring.cloud.gateway.predicate.host.enabled	true	Enables the host predicate.
spring.cloud.gateway.predicate.method.enabled	true	Enables the method predicate.
spring.cloud.gateway.predicate.path.enabled	true	Enables the path predicate.
spring.cloud.gateway.predicate.query.enabled	true	Enables the query predicate.
spring.cloud.gateway.predicate.read-body.enabled	true	Enables the read-body predicate.
spring.cloud.gateway.predicate.remote-addr.enabled	true	Enables the remote-addr predicate.
spring.cloud.gateway.predicate.weight.enabled	true	Enables the weight predicate.
spring.cloud.gateway.predicate.xforwarded-remote-addr.enabled	true	Enables the xforwarded-remote-addr predicate.

Name	Default	Description
spring.cloud.gateway.redis-ratelimiter.burst-capacity-header	X-RateLimit-Burst-Capacity	The name of the header that returns the burst capacity configuration.
spring.cloud.gateway.redis-ratelimiter.config	``	
spring.cloud.gateway.redis-ratelimiter.include-headers	true	Whether or not to include headers containing rate limiter information, defaults to true.
spring.cloud.gateway.redis-ratelimiter.remaining-header	X-RateLimit-Remaining	The name of the header that returns number of remaining requests during the current second.
spring.cloud.gateway.redis-ratelimiter.replenish-rate-header	X-RateLimit-Replenish-Rate	The name of the header that returns the replenish rate configuration.
spring.cloud.gateway.redis-ratelimiter.requested-tokens-header	X-RateLimit-Requested-Tokens	The name of the header that returns the requested tokens configuration.
spring.cloud.gateway.restrictive-property-accessor.enabled	true	Restricts method and property access in SpEL.
spring.cloud.gateway.routes	``	List of Routes.
spring.cloud.gateway.set-status.original-status-header-name	``	The name of the header which contains http code of the proxied request.
spring.cloud.gateway.streaming-media-types	``	
spring.cloud.gateway.x-forwarded.enabled	true	If the XForwardedHeadersFilter is enabled.
spring.cloud.gateway.x-forwarded.for-append	true	If appending X-Forwarded-For as a list is enabled.
spring.cloud.gateway.x-forwarded.for-enabled	true	If X-Forwarded-For is enabled.
spring.cloud.gateway.x-forwarded.host-append	true	If appending X-Forwarded-Host as a list is enabled.
spring.cloud.gateway.x-forwarded.host-enabled	true	If X-Forwarded-Host is enabled.
spring.cloud.gateway.x-forwarded.order	0	The order of the XForwardedHeadersFilter.
spring.cloud.gateway.x-forwarded.port-append	true	If appending X-Forwarded-Port as a list is enabled.

Name	Default	Description
spring.cloud.gateway.x-forwarded.port-enabled	true	If X-Forwarded-Port is enabled.
spring.cloud.gateway.x-forwarded.prefix-append	true	If appending X-Forwarded-Prefix as a list is enabled.
spring.cloud.gateway.x-forwarded.prefix-enabled	true	If X-Forwarded-Prefix is enabled.
spring.cloud.gateway.x-forwarded.proto-append	true	If appending X-Forwarded-Proto as a list is enabled.
spring.cloud.gateway.x-forwarded.proto-enabled	true	If X-Forwarded-Proto is enabled.
spring.cloud.httpclientfactories.apache.enabled	true	Enables creation of Apache Http Client factory beans.
spring.cloud.httpclientfactories.ok.enabled	true	Enables creation of OK Http Client factory beans.
spring.cloud.hypermedia.refresh.fixed-delay	5000	
spring.cloud.hypermedia.refresh.initial-delay	10000	
spring.cloud.inetutils.default-hostname	localhost	The default hostname. Used in case of errors.
spring.cloud.inetutils.default-ip-address	127.0.0.1	The default IP address. Used in case of errors.
spring.cloud.inetutils.ignored-interfaces	``	List of Java regular expressions for network interfaces that will be ignored.
spring.cloud.inetutils.preferred-networks	``	List of Java regular expressions for network addresses that will be preferred.
spring.cloud.inetutils.timeout-seconds	1	Timeout, in seconds, for calculating hostname.
spring.cloud.inetutils.use-only-site-local-interfaces	false	Whether to use only interfaces with site local addresses. See <a href="#">{@link InetAddress#isSiteLocalAddress ()}</a> for more details.
spring.cloud.kubernetes.client.api-version	``	
spring.cloud.kubernetes.client.apiVersion	v1	Kubernetes API Version

Name	Default	Description
spring.cloud.kubernetes.client.ca-cert-data	``	
spring.cloud.kubernetes.client.ca-cert-file	``	
spring.cloud.kubernetes.client.caCertData	``	Kubernetes API CACertData
spring.cloud.kubernetes.client.caCertFile	``	Kubernetes API CACertFile
spring.cloud.kubernetes.client.client-cert-data	``	
spring.cloud.kubernetes.client.client-cert-file	``	
spring.cloud.kubernetes.client.client-key-algo	``	
spring.cloud.kubernetes.client.client-key-data	``	
spring.cloud.kubernetes.client.client-key-file	``	
spring.cloud.kubernetes.client.client-key-passphrase	``	
spring.cloud.kubernetes.client.clientCertData	``	Kubernetes API ClientCertData
spring.cloud.kubernetes.client.clientCertFile	``	Kubernetes API ClientCertFile
spring.cloud.kubernetes.client.clientKeyAlgo	RSA	Kubernetes API ClientKeyAlgo
spring.cloud.kubernetes.client.clientKeyData	``	Kubernetes API ClientKeyData
spring.cloud.kubernetes.client.clientKeyFile	``	Kubernetes API ClientKeyFile
spring.cloud.kubernetes.client.clientKeyPassphrase	change it	Kubernetes API ClientKeyPassphrase
spring.cloud.kubernetes.client.connection-timeout	``	
spring.cloud.kubernetes.client.connectionTimeout	10s	Connection timeout
spring.cloud.kubernetes.client.http-proxy	``	

Name	Default	Description
spring.cloud.kubernetes.client.https-proxy	``	
spring.cloud.kubernetes.client.logging-interval	``	
spring.cloud.kubernetes.client.loggingInterval	20s	Logging interval
spring.cloud.kubernetes.client.master-url	``	
spring.cloud.kubernetes.client.masterUrl	https://kubernetes.default.svc	Kubernetes API Master Node URL
spring.cloud.kubernetes.client.namespace	true	Kubernetes Namespace
spring.cloud.kubernetes.client.no-proxy	``	
spring.cloud.kubernetes.client.oauth-token	``	
spring.cloud.kubernetes.client.oauthToken	``	Kubernetes API OAuth Token
spring.cloud.kubernetes.client.password	``	Kubernetes API Password
spring.cloud.kubernetes.client.proxy-password	``	
spring.cloud.kubernetes.client.proxy-username	``	
spring.cloud.kubernetes.client.request-timeout	``	
spring.cloud.kubernetes.client.requestTimeout	10s	Request timeout
spring.cloud.kubernetes.client.rolling-timeout	``	
spring.cloud.kubernetes.client.rollingTimeout	900s	Rolling timeout
spring.cloud.kubernetes.client.service-account-namespace-path	/var/run/secrets/kubernetes.io/serviceaccount/namespace	
spring.cloud.kubernetes.client.trust-certs	``	
spring.cloud.kubernetes.client.trustCerts	false	Kubernetes API Trust Certificates

Name	Default	Description
spring.cloud.kubernetes.client.user-agent	Spring-Cloud-Kubernetes-Application	
spring.cloud.kubernetes.client.username	` `	Kubernetes API Username
spring.cloud.kubernetes.client.watch-reconnect-interval	` `	
spring.cloud.kubernetes.client.watch-reconnect-limit	` `	
spring.cloud.kubernetes.client.watchReconnectInterval	1s	Reconnect Interval
spring.cloud.kubernetes.client.watchReconnectLimit	-1	Reconnect Interval limit retries
spring.cloud.kubernetes.config.enable-api	true	
spring.cloud.kubernetes.config.enabled	true	Enable the ConfigMap property source locator.
spring.cloud.kubernetes.config.fail-fast	false	
spring.cloud.kubernetes.config.include-profile-specific-sources	true	
spring.cloud.kubernetes.config.labels	` `	
spring.cloud.kubernetes.config.name	` `	
spring.cloud.kubernetes.config.namespace	` `	
spring.cloud.kubernetes.config.paths	` `	
spring.cloud.kubernetes.config.retry	` `	
spring.cloud.kubernetes.config.sources	` `	
spring.cloud.kubernetes.config.use-name-as-prefix	false	
spring.cloud.kubernetes.discovery.all-namespaces	false	
spring.cloud.kubernetes.discovery.cache-loading-timeout-seconds	60	

Name	Default	Description
spring.cloud.kubernetes.discovery.enabled	true	
spring.cloud.kubernetes.discovery.filter	``	
spring.cloud.kubernetes.discovery.include-not-ready-addresses	false	
spring.cloud.kubernetes.discovery.known-secure-ports	[443, 8443]	
spring.cloud.kubernetes.discovery.metadata.add-annotations	true	
spring.cloud.kubernetes.discovery.metadata.add-labels	true	
spring.cloud.kubernetes.discovery.metadata.add-ports	true	
spring.cloud.kubernetes.discovery.metadata.annotations-prefix	``	
spring.cloud.kubernetes.discovery.metadata.labels-prefix	``	
spring.cloud.kubernetes.discovery.metadata.ports-prefix	port.	
spring.cloud.kubernetes.discovery.namespaces	``	
spring.cloud.kubernetes.discovery.order	0	
spring.cloud.kubernetes.discovery.primary-port-name	``	
spring.cloud.kubernetes.discovery.service-labels	``	
spring.cloud.kubernetes.discovery.use-endpoint-slices	false	
spring.cloud.kubernetes.discovery.wait-cache-ready	true	
spring.cloud.kubernetes.leader.auto-startup	true	Should leader election be started automatically on startup. Default: true
spring.cloud.kubernetes.leader.config-map-name	leaders	Kubernetes ConfigMap where leaders information will be stored. Default: leaders



Name	Default	Description
spring.cloud.kubernetes.leader.create-config-map	true	Enable/disable creating ConfigMap if it does not exist. Default: true
spring.cloud.kubernetes.leader.enabled	true	Should leader election be enabled. Default: true
spring.cloud.kubernetes.leader.leader-id-prefix	leader.id.	Leader id property prefix for the ConfigMap. Default: leader.id.
spring.cloud.kubernetes.leader.namespace	` `	Kubernetes namespace where the leaders ConfigMap and candidates are located.
spring.cloud.kubernetes.leader.publish-failed-events	false	Enable/disable publishing events in case leadership acquisition fails. Default: false
spring.cloud.kubernetes.leader.role	` `	Role for which leadership this candidate will compete.
spring.cloud.kubernetes.leader.update-period	60000ms	Leadership status check period. Default: 60s
spring.cloud.kubernetes.loadbalancer.cluster-domain	cluster.local	cluster domain.
spring.cloud.kubernetes.loadbalancer.enabled	true	Load balancer enabled,default true.
spring.cloud.kubernetes.loadbalancer.mode	` `	{@link KubernetesLoadBalancerMode} setting load balancer server list with ip of pod or service name. default value is POD.
spring.cloud.kubernetes.loadbalancer.port-name	http	service port name.
spring.cloud.kubernetes.reload.enable-reload-filtering	false	
spring.cloud.kubernetes.reload.enabled	false	
spring.cloud.kubernetes.reload.max-wait-for-restart	2s	
spring.cloud.kubernetes.reload.mode	EVENT	
spring.cloud.kubernetes.reload.monitoring-config-maps	true	

Name	Default	Description
spring.cloud.kubernetes.reload.monitoring-secrets	false	
spring.cloud.kubernetes.reload.namespaces	` `	
spring.cloud.kubernetes.reload.period	15000ms	
spring.cloud.kubernetes.reload.strategy	REFRESH	
spring.cloud.kubernetes.secrets.enable-api	false	
spring.cloud.kubernetes.secrets.enabled	true	Enable the Secrets property source locator.
spring.cloud.kubernetes.secrets.fail-fast	false	
spring.cloud.kubernetes.secrets.include-profile-specific-sources	true	
spring.cloud.kubernetes.secrets.labels	` `	
spring.cloud.kubernetes.secrets.name	` `	
spring.cloud.kubernetes.secrets.namespace	` `	
spring.cloud.kubernetes.secrets.paths	` `	
spring.cloud.kubernetes.secrets.retry	` `	
spring.cloud.kubernetes.secrets.sources	` `	
spring.cloud.kubernetes.secrets.use-name-as-prefix	false	
spring.cloud.loadbalancer.cache.caffeine.spec	` `	The spec to use to create caches. See CaffeineSpec for more details on the spec format.
spring.cloud.loadbalancer.cache.capacity	256	Initial cache capacity expressed as int.
spring.cloud.loadbalancer.cache.enabled	true	Enables Spring Cloud LoadBalancer caching mechanism.

Name	Default	Description
spring.cloud.loadbalancer.cache.ttl	35s	Time To Live - time counted from writing of the record, after which cache entries are expired, expressed as a {@link Duration}. The property {@link String} has to be in keeping with the appropriate syntax as specified in Spring Boot <code>&lt;code&gt;StringToDurationConverter&lt;/code&gt;</code> . @see <a href="https://github.com/spring-projects/spring-boot/blob/master/spring-boot-project/spring-boot/src/main/java/org/springframework/boot/convert/StringToDurationConverter.java">https://github.com/spring-projects/spring-boot/blob/master/spring-boot-project/spring-boot/src/main/java/org/springframework/boot/convert/StringToDurationConverter.java</a> ;
spring.cloud.loadbalancer.clients	` `	
spring.cloud.loadbalancer.configurations	default	Enables a predefined LoadBalancer configuration.
spring.cloud.loadbalancer.eager-load.clients	` `	Names of the clients.
spring.cloud.loadbalancer.enabled	true	Enables Spring Cloud LoadBalancer.
spring.cloud.loadbalancer.eureka.approximate-zone-from-hostname	false	Used to determine whether we should try to get the `zone` value from host name.
spring.cloud.loadbalancer.health-check.initial-delay	0	Initial delay value for the HealthCheck scheduler.

Name	Default	Description
spring.cloud.loadbalancer.health-check.interval	25s	Interval for rerunning the HealthCheck scheduler.
spring.cloud.loadbalancer.health-check.interval	25s	Interval for rerunning the HealthCheck scheduler.
spring.cloud.loadbalancer.health-check.path	` `	Path at which the health-check request should be made. Can be set up per `serviceId`. A `default` value can be set up as well. If none is set up, `/actuator/health` will be used.
spring.cloud.loadbalancer.health-check.port	` `	Path at which the health-check request should be made. If none is set, the port under which the requested service is available at the service instance.
spring.cloud.loadbalancer.health-check.refetch-instances	false	Indicates whether the instances should be refetched by the `HealthCheckServiceInstanceListSupplier`. This can be used if the instances can be updated and the underlying delegate does not provide an ongoing flux.
spring.cloud.loadbalancer.health-check.refetch-instances-interval	25s	Interval for refetching available service instances.
spring.cloud.loadbalancer.health-check.repeat-health-check	true	Indicates whether health checks should keep repeating. It might be useful to set it to `false` if periodically refetching the instances, as every refetch will also trigger a healthcheck.
spring.cloud.loadbalancer.hint	` `	Allows setting the value of <code>hint</code> that is passed on to the LoadBalancer request and can subsequently be used in <code>@link ReactiveLoadBalancer</code> implementations.
spring.cloud.loadbalancer.hint-header-name	X-SC-LB-Hint	Allows setting the name of the header used for passing the hint for hint-based service instance filtering.

Name	Default	Description
spring.cloud.loadbalancer.retry.avoid-previous-instance	true	Enables wrapping ServiceInstanceListSupplier beans with `RetryAwareServiceInstanceListSupplier` if Spring-Retry is in the classpath.
spring.cloud.loadbalancer.retry.backoff.enabled	false	Indicates whether Reactor Retry backoffs should be applied.
spring.cloud.loadbalancer.retry.backoff.jitter	0.5	Used to set `RetryBackoffSpec.jitter`.
spring.cloud.loadbalancer.retry.backoff.max-backoff	Long.MAX ms	Used to set `RetryBackoffSpec.maxBackoff`.
spring.cloud.loadbalancer.retry.backoff.min-backoff	5 ms	Used to set `RetryBackoffSpec#minBackoff`.
spring.cloud.loadbalancer.retry.enabled	true	Enables LoadBalancer retries.
spring.cloud.loadbalancer.retry.max-retries-on-next-service-instance	1	Number of retries to be executed on the next `ServiceInstance`. A `ServiceInstance` is chosen before each retry call.
spring.cloud.loadbalancer.retry.max-retries-on-same-service-instance	0	Number of retries to be executed on the same `ServiceInstance`.
spring.cloud.loadbalancer.retry.retry-on-all-exceptions	false	Indicates retries should be attempted for all exceptions, not only those specified in `retryableExceptions`.
spring.cloud.loadbalancer.retry.retry-on-all-operations	false	Indicates retries should be attempted on operations other than `HttpMethod.GET`.
spring.cloud.loadbalancer.retry.retryable-exceptions	{}	A `Set` of `Throwable` classes that should trigger a retry.
spring.cloud.loadbalancer.retry.retryable-status-codes	{}	A `Set` of status codes that should trigger a retry.
spring.cloud.loadbalancer.service-discovery.timeout	` `	String representation of Duration of the timeout for calls to service discovery.

Name	Default	Description
spring.cloud.loadbalancer.stats.micrometer.enabled	false	Enables Spring Cloud LoadBalancer Micrometer stats.
spring.cloud.loadbalancer.sticky-session.add-service-instance-cookie	false	Indicates whether a cookie with the newly selected instance should be added by LoadBalancer.
spring.cloud.loadbalancer.sticky-session.instance-id-cookie-name	sc-lb-instance-id	The name of the cookie holding the preferred instance id.
spring.cloud.loadbalancer.x-forwarded.enabled	false	To Enable X-Forwarded Headers.
spring.cloud.loadbalancer.zone	` `	Spring Cloud LoadBalancer zone.
spring.cloud.openfeign.autoconfigure.jackson.enabled	false	If true, PageJacksonModule and SortJacksonModule bean will be provided for Jackson page decoding.
spring.cloud.openfeign.circuitbreaker.enabled	false	If true, an OpenFeign client will be wrapped with a Spring Cloud CircuitBreaker circuit breaker.
spring.cloud.openfeign.circuitbreaker.group.enabled	false	If true, an OpenFeign client will be wrapped with a Spring Cloud CircuitBreaker circuit breaker with with group.
spring.cloud.openfeign.client.config	` `	
spring.cloud.openfeign.client.decode-slash	true	Feign clients do not encode slash `/` characters by default. To change this behavior, set the `decodeSlash` to `false`.
spring.cloud.openfeign.client.default-config	default	
spring.cloud.openfeign.client.default-to-properties	true	
spring.cloud.openfeign.client.refresh-enabled	false	Enables options value refresh capability for Feign.
spring.cloud.openfeign.compression.request.enabled	false	Enables the request sent by Feign to be compressed.
spring.cloud.openfeign.compression.request.mime-types	[text/xml, application/xml, application/json]	The list of supported mime types.

Name	Default	Description
spring.cloud.openfeign.compression.request.min-request-size	2048	The minimum threshold content size.
spring.cloud.openfeign.compression.response.enabled	false	Enables the response from Feign to be compressed.
spring.cloud.openfeign.encoder.charset-from-content-type	false	Indicates whether the charset should be derived from the {@code Content-Type} header.
spring.cloud.openfeign.httpclient.connection-timeout	2000	
spring.cloud.openfeign.httpclient.connection-timer-repeat	3000	
spring.cloud.openfeign.httpclient.disable-ssl-validation	false	
spring.cloud.openfeign.httpclient.enabled	true	Enables the use of the Apache HTTP Client by Feign.
spring.cloud.openfeign.httpclient.follow-redirects	true	
spring.cloud.openfeign.httpclient.hc5.enabled	false	Enables the use of the Apache HTTP Client 5 by Feign.
spring.cloud.openfeign.httpclient.hc5.pool-concurrency-policy	``	Pool concurrency policies.
spring.cloud.openfeign.httpclient.hc5.pool-reuse-policy	``	Pool connection re-use policies.
spring.cloud.openfeign.httpclient.hc5.socket-timeout	5	Default value for socket timeout.
spring.cloud.openfeign.httpclient.hc5.socket-timeout-unit	``	Default value for socket timeout unit.
spring.cloud.openfeign.httpclient.max-connections	200	
spring.cloud.openfeign.httpclient.max-connections-per-route	50	
spring.cloud.openfeign.httpclient.ok-http.read-timeout	60s	{@link OkHttpClient} read timeout; defaults to 60 seconds.
spring.cloud.openfeign.httpclient.time-to-live	900	
spring.cloud.openfeign.httpclient.time-to-live-unit	``	
spring.cloud.openfeign.micrometer.enabled	true	Enables Micrometer capabilities for Feign.

Name	Default	Description
spring.cloud.openfeign.oauth2.enabled	false	Enables feign interceptor for managing oauth2 access token.
spring.cloud.openfeign.oauth2.load-balanced	false	Enables load balancing for oauth2 access token provider.
spring.cloud.openfeign.okhttp.enabled	false	Enables the use of the OK HTTP Client by Feign.
spring.cloud.refresh.additional-property-sources-to-retain	` `	Additional property sources to retain during a refresh. Typically only system property sources are retained. This property allows property sources, such as property sources created by EnvironmentPostProcessors to be retained as well.
spring.cloud.refresh.enabled	true	Enables autoconfiguration for the refresh scope and associated features.
spring.cloud.refresh.extra-refreshable	true	Additional class names for beans to post process into refresh scope.
spring.cloud.refresh.never-refreshable	true	Comma separated list of class names for beans to never be refreshed or rebound.
spring.cloud.service-registry.auto-registration.enabled	true	Whether service auto-registration is enabled. Defaults to true.
spring.cloud.service-registry.auto-registration.fail-fast	false	Whether startup fails if there is no AutoServiceRegistration. Defaults to false.
spring.cloud.service-registry.auto-registration.register-management	true	Whether to register the management as a service. Defaults to true.



Name	Default	Description
spring.cloud.stream.binders	` `	Additional per-binder properties (see {@link BinderProperties}) if more than one binder of the same type is used (i.e., connect to multiple instances of RabbitMq). Here you can specify multiple binder configurations, each with different environment settings. For example; spring.cloud.stream.binders.rabbit1.environment. . . , spring.cloud.stream.binders.rabbit2.environment. . .
spring.cloud.stream.binding-retry-interval	30	Retry interval (in seconds) used to schedule binding attempts. Default: 30 sec.
spring.cloud.stream.bindings	` `	Additional binding properties (see {@link BinderProperties}) per binding name (e.g., &#x27;input&#x60;). For example; This sets the content-type for the &#x27;input&#x27; binding of a Sink application: &#x27;spring.cloud.stream.bindings.input.contentType&#x3D;text/plain&#x27;
spring.cloud.stream.default-binder	` `	The name of the binder to use by all bindings in the event multiple binders available (e.g., 'rabbit').
spring.cloud.stream.dynamic-destination-cache-size	10	The maximum size of Least Recently Used (LRU) cache of dynamic destinations. Once this size is reached, new destinations will trigger the removal of old destinations. Default: 10
spring.cloud.stream.dynamic-destinations	[]	A list of destinations that can be bound dynamically. If set, only listed destinations can be bound.

Name	Default	Description
spring.cloud.stream.function.batch-mode	false	
spring.cloud.stream.function.bindings	``	
spring.cloud.stream.function.reactive	``	
spring.cloud.stream.input-bindings	``	A semi-colon delimited string to explicitly define input bindings (specifically for cases when there is no implicit trigger to create such bindings such as Function, Supplier or Consumer).
spring.cloud.stream.instance-count	1	The number of deployed instances of an application. Default: 1. NOTE: Could also be managed per individual binding "spring.cloud.stream.bindings.foo.consumer.instance-count" where 'foo' is the name of the binding.
spring.cloud.stream.instance-index	0	The instance id of the application: a number from 0 to instanceCount-1. Used for partitioning and with Kafka. NOTE: Could also be managed per individual binding "spring.cloud.stream.bindings.foo.consumer.instance-index" where 'foo' is the name of the binding.

Name	Default	Description
spring.cloud.stream.instance-index-list	``	A list of instance id's from 0 to instanceCount-1. Used for partitioning and with Kafka. NOTE: Could also be managed per individual binding "spring.cloud.stream.bindings.foo.consumer.instance-index-list" where 'foo' is the name of the binding. This setting will override the one set in 'spring.cloud.stream.instance-index'
spring.cloud.stream.integration.message-handler-not-propagated-headers	``	Message header names that will NOT be copied from the inbound message.
spring.cloud.stream.output-bindings	``	A semi-colon delimited string to explicitly define output bindings (specifically for cases when there is no implicit trigger to create such bindings such as Function, Supplier or Consumer).

Name	Default	Description
spring.cloud.stream.override-cloud-connectors	false	This property is only applicable when the cloud profile is active and Spring Cloud Connectors are provided with the application. If the property is false (the default), the binder detects a suitable bound service (for example, a RabbitMQ service bound in Cloud Foundry for the RabbitMQ binder) and uses it for creating connections (usually through Spring Cloud Connectors). When set to true, this property instructs binders to completely ignore the bound services and rely on Spring Boot properties (for example, relying on the spring.rabbitmq.* properties provided in the environment for the RabbitMQ binder). The typical usage of this property is to be nested in a customized environment when connecting to multiple systems.
spring.cloud.stream.pollable-source	none	A semi-colon delimited list of binding names of pollable sources. Binding names follow the same naming convention as functions. For example, name <code>&amp;#x27;&amp;#8230;&amp;#8203;pollable-source&amp;#x3D;foobar&amp;#x27;</code> will be accessible as <code>&amp;#x27;foobar-iin-0&amp;#x27;&amp;#x27;</code> binding
spring.cloud.stream.sendto.destination	none	The name of the header used to determine the name of the output destination

Name	Default	Description
spring.cloud.stream.source	` `	A semi-colon delimited string representing the names of the sources based on which source bindings will be created. This is primarily to support cases where source binding may be required without providing a corresponding Supplier. (e.g., for cases where the actual source of data is outside of scope of spring-cloud-stream - HTTP -> Stream) @deprecated use {@link #outputBindings}
spring.cloud.task.batch.application-runner-order	0	The order for the {@code ApplicationRunner} used to run batch jobs when {@code spring.cloud.task.batch.fail-on-job-failure=true}. Defaults to 0 (same as the {@link org.springframework.boot.autoconfigure.batch.JobLauncherApplicationRunner}).
spring.cloud.task.batch.command-line-runner-order	` `	
spring.cloud.task.batch.events.chunk-event-binding-name	chunk-events	
spring.cloud.task.batch.events.chunk-order	` `	Establishes the default {@link Ordered} precedence for {@link org.springframework.batch.core.ChunkListener}.
spring.cloud.task.batch.events.chunk.enabled	true	This property is used to determine if a task should listen for batch chunk events.
spring.cloud.task.batch.events.enabled	true	This property is used to determine if a task should listen for batch events.
spring.cloud.task.batch.events.item-process-event-binding-name	item-process-events	
spring.cloud.task.batch.events.item-process-order	` `	Establishes the default {@link Ordered} precedence for {@link org.springframework.batch.core.ItemProcessListener}.

Name	Default	Description
spring.cloud.task.batch.events.item-process.enabled	true	This property is used to determine if a task should listen for batch item processed events.
spring.cloud.task.batch.events.item-read-event-binding-name	item-read-events	
spring.cloud.task.batch.events.item-read-order	``	Establishes the default <a href="#">{@link Ordered}</a> precedence for <a href="#">{@link org.springframework.batch.core.ItemReadListener}</a> .
spring.cloud.task.batch.events.item-read.enabled	true	This property is used to determine if a task should listen for batch item read events.
spring.cloud.task.batch.events.item-write-event-binding-name	item-write-events	
spring.cloud.task.batch.events.item-write-order	``	Establishes the default <a href="#">{@link Ordered}</a> precedence for <a href="#">{@link org.springframework.batch.core.ItemWriteListener}</a> .
spring.cloud.task.batch.events.item-write.enabled	true	This property is used to determine if a task should listen for batch item write events.
spring.cloud.task.batch.events.job-execution-event-binding-name	job-execution-events	
spring.cloud.task.batch.events.job-execution-order	``	Establishes the default <a href="#">{@link Ordered}</a> precedence for <a href="#">{@link org.springframework.batch.core.JobExecutionListener}</a> .
spring.cloud.task.batch.events.job-execution.enabled	true	This property is used to determine if a task should listen for batch job execution events.
spring.cloud.task.batch.events.skip-event-binding-name	skip-events	
spring.cloud.task.batch.events.skip-order	``	Establishes the default <a href="#">{@link Ordered}</a> precedence for <a href="#">{@link org.springframework.batch.core.SkipListener}</a> .
spring.cloud.task.batch.events.skip.enabled	true	This property is used to determine if a task should listen for batch skip events.

Name	Default	Description
spring.cloud.task.batch.events.step-execution-event-binding-name	step-execution-events	
spring.cloud.task.batch.events.step-execution-order	``	Establishes the default {@link Ordered} precedence for {@link org.springframework.batch.core.StepExecutionListener}.
spring.cloud.task.batch.events.step-execution.enabled	true	This property is used to determine if a task should listen for batch step execution events.
spring.cloud.task.batch.events.task-event-binding-name	task-events	
spring.cloud.task.batch.fail-on-job-failure	false	This property is used to determine if a task app should return with a non zero exit code if a batch job fails.
spring.cloud.task.batch.fail-on-job-failure-poll-interval	5000	Fixed delay in milliseconds that Spring Cloud Task will wait when checking if {@link org.springframework.batch.core.JobExecution}s have completed, when spring.cloud.task.batch.failOnJobFailure is set to true. Defaults to 5000.
spring.cloud.task.batch.job-names	``	Comma-separated list of job names to execute on startup (for instance, `job1,job2`). By default, all Jobs found in the context are executed. @deprecated use spring.batch.job.names instead of spring.cloud.task.batch.jobNames.
spring.cloud.task.batch.listener.enabled	true	This property is used to determine if a task will be linked to the batch jobs that are run.
spring.cloud.task.closecontext-enabled	false	When set to true the context is closed at the end of the task. Else the context remains open.

Name	Default	Description
spring.cloud.task.events.enabled	true	This property is used to determine if a task app should emit task events.
spring.cloud.task.executionid	``	An id that will be used by the task when updating the task execution.
spring.cloud.task.external-execution-id	``	An id that can be associated with a task.
spring.cloud.task.initialize-enabled	``	If set to true then tables are initialized. If set to false tables are not initialized. Defaults to null. The requirement for it to be defaulted to null is so that we can support the <code>spring.cloud.task.initialize.enable</code> until it is removed.
spring.cloud.task.parent-execution-id	``	The id of the parent task execution id that launched this task execution. Defaults to null if task execution had no parent.
spring.cloud.task.single-instance-enabled	false	This property is used to determine if a task will execute if another task with the same app name is running.
spring.cloud.task.single-instance-lock-check-interval	500	Declares the time (in millis) that a task execution will wait between checks. Default time is: 500 millis.
spring.cloud.task.single-instance-lock-ttl	``	Declares the maximum amount of time (in millis) that a task execution can hold a lock to prevent another task from executing with a specific task name when the single-instance-enabled is set to true. Default time is: Integer.MAX_VALUE.
spring.cloud.task.table-prefix	TASK_	The prefix to append to the table names created by Spring Cloud Task.
spring.cloud.util.enabled	true	Enables creation of Spring Cloud utility beans.



Name	Default	Description
spring.cloud.vault.app-id.app-id-path	app-id	Mount path of the AppId authentication backend.
spring.cloud.vault.app-id.network-interface	``	Network interface hint for the "MAC_ADDRESS" UserId mechanism.
spring.cloud.vault.app-id.user-id	MAC_ADDRESS	UserId mechanism. Can be either "MAC_ADDRESS", "IP_ADDRESS", a string or a class name.
spring.cloud.vault.app-role.app-role-path	approle	Mount path of the AppRole authentication backend.
spring.cloud.vault.app-role.role	``	Name of the role, optional, used for pull-mode.
spring.cloud.vault.app-role.role-id	``	The RoleId.
spring.cloud.vault.app-role.secret-id	``	The SecretId.
spring.cloud.vault.application-name	application	Application name for AppId authentication.
spring.cloud.vault.authentication	``	
spring.cloud.vault.aws-ec2.aws-ec2-path	aws-ec2	Mount path of the AWS-EC2 authentication backend.
spring.cloud.vault.aws-ec2.identity-document	http://169.254.169.254/latest/dynamic/instance-identity/pkcs7	URL of the AWS-EC2 PKCS7 identity document.
spring.cloud.vault.aws-ec2.nonce	``	Nonce used for AWS-EC2 authentication. An empty nonce defaults to nonce generation.
spring.cloud.vault.aws-ec2.role	``	Name of the role, optional.
spring.cloud.vault.aws-iam.aws-path	aws	Mount path of the AWS authentication backend.
spring.cloud.vault.aws-iam.endpoint-uri	``	STS server URI. @since 2.2
spring.cloud.vault.aws-iam.role	``	Name of the role, optional. Defaults to the friendly IAM name if not set.

Name	Default	Description
spring.cloud.vault.aws-iam.server-name	` `	Name of the server used to set {@code X-Vault-AWS-IAM-Server-ID} header in the headers of login requests.
spring.cloud.vault.aws.access-key-property	<code>cloud.aws.credentials.accessKey</code>	Target property for the obtained access key.
spring.cloud.vault.aws.backend	<code>aws</code>	aws backend path.
spring.cloud.vault.aws.credential-type	` `	aws credential type
spring.cloud.vault.aws.enabled	<code>false</code>	Enable aws backend usage.
spring.cloud.vault.aws.role	` `	Role name for credentials.
spring.cloud.vault.aws.role-arn	` `	Role arn for assumed_role in case we have multiple roles associated with the vault role. @since 3.0.2
spring.cloud.vault.aws.secret-key-property	<code>cloud.aws.credentials.secretKey</code>	Target property for the obtained secret key.
spring.cloud.vault.aws.session-token-key-property	<code>cloud.aws.credentials.sessionToken</code>	Target property for the obtained secret key.
spring.cloud.vault.aws.ttl	<code>0</code>	TTL for sts tokens. Defaults to whatever the vault Role may have for Max. Also limited to what AWS supports to be the max for STS. @since 3.0.2
spring.cloud.vault.azure-msi.azure-path	<code>azure</code>	Mount path of the Azure MSI authentication backend.
spring.cloud.vault.azure-msi.identity-token-service	` `	Identity token service URI. @since 3.0
spring.cloud.vault.azure-msi.metadata-service	` `	Instance metadata service URI. @since 3.0
spring.cloud.vault.azure-msi.role	` `	Name of the role.
spring.cloud.vault.cassandra.backend	<code>cassandra</code>	Cassandra backend path.
spring.cloud.vault.cassandra.enabled	<code>false</code>	Enable cassandra backend usage.
spring.cloud.vault.cassandra.password-property	<code>spring.data.cassandra.password</code>	Target property for the obtained password.

Name	Default	Description
spring.cloud.vault.cassandra.role	``	Role name for credentials.
spring.cloud.vault.cassandra.static-role	false	Enable static role usage. @since 2.2
spring.cloud.vault.cassandra.username-property	spring.data.cassandra.username	Target property for the obtained username.
spring.cloud.vault.config.lifecycle.enabled	true	Enable lifecycle management.
spring.cloud.vault.config.lifecycle.expiry-threshold	``	The expiry threshold. {@link Lease} is renewed the given {@link Duration} before it expires. @since 2.2
spring.cloud.vault.config.lifecycle.lease-endpoints	``	Set the {@link LeaseEndpoints} to delegate renewal/revocation calls to. {@link LeaseEndpoints} encapsulates differences between Vault versions that affect the location of renewal/revocation endpoints. Can be {@link LeaseEndpoints#SysLeases} for version 0.8 or above of Vault or {@link LeaseEndpoints#Legacy} for older versions (the default). @since 2.2
spring.cloud.vault.config.lifecycle.min-renewal	``	The time period that is at least required before renewing a lease. @since 2.2
spring.cloud.vault.config.order	0	Used to set a {@link org.springframework.core.env.PropertySource} priority. This is useful to use Vault as an override on other property sources. @see org.springframework.core.PriorityOrdered
spring.cloud.vault.connection-timeout	5000	Connection timeout.
spring.cloud.vault.consul.backend	consul	Consul backend path.
spring.cloud.vault.consul.enabled	false	Enable consul backend usage.

Name	Default	Description
spring.cloud.vault.consul.role	` `	Role name for credentials.
spring.cloud.vault.consul.token-property	spring.cloud.consul.token	Target property for the obtained token.
spring.cloud.vault.couchbase.backend	database	Couchbase backend path.
spring.cloud.vault.couchbase.enabled	false	Enable couchbase backend usage.
spring.cloud.vault.couchbase.password-property	spring.couchbase.password	Target property for the obtained password.
spring.cloud.vault.couchbase.role	` `	Role name for credentials.
spring.cloud.vault.couchbase.static-role	false	Enable static role usage.
spring.cloud.vault.couchbase.username-property	spring.couchbase.username	Target property for the obtained username.
spring.cloud.vault.database.backend	database	Database backend path.
spring.cloud.vault.database.enabled	false	Enable database backend usage.
spring.cloud.vault.database.password-property	spring.datasource.password	Target property for the obtained password.
spring.cloud.vault.database.role	` `	Role name for credentials.
spring.cloud.vault.database.static-role	false	Enable static role usage.
spring.cloud.vault.database.username-property	spring.datasource.username	Target property for the obtained username.
spring.cloud.vault.databases	` `	
spring.cloud.vault.discovery.enabled	false	Flag to indicate that Vault server discovery is enabled (vault server URL will be looked up via discovery).
spring.cloud.vault.discovery.service-id	vault	Service id to locate Vault.
spring.cloud.vault.elasticsearch.backend	database	Database backend path.
spring.cloud.vault.elasticsearch.enabled	false	Enable elasticsearch backend usage.
spring.cloud.vault.elasticsearch.password-property	spring.elasticsearch.rest.password	Target property for the obtained password.

Name	Default	Description
spring.cloud.vault.elasticsearch.role	` `	Role name for credentials.
spring.cloud.vault.elasticsearch.static-role	false	Enable static role usage.
spring.cloud.vault.elasticsearch.username-property	spring.elasticsearch.rest.username	Target property for the obtained username.
spring.cloud.vault.enabled	true	Enable Vault config server.
spring.cloud.vault.fail-fast	false	Fail fast if data cannot be obtained from Vault.
spring.cloud.vault.gcp-gce.gcp-path	gcp	Mount path of the Kubernetes authentication backend.
spring.cloud.vault.gcp-gce.role	` `	Name of the role against which the login is being attempted.
spring.cloud.vault.gcp-gce.service-account	` `	Optional service account id. Using the default id if left unconfigured.
spring.cloud.vault.gcp-iam.credentials.encoded-key	` `	The base64 encoded contents of an OAuth2 account private key in JSON format.
spring.cloud.vault.gcp-iam.credentials.location	` `	Location of the OAuth2 credentials private key. <p>Since this is a Resource, the private key can be in a multitude of locations, such as a local file system, classpath, URL, etc.</p>
spring.cloud.vault.gcp-iam.gcp-path	gcp	Mount path of the Kubernetes authentication backend.
spring.cloud.vault.gcp-iam.jwt-validity	15m	Validity of the JWT token.
spring.cloud.vault.gcp-iam.project-id	` `	Overrides the GCP project Id.
spring.cloud.vault.gcp-iam.role	` `	Name of the role against which the login is being attempted.
spring.cloud.vault.gcp-iam.service-account-id	` `	Overrides the GCP service account Id.
spring.cloud.vault.host	localhost	Vault server host.
spring.cloud.vault.kubernetes.kubernetes-path	kubernetes	Mount path of the Kubernetes authentication backend.

Name	Default	Description
spring.cloud.vault.kubernetes.role	` ``	Name of the role against which the login is being attempted.
spring.cloud.vault.kubernetes.service-account-token-file	<code>/var/run/secrets/kubernetes.io/serviceaccount/token</code>	Path to the service account token file.
spring.cloud.vault.kv.application-name	<code>application</code>	Application name to be used for the context.
spring.cloud.vault.kv.backend	<code>secret</code>	Name of the default backend.
spring.cloud.vault.kv.backend-version	<code>2</code>	Key-Value backend version. Currently supported versions are: <ul style="list-style-type: none"> <li>Version 1 (unversioned key-value backend).</li> <li>Version 2 (versioned key-value backend).</li> </ul>
spring.cloud.vault.kv.default-context	<code>application</code>	Name of the default context.
spring.cloud.vault.kv.enabled	<code>true</code>	Enable the key-value backend.
spring.cloud.vault.kv.profile-separator	<code>/</code>	Profile-separator to combine application name and profile.
spring.cloud.vault.kv.profiles	` ``	List of active profiles. @since 3.0
spring.cloud.vault.mongodb.backend	<code>mongodb</code>	MongoDB backend path.
spring.cloud.vault.mongodb.enabled	<code>false</code>	Enable mongodb backend usage.
spring.cloud.vault.mongodb.password-property	<code>spring.data.mongodb.password</code>	Target property for the obtained password.
spring.cloud.vault.mongodb.role	` ``	Role name for credentials.
spring.cloud.vault.mongodb.static-role	<code>false</code>	Enable static role usage. @since 2.2
spring.cloud.vault.mongodb.username-property	<code>spring.data.mongodb.username</code>	Target property for the obtained username.
spring.cloud.vault.mysql.backend	<code>mysql</code>	mysql backend path.
spring.cloud.vault.mysql.enabled	<code>false</code>	Enable mysql backend usage.
spring.cloud.vault.mysql.password-property	<code>spring.datasource.password</code>	Target property for the obtained username.

Name	Default	Description
spring.cloud.vault.mysql.role	``	Role name for credentials.
spring.cloud.vault.mysql.username-property	spring.datasource.username	Target property for the obtained username.
spring.cloud.vault.namespace	``	Vault namespace (requires Vault Enterprise).
spring.cloud.vault.pcf.instance-certificate	``	Path to the instance certificate (PEM). Defaults to {@code CF_INSTANCE_CERT} env variable.
spring.cloud.vault.pcf.instance-key	``	Path to the instance key (PEM). Defaults to {@code CF_INSTANCE_KEY} env variable.
spring.cloud.vault.pcf.pcf-path	pcf	Mount path of the Kubernetes authentication backend.
spring.cloud.vault.pcf.role	``	Name of the role against which the login is being attempted.
spring.cloud.vault.port	8200	Vault server port.
spring.cloud.vault.postgresql.backend	postgresql	postgresql backend path.
spring.cloud.vault.postgresql.enabled	false	Enable postgresql backend usage.
spring.cloud.vault.postgresql.password-property	spring.datasource.password	Target property for the obtained password.
spring.cloud.vault.postgresql.role	``	Role name for credentials.
spring.cloud.vault.postgresql.username-property	spring.datasource.username	Target property for the obtained username.
spring.cloud.vault.rabbitmq.backend	rabbitmq	rabbitmq backend path.
spring.cloud.vault.rabbitmq.enabled	false	Enable rabbitmq backend usage.
spring.cloud.vault.rabbitmq.password-property	spring.rabbitmq.password	Target property for the obtained password.
spring.cloud.vault.rabbitmq.role	``	Role name for credentials.
spring.cloud.vault.rabbitmq.username-property	spring.rabbitmq.username	Target property for the obtained username.

Name	Default	Description
spring.cloud.vault.reactive.enabled	true	Flag to indicate that reactive discovery is enabled
spring.cloud.vault.read-timeout	15000	Read timeout.
spring.cloud.vault.scheme	https	Protocol scheme. Can be either "http" or "https".
spring.cloud.vault.session.lifecycle.enabled	true	Enable session lifecycle management.
spring.cloud.vault.session.lifecycle.expiry-threshold	7s	The expiry threshold for a {@link LoginToken}. The threshold represents a minimum TTL duration to consider a login token as valid. Tokens with a shorter TTL are considered expired and are not used anymore. Should be greater than {@code refreshBeforeExpiry} to prevent token expiry.
spring.cloud.vault.session.lifecycle.refresh-before-expiry	5s	The time period that is at least required before renewing the {@link LoginToken}.
spring.cloud.vault.ssl.cert-auth-path	cert	Mount path of the TLS cert authentication backend.
spring.cloud.vault.ssl.enabled-cipher-suites	``	List of enabled SSL/TLS cipher suites. @since 3.0.2
spring.cloud.vault.ssl.enabled-protocols	``	List of enabled SSL/TLS protocol. @since 3.0.2
spring.cloud.vault.ssl.key-store	``	Trust store that holds certificates and private keys.
spring.cloud.vault.ssl.key-store-password	``	Password used to access the key store.
spring.cloud.vault.ssl.key-store-type	``	Type of the key store. @since 3.0
spring.cloud.vault.ssl.trust-store	``	Trust store that holds SSL certificates.
spring.cloud.vault.ssl.trust-store-password	``	Password used to access the trust store.
spring.cloud.vault.ssl.trust-store-type	``	Type of the trust store. @since 3.0



Name	Default	Description
spring.cloud.vault.token	``	Static vault token. Required if <code>{@link #authentication}</code> is <code>{@code TOKEN}</code> .
spring.cloud.vault.uri	``	Vault URI. Can be set with scheme, host and port.
spring.cloud.zookeeper.base-sleep-time-ms	50	Initial amount of time to wait between retries.
spring.cloud.zookeeper.block-until-connected-unit	``	The unit of time related to blocking on connection to Zookeeper.
spring.cloud.zookeeper.block-until-connected-wait	10	Wait time to block on connection to Zookeeper.
spring.cloud.zookeeper.config.default-context	application	The name of the default context.
spring.cloud.zookeeper.config.enabled	true	
spring.cloud.zookeeper.config.fail-fast	true	Throw exceptions during config lookup if true, otherwise, log warnings.
spring.cloud.zookeeper.config.name	``	Alternative to <code>spring.application.name</code> to use in looking up values in zookeeper.
spring.cloud.zookeeper.config.profile-separator	,	Separator for profile appended to the application name.
spring.cloud.zookeeper.config.root	config	Root folder where the configuration for Zookeeper is kept.
spring.cloud.zookeeper.connection-string	localhost:2181	Connection string to the Zookeeper cluster.
spring.cloud.zookeeper.connection-timeout	``	The configured connection timeout in milliseconds.
spring.cloud.zookeeper.dependencies	``	Mapping of alias to ZookeeperDependency. From LoadBalancer perspective the alias is actually serviceID since SC LoadBalancer can't accept nested structures in serviceID.
spring.cloud.zookeeper.dependency-configurations	``	

Name	Default	Description
spring.cloud.zookeeper.dependency-names	` `	
spring.cloud.zookeeper.discovery.enabled	true	
spring.cloud.zookeeper.discovery.initial-status	` `	The initial status of this instance (defaults to {@link StatusConstants#STATUS_UP}).
spring.cloud.zookeeper.discovery.instance-host	` `	Predefined host with which a service can register itself in Zookeeper. Corresponds to the {code address} from the URI spec.
spring.cloud.zookeeper.discovery.instance-id	` `	Id used to register with zookeeper. Defaults to a random UUID.
spring.cloud.zookeeper.discovery.instance-port	` `	Port to register the service under (defaults to listening port).
spring.cloud.zookeeper.discovery.instance-ssl-port	` `	Ssl port of the registered service.
spring.cloud.zookeeper.discovery.metadata	` `	Gets the metadata name/value pairs associated with this instance. This information is sent to zookeeper and can be used by other instances.
spring.cloud.zookeeper.discovery.order	0	Order of the discovery client used by `CompositeDiscoveryClient` for sorting available clients.
spring.cloud.zookeeper.discovery.register	true	Register as a service in zookeeper.
spring.cloud.zookeeper.discovery.root	/services	Root Zookeeper folder in which all instances are registered.
spring.cloud.zookeeper.discovery.uri-spec	{scheme}://{address}:{port}	The URI specification to resolve during service registration in Zookeeper.
spring.cloud.zookeeper.enabled	true	Is Zookeeper enabled.
spring.cloud.zookeeper.max-retries	10	Max number of times to retry.



Name	Default	Description
stubrunner.cloud.eureka.enabled	true	Whether to enable stubs registration in Eureka.
stubrunner.cloud.loadbalancer.enabled	true	Whether to enable Stub Runner's Spring Cloud Load Balancer integration.
stubrunner.cloud.stubbed.discovery.enabled	true	Whether Service Discovery should be stubbed for Stub Runner. If set to false, stubs will get registered in real service discovery.
stubrunner.cloud.zookeeper.enabled	true	Whether to enable stubs registration in Zookeeper.
stubrunner.consumer-name	``	You can override the default <code>{@code spring.application.name}</code> of this field by setting a value to this parameter.
stubrunner.delete-stubs-after-test	true	If set to <code>{@code false}</code> will NOT delete stubs from a temporary folder after running tests.
stubrunner.fail-on-no-stubs	true	When enabled, this flag will tell stub runner to throw an exception when no stubs / contracts were found.
stubrunner.generate-stubs	false	When enabled, this flag will tell stub runner to not load the generated stubs, but convert the found contracts at runtime to a stub format and run those stubs.
stubrunner.http-server-stub-configurer	``	Configuration for an HTTP server stub.
stubrunner.ids	[]	The ids of the stubs to run in "ivy" notation ([groupId]:artifactId:[version]:[classifier][:port]). <code>{@code groupId}</code> , <code>{@code classifier}</code> , <code>{@code version}</code> and <code>{@code port}</code> can be optional.

Name	Default	Description
stubrunner.ids-to-service-ids	``	Mapping of Ivy notation based ids to serviceIds inside your application. Example "a:b" -> "myService" "artifactId" -> "myOtherService"
stubrunner.integration.enabled	true	Whether to enable Stub Runner integration with Spring Integration.
stubrunner.jms.enabled	true	Whether to enable Stub Runner integration with Spring JMS.
stubrunner.kafka.enabled	true	Whether to enable Stub Runner integration with Spring Kafka.
stubrunner.kafka.initializer.enabled	true	Whether to allow Stub Runner to take care of polling for messages instead of the KafkaStubMessages component. The latter should be used only on the producer side.
stubrunner.mappings-output-folder	``	Dumps the mappings of each HTTP server to the selected folder.
stubrunner.max-port	15000	Max value of a port for the automatically started WireMock server.
stubrunner.min-port	10000	Min value of a port for the automatically started WireMock server.
stubrunner.password	``	Repository password.
stubrunner.properties	``	Map of properties that can be passed to custom {@link org.springframework.cloud.contract.stubrunner.StubDownloaderBuilder}.
stubrunner.proxy-host	``	Repository proxy host.
stubrunner.proxy-port	``	Repository proxy port.
stubrunner.server-id	``	
stubrunner.stream.enabled	true	Whether to enable Stub Runner integration with Spring Cloud Stream.

Name	Default	Description
stubrunner.stubs-mode	` `	Pick where the stubs should come from.
stubrunner.stubs-per-consumer	false	Should only stubs for this particular consumer get registered in HTTP server stub.
stubrunner.username	` `	Repository username.
wiremock.placeholders.enabled	true	Flag to indicate that http URLs in generated wiremock stubs should be filtered to add or resolve a placeholder for a dynamic port.
wiremock.reset-mappings-after-each-test	false	
wiremock.rest-template-ssl-enabled	false	
wiremock.server.files	[]	
wiremock.server.https-port	-1	
wiremock.server.https-port-dynamic	false	
wiremock.server.port	8080	
wiremock.server.port-dynamic	false	
wiremock.server.stubs	[]	